

Inference Trees: Adaptive Inference with Exploration

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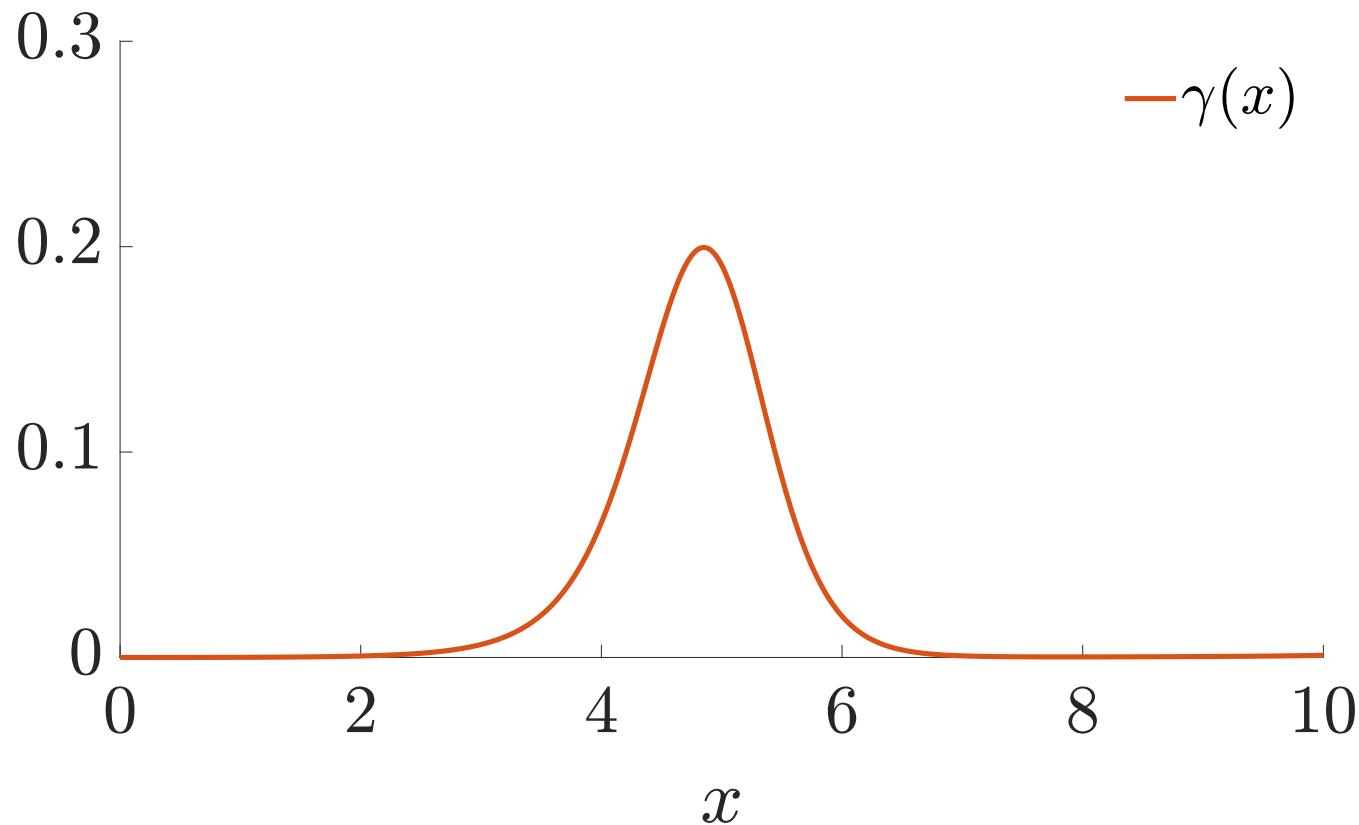
Overview

- Adaptive inference methods need to explore, not just exploit
- New class of inference algorithms – Inference Trees – based around Monte Carlo tree search
- Targeted exploration using density estimation of log sample weights

