### **NAME**

pcap\_setdirection - set the direction for which packets will be captured

### **SYNOPSIS**

#include <pcap/pcap.h>

int pcap\_setdirection(pcap\_t \*p, pcap\_direction\_t d);

# **DESCRIPTION**

**pcap\_setdirection**() is used to specify a direction that packets will be captured. *d* is one of the constants **PCAP\_D\_IN**, **PCAP\_D\_OUT** or **PCAP\_D\_INOUT**. **PCAP\_D\_IN** will only capture packets received by the device, **PCAP\_D\_OUT** will only capture packets sent by the device and **PCAP\_D\_INOUT** will capture packets received by or sent by the device. **PCAP\_D\_INOUT** is the default setting if this function is not called.

**pcap\_setdirection**() isn't necessarily fully supported on all platforms; some platforms might return an error for all values, and some other platforms might not support **PCAP\_D\_OUT**.

This operation is not supported if a "savefile" is being read.

## **RETURN VALUE**

**pcap\_setdirection**() returns  $\mathbf{0}$  on success and **PCAP\_ERROR** on failure. If **PCAP\_ERROR** is returned, **pcap\_geterr**(3PCAP) or **pcap\_perror**(3PCAP) may be called with p as an argument to fetch or display the error text.

### **SEE ALSO**

pcap(3PCAP)