

ESO207A: Data Structures and Algorithms

Theoretical Assignment 2

Due Date: 7th October, 2023

Total Number of Pages: 3

Total Points 100

Instructions-

1. For submission typeset the solution to each problem and compile them in a single pdf file. Hand-written solutions will not be accepted. Use \LaTeX only for typesetting.
 2. Start each problem from a new page. Write down your Name, Roll number and problem number clearly for each problem.
 3. For each question, give the pseudo-code of the algorithm with a clear description of the algorithm. Unclear description will receive less marks. Less optimal solutions will receive only partial marks.
 4. Don't add any screenshots of code, etc. in your solution.
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Question 1. Search Complicated

You are given an array $A[0, \dots, n-1]$ of n distinct integers. The array has following three properties:

- First $(n-k)$ elements are such that their value increase to some maximum value and then decreases.
 - Last k elements are arranged randomly
 - Values of last k elements is smaller compared to the values of first $n-k$ elements.
- (a) (10 points) You are given q queries of the variable **Val**. For each query, you have to find out if **Val** is present in the array A or not. Write a pseudo-code for an $\mathcal{O}(k \log(k) + q \log(n))$ time complexity algorithm to do the task.
(Higher time complexity correct algorithms will also receive partial credit)
- (b) (5 points) Explain the correctness of your algorithm and give the complete time complexity analysis for your approach in part (a).

Question 2. Perfect Complete Graph

A directed graph with n vertices is called Perfect Complete Graph if:

- There is exactly one directed edge between every pair of distinct vertices.
- For any three vertices a, b, c , if (a, b) and (b, c) are directed edges, then (a, c) is present in the graph.

Note: **Outdegree** of a vertex v in a directed graph is the number of edges going out of v .

- (a) (20 points) Prove that a directed graph is a Perfect Complete Graph if and only if between any pair of vertices, there is at most one edge, and for all $k \in \{0, 1, \dots, n-1\}$, there exist a vertex v in the graph, such that **Outdegree** $(v) = k$.
- (b) (10 points) Given the adjacency matrix of a directed graph, design an $\mathcal{O}(n^2)$ algorithm to check if it is a perfect complete graph or not. Show the time complexity analysis. You may use the characterization given in part (a).

Question 3. PnC

(20 points)

You are given an array $A = [a_1, a_2, a_3, \dots, a_n]$ consisting of n **distinct**, **positive** integers. In one operation, you are allowed to swap the elements at any two indices i and j in the **present array** for a cost of $\max(a_i, a_j)$. You are allowed to use this operation any number of times.

Let Π be a permutation of $\{1, 2, \dots, n\}$. For an array A of length n , let $A(\Pi)$ be the permuted array $A(\Pi) = [a_{\Pi(1)}, a_{\Pi(2)}, \dots, a_{\Pi(n)}]$.

We define the score of an array A of length n as

$$S(A) = \sum_{i=1}^{i=n-1} |a_{i+1} - a_i|$$

- (a) (5 points) Explicitly characterise **all** the permutations $A(\Pi_0) = [a_{\Pi_0(1)}, a_{\Pi_0(2)}, a_{\Pi_0(3)} \dots, a_{\Pi_0(n)}]$ of A such that

$$S(A(\Pi_0)) = \min_{\Pi} S(A(\Pi))$$

We call such permutations, a “*good permutation*”. In short, a *good permutation* of an array has minimum score over all possible permutations.

- (b) (15 points) Provide an algorithm which computes the minimum cost required to transform the given array A into a *good permutation*, $A(\Pi_0)$.

The cost of a transformation is defined as the sum of costs of each individual operation used in the transformation.

You will only be awarded full marks if your algorithm works correctly in $\mathcal{O}(n \log n)$ in the worst case, otherwise you will only be awarded partial marks, if at all.

- (c) (0 points) Bonus: Prove that your algorithm computes the minimum cost of converting any array A into a *good permutation*.

Some examples are given below for the sake of clarity:

- Regarding the operation:

Array	(i, j)	Cost
$A = [7, 2, 5, 4, 1]$	$(1, 3)$	$\max(a_1, a_3) = \max(7, 5) = 7$
$P_1 = [5, 2, 7, 4, 1]$	$(2, 5)$	$\max(2, 1) = 2$
$P_2 = [5, 1, 7, 4, 2]$	$(3, 5)$	$\max(7, 2) = 7$
Final Array = $[5, 1, 2, 4, 7]$	–	–

In essence, the order of operations contributes significantly to the cost of a transformation.

- Regarding the cost of a transformation:

The cost of transforming the array $A = [7, 2, 5, 4, 1]$ to $P_3 = [5, 1, 2, 4, 7]$ using the **exact** sequence of operations mentioned above is $7 + 2 + 7 = 16$.

- Regarding permutations:

Let Π be such that $[1, 2, 3, 4, 5] \mapsto [5, 3, 1, 4, 2]$ and $A = [7, 2, 5, 4, 1]$, then $A(\Pi) = [5, 1, 2, 4, 7]$.

Question 4. Mandatory Batman Question

(20 points)

Batman gives you an undirected, unweighted, connected graph $G = (V, E)$ with $|V| = n, |E| = m$, and two vertices $s, t \in V$.

He wants to know $\text{dist}(s, t)$ given that the edge (u, v) is destroyed, for each edge $(u, v) \in E$. In other words, for each $(u, v) \in E$, he wants to know the distance between s and t in the graph $G' = (V', E')$, where $E' = E \setminus \{(u, v)\}$.

Some constraints:

- The *dist* definition and notation used is the same as that in lectures.
 - It is guaranteed that t is always reachable from s using some sequence of edges in E , even after any edge is destroyed.
 - To help you, Batman gives you an $n \times n$ matrix $M_{n \times n}$. You have to update $M[u, v]$ to contain the value of $\text{dist}(s, t)$ if the edge (u, v) is destroyed, for each $(u, v) \in E$.
 - You can assume that you are provided the edges in adjacency list representation.
 - The edge (u, v) is considered the same as the edge (v, u) .
- (a) (12 points) Batman expects an algorithm that works in $\mathcal{O}(|V| \cdot (|V| + |E|)) = \mathcal{O}(n \cdot (n + m))$.
- (b) (4 points) He also wants you to provide him with proof of runtime of your algorithm, i.e., a Time-Complexity Analysis of the algorithm you provide.
- (c) (4 points) Lastly, you also need to provide proof of correctness for your algorithm.

Question 5. No Sugar in this Coat

(15 points)

You are given an **undirected**, **unweighted** and **connected** graph $G = (V, E)$, and a vertex $s \in V$, with $|V| = n$, $|E| = m$ and $n = 3k$ for some integer k . Let distance between u and v be denoted by $\text{dist}(u, v)$ (same definition as that in lectures).

G has the following property:

- Let $V_d \subseteq V$ be the set of vertices that are at a distance equal to d from s in G , then

$$\forall i \geq 0 : \quad u \in V_i, v \in V_{i+1} \Rightarrow (u, v) \in E$$

Provide the following:

- (a) (10 points) An $\mathcal{O}(|V| + |E|)$ time algorithm to find a vertex $t \in V$, such that the following property holds for every vertex $u \in V$:

$$\min(\text{dist}(u, s), \text{dist}(u, t)) \leq k$$

Note that your algorithm can report s as an answer if it satisfies the statement above.

- (b) (5 points) Proof of correctness for your algorithm.