

RotateMesh



```
graph LR; A[RotateMesh] --> B[HF::Geometry::MeshInfo::PerformRotation]
```

A diagram illustrating a function call. On the left, a gray rectangular box with a black border contains the text "RotateMesh". A blue arrow points from the right side of this box to the left side of a larger white rectangular box with a black border on the right. This second box contains the text "HF::Geometry::MeshInfo" on the top line and "::PerformRotation" on the bottom line.

HF::Geometry::MeshInfo
::PerformRotation