### **NAME**

fmax, fmaxf, fmaxl - determine maximum of two floating-point numbers

### **LIBRARY**

Math library (libm, -lm)

### **SYNOPSIS**

#include <math.h>

double fmax(double x, double y);
float fmaxf(float x, float y);

long double fmaxl(long double x, long double y);

Feature Test Macro Requirements for glibc (see **feature\_test\_macros**(7)):

```
\begin{aligned} & \textbf{fmax}(), \textbf{fmaxf}(), \textbf{fmaxl}(): \\ & \_ISOC99\_SOURCE \parallel \_POSIX\_C\_SOURCE >= 200112L \end{aligned}
```

## **DESCRIPTION**

These functions return the larger value of x and y.

## **RETURN VALUE**

These functions return the maximum of x and y.

If one argument is a NaN, the other argument is returned.

If both arguments are NaN, a NaN is returned.

# **ERRORS**

No errors occur.

### **VERSIONS**

These functions were added in glibc 2.1.

# **ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
fmax(), fmaxf(), fmaxl()	Thread safety	MT-Safe

## **STANDARDS**

C99, POSIX.1-2001, POSIX.1-2008.

## **SEE ALSO**

fdim(3), fmin(3)