



subtractive mixture models

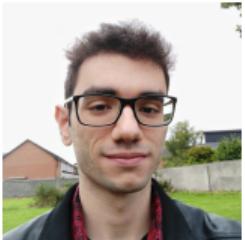
representation, learning & inference

antonio vergari (he/him)

 @nolovedeeplearning

15th July 2025 - ELLIS Cambridge ML Summer School

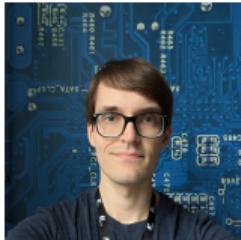
thanks to...



Lorenzo Loconte
U of Edinburgh



Lena Zellinger
U of Edinburgh



Aleksanteri Sladek
Aalto U



Gennaro Gala
TU Eindhoven



Adrian Javaloy
U of Edinburgh

and moar...

april

april-tools.github.io

april

*autonomous &
provably
reliable
intelligent
learners*

april

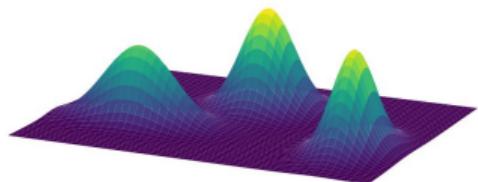
*about
probabilities
integrals &
logic*

april

*april is
probably a
recursive
identifier of a
lab*

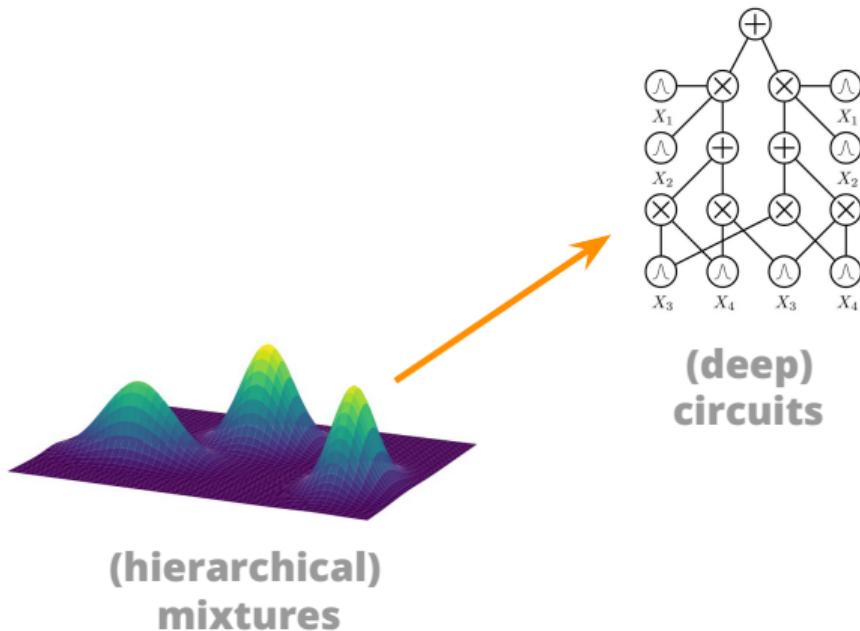
today's topic...

swiss-army knife of prob ML

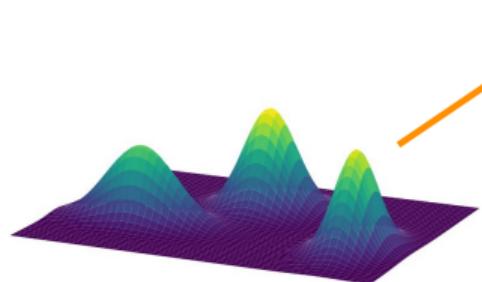


(hierarchical)
mixtures

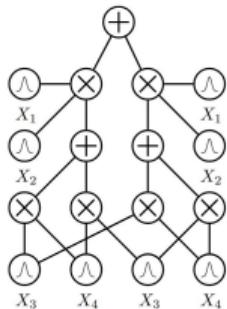
generalizing them as computational graphs



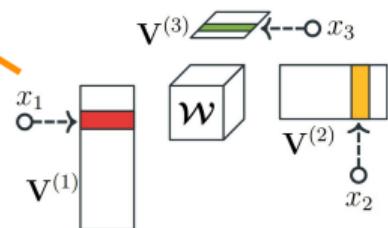
a single formalism for many models



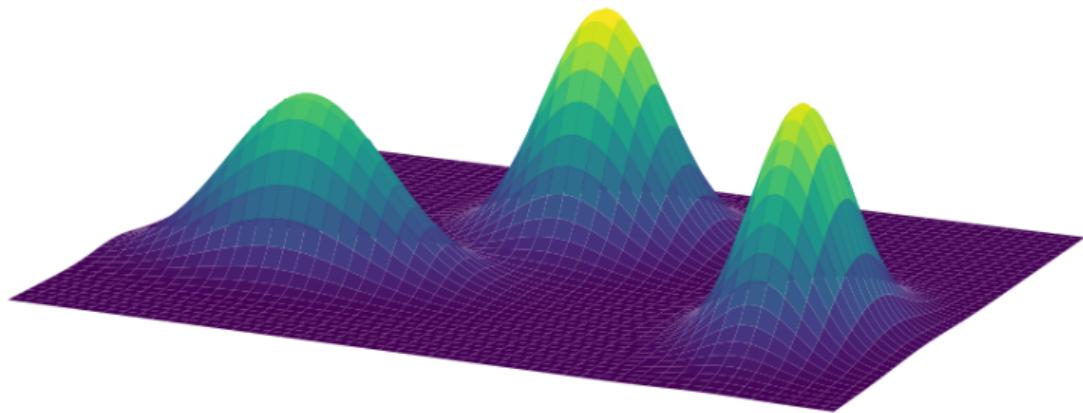
(hierarchical)
mixtures



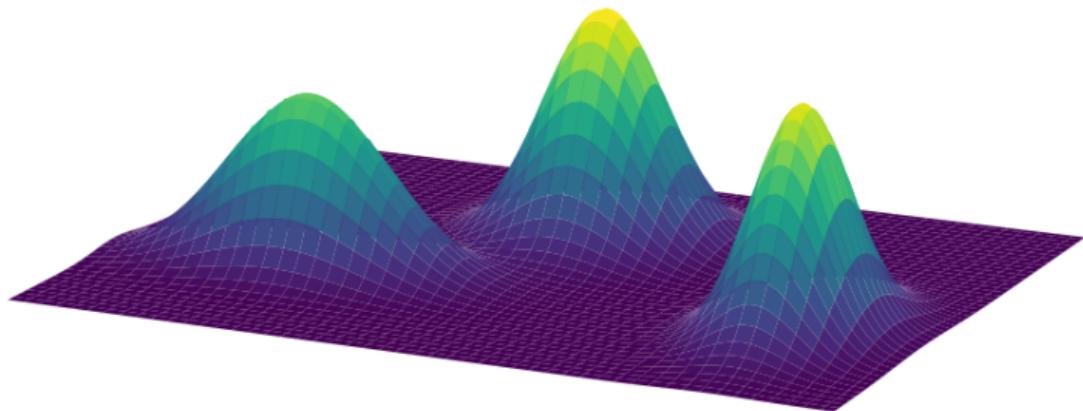
(deep)
circuits



(hierarchical)
tensor factorizations



who knows mixture models?



who loves mixture models?

Hierarchical Gaussian Mixture Model Splatting for Efficient and Part Controllable 3D Generation

Qitong Yang, Mingtao Feng, Zijie Wu, Weisheng Dong, Fangfang Wu, Yaonan Wang, Ajmal Mian;
Proceedings of the Computer Vision and Pattern Recognition Conference (CVPR), 2025, pp.
11104-11114

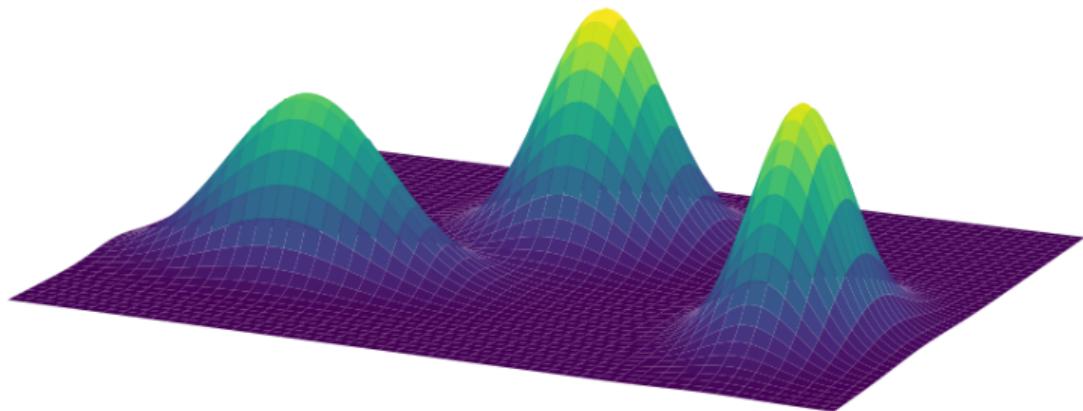
Inversion of nitrogen and phosphorus
contents in cotton leaves based on the
Gaussian mixture model and differences
in hyperspectral features of UAV

Lei Peng  , Hui-Nan Xin  , Cai-Xia Lv  , Na Li  , Yong-Fu Li  , Qing-Long Geng  ,
Shu-Huang Chen  , Ning Lai 

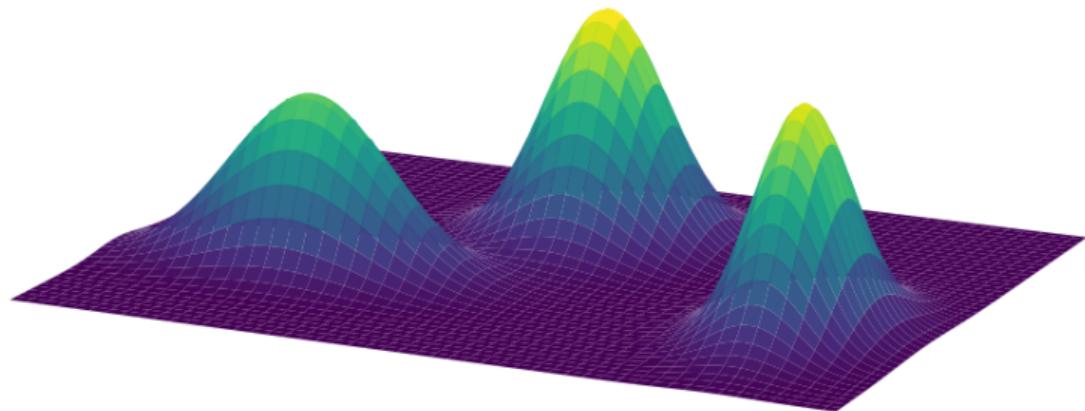
Gaussian Mixture Flow Matching Models

Hansheng Chen¹ Kai Zhang² Hao Tan² Zexiang Xu³ Fujun Luan²
Leonidas Guibas¹ Gordon Wetzstein¹ Sai Bi²

mixture models are everywhere
(still in 2025)



$$c(\mathbf{X}) = \sum_{i=1}^K w_i c_i(\mathbf{X}), \quad \text{with} \quad w_i \geq 0, \quad \sum_{i=1}^K w_i = 1$$



$$c(\mathbf{X}) = \sum_{i=1}^K w_i c_i(\mathbf{X}), \quad \text{with } w_i \geq 0, \quad \sum_{i=1}^K w_i = 1$$

$$\int \sum_i w_i p_i(\mathbf{x}) d\mathbf{x} = \sum_i w_i \int p_i(\mathbf{x}) d\mathbf{x}$$

mixture models can enable tractable inference
(if components are tractable, e.g., for marginals)

Hierarchical Decompositional Mixtures of Variational Autoencoders

Ping Liang Tan^{1,2} Robert Peharz¹

Mixtures of Laplace Approximations
for Improved *Post-Hoc* Uncertainty in Deep Learning

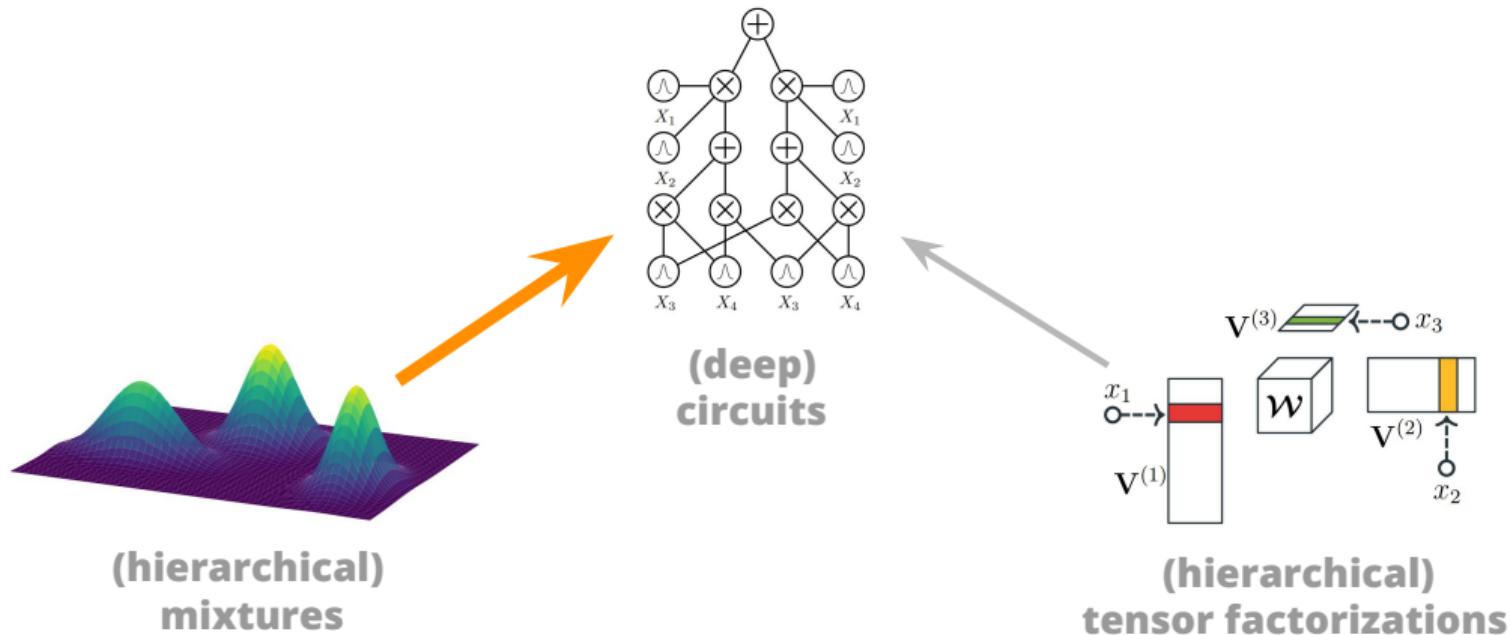
Runa Eschenhagen^{*†} Erik Daxberger^{*,m} Philipp Hennig^{*,m} Agustinus Kristiadi[†]

Efficient Mixture Learning in Black-Box Variational Inference

Alexandra Hotti^{*1,2,3} Oskar Kviman^{*1,2} Ricky Molén^{1,2} Víctor Elvira⁴ Jens Lagergren^{1,2}

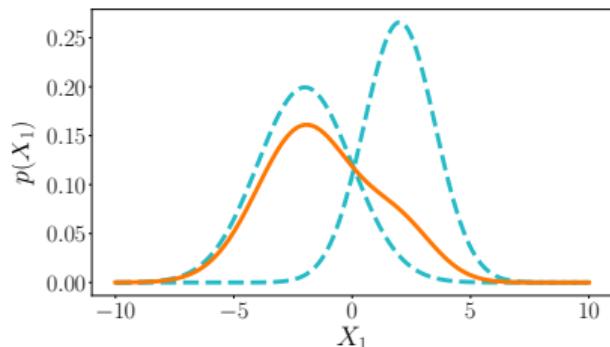
***mixture models can enable tractable inference
(even in larger approximate inference pipelines)***

compile mixtures into circuits...



GMMs

as computational graphs

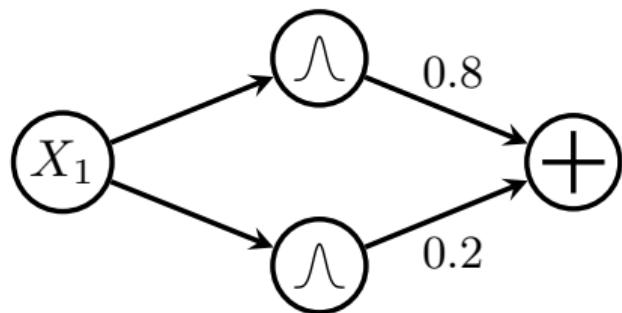


$$p(X_1) = w_1 \cdot p_1(X_1) + w_2 \cdot p_2(X_1)$$

⇒ translating inference to data structures...

