

# Eugene Meng

## Interaction Design | User Experience

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### EDUCATION

#### University of Washington

Aug. 2017

Master of Human Computer Interaction + Design

MHCID Program Fellowship | 2017 UW Maker Summit Award

CAPSTONE PROJECT - MR/VR Data visualization tool for 2020 Europa Clipper Mission  
sponsored by NASA Jet Propulsion Lab

#### Yale University

May 2016

MA in East Asian Studies (Visual Sociology track)

Edison Dick Fellowship | Selected Oil Painting Entries to Yale Graduate Exhibit

#### Nanjing University

May 2015

BA in English Literature

National Fellowship | Outstanding Graduate | President of Student Union

### SPECIALTIES

Interaction Design  
User Experience Design  
Interface Design  
Graphic Design  
Prototyping  
Storytelling  
UX Research  
Usability Testing  
Calligraphy

### TOOLS

Illustrator  
Photoshop  
Sketch  
After Effects  
InDesign  
Omnigraffle  
Axure  
Adobe XD  
Principle  
HTML/CSS  
Javascript  
Java  
p5.js  
Tableau

### LANGUAGES

Mandarin  
English  
French(basic)

### PROFESSIONAL EXPERIENCES

#### UX Intern

May 2017 – Present | Seattle, WA

EchoUser

Coordinated international longitudinal analysis for leading tech companies with following participation in experience and interaction design.

#### Interaction Design Intern

May 2016 – Oct. 2016 | Beijing, China

INVES Design

Led the user-centered design process of UX research, interaction and experience design, prototyping, usability testing and project management with multi-lingual, cross-functional teams.

- PROJECTS
- Virtual reality sports app design for Baofeng Sports, which ranks the 3rd among all sports apps in China's App store
  - Software design for Lattice-Semiconductor, which increases the working efficiency of engineers by 27% in usability testing
  - Telecommunications service app design for China Mobile with 400 million user base, which sees a growth of DAU by 77.41%

#### User Experience Design Lead

Oct. 2015 – Jan. 2016 | New Haven, CT

Yale New Sign Project - Interactive Space for Better Accessibility

Redesigned the experience for physically challenged people to interact with public facilities at Yale University, using ethnographic research and accessibility principles.

#### Journalist Intern

May 2014 – Oct. 2014 | Beijing, China

The New York Times

Awarded the Best Article of the Week. Reported on the impact of Western culture, technology, design and art on China with field research and interviews.