### **NAME**

getdtablesize - get file descriptor table size

#### **LIBRARY**

```
Standard C library (libc, -lc)
```

#### **SYNOPSIS**

```
#include <unistd.h>
```

#### int getdtablesize(void);

Feature Test Macro Requirements for glibc (see **feature\_test\_macros**(7)):

```
getdtablesize():
```

```
Since glibc 2.20:
_DEFAULT_SOURCE || ! (_POSIX_C_SOURCE >= 200112L)
glibc 2.12 to glibc 2.19:
_BSD_SOURCE || ! (_POSIX_C_SOURCE >= 200112L)
Before glibc 2.12:
_BSD_SOURCE || _XOPEN_SOURCE >= 500
```

### **DESCRIPTION**

**getdtablesize**() returns the maximum number of files a process can have open, one more than the largest possible value for a file descriptor.

#### **RETURN VALUE**

The current limit on the number of open files per process.

#### **ERRORS**

On Linux, getdtablesize() can return any of the errors described for getrlimit(2); see NOTES below.

### **ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
getdtablesize()	Thread safety	MT-Safe

#### **STANDARDS**

SVr4, 4.4BSD (the **getdtablesize**() function first appeared in 4.2BSD). It is not specified in POSIX.1; portable applications should employ *sysconf(\_SC\_OPEN\_MAX)* instead of this call.

## **NOTES**

The glibc version of **getdtablesize**() calls **getrlimit**(2) and returns the current **RLIMIT\_NOFILE** limit, or **OPEN\_MAX** when that fails.

# **SEE ALSO**

```
close(2), dup(2), getrlimit(2), open(2)
```