

APRIL AQUINO

SAN JOSE, CA | (714) 747-5227 | bashi.aquino@hotmail.com
<https://github.com/aprilaquino> | <https://www.linkedin.com/in/april-aquino-456629148/>

JR. FULL STACK ENGINEER knowledgeable in **software development lifecycle (SDLC)**, **software development**, **leadership**, and **critical thinking**. Meticulous and **analytical**, **dedicated** and **team oriented**, and works well in a **project-based team environment**. Passionate about **technology**, can **efficiently and consistently manage complex and mission critical tasks under strict time constraints**, goes above and beyond to **continuously improve programming and communication skills**.

AREAS OF EXPERTISE

- | | | |
|--------------------------------------|--------------------------------|--------------------------|
| ✓ <i>Website Development</i> | ✓ <i>Waterfall Methodology</i> | ✓ <i>Debugging</i> |
| ✓ <i>Object-Oriented Programming</i> | ✓ <i>CS Fundamentals</i> | ✓ <i>Troubleshooting</i> |
| ✓ <i>Data Structure</i> | ✓ <i>Attention to Detail</i> | ✓ <i>Implementing</i> |
-

PROFESSIONAL EXPERIENCE & ACCOMPLISHMENTS

Software Quality Operations Associate – Waymo (Contractor)
Mountain View, CA | Jun 2019 – Present

- Ensuring the quality of self-driving car software. Performs quality assurance on new software, reports bugs, and helps improve internal tools.
-

COMPETENCIES

C/C++ • Java • Python • Selenium • CSS • HTML • JavaScript • MySQL • PHP • jQuery
Visual Basic • Node.js • MongoDB • Angular • RESTful API

WEBSITES

Blooming Creations - <https://agile-scrubland-19220.herokuapp.com>

-Designed, developed, and delivered an e-commerce website, using Node.js, MongoDB, JavaScript, HTML, and CSS to develop a unique shopping website.

Color Game - <https://aprilaquino.github.io/colorgame/colorGame.html>

-Developed a simple game using HTML, CSS, DOM Manipulation, and Bootstrap.

PROJECTS

- Harnessed **software testing and test automation** skills, conducting **unit tests on various programs**, as well as **Selenium Web driver**, in order to **conduct automated tests using an automation framework**.
 - Implemented a **complete software development cycle**, including **system testing**, built upon **Waterfall Methodologies** and **SRS and SDS documentation**, using **ASCII on a C terminal window**.
 - **Developed** an original version of Pacman from scratch, receiving a request from the supervisor to utilize the product as an ideal illustration of **coding**.
 - With **collaboration**, developed an **online card game**, applying various **behavioral design patterns** in **Java** and **uploading work through GitHub into NetBeans and Eclipse**.
 - **Employed mentoring skills** to train collaborators on how to **merge coding branches** without influencing the **main body of code**, increasing team efficiency significantly.
-

EDUCATION

- **The Complete Web Developer** | Udemy
- **Bachelor of Science (BS), Computer Science** | **Software Engineering**
California State University of East Bay