

Sliced Gromov-Wasserstein

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Optimal Transport in a nutshell

Gromov-Wasserstein distance (GW)

Solving a Quadratic Assignment Problem in 1D

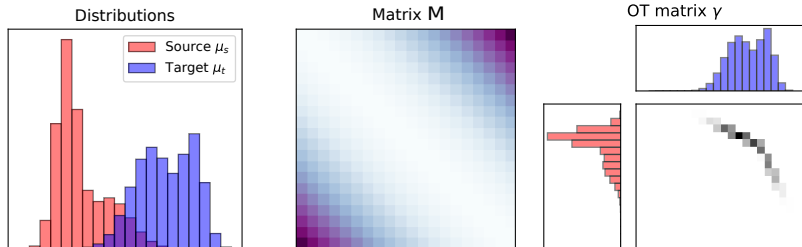
Gromov-Wasserstein distance on the real line

Sliced Gromov Wasserstein

Experiments

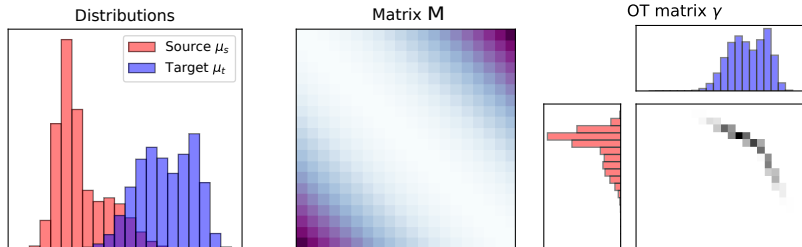
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Optimal transport with discrete distributions



Let $\mu_s = \sum_{i=1}^{n_s} a_i \delta_{x_i}$ and $\mu_t = \sum_{j=1}^{n_t} b_j \delta_{y_j}$ be two discrete measures.

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OT Linear Program

$$\pi_0 = \operatorname{argmin}_{\pi \in \Pi} \left\{ \langle \pi, M \rangle_F = \sum_{i,j} \pi_{i,j} M_{i,j} \right\}$$

where M is a cost matrix with $M_{i,j} = c(\mathbf{x}_i, \mathbf{y}_j)$ and the marginal constraints are

$$\Pi = \left\{ \pi \in (\mathbb{R}^+)^{n_s \times n_t} \mid \pi \mathbf{1}_{n_t} = \mathbf{a}, \pi^T \mathbf{1}_{n_s} = \mathbf{b} \right\}$$

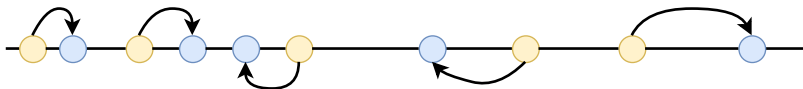
Solved with Network Flow solver of complexity $O(n^3 \log(n))$.

Special case: 1D distribution

We consider the case where $c(x, y)$ is a strictly convex and increasing function of $|x - y|$ and μ_s, μ_t are 1D distributions.

- if $x_1 < x_2$ and $y_1 < y_2$, it is easy to check that $c(x_1, y_1) + c(x_2, y_2) < c(x_1, y_2) + c(x_2, y_1)$
- As such, any optimal transport plan respects the ordering of the elements, and the solution is given by the monotone rearrangement of μ_s onto μ_t

This gives very simple algorithm to compute the transport in $O(n \log n)$, by sorting both x_i and y_i and summing the absolute values of differences.



For $\mu_s = \frac{1}{n} \sum_{i=1}^n \delta_{x_i}$ and $\mu_t = \frac{1}{n} \sum_{j=1}^n \delta_{y_j}$ with $x_i, y_j \in \mathbb{R}^p$

The principle is simple: slice the distribution along lines, project the measures onto it and compute 1D Wasserstein along those projections.

Sliced Radon Wasserstein

For $\mu_s = \frac{1}{n} \sum_{i=1}^n \delta_{x_i}$ and $\mu_t = \frac{1}{n} \sum_{j=1}^n \delta_{y_j}$ with $x_i, y_j \in \mathbb{R}^p$

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$\mathbf{S}^{p-1} = \{\theta \in \mathbb{R}^p : \|\theta\|_{2,p} = 1\}$ be the p -dimensional hypersphere and λ_{p-1} the uniform measure on \mathbf{S}^{p-1} . For θ we note P_θ the projection on θ , i.e $P_\theta(x) = \langle x, \theta \rangle$.

p-sliced Wasserstein distance pSW [Bonneel et al., 2015a]

$$pSW_2^2(\mu_s, \mu_t) = \int_{\mathbb{S}^{p-1}} W_2^2(P_\theta \# \mu_s, P_\theta \# \mu_t) d\lambda_{p-1}(\theta) \quad (1)$$

Many applications: barycenter computation [Bonneel et al., 2015b],
classification [Kolouri et al., 2016] generative modeling
[Kolouri et al., 2019, Deshpande et al., 2018].

