

# RxJS Terms and Syntax



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# Overview



**Observable**

**Subscription**

**Observer**

**Observable creation functions**











# Observe and React to Events through Time

## Observe events or data

- Apple emitted onto the conveyor

## Subscribe to receive notifications

- Notified as each apple is emitted

## React to each notification

- Transform
- Filter
- Modify



# Conveyor

**Start**

Notified as each apple is emitted

**Item passes through a set of operations**

**As an observer**

Next item, process it

Error occurred, handle it

Complete, you're done

**Stop**



# Conveyor -> Observable

## Apple Factory

**Start**

Notified as each apple is emitted

**Item passes through a set of operations**

**As an observer**

Next item, process it

Error occurred, handle it

Complete, you're done

**Stop**

## RxJS

`subscribe()`

- Notified of emissions

`pipe()` **through a set of operators**

**Observer**

- `next()`
- `error()`
- `complete()`

`unsubscribe()`





# Observable



**A collection of events or data values emitted over time**

**An observable is created from an event or data source**

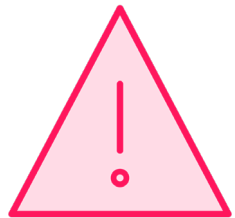
- User actions
- Application events (routing, forms)
- Response from an HTTP request
- Internal structures



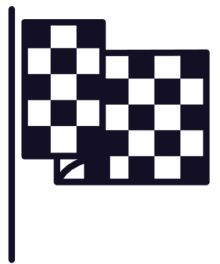
# Observable Emits Notifications



**Next item is emitted**



**Error occurred, no more items are emitted**

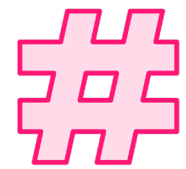


**Complete, no more items are emitted**

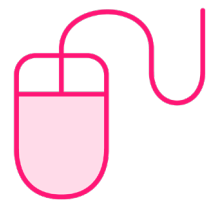




# Observables Can Emit



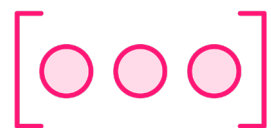
**Primitives: numbers or strings**



**Events: mouse, key, valueChanges, routing**



**Objects: customers, products**



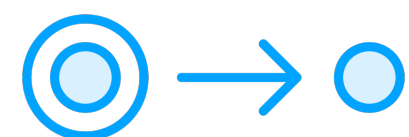
**Other data structures: arrays, observables**



**HTTP response**



# Observables



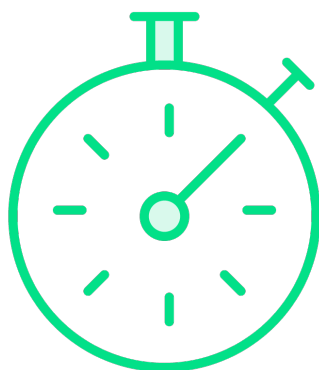
**Synchronous**

[1, 2, 3]