GMMs

as computational graphs

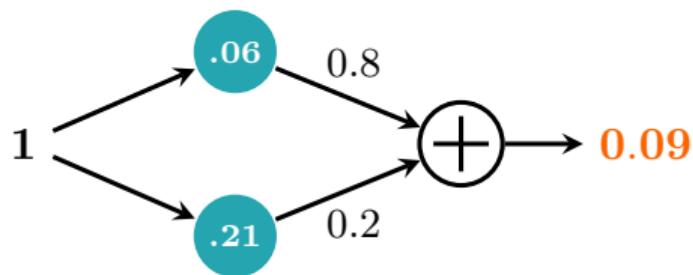


$$p(X_1) = 0.2 \cdot p_1(X_1) + 0.8 \cdot p_2(X_1)$$

⇒ ...e.g., as a weighted sum unit over Gaussian input distributions

GMMS

as computational graphs

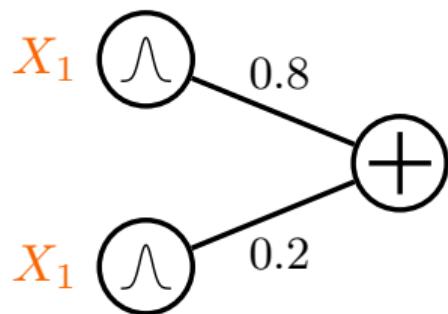


$$p(X_1 = 1) = 0.2 \cdot p_1(X_1 = 1) + 0.8 \cdot p_2(X_1 = 1)$$

⇒ inference = feedforward evaluation

GMMs

as computational graphs



A simplified notation:

- ⇒ **scopes** attached to inputs
- ⇒ edge directions omitted

wait...!

how do we learn them?

wait...!

how do we learn them?

⇒ *by maximizing the (log-)likelihood*

which parameters?

how to reparameterize mixtures/circuits

Input distributions.

Sum unit parameters.

which parameters?

how to reparameterize mixtures/circuits

Input distributions. Each input can be a different parametric distribution

⇒ *Bernoullis, Categoricals, Gaussians, exponential families, small NNs, ...*

Sum unit parameters.

which parameters?

how to reparameterize mixtures/circuits

Input distributions. Each input can be a different parametric distribution

Sum unit parameters. Enforce them to be non-negative, i.e., $w_i \geq 0$ but unnormalized

$$w_i = \exp(\alpha_i), \quad \alpha_i \in \mathbb{R}, \quad i = 1, \dots, K$$

and renormalize the **negative log likelihood** loss

$$\min_{\theta} - \left(\sum_{i=1}^N \log \tilde{p}_{\theta}(\mathbf{x}^{(i)}) - \log \int \tilde{p}_{\theta}(\mathbf{x}^{(i)}) d\mathbf{X} \right)$$

or just renormalize the weights, i.e., $\sum_i w_i = 1$

$$\mathbf{w} = \text{softmax}(\boldsymbol{\alpha}), \quad \boldsymbol{\alpha} \in \mathbb{R}^K$$

wait...!

how do we learn them?

⇒ *by maximizing the (log-)likelihood*

wait...!

how do we *learn them*?

⇒ *by maximizing the (log-)likelihood*

just SGD your way as usual!

⇒ *or any other gradient-based optimizer*



learning & reasoning with circuits in pytorch

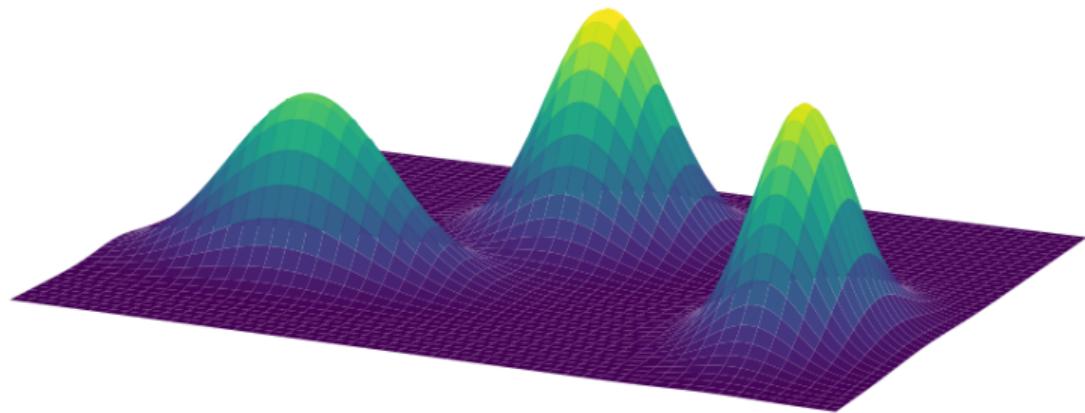
github.com/april-tools/cirkit

The screenshot shows a GitHub repository page for 'april-tools / cirkit'. The 'Code' tab is selected. A specific notebook file, 'cirkit / notebooks / learning-a-gaussian-mixture-model.ipynb', is open. The notebook title is 'Learning a Gaussian Mixture Model'. The content of the notebook discusses creating a symbolic circuit with `cirkit` to create a simple Gaussian mixture model, compiling it into a regular Pytorch model, and learning cluster assignments using Adam. It notes that this is an illustrative example for building symbolic circuits manually and that there are better ways of fitting Gaussian mixture models.



a notebook on learning GMMS as circuits

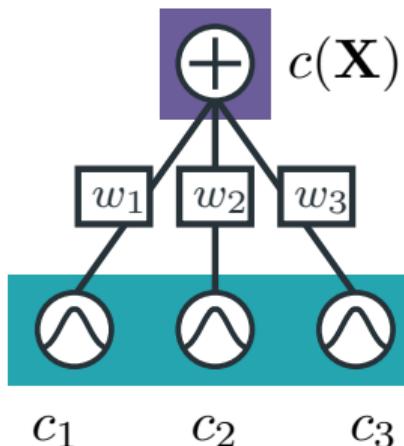
[https://github.com/april-tools/cirkit/blob/main/notebooks/
learning-a-gaussian-mixture-model.ipynb](https://github.com/april-tools/cirkit/blob/main/notebooks/learning-a-gaussian-mixture-model.ipynb)



$$c(\mathbf{X}) = \sum_{i=1}^K w_i c_i(\mathbf{X}), \quad \text{with } w_i \geq 0, \quad \sum_{i=1}^K w_i = 1$$

additive MMs

are so cool!



easily represented as shallow PCs

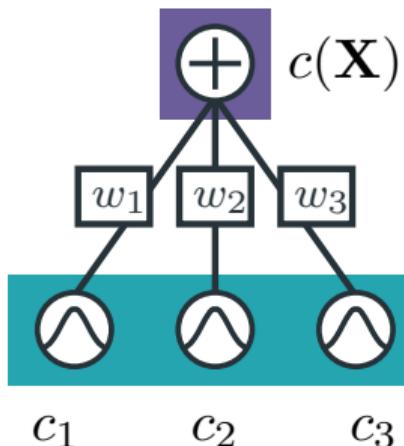
these are *monotonic* PCs

if marginals/conditionals are tractable for the components, they are tractable for the MM

they are *universal approximators*...

additive MMs

are so cool!



easily represented as shallow PCs

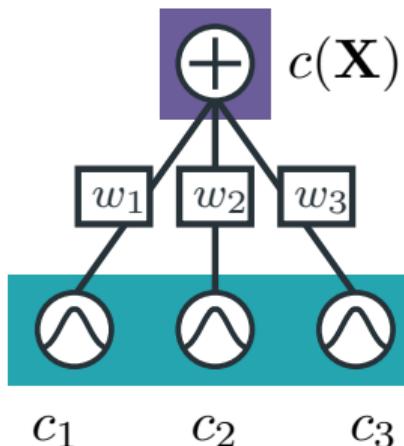
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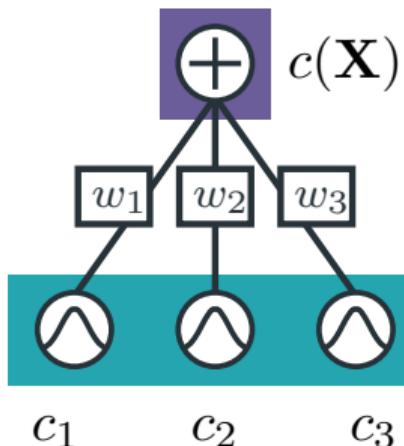
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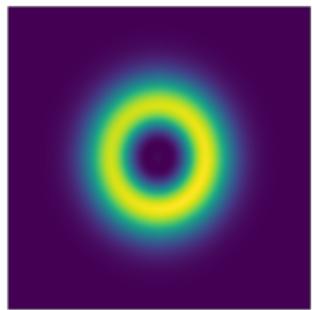
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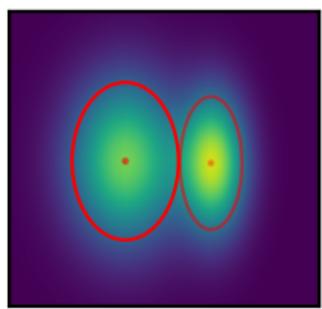
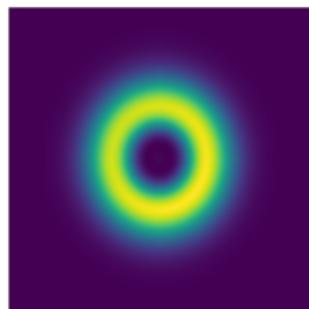
if marginals/conditionals are tractable for the components, they are tractable for the MM

they are **universal approximators**...

however...

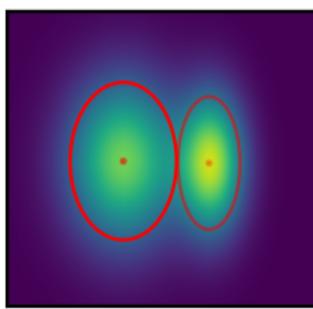
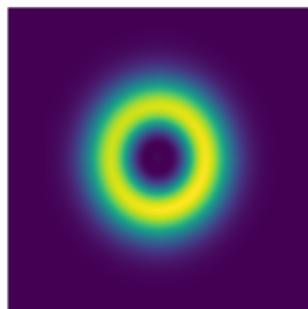


however...

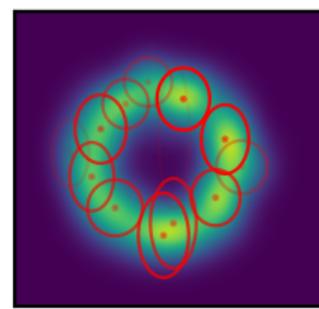


GMM ($K = 2$)

however...

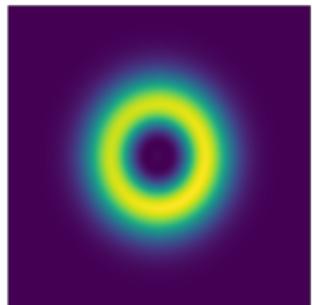


GMM ($K = 2$)

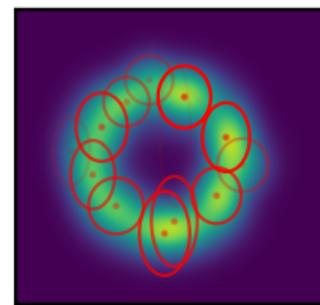


GMM ($K = 16$)

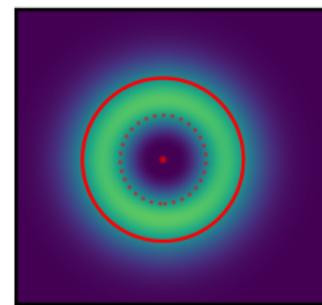
however...



GMM ($K = 2$)



GMM ($K = 16$)

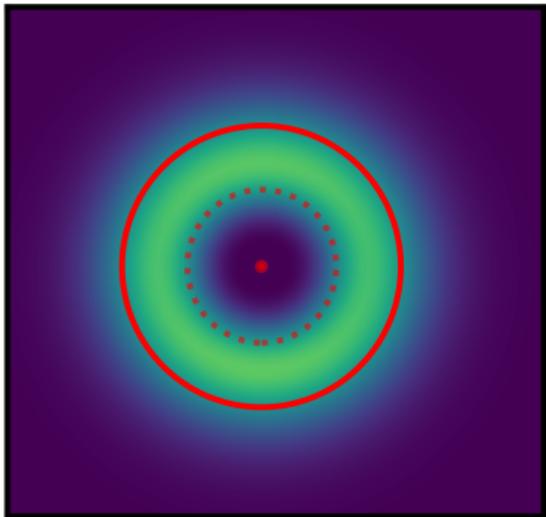


nGMM² ($K = 2$)

spoiler

**shallow mixtures
with negative parameters
can be *exponentially more compact* than
deep ones with positive parameters**

subtractive MMs



also called negative/signed/**subtractive** MMs

⇒ or **non-monotonic** circuits,...

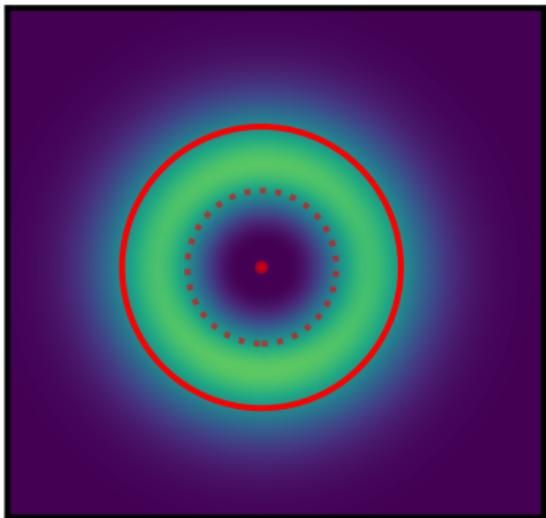
issue: how to preserve non-negative outputs?

well understood for simple parametric forms

e.g., Weibulls, Gaussians

⇒ constraints on variance, mean

subtractive MMs



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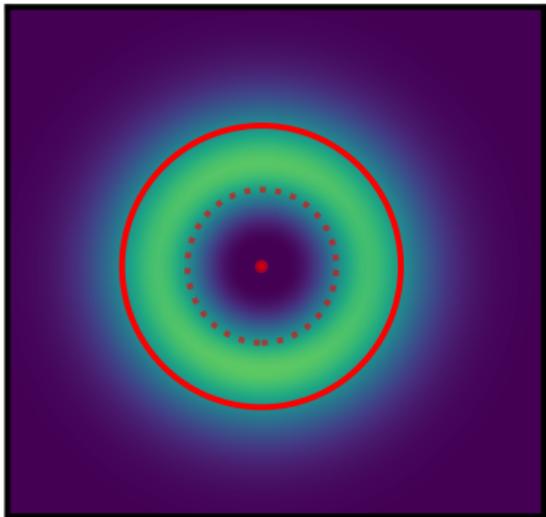
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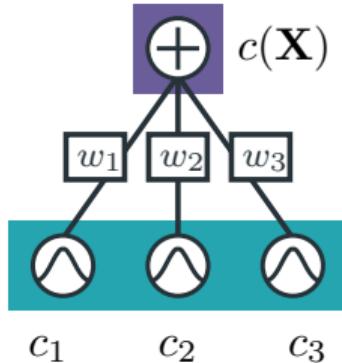
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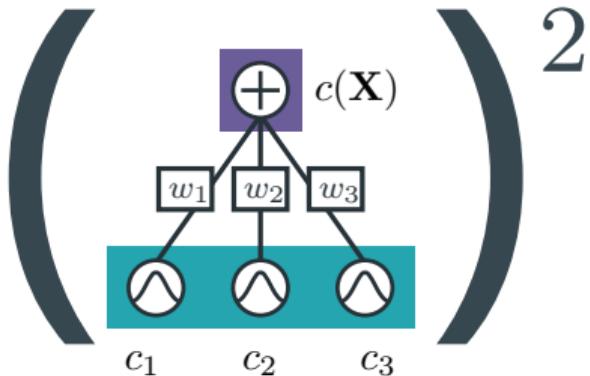
subtractive MMs as circuits



a **non-monotonic** smooth and (structured) decomposable circuit
⇒ possibly with negative outputs

$$c(\mathbf{X}) = \sum_{i=1}^K w_i c_i(\mathbf{X}), \quad w_i \in \mathbb{R},$$

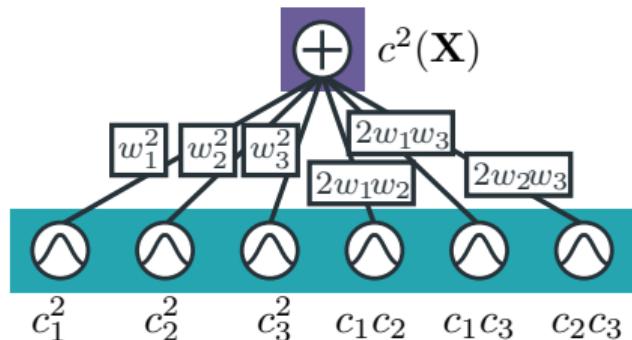
squaring shallow MMs



$$c^2(\mathbf{X}) = \left(\sum_{i=1}^K w_i c_i(\mathbf{X}) \right)^2$$

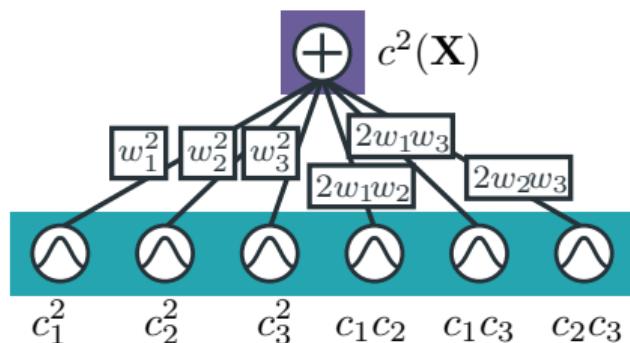
⇒ ensure non-negative output

squaring shallow MMs



$$\begin{aligned} c^2(\mathbf{X}) &= \left(\sum_{i=1}^K w_i c_i(\mathbf{X}) \right)^2 \\ &= \sum_{i=1}^K \sum_{j=1}^K w_i w_j c_i(\mathbf{X}) c_j(\mathbf{X}) \end{aligned}$$

squaring shallow MMs

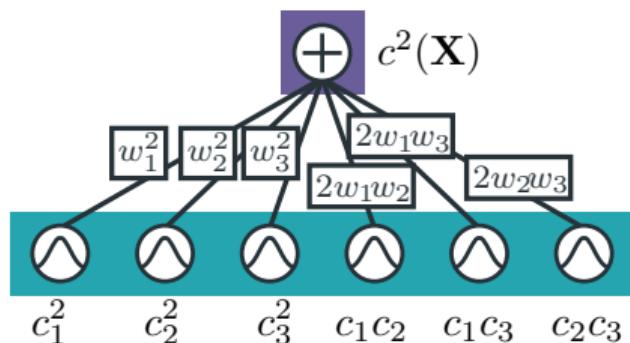


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still a smooth and (str) decomposable PC with $\mathcal{O}(K^2)$ components!

