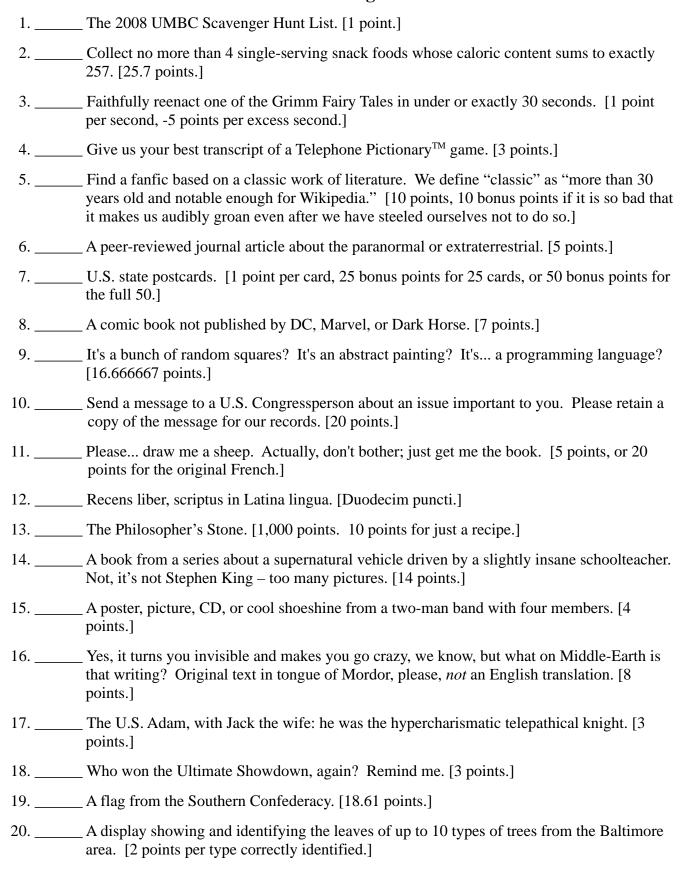
## **UMBC Scavenger Hunt Rules.**

- 1. All Scavenger Hunt participants must belong to a "team," which must be a group consisting of no fewer than two people, and no more than 20 people. These "teams" shall cooperatively attempt to acquire or fulfill all of the items on the Scavenger Hunt List.
- 2. You may add people to your team at any time, provided they are not already part of another team and do not increase your team size beyond the legal maximum. People who are not affiliated with any Scav Hunt team are permitted to help your team only by providing items, tools, and information.
- 3. The Hunt lasts for 86.5 hours. Lists are released online on the first day, and Judgment of Items begins promptly at 2:30 PM of the fourth day on Main Street.
- 4. All items on the list can be obtained legally. Please keep it that way, as neither the Scavenger Hunt Organization nor Project X will be held responsible if you or any part of your team ends up in trouble with the authorities, in jail, or having done something that really wish they hadn't.
- 5. Although each list item is called an "item", it could also be a person (possibly deceased), a place, a nonphysical thing, or an impossible action.
- 6. If an item description calls for a real, tangible object, please do not bring us a photograph of that object instead. If an item calls for an action, we may be looking for video/photo proof that you did it, or maybe we want you to perform it a Judgment of Items. You figure it out.
- 7. Photos should only be digitally edited when explicitly required. And when we say "take a picture," we don't mean out of a shoe box or off the Internet.
- 8. Absolutely no sabotage or theft of other teams' items, lists, or players. We will *not* tolerate cheaters. We want fair play here, and sabotage in all forms is sufficient grounds for immediate disqualification and also we could strongly dislike you forever.
- 9. Points shall be awarded by the judges according to the value assigned to each item. Judges may, by general judge vote, choose to award additional points for outstanding items.
- 10. All decisions made by the judges are so final that not even the judges themselves can take them back, so there's really no point in making any sort of appeal. Sorry.
- 11. Contrary to popular expression, the real winners of the UMBC Scavenger Hunt are not those who have the most fun, but are, in fact, merely the ones who score the most points.
- 12. If you don't end up having fun, you're probably doing it wrong, though.

## 2008 UMBC Scavenger Hunt List



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