

**NAME**

\_\_ppc\_get\_timebase, \_\_ppc\_get\_timebase\_freq – get the current value of the Time Base Register on Power architecture and its frequency.

**LIBRARY**

Standard C library (*libc*, *-lc*)

**SYNOPSIS**

```
#include <sys/platform/ppc.h>
```

```
uint64_t __ppc_get_timebase(void);
```

```
uint64_t __ppc_get_timebase_freq(void);
```

**DESCRIPTION**

\_\_ppc\_get\_timebase() reads the current value of the Time Base Register and returns its value, while \_\_ppc\_get\_timebase\_freq() returns the frequency in which the Time Base Register is updated.

The Time Base Register is a 64-bit register provided by Power Architecture processors. It stores a monotonically incremented value that is updated at a system-dependent frequency that may be different from the processor frequency.

**RETURN VALUE**

\_\_ppc\_get\_timebase() returns a 64-bit unsigned integer that represents the current value of the Time Base Register.

\_\_ppc\_get\_timebase\_freq() returns a 64-bit unsigned integer that represents the frequency at which the Time Base Register is updated.

**VERSIONS**

GNU C Library support for \_\_ppc\_get\_timebase() has been provided since glibc 2.16 and \_\_ppc\_get\_timebase\_freq() has been available since glibc 2.17.

**STANDARDS**

Both functions are nonstandard GNU extensions.

**EXAMPLES**

The following program will calculate the time, in microseconds, spent between two calls to \_\_ppc\_get\_timebase().

**Program source**

```
#include <inttypes.h>
#include <stdint.h>
#include <stdio.h>
#include <stdlib.h>
#include <sys/platform/ppc.h>

/* Maximum value of the Time Base Register: 2^60 - 1.
   Source: POWER ISA. */
#define MAX_TB 0xFFFFFFFFFFFFFFFF

int
main(void)
{
    uint64_t tb1, tb2, diff;
    uint64_t freq;

    freq = __ppc_get_timebase_freq();
    printf("Time Base frequency = %\"PRIu64\" Hz\n", freq);

    tb1 = __ppc_get_timebase();
```

```
    // Do some stuff...

    tb2 = __ppc_get_timebase();

    if (tb2 > tb1) {
        diff = tb2 - tb1;
    } else {
        /* Treat Time Base Register overflow. */
        diff = (MAX_TB - tb2) + tb1;
    }

    printf("Elapsed time = %1.2f usecs\n",
           (double) diff * 1000000 / freq);

    exit(EXIT_SUCCESS);
}
```

**SEE ALSO****time(2), usleep(3)**