\Rightarrow but still $\mathcal{O}(K)$ parameters

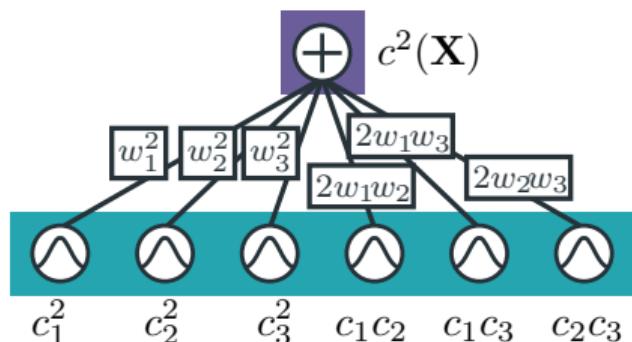
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how to **renormalize?**

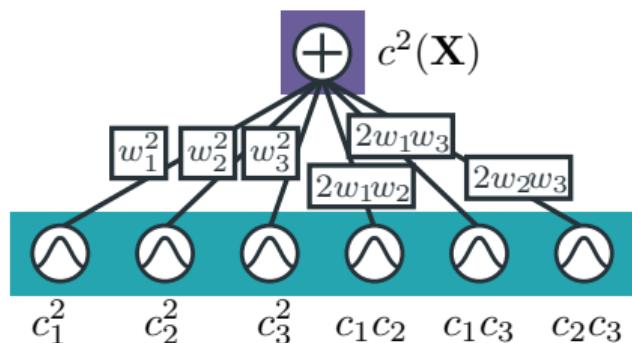
squaring shallow MMs



$$\begin{aligned} c^2(\mathbf{X}) &= \left(\sum_{i=1}^K w_i c_i(\mathbf{X}) \right)^2 \\ &= \sum_{i=1}^K \sum_{j=1}^K w_i w_j c_i(\mathbf{X}) c_j(\mathbf{X}) \end{aligned}$$

to **renormalize**, we have to compute $\sum_i \sum_j w_i w_j \int c_i(\mathbf{x}) c_j(\mathbf{x}) d\mathbf{x}$

squaring shallow MMs



$$\begin{aligned} c^2(\mathbf{X}) &= \left(\sum_{i=1}^K w_i c_i(\mathbf{X}) \right)^2 \\ &= \sum_{i=1}^K \sum_{j=1}^K w_i w_j c_i(\mathbf{X}) c_j(\mathbf{X}) \end{aligned}$$

to **renormalize**, we have to compute $\sum_i \sum_j w_i w_j \int c_i(\mathbf{x}) c_j(\mathbf{x}) d\mathbf{x}$
⇒ or we pick c_i, c_j to be **orthonormal**...!

EigenVI: score-based variational inference with orthogonal function expansions

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Lawrence K. Saul
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orthonormal squared mixtures for VI

wait...!

how do we learn them?

wait...!

how do we learn them?

⇒ *by maximizing the (log-)likelihood*

which parameters?

how to reparameterize non-monotonic mixtures/circuits

Input functions.

Sum unit parameters.

which parameters?

how to reparameterize non-monotonic mixtures/circuits

Input functions. Each input can be a different parametric *function*

⇒ *Bernoullis, Categoricals, Gaussians, polynomials, small NNs, ...*

Sum unit parameters.

which parameters?

how to reparameterize non-monotonic mixtures/circuits

Input functions. Each input can be a different parametric *function*

Sum unit parameters. They can be negative, i.e., $w_i \in \mathbb{R}$ and we need to renormalize the ***negative log likelihood*** loss after squaring

$$\min_{\theta} - \left(\sum_{i=1}^N 2 \log c_{\theta}(\mathbf{x}^{(i)}) - \log \int c_{\theta}^2(\mathbf{x}^{(i)}) d\mathbf{X} \right)$$

wait...!

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wait...!

how do we *learn them*?

⇒ *by maximizing the (log-)likelihood*

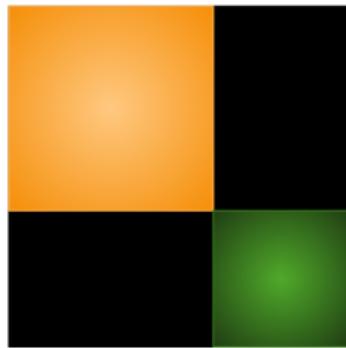
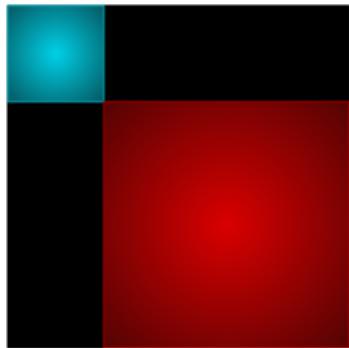
just SGD your way as usual!

⇒ *or any other gradient-based optimizer*

what about **deep** mixtures/circuits?

GMMs

as computational graphs

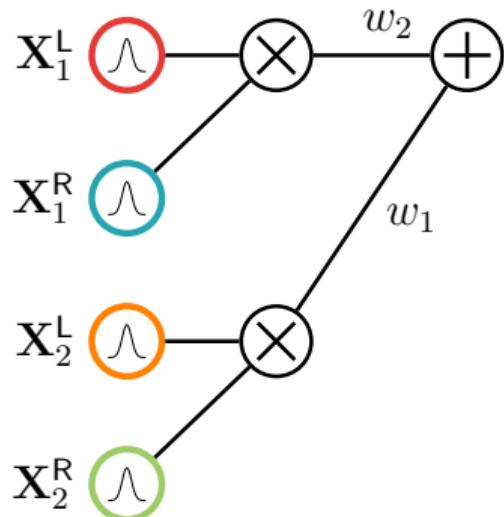


$$p(\mathbf{X}) = w_1 \cdot p_1(\mathbf{X}') \cdot p_1(\mathbf{X}'') + \\ w_2 \cdot p_2(\mathbf{X}''') \cdot p_2(\mathbf{X}''')$$

⇒ local factorizations...

GMMs

as computational graphs



$$p(\mathbf{X}) = w_1 \cdot p_1(\mathbf{X}') \cdot p_1(\mathbf{X}'') + \\ w_2 \cdot p_2(\mathbf{X}''') \cdot p_2(\mathbf{X}''')$$

⇒ ...are product units

probabilistic circuits (PCs)

a grammar for tractable computational graphs

I. A simple tractable function is a circuit

⇒ e.g., a multivariate Gaussian or small
neural network



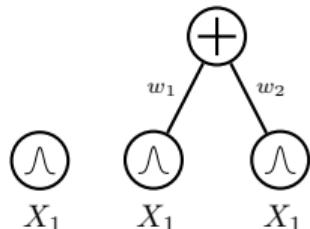
X_1

probabilistic circuits (PCs)

a grammar for tractable computational graphs

I. A simple tractable function is a circuit

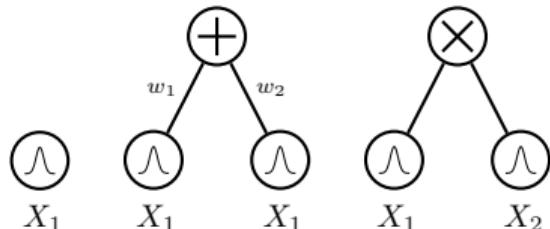
II. A weighted combination of circuits is a circuit



probabilistic circuits (PCs)

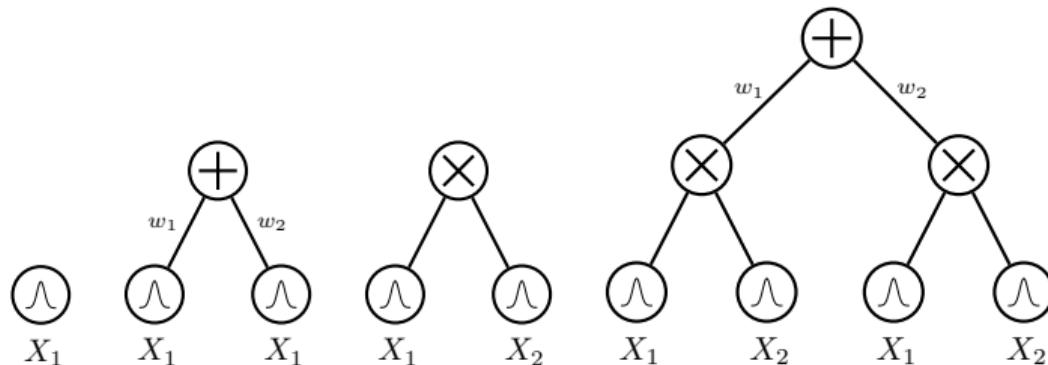
a grammar for tractable computational graphs

- I. A simple tractable function is a circuit
- II. A weighted combination of circuits is a circuit
- III. A product of circuits is a circuit



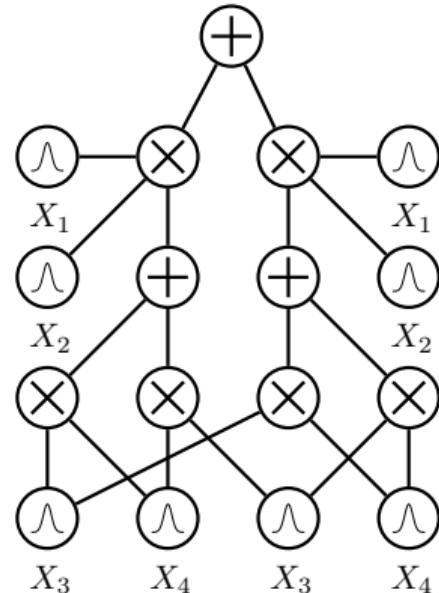
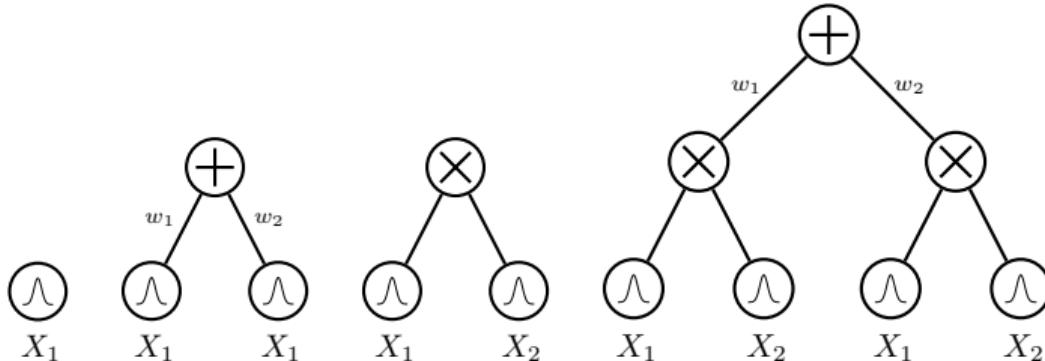
probabilistic circuits (PCs)

a grammar for tractable computational graphs



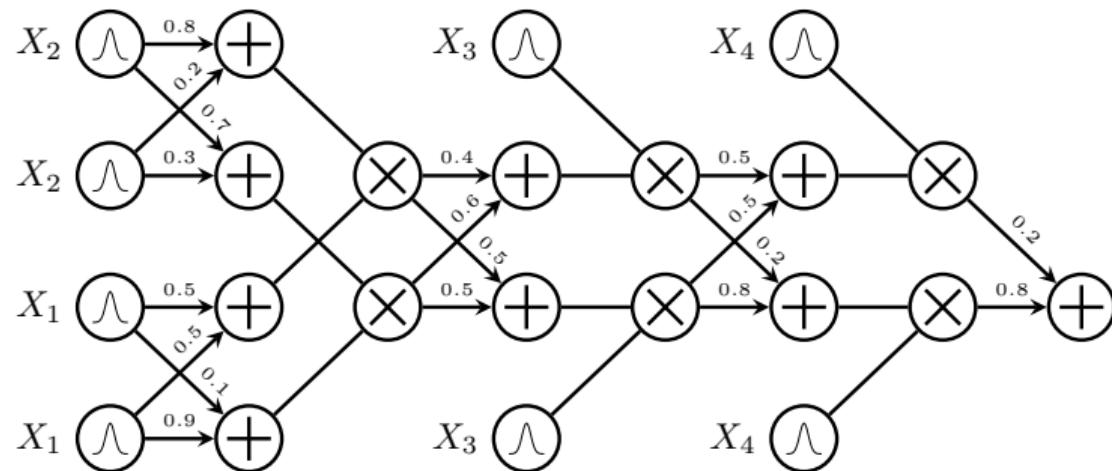
probabilistic circuits (PCs)

a grammar for tractable computational graphs



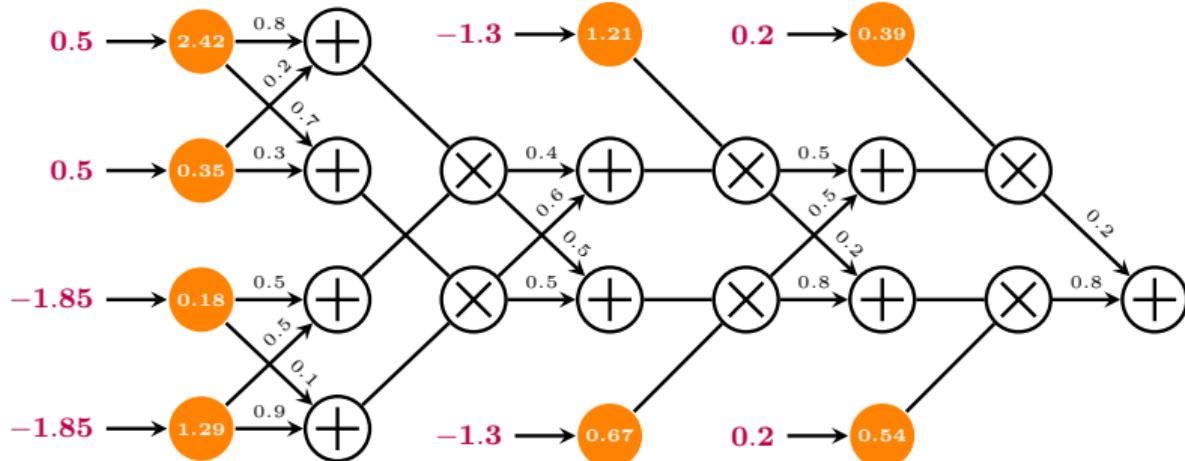
probabilistic queries = **feedforward** evaluation

$$p(X_1 = -1.85, X_2 = 0.5, X_3 = -1.3, X_4 = 0.2)$$



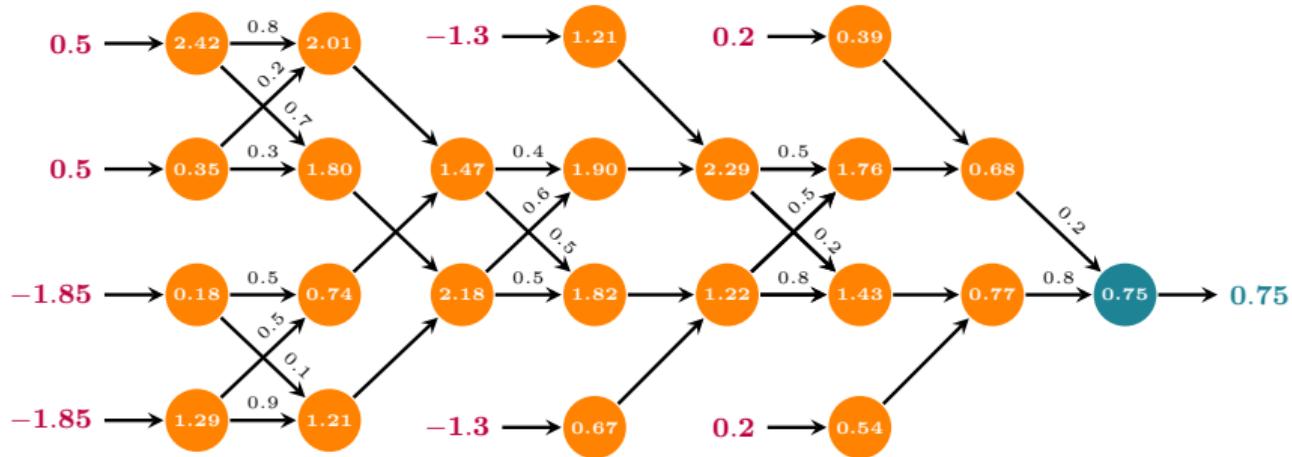
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probabilistic queries = **feedforward** evaluation

$$p(X_1 = -1.85, X_2 = 0.5, X_3 = -1.3, X_4 = 0.2) = 0.75$$



probabilistic circuits (PCs)

a tensorized definition

- I. A set of tractable functions is a circuit layer



probabilistic circuits (PCs)

a tensorized definition

- I. A set of tractable functions is a circuit layer
- II. A linear projection of a layer is a circuit layer

$$c(\mathbf{x}) = \mathbf{W}l(\mathbf{x})$$



probabilistic circuits (PCs)

