

**NAME**

fread, fwrite – binary stream input/output

**LIBRARY**

Standard C library (*libc*, *-lc*)

**SYNOPSIS**

```
#include <stdio.h>

size_t fread(void ptr[restrict], size_t size, size_t nmemb,
             FILE *restrict stream);
size_t fwrite(const void ptr[restrict], size_t size, size_t nmemb,
             FILE *restrict stream);
```

**DESCRIPTION**

The function **fread()** reads *nmemb* items of data, each *size* bytes long, from the stream pointed to by *stream*, storing them at the location given by *ptr*.

The function **fwrite()** writes *nmemb* items of data, each *size* bytes long, to the stream pointed to by *stream*, obtaining them from the location given by *ptr*.

For nonlocking counterparts, see **unlocked\_stdio(3)**.

**RETURN VALUE**

On success, **fread()** and **fwrite()** return the number of items read or written. This number equals the number of bytes transferred only when *size* is 1. If an error occurs, or the end of the file is reached, the return value is a short item count (or zero).

The file position indicator for the stream is advanced by the number of bytes successfully read or written.

**fread()** does not distinguish between end-of-file and error, and callers must use **feof(3)** and **ferror(3)** to determine which occurred.

**ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes(7)**.

Interface	Attribute	Value
<b>fread()</b> , <b>fwrite()</b>	Thread safety	MT-Safe

**STANDARDS**

POSIX.1-2001, POSIX.1-2008, C99.

**EXAMPLES**

The program below demonstrates the use of **fread()** by parsing */bin/sh* ELF executable in binary mode and printing its magic and class:

```
$ ./a.out
ELF magic: 0x7f454c46
Class: 0x02
```

**Program source**

```
#include <stdio.h>
#include <stdlib.h>

#define ARRAY_SIZE(arr) (sizeof(arr) / sizeof((arr)[0]))

int
main(void)
{
```

```
FILE          *fp;
size_t        ret;
unsigned char  buffer[4];

fp = fopen("/bin/sh", "rb");
if (!fp) {
    perror("fopen");
    return EXIT_FAILURE;
}

ret = fread(buffer, sizeof(*buffer), ARRAY_SIZE(buffer), fp);
if (ret != ARRAY_SIZE(buffer)) {
    fprintf(stderr, "fread() failed: %zu\n", ret);
    exit(EXIT_FAILURE);
}

printf("ELF magic: %#04x%02x%02x%02x\n", buffer[0], buffer[1],
        buffer[2], buffer[3]);

ret = fread(buffer, 1, 1, fp);
if (ret != 1) {
    fprintf(stderr, "fread() failed: %zu\n", ret);
    exit(EXIT_FAILURE);
}

printf("Class: %#04x\n", buffer[0]);

fclose(fp);

exit(EXIT_SUCCESS);
}
```

**SEE ALSO****read(2), write(2), feof(3), ferror(3), unlocked\_stdio(3)**