

**NAME**

mkswap – set up a Linux swap area

**SYNOPSIS**

**mkswap** [options] *device* [*size*]

**DESCRIPTION**

**mkswap** sets up a Linux swap area on a device or in a file.

The *device* argument will usually be a disk partition (something like */dev/sdb7*) but can also be a file. The Linux kernel does not look at partition IDs, but many installation scripts will assume that partitions of hex type 82 (LINUX\_SWAP) are meant to be swap partitions. (**Warning: Solaris also uses this type. Be careful not to kill your Solaris partitions.**)

The *size* parameter is superfluous but retained for backwards compatibility. (It specifies the desired size of the swap area in 1024-byte blocks. **mkswap** will use the entire partition or file if it is omitted. Specifying it is unwise – a typo may destroy your disk.)

After creating the swap area, you need the **swapon**(8) command to start using it. Usually swap areas are listed in */etc/fstab* so that they can be taken into use at boot time by a **swapon -a** command in some boot script.

**WARNING**

The swap header does not touch the first block. A boot loader or disk label can be there, but it is not a recommended setup. The recommended setup is to use a separate partition for a Linux swap area.

**mkswap**, like many others mkfs-like utils, **erases the first partition block to make any previous filesystem invisible.**

However, **mkswap** refuses to erase the first block on a device with a disk label (SUN, BSD, ...).

**OPTIONS**

**-c, --check**

Check the device (if it is a block device) for bad blocks before creating the swap area. If any bad blocks are found, the count is printed.

**-f, --force**

Go ahead even if the command is stupid. This allows the creation of a swap area larger than the file or partition it resides on.

Also, without this option, **mkswap** will refuse to erase the first block on a device with a partition table.

**-q, --quiet**

Suppress output and warning messages.

**-L, --label label**

Specify a *label* for the device, to allow **swapon**(8) by label.

**--lock[=*mode*]**

Use exclusive BSD lock for device or file it operates. The optional argument *mode* can be **yes**, **no** (or 1 and 0) or **nonblock**. If the *mode* argument is omitted, it defaults to **yes**. This option overwrites environment variable **\$LOCK\_BLOCK\_DEVICE**. The default is not to use any lock at all, but it's recommended to avoid collisions with **systemd-udevd**(8) or other tools.

**-p, --pagesize size**

Specify the page *size* (in bytes) to use. This option is usually unnecessary; **mkswap** reads the size from the kernel.

**-U, --uuid *UUID***

Specify the *UUID* to use. The default is to generate a UUID. The format of the UUID is a series of hex digits separated by hyphens, like this: "c1b9d5a2-f162-11cf-9ece-0020afc76f16". The UUID parameter may also be one of the following:

**clear**

clear the filesystem UUID

**random**

generate a new randomly-generated UUID

**time**

generate a new time-based UUID

**-v, --swapversion *1***

Specify the swap-space version. (This option is currently pointless, as the old **-v 0** option has become obsolete and now only **-v 1** is supported. The kernel has not supported v0 swap-space format since 2.5.22 (June 2002). The new version v1 is supported since 2.1.117 (August 1998).)

**--verbose**

Verbose execution. With this option **mkswap** will output more details about detected problems during swap area set up.

**-h, --help**

Display help text and exit.

**-V, --version**

Print version and exit.

**ENVIRONMENT**

**LIBBLKID\_DEBUG**=all

enables libblkid debug output.

**LOCK\_BLOCK\_DEVICE**=<mode>

use exclusive BSD lock. The mode is "1" or "0". See **--lock** for more details.

**NOTES**

The maximum useful size of a swap area depends on the architecture and the kernel version.

The maximum number of the pages that is possible to address by swap area header is 4294967295 (32-bit unsigned int). The remaining space on the swap device is ignored.

Presently, Linux allows 32 swap areas. The areas in use can be seen in the file */proc/swaps*.

**mkswap** refuses areas smaller than 10 pages.

If you don't know the page size that your machine uses, you can look it up with **getconf PAGESIZE**.

To set up a swap file, it is necessary to create that file before initializing it with **mkswap**, e.g. using a command like

```
# dd if=/dev/zero of=swapfile bs=1MiB count=$((8*1024))
```

to create 8GiB swapfile.

Please read notes from **swapon(8)** about **the swap file use restrictions** (holes, preallocation and

copy-on-write issues).

**SEE ALSO**

**fdisk(8)**, **swapon(8)**

**REPORTING BUGS**

For bug reports, use the issue tracker at <https://github.com/util-linux/util-linux/issues>.

**AVAILABILITY**

The **mkswap** command is part of the util-linux package which can be downloaded from [Linux Kernel Archive](https://www.kernel.org/pub/linux/utils/util-linux/) <<https://www.kernel.org/pub/linux/utils/util-linux/>>.