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$$c(\mathbf{x}) = \mathbf{l}(\mathbf{x}) \odot \mathbf{r}(\mathbf{x}) \quad // \text{ Hadamard}$$



probabilistic circuits (PCs)

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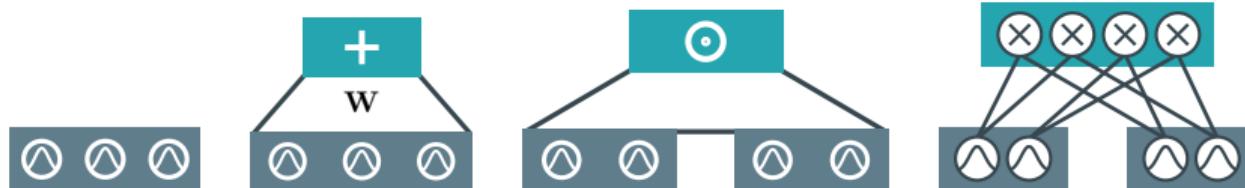


probabilistic circuits (PCs)

a tensorized definition

- I. A set of tractable functions is a circuit layer
- II. A linear projection of a layer is a circuit layer
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$$c(\mathbf{x}) = \text{vec}(\mathbf{l}(\mathbf{x})\mathbf{r}(\mathbf{x})^\top) \quad // \text{ Kronecker}$$

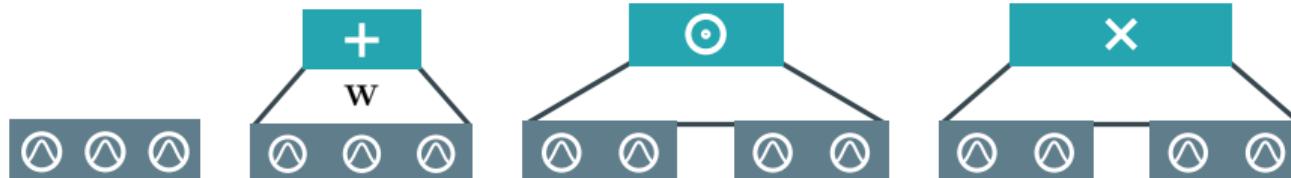


probabilistic circuits (PCs)

a tensorized definition

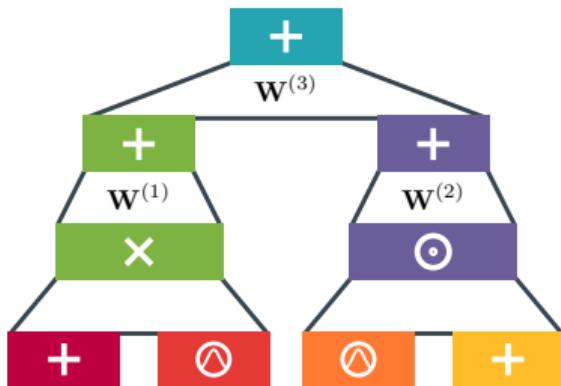
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probabilistic circuits (PCs)

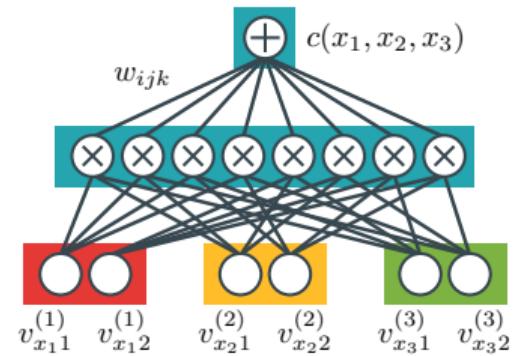
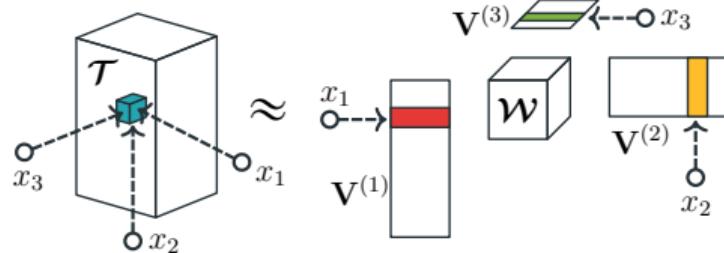
a tensorized definition



- I. A set of tractable functions is a circuit layer
 - II. A linear projection of a layer is a circuit layer
 - III. The product of two layers is a circuit layer
- stack layers to build a deep circuit!**

tensor factorizations

as circuits



Loconte et al., "What is the Relationship between Tensor Factorizations and Circuits (and How Can We Exploit it)?", TMLR, 2025



learning & reasoning with circuits in pytorch

github.com/april-tools/cirkit



The screenshot shows a GitHub repository page for 'april-tools/cirkit'. The 'Code' tab is selected, and the file 'cirkit/notebooks/learning-a-circuit.ipynb' is open. The notebook title is 'Learning and Evaluating a Probabilistic Circuit'. The content describes instantiating, learning, and evaluating a probabilistic circuit for MNIST images using PyTorch. A commit by 'adrianjav' is visible, fixing relative links and TOC. The notebook has 416 lines and 416 loc, and is 15.2 KB in size. There are options to preview, code blame, or raw view the file.

a notebook on learning a deep circuit on MNIST

[https://github.com/april-tools/cirkit/blob/main/notebooks/
learning-a-circuit.ipynb](https://github.com/april-tools/cirkit/blob/main/notebooks/learning-a-circuit.ipynb)

A screenshot of a GitHub commit page. The commit message is "loreloc updated notebooks with respect to API changes". It was made 2 days ago with commit hash e3e7e80. Below the message, there are tabs for "Preview", "Code", and "Blame", with "Preview" selected. It shows 1082 lines (1082 loc) and 793 KB. There are buttons for "Raw", "Copy", and "Download".



Notebook on Region Graphs and Sum Product Layers

Goals

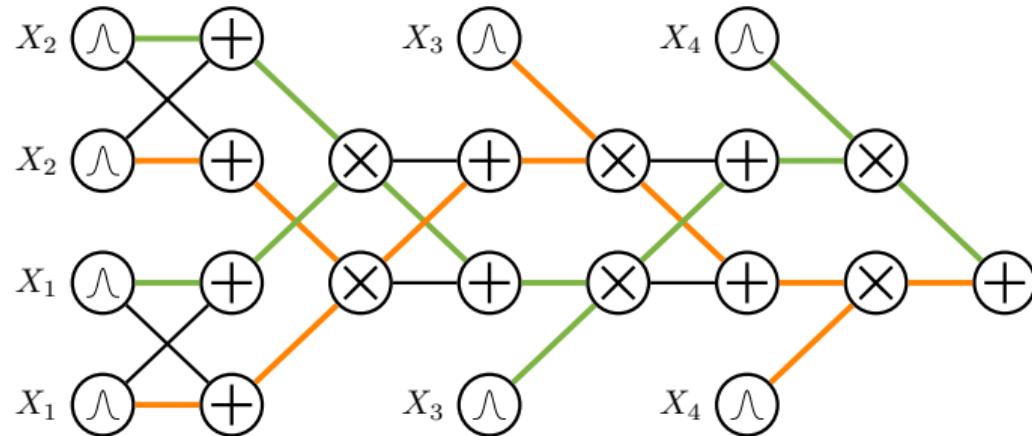
By the end of this tutorial you will:

- know what a region graph is
- know how to choose between region graphs for your circuit
- understand how to parametrize a circuit by choosing a sum product layer
- build circuits to tractably estimate a probability distribution over images¹

mix& match your structure and layers

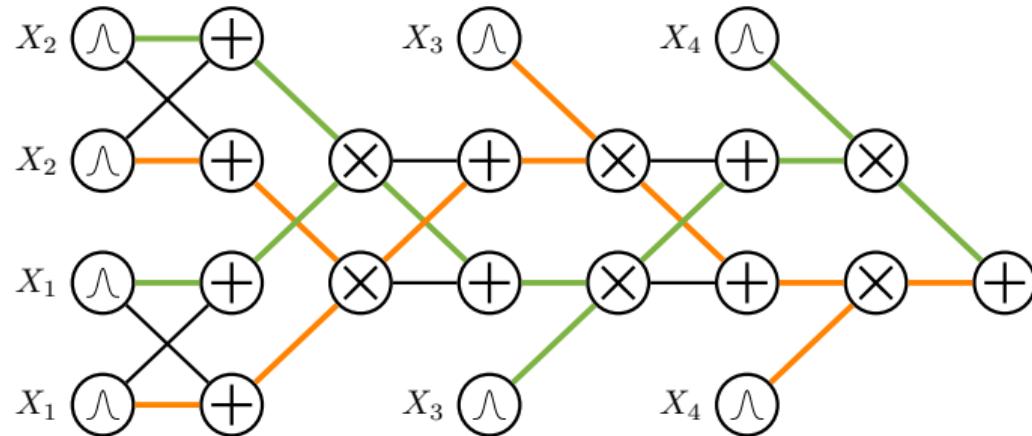
[https://github.com/april-tools/cirkit/blob/main/notebooks/
region-graphs-and-parametrisation.ipynb](https://github.com/april-tools/cirkit/blob/main/notebooks/region-graphs-and-parametrisation.ipynb)

deep mixtures



$$p(\mathbf{x}) = \sum_{\mathcal{T}} \left(\prod_{w_j \in \mathbf{w}_{\mathcal{T}}} w_j \right) \prod_{l \in \text{leaves}(\mathcal{T})} p_l(\mathbf{x})$$

deep mixtures



an exponential number of mixture components!

...why PCs?

1. A grammar for tractable models

One formalism to represent many probabilistic models

⇒ #HMMs #Trees #XGBoost, Tensor Networks, ...

...why PCs?

1. A grammar for tractable models

One formalism to represent many probabilistic models

⇒ #HMMs #Trees #XGBoost, Tensor Networks, ...

2. Tractability == structural properties!!!

Exact computations of reasoning tasks are certified by guaranteeing certain structural properties. #marginals #expectations #MAP, #product ...

structural properties

smoothness

decomposability

compatibility

determinism

the combination of certain structural properties guarantees tractable computation of certain query classes

structural properties

property A

*the combination of certain
structural properties
guarantees*

property B

*tractable computation of
certain query classes*

property C

property D

structural properties

property A

tractable computation of *arbitrary integrals*

property B

$$p(\mathbf{y}) = \int p(\mathbf{z}, \mathbf{y}) d\mathbf{Z}, \quad \forall \mathbf{Y} \subseteq \mathbf{X}, \quad \mathbf{Z} = \mathbf{X} \setminus \mathbf{Y}$$

property C

\Rightarrow *sufficient and necessary* conditions
for a single feedforward evaluation

property D

\Rightarrow *tractable partition function*
 \Rightarrow *also any conditional* is tractable

structural properties

smoothness

tractable computation of *arbitrary integrals*

decomposability

$$p(\mathbf{y}) = \int p(\mathbf{z}, \mathbf{y}) d\mathbf{Z}, \quad \forall \mathbf{Y} \subseteq \mathbf{X}, \quad \mathbf{Z} = \mathbf{X} \setminus \mathbf{Y}$$

property C

\Rightarrow *sufficient and necessary* conditions
for a single feedforward evaluation

property D

\Rightarrow tractable partition function
 \Rightarrow also any *conditional* is tractable

