

## → Bit Flips

Worst case  $\rightarrow O(\log_2 n)$  bit flips, and for  $n$  numbers  $\rightarrow O(n \log_2 n)$   $\times$

$f(i) = \frac{\text{no. of times } i^{\text{th}} \text{ bit flips during}}{n} \text{ increments.}$

$$T(n) = \sum_{i=0}^n f(i)$$

$$\begin{aligned} f(0) &= n & f(1) &= n/2 & f(2) &= n/4 \\ f(i) &= n/2^i & \Rightarrow \sum &= n + \frac{n}{2} + \frac{n}{4} + \dots & \\ \Rightarrow \sum &< n \left( \frac{1}{1/2} \right) & = 2n \\ \Rightarrow T(n) &= O(n) \end{aligned}$$

## → Stack with Multi pop

pop of  $i$  elements  $\Rightarrow$  worst case  $= O(n^2)$   $\times$

$$\begin{aligned} T(n) &= c(\# \text{push}) + c(\# \text{pop total}) \\ &\leq 2c(\# \text{push}) \\ &= 2cn \end{aligned}$$

## → Amortised Cost

- $\phi$ : potential func associated with the algo / data structure
- $\phi(i)$  = Potential at the end of  $i^{\text{th}}$  oper<sup>n</sup>
- Amortised cost of  $i^{\text{th}}$  oper<sup>n</sup> = Actual cost of  $i^{\text{th}}$  oper<sup>n</sup>,  $(\phi(i) - \phi(i-1))$

Actual cost of  $i$  operation =  $(\phi(i) - \phi(i-1))$

- Amortised cost of  $n$  operations =  
 $\sum$  Amortised cost of  $i^{th}$  operation  
= Actual cost of  $n$  oper $^n$  +  $(\phi(n) - \phi(0))$

$$\boxed{\phi(0) = 0}$$

$$\boxed{\phi(i) \geq 0 \quad \forall i}$$

Amortised cost of  $n$  oper $^n$   $\geq$  Actual cost of  $n$  oper $^n$

- Select a suitable  $\phi$  so that for the costly operation,  $\Delta(\phi)$  is negative to such an extent that it nullifies or reduces the effect of actual cost.

Find some quantity that is decreasing during the operation

→  $\phi$ : Bit Flips

$\phi(i)$  = # of 1's in the counter after  $i^{th}$  increment.

Actual cost	$\Delta(\phi)$	Amortised cost
$K+1$	$-K+1$	$\Rightarrow$
		$i^{th} \Rightarrow 2$ $n \Rightarrow 2n = O(n)$

→  $\phi$ : Stack multi pop

Actual Cost	$\Delta(\phi)$	Amortised cost
push pop	$c$ $i.c$	$c$ $c(-i)$ $2c$ $0$

$\phi = c(\# \text{ elements in stack after } i^{\text{th}} \text{ oper})$

Amortised cost of each oper  $\leq 2c$

Amortised cost of  $n$  oper  $\leq 2cn$

$\rightarrow \phi: \text{Binary heap } (H)$

	Actual	$\Delta(\phi)$	Amortised
ExtractMin	$c \text{ Height}(H)$	$-c \text{ Height}(H)$	$O(1)$
Insert	$c \text{ Height}(H)$	$c \text{ Height}(H)$	$2c \text{ Height}(H)$

$$\phi(i) = c \sum_{v \in H} \text{depth}(v)$$

$\Rightarrow$  Extract min  $\Rightarrow$  Amortised  $= O(1)$   
Insert  $\rightarrow O(\log n)$  still.

$\rightarrow$  Dynamic Tables

$n = \text{no. of elements in table } T$ .

createTable ( $K$ )  $\rightarrow$  syscall that creates table of size  $K$  & returns its pointer

Size ( $T$ ) size of table  $T$

copy ( $T, T'$ ) copies contents of  $T$  into  $T'$

free ( $T$ ): free the space occ. by  $T$ .

