## **NAME**

mknod, mknodat - create a special or ordinary file

#### **LIBRARY**

```
Standard C library (libc, −lc)
```

#### **SYNOPSIS**

```
#include <sys/stat.h>
int mknod(const char *pathname, mode_t mode, de v_t dev);
#include <fcntl.h> /* Definition of AT_* constants */
```

#include <sys/stat.h>

int mknodat(int dirfd, const char \*pathname, mode\_t mode, de v\_t dev);

Feature Test Macro Requirements for glibc (see **feature\_test\_macros**(7)):

```
mknod():
```

```
_XOPEN_SOURCE >= 500
|| /* Since glibc 2.19: */_DEFAULT_SOURCE
|| /* glibc <= 2.19: */_BSD_SOURCE || _SVID_SOURCE
```

### DESCRIPTION

The system call **mknod**() creates a filesystem node (file, device special file, or named pipe) named *path-name*, with attributes specified by *mode* and *dev*.

The *mode* argument specifies both the file mode to use and the type of node to be created. It should be a combination (using bitwise OR) of one of the file types listed below and zero or more of the file mode bits listed in **inode**(7).

The file mode is modified by the process's *umask* in the usual way: in the absence of a default ACL, the permissions of the created node are (*mode* & ~*umask*).

The file type must be one of **S\_IFREG**, **S\_IFCHR**, **S\_IFBLK**, **S\_IFIFO**, or **S\_IFSOCK** to specify a regular file (which will be created empty), character special file, block special file, FIFO (named pipe), or UNIX domain socket, respectively. (Zero file type is equivalent to type **S\_IFREG**.)

If the file type is **S\_IFCHR** or **S\_IFBLK**, then dev specifies the major and minor numbers of the newly created device special file (**makedev**(3) may be useful to build the value for dev); otherwise it is ignored.

If pathname already exists, or is a symbolic link, this call fails with an **EEXIST** error.

The newly created node will be owned by the effective user ID of the process. If the directory containing the node has the set-group-ID bit set, or if the filesystem is mounted with BSD group semantics, the new node will inherit the group ownership from its parent directory; otherwise it will be owned by the effective group ID of the process.

### mknodat()

The **mknodat()** system call operates in exactly the same way as **mknod()**, except for the differences described here.

If the pathname given in *pathname* is relative, then it is interpreted relative to the directory referred to by the file descriptor *dirfd* (rather than relative to the current working directory of the calling process, as is done by **mknod**() for a relative pathname).

If *pathname* is relative and *dirfd* is the special value **AT\_FDCWD**, then *pathname* is interpreted relative to the current working directory of the calling process (like **mknod**()).

If *pathname* is absolute, then *dirfd* is ignored.

See **openat**(2) for an explanation of the need for **mknodat**().

# **RETURN VALUE**

**mknod()** and **mknodat()** return zero on success. On error, -1 is returned and *errno* is set to indicate the error.

### **ERRORS**

### **EACCES**

The parent directory does not allow write permission to the process, or one of the directories in the path prefix of *pathname* did not allow search permission. (See also **path\_resolution**(7).)

#### **EBADF**

(mknodat()) pathname is relative but dirfd is neither AT\_FDCWD nor a valid file descriptor.

#### **EDQUOT**

The user's quota of disk blocks or inodes on the filesystem has been exhausted.

#### **EEXIST**

pathname already exists. This includes the case where pathname is a symbolic link, dangling or not.

### **EFAULT**

pathname points outside your accessible address space.

#### **EINVAL**

mode requested creation of something other than a regular file, device special file, FIFO or socket.

### **ELOOP**

Too many symbolic links were encountered in resolving pathname.

#### **ENAMETOOLONG**

pathname was too long.

### **ENOENT**

A directory component in pathname does not exist or is a dangling symbolic link.

## **ENOMEM**

Insufficient kernel memory was available.

#### **ENOSPC**

The device containing *pathname* has no room for the new node.

# **ENOTDIR**

A component used as a directory in *pathname* is not, in fact, a directory.

## **ENOTDIR**

(mknodat()) pathname is relative and dirfd is a file descriptor referring to a file other than a directory.

## **EPERM**

*mode* requested creation of something other than a regular file, FIFO (named pipe), or UNIX domain socket, and the caller is not privileged (Linux: does not have the **CAP\_MKNOD** capability); also returned if the filesystem containing *pathname* does not support the type of node requested.

#### **EROFS**

pathname refers to a file on a read-only filesystem.

## **VERSIONS**

mknodat() was added in Linux 2.6.16; library support was added in glibc 2.4.

## **STANDARDS**

mknod(): SVr4, 4.4BSD, POSIX.1-2001 (but see below), POSIX.1-2008.

mknodat(): POSIX.1-2008.

### **NOTES**

POSIX.1-2001 says: "The only portable use of **mknod**() is to create a FIFO-special file. If *mode* is not **S\_IFIFO** or *dev* is not 0, the behavior of **mknod**() is unspecified." However, nowadays one should never use **mknod**() for this purpose; one should use **mkfifo**(3), a function especially defined for this purpose.

Under Linux, **mknod**() cannot be used to create directories. One should make directories with **mkdir**(2).

There are many infelicities in the protocol underlying NFS. Some of these affect mknod() and mknodat(). SEE ALSO

$$\label{eq:mknod} \begin{split} \textbf{mknod}(1), \ \textbf{chmod}(2), \ \textbf{chown}(2), \ \textbf{fcntl}(2), \ \textbf{mkdir}(2), \ \textbf{mount}(2), \ \textbf{socket}(2), \ \textbf{stat}(2), \ \textbf{umask}(2), \ \textbf{unlink}(2), \\ \textbf{makedev}(3), \ \textbf{mkfifo}(3), \ \textbf{acl}(5), \ \textbf{path\_resolution}(7) \end{split}$$