

**NAME**

glxinfo – show information about the GLX implementation

**SYNOPSIS**

**glxinfo** [*options*]

**DESCRIPTION**

The *glxinfo* program shows information about the OpenGL and GLX implementations running on a given X display.

The information includes details about the server- and client-side GLX implementation, the OpenGL and GLU implementations as well as a list of available GLX visuals.

**OPTIONS**

- v**        Print visuals info in verbose form.
- t**        Print verbose table.
- display** *display*  
          Specify the X display to interrogate.
- h**        Print usage information.
- i**        Force an indirect rendering context.
- b**        Find the "best" visual and print its number.
- l**        Print interesting OpenGL limits.

**AUTHOR**

glxinfo was written by Brian Paul <brian.paul@tungstengraphics.com>.

This manual page was written by Thierry Reding <thierry@gilfi.de>, for the Debian project (but may be used by others).