NAME

```
asin, asinf, asinl – arc sine function
```

LIBRARY

Math library (libm, -lm)

SYNOPSIS

```
#include <math.h>
  double asin(double x);
  float asinf(float x);
  long double asinl(long double x);

Feature Test Macro Requirements for glibc (see feature_test_macros(7)):
  asinf(), asinl():
```

_ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L || /* Since glibc 2.19: */ _DEFAULT_SOURCE

```
|| /* glibc <= 2.19: */ _BSD_SOURCE || _SVID_SOURCE
```

DESCRIPTIONThese functions calculate the principal value of the arc sine of x; that is the value whose sine is x.

RETURN VALUE

On success, these functions return the principal value of the arc sine of x in radians; the return value is in the range [-pi/2, pi/2].

If x is a NaN, a NaN is returned.

If x is +0 (-0), +0 (-0) is returned.

If x is outside the range [-1, 1], a domain error occurs, and a NaN is returned.

ERRORS

See **math_error**(7) for information on how to determine whether an error has occurred when calling these functions.

The following errors can occur:

Domain error: x is outside the range [-1, 1]

errno is set to EDOM. An invalid floating-point exception (FE_INVALID) is raised.

ATTRIBUTES

For an explanation of the terms used in this section, see **attributes**(7).

| Interface | Attribute | Value |
|--------------------------|---------------|---------|
| asin(), asinf(), asinl() | Thread safety | MT-Safe |

STANDARDS

C99, POSIX.1-2001, POSIX.1-2008.

The variant returning double also conforms to SVr4, 4.3BSD.

SEE ALSO

```
acos(3), atan(3), atan(3), casin(3), cos(3), sin(3), tan(3)
```