**Finite emissions**



**Asynchronous**

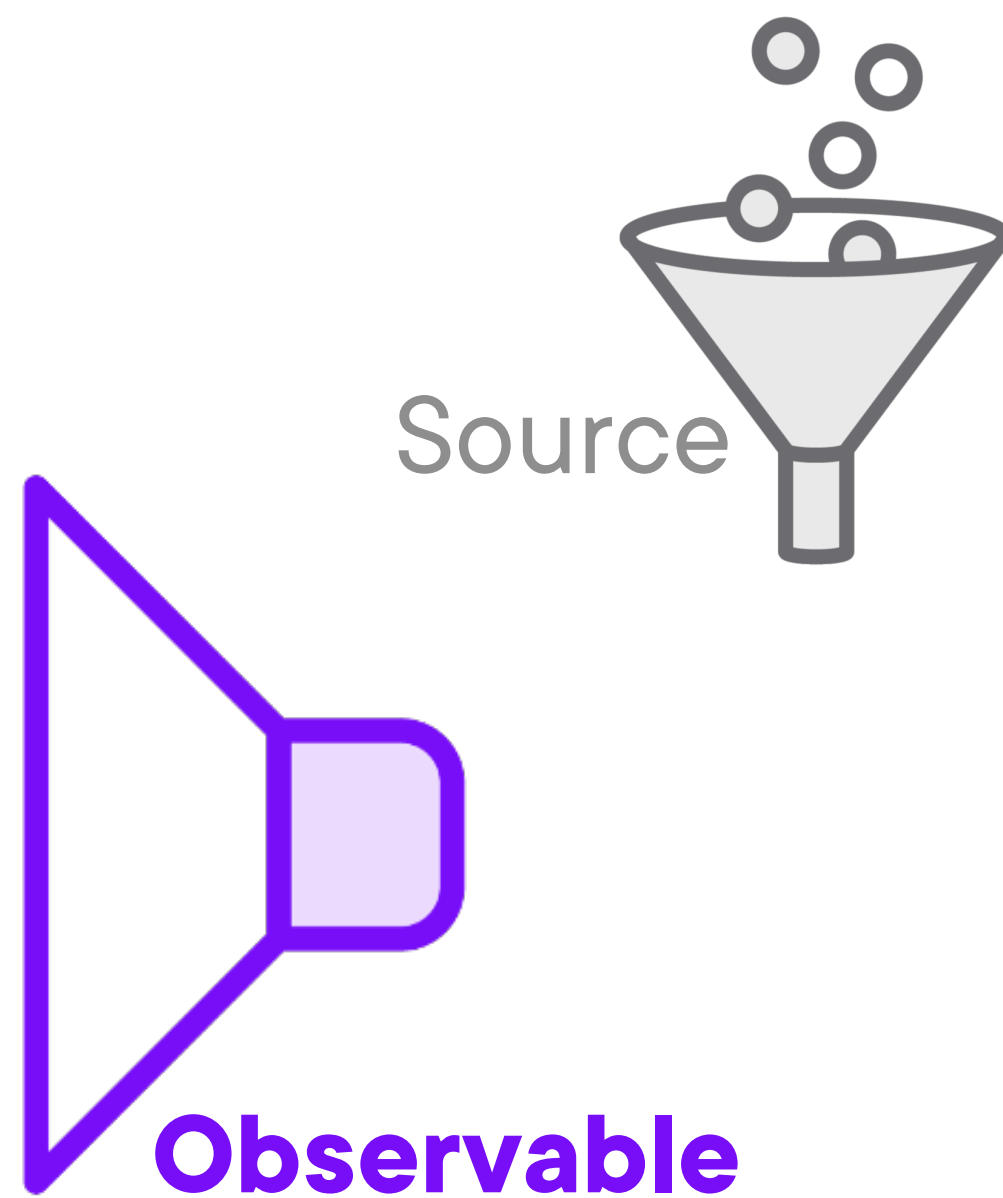


**Infinite emissions**





# Observable



# Subscription

**Start**

Notified as each apple is emitted

Item passes through a set of operations

As an observer

