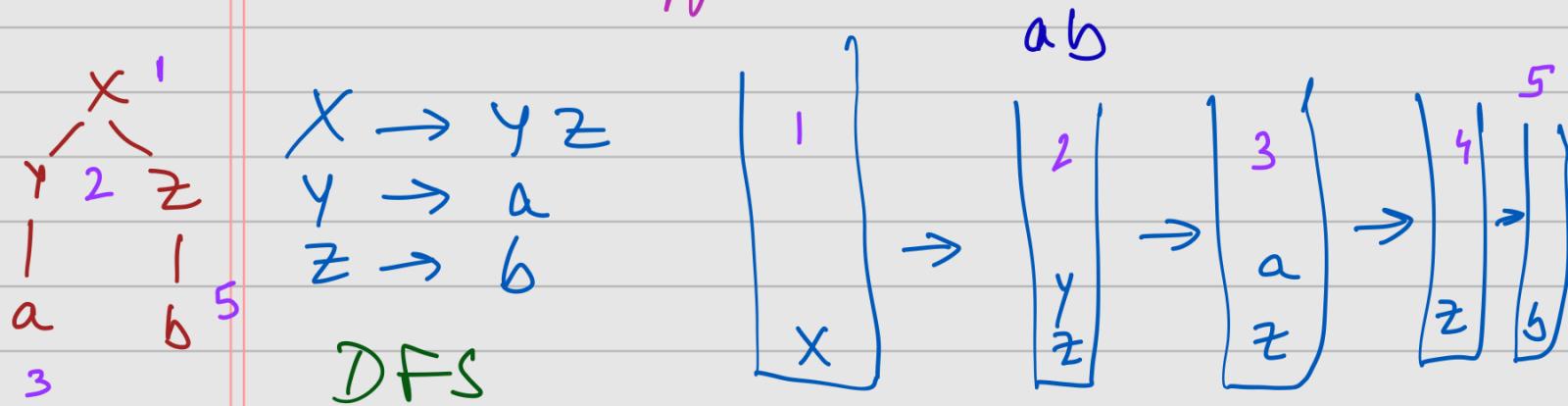


SDD \Rightarrow we do not write the order of evaluating statements.

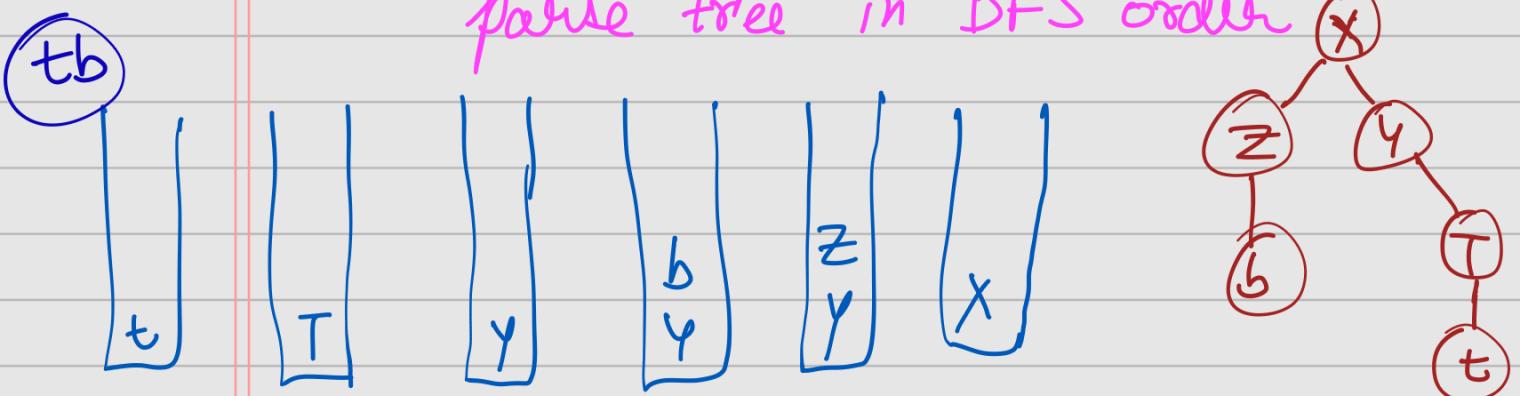
each production has an attribute "ptr".