structural properties

smoothness

smoothness \wedge decomposability \implies multilinearity

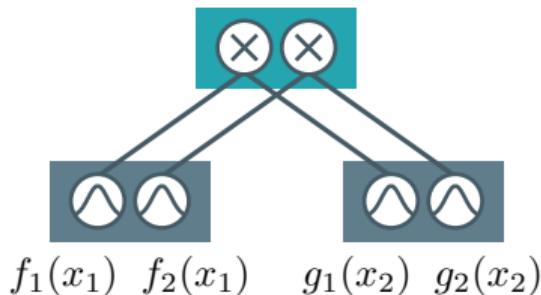
decomposability

property C

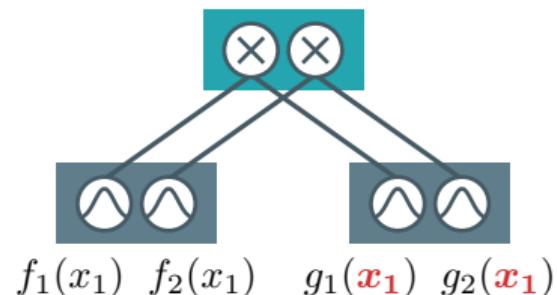
property D

multilinearity

the inputs of product units are defined over disjoint sets of variables



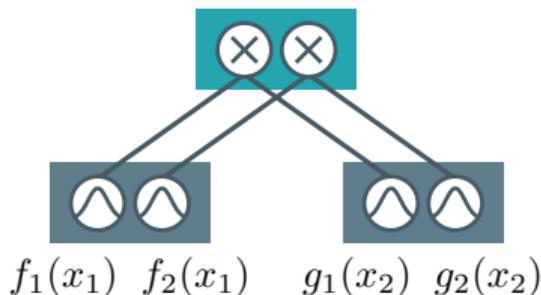
✓ **multilinear**



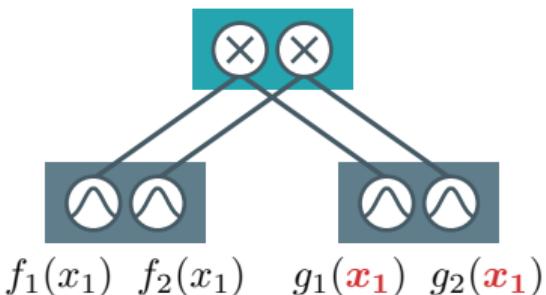
✗ **not multilinear**

multilinearity

the inputs of product units are defined over disjoint sets of variables



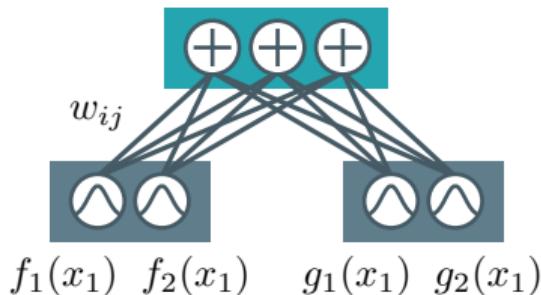
decomposable circuit



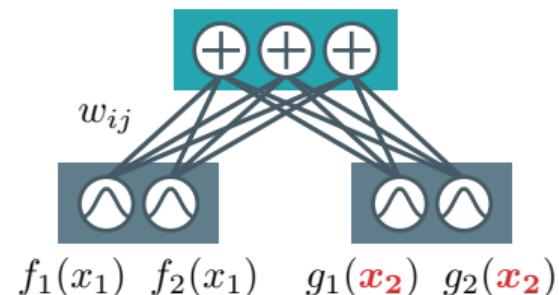
non-decomposable circuit

multilinearity

the inputs of sum units are defined over the same variables



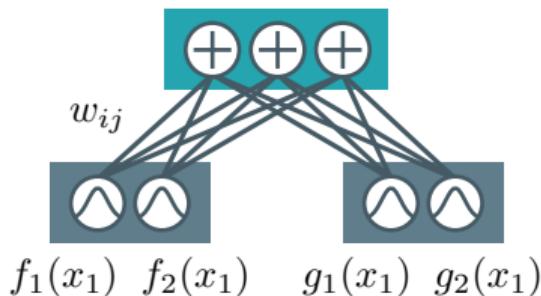
✓ **multilinear**



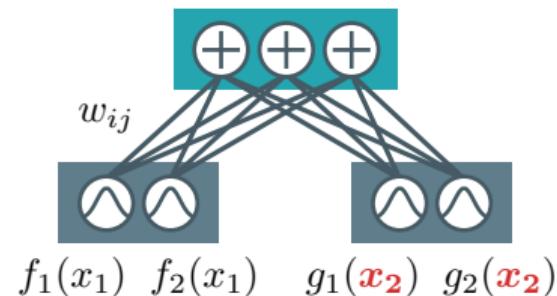
✗ **not multilinear**

multilinearity

the inputs of sum units are defined over the same variables



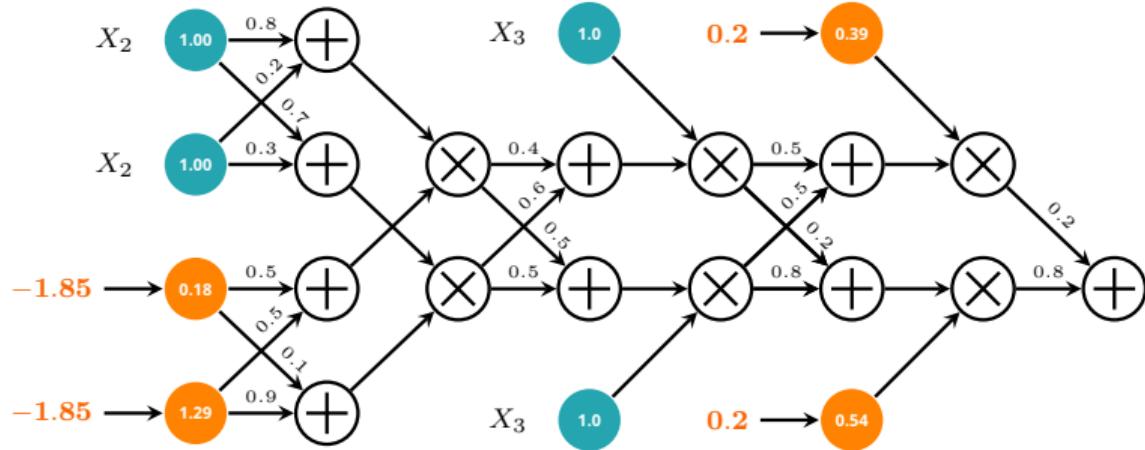
smooth circuit



non-smooth circuit

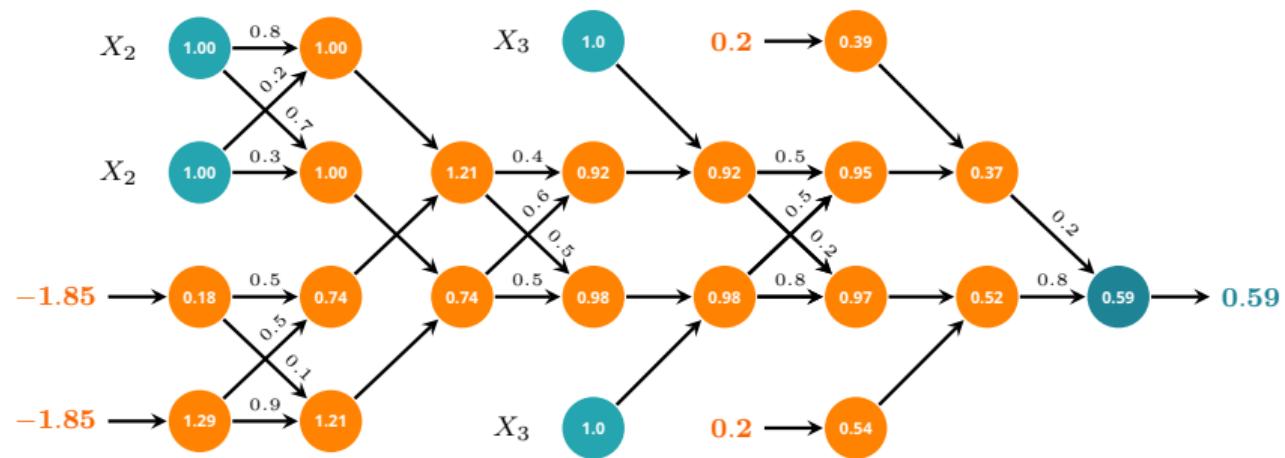
marginal queries = *feedforward* evaluation

$$p(X_1 = -1.85, X_4 = 0.2)$$



marginal queries = ***feedforward*** evaluation

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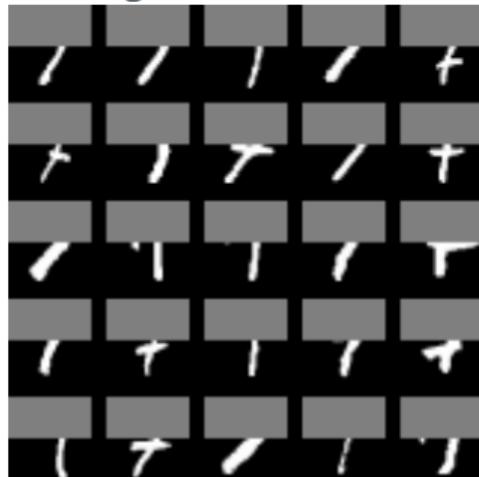


tractable marginals on PCs

Original



Missing

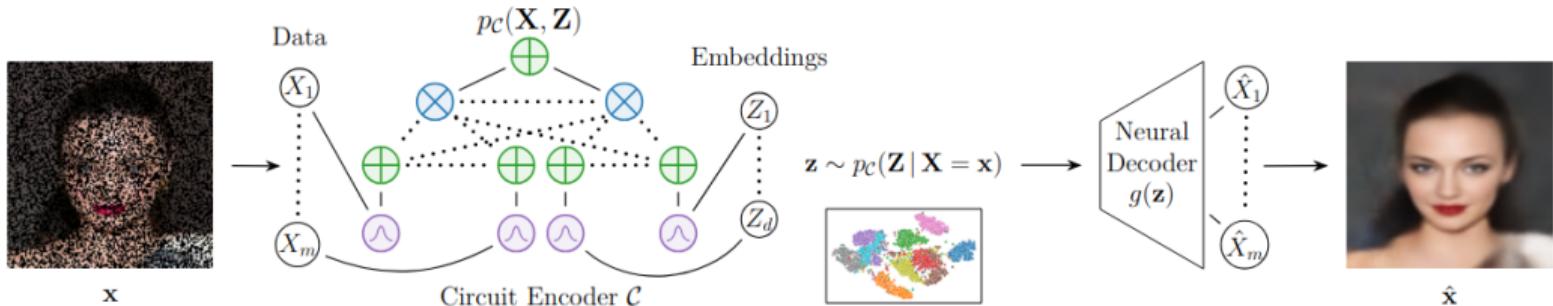


Conditional sample



***use tractable models
inside intractable pipelines
where it matters!***

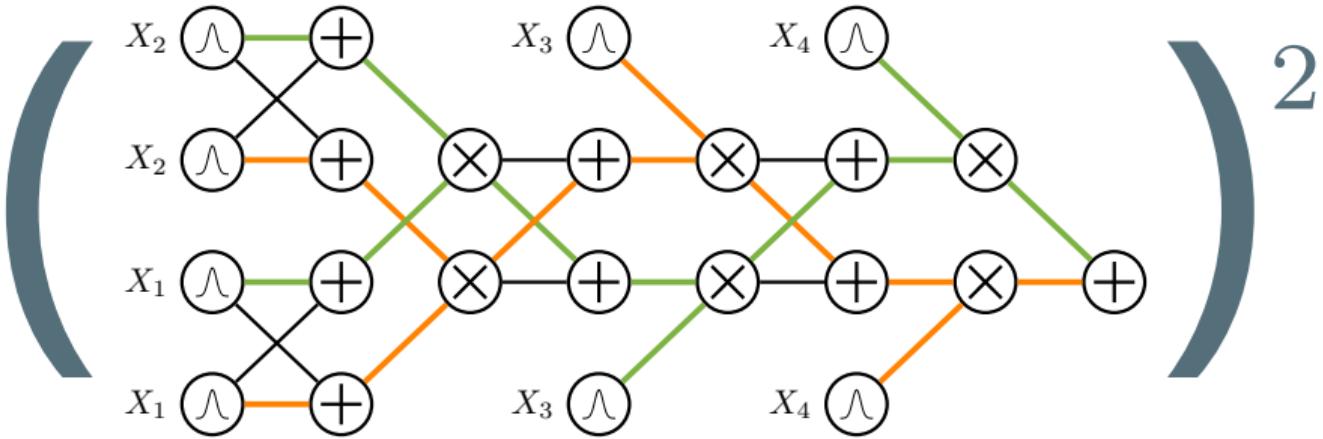
tractable + intractable



tractable conditioning over every missing mask
(under submission)

	MNIST					CIFAR					CelebA					LSUN				
	0%	50%	80%	Vert	Ctr	0%	50%	80%	Vert	Ctr	0%	50%	80%	Vert	Ctr	0%	50%	80%	Vert	Ctr
Data																				
mF																				
SPAE																				
VAE																				
MIWAE																				
APC																				

better than (V)AEs for missing values
(under submission)



how to efficiently square (and *renormalize*) a deep PC?

compositional inference I



```
1 from cirkit.symbolic.functional import integrate, multiply  
2  
3 #  
4 # create a deep circuit  
5 c = build_symbolic_circuit('quad-tree-4')  
6  
7 #  
8 # compute the partition function of c^2  
9 def renormalize(c):  
10     c2 = multiply(c, c)  
11     return integrate(c2)
```

structural properties

smoothness

decomposability

property C

property D

structural properties

smoothness

Integrals involving two or more functions:
e.g., expectations

decomposability

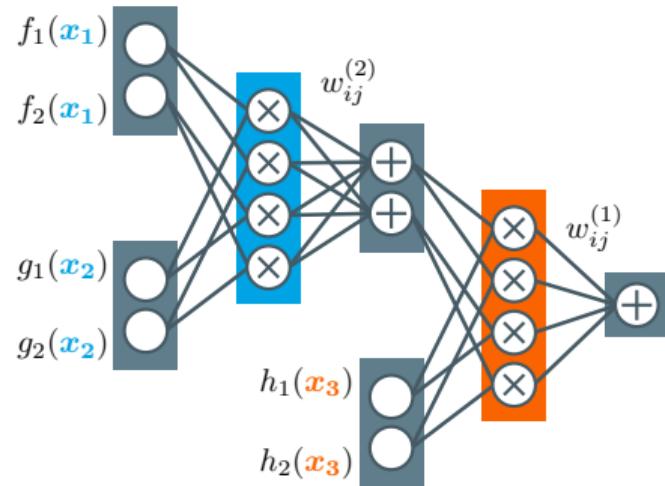
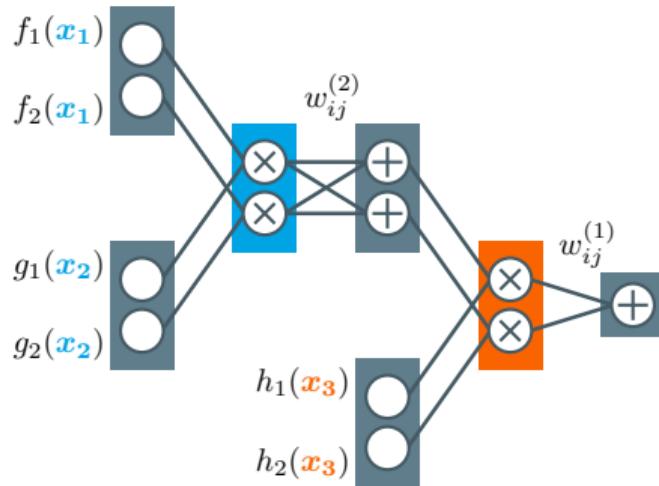
$$\mathbb{E}_{\mathbf{x} \sim p} f(\mathbf{x}) = \int p(\mathbf{x}) f(\mathbf{x}) d\mathbf{x}$$

compatibility

when both $p(\mathbf{x})$ and $f(\mathbf{x})$ are circuits

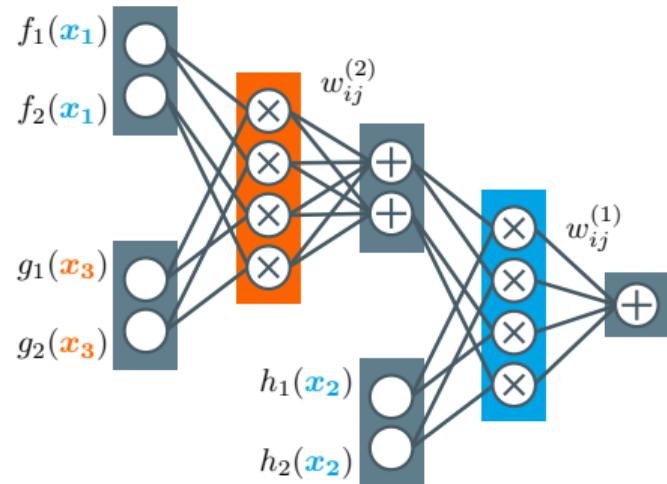
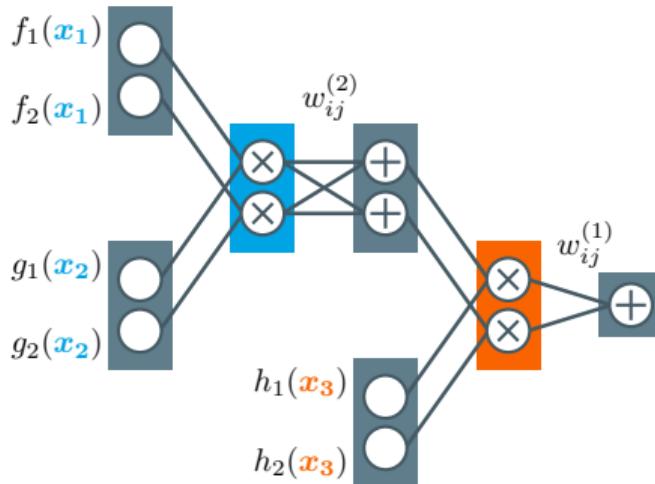
property D

compatibility



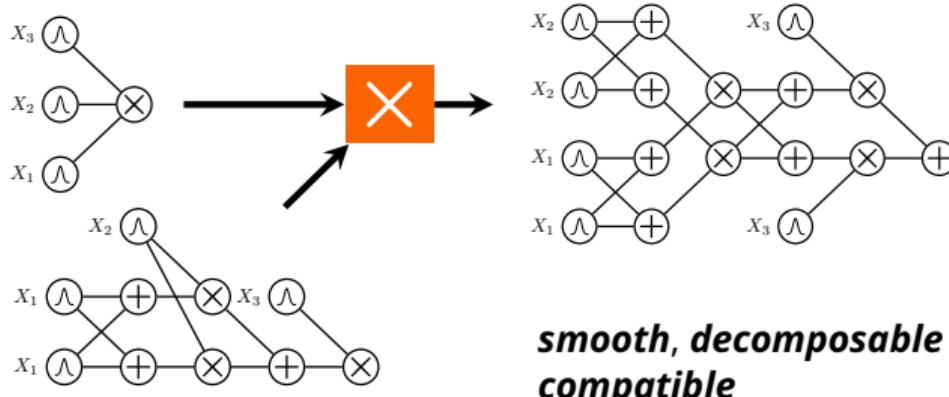
compatible circuits

compatibility

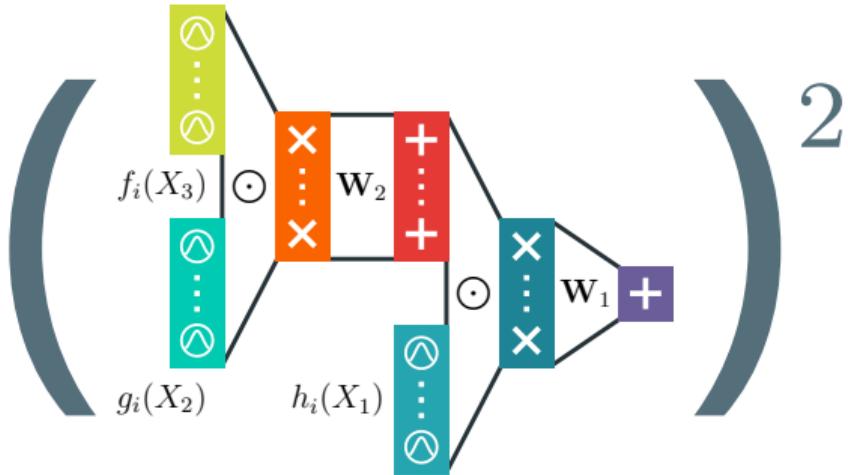


non-compatible circuits

tractable products



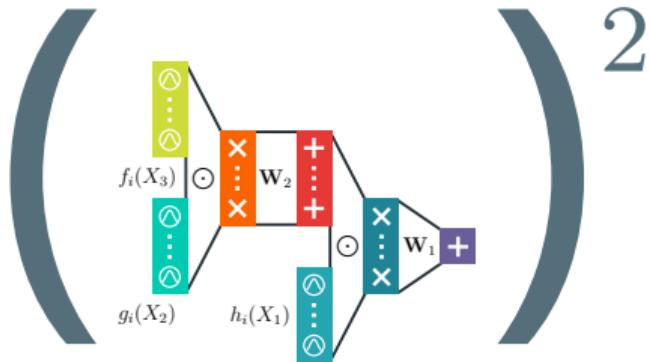
compute $\mathbb{E}_{\mathbf{x} \sim p} f(\mathbf{x}) = \int p(\mathbf{x}) f(\mathbf{x}) \, d\mathbf{x}$ **in** $O(|p| |f|)$



how to efficiently square (and *renormalize*) a deep PC?

