### **NAME**

rpmatch – determine if the answer to a question is affirmative or negative

#### **LIBRARY**

```
Standard C library (libc, -lc)
```

#### **SYNOPSIS**

```
#include <stdlib.h>
```

```
int rpmatch(const char *response);
```

Feature Test Macro Requirements for glibc (see **feature\_test\_macros**(7)):

```
rpmatch():
    Since glibc 2.19:
    _DEFAULT_SOURCE
    glibc 2.19 and earlier:
```

\_SVID\_SOURCE

# **DESCRIPTION**

**rpmatch**() handles a user response to yes or no questions, with support for internationalization.

response should be a null-terminated string containing a user-supplied response, perhaps obtained with **fgets**(3) or **getline**(3).

The user's language preference is taken into account per the environment variables LANG, LC\_MES-SAGES, and LC\_ALL, if the program has called **setlocale**(3) to effect their changes.

Regardless of the locale, responses matching  $^{[Yy]}$  are always accepted as affirmative, and those matching  $^{[Nn]}$  are always accepted as negative.

#### **RETURN VALUE**

After examining *response*, **rpmatch**() returns 0 for a recognized negative response ("no"), 1 for a recognized positive response ("yes"), and -1 when the value of *response* is unrecognized.

### **ERRORS**

A return value of -1 may indicate either an invalid input, or some other error. It is incorrect to only test if the return value is nonzero.

**rpmatch**() can fail for any of the reasons that **regcomp**(3) or **regexec**(3) can fail; the cause of the error is not available from *errno* or anywhere else, but indicates a failure of the regex engine (but this case is indistinguishable from that of an unrecognized value of *response*).

## **ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
rpmatch()	Thread safety	MT-Safe locale

#### **STANDARDS**

rpmatch() is not required by any standard, but available under the GNU C library, FreeBSD, and AIX.

### **BUGS**

The **YESEXPR** and **NOEXPR** of some locales (including "C") only inspect the first character of the *response*. This can mean that "yno" et al. resolve to 1. This is an unfortunate historical side-effect which should be fixed in time with proper localisation, and should not deter from **rpmatch**() being the proper way to distinguish between binary answers.

# **EXAMPLES**

The following program displays the results when **rpmatch**() is applied to the string given in the program's command-line argument.

```
#define _DEFAULT_SOURCE
#include <locale.h>
```

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>

int
main(int argc, char *argv[])
{
    if (argc != 2 || strcmp(argv[1], "--help") == 0) {
        fprintf(stderr, "%s response\n", argv[0]);
        exit(EXIT_FAILURE);
    }

    setlocale(LC_ALL, "");
    printf("rpmatch() returns: %d\n", rpmatch(argv[1]));
    exit(EXIT_SUCCESS);
}
```

**SEE ALSO** 

fgets(3), getline(3), nl\_langinfo(3), regcomp(3), setlocale(3)