ALPHA CHECK Request for/confirmation of bearing and range to described point

ARIZONA No ARM ordnance remaining

**BANDIT** Hostile Aircraft

**BANZAI** Informative or directive to execute launch and decide tactics.

**BEAD WINDOW** Last transmission potentially disclosed unauthorized information.

**BEAM(ING)** Target stabilized within 70 to 110 degree aspect; (Direction) generally given with cardinal directions: east, west, north, south

**BINGO** 1. Fuel state needed for recovery. 2. Proceed/ am proceeding to specified base (field)

**BITTERSWEET** Notification of possible BLUE ON BLUE situation relative to a designated track or friendly aircraft

**BLIND** No visual contact with friendly aircraft/ground position. Opposite of VISUAL

**BLOW THROUGH** Directive/informative call that indicates aircraft will continue straight ahead at the merge and not turn with target/targets.

**BOGEY** A radar or visual air contact whose identity is unknown.

**BRAA** Tactical control format providing target bearing, range, altitude, and aspect, relative to a friendly aircraft.

**BRUISER** Friendly air launched anti-ship missile (ASM) (e.g., HARPOON, EXOCET, PENGUIN).

**BUDDY LOCK** Locked to a known friendly aircraft. Normally a response to a "SPIKED" OR "BUDDY SPIKE" call and accompanied with position/heading/altitude.

**BUDDY SPIKE** Friendly aircraft air-to-air indication on RWR. To be followed by position/heading/altitude.

**BUGOUT** Separation from that particular engagement/attack/operation; (Direction) no intent to re-engage/return

**BULLDOG** Friendly surface launched anti-ship missile (ASM) (HARPOON, EXOCET).

**BULLSEYE** An established point from which the position of an object can be referenced. Made by cardinal/range or digital format

**BUSTER** Directive call to fly at max continuous speed (military power).

**CANDYGRAM** Call to aircraft that EW targeting information is available on a secure net

**CHERUBS** Height of a friendly aircraft in hundreds of feet

**CHICKS** Friendly aircraft.

**CLEARED** Requested action is authorized (no engaged/support roles are assumed). **CLEARED HOT** Ordnance release is authorized.

**CONS/CONNING** Threat/bogey aircraft leaving contrails

**CONTACT** 1. Sensor contact at the stated position. 2. Acknowledges sighting of a specified reference point.

**CONTINUE DRY** Ordnance release not authorized.

**CYCLOPS** Any UAV.

**DEADEYE** Informative call by an airborne laser indicating the laser/IR system is inoperative.

**DECLARE** Inquiry as to the identification of a specified track(s), target(s), or correlated group.

**DEFENSIVE** Aircraft is in a defensive position and manoeuvring with (Spike/Missile/reference to the stated condition. SAM/Mud/AAA)

**DE-LOUSE** Directive to detect and identify unknown aircraft trailing friendly aircraft.

**FEET WET/DRY** Flying over water/land.

**FENCE** (In/Out) Set cockpit switches as appropriate prior to entering/exiting the combat area.

**FOX** (Number) Simulated/actual launch of air-to-air weapons.

**ONE** - semi-active radar-guided missile. (Sparrow)

**TWO** - infrared-guided missile. (Sidewinder)

**THREE** - active radar-guided missile. (AMRAAM)

FURBALL A turning fight involving multiple aircraft with known BANDITs and FRIENDLIES.

**GORILLA** Large force of indeterminate numbers and formation

**GREYHOUND** Friendly ground attack cruise missile (e.g. TLAM, CALCM).

**HOME PLATE** Home airfield or carrier

HOOK (Left/Right) Directive to perform an in-place 180 degree turn

**HOTDOG** Call that an aircraft is at or around specified stand-off distance from the sovereign airspace (as defined by national boundaries or territorial sea and airspace). (COLOR may indicate additional standoff distance.)

**JOKER\*** Fuel state above BINGO at which separation/bugout/event termination should begin

**MAGNUM** Launch of friendly anti-radiation missile.

**MUSIC** Electronic radar jamming. (On AI radar, electronic deceptive jamming.)

NO JOY does not have visual contact of the target/bandit/landmark. Opposite of TALLY.