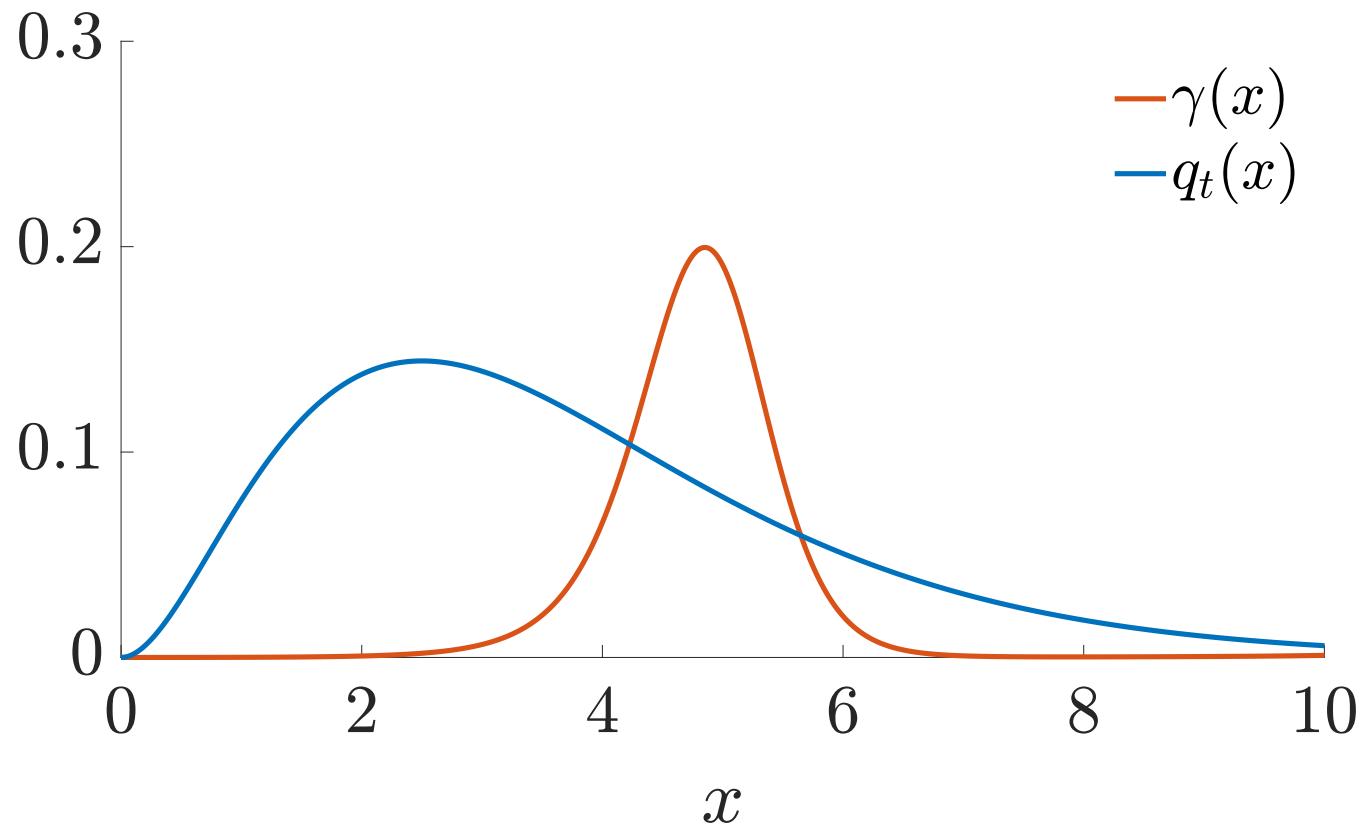


$$\pi(x) = \frac{\gamma(x)}{\omega}$$

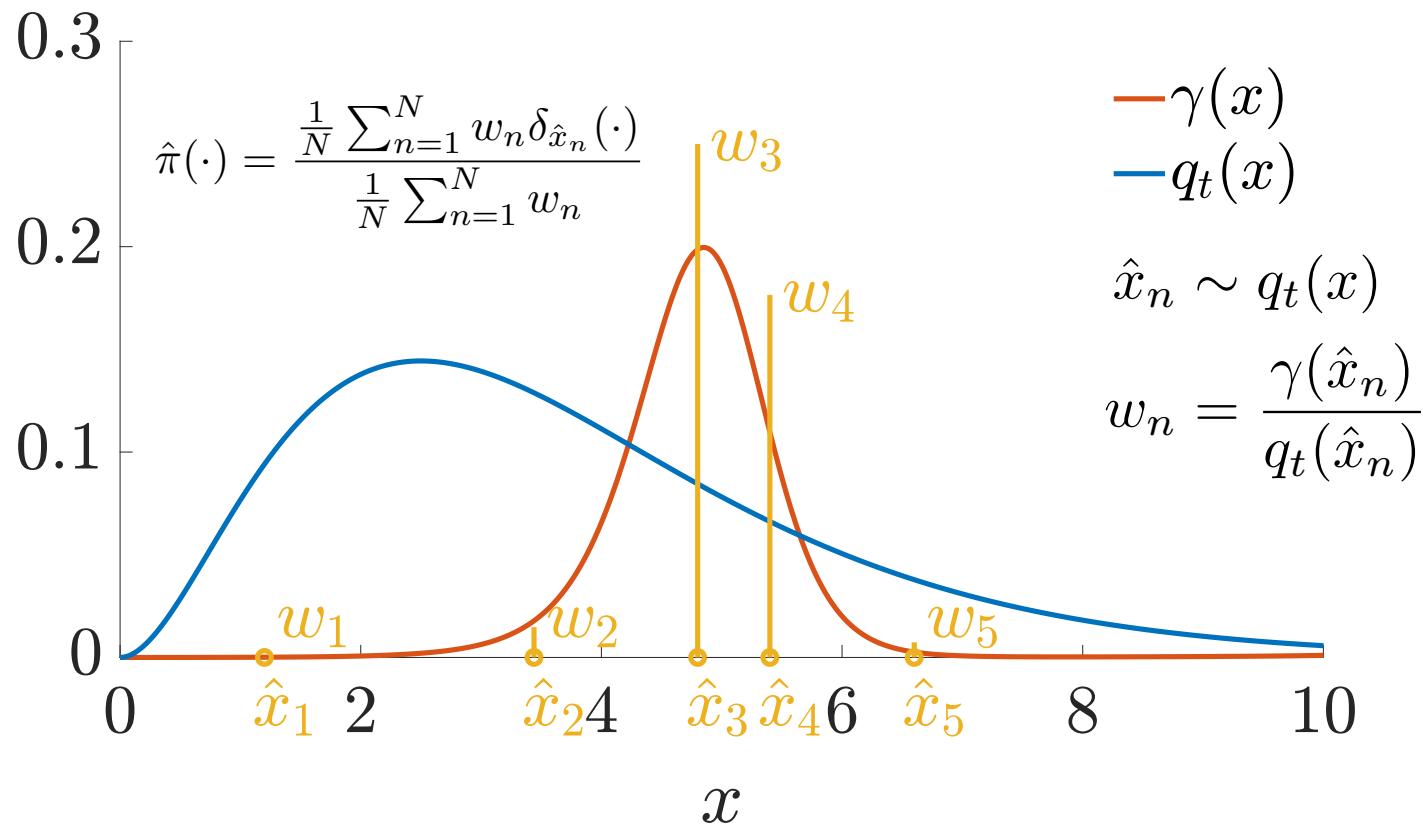
Background: Importance Sampling



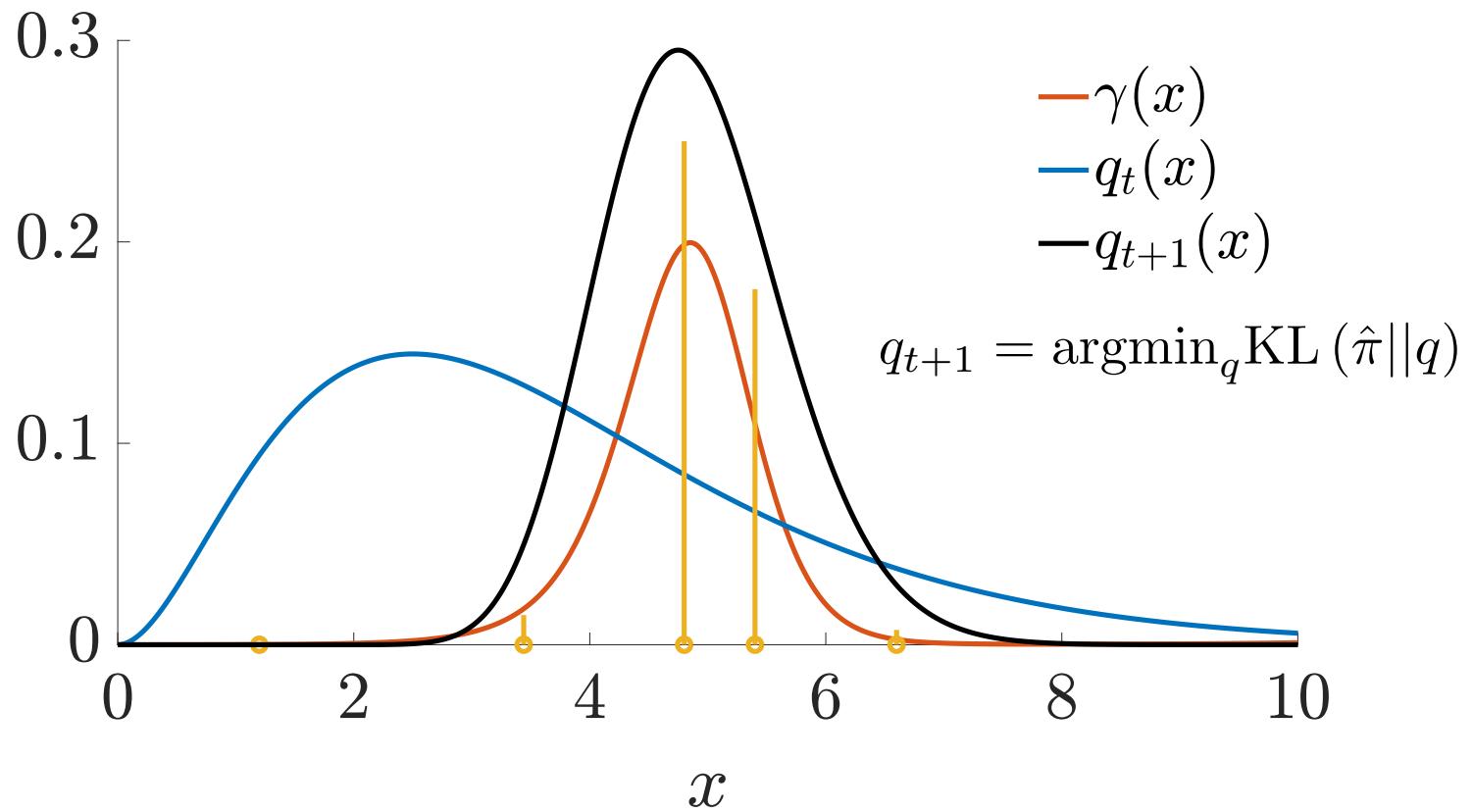
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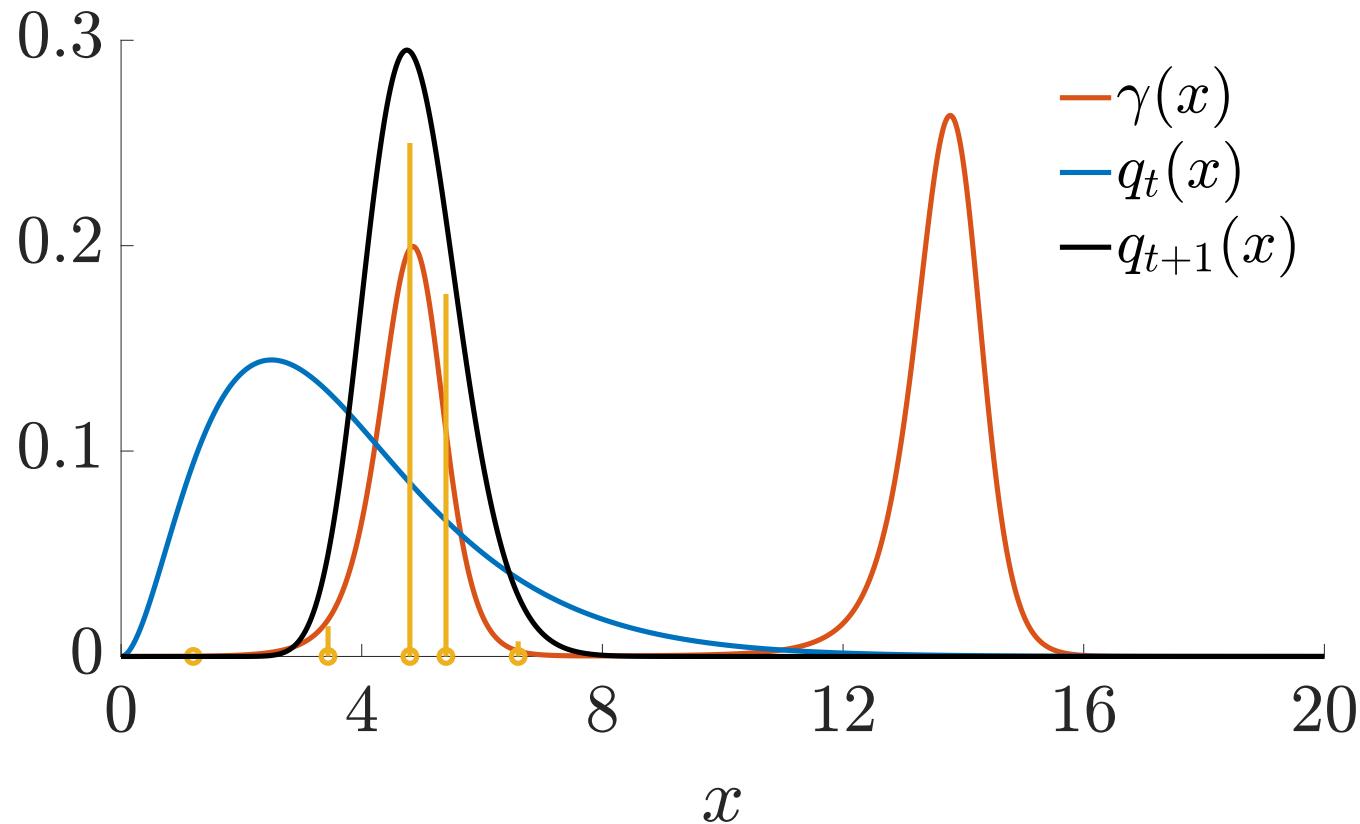
Background: Importance Sampling



