NAME

XtSetArg, XtMergeArgLists – set and merge ArgLists

SYNTAX

#include <X11/Intrinsic.h>

int XtSetArg(Arg *arg*, String *name*, XtArgVal *value*);

ArgList XtMergeArgLists(ArgList *args1*, Cardinal *num_args1*, ArgList *args2*, Cardinal *num_args2*);

ARGUMENTS

arg	Specifies the name-value pair to set.
args1	Specifies the first **ArgList**.
args2	Specifies the second **ArgList**.
num_args1	Specifies the number of arguments in the first argument list.
num_args2	Specifies the number of arguments in the second argument list.
name	Specifies the name of the resource.
value	Specifies the value of the resource if it will fit in an **XtArgVal** or the address.

DESCRIPTION

The **XtSetArg** function is usually used in a highly stylized manner to minimize the probability of making a mistake; for example:

```
Arg args[20];
int n;

n = 0;
XtSetArg(args[n], XtNheight, 100);        n++;
XtSetArg(args[n], XtNwidth, 200);         n++;
XtSetValues(widget, args, n);
```

Alternatively, an application can statically declare the argument list and use **XtNumber**:

```
static Args args[] = {
        {XtNheight, (XtArgVal) 100},
        {XtNwidth, (XtArgVal) 200},
};
XtSetValues(Widget, args, XtNumber(args));
```

Note that you should not use auto-increment or auto-decrement within the first argument to **XtSetArg**. **XtSetArg** can be implemented as a macro that dereferences the first argument twice.

The **XtMergeArgLists** function allocates enough storage to hold the combined **ArgList** structures and copies them into it. Note that it does not check for duplicate entries. When it is no longer needed, free the returned storage by using **XtFree**.

SEE ALSO

XtOffset(3)
X Toolkit Intrinsics – C Language Interface
Xlib – C Language X Interface