Since $P_\theta \# \mu_s, P_\theta \# \mu_t$ are 1D distributions it can be computed in $O(Ln \log(n))$ with L the number of lines sampled for the Monte-Carlo estimation of (1).

Can handle millions of points!

Gromov-Wasserstein distance (GW)

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Now what if μ_s, μ_t are not in the same metric space ?

$\mu_s = \sum_{i=1}^n a_i \delta_{x_i}$ and $\mu_t = \sum_{j=1}^m b_j \delta_{y_j}$ with $x_i \in X, y_j \in Y$ (e.g with $\mathbb{R}^p, \mathbb{R}^q$ with $p \leq q$).

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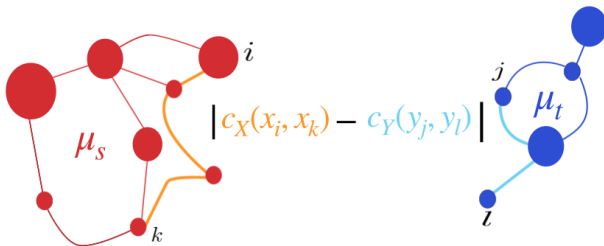
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Let $c_X : X \times X \rightarrow \mathbb{R}_+$ (resp. $c_Y : Y \times Y \rightarrow \mathbb{R}_+$) measure the similarity between the samples. (GW) distance is defined as:

$$GW_2^2(c_X, c_Y, \mu_s, \mu_t) = \min_{\pi \in \Pi(a, b)} J(c_X, c_Y, \pi) \quad (2)$$

where

$$J(c_X, c_Y, \pi) = \sum_{i, j, k, l} |c_X(x_i, x_k) - c_Y(y_j, y_l)|^2 \pi_{i, j} \pi_{k, l}. \quad (3)$$



- Distance over measures with no common ground space *w.r.t* "isometric relations".
- Invariant to rotations and translation in either spaces.

Optimization

The optimization problem (2) is a non-convex Quadratic Program (QP) = notoriously hard.

- Conditional Gradient (aka Frank Wolfe) [Vayer et al., 2019]: $O(kn^3)$
- Entropic regularization [Peyré et al., 2016]: nearly $O(n^2)$ and implemented efficiently on GPU. The computation of the final cost is $O(n^3)$

Is there a way to define a sliced version of GW in order to speed up the computation of the underlying problem ?

Solving a Quadratic Assignment Problem in 1D

Koopmans-Beckmann form [Koopmans and Beckmann, 1957] a QAP takes as input matrices $A = (a_{ij})$, $B = (b_{ij})$.

Goal: find a permutation $\sigma \in S_n$ which minimizes the objective function

$$\sum_{i,j=1}^n a_{i,j} b_{\sigma(i),\sigma(j)} \quad (4)$$

\implies Generally NP-hard

Some solutions when matrices A and B have simple known structures (for e.g. $a_{i,j} = \alpha_i \alpha_j$) [Çela et al., 2018, Çela et al., 2011, Çela et al., 2015]

In the paper we proved the following theorem:

Theorem

For real numbers $x_1 \leq \dots \leq x_n$ and $y_1 \leq \dots \leq y_n$,

$$\min_{\sigma \in S_n} \sum_{i,j} -(x_i - x_j)^2 (y_{\sigma(i)} - y_{\sigma(j)})^2 \quad (5)$$

is achieved either by the identity permutation $\sigma(i) = i$ or the anti-identity permutation $\sigma(i) = n + 1 - i$.

So for any real numbers finding the solution to (5) is $O(n \log(n))$

Gromov-Wasserstein distance on the real line

When $n = m$ and $a_i = b_j = \frac{1}{n}$ we look for the *hard assignment* version of the *GW* distance resulting on the Gromov-Monge problem [Mémoli and Needham, 2018]:

$$GM_2(c_X, c_Y, \mu, \nu) = \min_{\sigma \in S_n} \frac{1}{n^2} \sum_{i,j} |c_X(x_i, x_j) - c_Y(y_{\sigma(i)}, y_{\sigma(j)})|^2 \quad (6)$$

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Using recent advances in graph matching we can prove [Maron and Lipman, 2018]:

Theorem

Let $\mu = \frac{1}{n} \sum_{i=1}^n \delta_{x_i} \in \mathcal{P}(\mathbb{R})$ and $\nu = \frac{1}{n} \sum_{i=1}^n \delta_{y_i} \in \mathcal{P}(\mathbb{R})$ with $d(x, x') = |x - x'|$.

