# Introduction to algorithms

#### What is Algorithm?

Sequence of finite steps used to solve the particular problem.

#### **Properties of Algorithms:**

- It should terminate after finite time
- It should produce at-least one output
- It should be unambiguous [DETERMINISTIC]
  - For same input same output will always come

#### **Types of Analysis:**

Aposteriori Analysis	Apriori Analysis
Dependent on <b>Language of compiler</b> and type of hardware used	Independent of Language of compiler and hardware.
Exact Answers	Approximate answers

#### Few problems:

TimeComplexity = log2(n)

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```
main(){
    i = n
    while i > 1{
        i = i / 2
        i = i / 5
        i = 2 * i
}
```

$$i/5^k = 1n/5^k = 1$$

k is number of times my loop is running.

Timecomplexity = log5(n)

```
main(){
    i = n
    while i > 2 {
        i = sqrt(i) }
}
```

$$i=n=n^(1/2)=n^(1/2)(1/2)$$

```
n ^(1/2^k) = 2
log2( n ^(1/2^k) ) = log2(2)
(1/2^k) log2(n) = 1
log2(n) = 2^k
log2(log2(n)) = k log2(2)
```

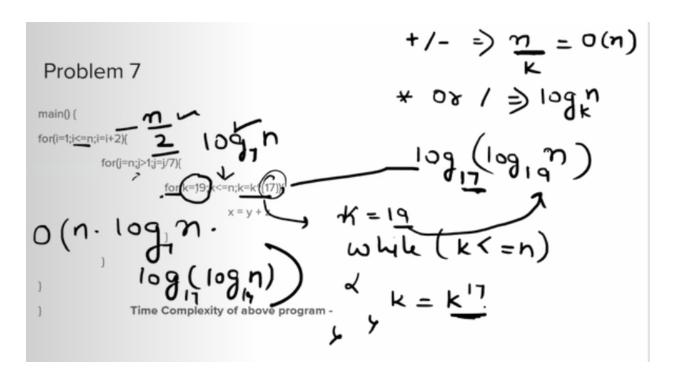
Timecomplexity = O(log2(log2(n)))

```
main(){
    i = n
    while i > 2 {
        i = (i)**(1/25) }
}
```

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### TimeComplexity = O(log25(log2(n)))

+/-	O(n)
* or /	logk(n)



# **Asymptotic Notations:**

## Big O Notation

W

Let f(n) and g(n) be two positive functions. Then,

$$f(n) = O(g(n))$$

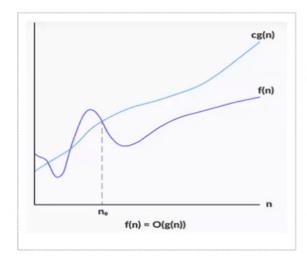
if  $f(n) \le c.g(n)$ ; for all n,  $n \ge n_0$  such that there exists two positive constants.

$$c > 0$$
,  $n_0 >= 1$ 

For example : a = O(b)

**Meaning:** b is somehow greater than a after taking c help.

### Graphical Representation of Big O



- F(n) = O(g(n))
- If there exists a positive constant c such that it c >= 0, for sufficiently large value of n.
- For any value of n, the running time of an algorithm does not cross the time provided by O(g(n))

#### Omega Notation

Let f(n) and g(n) be two positive functions. Then,

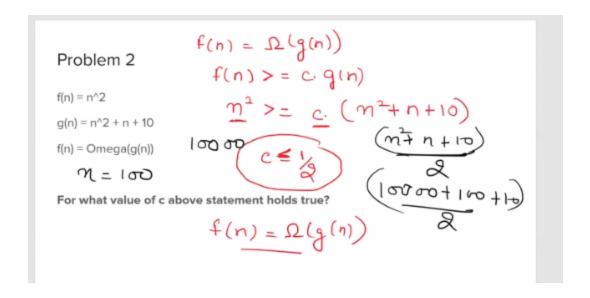
$$f(n) = Omega(g(n))$$

if  $f(n) \ge c.g(n)$ ; for all  $n, n \ge n_0$  such that there exists two positive constants.

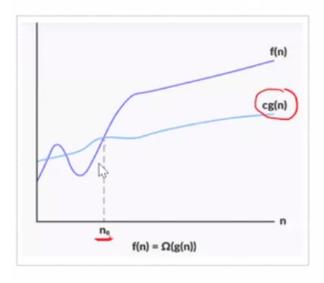
$$c > 0$$
,  $n_0 >= 1$ 

For example : a = Omega(b)

Meaning: b is somehow lesser than a after taking c help.



### Graphical Representation of Omega Notation



- If there exists a constant c such that it lies above cg(n), for sufficiently large value of n.
  - For any value of n, the minimum time required by the algorithm is given by Omega(g(n))

#### Theta Notation

S

Let f(n) and g(n) be two positive functions. Then,

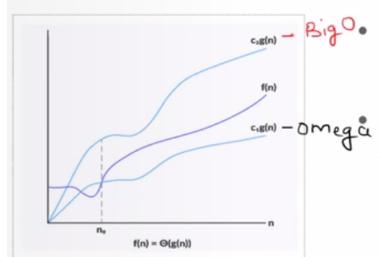
$$f(n) = Theta(g(n))$$

if  $f(n) \ge c_1.g(n)$  and  $f(n) \le c_2.g(n)$ ;

for all n, n  $\geq$ = n\_0 such that there exists two positive constants.

$$c_1 > 0$$
,  $c_2 > 0$ ,  $n_0 >= 1$ 

### Graphical Representation of Theta Notation



If there exists positive constants c1 and c2 such that it can be sandwiched between c1g(n) and c2g(n), for sufficiently large value of n.

 $c_{1g(n)} - 0$  regard If a function lies anywhere in between c1g(n) and c2g(n) for all n >= n\_0, then f(n) is said to be asymptotically tight bound.

There harding 
$$f(n) >= c_1 g(n)$$
 (one ga) (

 $f(n) = n$ 
 $g(n) = 5n$ 
 $f(n) = Theta(g(n))$ 

For what value of  $c_1$  and  $c_2$  above statement holds true?

 $f(n) = 0$ 
 $f(n)$ 

Click to add text 
$$\frac{5}{M}$$
 (128  $\frac{1091}{N}$ ,  $\frac{1}{N}$ ) =  $\frac{0}{M}$  ( $\frac{1}{M}$ ) =  $\frac{1}{M}$  ( $\frac{1}{$ 

# **Complexity Classes**

- 1. O(1) : Constant time complexity
- 2.  $O(\log(\log(n)))$
- 3. O(logn): Logarithmic time complexity
- 4. 0(root(n))
- 5. O(n): Linear time complexity
- 6. O(n2): Quadratic Time complexity
- 7. O(n3): Cubic Time Complexity
- 8.  $o(c^{**n})$ : Exponential Time complexity

#### Some points: **Important**:

- 1. n! < n^n
- 2. 2^n < n^n
- 3.  $n! > 2^n$

$$2^n < n! < n^n$$
  $2^n = O(n!)$   $n! = O(n^n)$   $log(n) < n$   $(log(n))^2 < n$   $log(n)^1 1000 < n$   $(logn)^(logn) > n$ 

