### **NAME**

aio\_return - get return status of asynchronous I/O operation

#### **LIBRARY**

Real-time library (librt, -lrt)

#### **SYNOPSIS**

#include <aio.h>

ssize\_t aio\_return(struct aiocb \*aiocbp);

#### DESCRIPTION

The **aio\_return**() function returns the final return status for the asynchronous I/O request with control block pointed to by *aiocbp*. (See**aio**(7) for a description of the *aiocb* structure.)

This function should be called only once for any given request, after **aio\_error**(3) returns something other than **EINPROGRESS**.

#### **RETURN VALUE**

If the asynchronous I/O operation has completed, this function returns the value that would have been returned in case of a synchronous **read**(2), **write**(2), **fsync**(2), or **fdatasync**(2), call. On error, –1 is returned, and *errno* is set to indicate the error.

If the asynchronous I/O operation has not yet completed, the return value and effect of **aio\_return()** are undefined.

## **ERRORS**

#### **EINVAL**

aiocbp does not point at a control block for an asynchronous I/O request of which the return status has not been retrieved yet.

#### **ENOSYS**

aio\_return() is not implemented.

## **VERSIONS**

The **aio\_return**() function is available since glibc 2.1.

#### **ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
aio_return()	Thread safety	MT-Safe

# **STANDARDS**

POSIX.1-2001, POSIX.1-2008.

## **EXAMPLES**

See aio(7).

#### **SEE ALSO**

aio\_cancel(3), aio\_error(3), aio\_fsync(3), aio\_read(3), aio\_suspend(3), aio\_write(3), lio\_listio(3), aio(7)