Then:

$$GW_2(d^2, \mu, \nu) = GM_2(d^2, \mu, \nu)$$

For euclidean distances, uniform weights and same number of atoms, the minimum is in the corner of the Birkhoff polytope! (as for Wass)

Using the two previous theorems:

Theorem (Closed form for GW between 1D discrete measures)

For $\mu = \frac{1}{n} \sum_{i=1}^n \delta_{x_i} \in \mathcal{P}(\mathbb{R})$ and $\nu = \frac{1}{n} \sum_{i=1}^n \delta_{y_j} \in \mathcal{P}(\mathbb{R})$ the GW distance can be computed in $O(n \log(n))$ using simple sorts.

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Indeed:

$$\begin{aligned} GW_2(d^2, \mu, \nu) &= GM_2(d^2, \mu, \nu) = \frac{1}{n^2} \min_{\sigma \in S_n} \sum_{i,j} |(x_i - x_j)^2 - (y_{\sigma(i)} - y_{\sigma(j)})^2|^2 \\ &= C + \frac{1}{n^2} \min_{\sigma \in S_n} \sum_{i,j} -(x_i - x_j)^2 (y_{\sigma(i)} - y_{\sigma(j)})^2 \end{aligned} \tag{7}$$

Then finding σ is $O(n \log(n))$ and computing the cost is provably $O(n)$ (by developing the sum using binomial expansion) so that the overall complexity is $O(n \log(n))$.

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≡ On the real line GW is as difficult as W!!

Sliced Gromov Wasserstein

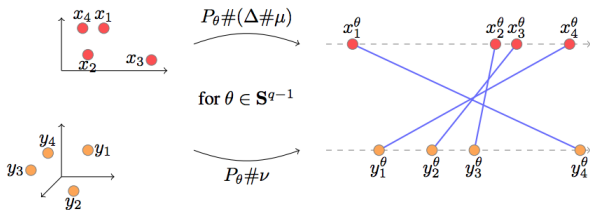
Sliced Gromov Wasserstein (SGW)

Let $\mu = \frac{1}{n} \sum_{i=1}^n \delta_{x_i}$ and $\nu = \frac{1}{n} \sum_{i=1}^n \delta_{y_j}$ with $x_i \in \mathbb{R}^p, y_j \in \mathbb{R}^q$.

For a linear map $\Delta \in \mathbb{R}^{q \times p}$ we define the Sliced Gromov-Wasserstein (SGW) as follows:

$$SGW_{\Delta}(\mu, \nu) = \int_{\mathbf{S}^{q-1}} GW_2^2(d^2, P_{\theta} \# \mu_{\Delta}, P_{\theta} \# \nu) d\lambda_{q-1}(\theta) : \quad (8)$$

where $\mu_{\Delta} = \Delta \# \mu \in \mathcal{P}(\mathbb{R}^q)$. Can be computed in $O(Ln \log(n))$ as SW.



Δ acts as a mapping for a point in \mathbb{R}^p of the measure μ onto \mathbb{R}^q . One straightforward choice the "uplifting" operator which pads each point of the measure with zeros:

$$\Delta_{pad}(x) = (x_1, \dots, x_p, \underbrace{0, \dots, 0}_{q-p}).$$

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Fixing $\Delta \implies$ loose some property of GW .

We define Rotation Invariant SGW ($RISGW$):

$$RISGW(\mu, \nu) = \min_{\Delta \in \mathbb{V}_p(\mathbb{R}^q)} SGW_{\Delta}(\mu, \nu) \quad (9)$$

We propose to minimize SGW_{Δ} with respect to Δ in the Stiefel manifold [Absil et al., 2009].

SGW holds various properties of the *GW* distance as summarized in the following theorem:

Theorem

Properties of SGW

- For all Δ , SGW_Δ and $RISGW$ are translation invariant. $RISGW$ is also rotational invariant when $p = q$, more precisely if $Q \in \mathcal{O}(p)$ is an orthogonal matrix, $RISGW(Q\#\mu, \nu) = RISGW(\mu, \nu)$
- SGW and $RISGW$ are pseudo-distances on $\mathcal{P}(\mathbb{R}^p)$, i.e they are symmetric, satisfy the triangle inequality and $SGW(\mu, \mu) = RISGW(\mu, \mu) = 0$.
- For $\mu, \nu \in \mathcal{P}(\mathbb{R}^p) \times \mathcal{P}(\mathbb{R}^p)$ as defined previously, if $SGW(\mu, \nu) = 0$ then μ and ν are isomorphic for the distance induced by the ℓ_1 norm on \mathbb{R}^p . In particular this implies $GW_2(d_{\|\cdot\|_{1,p}}, \mu, \nu) = 0$.

