

# **Monoxide: Scale out Blockchains with Asynchronous Consensus Zones**

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Presenter

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# Outline

- Introduction
- Main Contribution
- System Design
- Chu-Ko-Nu
- Discussion

# Introduction

- Obstacles of blockchain:
  - Low throughput hindered the scalability and usability of blockchain systems for increasing numbers of users and transactions
  - The requirement for every node to duplicate the communication, storage, and state representation of the entire network
- Partitioning workload into multiple zones can be a solution such that the consensus happened individually within each zone

# Challenges

- **Correctness and Robustness**
  - A transaction might involve multiple parties in different zones
- **Efficiency**
  - Efficient handling of such cases is the key to the throughput scalability and the performance
- **Security**
  - When the mining power is distributed to different zones, an attacker can gather the mining power toward a single zone and may easily exceed the 51% threshold within that zone

# Concepts

- Asynchronous Consensus Zones
- Cross-Zone Atomicity
- Effective Mining Power Amplification

# Contribution

- Divide workloads of communication, computation, storage, and memory for state representation into independent and parallel zones.
- **(Efficiency)** Eventual atomicity: efficiently handle cross-zone transactions, ensuring correctness and robustness.
- **(Security)** Chu-ko-nu mining: a novel PoW scheme, preventing lowering the attack bar when the mining power is dispersed into multiple zones.

# Background

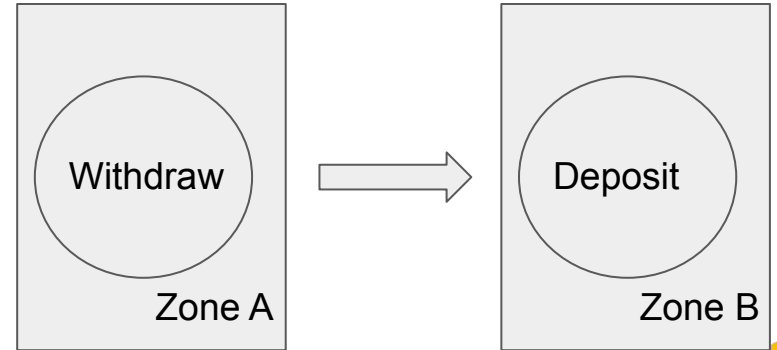
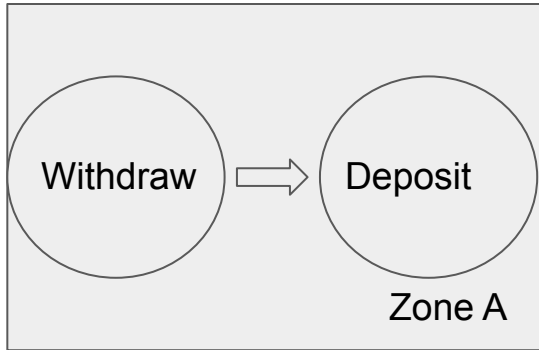
- Proof-of-Work (PoW)
- Account/Balance

# System Design



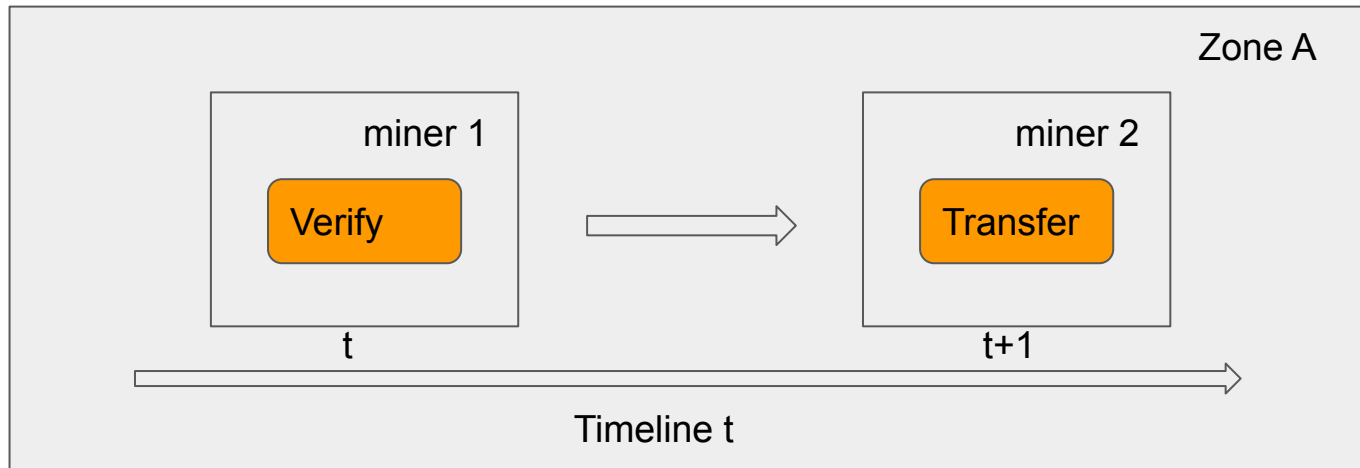
# System Design - Transactions in High Level View

- Transactions type
  - Transactions happen in the single zone
  - Relay Transactions



# System Design - Relay Transactions

- Two users in different zones (e.g. zone A & zone B)
- Withdrawal operation in **zone A** picked up by a miner
  - In time  $t$ , miner verifies account balance
  - If valid, the  $t+1$  block will take care of the transaction
  - If invalid, discard the transaction and record in Merkle tree



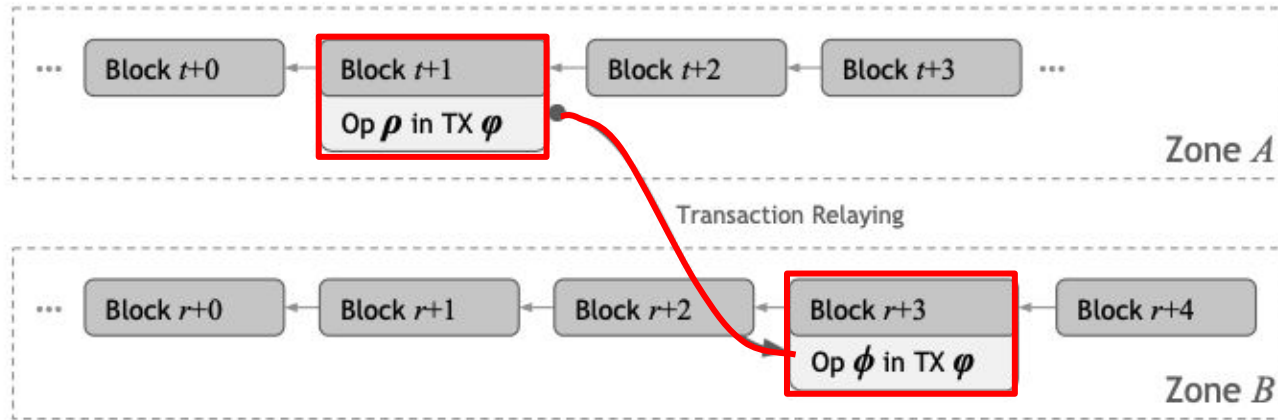
# System Design - Relay Transactions

- Relay Transactions create in zone A
- Transferring to zone B
- Picking up by a miner in zone B



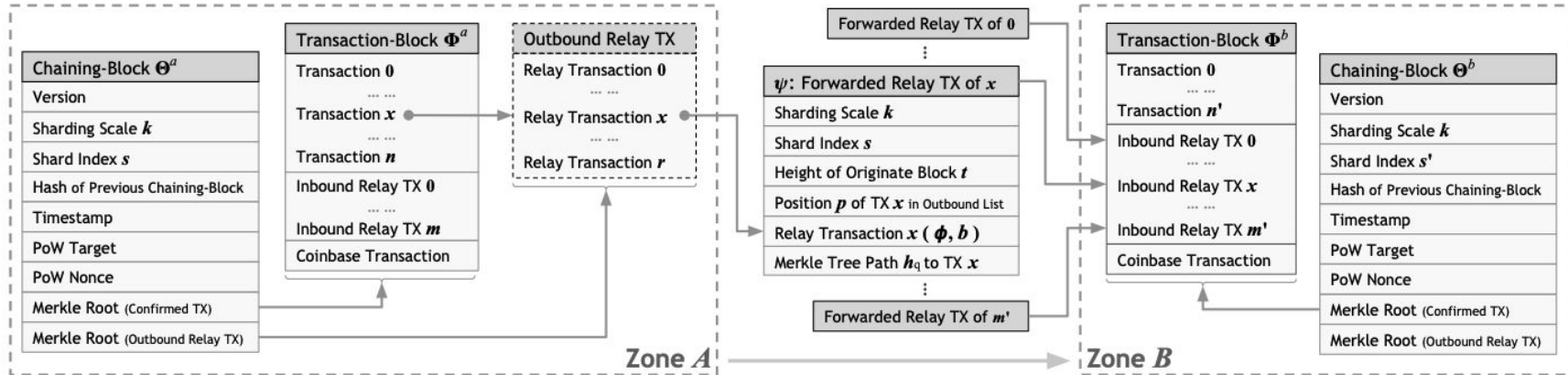
# System Design - Relay Transactions

- Relay transactions



# Efficient Cross-Zone Atomicity

- Overview



# Chaining-Block & Transaction-Block

- There are two parts in one zone
  - Chaining-Block
  - Transaction-Block

Chaining-Block $\Theta^a$
Version
Sharding Scale $k$
Shard Index $s$
Hash of Previous Chaining-Block
Timestamp
PoW Target
PoW Nonce
Merkle Root (Confirmed TX)
Merkle Root (Outbound Relay TX)

