

## ABS ALGORITHM FOR SOLVING A CLASS OF LINEAR DIOPHANTINE INEQUALITIES AND INTEGER LP PROBLEMS

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**ABSTRACT.** Using the recently developed ABS algorithm for solving linear Diophantine equations we introduce an algorithm for solving a system of  $m$  linear integer inequalities in  $n$  variables,  $m \leq n$ , with full rank coefficient matrix. We apply this result to solve linear integer programming problems with  $m \leq n$  inequalities.

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### 1. Introduction

Let  $A \in Z^{m,n}$ ,  $m \leq n$ , be a full row rank matrix and let  $b \in Z^m$ ,  $x \in Z^n$ . Consider the system of linear inequalities (a special case of the general linear inequality system, where  $m$  can be greater than  $n$ )

$$Ax \leq b, \quad x \in Z^n. \quad (1)$$

The ABS methods [1] are a class of direct iteration type methods that, in a finite number of iterations, either determine the general solution of a system of linear equations or establish its inconsistency. Basic results on ABS methods for solving a linear system of equations can be found in [2], see also the paper by Xia and Zhang [7]. For solving a linear Diophantine system, using the ABS methods, see [4], where a generalization is given of a method proposed by Egervary [3] for the case of homogeneous system.

Here we extend the approach in [4] to determine all integer points of the Diophantine inequality system (1). This result is used to solve a class of integer linear programming problems.

Some early developments (using the Huang algorithm within the ABS class) for solving certain linear inequality systems can be found [8,9].

Spedicato and Abaffy [6] have discussed the solution of the linear programming problem with constraints  $Ax \leq b$ . Their method is based on the LU implicit algorithm in the ABS class. Our approach is independent of the selection of a particular algorithm in the ABS class.

The following section is devoted to introducing an ABS algorithm to solve the linear Diophantine inequalities, and dealing with inequalities ILP via the same method as in ILP.

## 2. Solving certain linear Diophantine inequality system and integer programming problem

Consider the linear Diophantine inequalities system

$$Ax \leq b \quad (2)$$

where  $A = (a_1, \dots, a_m)^T \in Z^{m,n}$ ,  $m \leq n$ , and  $b \in Z^m$ . Suppose  $\text{rank}(A) = m$ . Our aim is to determine the general solution of (2) using the ABS algorithm. First we give the algorithm (see [10]) for solving

$$Ax \leq b, \quad x \in R^n. \quad (3)$$

The ABS algorithm for linear inequalities: let  $H_1$  be arbitrary nonsingular in  $R^{n,n}$ ,  $x_1$  be an arbitrary vector in  $R^n$ . For  $i = 1, 2, \dots, m$ , compute

- (1)  $p_i = H_i^T z_i$ , where  $z_i \in R^n$  is an arbitrary vector satisfying

$$a_i^T H_i^T z_i = a_i^T p_i > 0,$$

- (2)  $x_{i+1} = x_i - t_i p_i$ , where

$$t_i \geq (a_i^T x_i - b_i) / a_i^T p_i$$

- (3)  $H_{i+1} = H_i - \frac{H_i a_i w_i^T H_i}{w_i^T H_i a_i}$ , where  $w_i \in R^n$  is an arbitrary vector satisfying

$$w_i^T H_i a_i \neq 0.$$

Then  $x_{m+1}$  is a solution of the problem (3). This algorithm retains all properties of ABS methods which do not depend on the vector  $b$ .

From the above algorithm, we observe that the key point is to preserve  $a_i^T p_i > 0$ , which provides us with an important clue to solve (2). Because the Rosser's theorem (see [4]) can preserve  $a_i^T p_i = s_i^T z_i = \delta_i > 0$ , which is also the key point to the ABS algorithm for linear Diophantine inequalities.

Now we give the algorithm for linear Diophantine inequalities:

- (1) Choose  $x_1 \in Z^n$  arbitrary, and  $H_1 \in Z^{n,n}$  arbitrary and unimodular. Let  $i = 1$ ,  $r_1 = 0$ .
- (2) Compute  $\tau_i = a_i^T x_i - b_i$  and  $s_i = H_i a_i$ .

- (3) If  $(s_i = 0 \text{ and } \tau_i \leq 0)$  then let  $x_{i+1} = x_i$ ,  $H_{i+1} = H_i$ ,  $r_{i+1} = r_i$ , and go to step (7) (the  $i$ th inequality is redundant). If  $(s_i = 0 \text{ and } \tau_i > 0)$
- (4)  $\{s_i \neq 0\}$  Compute  $\delta_i = \gcd(s_i)$ . Compute the search direction  $p_i = H_i^T z_i$ , where  $z_i \in Z^n$ , is an arbitrary integer vector satisfying  $z_i^T H_i a_i = \delta_i$ . Compute

$$\alpha_i = \tau_i / \delta_i, \quad t_i \geq \alpha_i$$

where  $t_i \in Z$  and

$$x_{i+1} = x_i - t_i p_i.$$

- (5)  $\{\text{Updating } H_i\}$  Update  $H_i$  to  $H_{i+1}$  by

$$H_{i+1} = H_i - \frac{H_i a_i w_i^T H_i}{w_i^T H_i a_i}$$

where  $w_i \in Z^n$  is an arbitrary integer vector satisfying  $w_i^T s_i = \delta_i$ .

