### **NAME**

composite - overlaps one image over another.

### **SYNOPSIS**

composite-im6.q16 [ options ... ] change-file base-file [ mask-file ] output-image

#### **OVERVIEW**

The **composite-im6.q16** program is a member of the ImageMagick-ims6.q16(1) suite of tools. Use it to overlap one image over another.

For more information about the composite command, point your browser to file:///usr/share/doc/image-magick-6-common/html/www/composite.html (on debian system you may install the imagemagick-6 package) or http://imagemagick.org/script/composite.php.

### DESCRIPTION

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Image Settings:
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- -affine matrix affine transform matrix
- -alpha option on, activate, off, deactivate, set, opaque, copy

transparent, extract, background, or shape

- -authenticate value decrypt image with this password
- -blue-primary point chromaticity blue primary point
- -channel type apply option to select image channels
- -colorspace type alternate image colorspace
- -comment string annotate image with comment
- -compose operator composite operator
- -compress type type of pixel compression when writing the image
- -decipher filename convert cipher pixels to plain pixels
- -define format:option

define one or more image format options

- -depth value image depth
- -density geometry horizontal and vertical density of the image
- -display server get image or font from this X server
- -dispose method layer disposal method
- -dither method apply error diffusion to image
- -encipher filename convert plain pixels to cipher pixels
- -encoding type text encoding type
- -endian type endianness (MSB or LSB) of the image
- -filter type use this filter when resizing an image
- -font name render text with this font
- -format "string" output formatted image characteristics
- -gravity type which direction to gravitate towards
- -green-primary point chromaticity green primary point
- -interlace type type of image interlacing scheme
- -interpolate method pixel color interpolation method
- -label string assign a label to an image
- -limit type value pixel cache resource limit
- -matte store matte channel if the image has one
- -monitor monitor progress
- -page geometry size and location of an image canvas (setting)
- -pointsize value font point size
- -quality value JPEG/MIFF/PNG compression level
- -quiet suppress all warning messages
- -red-primary point chromaticity red primary point
- -regard-warnings pay attention to warning messages
- -repage geometry size and location of an image canvas (operator)
- -respect-parentheses settings remain in effect until parenthesis boundary

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-sampling-factor geometry
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horizontal and vertical sampling factor

-scene value image scene number

-seed value seed a new sequence of pseudo-random numbers

-size geometry width and height of image

-support factor - resize support: > 1.0 is blurry, < 1.0 is sharp

-synchronize synchronize image to storage device

-taint declare the image as modified

-transparent-color color

transparent color

-treedepth value color tree depth

-tile repeat composite operation across and down image

-units type the units of image resolution

-verbose print detailed information about the image

-virtual-pixel method

virtual pixel access method

-white-point point chromaticity white point

### Image Operators:

- -blend geometry blend images
- -border geometry surround image with a border of color
- -bordercolor color border color
- -colors value preferred number of colors in the image
- -displace geometry shift image pixels defined by a displacement map
- -dissolve value dissolve the two images a given percent
- -distort geometry shift lookup according to a absolute distortion map
- -extract geometry extract area from image
- -geometry geometry location of the composite image
- -identify identify the format and characteristics of the image
- -monochrome transform image to black and white
- -negate replace each pixel with its complementary color
- -profile filename add ICM or IPTC information profile to image
- -quantize colorspace reduce colors in this colorspace
- -rotate degrees apply Paeth rotation to the image
- -resize geometry resize the image
- -sharpen geometry sharpen the image
- -shave geometry shave pixels from the image edges
- -stegano offset hide watermark within an image
- -stereo combine two image to create a stereo anaglyph
- -strip strip image of all profiles and comments -thumbnail geometry create a thumbnail of the image
- -transform affine transform image
- -type type image type
- -unsharp geometry sharpen the image
- -watermark geometry percent brightness and saturation of a watermark
- -write filename write images to this file

### **Image Stack Operators:**

-swap indexes swap two images in the image sequence

#### Miscellaneous Options:

- -debug events display copious debugging information
- -help print program options
- -log format format of debugging information

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-list type print a list of supported option arguments

-version print version information

By default, the image format of 'file' is determined by its magic number. To specify a particular image format, precede the filename with an image format name and a colon (i.e. ps:image) or specify the image type as the filename suffix (i.e. image.ps). Specify 'file' as '-' for standard input or output.

## **SEE ALSO**

ImageMagick-im6.q16(1)

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