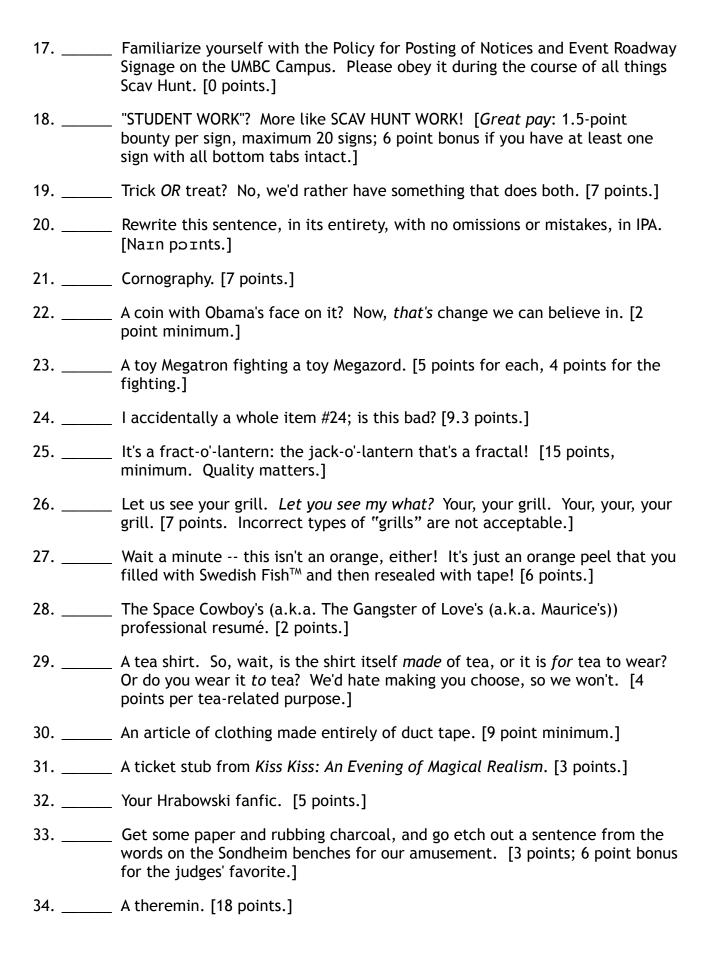


Scavenger Hunt at UMBC Rules.

- All Scavenger Hunt participants must belong to a "team," which must be a group consisting of no fewer than two people, and no more than 20 people. These "teams" shall cooperatively attempt to acquire or fulfill all of the items on the Scavenger Hunt List.
- 2. You may add people to your team at any time, provided they are not already part of another team and do not increase your team size beyond the legal maximum.
- 3. The Hunt lasts for 86.5 hours. Lists are released online on the first day, and Judgment of Items begins promptly at 2:30 PM of the fourth day on Main Street.
- 4. Absolutely no sabotage or theft of other teams' items, lists, or players. We will *not* tolerate cheaters. We want fair play here, and sabotage in all forms is sufficient grounds for immediate disqualification, and also we could strongly dislike you forever.
- 5. All items on the list can be obtained legally. Please keep it that way, as neither the Scavenger Hunt Crew nor Ideas Unbound: Project X will be held responsible if you or any part of your team ends up in trouble with the authorities, imprisoned, or having done something that really wish they hadn't.
- 6. Although each list item is called an "item", it could also be a person (possibly deceased), a place, a nonphysical thing, or an impossible action.
- 7. If an item description calls for a real, tangible object, please do not bring us a photograph of that object instead, unless bringing that item to Judgment would be nearly impossible (e.g. a freestanding house of cards, a fireball). If an item calls for an action, we may be looking for video/photo proof that you did it, or maybe we want you to perform it at Judgment of Items. If an item doesn't seem to make any sense whatsoever, just bring in *something*, because we might not be sure what we want, either.
- 8. Photos should only be digitally edited when explicitly required. And when we say "take a picture," we don't mean out of a shoe box or off the Internet.
- 9. Points shall be awarded by the judges according to the value assigned to each item. Judges may, by general judge vote, choose to award additional points for outstanding items.
- 10. All decisions made by the judges are so final that not even the judges themselves can take them back, so there's really no point in making any sort of appeal. Sorry.
- 11. Contrary to popular expression, the real winners of the UMBC Scavenger Hunt are not those who have the most fun, but are, in fact, merely the ones who score the most points.
- 12. If you don't end up having fun, you're probably doing it wrong, though.

