

HF::RayTracer::NanoRTRay  
Tracer::NanoRTRayTracer

GetVertsAndTris

HF::Geometry::MeshInfo  
::GetIndexPointer



```
graph LR; A[HF::RayTracer::NanoRTRayTracer::NanoRTRayTracer] --> C[HF::Geometry::MeshInfo::GetIndexPointer]; B[GetVertsAndTris] --> C;
```