

OpenSHS: Open Smart Home Simulator

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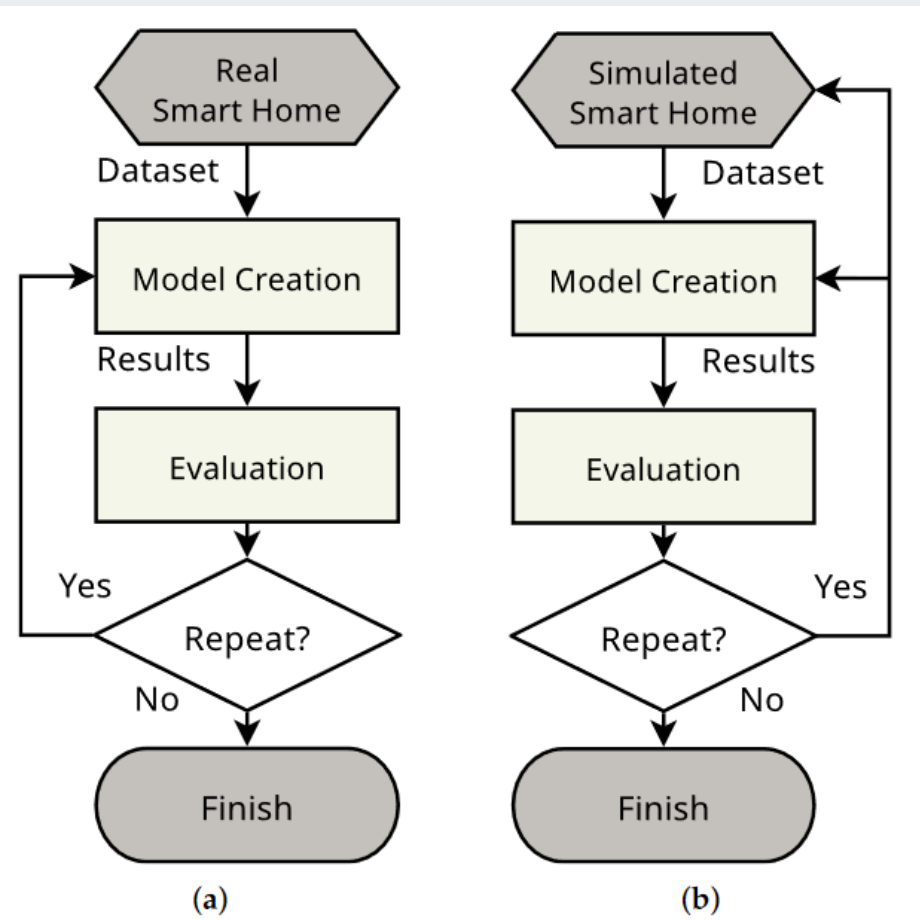
Summary

Related work (1)

- Datasets generated by:
 - Real Smart Home Test Beds
 - Need a lot of equipment
 - Takes a lot of time
 - Smart Home Simulation Tools
 - Model-Based approach
 - Interactive approach
 - Most of these models are not available in the public domain

Related work (2)

- If the results **revealed the need to change** something, this is usually a **costly** and **infeasible** choice to make
 - The researcher can only be able to tweak the model parameters
- With a simulated smart home, this can be easily done, and the researcher can go back and modify the smart home design



Related work (3)

- Model-Based Approach
 - Uses pre-defined models of activities to generate synthetic data.
 - These models specify the order of events, the probability of their occurrence and the duration of each activity.
 - Facilitates the generation of large datasets in a short period
 - BUT!
 - Sacrifices the granularity of capturing realistic interactions
 - It cannot capture unexpected accidents that are common in real homes

Related work (4)

- Interactive Approach
 - Can capture more interesting interactions and fine details
 - This approach relies on having an avatar that can be controlled by a researcher, human participant or simulated participant.
 - The avatar moves and interacts with the virtual environment, which has virtual sensors and/or actuators.
 - The interactions could be done passively or actively.
 - BUT!
 - It is a time-consuming approach since all interactions must be captured in real time.