Background: Adaptive Monte Carlo



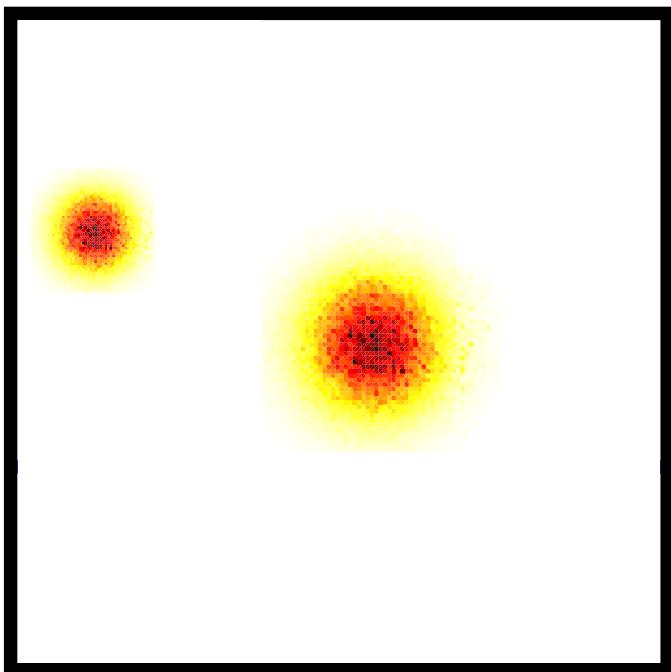
Background: Adaptive Monte Carlo

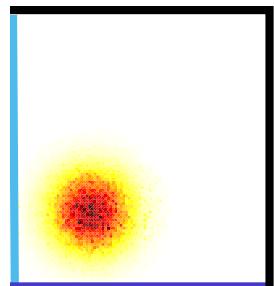
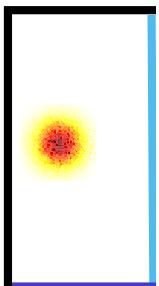
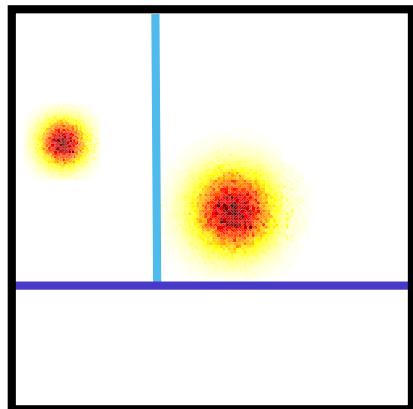


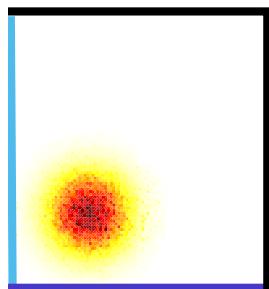
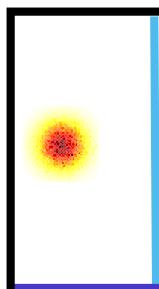


Exploitation vs Exploration

- Exploitation: sample in regions where we think the posterior mass is high
- Exploration: sample in regions where our uncertainty is high
- Utility from samples originates not only from direct contribution to estimator, but also information provided for future sampling







$$\hat{\gamma}_1(\cdot)$$

$$N_1 = 180$$



$$\hat{\gamma}_2(\cdot)$$

$$N_2 = 800$$



$$\hat{\gamma}_3(\cdot)$$

$$N_3 = 20$$



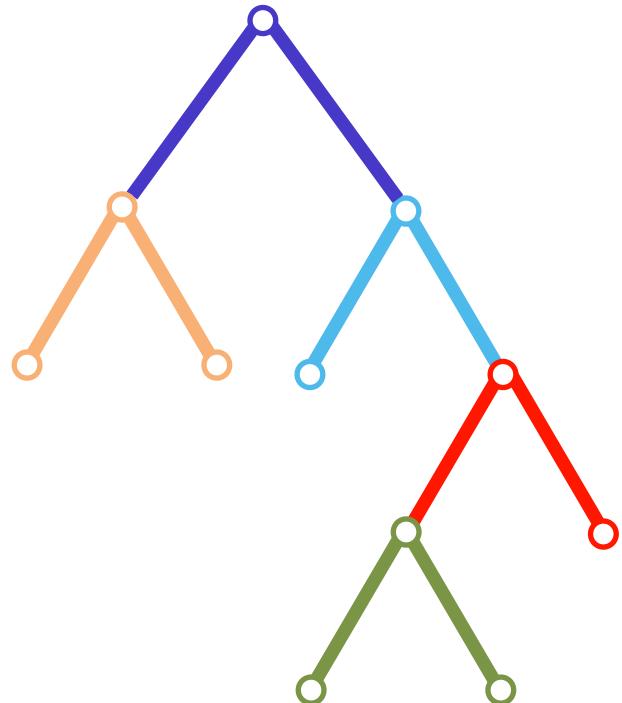
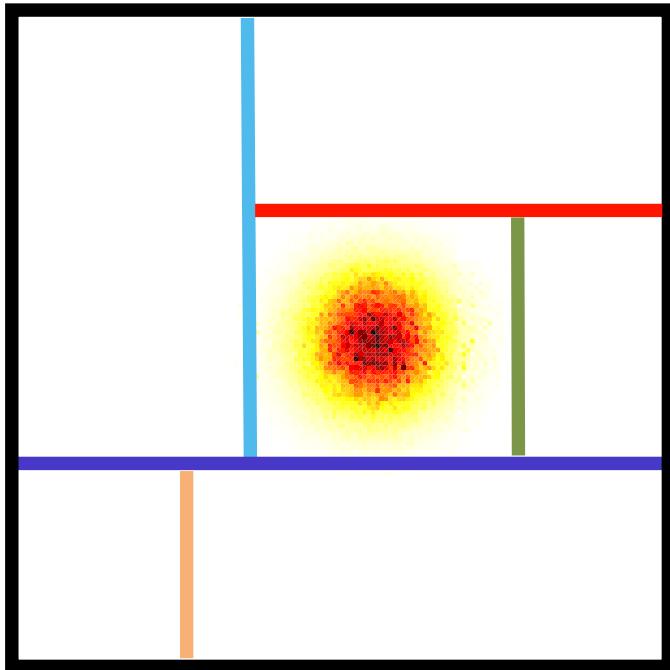
$$\hat{\gamma}(\cdot) = \hat{\gamma}_1(\cdot) + \hat{\gamma}_2(\cdot) + \hat{\gamma}_3(\cdot)$$



