

NAME

`pcap_open_dead`, `pcap_open_dead_with_timestamp_precision` – open a fake `pcap_t` for compiling filters or opening a capture for output

SYNOPSIS

```
#include <pcap/pcap.h>
```

```
pcap_t *pcap_open_dead(int linktype, int snaplen);
```

```
pcap_t *pcap_open_dead_with_timestamp_precision(int linktype, int snaplen,  
u_int precision);
```

DESCRIPTION

`pcap_open_dead()` and `pcap_open_dead_with_timestamp_precision()` are used for creating a `pcap_t` structure to use when calling the other functions in libpcap. It is typically used when just using libpcap for compiling BPF code; it can also be used if using `pcap_dump_open(3PCAP)`, `pcap_dump(3PCAP)`, and `pcap_dump_close(3PCAP)` to write a savefile if there is no `pcap_t` that supplies the packets to be written.

linktype specifies the link-layer type for the `pcap_t`.

snaplen specifies the snapshot length for the `pcap_t`.

When `pcap_open_dead_with_timestamp_precision()`, is used to create a `pcap_t` for use with `pcap_dump_open()`, *precision* specifies the time stamp precision for packets; `PCAP_TIMESTAMP_PRECISION_MICRO` should be specified if the packets to be written have time stamps in seconds and microseconds, and `PCAP_TIMESTAMP_PRECISION_NANO` should be specified if the packets to be written have time stamps in seconds and nanoseconds. Its value does not affect `pcap_compile(3PCAP)`.

BACKWARD COMPATIBILITY

The `pcap_open_dead_with_timestamp_precision()` function became available in libpcap release 1.5.1. In previous releases, there was no mechanism to open a savefile for writing with time stamps given in seconds and nanoseconds.

SEE ALSO

`pcap(3PCAP)`, `pcap-linktype(7)`