

NAME

gcvvt – convert a floating-point number to a string

LIBRARY

Standard C library (*libc*, *-lc*)

SYNOPSIS

```
#include <stdlib.h>
```

```
char *gcvvt(double number, int ndigit, char *buf);
```

Feature Test Macro Requirements for glibc (see **feature_test_macros(7)**):

gcvvt():

Since glibc 2.17

```
(_XOPEN_SOURCE >= 500 && !(_POSIX_C_SOURCE >= 200809L))
```

```
|| /* glibc >= 2.20 */ _DEFAULT_SOURCE
```

```
|| /* glibc <= 2.19 */ _SVID_SOURCE
```

glibc 2.12 to glibc 2.16:

```
(_XOPEN_SOURCE >= 500 && !(_POSIX_C_SOURCE >= 200112L))
```

```
|| _SVID_SOURCE
```

Before glibc 2.12:

```
_SVID_SOURCE || _XOPEN_SOURCE >= 500
```

DESCRIPTION

The **gcvvt()** function converts *number* to a minimal length null-terminated ASCII string and stores the result in *buf*. It produces *ndigit* significant digits in either **printf(3)** F format or E format.

RETURN VALUE

The **gcvvt()** function returns *buf*.

ATTRIBUTES

For an explanation of the terms used in this section, see **attributes(7)**.

Interface	Attribute	Value
gcvvt()	Thread safety	MT-Safe

STANDARDS

Marked as LEGACY in POSIX.1-2001. POSIX.1-2008 removes the specification of **gcvvt()**, recommending the use of **sprintf(3)** instead (though **snprintf(3)** may be preferable).

SEE ALSO

ecvt(3), **fcvt(3)**, **sprintf(3)**