

NAME

`jpackage` – tool for packaging self-contained Java applications.

SYNOPSIS

jpackage [*options*]

options Command-line options separated by spaces. See **jpackage Options**.

DESCRIPTION

The **jpackage** tool will take as input a Java application and a Java run-time image, and produce a Java application image that includes all the necessary dependencies. It will be able to produce a native package in a platform-specific format, such as an exe on Windows or a dmg on macOS. Each format must be built on the platform it runs on, there is no cross-platform support. The tool will have options that allow packaged applications to be customized in various ways.

JPACKAGE OPTIONS**Generic Options:**

@filename

Read options from a file.

This option can be used multiple times.

--type or **-t** *type*

The type of package to create

Valid values are: {"app-image", "exe", "msi", "rpm", "deb", "pkg", "dmg"}

If this option is not specified a platform dependent default type will be created.

--app-version *version*

Version of the application and/or package

--copyright *copyright*

Copyright for the application

--description *description*

Description of the application

--help or **-h**

Print the usage text with a list and description of each valid option for the current platform to the output stream, and exit.

--icon *path*

Path of the icon of the application package

(absolute path or relative to the current directory)

--name or **-n** *name*

Name of the application and/or package

--dest or **-d** *destination*

Path where generated output file is placed

(absolute path or relative to the current directory).

Defaults to the current working directory.

--temp *directory*

Path of a new or empty directory used to create temporary files

(absolute path or relative to the current directory)

If specified, the temp dir will not be removed upon the task completion and must be removed manually.

If not specified, a temporary directory will be created and removed upon the task completion.

--vendor *vendor*

Vendor of the application

--verbose

Enables verbose output.

--version

Print the product version to the output stream and exit.

Options for creating the runtime image:

--add-modules *module-name* [,*module-name*...]

A comma (",") separated list of modules to add

This module list, along with the main module (if specified) will be passed to jlink as the **--add-module** argument. If not specified, either just the main module (if **--module** is specified), or the default set of modules (if **--main-jar** is specified) are used.

This option can be used multiple times.

--module-path or **-p** *module-path* [,*module-path*...]

A File.pathSeparator separated list of paths

Each path is either a directory of modules or the path to a modular jar, and is absolute or relative to the current directory.

This option can be used multiple times.

--jlink-options *options*

A space separated list of options to pass to jlink

If not specified, defaults to "**--strip-native-commands** **--strip-debug** **--no-man-pages** **--no-header-files**"

This option can be used multiple times.

--runtime-image *directory*

Path of the predefined runtime image that will be copied into the application image

(absolute path or relative to the current directory)

If **--runtime-image** is not specified, jpackage will run jlink to create the runtime image using options specified by **--jlink-options**.

Options for creating the application image:

--input or **-i** *directory*

Path of the input directory that contains the files to be packaged

(absolute path or relative to the current directory)

All files in the input directory will be packaged into the application image.

--app-content *additional-content* [,*additional-content*...]

A comma separated list of paths to files and/or directories to add to the application payload.

This option can be used more than once.

Options for creating the application launcher(s):

--add-launcher *name=path*

Name of launcher, and a path to a Properties file that contains a list of key, value pairs

(absolute path or relative to the current directory)

The keys "module", "main-jar", "main-class", "arguments", "java-options", "app-version", "icon", "win-console", "win-shortcut", "win-menu", "linux-app-category", and "linux-shortcut", can be used.

These options are added to, or used to overwrite, the original command line options to build an additional alternative launcher. The main application launcher will be built from the command line

options. Additional alternative launchers can be built using this option, and this option can be used multiple times to build multiple additional launchers.

--arguments *arguments*

Command line arguments to pass to the main class if no command line arguments are given to the launcher

This option can be used multiple times.

--java-options *options*

Options to pass to the Java runtime

This option can be used multiple times.

--main-class *class-name*

Qualified name of the application main class to execute

This option can only be used if `--main-jar` is specified.

--main-jar *main-jar*

The main JAR of the application; containing the main class (specified as a path relative to the input path)

Either `--module` or `--main-jar` option can be specified but not both.

--module or **-m** *module-name[/main-class]*

The main module (and optionally main class) of the application

This module must be located on the module path.

When this option is specified, the main module will be linked in the Java runtime image. Either `--module` or `--main-jar` option can be specified but not both.

Platform dependent option for creating the application launcher:

Windows platform options (available only when running on Windows):

--win-console

Creates a console launcher for the application, should be specified for application which requires console interactions

macOS platform options (available only when running on macOS):

--mac-package-identifier *identifier*

An identifier that uniquely identifies the application for macOS

Defaults to the the main class name.