2009 Scavenger Hunt at UMBC List

1	The 2009 Scavenger Hunt at UMBC List. [1 point.]
2	A thumbrella. [7 points.]
3	Game Genie(s)™. [3 points per system.]
4	An origami hydralisk. [10 points.]
5	The proof is in the pudding! What proof? The Compactness Theorem proof! [3 equidistant points.]
6	Artistic depictions of the oft-forgotten "seven not-all-that-deadly sins." [14 points.]
7	A Lego Eggo, hold the syrup. [7 points.]
8	A unstoppable force, meeting an immovable object. [4 points.]
9	A cardboard box big enough for a judge to sit in and pretend that it's a race car, spaceship, time machine, transmogrifier, etc. [11 points.]
10	A functional trebuchet, capable of launching a tennis ball or larger object. [27 points.]
11	A fake evergreen, decorated for any non-wintertime religious holiday. [20 points.]
12	Wait a minute this isn't a banana! It's just a banana peel that you filled with orange slices and then resealed with tape! [4 points.]
13	Dennis, the Phantom Menace. [7 points.]
14	 Bring in one of each of the following. You should bring in the real thing, not lookalikes made of marshmallows, construction paper, etc.: a heart, [15 points.]
	• a star, [11 points.]
	• a horseshoe, [7 points.]
	• a clover, [2 points.]
	• a blue moon, [3 points.]
	• a pot of gold, [5 points.]
	a rainbow, and [10 points.]a red balloon. [1 point.]
15	
	AWESOME!! [5 to 20 points.]
16.	Dr. Frankenstein's Build-A-Bear. [13 points.]



35	A human tooth, not in a gum. [5 points.]
36	Captain Kirk is climbing a mountain: why is he climbing a mountain? [2 points.]
37	A hobo knapsack that transforms into a ho-bow. [11 points; 4 bonus points if it can satisfactorily fire a hobo arrow.]
38	Bell-bottomed jeans. [2 points.]
39	Jean-bottomed bells. [10 points.]
40	Two halves of a coconut. [4 points.]
41	A theatrical poster for Chess: the Movie. "This time, it's not just a game anymore." [7 points.]
42	Energy drink cans, empty or otherwise. [1 point per brand, max 10 cans.]
43	A completed Google Labs Aptitude Test. [4 points.]
44	A shoe, contained entirely inside of another shoe. [2 points. Shoes must be whole and intact. No boots or sandals.]
45	At Judgment, have two team members dressed as any two of the following: a lion, a witch, a wardrobe. [6 points per costumed team member.]
46	In Soviet Scav Hunt, items find YOU! [3 points.]
47	What do you get a nihilist for his birthday? [2 points.]
48	At Judgment, eat a whole apple. [7 points.]
49	At Judgment, eat what you like! (Hint: It <i>doesn't</i> taste like apples.) [2 points.]
50	Photos inspired by the titles of Shel Silverstein books. [5 points per photo; max 4 photos.]
51	Photos of the UMBC Outfall signs. [2 points for each.]
52	Blurry photographic proof of Bigfoot. [6 points. Double that if it's so good that we're convinced.]
53	Capture one of UMBC's local feral cats on film. [10 points.]
54	Take a picture of something we'd like to see in a photograph, but wouldn't want to have physically present at Judgment. [2 points.]
55	We understand that you're all just looking through your pockets and bags for your ResLife IDs to get into your dorm, but do you have to do it in awesome synchronized choreography for the desk staff? Yeah, you do. [13 points.]

