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# import.io: ML Test

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# Project Euler: Problem 67

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[<https://projecteuler.net/problem=67>]

# Problem Statement

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- Find the maximum path sum of a given triangle, where a path moves from the top to bottom and each step moves to adjacent numbers in the next row
- Small example: max sum is  $3+7+4+9 = 23$

3  
7 4  
2 4 6  
8 5 9 3

- Actual triangle has 100 rows

# Approach

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- Brute-force enumeration of paths is too slow
- Fortunately, perfect for **dynamic programming**
  - Overlapping subproblems
  - Optimal substructure
- Model triangle as DAG
  - (in your head, not necessary explicit in program...)

# Algorithm

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- Recursion:

$\text{max-sum-to}(\text{node}) = \text{node.value}$  if node is root

$\text{max}\{\text{node.value} + \text{max-sum-to}(p)\}$  for parents  $p$

$\text{Answer} = \text{max}\{\text{max-sum-to}(l)\}$  for leaves  $l$

- Compute via DP table

Answer = **7273** for the large triangle

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# Predict the Missing Grade

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[<https://www.hackerrank.com/challenges/predict-missing-grade>]

# Problem Statement

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- Given students' grade records for several subjects, predict what grade they received in Mathematics
  - Each student has taken 5 out of 10 possible subjects, and grades are numeric levels between 1 and 8
- Provided with training and test dataset
  - Training: 79,465 records
  - Test: 69,530 records (and their actual Math grades)

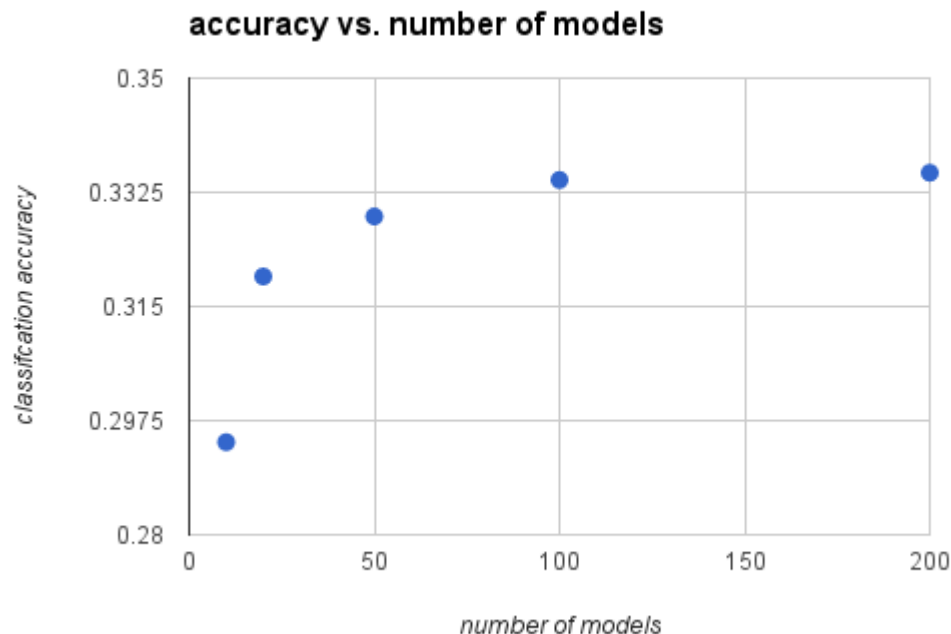
# Approach

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- Classification problem
  - Features are grades for each subject (or -1 if subject not taken)
  - Classes are grades for Mathematics
- Use AdaBoost with decision stumps as base learners
  - Good performance [Dietterich 2000]
  - Robust to overfitting (without too many rounds)
  - Interpretable model



# Results



number of models	classification accuracy	hackerrank score
10	0.2942	17.09
20	0.3196	28.84
50	0.3288	30.8
100	0.3344	33.25
200	0.3355	32.71

hackerrank score =  $100 * ((C-W)/N)$   
C = # correct predictions  
( $\leq 1$  grade level away from actual)  
W = # wrong predictions  
N = Total number of data instances

(cf. best score on HackerRank = 45.33,  
though on a different test set)

# Discussion

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- Can see effects of overfitting at 200 models
- Imbalances in training data
  - First 10 models are all rooted with either Physics or Chemistry
  - Besides Math itself (and English), Physics and Chemistry are by far the most frequent subjects appearing in the training data
    - >65,000 / 79,465 students for both
  - Possibly English just isn't as informative...
- Might get better ensemble by enforcing diversity in the models

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# The Punctuation Corrector

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[<https://www.hackerrank.com/challenges/punctuation-corrector-its>]

# Problem Statement

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- Given sentences with either “it’s” or “its” removed, determine which should appear in the sentence
- Example:
  - In: “This restaurant is known for ??? emphasis on spicy cooking.”
  - Out: “This restaurant is known for its emphasis on spicy cooking.”
- Also provided with a corpus of text
- Test set consists of 32 sentences with a total of 36 missing it’s/its

# Approach

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- Similar to problem of lexical substitution
  - Given a marked word in context, choose an alternative word to replace it that preserves the meaning
- ... Except the only alternatives are “it’s” and “its”
- Use criterion of **syntagmatic coherence** to rank candidates [Giuliano et al. 2007]

# Algorithm

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- Idea: given a sentence, search corpus for n-grams containing a candidate substitute (it's/its)
- Prefer longer n-grams, with ties broken in favor of higher frequency
  - E.g., prefer w1 that appears once in a 5-gram to w2 that appears 1000 times in 4-grams.
- Use this to rank candidates and choose the best

# Results

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hackerrank score =  $100 * ((C-W)/N)$

C = # correct predictions

W = # wrong predictions

N = Total number of data instances

accuracy	hackerrank score
0.7778	55.56

(cf. best score on HackerRank = 78.46, though on a different test set)

# Discussion

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- Almost exclusively, the mistakes use “its” instead of “it’s”, rather than vice versa
  - Possibly “its” appears more in the corpus
  - Example: “**It's** one thing to engineer a great car but **its** another to produce it.”
- Errors could be fixed by basic knowledge of grammar/syntax
- Note ranking is unbiased as to whether the n-grams precede or follow, but usage of it’s/its depends much more on what follows than what precedes



# Future Work

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(Or things I would do differently if I had more time...)

- **More thorough experiments**
  - Average performance using 10-fold cross-validation
  - Compare with baseline algorithms
- **Optimize code efficiency**
- **Grade predictor:**
  - Try regression rather than classification; since the grade levels are just bins of continuous values, the discreteness is really superficial
- **Punctuation corrector:**
  - Since “it’s” and “its” are different parts of speech, could really benefit from part-of-speech tagging and use of grammar models

# References

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- Dietterich, T. G. (2000). An experimental comparison of three methods for constructing ensembles of decision trees: Bagging, boosting, and randomization. *Machine learning*, 40(2), 139-157.
- Giuliano, C., Gliozzo, A., & Strapparava, C. (2007, June). Fbk-irst: Lexical substitution task exploiting domain and syntagmatic coherence. In *Proceedings of the 4th International Workshop on Semantic Evaluations* (pp. 145-148). Association for Computational Linguistics.
- Zhu, J., Zou, H., Rosset, S., & Hastie, T. (2009). Multi-class adaboost. *Statistics and its Interface*, 2(3), 349-360.