Transaction-Block $\Phi^b$
Transaction 0
...
Transaction $n'$
Inbound Relay TX 0
...
Inbound Relay TX $x$
...
Inbound Relay TX $m'$
Coinbase Transaction

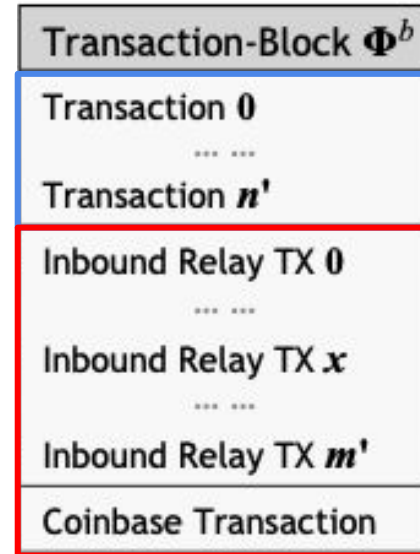
# Chaining-Block

- In chaining-block
  - Block metadata
  - Transaction information of this particular zone

Chaining-Block $\Theta^a$
Version
Sharding Scale $k$
Shard Index $s$
Hash of Previous Chaining-Block
Timestamp
PoW Target
PoW Nonce
Merkle Root (Confirmed TX)
Merkle Root (Outbound Relay TX)

# Transaction-Block

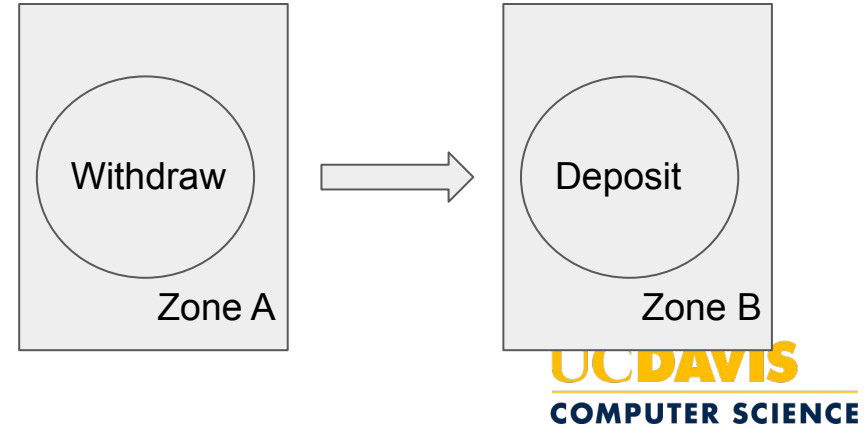
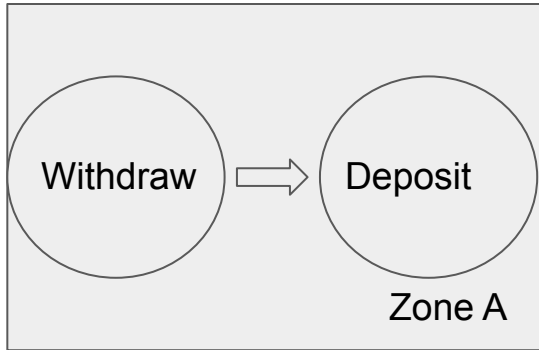
- Confirmed transactions
- Transaction lists





# Transaction Type

- Intra-Transaction
  - Taken care immediately
- Relay Transaction
  - Transferred to other zones



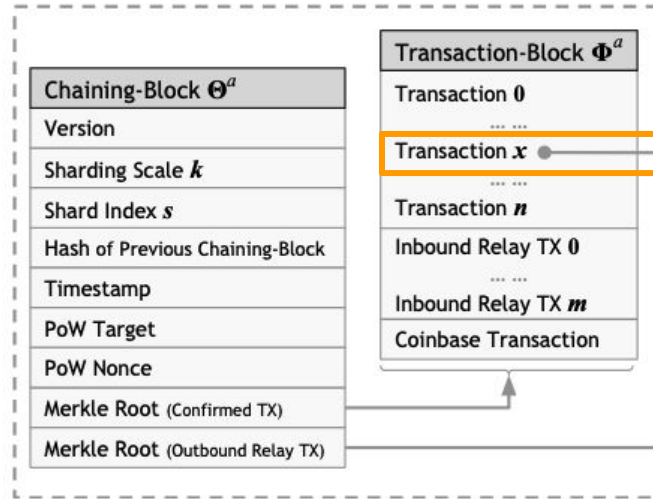
# System Design - Relay Transaction

- Zone A
  1. Unconfirmed transaction in zone A
  2. Validating transaction while building a new block in zone A
    - Account balance > Transfer amount
  3. Chaining-block builds

Chaining-Block $\Theta^a$
Version
Sharding Scale $k$
Shard Index $s$
Hash of Previous Chaining-Block
Timestamp
PoW Target
PoW Nonce
Merkle Root (Confirmed TX)
Merkle Root (Outbound Relay TX)

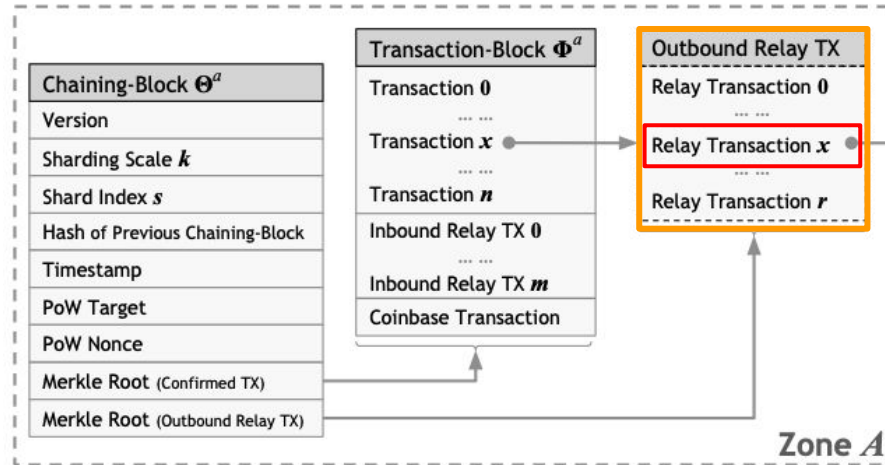
# System Design - Relay Transaction

- Zone A
4. Transaction block builds



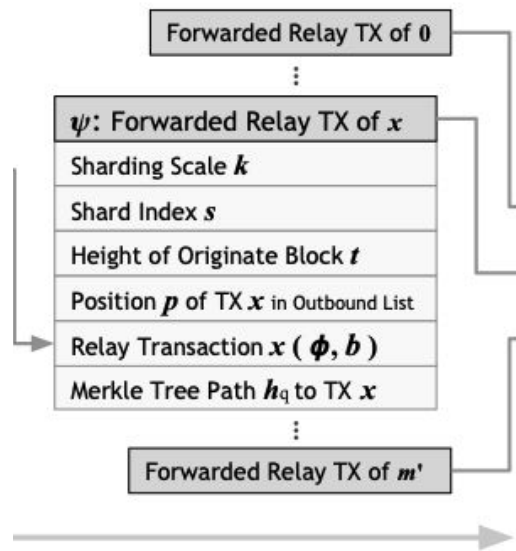
# System Design - Relay Transaction

- Zone A
5. Chaining-block builds Outbound Relay TX



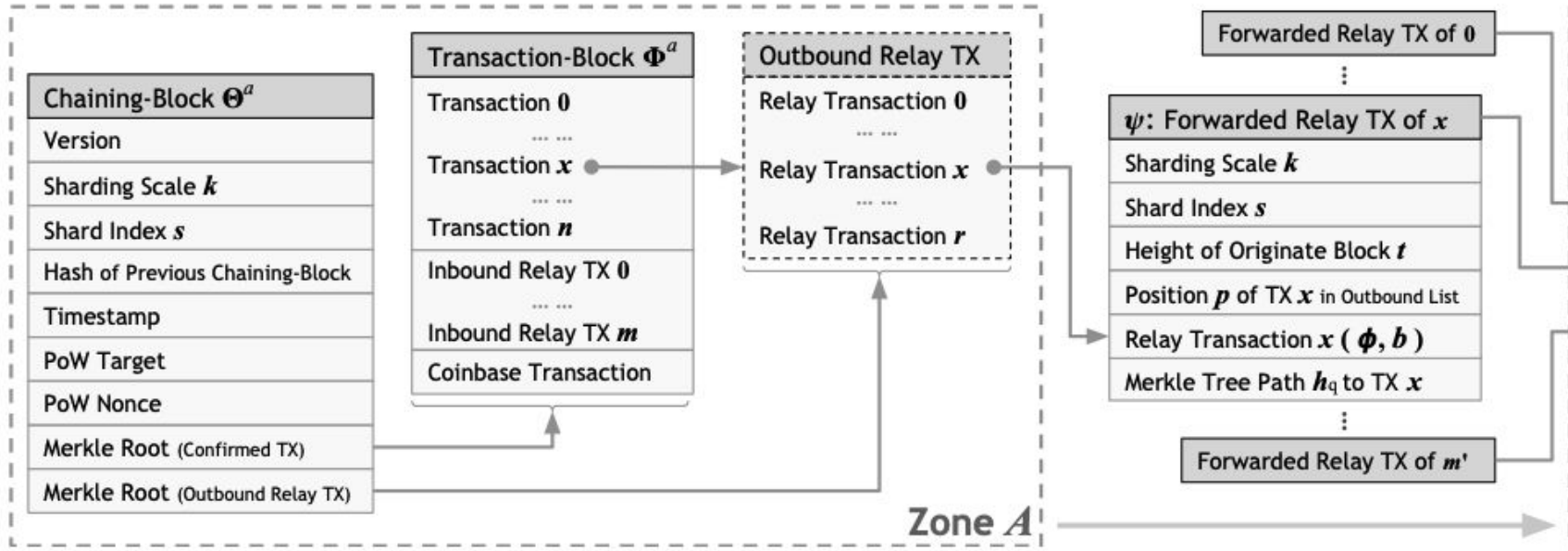
# System Design - Relay Transaction

- Forwarded Relay TX
- Like a package



# System Design - Relay Transaction

- So far ...



