

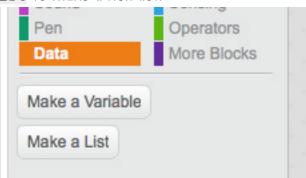
Sound Machine: Record



✓ A

Activity Checklist

Press Make a List to make a new list.



Try these code blocks:

• Empty the list when you start.



• Every time something happens, add it to the list.

```
when this sprite clicked

play note pitch for 0.5 beats

add pitch to notes
```

• If you want to record several things, use one list for each.

```
when space v key pressed

move 10 steps

add x position to xs v

add y position to ys v
```

See the "Playback" card for how to replay what you've recorded.