Next item, process it

Error occurred, handle it

Complete, you're done

**Stop**





# Subscription

**Start**

Notified as each apple is emitted

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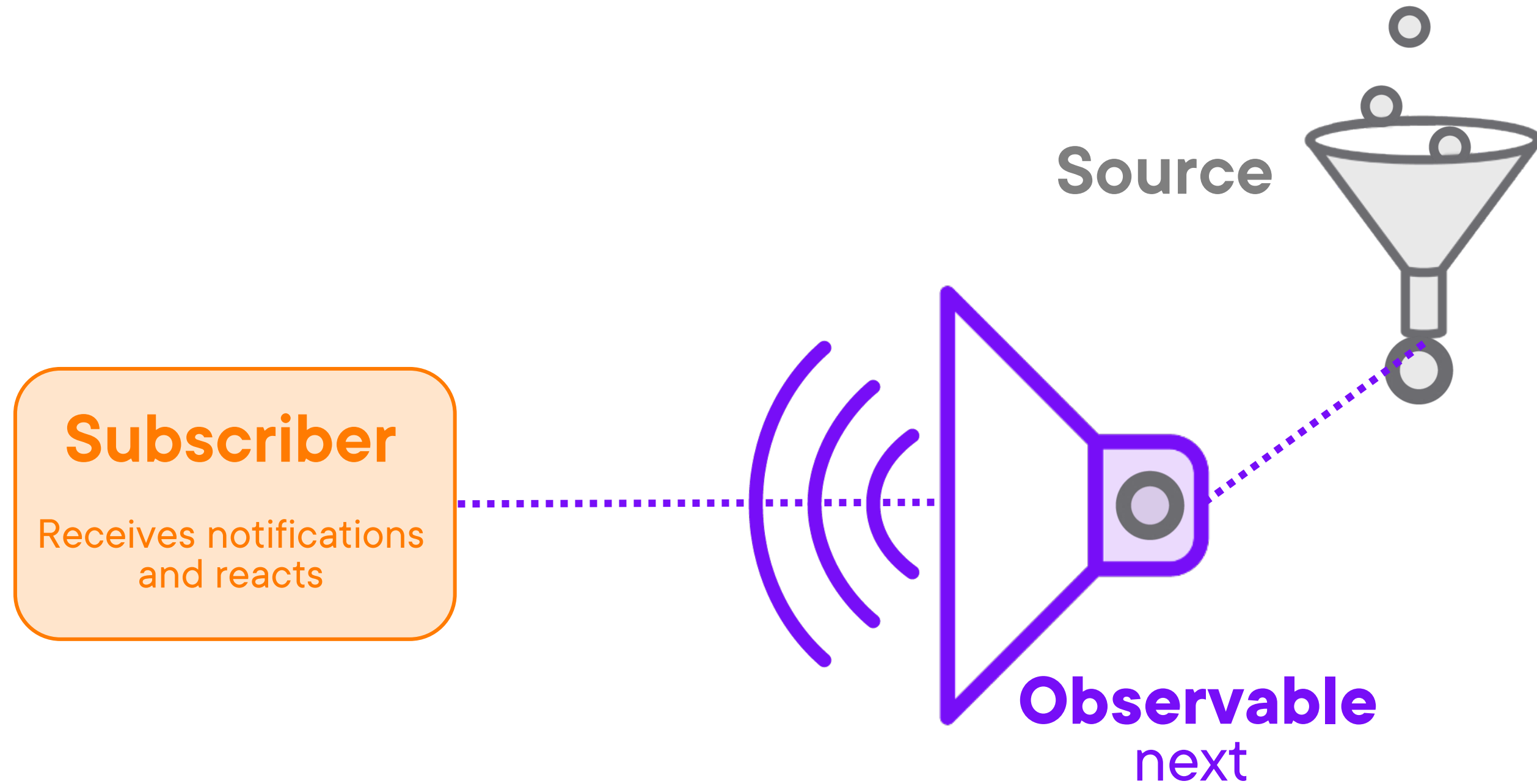
**Stop**

