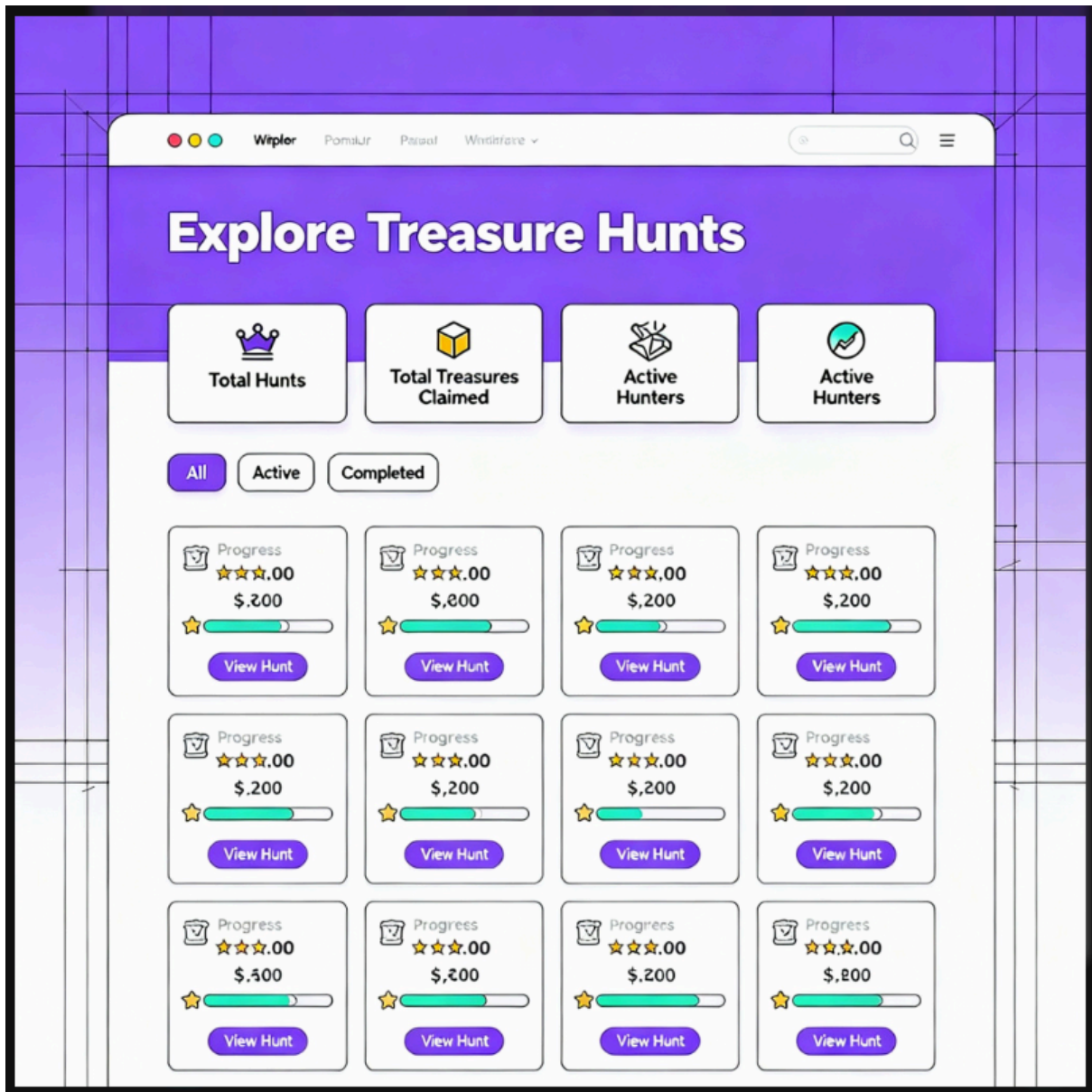
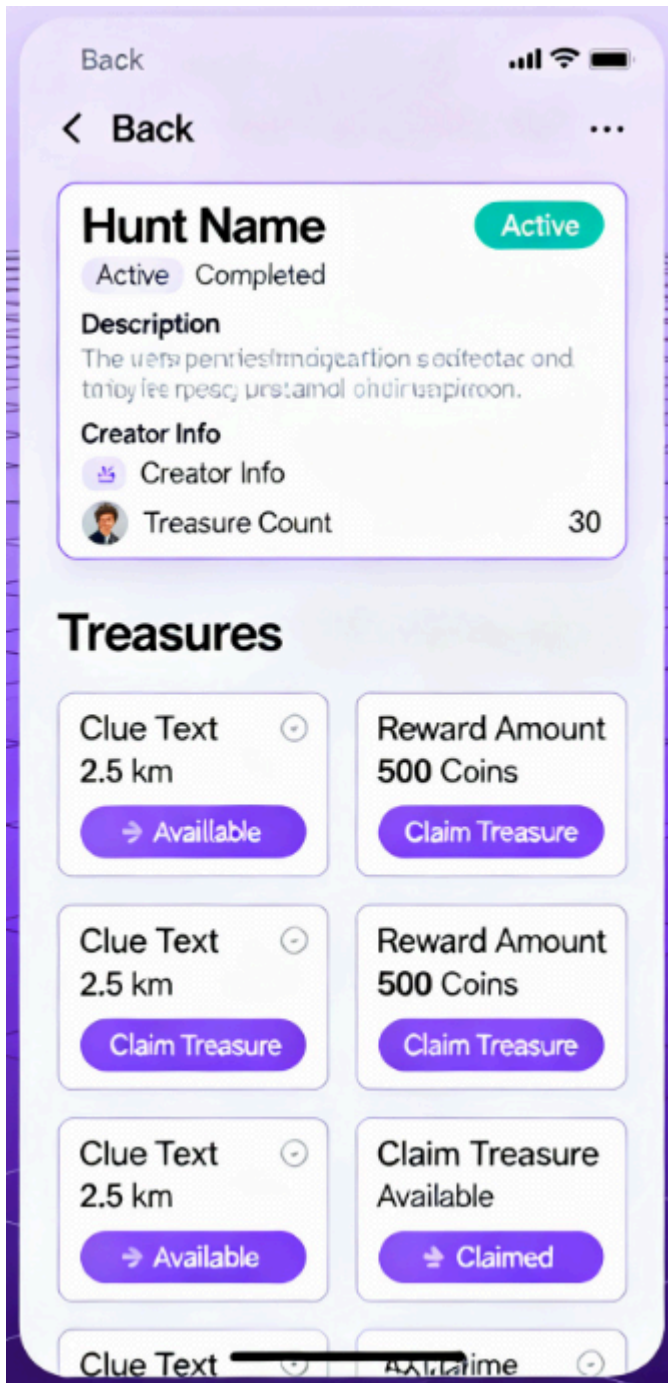




Home.jsx



Explore.jsx



HuntDetails.jsx

# Create Treasure Hunt

×

Hunt Name	Description
<input type="text" value="Deant Treasure"/>	
<button>Add Treasure</button>	
<input type="text" value="Latitude"/> ▼	<input type="text" value="Longitude"/> ▼
<input type="text" value="Longitude"/> ▼	<input type="text" value="Clue"/> ▼
<input type="text" value="Clue"/> ▼	<input type="text" value="Reward Amount"/> ▼
<input type="text" value="Reward Amount"/> ▼	<input type="text" value="Remove"/> ▼
<button>Cancel</button>	<button>Create Hunt</button>

## Instructions

- Clean yout refoporeity sirtitpting
- Rountedoioriatial.

CreateHunt.jsx





MyTreasures.jsx