$T_1.\text{ptr} \leftarrow \text{mknode}(*, T_2.\text{ptr}, F_2.\text{ptr})$

|
same non terminal
not different.



LL parser traverses the parse tree in DFS order



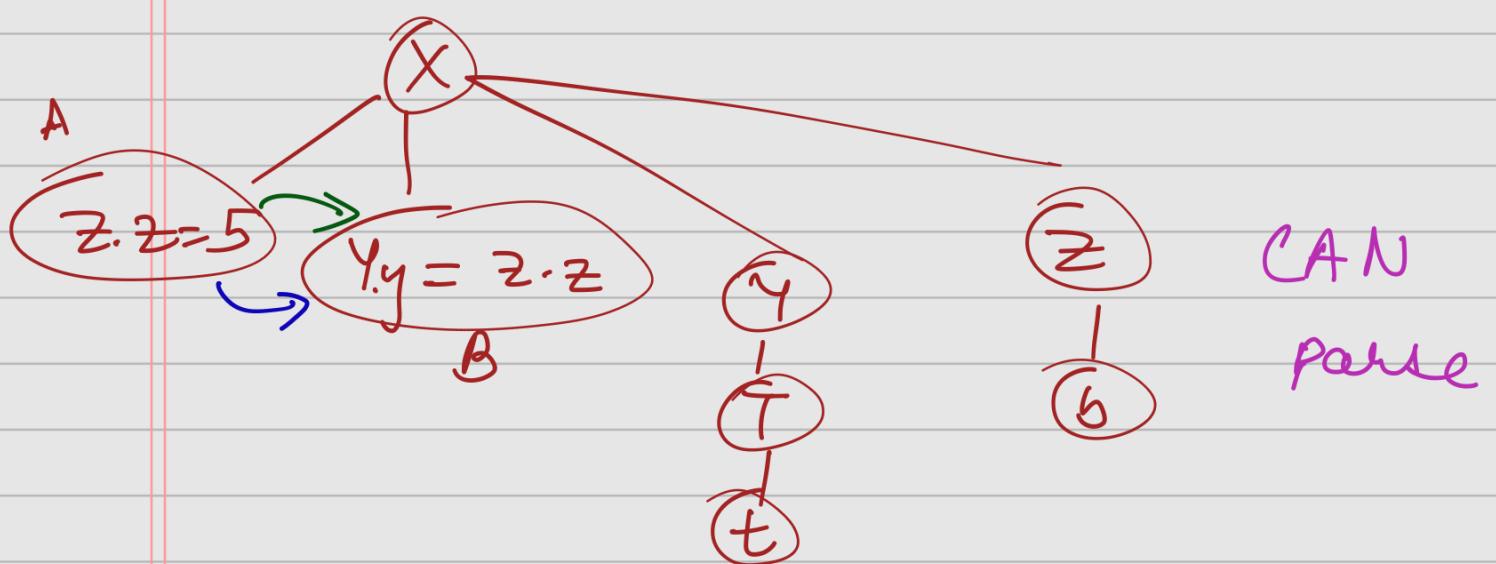
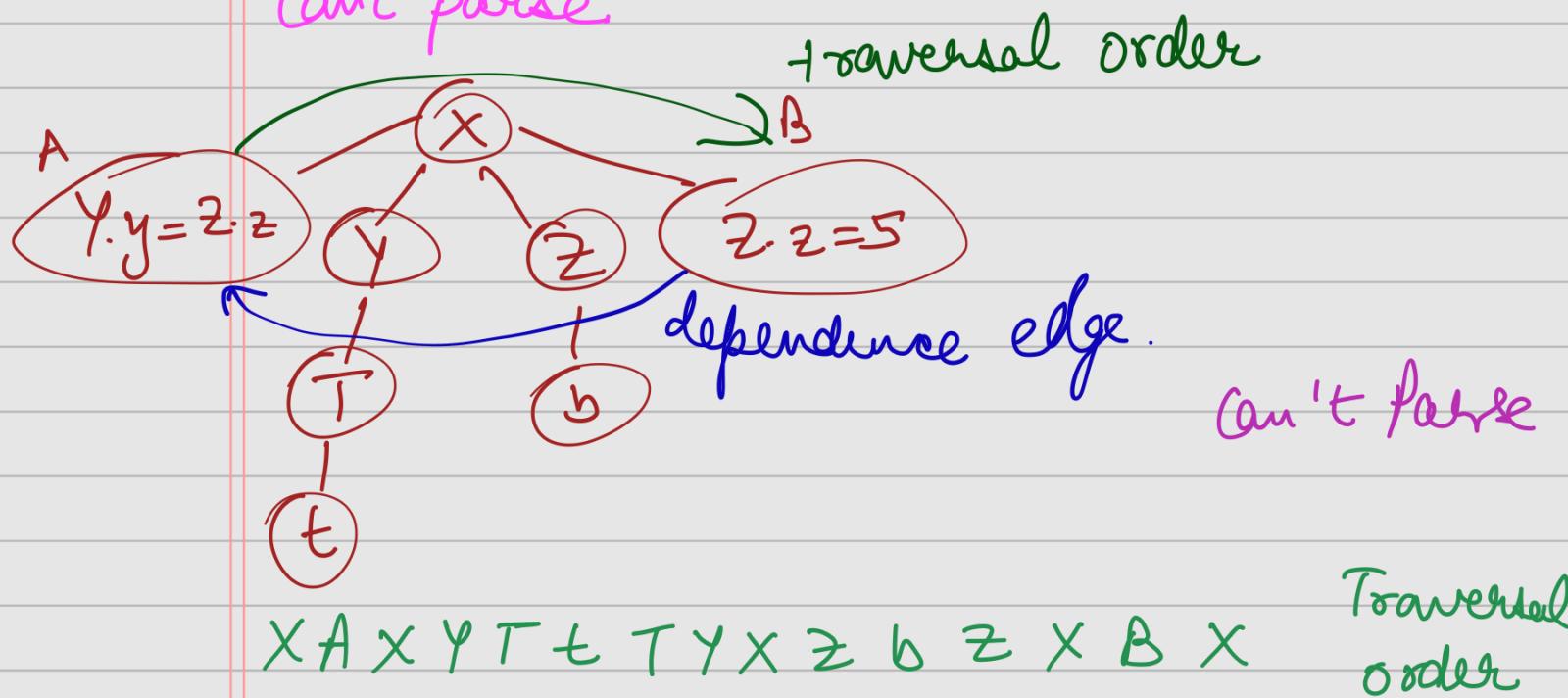
$X \rightarrow YZ$ $X \quad Y \quad T \quad t \quad T \quad Y \quad X$ $Z \quad b \quad Z \quad X$