**Call** `subscribe()` **on the observable**

**MUST subscribe to start receiving notifications**

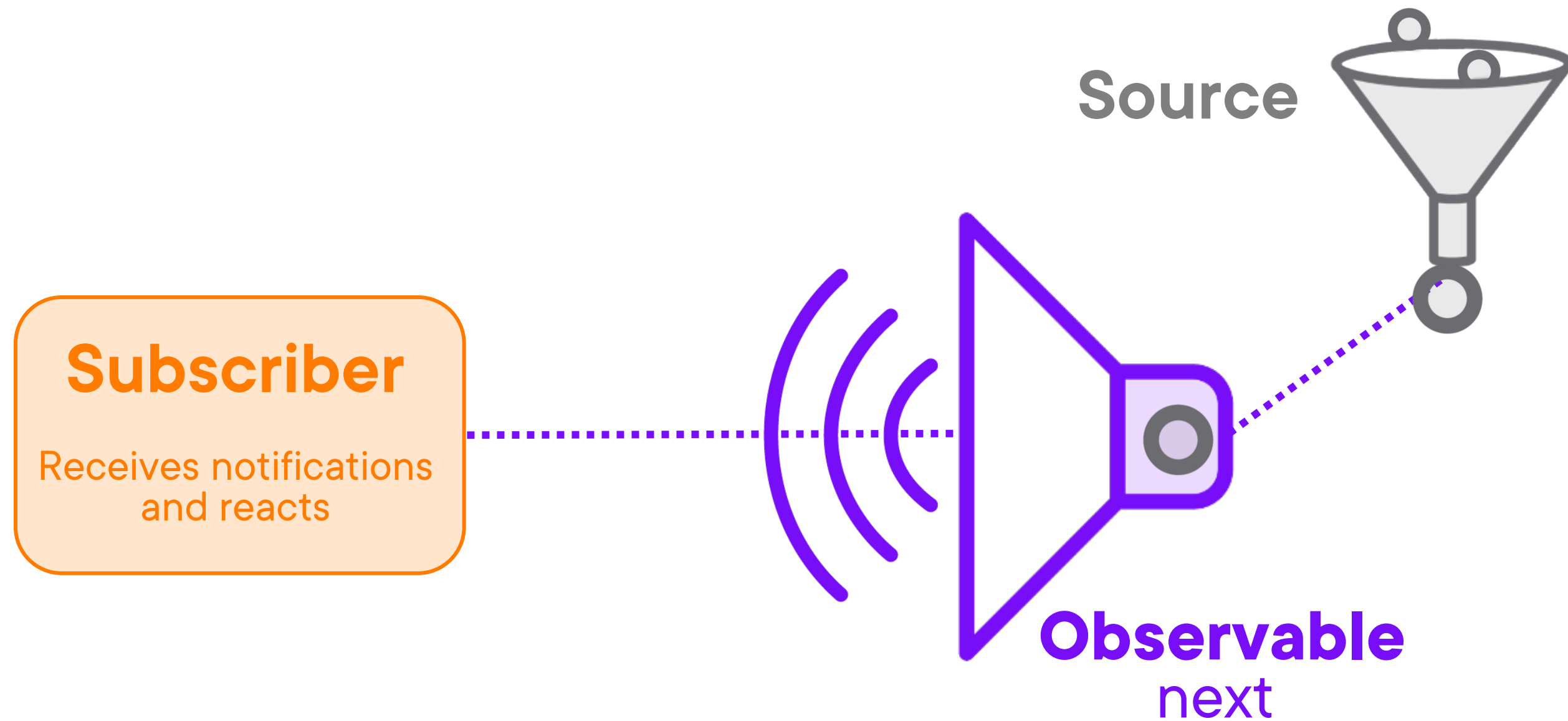


# Subscribing to an Observable

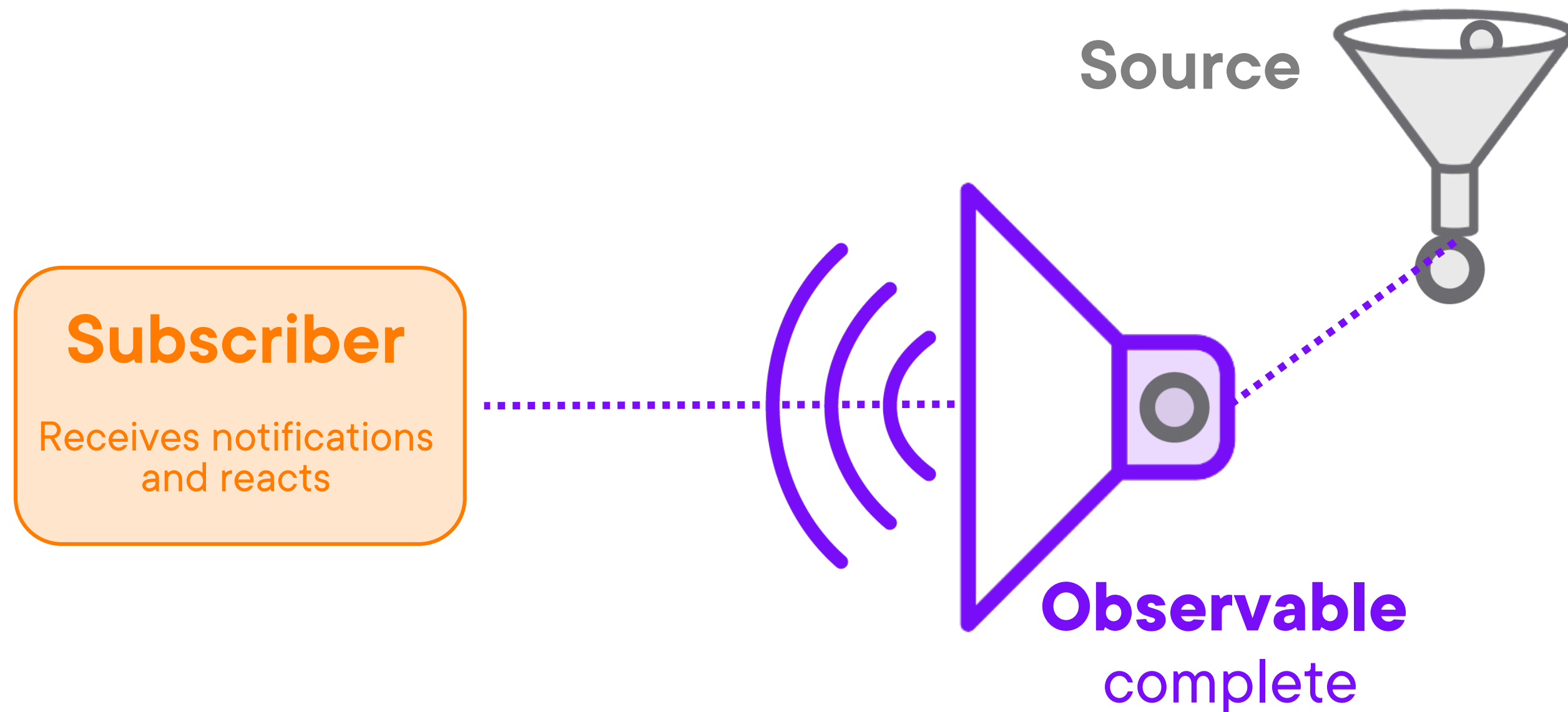




# Subscribing to an Observable



# Subscribing to an Observable





# Subscription

```
apples$.subscribe();
```





## Key Point

Suffix an observable with a dollar sign (\$)

```
apples$.subscribe();
```

**Why?**

Easier to recognize the variable as an observable that requires subscribing





# Subscription

```
apples$.subscribe();
```

**Calling `subscribe()` returns a **subscription** which represents the **execution** of the observable**

```
this.sub = apples$.subscribe();
```

```
this.sub.unsubscribe();
```



If you **subscribe** ...  
you should always **unsubscribe**



**Key Point**

```
this.sub = apples$.subscribe();
```

```
this.sub.unsubscribe();
```

**Why?**

Properly unsubscribing helps avoid  
memory leaks and hard to find bugs





# Subscription

```
sub! : Subscription;
```

```
this.sub = apples$.subscribe();
```

```
this.sub.unsubscribe();
```



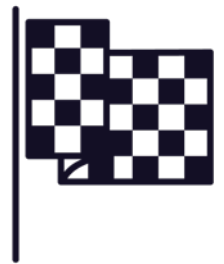
# Observer



**Next item, process it**



**Error occurred, handle it**



**Complete, you're done**



# Observer

Observes and responds to notifications



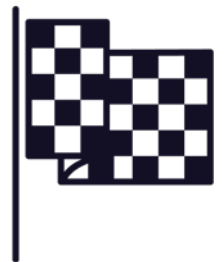
**Next item, process it**

```
next: item => ...
```



**Error occurred, handle it**

```
error: err => ...
```



**Complete, you're done**

```
complete: () => ...
```





# Explicit Observer (Uncommon)

```
// Define an explicit observer (uncommon)
const observer = {