# System Design - Relay Transaction

- Zone B
  1. An inbound transaction is picked up by a miner
  2. The miner verifies the inbound relay transaction

# System Design - Relay Transaction

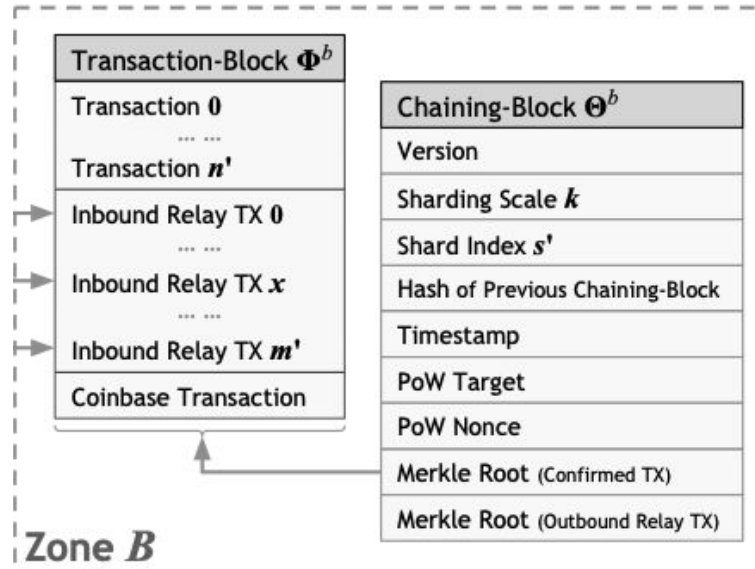
- Zone B
3. Chaining-block builds with inbound transaction information

Chaining-Block $\Theta^b$
Version
Sharding Scale $k$
Shard Index $s'$
Hash of Previous Chaining-Block
Timestamp
PoW Target
PoW Nonce
Merkle Root (Confirmed TX)
Merkle Root (Outbound Relay TX)



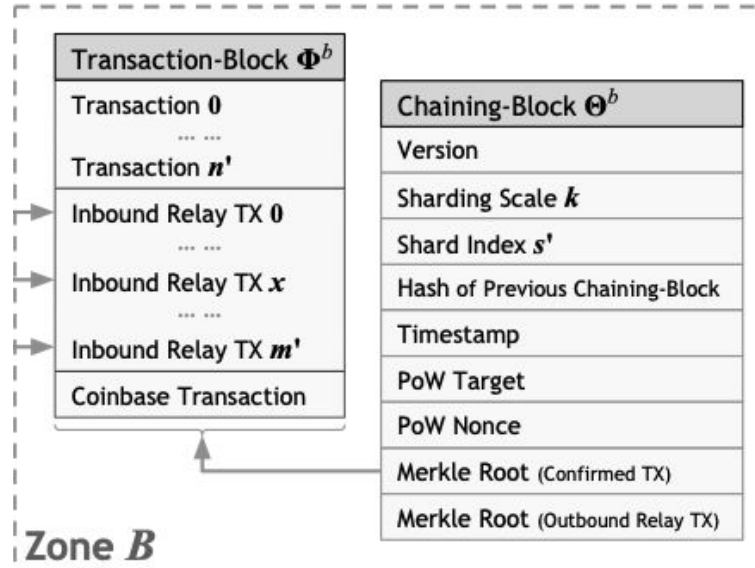
# System Design - Relay Transaction

- Zone B
4. Transaction-block builds according to Chaining-block



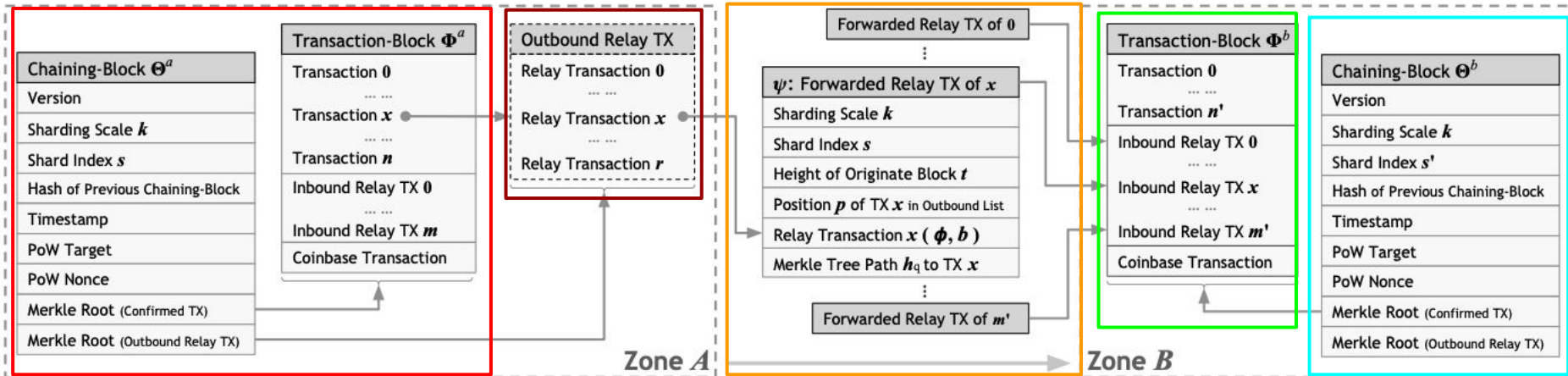
# System Design - Relay Transaction

- Zone B
5. The deposit operation is executed, concluding the transaction process.



# System Design - Relay Transaction

- The whole diagram



Chu-Ko-Nu

# Defense Per-Zone Security

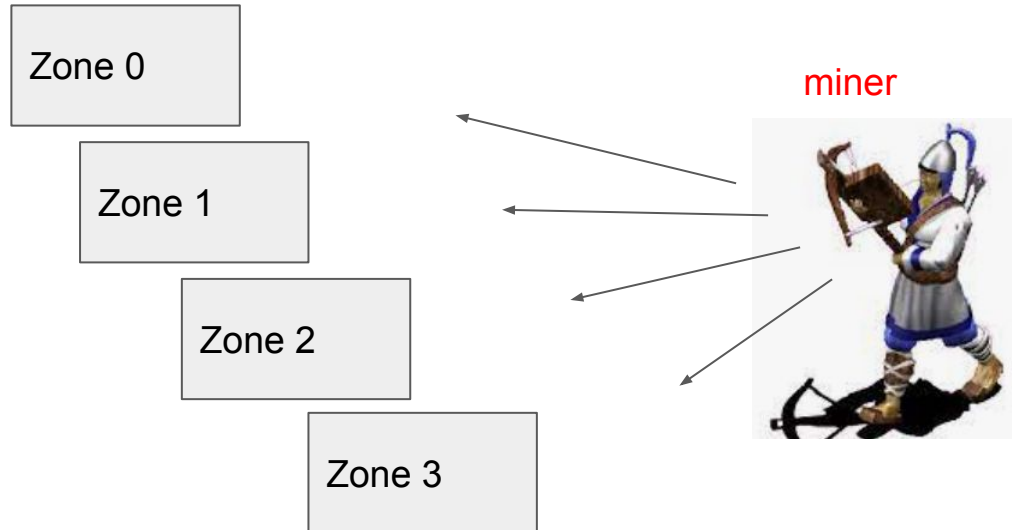
- A rational miner will ideally distribute its total mining power in different zones to maximize the rewards. This makes the mining power of the entire network  $H$  converge to be evenly distributed across zones  $\Rightarrow H/n$ .
- When a malicious miner gathers all its mining power  $T$  focuses on a single zone, the attack will succeed if  $T > H/n \times 50\%$ , which will be unacceptably low when with a large  $n$

# Chu-Ko-Nu Mining

- It ensures the effective mining power in each zone to be at the same level of the entire network
- It makes an attack on any individual zone as hard as that on the full network

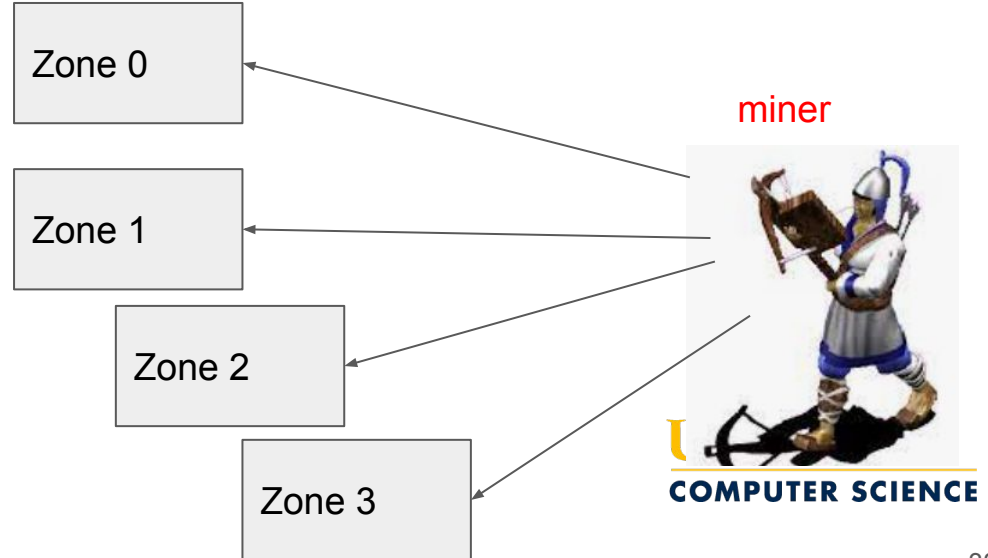
# Concept of Chu-Ko-Nu

- A miner use a single PoW solution to create multiple blocks in different zones



# Concepts of Chu-Ko-Nu

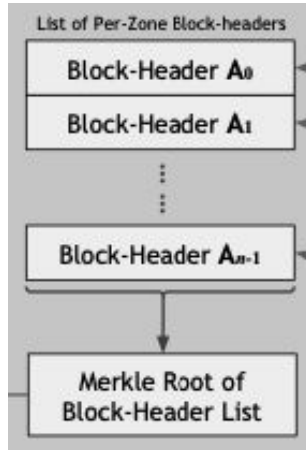
- Constraint: each miner can create at most one block in each zone (Malicious miner can also be Chu-Ko-Nu)
- Chu-Ko-Nu miners coexist with conventional miners
- Every zone has the same PoW
- Best Scenario:
  - All miners shot all zones





