

**NAME**

pthread\_spin\_init, pthread\_spin\_destroy – initialize or destroy a spin lock

**LIBRARY**

POSIX threads library (*libpthread*, *-lpthread*)

**SYNOPSIS**

```
#include <pthread.h>
```

```
int pthread_spin_init(pthread_spinlock_t *lock, int pshared);
```

```
int pthread_spin_destroy(pthread_spinlock_t *lock);
```

Feature Test Macro Requirements for glibc (see **feature\_test\_macros(7)**):

```
pthread_spin_init(), pthread_spin_destroy():  
_POSIX_C_SOURCE >= 200112L
```

**DESCRIPTION**

*General note:* Most programs should use mutexes instead of spin locks. Spin locks are primarily useful in conjunction with real-time scheduling policies. See **NOTES**.

The **pthread\_spin\_init()** function allocates any resources required for the use of the spin lock referred to by *lock* and initializes the lock to be in the unlocked state. The *pshared* argument must have one of the following values:

**PTHREAD\_PROCESS\_PRIVATE**

The spin lock is to be operated on only by threads in the same process as the thread that calls **pthread\_spin\_init()**. (Attempting to share the spin lock between processes results in undefined behavior.)

**PTHREAD\_PROCESS\_SHARED**

The spin lock may be operated on by any thread in any process that has access to the memory containing the lock (i.e., the lock may be in a shared memory object that is shared among multiple processes).

Calling **pthread\_spin\_init()** on a spin lock that has already been initialized results in undefined behavior.

The **pthread\_spin\_destroy()** function destroys a previously initialized spin lock, freeing any resources that were allocated for that lock. Destroying a spin lock that has not been previously been initialized or destroying a spin lock while another thread holds the lock results in undefined behavior.

Once a spin lock has been destroyed, performing any operation on the lock other than once more initializing it with **pthread\_spin\_init()** results in undefined behavior.

The result of performing operations such as **pthread\_spin\_lock(3)**, **pthread\_spin\_unlock(3)**, and **pthread\_spin\_destroy()** on *copies* of the object referred to by *lock* is undefined.

**RETURN VALUE**

On success, these functions return zero. On failure, they return an error number. In the event that **pthread\_spin\_init()** fails, the lock is not initialized.

**ERRORS**

**pthread\_spin\_init()** may fail with the following errors:

**EAGAIN**

The system has insufficient resources to initialize a new spin lock.

**ENOMEM**

Insufficient memory to initialize the spin lock.

**VERSIONS**

These functions were added in glibc 2.2.

**STANDARDS**

POSIX.1-2001.

Support for process-shared spin locks is a POSIX option. The option is supported in the glibc implementation.

## NOTES

Spin locks should be employed in conjunction with real-time scheduling policies (**SCHED\_FIFO**, or possibly **SCHED\_RR**). Use of spin locks with nondeterministic scheduling policies such as **SCHED\_OTHER** probably indicates a design mistake. The problem is that if a thread operating under such a policy is scheduled off the CPU while it holds a spin lock, then other threads will waste time spinning on the lock until the lock holder is once more rescheduled and releases the lock.

If threads create a deadlock situation while employing spin locks, those threads will spin forever consuming CPU time.

User-space spin locks are *not* applicable as a general locking solution. They are, by definition, prone to priority inversion and unbounded spin times. A programmer using spin locks must be exceptionally careful not only in the code, but also in terms of system configuration, thread placement, and priority assignment.

## SEE ALSO

**pthread\_mutex\_init(3)**, **pthread\_mutex\_lock(3)**, **pthread\_spin\_lock(3)**, **pthread\_spin\_unlock(3)**, **pthread\_t(7)**