#### **NAME**

mousetweaks - Accessibility enhancements for pointing devices

### **SYNOPSIS**

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\begin{tabular}{ll} \textbf{mousetweaks} & [--dwell] & [--ssc] & [--dwell-time=FLOAT] & [--ssc-time=FLOAT] \\ [-m]--dwell-mode=STRING] & [-c]--show-ctw & [-t]--threshold=INT & [-g]--geometry & [-s]--shutdown & [--daemonize] & [-?]--help & [--dwell-time=FLOAT] & [--ssc-time=FLOAT] & [--shutdown] & [--dwell-mode=STRING] & [--shutdown] & [--dwell-mode=STRING] & [--shutdown] & [--s
```

### DESCRIPTION

**mousetweaks** is a collection of accessibility enhancements for pointing devices. This manual page describes the mousetweaks daemon.

# **OPTIONS**

# --dwell

Automatically perform mouse clicks without using a physical button.

**—-ssc** Trigger the secondary mouse button when the primary mouse button is held down for a specified amount of time.

## --dwell-time=FLOAT

Time to keep the pointer motionless before a dwell click is performed. Range: 0.2 - 3.0 seconds.

### --ssc-time=FLOAT

Time to hold the primary mouse button before a simulated secondary click is performed. Range: 0.5 - 3.0 seconds.

#### -m, --dwell-mode=STRING

Select a dwell mode. Available options: **window** – Select the click type from a window or a panel applet. **gesture** – Perform different clicks by moving in different directions.

# -c, --show-ctw

Show the click-type window. Only useful in combination with --dwell-mode=window.

# -t, --threshold=INT

Ignore small pointer movements. Range: 0 - 30 pixels.

#### -g, --geometry

Size and position of the click-type window. Expects a standard X Window System geometry string, ie. WIDTHxHEIGHT+X+Y

## -s, --shutdown

Stop the mousetweaks daemon.

#### --daemonize

Start mousetweaks in the background, ie. spawn a child process.

#### --login

Start mousetweaks in login mode. Login mode enables workarounds specific to GDM. Currently unused.

#### **FILES**

mousetweaks.pid

The daemon creates a lock file in the \$XDG\_RUNTIME\_DIR directory to keep track of its state. On systems with no user runtime directory, the \$XDG\_CACHE\_HOME directory is used.

### **BUGS**

Report bugs to <a href="http://bugzilla.gnome.org/">http://bugzilla.gnome.org/</a>

# **AUTHORS**

This manual page was written by Francesco Fumanti.

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