# Chu-Ko-Nu Mining

- Batch-Chaining-Block replaces Chaining-Block



$h_0$

Batch-Chaining-Block	
A	Version
	Sharding Scale $k$
	Shard Index $s$
	Hash of Previous Chaining-Block
	Timestamp
	Merkle Root (Confirmed TX)
	Merkle Root (Outbound Relay TX)
B	PoW Target
	Merkle Tree Path $\{h_i\}$
C	Base Shard Index $b$ of the Batch
	Size of the Batch $n$
	Batch Sharding Scale $k_b$
	Batch PoW Nonce $\eta_b$

$$\text{hash}(\langle h_0, C, \eta_b \rangle) < \tau,$$

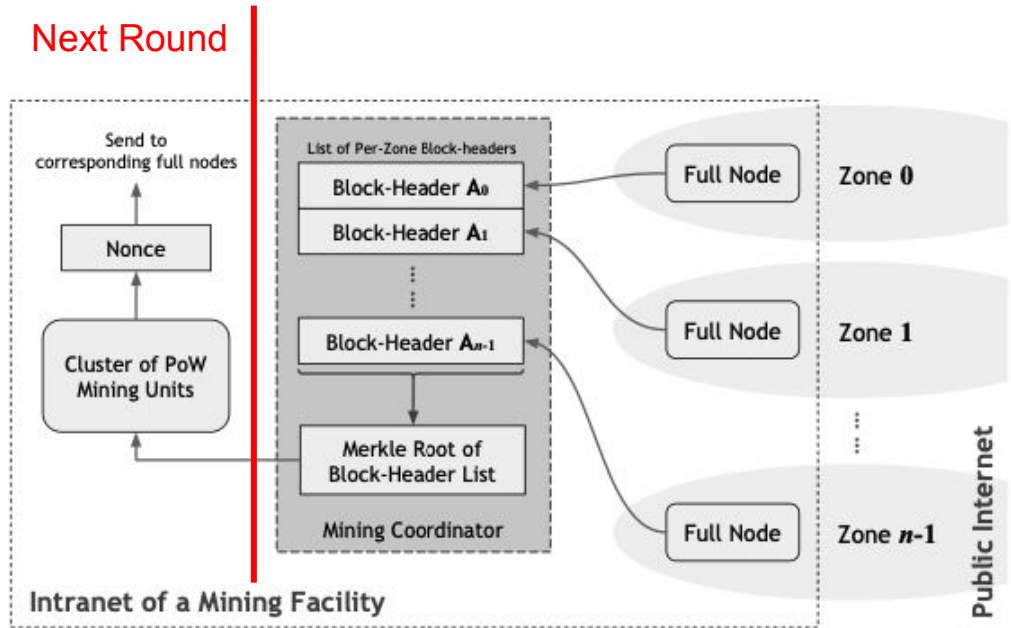
Chaining-Block	
A	Version
	Sharding Scale $k_i$
	Shard Index $s_i$
	Hash of Previous Chaining-Block
	Timestamp
	Merkle Root (Confirmed TX)
	Merkle Root (Outbound Relay TX)
	PoW Target
	PoW Nonce $\eta_i$

$$\text{hash}(\langle A_i, \eta_i \rangle) < \tau,$$

COMPUTER SCIENCE

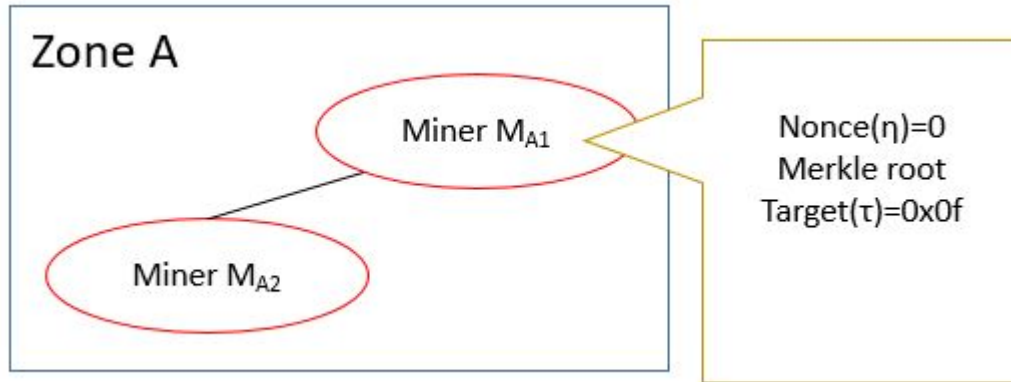
# Chu-ko-nu Mining

- Once  $A_i$  is updated in any zone  $i$ , new  $A_i$  will be sent to Mining Coordinator
- Mining Coordinator will recalculate the merkel tree of block-header list, and update Merkle tree root
- Broadcast new Merkle tree root to all miners
- All miners will recalculate nonce



