

NAME

PCRE2 - Perl-compatible regular expressions (revised API)

SYNOPSIS

```
#include <pcre2.h>
```

```
int pcre2_substitute(const pcre2_code *code, PCRE2_SPTR subject,
    PCRE2_SIZE length, PCRE2_SIZE startoffset,
    uint32_t options, pcre2_match_data *match_data,
    pcre2_match_context *mcontext, PCRE2_SPTR replacement,
    PCRE2_SIZE rlength, PCRE2_UCHAR *outputbuffer,
    PCRE2_SIZE *outlengthptr);
```

DESCRIPTION

This function matches a compiled regular expression against a given subject string, using a matching algorithm that is similar to Perl's. It then makes a copy of the subject, substituting a replacement string for what was matched. Its arguments are:

<i>code</i>	Points to the compiled pattern
<i>subject</i>	Points to the subject string
<i>length</i>	Length of the subject string
<i>startoffset</i>	Offset in the subject at which to start matching
<i>options</i>	Option bits
<i>match_data</i>	Points to a match data block, or is NULL
<i>mcontext</i>	Points to a match context, or is NULL
<i>replacement</i>	Points to the replacement string
<i>rlength</i>	Length of the replacement string
<i>outputbuffer</i>	Points to the output buffer
<i>outlengthptr</i>	Points to the length of the output buffer

A match data block is needed only if you want to inspect the data from the final match that is returned in that block or if PCRE2_SUBSTITUTE_MATCHED is set. A match context is needed only if you want to:

- Set up a callout function
- Set a matching offset limit
- Change the backtracking match limit
- Change the backtracking depth limit
- Set custom memory management in the match context

The *length*, *startoffset* and *rlength* values are code units, not characters, as is the contents of the variable pointed at by *outlengthptr*. This variable must contain the length of the output buffer when the function is called. If the function is successful, the value is changed to the length of the new string, excluding the trailing zero that is automatically added.

The subject and replacement lengths can be given as PCRE2_ZERO_TERMINATED for zero-terminated strings. The options are:

PCRE2_ANCHORED	Match only at the first position
PCRE2_ENDANCHORED	Pattern can match only at end of subject
PCRE2_NOTBOL	Subject is not the beginning of a line
PCRE2_NOTEOL	Subject is not the end of a line
PCRE2_NOTEMPTY	An empty string is not a valid match
PCRE2_NOTEMPTY_ATSTART	An empty string at the start of the subject is not a valid match
PCRE2_NO_JIT	Do not use JIT matching

PCRE2_NO_UTF_CHECK Do not check the subject or replacement
 for UTF validity (only relevant if
 PCRE2_UTF was set at compile time)
PCRE2_SUBSTITUTE_EXTENDED Do extended replacement processing
PCRE2_SUBSTITUTE_GLOBAL Replace all occurrences in the subject
PCRE2_SUBSTITUTE_LITERAL The replacement string is literal
PCRE2_SUBSTITUTE_MATCHED Use pre-existing match data for 1st match
PCRE2_SUBSTITUTE_OVERFLOW_LENGTH If overflow, compute needed length
PCRE2_SUBSTITUTE_REPLACEMENT_ONLY Return only replacement string(s)
PCRE2_SUBSTITUTE_UNKNOWN_UNSET Treat unknown group as unset
PCRE2_SUBSTITUTE_UNSET_EMPTY Simple unset insert = empty string

If PCRE2_SUBSTITUTE_LITERAL is set, PCRE2_SUBSTITUTE_EXTENDED, PCRE2_SUBSTITUTE_UNKNOWN_UNSET, and PCRE2_SUBSTITUTE_UNSET_EMPTY are ignored.

If PCRE2_SUBSTITUTE_MATCHED is set, *match_data* must be non-zero; its contents must be the result of a call to **pcre2_match()** using the same pattern and subject.

The function returns the number of substitutions, which may be zero if there are no matches. The result may be greater than one only when PCRE2_SUBSTITUTE_GLOBAL is set. In the event of an error, a negative error code is returned.

There is a complete description of the PCRE2 native API in the **pcre2api** page and a description of the POSIX API in the **pcre2posix** page.