May only use alphanumeric (A-Z,a-z,0-9), hyphen (-), and period (.) characters.

--mac-package-name *name*

Name of the application as it appears in the Menu Bar

This can be different from the application name.

This name must be less than 16 characters long and be suitable for displaying in the menu bar and the application Info window. Defaults to the application name.

--mac-package-signing-prefix *prefix*

When signing the application package, this value is prefixed to all components that need to be signed that don't have an existing package identifier.

--mac-sign

Request that the bundle be signed.

--mac-signing-keychain *keychain-name*

Name of the keychain to search for the signing identity

If not specified, the standard keychains are used.

- mac-signing-key-user-name** *name*
Team or user name portion in Apple signing identities
- mac-app-store**
Indicates that the jpackage output is intended for the Mac App Store.
- mac-entitlements** *path*
Path to file containing entitlements to use when signing executables and libraries in the bundle
- mac-app-category** *category*
String used to construct LSAApplicationCategoryType in application plist
The default value is "utilities".

Options for creating the application package:

- about-url** *url*
URL of the application's home page
- app-image** *directory*
Location of the predefined application image that is used to build an installable package
(absolute path or relative to the current directory)
See create-app-image mode options to create the application image.
- file-associations** *path*
Path to a Properties file that contains list of key, value pairs
(absolute path or relative to the current directory)
The keys "extension", "mime-type", "icon", and "description" can be used to describe the association.
This option can be used multiple times.
- install-dir** *path*
Absolute path of the installation directory of the application (on macos or linux), or relative sub-path of the installation directory such as "Program Files" or "AppData" (on Windows)
- license-file** *path*
Path to the license file
(absolute path or relative to the current directory)
- resource-dir** *path*
Path to override jpackage resources
(absolute path or relative to the current directory)
Icons, template files, and other resources of jpackage can be over-ridden by adding replacement resources to this directory.
- runtime-image** *path*
Path of the predefined runtime image to install
(absolute path or relative to the current directory)
Option is required when creating a runtime installer.

Platform dependent options for creating the application package:

Windows platform options (available only when running on Windows):

- win-dir-chooser**
Adds a dialog to enable the user to choose a directory in which the product is installed.
- win-help-url** *url*
URL where user can obtain further information or technical support

--win-menu
Request to add a Start Menu shortcut for this application

--win-menu-group *menu-group-name*
Start Menu group this application is placed in

--win-per-user-install
Request to perform an install on a per-user basis

--win-shortcut
Request to create a desktop shortcut for this application

--win-shortcut-prompt
Adds a dialog to enable the user to choose if shortcuts will be created by installer

--win-update-url *url*
URL of available application update information

--win-upgrade-uuid *id*
UUID associated with upgrades for this package

Linux platform options (available only when running on Linux):

--linux-package-name *name*
Name for Linux package
Defaults to the application name.

--linux-deb-maintainer *email-address*
Maintainer for .deb bundle

--linux-menu-group *menu-group-name*
Menu group this application is placed in

--linux-package-deps
Required packages or capabilities for the application

--linux-rpm-license-type *type*
Type of the license ("License: *value*" of the RPM .spec)

--linux-app-release *release*
Release value of the RPM <name>.spec file or Debian revision value of the DEB control file

--linux-app-category *category-value*
Group value of the RPM /.spec file or Section value of DEB control file

--linux-shortcut
Creates a shortcut for the application.

macOS platform options (available only when running on macOS):

--mac-dmg-content *additional-content[additional-content...]*
Include all the referenced content in the dmg.
This option can be used more than once.

JPACKAGE EXAMPLES

Generate an application package suitable for the host system:

For a modular application:

```
jpackage -n name -p modulePath -m moduleName/className
```

For a non-modular application:

```
jpackage -i inputDir -n name \
    --main-class className --main-jar myJar.jar
```

From a pre-built application image:

```
jpackage -n name --app-image appImageDir
```

Generate an application image:

For a modular application:

```
jpackage --type app-image -n name -p modulePath \  
-m moduleName/className
```

For a non-modular application:

```
jpackage --type app-image -i inputDir -n name \  
--main-class className --main-jar myJar.jar
```

To provide your own options to jlink, run jlink separately:

```
jlink --output appRuntimeImage -p modulePath \  
--add-modules moduleName \  
--no-header-files [<additional jlink options>...]  
jpackage --type app-image -n name \  
-m moduleName/className --runtime-image appRuntimeImage
```

Generate a Java runtime package:

```
jpackage -n name --runtime-image <runtime-image>
```