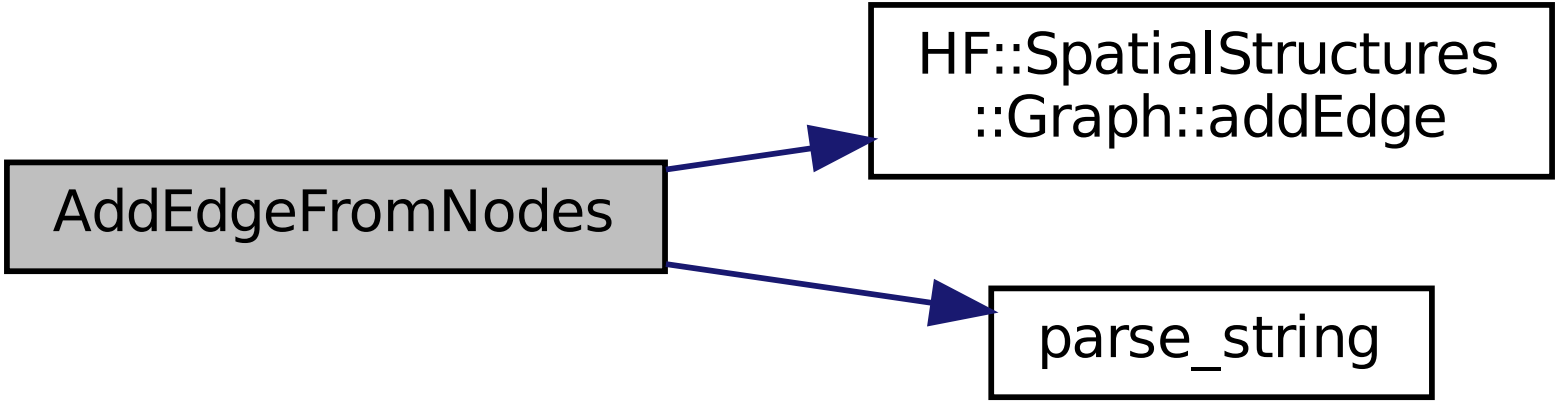
AddEdgeFromNodes
HF::SpatialStructures
::Graph::addEdge
parse_string