- (6) Let  $r_{i+1} = r_i + 1$ .
- (7) If  $i = m$  then Stop ( $x_{m+1}$  is a solution) else let  $i = i + 1$  and go to step (2).

Now let us give the follow similar theorems via the combination of the algorithms given by [4] and [10].

**Theorem 1.** Let  $A$  be full rank and suppose that the Diophantine system (2) is solvable. Consider the sequence of Abaffians generated by the basic ABS algorithm with the following parameter choices:

- (a)  $H_1$  is unimodular.
- (b) for  $i = 1, \dots, m$ ,  $w_i$  is such that  $w_i^T H_i a_i = \delta_i$ ,  $\delta_i = \gcd(H_i a_i)$ . Then the following properties are true:
- (c) the sequence of Abaffians generated by the algorithm is well-defined and consists of integer matrices.
- (d) if  $y_{i+1}$  is a special integer solution of the first  $i$  equations,  $x$  can be written in the form  $x = y_{i+1} + H_{i+1}^T q$  for some integer vector  $q$ .

*Proof.* It is easy to prove (c) by induction, using the ABS property that  $H_i a_i \neq 0$  for full rank matrices, Rosser's algorithm to define  $w_i$  and observing that  $H_i$  is updated by an integer correction.

To prove (d) we observe that, from general properties of linear systems, any solution  $x$  of the first  $i$  inequalities,  $i = 1, \dots, m$ , can be written as the sum of a special integer solution  $y_{i+1}$  and some solution  $x^*$  of the homogeneous systems  $Ax = 0$ . Let  $x$  be any integer solution of the first  $i$  inequalities. Then  $x = y_{i+1} + x^*$  implies  $x^*$  to be integer and uniquely defined. From ABS properties any solution  $x$  of the first  $i$  inequalities can be written in the form  $x = y_{i+1} + H_{i+1}^T q$ , for some  $q \in Z^n$ . If  $q \in Z^n$  and  $H_{i+1}$  have been determined according to the conditions of the Theorem, then  $x$  is an integer vector. It remains to show that our  $x$  can be obtained by selecting some  $q \in Z^n$ . Take  $q = (H_1^T)^{-1} x^*$  and

observe that  $q \in Z^n$  since  $H_1$  is unimodular. Now we have

$$\begin{aligned} x &= y_{i+1} + H_{i+1}^T (H_1^T)^{-1} x^* \\ &= y_{i+1} + (H_1^T - H_1^T W_i (W_i^T H_1 A_i)^{-T} A_i^T H_1^T) (H_1^T)^{-1} x^* \\ &= y_{i+1} + x^* \end{aligned}$$

since  $A_i^T x^* = 0$ ,  $x^*$  being a solution of the homogeneous equations.  $\square$

The following theorem provides an ABS characterization of the integer solvability of the general Diophantine linear inequalities. Now, consider the ILP

$$\max c^T x : Ax \leq b, \quad x \in Z^n. \quad (4)$$

where  $c \in Z^n$ ,  $b \in Z^m$ ,  $A \in Z^{m,n}$ ,  $m \leq n$ . Assume that the system  $Ax \leq b$  is integrally consistent. From the Theorem 3.1(d), we can get the representation of the general solution of the system (2) in the following

$$x = x_{m+1} + H_{m+1}^T q \in Z^n. \quad (5)$$

Using (5), then (4) is equivalent to the following unconstrained problem

$$\max (c^T x_{m+1} + c^T H_{m+1}^T q) : q \in Z^n. \quad (6)$$

If  $H_{m+1}c = 0$ , then  $x_{m+1}$  is an optimal solution to (4) (in fact,  $x = x_{m+1} + H_{m+1}^T q$ , for any  $q \in Z^n$ , is an optimal solution). Otherwise, (4) is integrally unbounded and hence has no solution.

From the above observation, the method we use to deal with (4) is easier to be done than the method by H. Esmaeili in [5].

### 3. Conclusion

In this paper we have introduced a class of ABS algorithms for linear Diophantine systems to solve linear inequalities and linear programming problems in the integer space where the number of inequalities is less than or equal to the number of variables. The possibility of extension of the ABS approach to the case of variables for either the real or integer case is evidently worthwhile investigating in future.

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