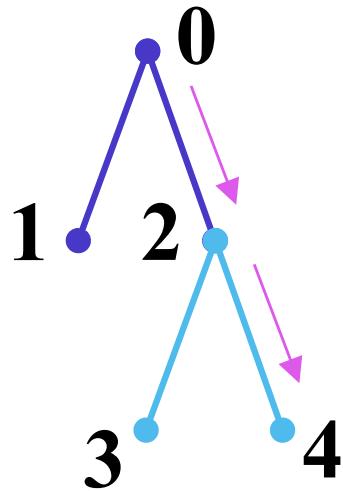
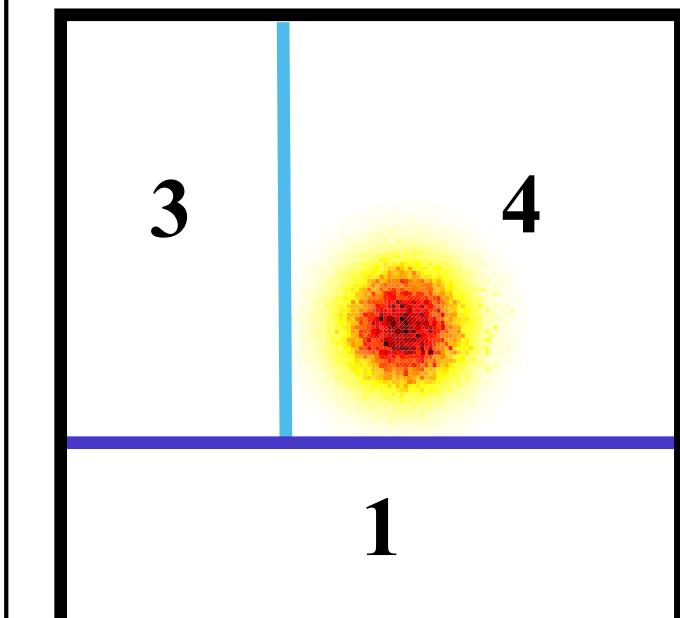
Why Split and Control?

- We no longer need to draw iid samples
 - More explicit control for resource allocation
 - Can gather additional information
- Easy to maintain consistency under adaptation

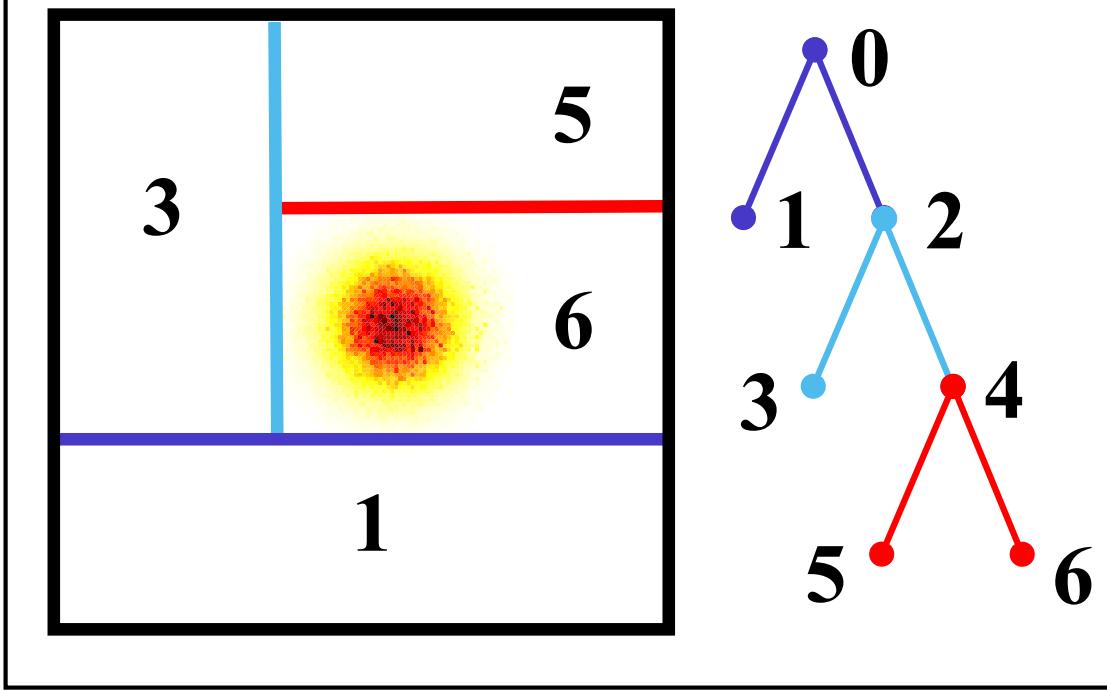
Inference Trees



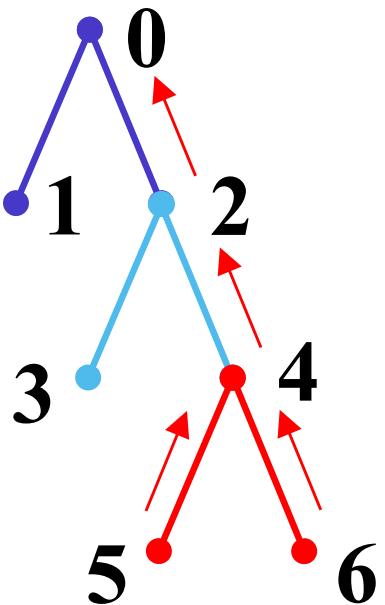
Traversal



Refinement



Propagation





Inference Tree Estimator / Propagation

$$\hat{\omega}_j = \frac{1}{N_j} \sum_{n=1}^{N_j} w_j^n$$



Inference Tree Estimator / Propagation

$$\hat{\omega}_j = c_j(\hat{\omega}_{\ell_j} + \hat{\omega}_{r_j}) + (1 - c_j) \frac{1}{N_j} \sum_{n=1}^{N_j} w_j^n$$

$$\hat{\gamma}_j(\cdot) = c_j(\hat{\gamma}_{\ell_j}(\cdot) + \hat{\gamma}_{r_j}(\cdot)) + (1 - c_j) \frac{1}{N_j} \sum_{n=1}^{N_j} w_j^n \delta_{\hat{x}_j^n}(\cdot)$$

$$\hat{\pi}_0(\cdot) = \frac{\hat{\gamma}_0}{\hat{\omega}_0}$$



Consistent Regardless of Traversal and Refinement Strategies:

Theorem 1.

$\hat{\pi}_0(\cdot)$ converges weakly to $\pi(x)$

What is the optimal allocation of samples?

One might expect we should sample in proportion to the marginal likelihood, but in fact we have

$$\tau_j = \sqrt{\omega_j^2 + (1 + \kappa)\sigma_j^2}$$

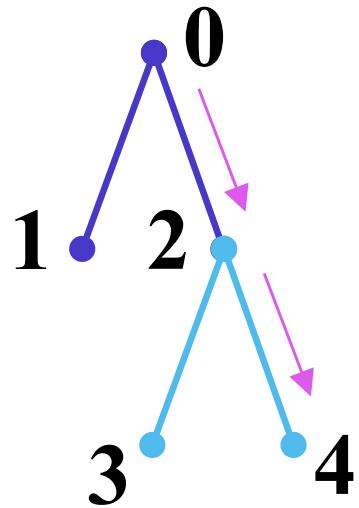
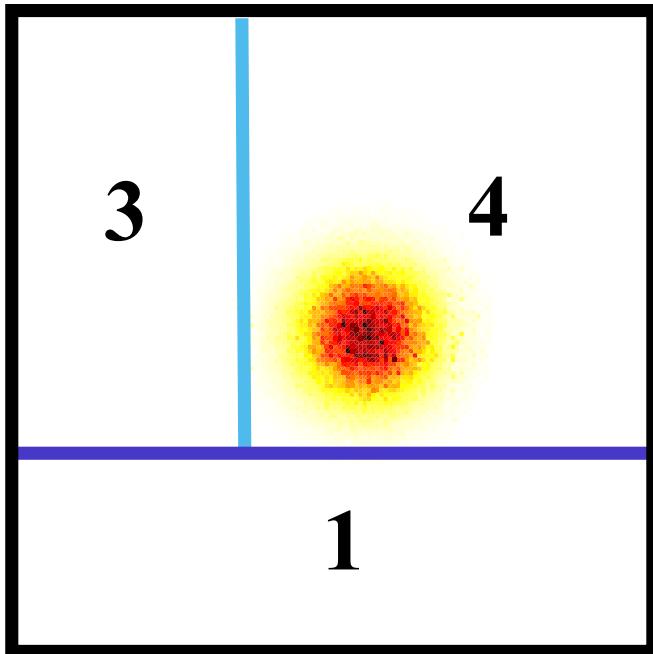
Marginal
likelihood
Squared

