### **NAME**

```
getgrnam, getgrnam_r, getgrgid, getgrgid_r - get group file entry
```

### **LIBRARY**

```
Standard C library (libc, -lc)
```

### **SYNOPSIS**

Feature Test Macro Requirements for glibc (see **feature\_test\_macros**(7)):

```
getgrnam_r(), getgrgid_r():
_POSIX_C_SOURCE
|| /* glibc <= 2.19: */_BSD_SOURCE || _SVID_SOURCE</pre>
```

#### DESCRIPTION

The **getgrnam**() function returns a pointer to a structure containing the broken-out fields of the record in the group database (e.g., the local group file /etc/group, NIS, and LDAP) that matches the group name name.

The **getgrgid**() function returns a pointer to a structure containing the broken-out fields of the record in the group database that matches the group ID *gid*.

The *group* structure is defined in  $\langle grp.h \rangle$  as follows:

For more information about the fields of this structure, see **group**(5).

The **getgrnam\_r()** and **getgrgid\_r()** functions obtain the same information as **getgrnam()** and **getgrgid()**, but store the retrieved *group* structure in the space pointed to by *grp*. The string fields pointed to by the members of the *group* structure are stored in the buffer *buf* of size *buflen*. A pointer to the result (in case of success) or NULL (in case no entry was found or an error occurred) is stored in\**result*.

The call

```
sysconf(_SC_GETGR_R_SIZE_MAX)
```

returns either -1, without changing *errno*, or an initial suggested size for *buf*. (If this size is too small, the call fails with **ERANGE**, in which case the caller can retry with a larger buffer.)

## **RETURN VALUE**

The **getgrnam**() and **getgrgid**() functions return a pointer to a *group* structure, or NULL if the matching entry is not found or an error occurs. If an error occurs, *errno* is set to indicate the error. If one wants to check *errno* after the call, it should be set to zero before the call.

The return value may point to a static area, and may be overwritten by subsequent calls to **getgrent**(3), **get-grgid**(), or **getgrnam**(). (Do not pass the returned pointer to**fr ee**(3).)

On success, **getgrnam\_r**() and **getgrgid\_r**() return zero, and set\*r esult to grp. If no matching group record was found, these functions return 0 and store NULL in\*r esult. In case of error, an error number is returned, and NULL is stored in\*r esult.

### **ERRORS**

## 0 or ENOENT or ESRCH or EBADF or EPERM or ...

The given *name* or *gid* was not found.

### **EINTR**

A signal was caught; see **signal**(7).

**EIO** I/O error.

### **EMFILE**

The per-process limit on the number of open file descriptors has been reached.

### **ENFILE**

The system-wide limit on the total number of open files has been reached.

## **ENOMEM**

Insufficient memory to allocate *group* structure.

### **ERANGE**

Insufficient buffer space supplied.

## **FILES**

/etc/group

local group database file

### **ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
getgrnam()	Thread safety	MT-Unsafe race:grnam locale
getgrgid()	Thread safety	MT-Unsafe race:grgid locale
getgrnam_r(), getgrgid_r()	Thread safety	MT-Safe locale

# **STANDARDS**

POSIX.1-2001, POSIX.1-2008, SVr4, 4.3BSD.

### **NOTES**

The formulation given above under "RETURN VALUE" is from POSIX.1. It does not call "not found" an error, hence does not specify what value *errno* might have in this situation. But that makes it impossible to recognize errors. One might argue that according to POSIX *errno* should be left unchanged if an entry is not found. Experiments on various UNIX-like systems show that lots of different values occur in this situation: 0, ENOENT, EBADF, ESRCH, EWOULDBLOCK, EPERM, and probably others.

## **SEE ALSO**

endgrent(3), fgetgrent(3), getgrent(3), getpwnam(3), setgrent(3), group(5)