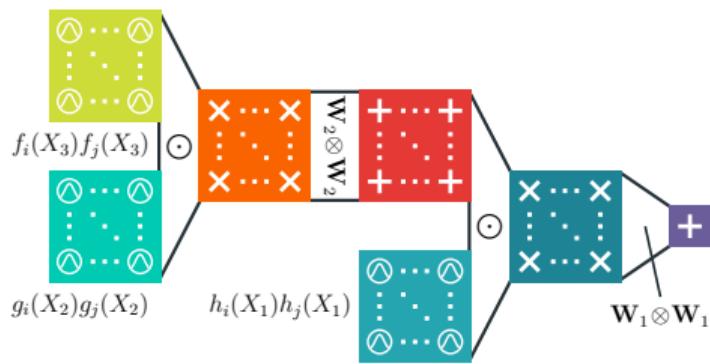
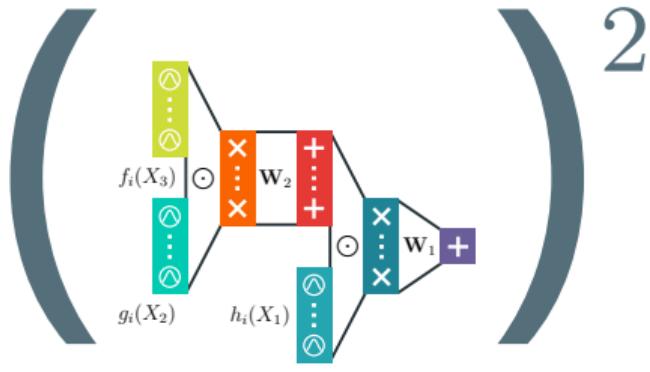
squaring deep PCs

the tensorized way



squaring deep PCs

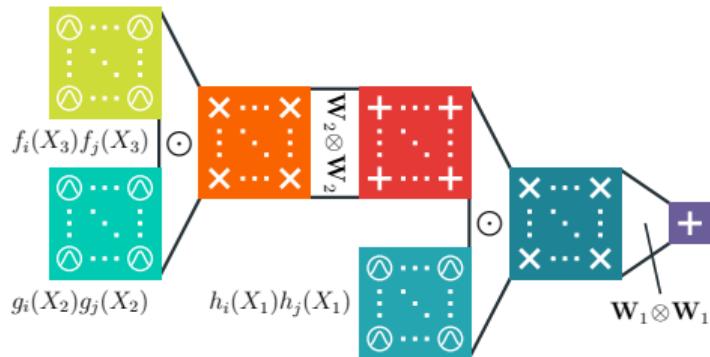
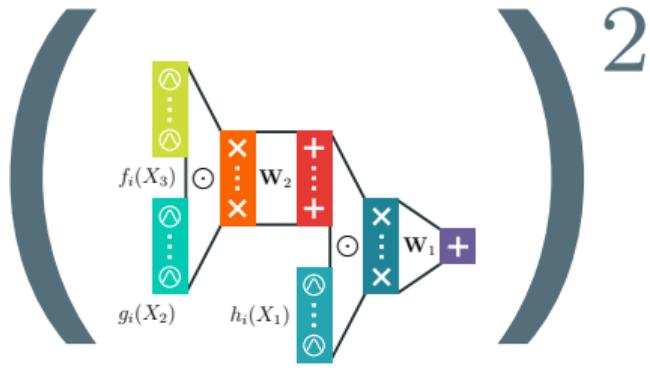
the tensorized way



squaring a circuit = squaring layers

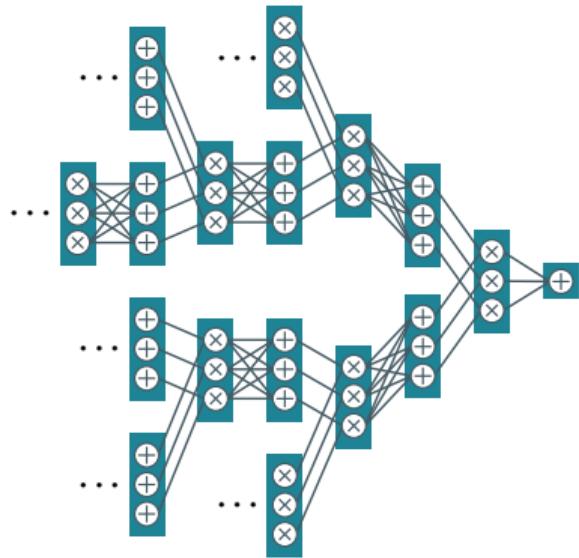
squaring deep PCs

the tensorized way



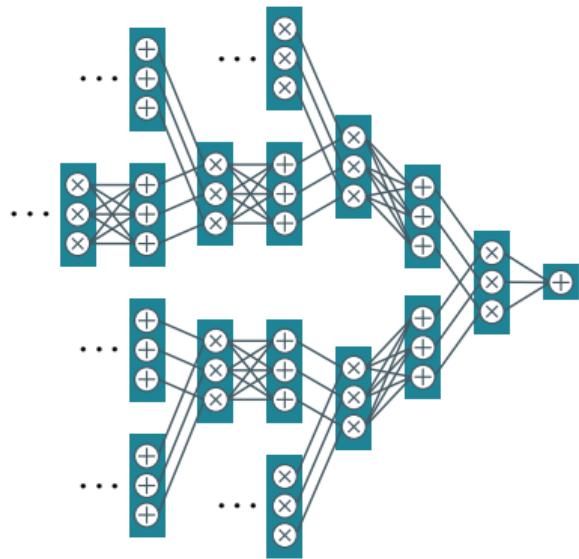
exactly compute $\int c(x)c(x)dX$ **in time** $O(LK^2)$

theorem I



$\exists p'$ requiring exponentially large
monotonic circuits...

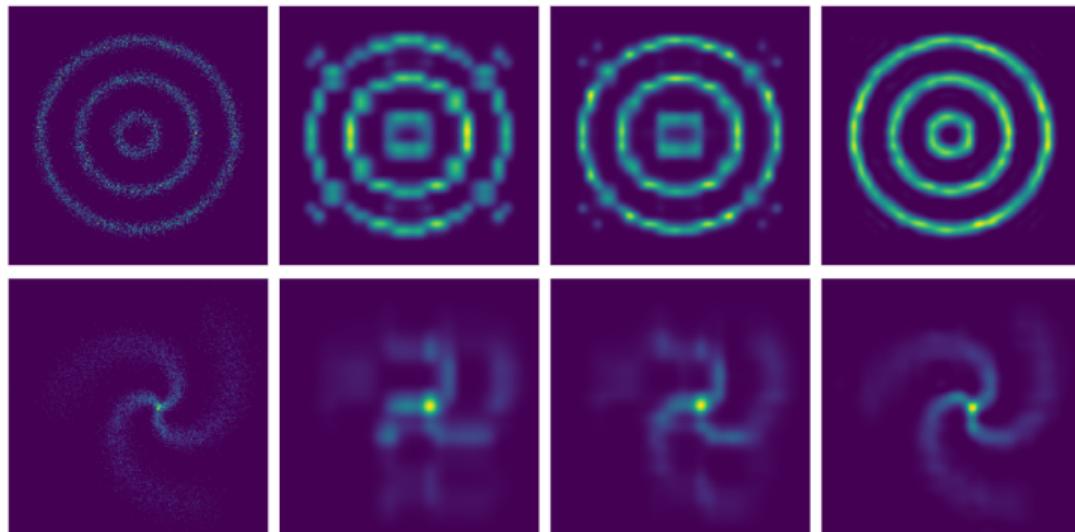
theorem I



$$\left(\begin{array}{c} \text{...} \\ \text{...} \\ \text{...} \end{array} \right)^2$$

...but compact
squared non-monotonic circuits

more expressive?



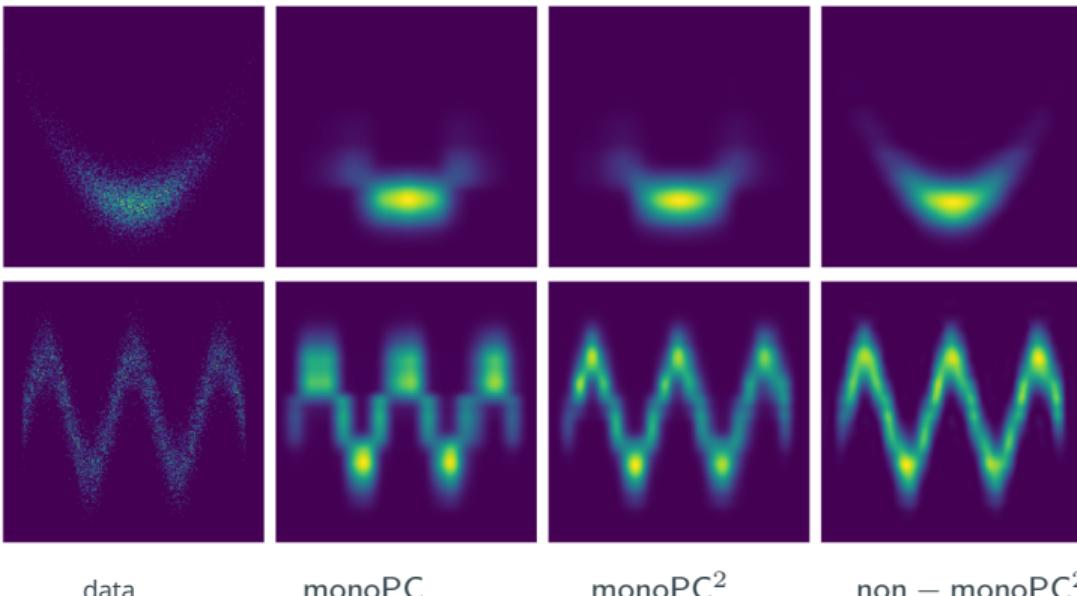
data

monoPC

monoPC²

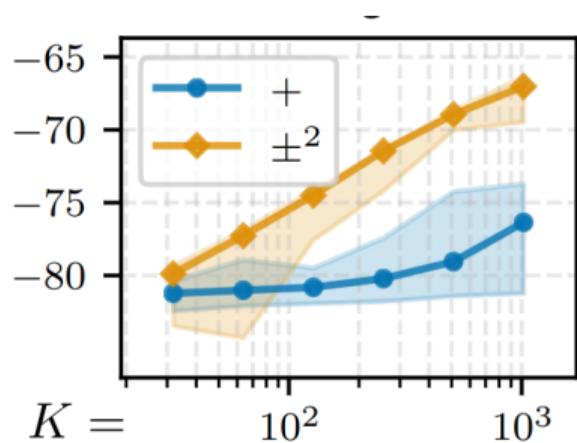
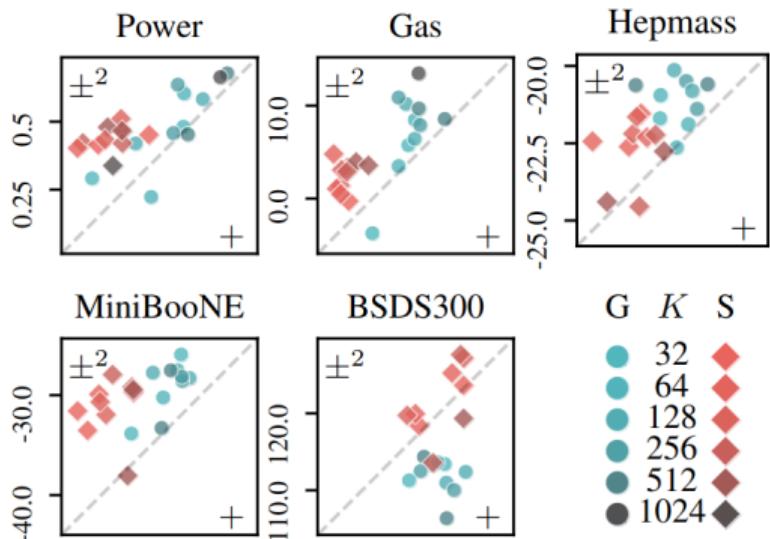
non – monoPC²

more expressive?



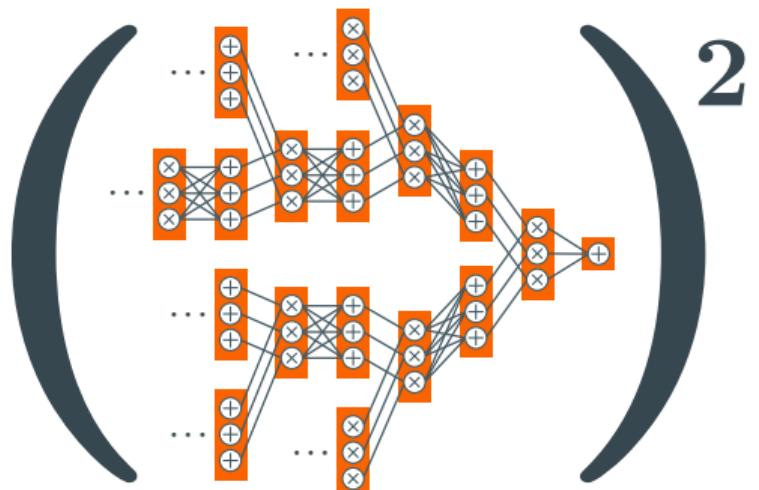
how more expressive?

real-world data



theorem II

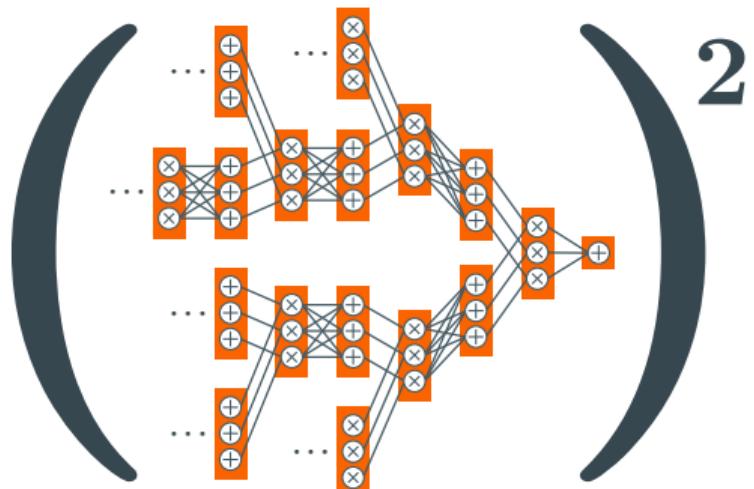
$\exists p''$ requiring exponentially large
squared non-mono circuits...

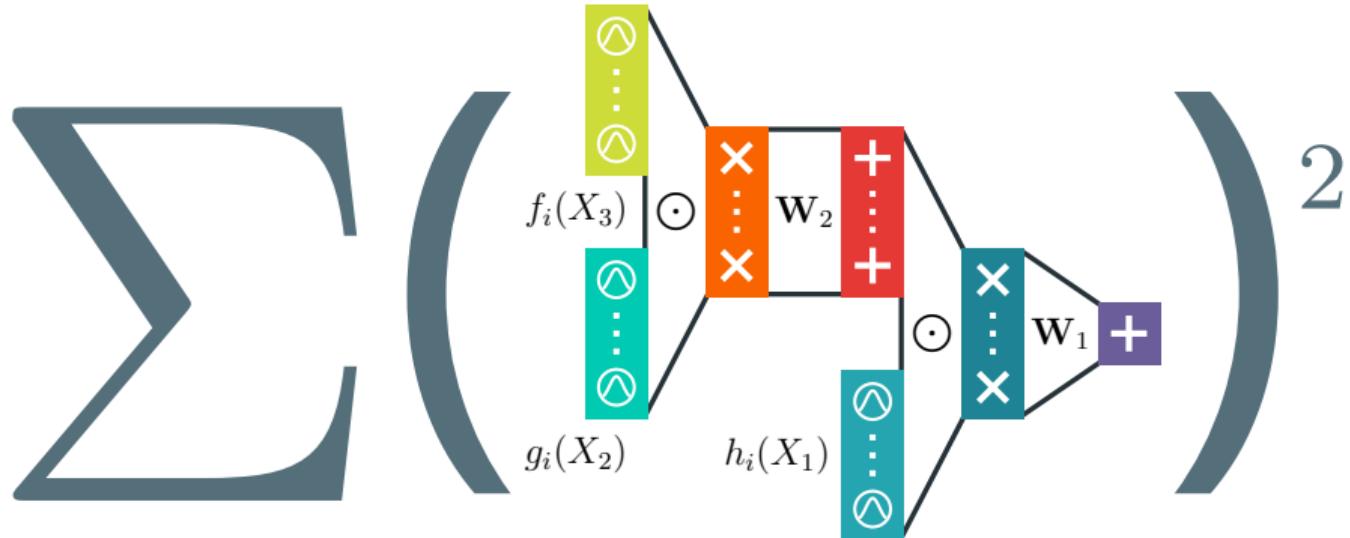


theorem II



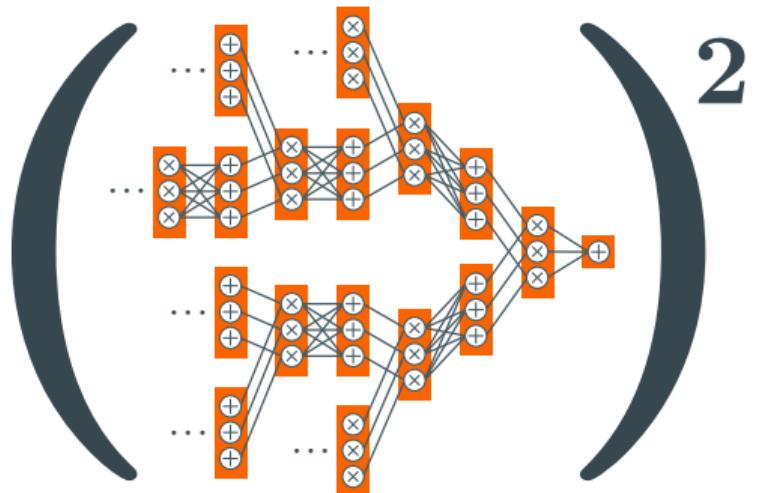
**...but compact
monotonic circuits...!**