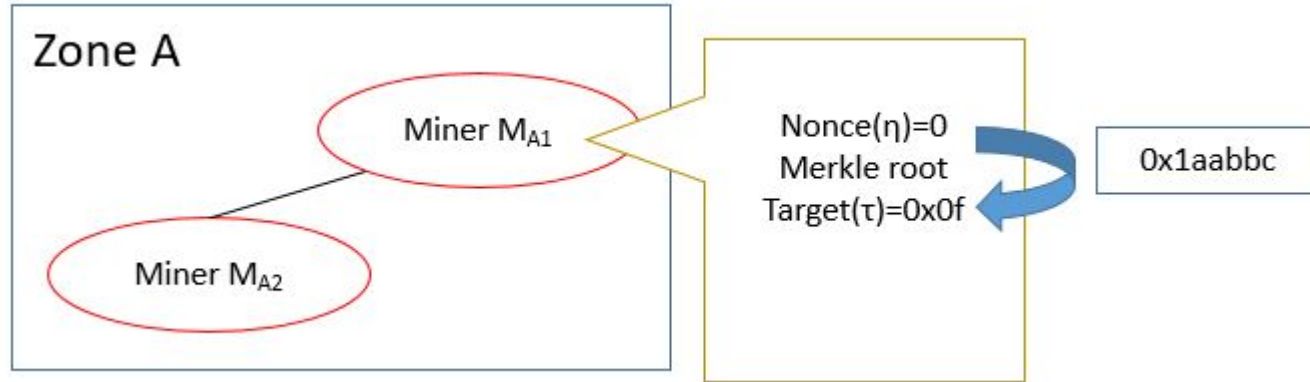
# Mining Mechanism

- Without Chu-Ko-Nu



# Mining Mechanism

- Without Chu-Ko-Nu



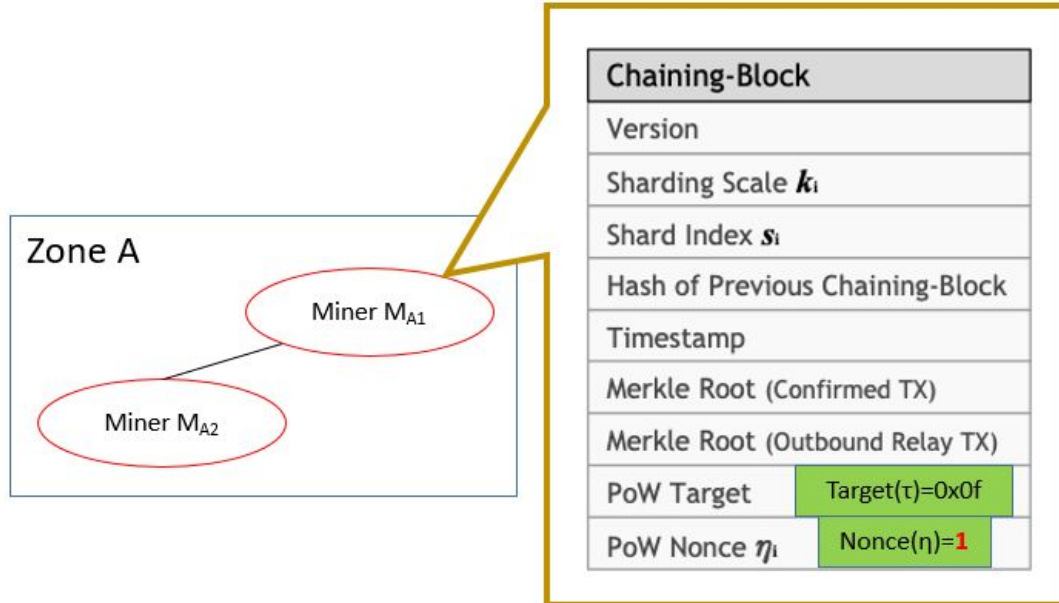
# Mining Mechanism

- Without Chu-Ko-Nu



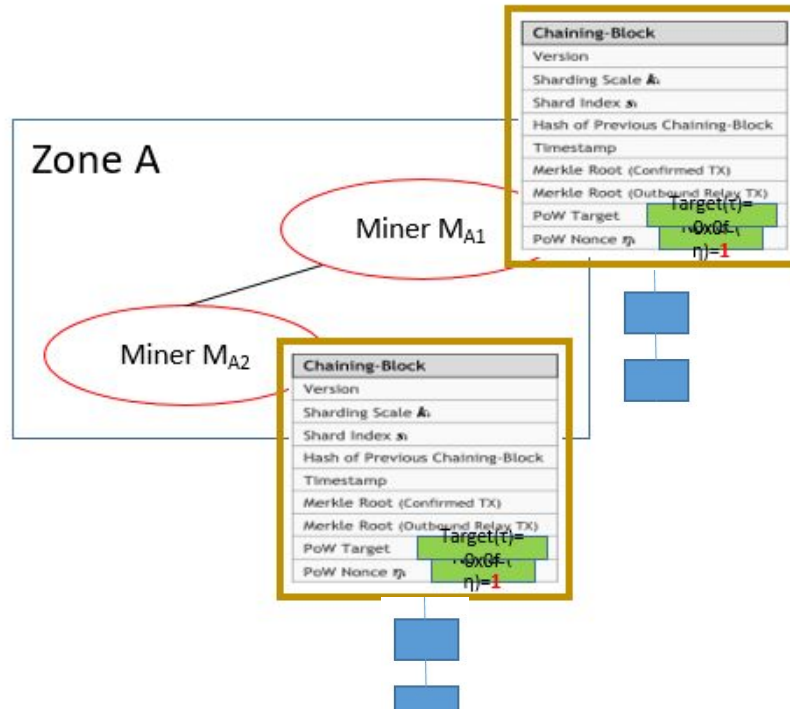
# Mining Mechanism

- Without Chu-Ko-Nu



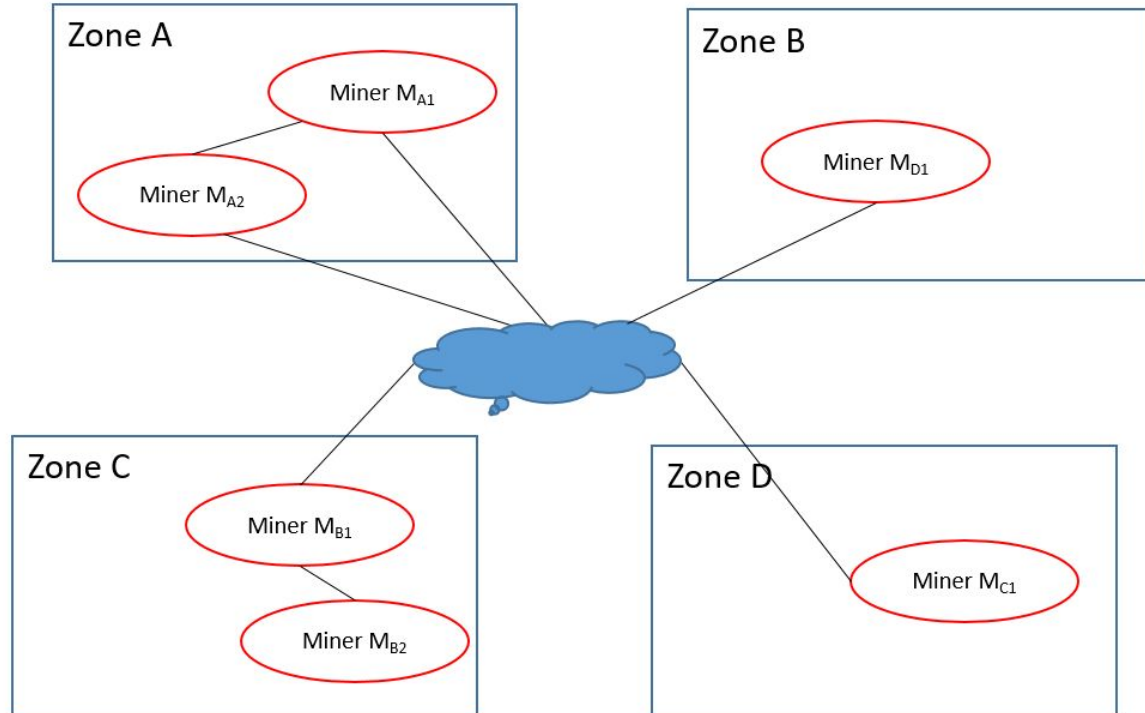
# Mining Mechanism

- Without Chu-Ko-Nu



# Mining Mechanism

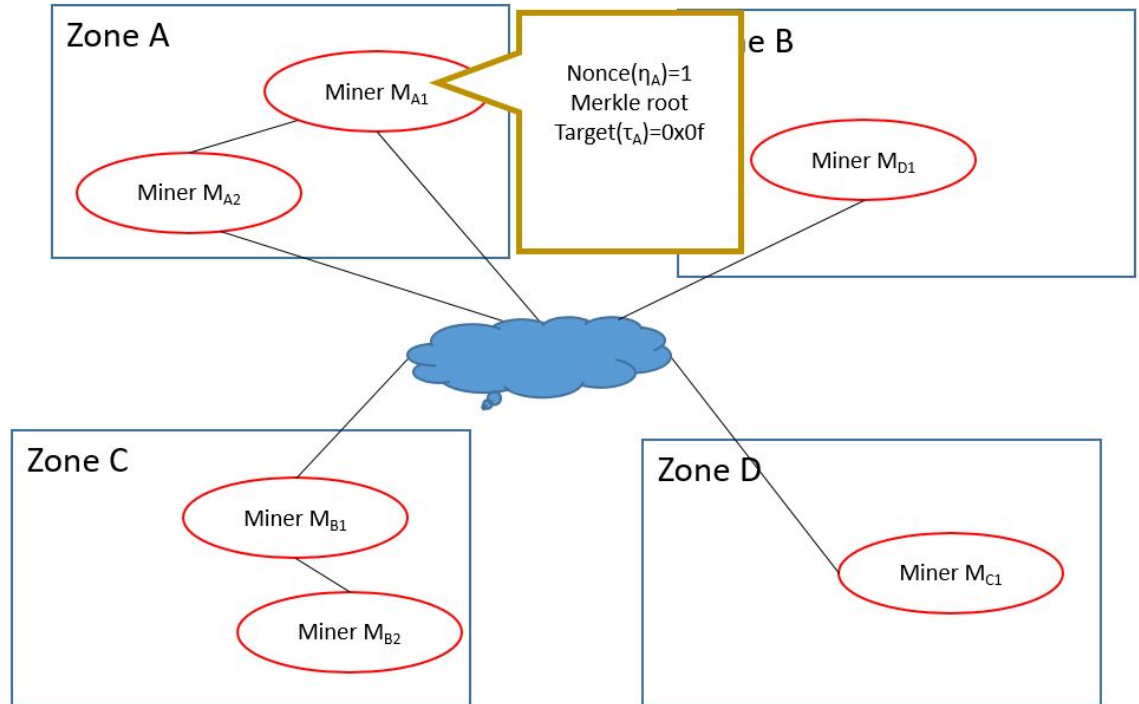
- With Chu-Ko-Nu





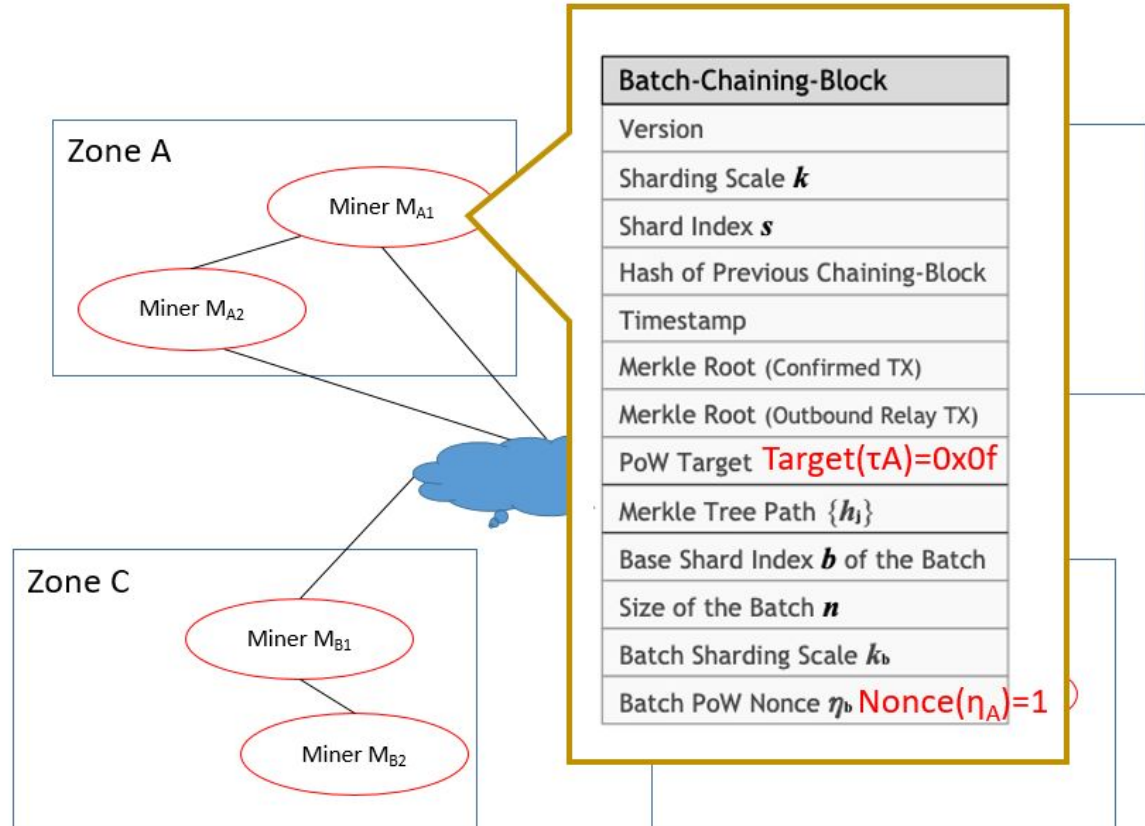
# Mining Mechanism

- With Chu-Ko-Nu



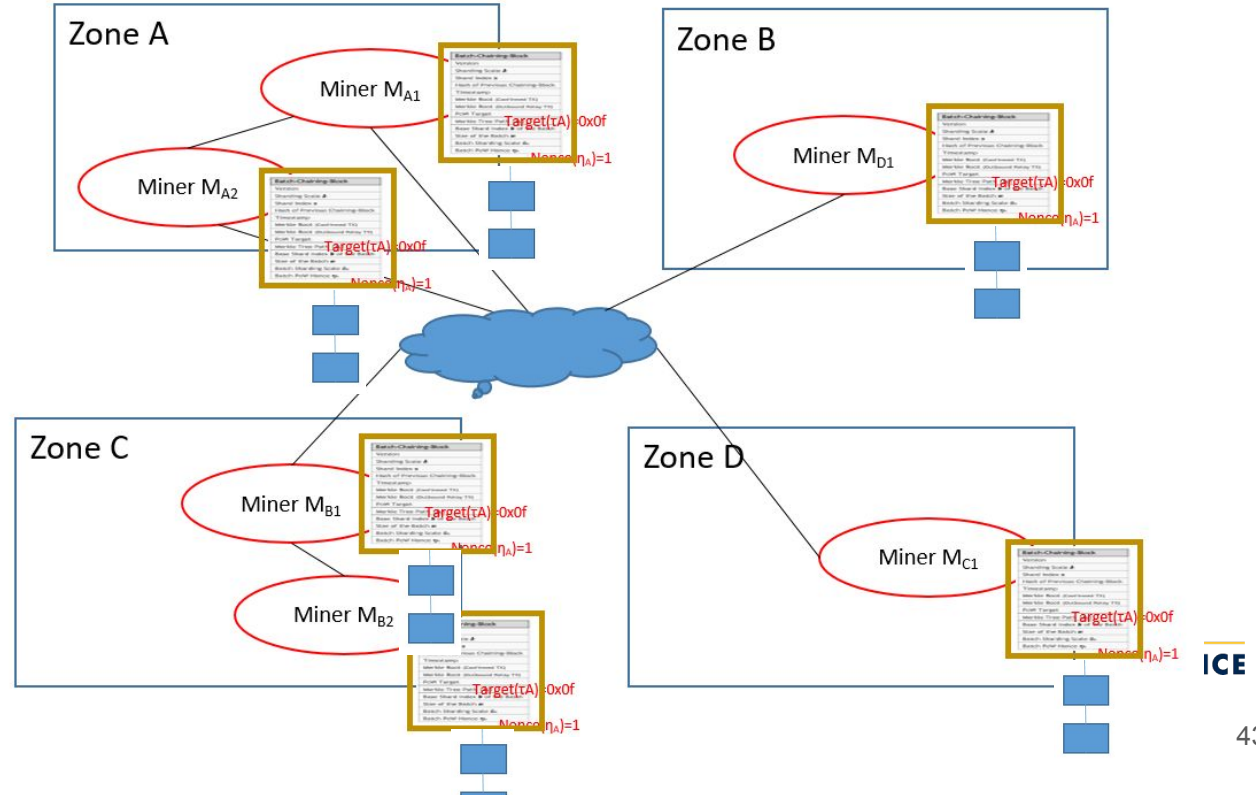
# Mining Mechanism

- With Chu-Ko-Nu



# Mining Mechanism

- With Chu-Ko-Nu



# Chu-ko-nu Mining

- $m_p$ : the total physical hash rate of miners that participate in Chu-ko-nu mining
- $m_d$ : the total physical hash rate of miners that don't
