

**NAME**

**blkcat** – Display the contents of file system data unit in a disk image.

**SYNOPSIS**

**blkcat** [-ahswvV] [-f fstype] [-u unit\_size] [-i imgtype] [-o imgoffset] [-b dev\_sector\_size] *image* [*images*] *unit\_addr* [*num*]

**DESCRIPTION**

**blkcat** displays **num** data units (default is one) starting at the unit address **unit\_addr** from **image** to stdout in different formats (default is raw). **blkcat** was called **dcat** in TSK versions prior to 3.0.0.

**ARGUMENTS**

-a        Display the contents in ASCII

-f fstype

Specify image as a specific file type. If 'swap' is given here, the image will be displayed in pages of size 4096 bytes. If 'raw' is given, then 512-bytes is used as the default size. The '-u' flag can change the default size. Use '-f list' to list the supported file system types. If not given, autodetection methods are used.

-h        Display the contents in hexdump

-s        Display statistics on the image (unit size, file block size, and number of fragments).

-u unit\_size

Specify the size of the default data unit for raw, blkls, and swap images.

-i imgtype

Identify the type of image file, such as raw. Use '-i list' to list the supported types. If not given, autodetection methods are used.

-o imgoffset

The sector offset where the file system starts in the image.

-b dev\_sector\_size

The size, in bytes, of the underlying device sectors. If not given, the value in the image format is used (if it exists) or 512-bytes is assumed.

-v        Verbose output to stderr.

-V        Display version.

-w        Display the contents in an HTML table format.

*image* [*images*]

The disk or partition image to read, whose format is given with '-i'. Multiple image file names can be given if the image is split into multiple segments. If only one image file is given, and its name is the first in a sequence (e.g., as indicated by ending in '.001'), subsequent image segments will be included automatically.

*unit\_addr*

Address of the disk unit to display. The size of a unit on this file system can be determined using the -s option.

*num*     Number of data units to display.

The basic functionality of **blkcat** can also be achieved using **dd**. To determine which inode has allocated a given unit, the **ifind(1)** command can be used.

**EXAMPLES**

```
# blkcat -hw image 264 4
```

or

```
# blkcat -hw image 264
```

**SEE ALSO**

**ifind(1)**

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