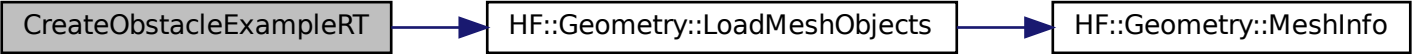


CreateObstacleExampleRT



```
graph LR; A[CreateObstacleExampleRT] --> B[HF::Geometry::LoadMeshObjects]; B --> C[HF::Geometry::MeshInfo];
```

HF::Geometry::LoadMeshObjects

HF::Geometry::MeshInfo