NAME
>   XtSetWMColormapWindows – Set the value of the WM_COLORMAP_WINDOWS property

SYNTAX
>   #include <X11/Intrinsic.h>
>
>   void XtSetWMColormapWindows(Widget *widget*, Widget* *list*, Cardinal *count*);

ARGUMENTS
>   *widget*   Specifies the widget on whose window the WM_COLORMAP_WINDOWS property
>   will be stored. Must be of class Core or any subclass thereof.
>
>   *list*   Specifies a list of widgets whose windows are are potentially to be listed in the
>   WM_COLORMAP_WINDOWS property.
>
>   *count*   Specifies the number of widgets in *list*.

DESCRIPTION
>   **XtSetWMColormapWindows** returns immediately if *widget* is not realized or if *count* is zero. Otherwise,
>   **XtSetWMColormapWindows** constructs an ordered list of windows by examining each widget in *list* in
>   turn and ignoring the widget if it is not realized, or adding the widget's window to the window list if the
>   widget is realized and its colormap resource is different from the colormap resources of all widgets whose
>   windows are already on the window list.
>
>   Finally, **XtSetWMColormapWindows** stores the resulting window list in the WM_COLORMAP_WIN-
>   DOWS property on the specified widget's window.

SEE ALSO
>   *X Toolkit Intrinsics – C Language Interface*
>   *Xlib – C Language X Interface*