## **NAME**

PCRE2 - Perl-compatible regular expressions (revised API)

## **SYNOPSIS**

```
#include <pcre2.h>
int pcre2_substring_get_byname(pcre2_match_data *match_data,
    PCRE2_SPTR name, PCRE2_UCHAR **bufferptr, PCRE2_SIZE *bufflen);
```

## **DESCRIPTION**

This is a convenience function for extracting a captured substring by name into newly acquired memory. The arguments are:

```
    match_data The match data for the match
    name Name of the required substring
    bufferptr Where to put the string pointer
    bufflen Where to put the string length
```

The memory in which the substring is placed is obtained by calling the same memory allocation function that was used for the match data block. The convenience function **pcre2\_substring\_free()** can be used to free it when it is no longer needed. The yield of the function is zero for success or one of the following error numbers:

```
PCRE2_ERROR_NOSUBSTRING there are no groups of that name
PCRE2_ERROR_UNAVAILBLE the ovector was too small for that group
PCRE2_ERROR_UNSET the group did not participate in the match
PCRE2_ERROR_NOMEMORY memory could not be obtained
```

If there is more than one group with the given name, the first one that is set is returned. In this situation PCRE2\_ERROR\_UNSET means that no group with the given name was set.

There is a complete description of the PCRE2 native API in the **pcre2api** page and a description of the POSIX API in the **pcre2posix** page.