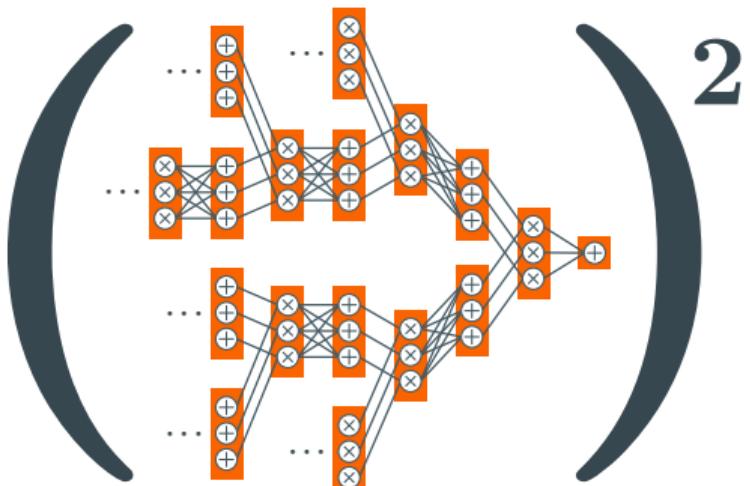
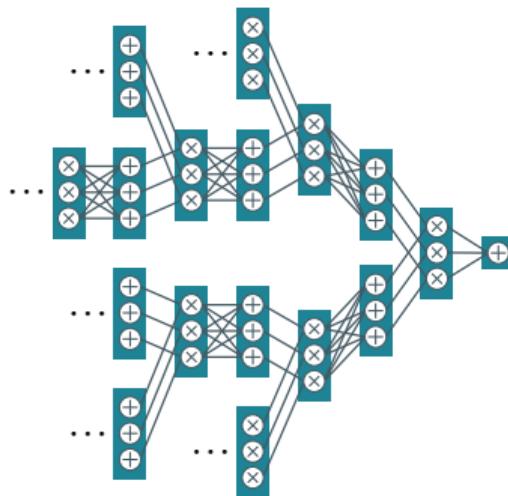
what if we use more than one square?

theorem III



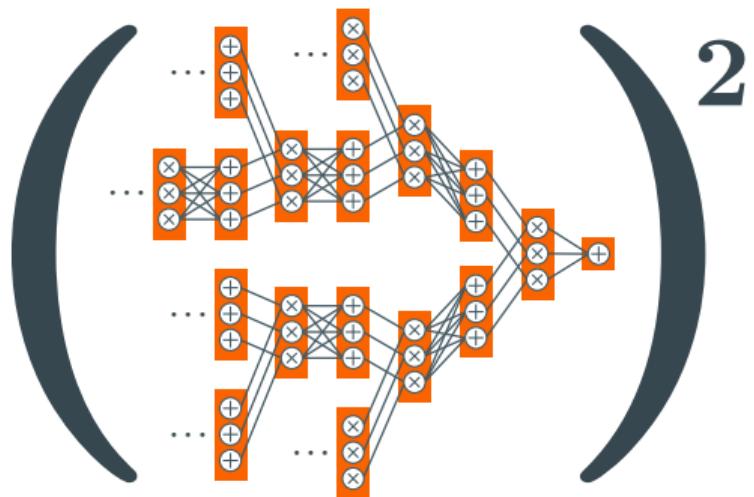
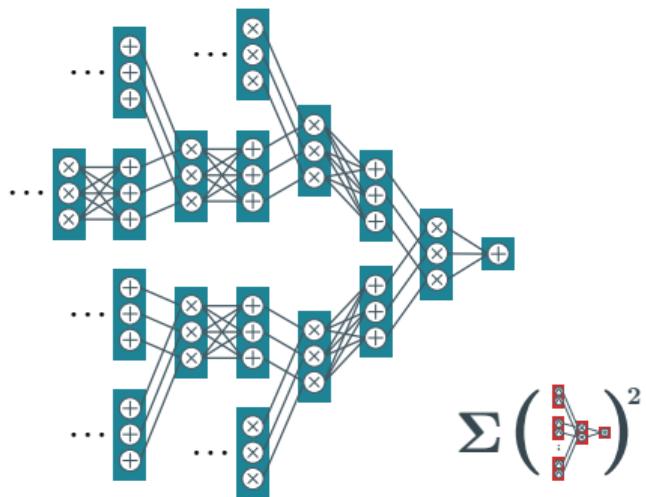
$\exists p''$ requiring exponentially large **squared non-mono circuits...**

theorem III



...exponentially large monotonic circuits...

theorem III



...but compact **SOS circuits...!**

$$\pm_{\text{sd}} = \Delta \Sigma_{\text{cmp}}^2$$

(Theorem 5)

$$\Sigma_{\text{cmp}}^2 = \text{psd}$$

(Proposition 2)

$+$ _{sd}

•
Open Question 1

•
Open Question 2

$$\pm_{\mathbb{R}}^2$$

• UDISJ
(Theorem 0)

• UPS
(Theorem 2)

• UTQ
(Theorem B.3)

a hierarchy of subtractive mixtures

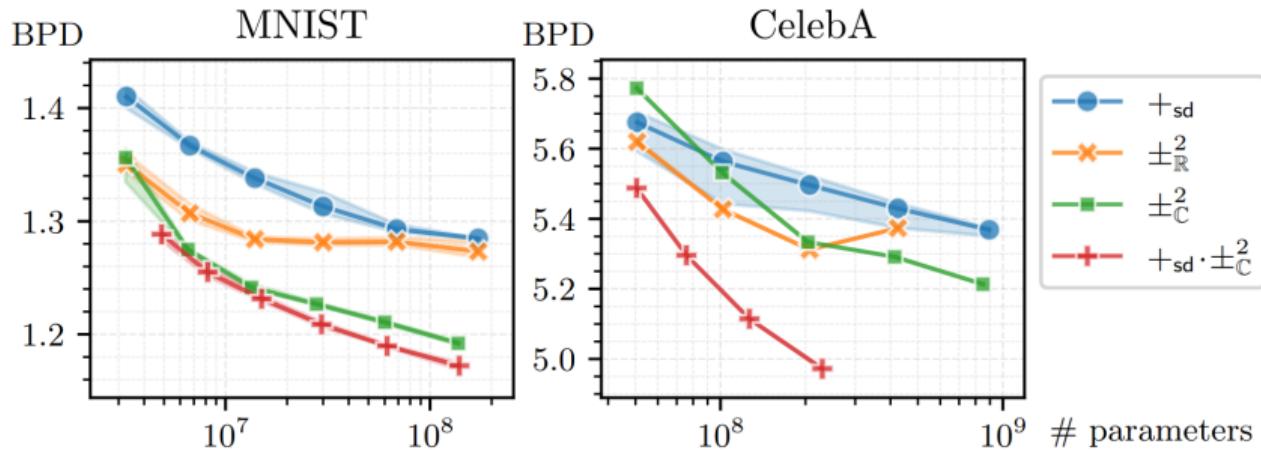
we can define circuits (and hence mixtures) over the Complex:

$$c^2(\mathbf{x}) = c(\mathbf{x})^\dagger c(\mathbf{x}), \quad c(\mathbf{x}) \in \mathbb{C}$$

and then we can note that they can be written as a SOS form

$$c^2(\mathbf{x}) = r(\mathbf{x})^2 + i(\mathbf{x})^2, \quad r(\mathbf{x}), i(\mathbf{x}) \in \mathbb{R}$$

complex circuits are SOS (and scale better!)



complex circuits are SOS (and scale better!)

takeaway

*"use squared mixtures
over complex numbers
(and you get a SOS for free)"*

takeaway

*“use squared mixtures
over complex numbers
(and you get a SOS for free)”*

⇒ *but how to implement them?*

compositional inference I



```
1 from cirkit.symbolic.functional import integrate, multiply,
2     conjugate
3
4 # create a deep circuit with complex parameters
5 c = build_symbolic_complex_circuit('quad-tree-4')
6
7 # compute the partition function of c^2
8 def renormalize(c):
9     c1 = conjugate(c)
10    c2 = multiply(c, c1)
11    return integrate(c2)
```



A screenshot of a GitHub repository page for 'april-tools/cirkit'. The repository has 30 issues, 5 pull requests, 4 projects, and 4 security alerts. The 'Code' tab is selected, showing the file 'cirkit/notebooks/learning-a-circuit.ipynb'. A commit by 'adrianjav' is visible, fixing relative links and TOC. The notebook content starts with a section titled 'Learning and Evaluating a Probabilistic Circuit'.

Learning and Evaluating a Probabilistic Circuit

In this notebook, we instantiate, learn, and evaluate a probabilistic circuit using `cirkit`. The probabilistic circuit we build estimates the distribution of MNIST images, which is then evaluated on unseen images, compute marginal probabilities, and sample new images. Here, we focus on the simplest experimental setting, where we want to instantiate a probabilistic circuit for MNIST images using some hyperparameters of our own choice, such as the type of the layers, their size and how to parameterize them. Then, we learn the parameters of the circuit and perform inference using PyTorch.

a notebook on learning SOS subtractive mixtures

[https://github.com/april-tools/cirkit/blob/main/notebooks/
sum-of-squares-circuits.ipynb](https://github.com/april-tools/cirkit/blob/main/notebooks/sum-of-squares-circuits.ipynb)

approximate inference

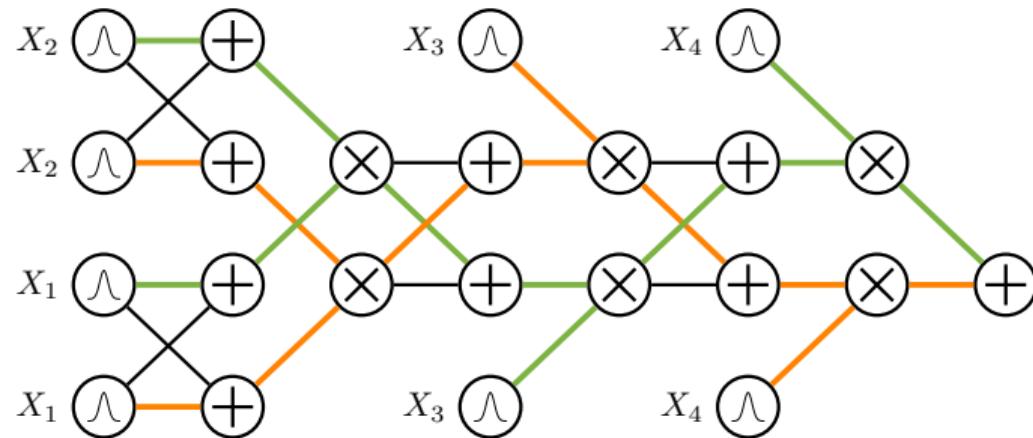
e.g., via sampling

Can we use a subtractive mixture model to approximate expectations?

$$\mathbb{E}_{\mathbf{x} \sim q(\mathbf{x})} [f(\mathbf{x})] \approx \frac{1}{S} \sum_{i=1}^S f(\mathbf{x}^{(i)}) \quad \text{with} \quad \mathbf{x}^{(i)} \sim q(\mathbf{x})$$

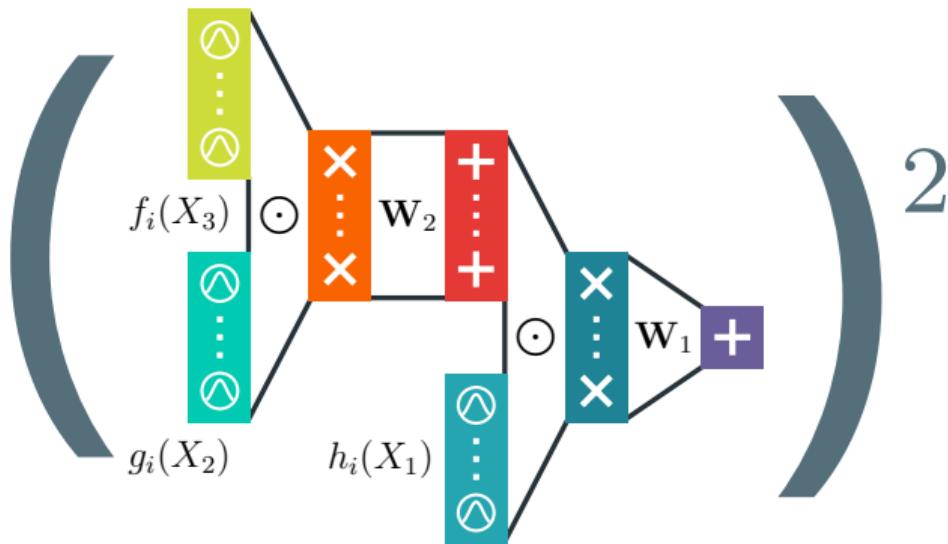
\Rightarrow but how to sample from q ?

wait...!



how to sample from a *monotonic* deep PC?

wait...!



how to sample from a **non-monotonic** deep PC?

approximate inference

e.g., via sampling

Can we use a subtractive mixture model to approximate expectations?

$$\mathbb{E}_{\mathbf{x} \sim q(\mathbf{x})} [f(\mathbf{x})] \approx \frac{1}{S} \sum_{i=1}^S f(\mathbf{x}^{(i)}) \quad \text{with} \quad \mathbf{x}^{(i)} \sim q(\mathbf{x})$$

⇒ but how to sample from a **non-monotonic** q ?

use **autoregressive inverse transform sampling**:

$$x_1 \sim q(x_1), \quad x_i \sim q(x_i | \mathbf{x}_{<i}) \quad \text{for } i \in \{2, \dots, d\}$$

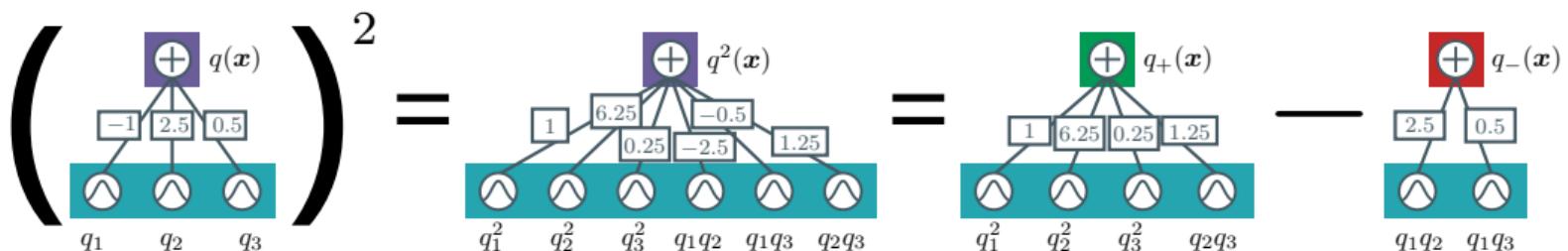
⇒ can be slow for large dimensions, requires **inverting the CDF**

approximate inference

difference of expectation estimator



Idea: represent q as a difference of two additive mixtures



approximate inference

difference of expectation estimator

Idea: represent q as a difference of two additive mixtures



$$q(\mathbf{x}) = Z_+ \cdot q_+(\mathbf{x}) - Z_- \cdot q_-(\mathbf{x})$$

\Rightarrow *expectations will break down in two “parts”*

approximate inference

difference of expectation estimator

Idea: represent q as a difference of two additive mixtures



$$q(\mathbf{x}) = Z_+ \cdot q_+(\mathbf{x}) - Z_- \cdot q_-(\mathbf{x})$$

\Rightarrow *expectations will break down in two “parts”*

$$\frac{Z_+}{S_+} \sum_{s=1}^{S_+} f(\mathbf{x}_+^{(s)}) - \frac{Z_-}{S_-} \sum_{s=1}^{S_-} f(\mathbf{x}_-^{(s)}), \text{ where } \begin{aligned} \mathbf{x}_+^{(s)} &\sim q_+(\mathbf{x}_+) \\ \mathbf{x}_-^{(s)} &\sim q_-(\mathbf{x}_-) \end{aligned}, \quad (1)$$

approximate inference

difference of expectation estimator



Method	d	Number of components (K)					
		2		4		6	
		$\log(\hat{I} - I)$	Time (s)	$\log(\hat{I} - I)$	Time (s)	$\log(\hat{I} - I)$	Time (s)
Δ ExS	16	-19.507 \pm 1.025	0.293 \pm 0.004	-19.062 \pm 0.823	1.049 \pm 0.077	-19.497 \pm 1.974	2.302 \pm 0.159
ARITS	16	-19.111 \pm 1.103	7.525 \pm 0.038	-19.299 \pm 1.611	7.52 \pm 0.023	-18.739 \pm 1.024	7.746 \pm 0.032
Δ ExS	32	-48.411 \pm 1.265	0.325 \pm 0.012	-48.046 \pm 0.972	1.027 \pm 0.107	-48.34 \pm 0.814	2.213 \pm 0.177
ARITS	32	-47.897 \pm 1.165	15.196 \pm 0.059	-47.349 \pm 0.839	15.535 \pm 0.059	-47.3 \pm 0.978	17.371 \pm 0.06
Δ ExS	64	-108.095 \pm 1.094	0.38 \pm 0.034	-107.56 \pm 0.616	0.9 \pm 0.14	-107.653 \pm 0.945	1.512 \pm 0.383
ARITS	64	-107.898 \pm 1.129	30.459 \pm 0.098	-107.33 \pm 0.929	33.892 \pm 0.119	-107.374 \pm 1.138	52.02 \pm 0.127

faster than autoregressive sampling

approximate inference

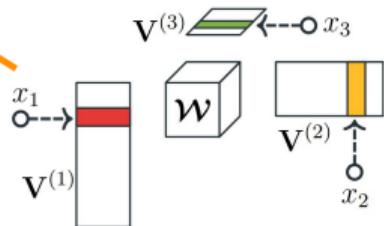
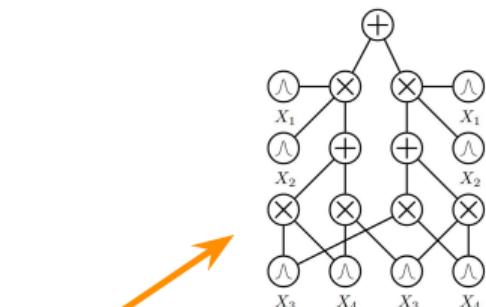
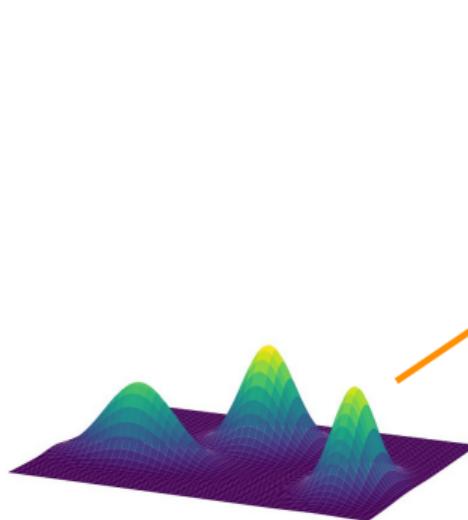
difference of expectation estimator