Smoothness
parameter

$$\kappa \geq 0$$

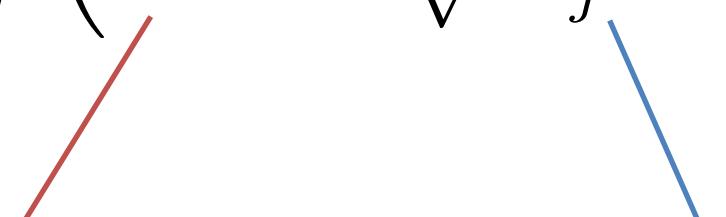
Variance of
weights

Traversal



Multi Armed Bandits for Stratified Sampling

UCB: at each round, choose the arm j that maximises

$$u_j = \frac{1}{M_j} \left(\hat{r}_j + \frac{\beta \log \sum_i M_i}{\sqrt{M_j}} \right)$$


The diagram shows the UCB formula components. A red line points to the term \hat{r}_j , labeled "Estimated Reward". A blue line points to the term $\frac{\beta \log \sum_i M_i}{\sqrt{M_j}}$, labeled "Optimism Boost".



Reward

$$\hat{r}_j = \hat{\tau}_j$$

Reward

$$\hat{r}_j = (1 - \delta) \hat{\tau}_j + \delta \hat{p}_j^s$$



Exploitation



Targeted Exploration

Reward

$$\hat{r}_j = (1 - \delta) \frac{\hat{\tau}_j}{\hat{\tau}_{\text{pa}(j)}} + \delta \frac{\hat{p}_j^s}{\hat{p}_{\text{pa}(j)}^s}$$

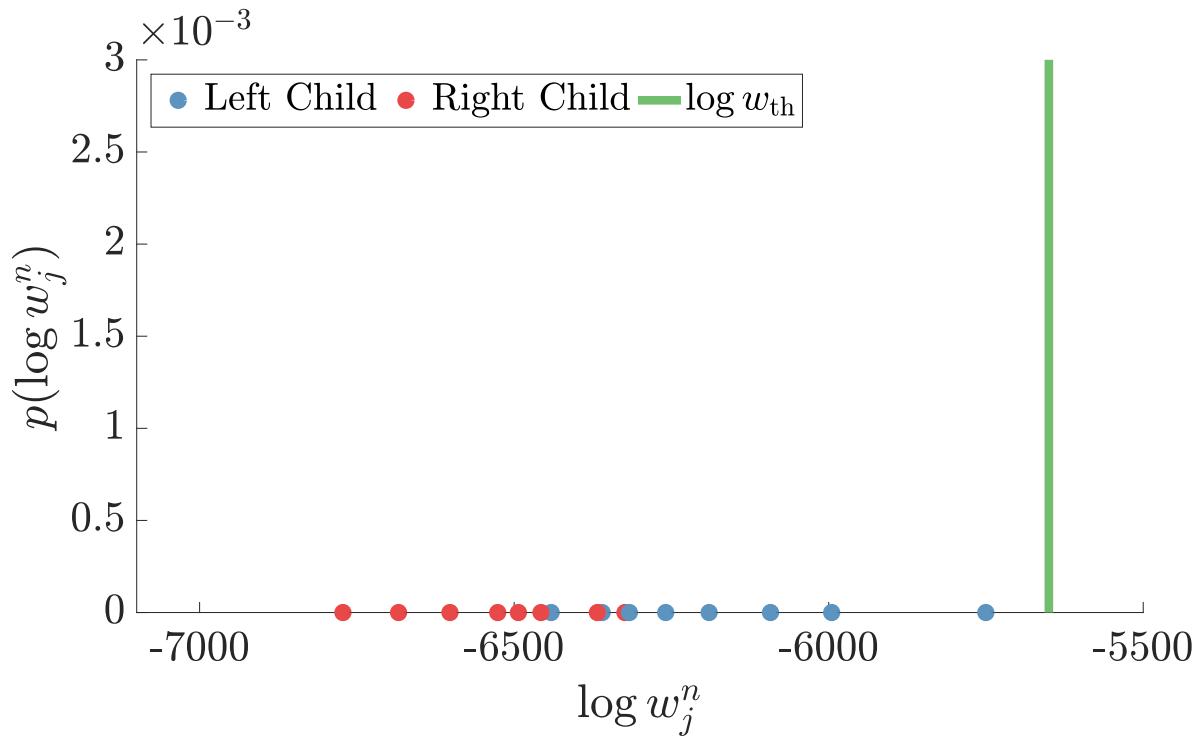


Exploitation



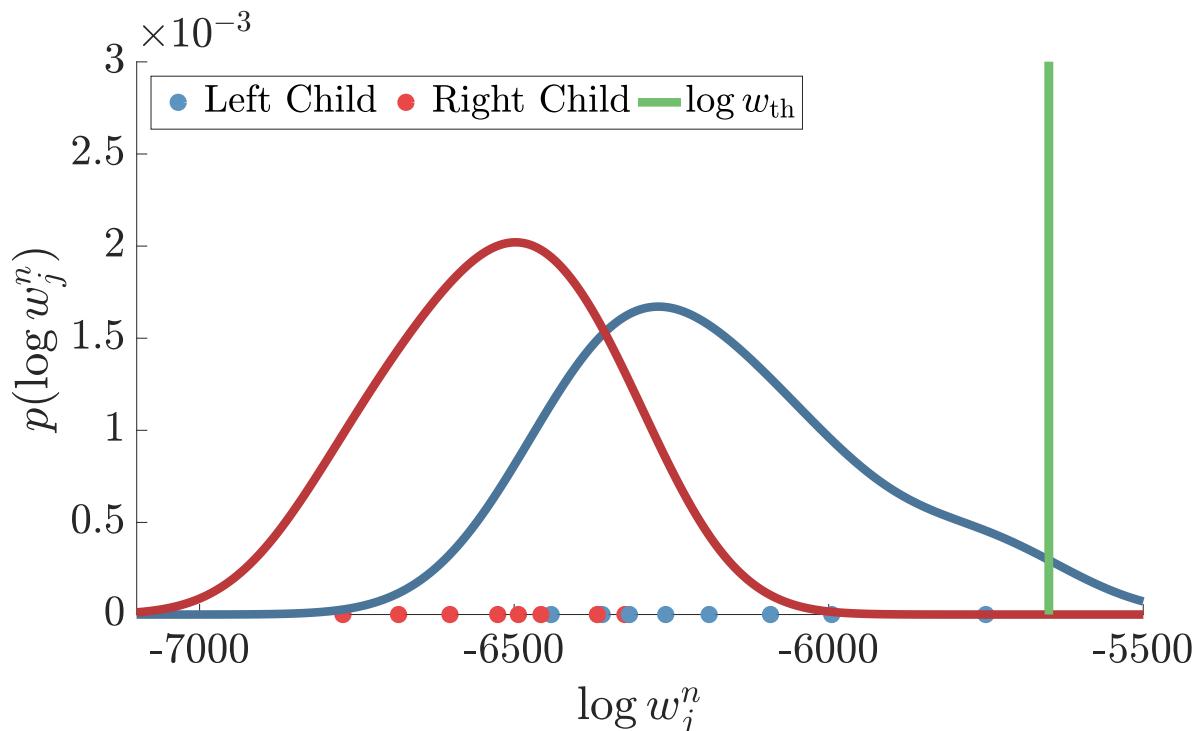
Targeted Exploration

How can we perform targeted exploration?