Motivation

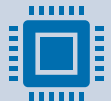


The cost to build real smart homes and the collection of datasets for such scenarios is **expensive**/infeasible

Finding the optimal placement of the sensors, the appropriate participants and privacy and ethical issues



The majority of the existing tools are **not available** in the public domain as an **open-source project**



Most of the publicly-available simulation tools **lack** the flexibility to **add** and **customise** new sensors or devices

Challenges

- Having a continuous capturing mechanism for the sensors' data.
- An appropriate annotation method for the inhabitants' activities.
- Can they offer:
 - Flexibility and scalability to add new/customised types of smart devices
 - Change their generated output(s), change their positions within the smart home
 - Fast dataset generation
 - The ability to pause and fast-forward the simulation to enable more accurate activity annotation.

Contribution

- OpenSHS is a new hybrid, open-source, cross-platform 3D smart home simulator for dataset generation
 - Based on Blender and Python
- OpenSHS combines advantages from both interactive and model-based approaches.
 - This approach reduces the time and efforts required to generate simulated smart home datasets
- OpenSHS includes a library of smart devices that facilitates the simulation

Architecture

Follows a hybrid approach

- Model based approach
- Interactive approach

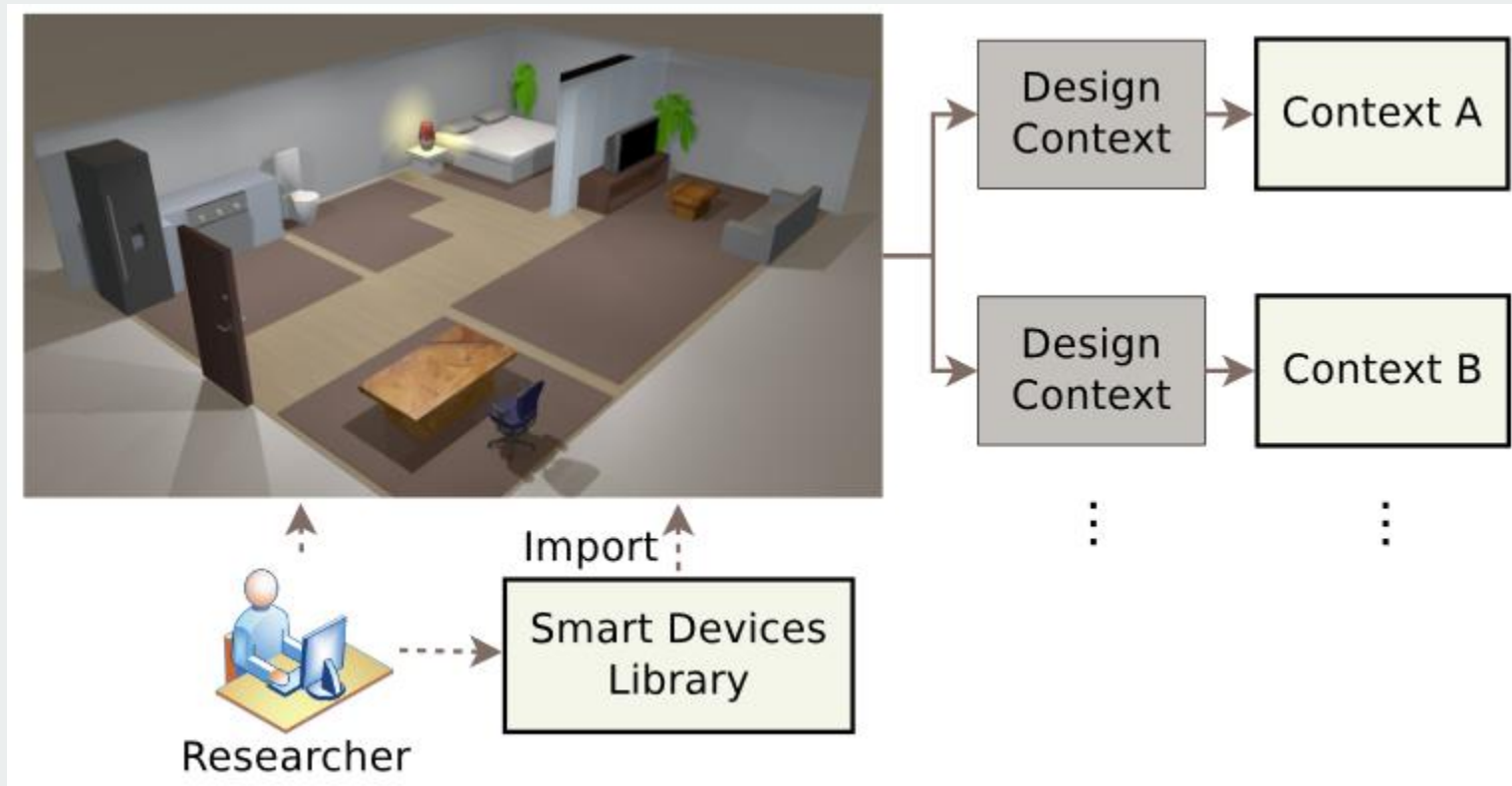
Three main phases:

- Design
- Simulation
- Aggregation

Experiment

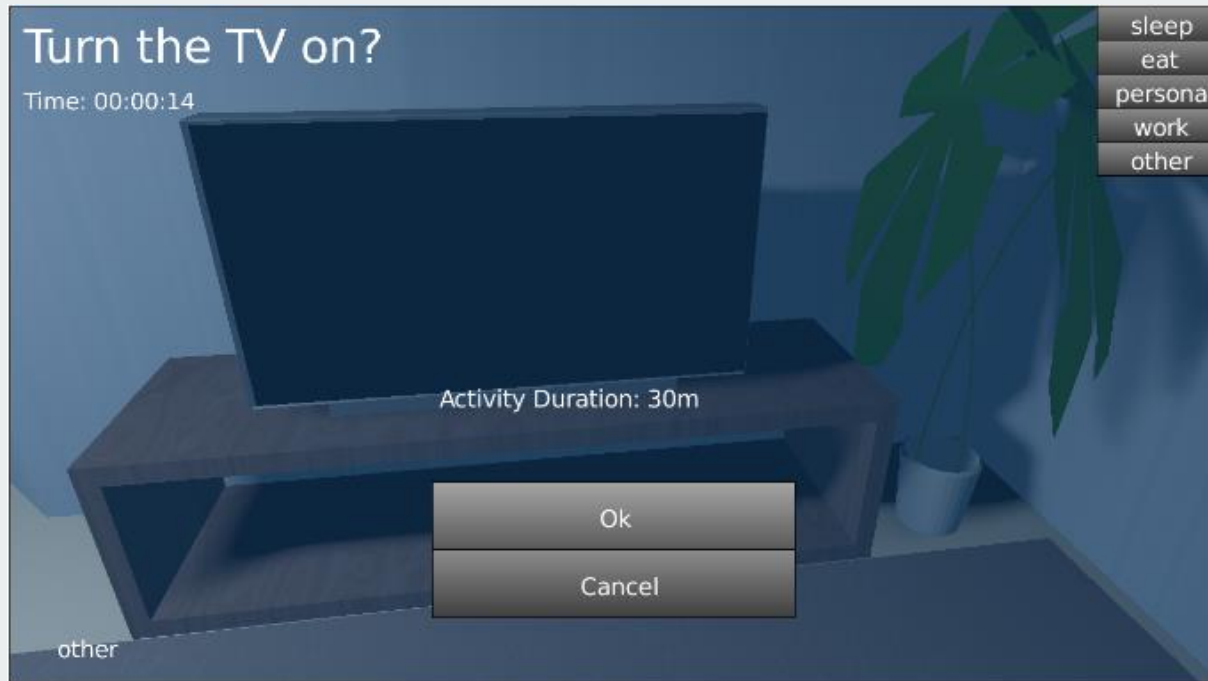
- A virtual smart home environment consisting of:
 - a bedroom
 - a living room
 - a bathroom
 - a kitchen
 - an office
- Each room is equipped with several sensors
 - Totalling 29 sensors of different types.
 - Sample rate: 1 second by default
- The sensors are binary, and they are either on or off at any given time