**PIGEONS** Magnetic bearing and range to HOMEPLATE (or specified (Location) destination).

PITBULL 1. Informative AIM-120 is at MPRF active range. 2. AIM-54 at active range.

**POPUP** Informative call of a contact that has suddenly appeared inside of meld/CCR/briefed range.

**RAYGUN** Indicates a radar lock-on to unknown aircraft. A request for a (Position/Heading/ "BUDDY SPIKE" reply from friendly aircraft meeting these Altitude) parameters

RIFLE AGM-65 MAVERICK launch.

**ROLEX** (+/- Time) Timeline adjustment in minutes from planned mission execution time. (Plus means later; minus means earlier)

**SAM** (Direction) Visual acquisition of a SAM or SAM launch, should include position.

**SAUNTER** Fly at best endurance.

**SHOOTER** Aircraft/unit designated to employ ordnance.

**SHOTGUN** Pre-briefed weapons state at which separation/bugout should begin.

**SKUNK** A radar or visual maritime surface contact whose identity is unknown.

**SLAPSHOT** Directive for an aircraft to employ a range unknown HARM (Type/Bearing) against a specified threat at the specified bearing.

**SLOW\*** Target with a ground speed of 300 knots or less.

**SMASH** Directive to turn on/off anti-collision lights.

**SNIPER** Directive for an aircraft to employ a range-known HARM against a specified threat

**SPIKE** RWR indication of an AI threat in track, launch, or unknown mode. Include bearing/clock position and threat type, if known.

**SPLASH** 1. (A/A) Target destroyed. 2. (A/G) Weapons impact.

**SPOOFING** Informative that voice deception is being employed.

**SQUAWK** ( ) Operate IFF as indicated or IFF is operating as indicated.

STEER Set magnetic heading indicated.

**SWEET** 1. Equipment indicated is operating efficiently. 2. Valid response to an IFF check.

**TALLY** Sighting of a target, bandit, bogey, or enemy position; opposite of NO JOY.

TIGER Enough fuel and ordnance to accept a commit.

**TUMBLEWEED** Indicates limited situational awareness:

**VAMPIRE** Hostile antiship missile (ASM).

**VISUAL** Sighting of a friendly aircraft/ground position; opposite of BLIND.

WEAPONS () Fire only—

**FREE** at targets not identified as friendly in accordance with current ROE. **TIGHT** at targets positively identified as hostile in accordance with current ROE. **HOLD\*** (USA, USMC) in self-defense or in response to a formal order. **SAFE** (USN)

WHAT LUCK Request for results of missions or tasks.

**WINCHESTER** No ordnance remaining.

AIRCRAFT RADAR	٨	ACTIVE MISSILE	$\Diamond$	GROUND RADAR	
MIG-23ML	23	SA-11	SD	SA-15	15
MIG-29	29	R-33 (AA-9)	9	2S6	S6
MIG-29K	29	R-77 (AA-12)	12	ZSU-23-4	23
MIG-31	31	AIM-54	54	ROLAND	RO
SU-27	29	AIM-120	AM	GIRAFFE	GR
SU-30	30			PATRIOT	Р
SU-33	29			GUEPARD	GP
F-4E	F4	SHIP RADAR	)	I-HAWK PAR/HPI	НА
F-14A	14	SA-N-4 Albatros, GrishaV	HP	M-163	VU
F-15C	15	SA-N-4 Rezky, Krivak II	SW	ZU-23	AA
F-16C	16	SA-N-6, SA-N-4	TP	SA-10 CLAM SHELL	CS
F/A-18C	18	SA-N-9/SA-N-11Kuznetsoz	T2	SA-10 BIG BIRD	BB
A-50	50	SA-N-9/SA-N-11 Frigates	TP	SA-12	12
E-2C	E2	SEA SPARROW	SS	SA-12 BILL BOARD	BD
E-3A	E3	STANDARD MISSILE	SM	SA-11	11
				DOG EAR	DE
				SA-13	13
				SA-6	6
				SA-8	8
				SA-10	10