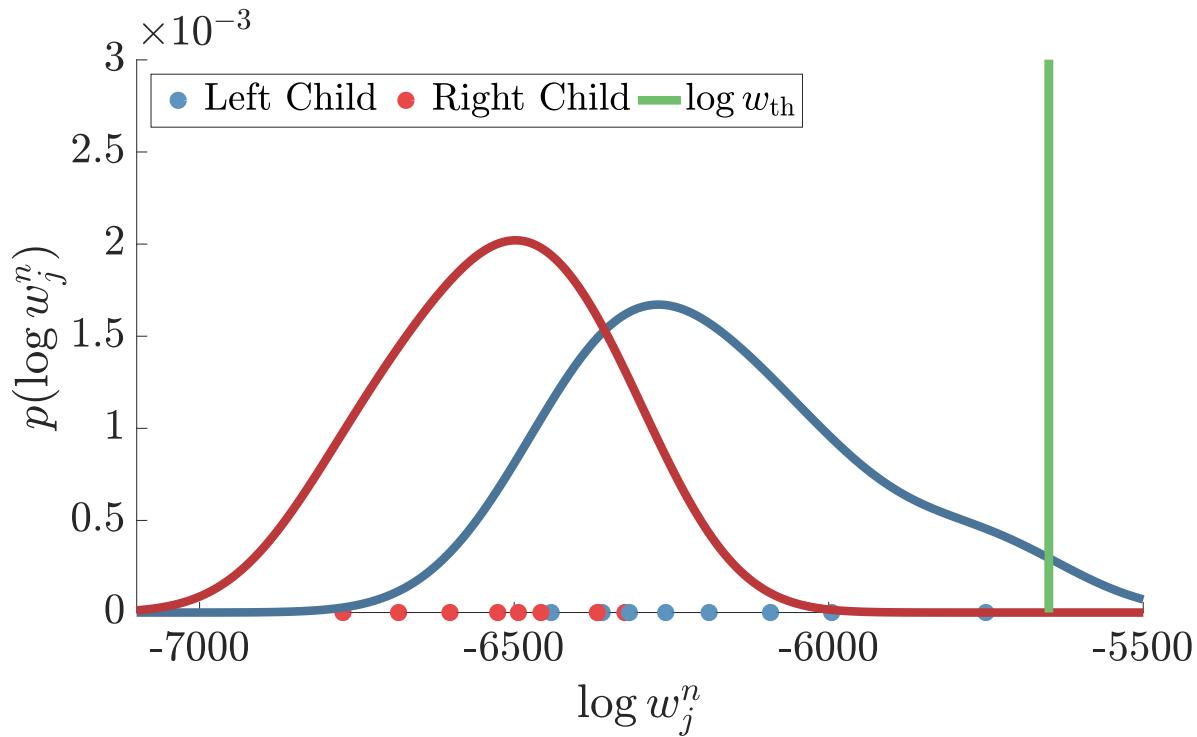
Is $\omega_j > w_{\text{th}}$?

Density estimation of the log weights



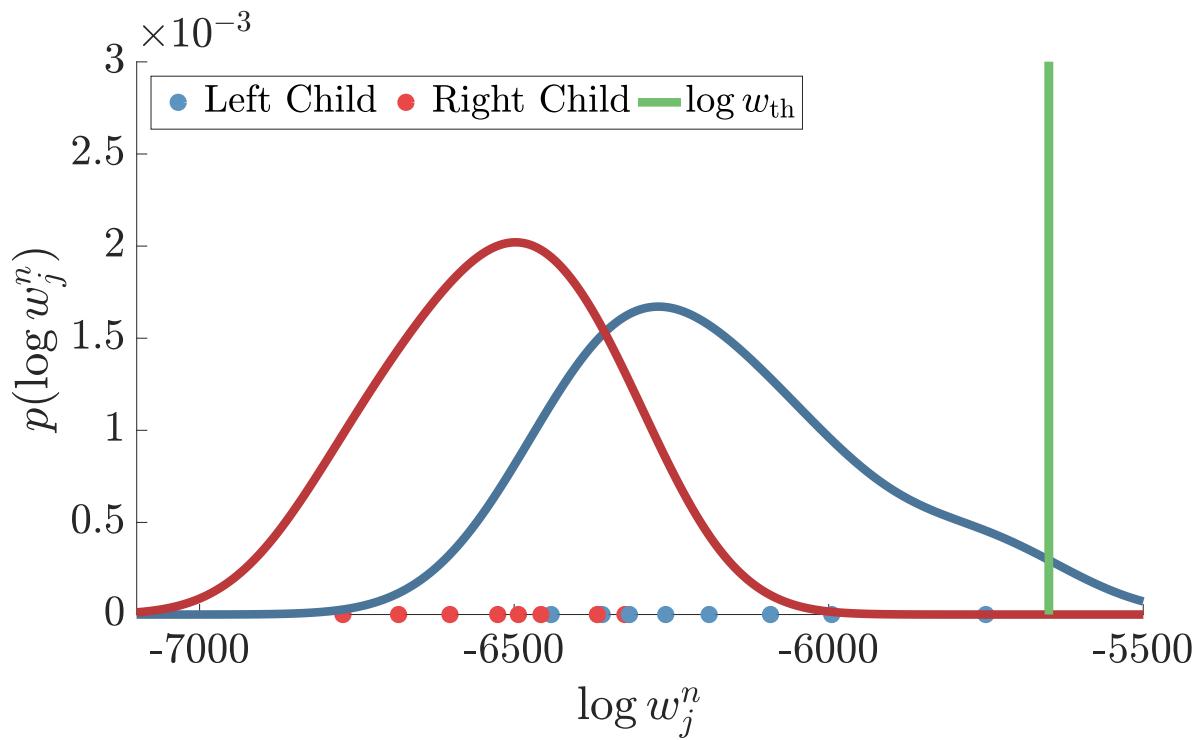
Is $\omega_j > w_{\text{th}}$?

Density estimation of the log weights



Will $\hat{\omega}_j(T)$ be larger than w_{th} ?

Density estimation of the log weights



$$P(\hat{\omega}_j(T) > w_{\text{th}}) \approx P(\max(w_j^{1:T}) > w_{\text{th}}) \approx 1 - \Psi(\log w_{\text{th}})^T$$

Inference Tree Traversal Target

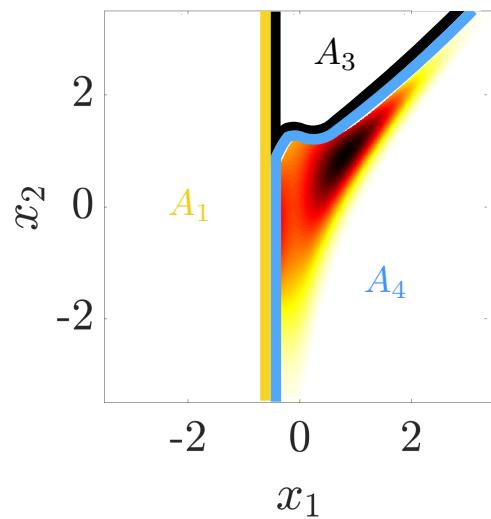
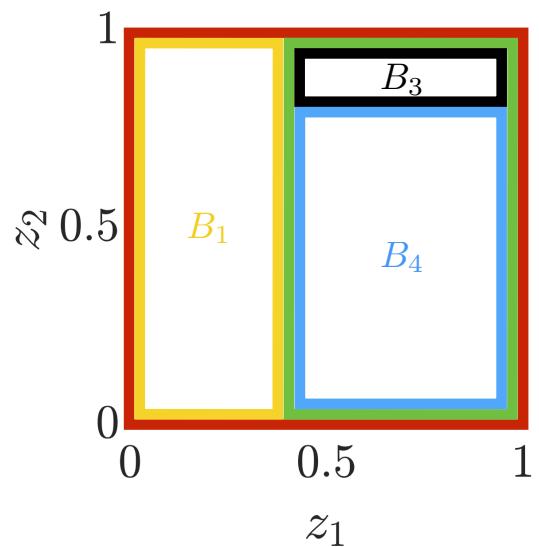
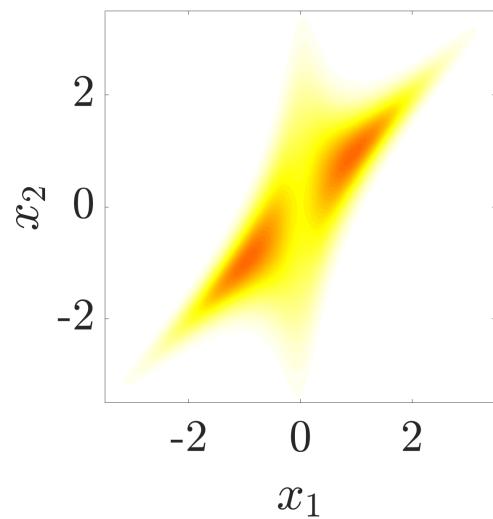
$$u_j = \frac{1}{M_j} \left((1 - \delta) \frac{\hat{\tau}_j}{\hat{\tau}_{\text{pa}(j)}} + \delta \frac{\hat{p}_j^s}{\hat{p}_{\text{pa}(j)}^s} + \frac{\beta \log \sum_i M_i}{\sqrt{M_j}} \right)$$