- The effective hash rate  $m_s$  distributed in each zone can be calculated as

$$m_s = \frac{m_d}{2^k} + m_p.$$

- The attack bar in each zone

$$> \frac{m_s}{2 \cdot (m_d + m_p)} = 50\% - \frac{m_d \cdot (2^k - 1)/2^k}{2 \cdot (m_p + m_d)}$$

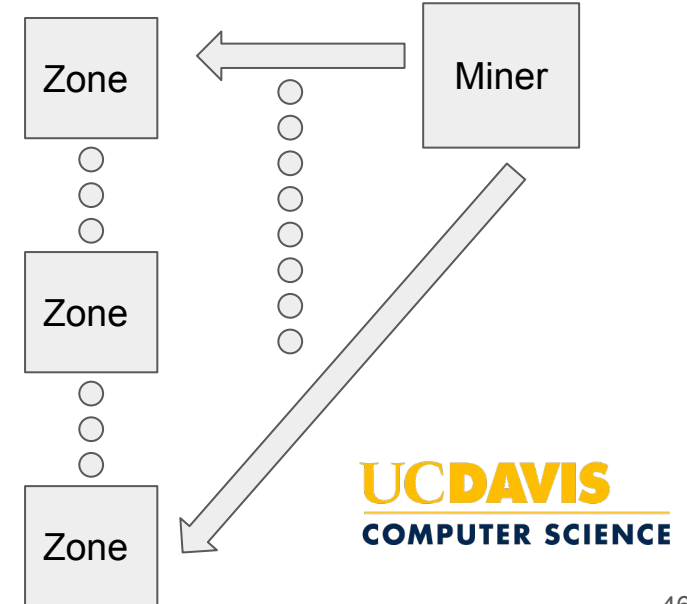
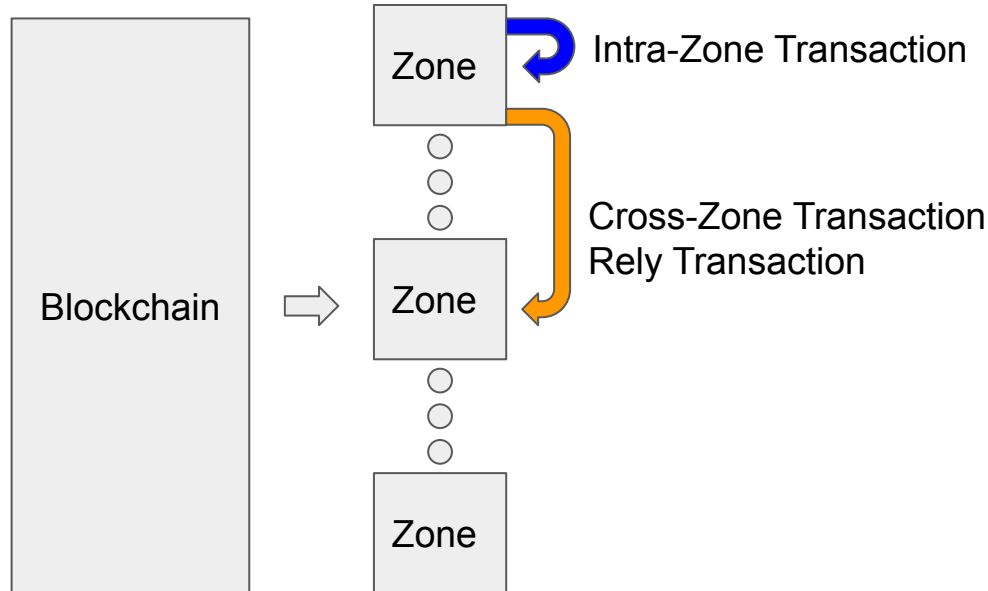
# Discuss

- Main concept of the protocol - Sharding



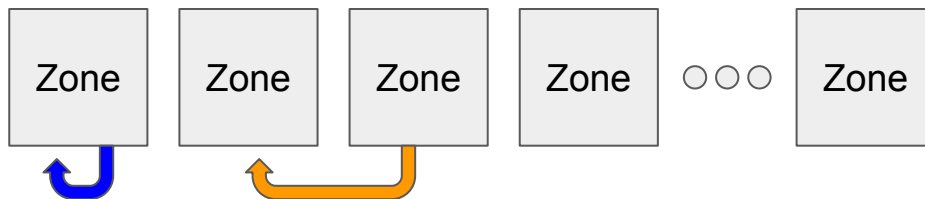
# Overview

- Cross-Zone Transaction and Mining Protocol (Chu-ko-nu mining)



# Asychornous Consensusu Zone

- Each zone work independently and all zones are asynchronous.
- A transaction in a same zone is straightforward.
- What about a cross-zone transaction?



# Cross Zone

- For example, a user in zone A wants to transfer  $x$  tokens to another user in zone B.

