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CSE 360

4/1/2016

Backlog

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| Story | Status | Participants | Sprint | Comments |
| User Stories | Ongoing | Aaron | 1 |  |
| Use Case Diagram | Ongoing | Armaan | 1 |  |
| Github | Ongoing | Nathaniel | 1 |  |
| Backlog | Ongoing | Andrew | 1 |  |
| Week 2-3 Documentation | Planned |  | 2 |  |
| Week 2-3 Unit Tests | Planned |  | 2 |  |
| Week 2-3 Working Code | Planned |  | 2 |  |
| As a Player, I want to create a new game against the AI Opponent with X dice\* | Planned | Group | 2 | Starts a new game, X dice per player |
| As the Computer, I want to compute the random dice rolls for the Player with N dice and AI Opponent with M dice | Planned | Group | 2 | Initialize each round by creating each players set of dice, each players dice count may vary |
| As a Player or AI Opponent, I want to view my own dice | Planned | Group | 2 |  |
| As the Computer, I want to control the AI Opponent | Planned | Group | 2 | Control will ensure the AI Opponent to be blind to the Player's dice |
| As a Player or AI Opponent, I want to choose a bet statement | Planned | Group | 2 | Ex: Player has 2 fours, AI Opp has 3 fours, bid statement may be 4 fours |
| As a player, I want to call the bid, so that both players must reveal their dice and compare\* | Planned | Group | 2 | This will signal the end of a round |
| As the computer, I want to remove dice from either the player or the AI Opponent, so that the game can move towards an end\* | Planned | Group | 2 | After the end or a round, the winner is determined, and the loser loses a die |
| As the Computer, I want to record game statistics | Planned | Group | 2 | After each round win/loss per player |
| Week 4 Documentation | Planned |  | 3 |  |
| Week 4 Unit Tests | Planned |  | 3 |  |
| Week 4 Working Code | Planned |  | 3 |  |
| As the computer or player, I want to guess the number of dice that were rolled, so that the opponent can call or refuse to call\* | Planned | Group | 3 | Probably the hardest part is getting the AI to guess “likely” situations or bluff |

\*Revised stories