Exploitation

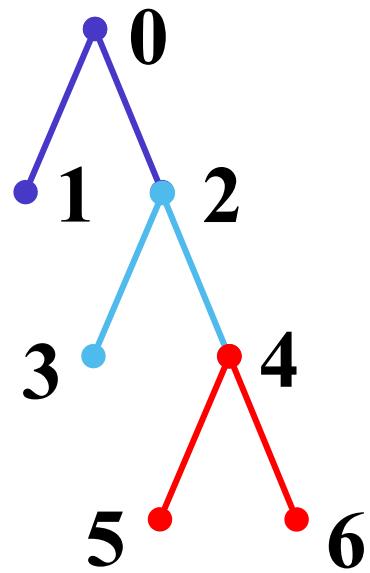
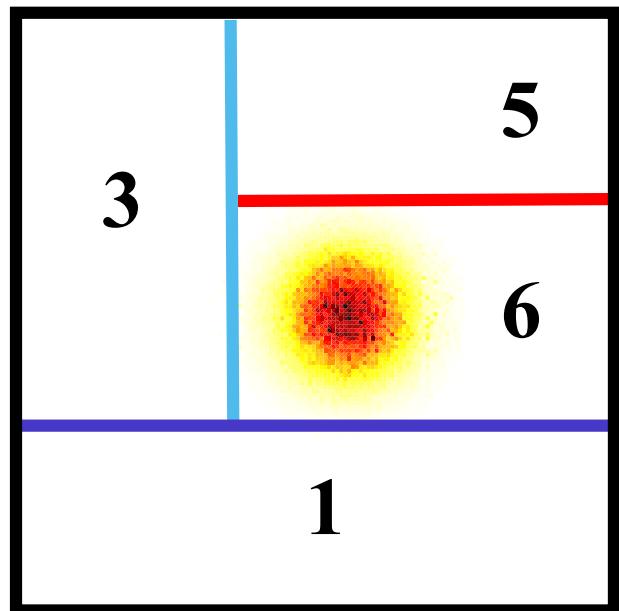
Targeted Exploration

Split in Reparameterized Space



$$q(x | \{x \in A_j\}) = \frac{q(x) \mathbb{I}(x \in A_j)}{\|B_j\|}$$

Refinement





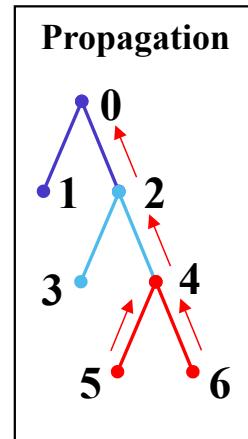
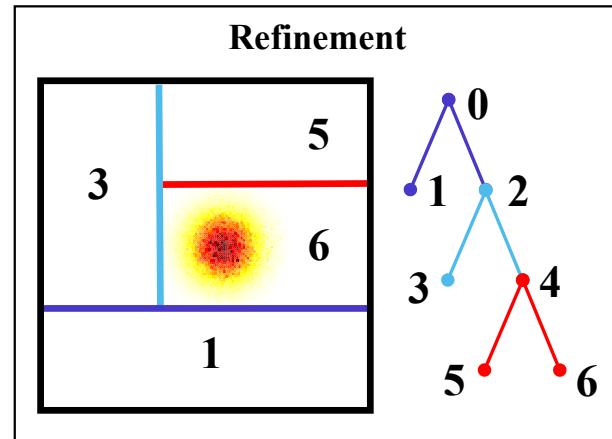
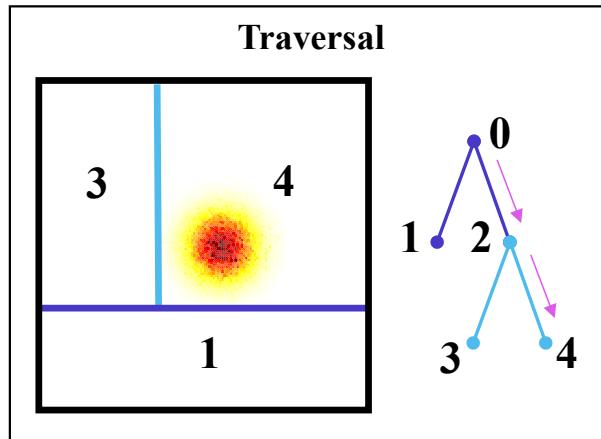
Split Criterion

- Prefer splits which lead to concentration of probability mass to few nodes

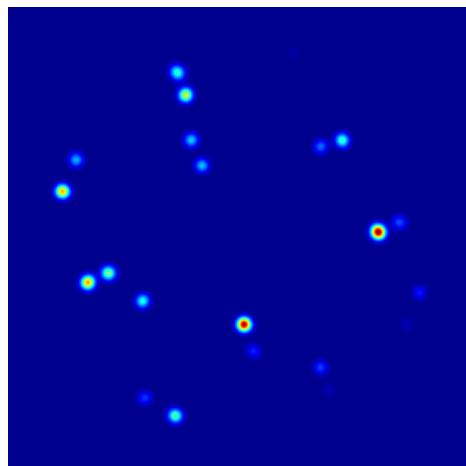
$$\text{LOSS(split)} = \hat{\omega}_\ell \log \frac{\|B_\ell\|}{\hat{\omega}_\ell} + \hat{\omega}_r \log \frac{\|B_r\|}{\hat{\omega}_r}$$

- Sample a large number of candidate splits at random
- Choose candidate split which minimises loss criterion for existing samples