Design phase



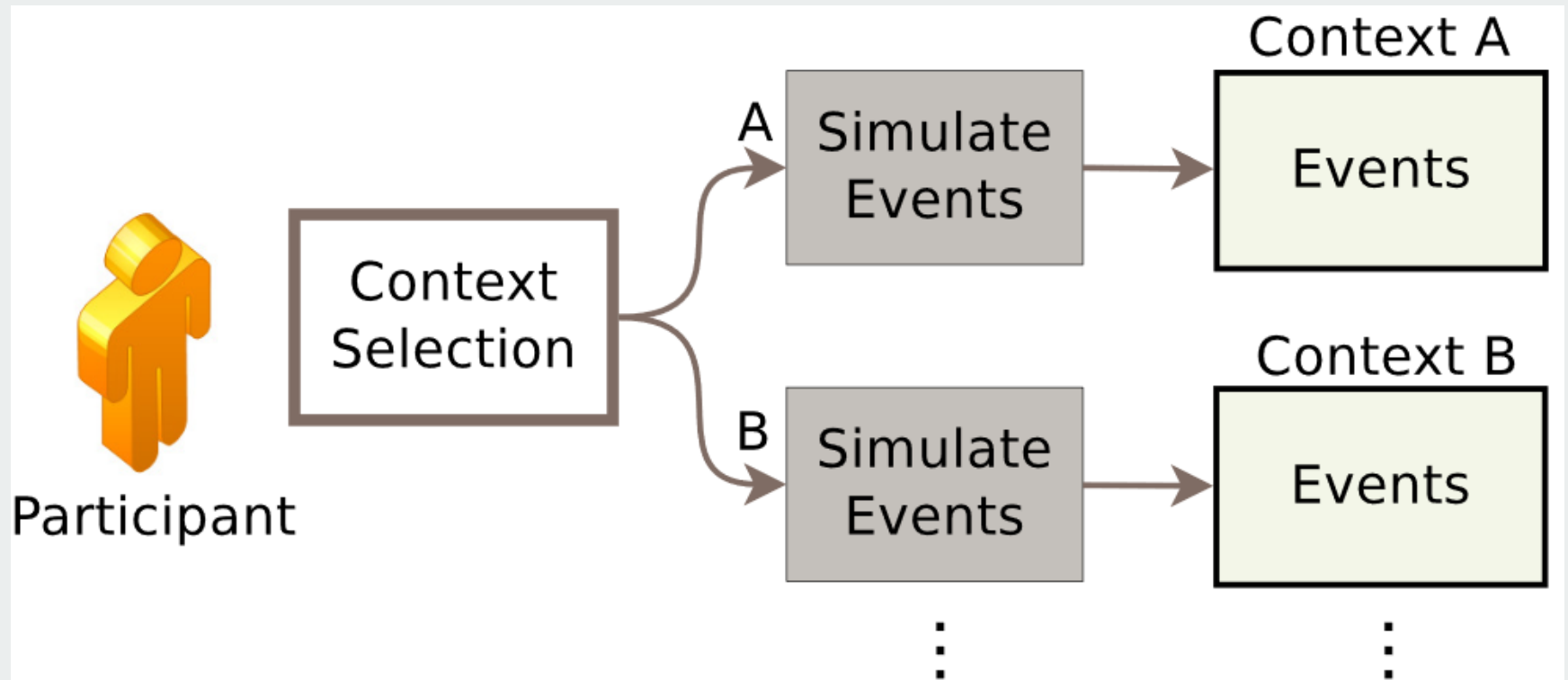
Assigning Activity Labels

- Researchers can define unlimited number of activity labels



- This list represents a sample of activities

Simulation phase



Fast forward mode

- OpenSHS allows the participant to control the time span of a certain activity
 - The participant wants to watch the TV for a period of time and does not want to perform the whole activity in real time
 - The participant can initiate that activity and specify how long this activity lasts.
 - The tool will simply copy and repeat the existing state of all sensors and devices during the specified time period.
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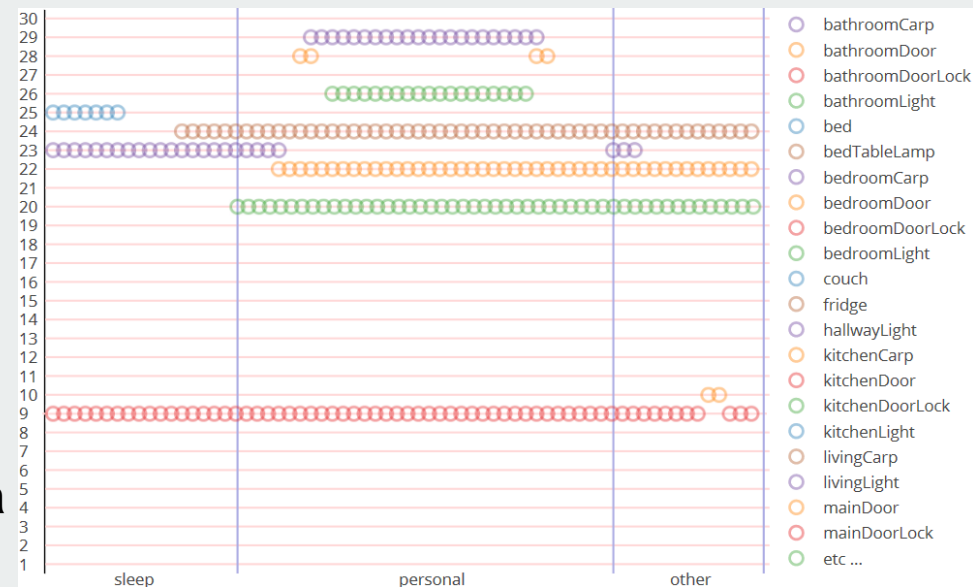
Example

- A set of five samples with their activity labels for a certain context.
 - The first sample has five activities and so on
- When the researcher aggregates the final dataset, the samples of every context are grouped by the number of activities in each sample.
 - Sample 1 will be in one group and so on

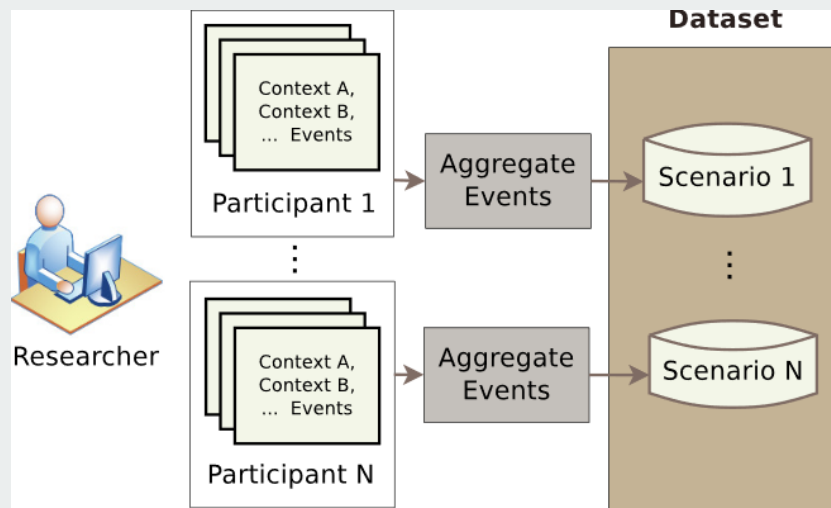
| Samples | | Activities | | | |
|---------|-------|------------|----------|-------|-------|
| 1 | sleep | personal | work | eat | other |
| 2 | sleep | personal | other | | |
| 3 | sleep | personal | other | | |
| 4 | sleep | eat | personal | other | |
| 5 | sleep | eat | personal | other | |

Activities Labelling

- During a simulation and before transitioning from one activity to another, the participant will choose the new activity from the available list.
- The sample consists of three activity labels
 - ‘sleep’, ‘personal’ and ‘other’.
- Each activity label corresponds to a set of sensors’ readings.
 - The small circles correspond to an ‘ON-state’ of that sensor.



Aggregation Phase



- Provides a solution for the generation of large datasets in short simulation time.
- Aggregates the participants' generated sample activities to produce the final dataset.
- The results form a pool of sample activities for each context.
- An algorithm is developed to replicate the output of the simulation phase by drawing appropriate samples for each designated context.
- This feature encapsulates the model-based approach's advantage with the interactive approach adapted by the simulation phase,
 - OpenSHS combines the benefits of both approaches

Event replication

- Instead of having the user simulating the activities for extended periods of time, the user simulates only a particular context in real time.
- Assume we are interested in an ‘early morning’ context, and we want to capture the activities that the inhabitant is doing in this time frame,
 - What is usually done in the weekdays compared to the weekends in the same context (the ‘early morning’ context).
- The user will only perform sample simulations of different events in real time.
 - The greater the number of samples simulated, the richer the generated dataset will be.

