

NAME

`ts_close_restricted` – use a custom function for closing the touchscreen’s input device file

SYNOPSIS

```
#include <tslib.h>
```

```
void (*ts_close_restricted)(int fd, void *user_data);
```

DESCRIPTION

`ts_close_restricted()` is useful if libts should not be run as root. If such a function is implemented by the user and assigned to the `ts_close_restricted` pointer, it will be called by `ts_close()` instead of the `close()` system call directly.

It should obviously close the device with file descriptor **fd** while **user_data** is currently unused.

SEE ALSO

`ts_open_restricted(3)`, `ts_open(3)`, `ts_setup(3)`, `ts_close(3)`, `ts.conf(5)`