

# Architecture Diagrams (Visual)

These diagrams summarize the current codebase and planned platform architecture. They are intended for presentations and onboarding.

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## 1) MVP Runtime Flow (Current Repo)

```
flowchart LR
%% Nodes
data[(suppliers.csv)]:::data
app[src/app.py]:::code
norm[src/normalization.py]:::code
match[src/matching.py]:::code
compare[src/compare.py]:::code
models[src/models.py]:::code
out[[Console Output]]:::output

%% Flow
data --> app
app -->|load_catalog| models
app -->|normalize_items| norm
norm -->|PackInfo + price_per_kg| app
app -->|group_skus| match
app -->|sort_by_price| compare
app --> out

%% Styling
classDef code fill:#1f2937,stroke:#334155,color:#e5e7eb;
classDef data fill:#0f766e,stroke:#0f766e,color:#ecfeff;
classDef output fill:#7c3aed,stroke:#6d28d9,color:#f5f3ff;
```

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## 2) Catalog Normalization Pipeline

```
flowchart LR
A[Raw Supplier SKU]:::input --> B[parse_pack()]:::fn
B --> C[pack_to_kg()]:::fn
A --> D[normalize_name()]:::fn
C --> E[price_per_kg]:::data
D --> F[normalized_name]:::data
E & F --> G[NormalizedSKU]:::output

classDef input fill:#0ea5e9,stroke:#0284c7,color:#f0f9ff;
classDef fn fill:#111827,stroke:#374151,color:#e5e7eb;
classDef data fill:#14b8a6,stroke:#0f766e,color:#ecfeff;
classDef output fill:#a855f7,stroke:#7e22ce,color:#f5f3ff;
```

### 3) SKU Matching (Fuzzy Grouping)

```
sequenceDiagram
    participant N as NormalizedSKU
    participant G as group_skus()
    participant F as rapidfuzz

    N->>G: provide normalized_name
    G->>F: fuzz.ratio(name, group.key)
    F-->>G: similarity score
    alt score >= threshold
        G-->>N: add to existing group
    else score < threshold
        G-->>N: create new group
    end
```

### 4) Multi-Agent Platform Architecture (Target)

```
graph TD
    subgraph Frontend [Frontend Layer]
        R[Restaurant App] --- ui1
        S[Supplier Portal] --- ui2
        A[Admin Dashboard] --- ui3
    end

    subgraph Gateway [API Gateway & Auth]
        G[Auth, RBAC, Validation] --- core1
    end

    subgraph Core [Commerce & Orchestration]
        M[MedusaJS Core] --- core2
        L[LangGraph Multi-Agent] --- ai1
        E[Event Bus (Redis/BullMQ)] --- core3
    end

    subgraph Agents [Agent Mesh]
        P[Planner] --- ai2
        C[Catalog] --- ai3
        So[Sourcing] --- ai4
        Pu[Purchasing] --- ai5
        Co[Compliance] --- ai6
        I[Inventory] --- ai7
        K[Kitchen Copilot] --- ai8
        Sa[Autonomous Sales] --- ai9
    end

    subgraph Data [Data & Storage]
        PG[(PostgreSQL)] --- data1
    end
```

```

V[(Vector DB)]::::data
S3[(Object Storage)]::::data
end

R --> G
S --> G
A --> G
G --> M
M <--> E
M <--> L
L --> Agents
Agents --> PG
Agents --> V
Agents --> S3

classDef ui fill:#0ea5e9,stroke:#0284c7,color:#f0f9ff;
classDef core fill:#1f2937,stroke:#334155,color:#e5e7eb;
classDef ai fill:#7c3aed,stroke:#6d28d9,color:#f5f3ff;
classDef data fill:#14b8a6,stroke:#0f766e,color:#ecfeff;

```

## 5) Procurement Decision Flow (ReAct + Approval)

```

flowchart TD
    U[Manager Request: "Build 3-day cart"]:::input --> P[Planner Agent]:::ai
    P --> I[Inventory Agent: fetch_inventory]:::ai
    P --> C[Catalog Agent: normalize + parse]:::ai
    P --> S[Sourcing Agent: compare_quotes]:::ai
    P --> Pu[Purchasing Agent: draft cart]:::ai
    Pu --> V[Pydantic Validation]:::core
    V --> A{Approval?}:::decision
    A -->|Approve| PO[Create PO + Audit Log]:::output
    A -->|Edit/Reject| R[Return to Planner]:::input

    classDef input fill:#0ea5e9,stroke:#0284c7,color:#f0f9ff;
    classDef ai fill:#7c3aed,stroke:#6d28d9,color:#f5f3ff;
    classDef core fill:#1f2937,stroke:#334155,color:#e5e7eb;
    classDef decision fill:#f59e0b,stroke:#b45309,color:#fffbeb;
    classDef output fill:#10b981,stroke:#047857,color:#ecfdf5;

```

## 6) Invoice Matching (2-Way / 3-Way)

```

flowchart LR
    PO[Purchase Order]:::doc --> M2{2-Way Match}:::decision
    INV[Invoice]:::doc --> M2
    GRN[GRN/Delivery]:::doc --> M3{3-Way Match}:::decision

    M2 -->|Pass| PAY[Approve & Pay]:::ok
    M2 -->|Fail| M3

```

```
M3 -->|Resolved| PAY
M3 -->|Dispute| D[Claims Workflow]:::warn
```

```
classDef doc fill:#38bdf8,stroke:#0ea5e9,color:#f0f9ff;
classDef decision fill:#f59e0b,stroke:#b45309,color:#fffbeb;
classDef ok fill:#10b981,stroke:#047857,color:#ecfdf5;
classDef warn fill:#ef4444,stroke:#b91c1c,color:#fef2f2;
```