

nanort::TriangleMesh  
::BoundingBox



```
graph LR; A[nanort::TriangleMesh::BoundingBox] --> B[nanort::get_vertex_addr]
```

A diagram showing a relationship between two components. On the left is a gray rectangular box containing the text 'nanort::TriangleMesh' and '::BoundingBox' on two lines. A dark blue arrow points from the right side of this box to the left side of a white rectangular box on the right. The white box contains the text 'nanort::get\_vertex\_addr'.

nanort::get\_vertex\_addr