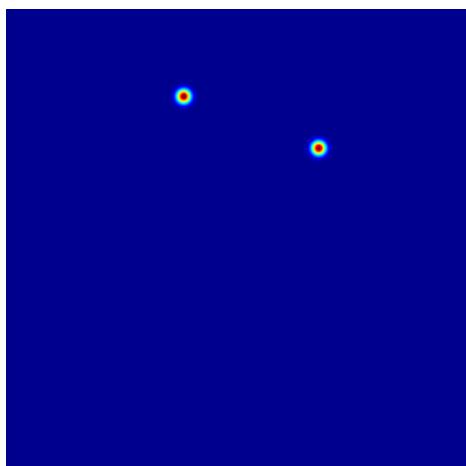
Inference Trees Recap



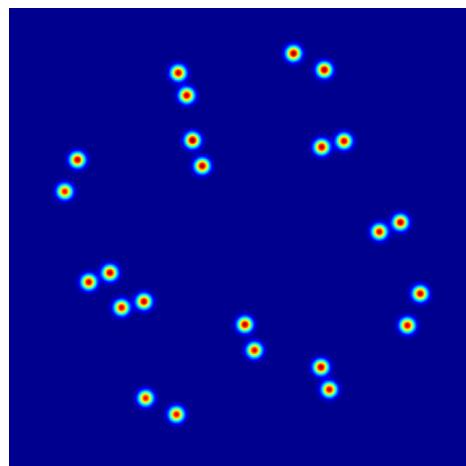
Experiments: Gaussian Mixture Model



(a) PI-MAIS

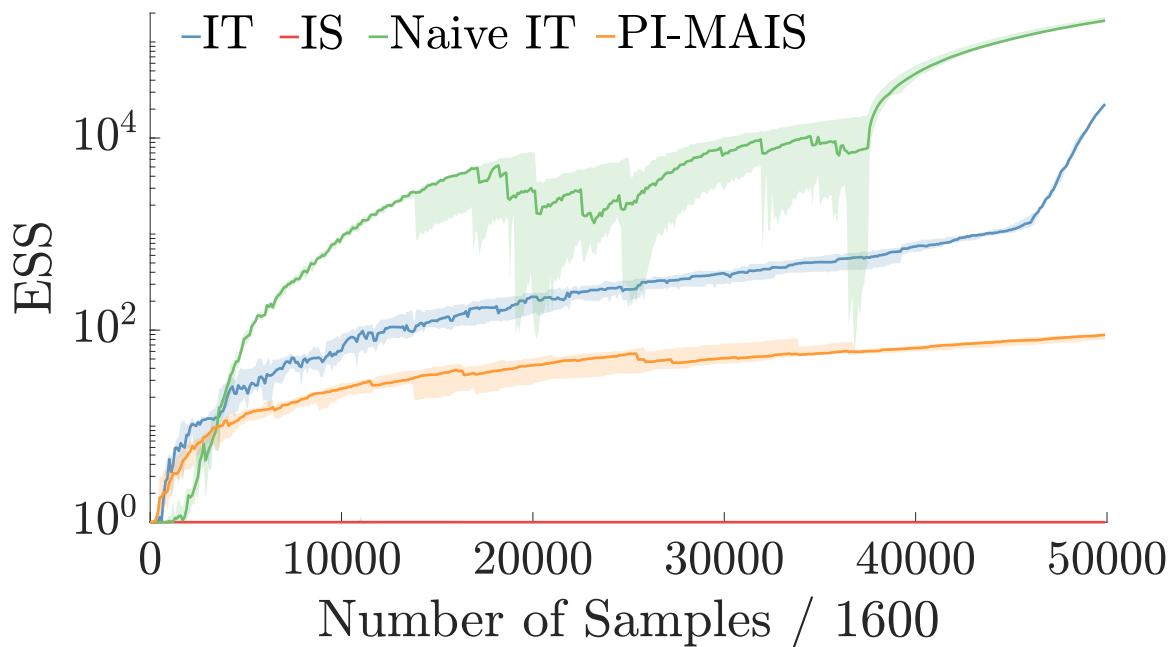


(b) Naïve IT

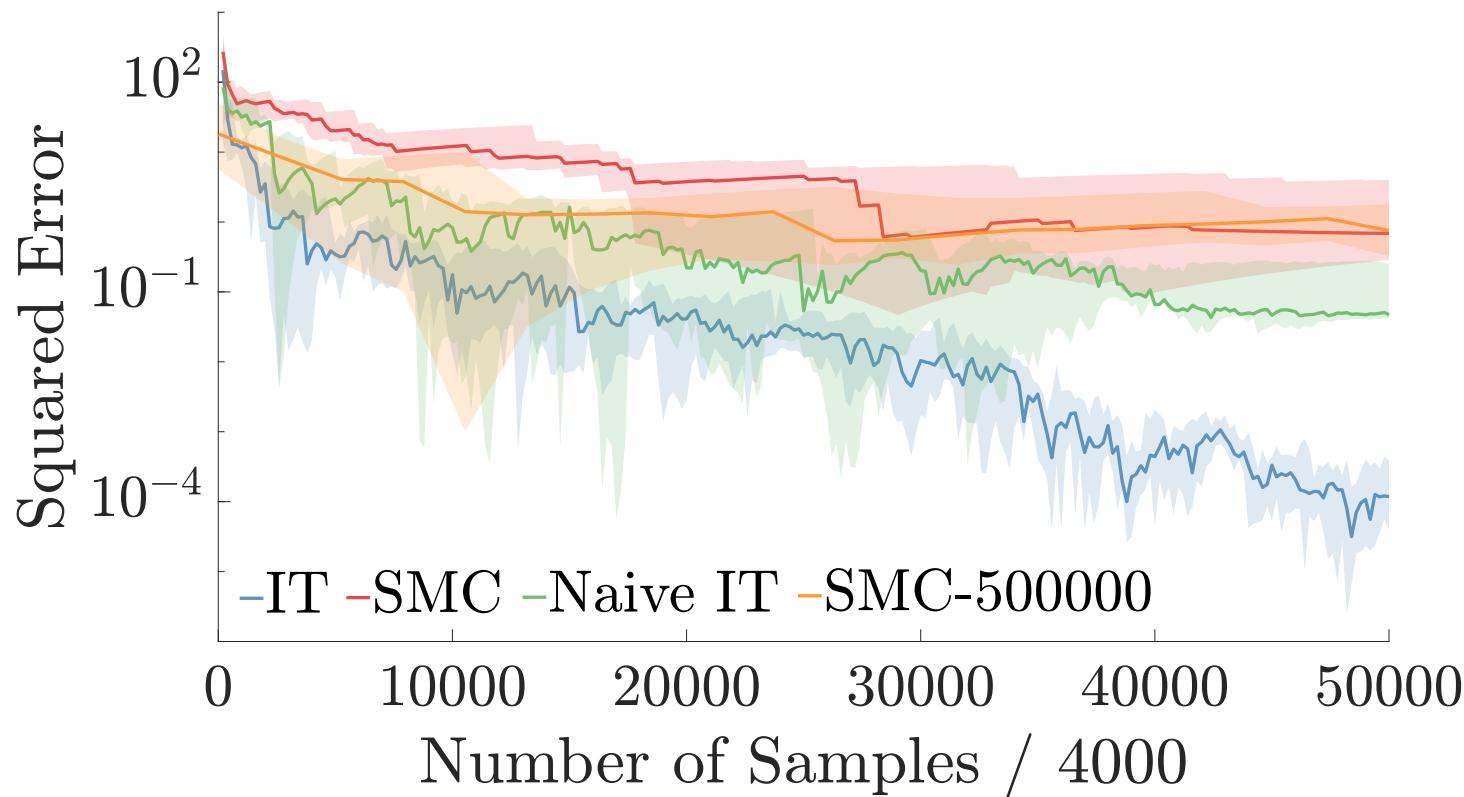


(c) IT

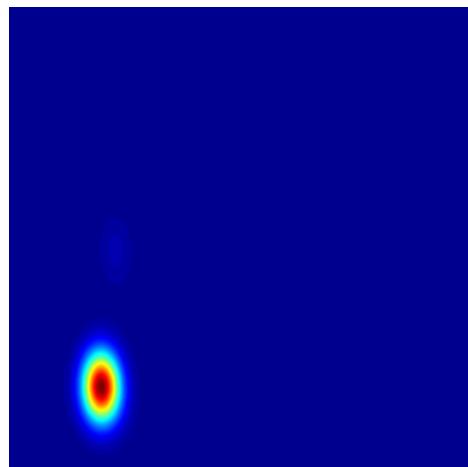
Experiments: Gaussian Mixture Model



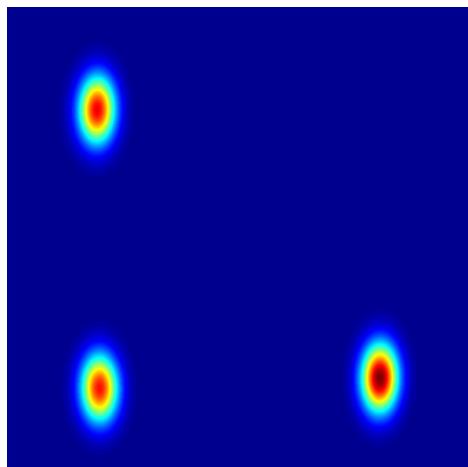
Experiments: Chaotic Dynamics Model



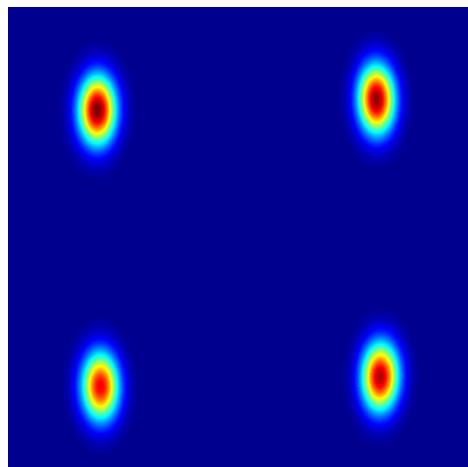
Experiments: Chaotic Dynamics Model



(d) PMMH



(e) Naïve IT



(f) IT



Recap

- Adaptive inference methods need to explore, not just exploit
- New class of inference algorithms – Inference Trees – that can outperform current adaptive importance sampling and SMC methods
- Targeted Exploration: new estimator for predicting presence of significant probability mass using poor quality samples



Thanks!

T. Rainforth, Y. Zhou, X. Lu, Y. W. Teh, F. Wood, H. Yang, and J.-W. van de Meent, “Inference Trees: Adaptive Inference with Exploration,” *arXiv preprint arXiv:1806.09550*, 2018.

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