$\rightarrow$  efficient way to insert: if table is full, create new table of size  $2n$ . So the table is at least half full

always.

if ( $n == 0$ ) createTable (2);  
else if ( $n == \text{size}(T)$ ) {  
     $T' \leftarrow \text{createTable}(2n)$ ;  
     $\rightarrow \text{copy}(T, T')$ ;  $\text{free}(T)$ ;  $T \leftarrow T'$ ;  
    insert  $x$  into  $T$ ;  $n \leftarrow n + 1$ ;  
}  
 $O(n)$

	Actual	$\Delta(\phi)$	Amortised
Table not full	$c$	$2c$	$3c$
Table full	$cn + c$	$c(2 - n)$	$3c$

$$\phi(i) = c(n - (\text{size}(T) - n)) = (2n - \text{size}(T))$$

Amortised cost of each insert  $O(n^{\alpha}) = O(1)$   
 $\Rightarrow$  Actual cost of  $n$  insert  $O(n^{\alpha}) = O(n)$

→ Delete

$n--;$   
if ( $n == 0$ ) free ( $T$ );  
else if ( $n == \text{size}(T)/2$ ) {  
     $T' \leftarrow \text{createTable}(n)$ ;  
     $\text{copy}(T, T')$ ;  $\text{free}'(T)$ ;  $T \leftarrow T'$ ;  
}

	Actual	$\Delta(\phi)$	Amortised
Table not half	$c$	$c$	$2c$
Table half	$cn + c$	$-cn + c$	$2c$

$$\phi(i) = c(\text{size}(T) - n)$$

→ Both insert and delete

Insertion  $\Rightarrow$  double when full.

Delete  $\Rightarrow$  shrink when quarter full.

and make of size half

Size =  $4n$ , ele =  $n \Rightarrow$  new table =  $2n$  size

every time a table is created, it is half full. Now for any costly oper<sup>n</sup>:

i) it becomes full  $\Rightarrow n$  insertions

ii) it becomes quarter full  $\Rightarrow \frac{n}{2}$  deletions

Delete(x)

Actual

$\Delta(\phi)$

Amortised

Table not shrink

c

2c

3c

Table shrink

$c(n+c)$

$c(2-2n)$

$3c - cn$

$$\phi(i) = \left| c(2n - \text{size}(T)) \right|$$

$$3c - cn < 3c$$

Amortised cost  $< 3c \Rightarrow \underline{\frac{3n}{n} c \text{ for oper}^n}$

Delete(x)

Actual

$\Delta(\phi)$

Amortised

Table not shrink

c

Table shrink

$c(n+c)$

$$\phi(i) = c(4n - \text{size}(T))$$

Amortised cost <

$\Rightarrow \underline{\frac{n}{n} c \text{ for oper}^n}$

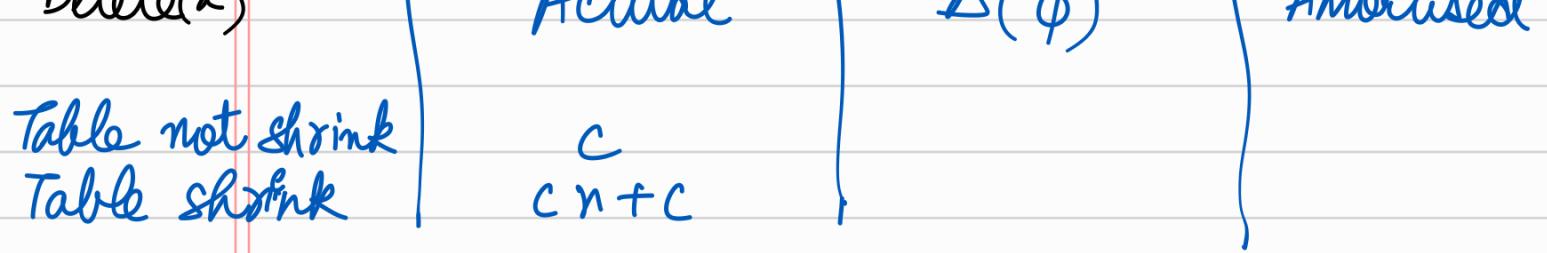


Table not shrink  
Table shrink

$$\begin{matrix} c \\ cn+c \end{matrix}$$

$$\Delta(\phi)$$

$$\text{Amortised}$$

$$\phi(i) = \begin{cases} c & 2n \geq \text{size}(T) \\ c \frac{(2n - \text{size}(T))}{n} & 2n < \text{size}(T) \end{cases}$$