LR parser also traverses the parse tree in a DFS order, just that it does actions on backtracking time.

Technically, the visited symbol t

Terminals are visited only once.

- AST also now contains code nodes of computations which come from dependence graph. There must not be any where traversal order b/w such nodes is \rightarrow and dependency edge is \leftarrow . Such an SDD we can't parse.



$X A X B X Y T + T Y X Z b z X$

Such compute nodes will always be terminals in action, being to highlight that.

computation when we come to that node, and since they are terminals, each will come only once in traversal order.

1) Check \Rightarrow If instances of the SDD parser succeeds.

We want to figure out this by just looking at the parse tree. Not in the middle of generating Parse tree we get error.

2) Clever \Rightarrow Attaches code nodes cleverly so that it gives correct order of putting SDD and complete nodes, so that we can parse it.

$$\begin{array}{l} E \rightarrow TR \\ R \rightarrow \text{addop } T \{ \text{print (addop)} \} R \mid \epsilon \\ T \rightarrow \text{num } \{ \text{print (num)} \} \end{array}$$

95 - 2 +

SDT (Syntax directed translations)

S-attributed Grammar — all attributes in the grammar are synthesized attributes. NONE of them are inherited.

SDD — Content free Grammar + Semantic actions (construct dependence graph etc.)

SDT — extend Context free Grammar
with code symbols.

in S-attributed grammars, always put
the code syntaces at the end of
the production.

