Purpose: What I Learned from Stepping Down as Team Lead Twice

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About me

- Half of the experience engineer

- Half of the experience team leader

- What am I now after this experience? :)

From the beginning

Fun

Less fun – less learning

Less fun – less happiness

Does my work make me fun?

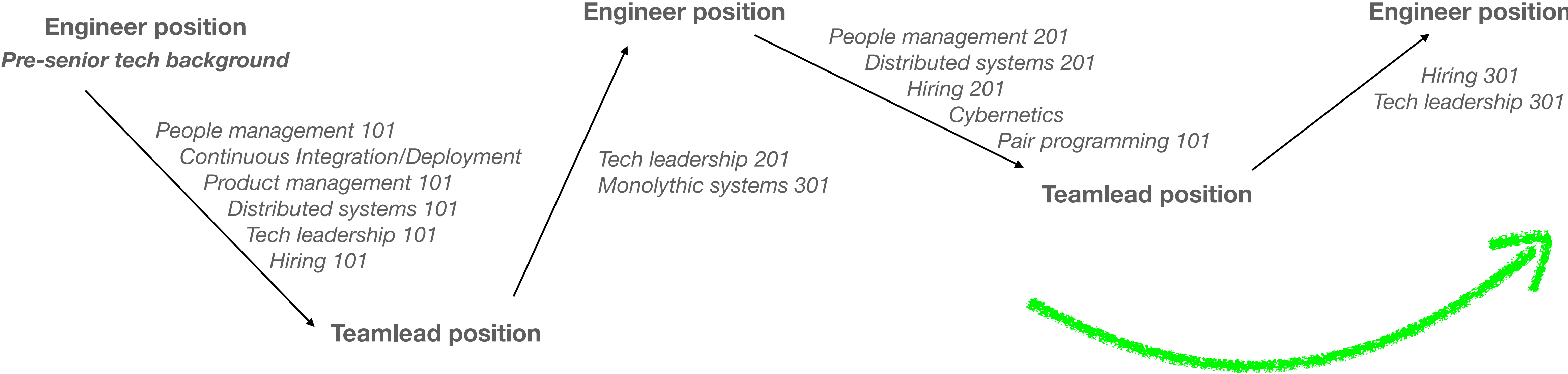# What leads me to do things without fun?

Long-term goals

"I want to be the CTO in 5 years"

No idea if I will be happy CTO

Think directions, not ~~long term goals~~

My directions

Engineer position

Pre-senior tech background

People management 101
Continuous Integration/Deployment
Product management 101
Distributed systems 101
Tech leadership 101
Hiring 101

Teamlead position

Engineer position

Tech leadership 201
Monolythic systems 301

People management 201
Distributed systems 201
Hiring 201
Cybernetics
Pair programming 101

Teamlead position

Engineer position

Hiring 301
Tech leadership 301

My direction now is more defined

But surely will change again

Help people get what is your direction now

- Want to test more architecting and designing things?

  - Say about it

- Want to try to be the team leader?

  - Say about it

- Want to mentor junior?

  - Start doing it and say about it :)

What should I ask?

Purpose

What is it purpose?

- the intention, aim, or function of something; the thing that something is supposed to achieve

- what is needed in a particular situation

- the ability to plan something and work successfully to achieve it

- *meaning that is important and valuable to you*

https://www.oxfordlearnersdictionaries.com/definition/english/purpose

Experience

Bryce Canyon – https://pixabay.com/photos/bryce-canyon-rock-formations-erosion-1867563/

Advice for younger me

- I write down things how they are going with wins and mistakes

  - No pressure, no blame

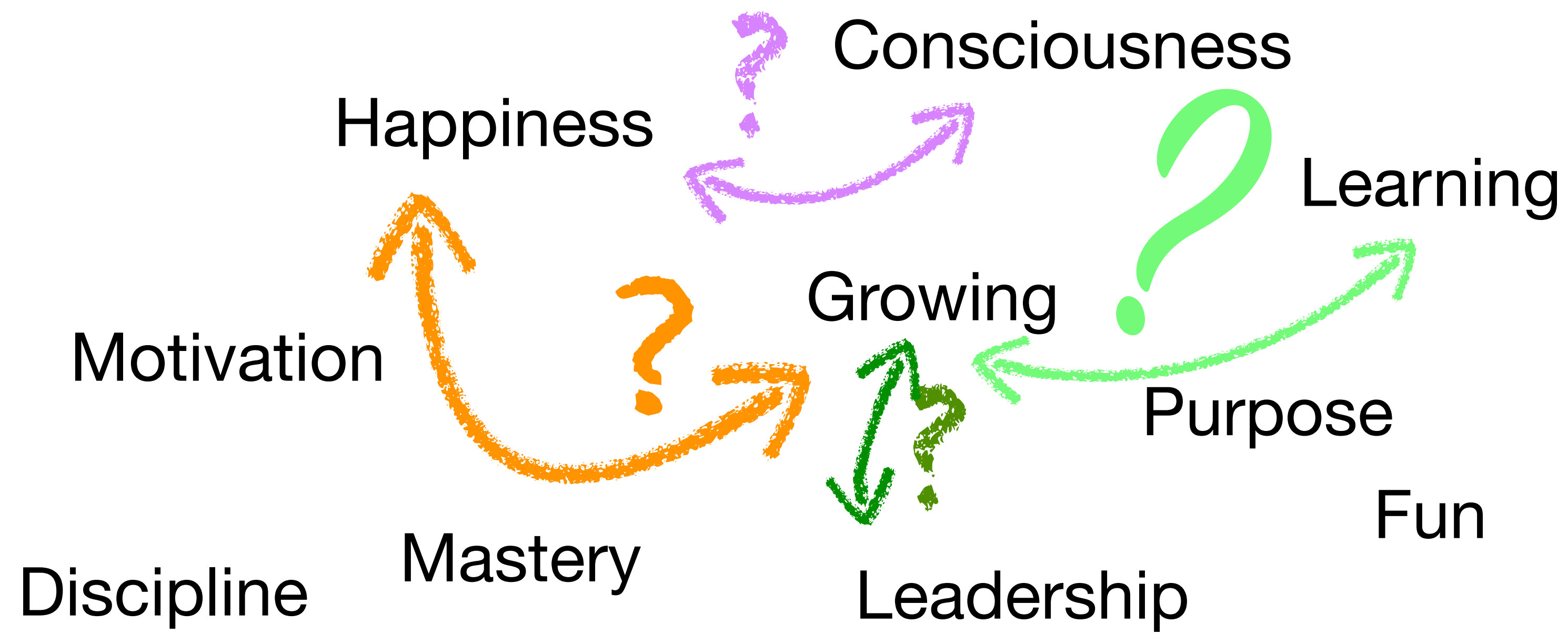# Consciousness

Consciousness

Happiness

Learning

Growing

Motivation

Purpose

Fun

Mastery

Discipline

Leadership

Consciousness

Happiness

Learning

Growing

Motivation

Purpose

Fun

Discipline Mastery

Leadership

What can drive us?

Key words: Autonomy, Mastery, Purpose

"Drive: The Surprising Truth About What Motivates Us", by Daniel H. Pink

3 things to summarize

- Use fun filter

  - As more as you can

- Think directions and experiments, not long-term goals

- Mistakes are part of the learning – can be good to log everything

The purpose is the own way of fun and experiments

Thank you!
Your questions

Slides