

Where to Find More Information about Computer Graphics, Parallel Programming, and Related Topics

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1. References

1.1 General Computer Graphics

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(<http://www.computer.org>, 714-821-8380)

Computer Graphics World: published by Pennwell

(<http://www.cgw.com>, 603-891-0123)

Journal of Graphics, GPU, and Game Tools: published by Taylor Francis
(<http://www.akpeters.com>, 617-235-2210)

Journal of Computer Graphics Techniques
(<http://jcgt.org>)

Computer Graphics Quarterly: published by ACM SIGGRAPH
(<http://www.siggraph.org>, 212-869-7440)

Computer Graphics Forum: published by Eurographics
(<http://www.eg.org/EG/Publications/CGF>)

Computers & Graphics, published by Elsevier
(<http://www.elsevier.com/locate/cag>)

Transactions on Visualization and Computer Graphics: published by IEEE
(<http://www.computer.org>, 714-821-8380)

Transactions on Graphics: published by ACM
(<http://www.acm.org>, 212-869-7440)

Cinefex
(<http://www.cinefex.com>, 951-781-1917)

3. Professional organizations

ACMAssociation for Computing Machinery
<http://www.acm.org>
212-869-7440

SIGGRAPHACM Special Interest Group on Computer Graphics
<http://www.siggraph.org>
212-869-7440

SIGCHIACM Special Interest Group on Computer-Human Interfaces
<http://www.acm.org/sigchi>
212-869-7440

SIGHPCACM Special Interest Group on High-Performance Computing
<http://sighpc.org>
212-869-7440

EuroGraphics ...European Association for Computer Graphics
<http://www.eg.org>
Fax: +41-22-757-0318

IEEE.....Institute of Electrical and Electronic Engineers
<http://www.computer.org>

202-371-0101

IGDAInternational Game Developers Association
<http://www.igda.org>
856-423-2990

NABNational Association of Broadcasters
<http://www.nab.org>
800-521-8624

ASMEAmerican Society of Mechanical Engineers
<http://www.asme.org>
800-THE-ASME

4. Upcoming Conferences

ACM SIGGRAPH:

2020: August 17-28 -- **Virtual**
<http://s2020.siggraph.org>
2021: Los Angeles, CA

ACM SIGGRAPH Asia:

2020: TBD -- **Virtual**
<http://sa2020.siggraph.org/>

ACM SIGCHI:

2020: ~~Honolulu, HI April 25-30~~ ---**Cancelled**
<http://www.sigchi.org>

SC: International Conference for High Performance Computing, Networking, Storage, and Analysis:

2020: November 9-19 -- **Virtual**
<http://sc20.supercomputing.org>

OpenMPCon:

2020: ~~Austin, TX September 21-23~~ -- **Cancelled**
<http://openmpcon.org>

IEEE Visualization:

2020: October 25-30 -- **Virtual**
<http://ieeevis.org>

Eurographics

2020: ~~Norrköping, Sweden May 25-29~~ -- **Cancelled**
2020: May 25-29 -- **Virtual**
<http://www.eg.org>

Game Developers Conference:

2020: ~~San Francisco, CA March 16-20~~ -- **Cancelled**
2020: Virtual – August 4-6
<http://www.gdconf.com>

E3Expo

~~2020: Los Angeles, CA – June 9-11 -- Cancelled~~
<http://www.e3expo.com>

PAX West (Penny Arcade Expo)

2020: September 12-20 -- **Virtual**
<http://www.paxsite.com>

ASME International Design Engineering Technical Conferences (includes the Computers and Information in Engineering sub-conference):

~~2020: St. Louis, MO – August 16-19 -- Cancelled~~
<https://www.asme.org/events/idetccie>

National Association of Broadcasters (NAB):

2021: Las Vegas, NV – April 11-14
<http://www.nabshow.org>