#### **NAME**

log2, log2f, log2l – base-2 logarithmic function

#### **LIBRARY**

Math library (libm, -lm)

#### **SYNOPSIS**

```
#include <math.h>
double log2(double x);
```

float log2f(float x);

long double log2l(long double x);

Feature Test Macro Requirements for glibc (see **feature\_test\_macros**(7)):

```
\label{eq:log2} \begin{split} & \textbf{log2}(), \textbf{log2}\textbf{f}(), \textbf{log2}\textbf{l}(): \\ & \quad \_ISOC99\_SOURCE \parallel \_POSIX\_C\_SOURCE >= 200112L \end{split}
```

# DESCRIPTION

These functions return the base 2 logarithm of x.

## **RETURN VALUE**

On success, these functions return the base 2 logarithm of x.

For special cases, including where x is 0, 1, negative, infinity, or NaN, see log(3).

## **ERRORS**

See **math\_error**(7) for information on how to determine whether an error has occurred when calling these functions.

For a discussion of the errors that can occur for these functions, see log(3).

## **VERSIONS**

These functions were added in glibc 2.1.

## **ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
log2(), log2f(), log2l()	Thread safety	MT-Safe

# **STANDARDS**

C99, POSIX.1-2001, POSIX.1-2008.

The variant returning double also conforms to SVr4, 4.3BSD.

#### **SEE ALSO**

```
\mathbf{cbrt}(3), \mathbf{clog2}(3), \mathbf{log}(3), \mathbf{log10}(3), \mathbf{sqrt}(3)
```