

nanort::TriangleMesh  
::BoundingBox



```
graph LR; A[nanort::TriangleMesh::BoundingBox] --> B[nanort::get_vertex_addr]
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'nanort::TriangleMesh' on the top line and '::BoundingBox' on the bottom line. The right box is white with a black border and contains the text 'nanort::get\_vertex\_addr'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

nanort::get\_vertex\_addr