

Here are two examples:

	Minute 1	Minute 2
A	2	10
B	1	20

The greedy algorithm would choose A for both steps, while the optimal solution would be to choose B for both steps.

	Minute 1	Minute 2	Minute 3	Minute 4
A	2	1	1	200
B	1	1	20	100

The greedy algorithm would choose A , then move, then choose B for the final two steps. The optimal solution would be to choose A for all four steps.

(1b) Let $Opt(i, A)$ denote the maximum value of a plan in minutes 1 through i that ends on machine A , and define $Opt(i, B)$ analogously for B .

Now, if you're on machine A in minute i , where were you in minute $i - 1$? Either on machine A , or in the process of moving from machine B . In the first case, we have $Opt(i, A) = a_i + Opt(i - 1, A)$. In the second case, since you were last at B in minute $i - 2$, we have $Opt(i, A) = a_i + Opt(i - 2, B)$. Thus, overall, we have

$$Opt(i, A) = a_i + \max(Opt(i - 1, A), Opt(i - 2, B)).$$

A symmetric formula holds for $Opt(i, B)$.

The full algorithm initializes $Opt(1, A) = a_1$ and $Opt(1, B) = b_1$. Then, for $i = 2, 3, \dots, n$, it computes $Opt(i, A)$ and $Opt(i, B)$ using the recurrence. This takes constant time for each of $n - 1$ iterations, and so the total time is $O(n)$.

Here is an alternate solution. Let $Opt(i)$ be the maximum value of a plan in minutes 1 through i . Also, initialize $Opt(-1) = Opt(0) = 0$. Now, in minute i , we ask: when was the most recent minute in which we moved? If this was minute $k - 1$ (where perhaps $k - 1 = 0$), then $Opt(i)$ would be equal to the best we could do up through minute $k - 2$, followed by a move in minute $k - 1$, followed by the best we could do on a single machine from minutes k through i . Thus, we have

$$Opt(i) = \max_{1 \leq k \leq i} Opt(k - 2) + \max \left[\sum_{\ell=k}^i a_{\ell}, \sum_{\ell=k}^i b_{\ell} \right].$$

The full algorithm then builds up these values for $i = 2, 3, \dots, n$. Each iteration takes $O(n)$ time to compute the maximum, so the total running time is $O(n^2)$.

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A common type of error is to use a single-variable set of sub-problems as in the second correct solution (using $Opt(i)$ to denote the maximum value of a plan in minutes 1 through i), but with a recurrence that computed $Opt(i)$ by looking only at $Opt(i-1)$ and $Opt(i-2)$. For example, a common recurrence was to let m_j denote the machine on which the optimal plan for minutes 1 through j ended, let $c(m_j)$ denote the number of steps available on machine m_j in minute j , and then write $Opt(i) = \max(Opt(i-1) + c(m_{i-1}), Opt(i-2) + c(m_{i-2}))$. But if we consider an example like

	Minute 1	Minute 2	Minute 3
A	2	10	200
B	1	20	100

then $Opt(1) = 2$, $Opt(2) = 21$, $m_1 = A$, and $m_2 = B$. But $Opt(3) = 212$, which does not follow from the recurrence above. There are a number of variations on the above recurrence, but they all break on this example.