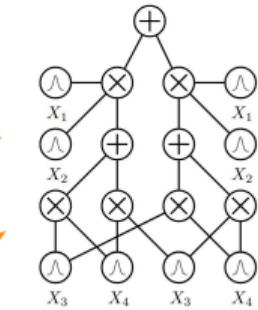
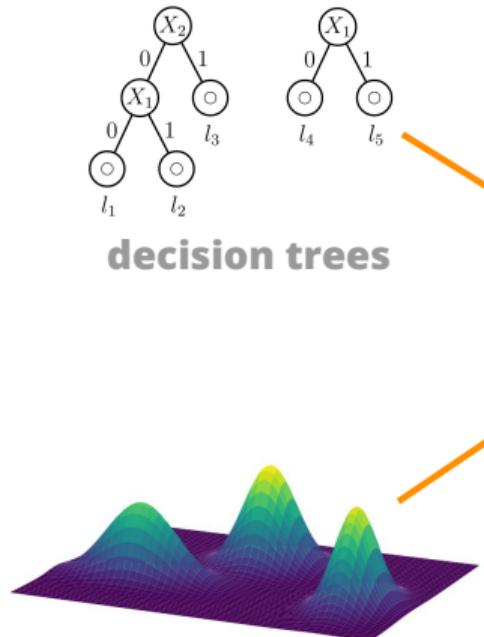
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how to learn SMMs via VI...?

towards conclusions...



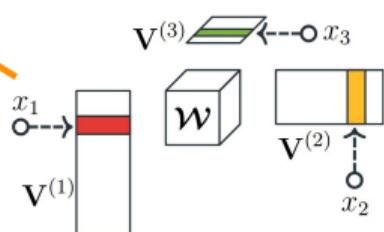
(hierarchical)
tensor factorizations



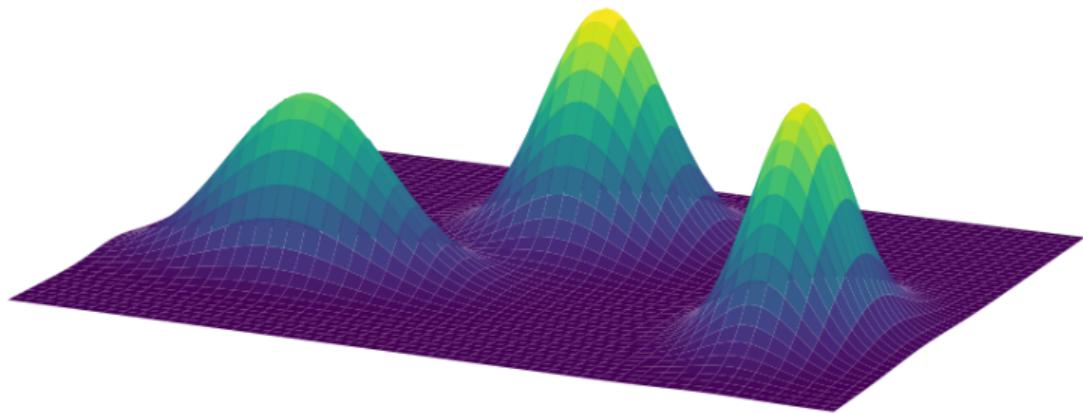
**(deep)
circuits**

$(d \rightarrow b) \wedge (e \rightarrow b)$
 $\vdash (\neg d \vee b) \wedge (\neg e \vee b)$
 $\vdash b \vee (\neg d \wedge \neg e)$

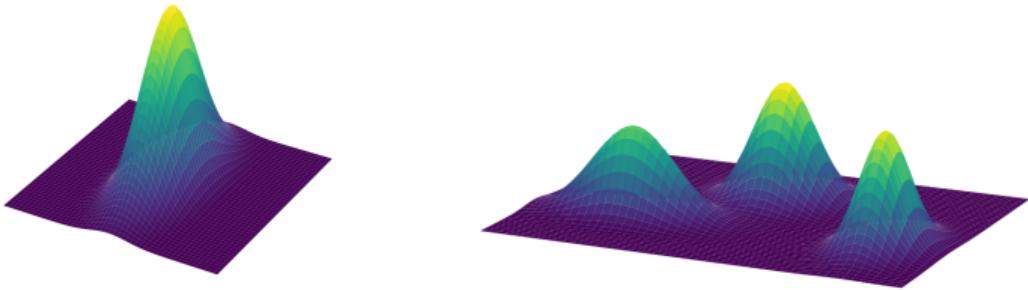
**logical
formulas
& constraints**



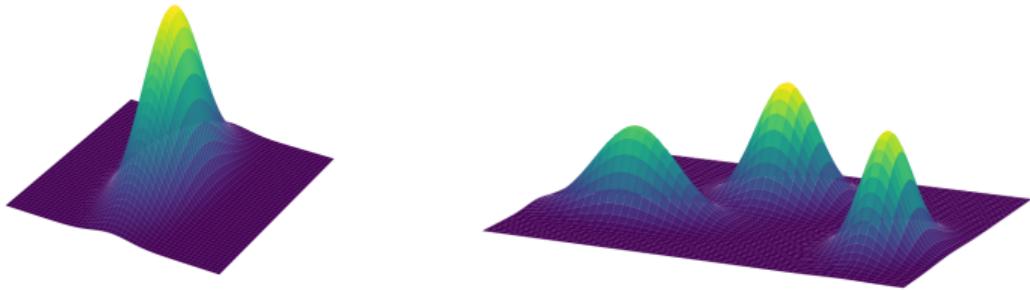
**(hierarchical)
tensor factorizations**



oh mixtures, you're so fine you blow my mind!



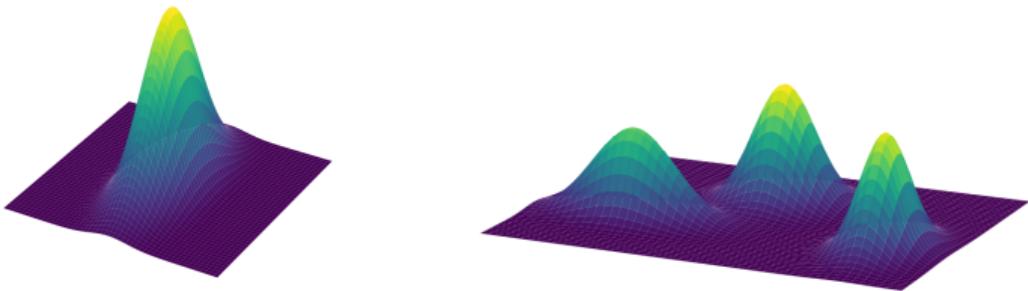
$$p(\mathbf{X}) \quad \xrightarrow{\text{orange arrow}} \quad \sum_{i=1}^K w_i p_i(\mathbf{X}) \quad w_i > 0$$



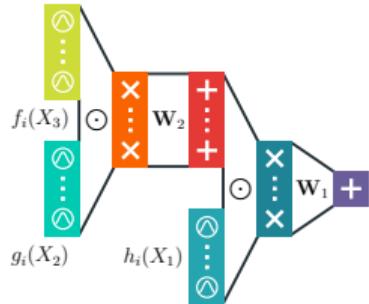
$$p(\mathbf{X}) \longrightarrow \sum_{i=1}^K w_i p_i(\mathbf{X}) \quad w_i > 0$$

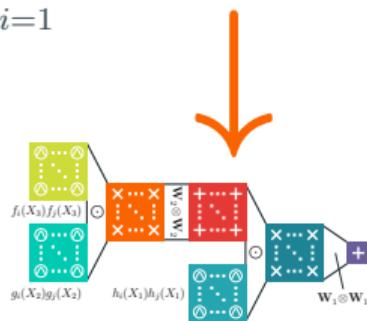
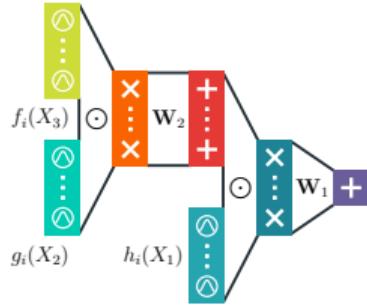
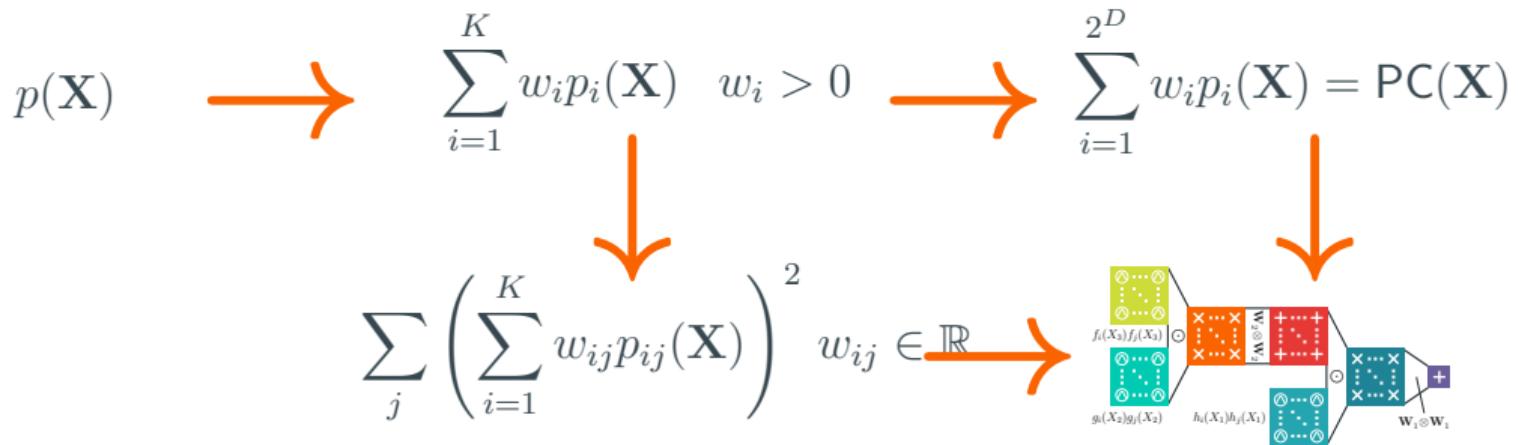
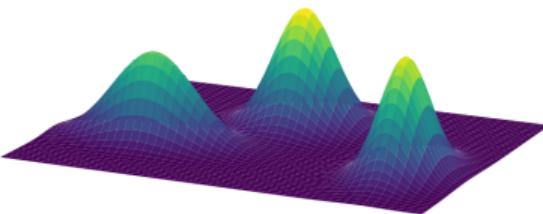
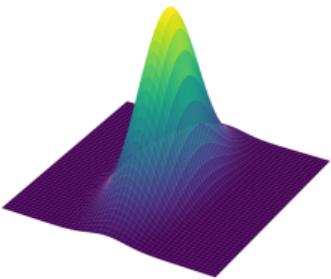
*"if someone publishes a paper on **model A**, there will be a paper about
mixtures of A soon, with high probability"*

A. Vergari



$$p(\mathbf{X}) \rightarrow \sum_{i=1}^K w_i p_i(\mathbf{X}) \quad w_i > 0 \rightarrow \sum_{i=1}^{2^D} w_i p_i(\mathbf{X}) = \text{PC}(\mathbf{X})$$

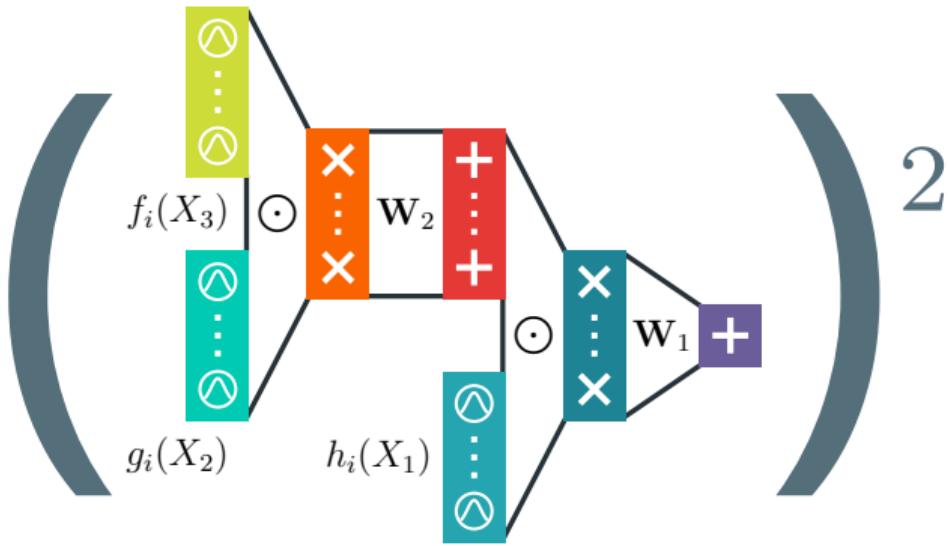






learning & reasoning with circuits in pytorch

github.com/april-tools/cirkit



questions?

structural properties

smoothness

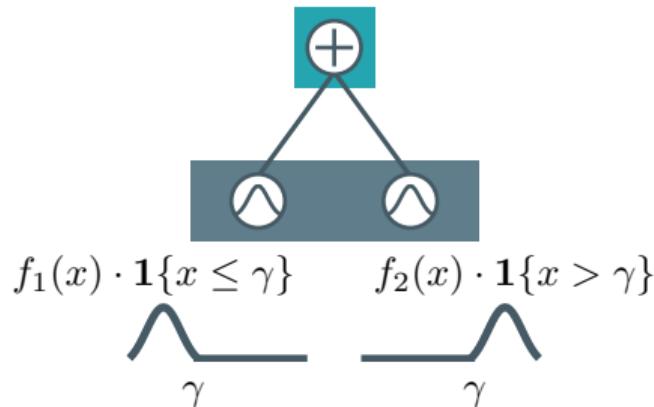
decomposability

compatibility

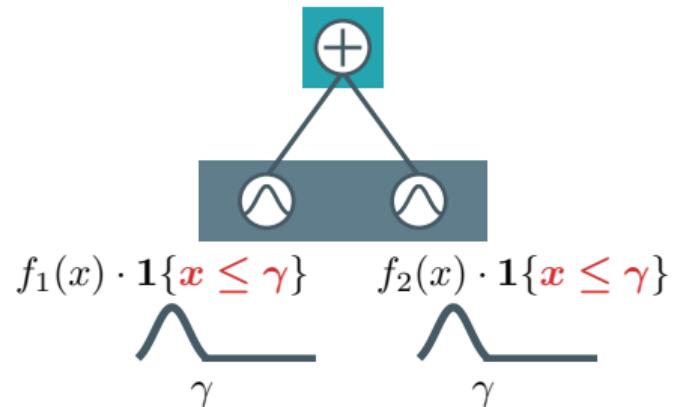
determinism

determinism

the inputs of sum units are defined over disjoint supports



deterministic circuit



non-deterministic circuit