  next: apple => console.log(`Value emitted ${apple}`),
  error: err => console.log(`Error occurred: ${err}`),
  complete: () => console.log(`No more apples`)
};
```

```
const sub = apples$.subscribe(observer);
```



# Pass Observer to Subscribe

```
// Pass the next callback function
this.sub = apples$.subscribe(
  apple => console.log(`Value emitted ${apple}`)
);
```

```
// Pass an observer object with one or more callbacks
this.sub = apples$.subscribe({
  next: apple => console.log(`Value emitted ${apple}`),
  error: err => console.log(`Error occurred: ${err}`),
  complete: () => console.log(`No more apples`)
});
```



# Retaining Emitted Items

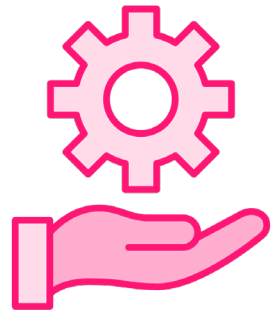
```
this.sub = keyPresses$.subscribe(  
  event => console.log(`Value emitted ${event.key}`)  
);
```

```
const keys: string[] = [];  
this.sub = keyPresses$.subscribe(  
  event => keys.push(event.key)  
);
```





# Creating an Observable



**Work with an observable Angular creates for us**



**Use creation functions**



**Create a Subject**



# Creation Functions

```
const apples$ = of( 'Apple1' , 'Apple2' );
```

```
const apples$ = from( [ 'Apple1' , 'Apple2' ] );
```

```
const clicks$ = fromEvent( document , 'click' );
```

```
const items$ = timer( initialDelay );
```

```
const items$ = timer( initialDelay , subsequentDelay );
```



# Demo



## Create observables

- `of()`
- `from()`

## Subscribe to each observable

## Use an observer to react to notifications





# Click. Learn New Framework. Done.

Stay in the flow with instant dev experiences. No more hours  
stashing/pulling/installing locally — just click, and start coding.

