

## NAME

transform – apply geometric transformations to the input.

## SYNOPSIS

**transform** [ *OPTIONS* ] < *file.gts*

## DESCRIPTION

This manual page documents briefly the **transform** command.

## OPTIONS

This program follow the usual GNU command line syntax, with long options starting with two dashes ('-'). A summary of options is included below.

- r** *ANGLE*, **--rx=***ANGLE*  
Rotate around x-axis (*ANGLE* in degrees).
- m** *ANGLE*, **--ry=***ANGLE*  
Rotate around y-axis.
- m** *ANGLE*, **--rz=***ANGLE*  
Rotate around z-axis.
- s** *FACTOR*, **--scale=***FACTOR*  
Scale by *FACTOR*.
- R** *FACTOR*, **--sx=***FACTOR*  
Scale x-axis by *FACTOR*.
- M** *FACTOR*, **--sy=***FACTOR*  
Scale y-axis by *FACTOR*.
- N** *FACTOR*, **--sz=***FACTOR*  
Scale z-axis by *FACTOR*.
- t** *V*, **--tx=***V*  
Translate of *V* along x-axis.
- u** *V*, **--ty=***V*  
Translate of *V* along y-axis.
- w** *V*, **--tz=***V*  
Translate of *V* along z-axis.
- i**, **--revert**  
Turn surface inside out.
- o**, **--normalize**  
Fit the resulting surface in a cube of size 1 centered at the origin.
- v**, **--verbose**  
Print statistics about the surface.
- h**, **--help**  
Display the help and exit.

## AUTHOR

transform was written by Stephane Popinet <popinet@users.sourceforge.net>.

This manual page was written by Ruben Molina <rmolina@udea.edu.co>, for the Debian project (but may be used by others).