

# ALBERT ZHANG

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## TECHNICAL SKILLS

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<b>Languages</b>	Python, JavaScript, TypeScript, jQuery, HTML, CSS, Java
<b>Frameworks</b>	Vue.js, Angular 8, Node.js
<b>Testing</b>	Jest, Karma, Jasmine
<b>Other</b>	AWS Certified '16 - '19, Git, GraphQL, Firebase, MySQL, MongoDB, Agile

## EXPERIENCE

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<b>Microsoft</b> <i>Incoming Software Engineer Intern—Azure Storage, Media, &amp; Edge</i>	July 2020 - September 2020 <i>Redmond, WA</i>
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<b>Capital One</b> <i>Software Engineer Intern—Fullstack</i>	June 2019 - August 2019 <i>McLean, VA</i>
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- Added 5 major features to an existing web app and expanded access to all 4 Lines of business within Capital One
  - Deployed 11 api endpoints on AWS Lambda to communicate between a PostgreSQL RDS instance and client
  - Improved application structure and simplicity of api calls by migrating application from REST to GraphQL
  - Developed a comprehensive full stack testing suite and mocked server requests using Jest, Jasmine, and Karma
  - Created and owned the entire front end of an application, making sure to deliver to Capital One standards
- Technologies Used:** Angular 8, Node.js, GraphQL, HTML, CSS, AWS (Lambda, ALB, CloudFormation, RDS)

<b>Kunvet, Inc.</b> <i>Software Engineer Intern—Fullstack</i>	October 2018 - June 2019 <i>Irvine, CA</i>
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- Increased platform user population by over 33% in 3 months by building 4 new webpages in Vue.js
  - Kickstarted the companys initial revenue stream by integrating a Braintree payment component on the frontend
  - Created a monthly scheduler that deletes outdated postings from the database by teaching myself MongoDB
- Technologies Used:** Vue.js, Node.js, MongoDB, HTML, CSS

<b>idTech Camps</b> Computer Science Instructor	June 2018 - August 2018 <i>New York, NY</i>
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- Taught 60 students age 8 - 13 the Java programming language through interacting with the Minecraft API
- Ensured the completion of at least 5 major Minecraft mods per student through understanding of OOP concepts
- Taught concepts involving object oriented programming, algorithms, and graphics libraries to older students

## PROJECTS

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**CodeClimbers**  
Team-based competitive programming platform

- Won “Best educational focused hack” by a local startup incubator at HackUCI 2019 out of 350+ competitors by leading 3 other students through the design, engineering, deployment, and presentation processes
  - Built a real time collaborative coding platform using JavaScript & Firebase to encourage pair programming
- Technologies Used:** Vue.js, Node.js, Express.js, Firebase, HTML, CSS

## LEADERSHIP

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<b>Alpha Kappa Psi—Professional Business Fraternity</b>	March 2019 - Present
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- Led a team of 8 to organize fundraising initiatives and host events to generate \$3000 of sales revenue in six weeks
- Assisted in mock interviewing and reviewing resumes for aspiring product managers and software engineers

## EDUCATION

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<b>University of California, Irvine</b> B.S. in Computer Science	Graduating Spring 2021 GPA: 3.31
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