Boot a fresh environment in **milliseconds**.

[Popular](#)[Frontend](#)[Backend](#)[Fullstack](#)[Vite](#)[Docs, Blogs & Slides](#)[Creative](#)[Mobile](#)[Vanilla](#)

<https://stackblitz.com>

# Demo



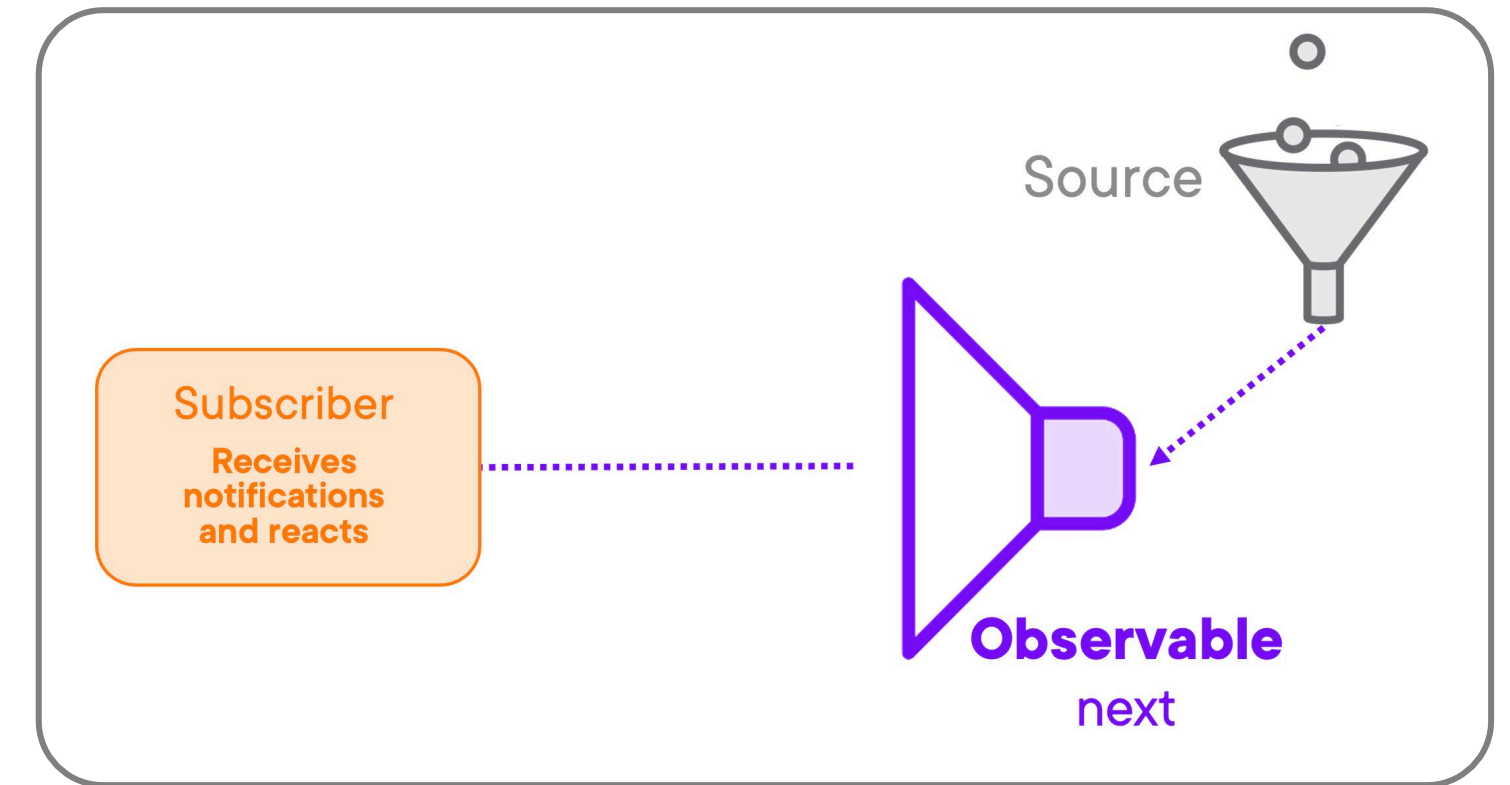
**Create an observable**  
- `fromEvent()`