Withdraw

$A \leftarrow A - x, (A \geq x)$

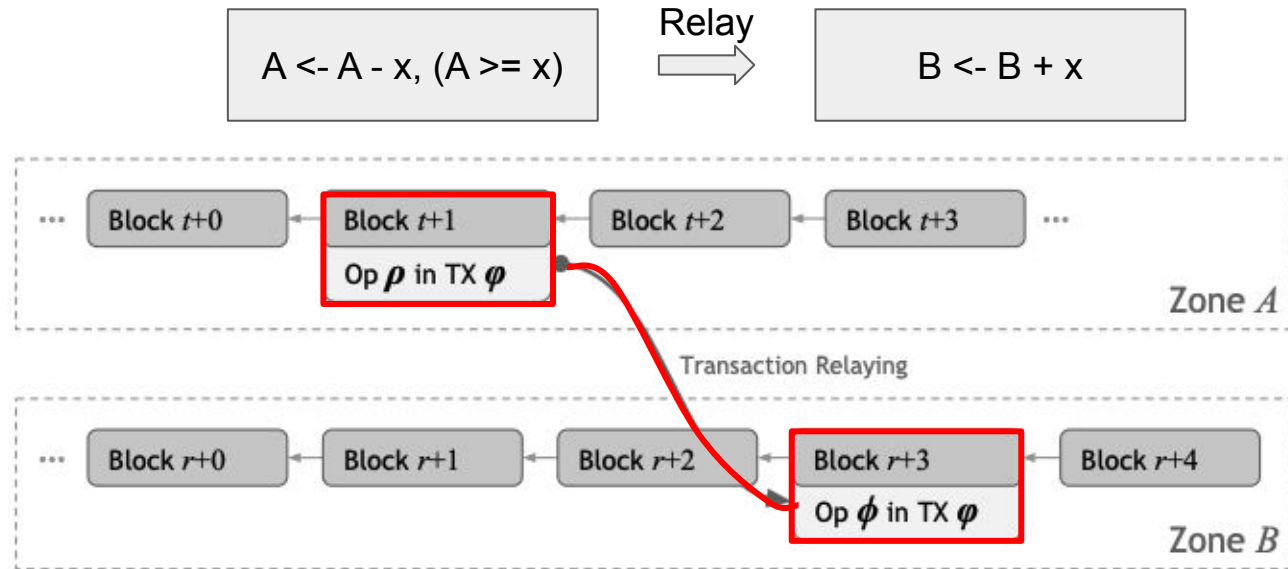
Deposit

$B \leftarrow B + x$



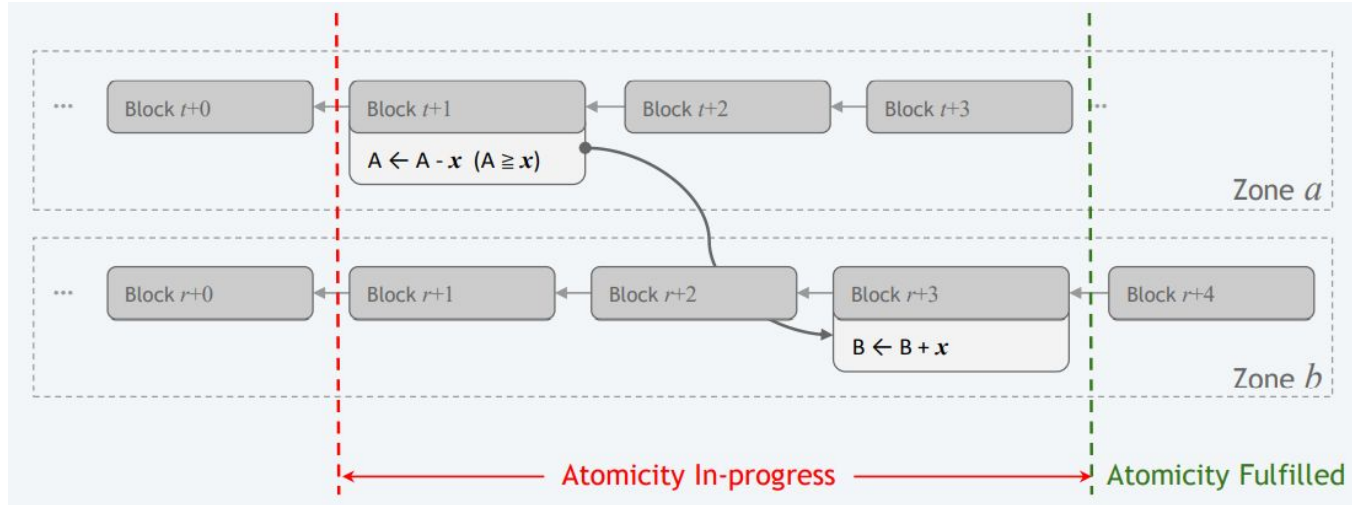
# Cross Zone

- For example, a user in zone A wants to transfer  $x$  tokens to another user in zone B.



# Eventual Atomicity

- This paper purposes Eventual Atomicity to ensure that all relay transaction would be executed.

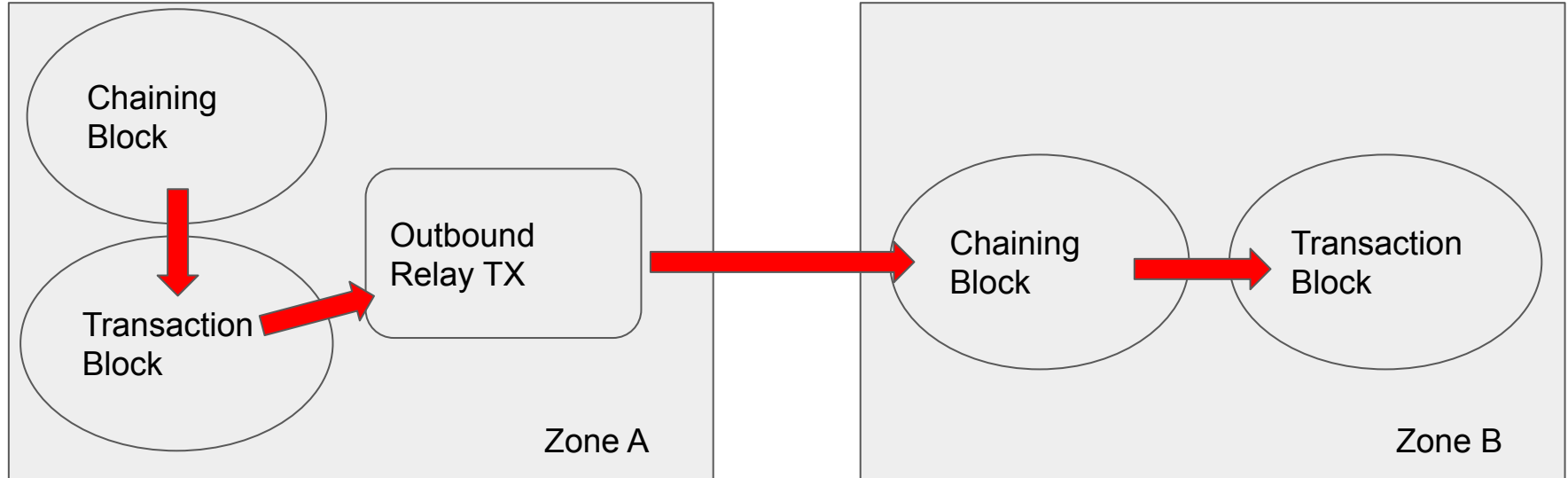


[Ref](#)

# Eventual Atomicity

- In 2 phase commit, it has a roll back mechanism to prevent the invalid transaction.
- What about in this paper?

