# **NAME**

pcap\_set\_buffer\_size - set the buffer size for a not-yet-activated capture handle

# **SYNOPSIS**

#include <pcap/pcap.h>

int pcap\_set\_buffer\_size(pcap\_t \*p, int buffer\_size);

## **DESCRIPTION**

**pcap\_set\_buffer\_size**() sets the buffer size that will be used on a capture handle when the handle is activated to *buffer\_size*, which is in units of bytes.

#### RETURN VALUE

pcap\_set\_buffer\_size() returns 0 on success or PCAP\_ERROR\_ACTIVATED if called on a capture handle that has been activated.

### **SEE ALSO**

pcap(3PCAP), pcap\_create(3PCAP), pcap\_activate(3PCAP)