## RxJS Terms

### Observable

- Collection of events or values observed over time
- Connects to a source
- Emits notifications when it receives data or an event from that source



### Subscription

- Tells the observable that we are ready for notifications
- `subscribe()` returns a Subscription
- Use that Subscription to unsubscribe

### Observer

- Observes notifications from the observable
- Reacts to those notifications:  
`next()`, `error()`, `complete()`





## Subscribing to an Observable

Subscription

Observable

Observer

```
this.sub = apples$.subscribe({  
  next: apple => console.log(`Emitted: ${apple}`),  
  error: err => console.log(`Error occurred: ${err}`),  
  complete: () => console.log(`No more apples`)  
});
```

```
this.sub.unsubscribe();
```



## Creating an Observable

### Returned from an Angular feature

- Forms: `valueChanges`
- Routing: `paramMap`
- HTTP: `get`

### Creation functions

- `of`, `from`, `fromEvent`, `timer`, ...
- Create an observable from anything

### Subject

- Our code is the source
- We emit notifications and our own values



## Best Practices

**Append a dollar sign (\$)**

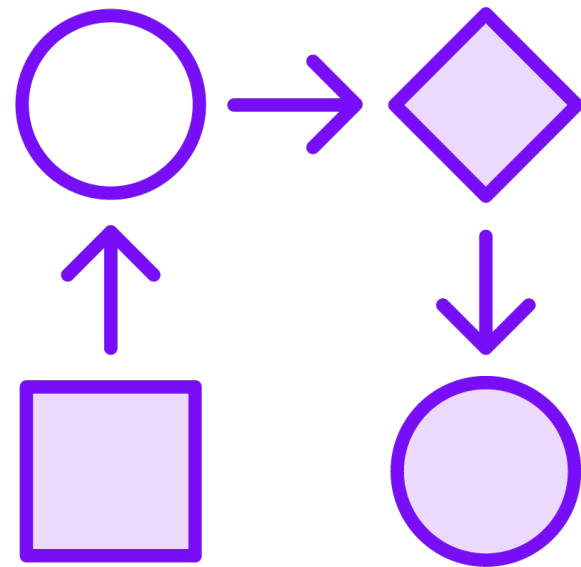
```
this.sub = apples$.subscribe(...);
```

```
this.sub.unsubscribe();
```

**If you subscribe,  
be sure to  
unsubscribe**



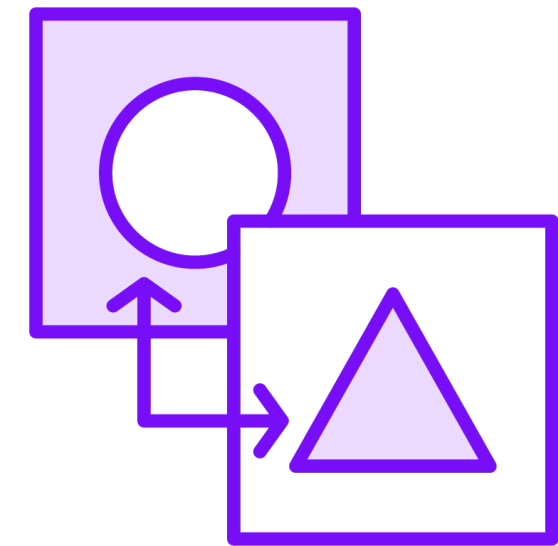
## Benefits of Observables



**Build more  
reactive code**



**Compose  
observables to  
combine sets of  
data**



**Pass data to other  
parts of the  
application**





# For More Information



## **RxJS documentation**

- <https://rxjs.dev/>

## **"RxJS in Angular: Terms, Tips and Patterns"**

- [https://youtu.be/vtCDRiG\\_D4](https://youtu.be/vtCDRiG_D4)

## **Demo code**

- <https://stackblitz.com/edit/rxjs-signals-m3-deborahk>



**Up Next:**

# **RxJS Operators**

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