# System Design

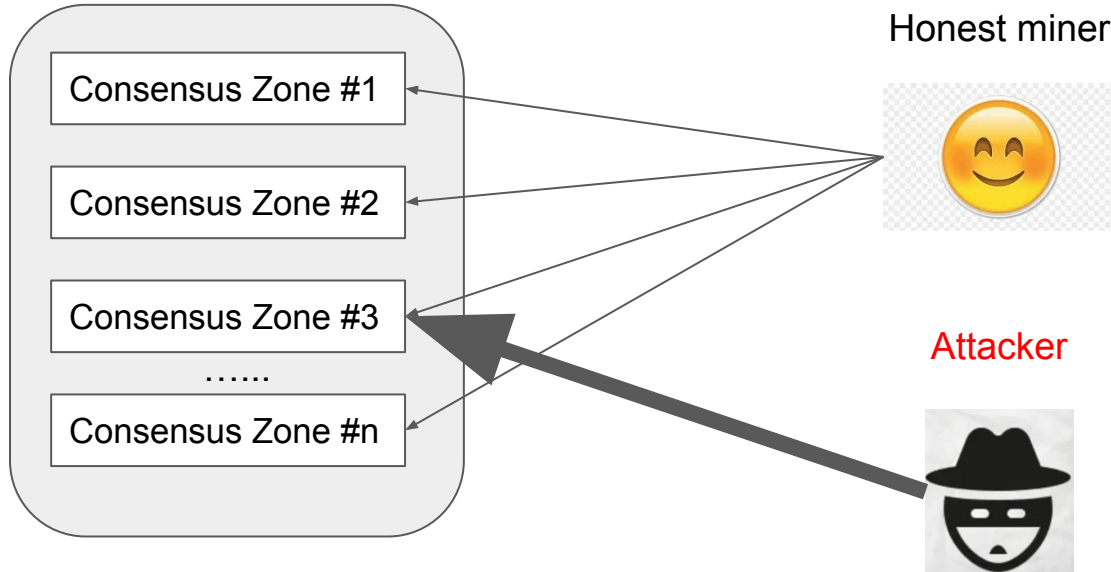


# Chu-ko-nu Mining

- Goal: solve security issue of sharding

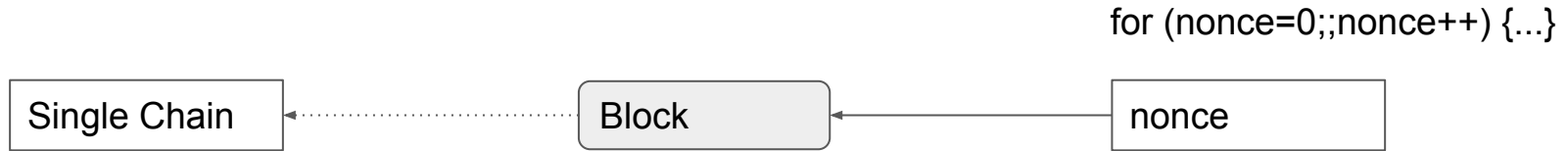


# Security Issue: Single-Zone Focused Attack



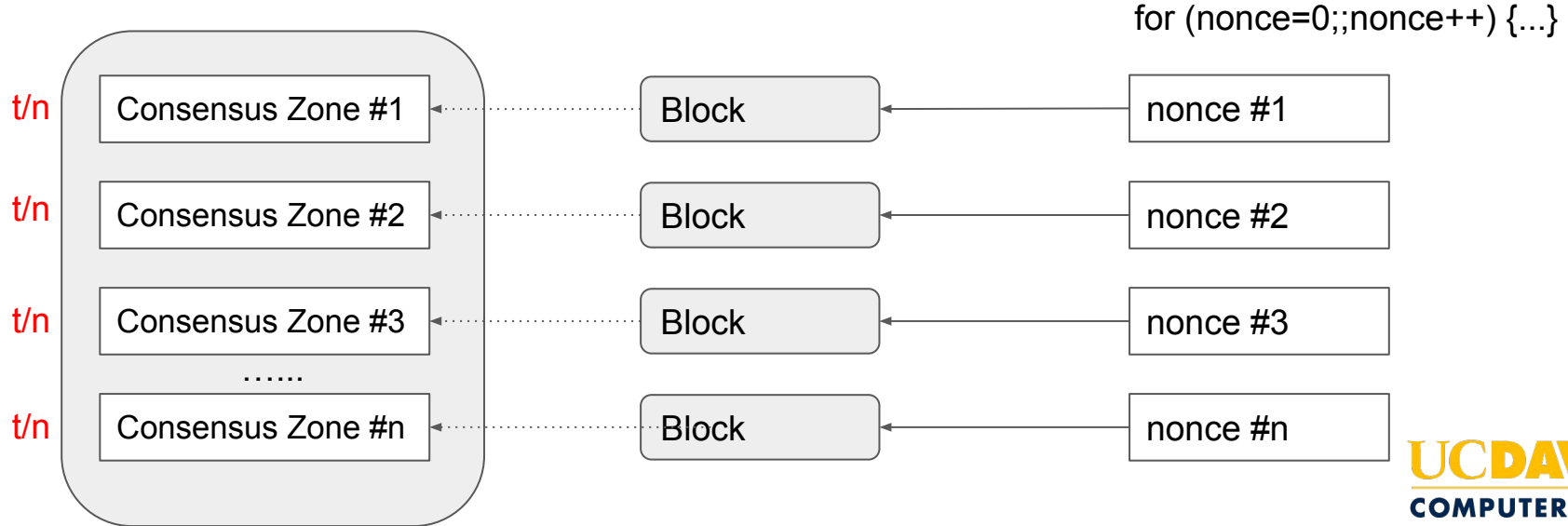
# Effective Mining Power

- Total Hashrate:  $t$  hash / sec
- Total Effective Mining Power:  $t$  hash / sec



# Effective Mining Power

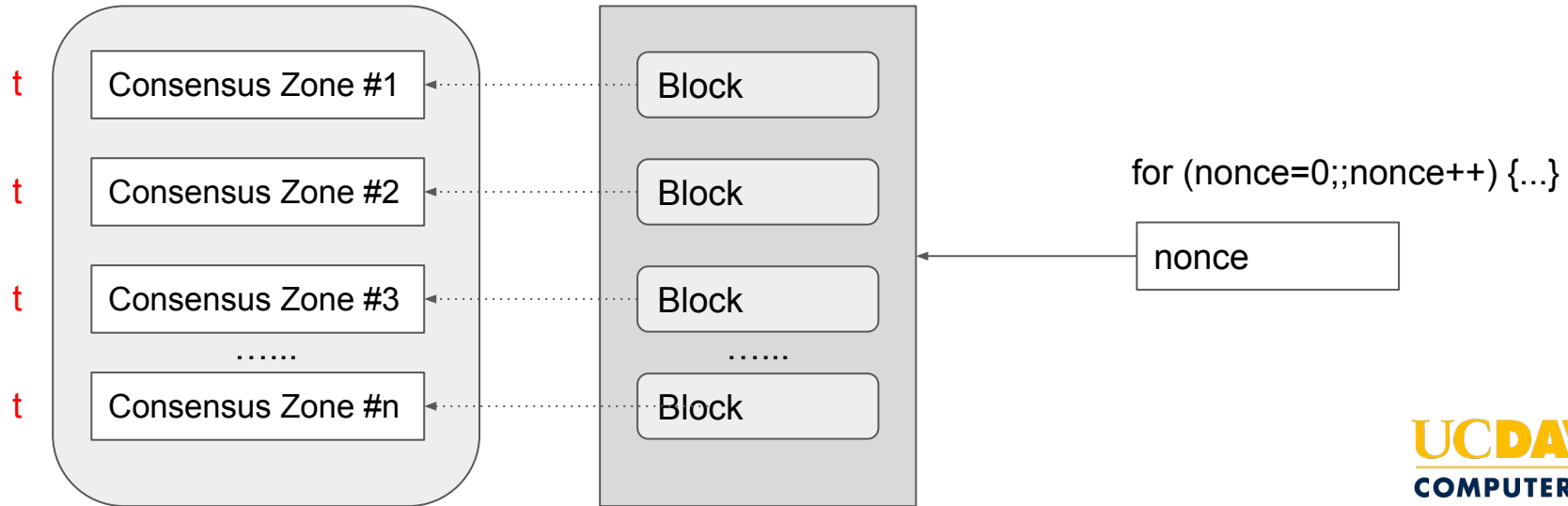
- Total Hashrate:  $t$  hash / sec
- Total Effective Mining Power:  $t$  hash / sec





# Chu-Ko-Nu Mining

- Total Hashrate:  $t$  hash / sec
- Total Effective Mining Power:  $t \times n$  hash / sec



# Experiment

Playback ERC20 historical  
payment transactions

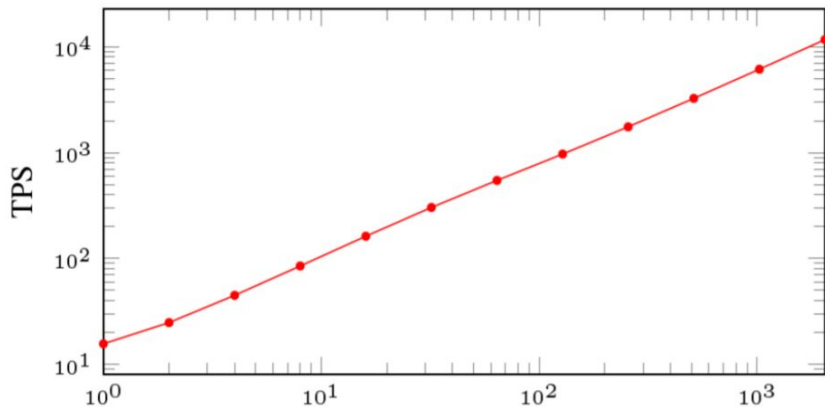
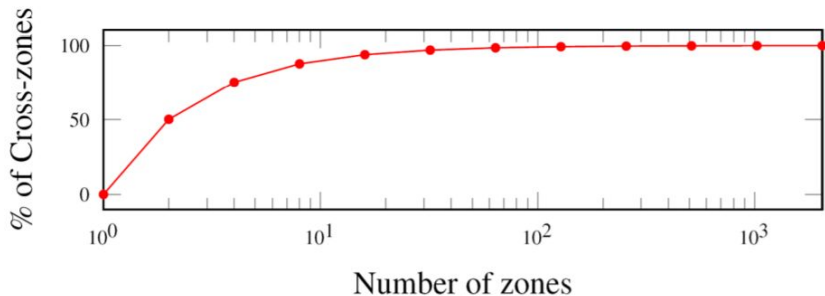
16.5 M Addresses

75.8 M Transactions

30Mbps per-node

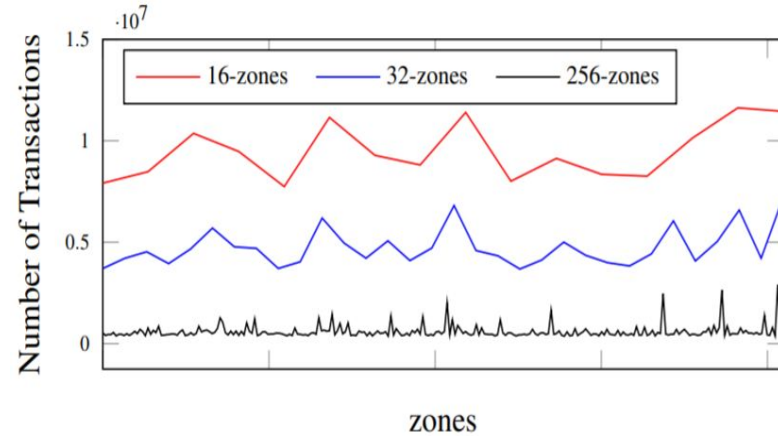
15.6 TPS per-zone

1 to 2048 zones



# Experiment

Transaction distribution across zones



Q & A

**what's the difference between UTXO and Acc./Balance?**

UTXO:  $T_1 T_2 T_3 \Rightarrow O_1 O_2$

A/B:  $A_1 B_1 - x \Rightarrow A_2 B_2 + x$

**Does invalid block will be recorded on the block(Merkle tree or real one block but tagged as invalid)?**

Yes, when the block is orphaned, the block will no longer be valid.

**Why the invalid block will be recorded?**

The network latency.

Orphaned. It only exists on those miner who was synchronized when the fork occurred.

**How does a transaction be validated and committed in a block?**

Each miner will attend to valid all the transaction.

**How does a BCB block be related to the block in other zones?**

The Merkle tree path and configuration on the BCB.

**Do zones need to synchronize? Or Ai could be updated very often and it will cause invalid and orphan block.**