Experiments

Spiral Dataset

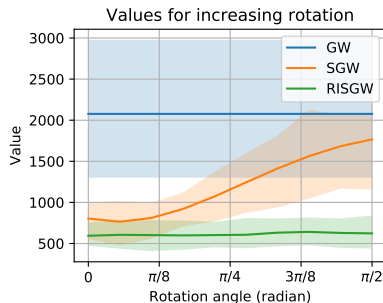
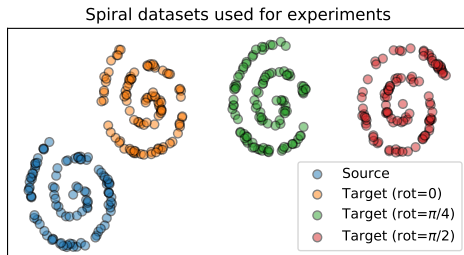


Figure 1: Illustration of *SGW*, *RISGW* and *GW* on spiral datasets for varying rotations on discrete 2D spiral datasets. (left) Examples of spiral distributions for source and target with different rotations. (right) Average value of *SGW*, *GW* and *RISGW* with $L = 20$ as a function of rotation angle of the target. Colored areas correspond to the 20% and 80% percentiles.

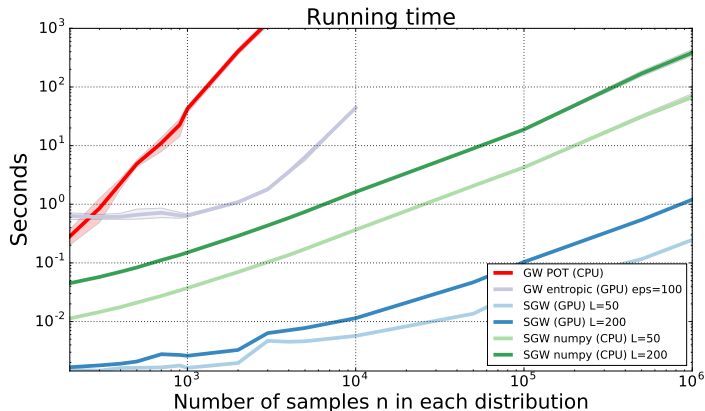


Figure 2: Runtimes comparison between SGW , GW , entropic- GW between two 2D random distributions with varying number of points from 0 to 10^6 in log-log scale. The time includes the calculation of the pair-to-pair distances.

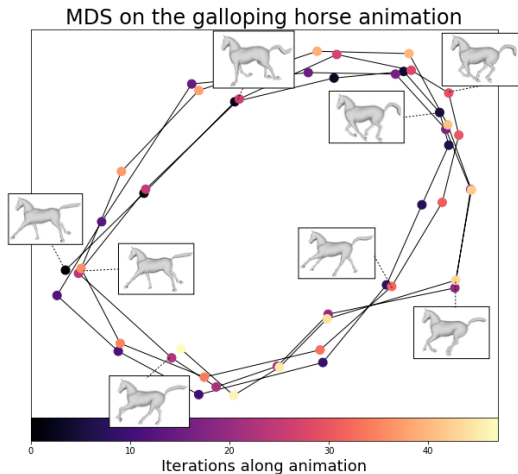


Figure 3: Each sample in this Figure corresponds to a mesh and is colored by the corresponding time iteration. One can see that the cyclical nature of the motion is recovered.

$$G^* = \operatorname{argmin} GW_2^2(c_X, c_{G(Z)}, \mu, \nu_G), \quad (10)$$

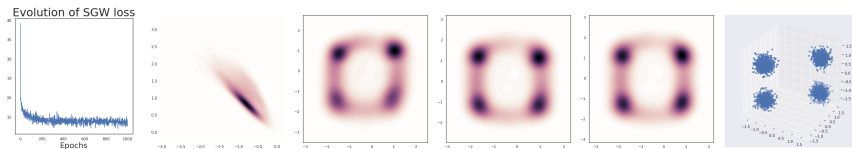


Figure 4: Using *SGW* in a GAN loss. First image shows the loss value along epochs. The next 4 images are produced by sampling the generated distribution (3,000 samples, plotted as a continuous density map). Last image shows the target 3D distribution.



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