Replicated copies

- Then a random group will be chosen, and from that group, a sample will be made for each activity.

| i | Activity 1 | Activity 2 | Activity 3 | Activity 4 | Activity 5 |
|----|----------------|-------------------|-------------------|----------------|----------------|
| 1 | sample 1 sleep | sample 1 personal | sample 1 work | sample 1 eat | sample 1 other |
| 2 | sample 4 sleep | sample 5 eat | sample 5 personal | sample 4 other | |
| 3 | sample 3 sleep | sample 3 personal | sample 2 other | | |
| 4 | sample 3 sleep | sample 3 personal | sample 2 other | | |
| 5 | sample 5 sleep | sample 4 eat | sample 5 personal | sample 5 other | |
| 6 | sample 1 sleep | sample 1 personal | sample 1 work | sample 1 eat | sample 1 other |
| 7 | sample 2 sleep | sample 2 personal | sample 2 other | | |
| 8 | sample 5 sleep | sample 5 eat | sample 5 personal | sample 5 other | |
| 9 | sample 4 sleep | sample 4 eat | sample 4 personal | sample 5 other | |
| 10 | sample 2 sleep | sample 2 personal | sample 2 other | | |

Ten replicated copies based on the samples

Replication Algorithm

- It is not realistic to aggregate the final dataset by trivially duplicating the contexts samples
- There is a need for an algorithm that can replicate the recorded samples to generate a larger dataset
- The number of unique replicated copies for a single context is calculated by:
 - **G** denotes the number of the groups of unique length of activities
 - **S_g** denotes the number of samples for the group **g**;
 - **A** denotes the number of activities within a sample **S_g**. The total number of unique replicated copies **R** is:

$$\mathcal{R} = \sum_{g=1}^G S_g^A$$

Dataset generation

- After running the aggregation algorithm, the researcher can combine all of the scenarios, generated by different participants

| Timestamp | Bed Table Lamp | Bed | Bathroom Light | Bathroom Door | ... | Activity |
|---------------------|----------------|-----|----------------|---------------|-----|----------|
| 2016-04-01 08:00:00 | 0 | 1 | 0 | 0 | ... | sleep |
| 2016-04-01 08:00:01 | 0 | 1 | 0 | 0 | ... | sleep |
| 2016-04-01 08:00:02 | 0 | 1 | 0 | 0 | ... | sleep |
| 2016-04-01 08:00:03 | 0 | 1 | 0 | 0 | ... | sleep |
| 2016-04-01 08:00:04 | 1 | 1 | 0 | 0 | ... | sleep |
| 2016-04-01 08:00:05 | 1 | 0 | 0 | 0 | ... | sleep |
| 2016-04-01 08:00:06 | 1 | 0 | 0 | 1 | ... | personal |
| 2016-04-01 08:00:07 | 1 | 0 | 0 | 1 | ... | personal |
| 2016-04-01 08:00:08 | 1 | 0 | 1 | 1 | ... | personal |
| 2016-04-01 08:00:09 | 1 | 0 | 1 | 1 | ... | personal |
| 2016-04-01 08:00:10 | 1 | 0 | 1 | 1 | ... | personal |
| ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | ⋮ | |

Future work

- Include multiple inhabitants support in real time
- More sensors
- Add a floor plan editor
- The labelling of activities is performed by the participant during the simulation phase
 - OpenSHS does not perform automatic recognition of these activities
 - Plan to investigate the possibility of adding automatic recognition of the participants' activities

Summary

- OpenSHS, a novel smart home simulation tool
- Uses the ability of model-based tools to generate large datasets in a reasonable time
- Keeps the fine-grained interactions that are exhibited by interactive tools
- It can generate seeds of events rapidly
 - A replication algorithm that can extend the simulated events to generate multiple unique large datasets.
- OpenSHS offers partial support for multiple inhabitants.

Thank you!

Questions?
