

**NAME**

PCRE - Perl-compatible regular expressions

**SYNOPSIS**

```
#include <pcre.h>

int pcre_fullinfo(const pcre *code, const pcre_extra *extra,
    int what, void *where);

int pcre16_fullinfo(const pcre16 *code, const pcre16_extra *extra,
    int what, void *where);

int pcre32_fullinfo(const pcre32 *code, const pcre32_extra *extra,
    int what, void *where);
```

**DESCRIPTION**

This function returns information about a compiled pattern. Its arguments are:

<i>code</i>	Compiled regular expression
<i>extra</i>	Result of <b>pcre[16 32]_study()</b> or NULL
<i>what</i>	What information is required
<i>where</i>	Where to put the information

The following information is available:

PCRE_INFO_BACKREFMAX	Number of highest back reference
PCRE_INFO_CAPTURECOUNT	Number of capturing subpatterns
PCRE_INFO_DEFAULT_TABLES	Pointer to default tables
PCRE_INFO_FIRSTBYTE	Fixed first data unit for a match, or -1 for start of string or after newline, or -2 otherwise
PCRE_INFO_FIRSTTABLE	Table of first data units (after studying)
PCRE_INFO_HASCRORLF	Return 1 if explicit CR or LF matches exist
PCRE_INFO_JCHANGED	Return 1 if (?J) or (?-J) was used
PCRE_INFO_JIT	Return 1 after successful JIT compilation
PCRE_INFO_JITSIZE	Size of JIT compiled code
PCRE_INFO_LASTLITERAL	Literal last data unit required
PCRE_INFO_MINLENGTH	Lower bound length of matching strings
PCRE_INFO_MATCHEMPTY	Return 1 if the pattern can match an empty string, 0 otherwise
PCRE_INFO_MATCHLIMIT	Match limit if set, otherwise PCRE_ERROR_UNSET
PCRE_INFO_MAXLOOKBEHIND	Length (in characters) of the longest lookbehind assertion
PCRE_INFO_NAMECOUNT	Number of named subpatterns
PCRE_INFO_NAMEENTRYSIZE	Size of name table entry
PCRE_INFO_NAMETABLE	Pointer to name table
PCRE_INFO_OKPARTIAL	Return 1 if partial matching can be tried (always returns 1 after release 8.00)
PCRE_INFO_OPTIONS	Option bits used for compilation
PCRE_INFO_SIZE	Size of compiled pattern
PCRE_INFO_STUDYSIZE	Size of study data
PCRE_INFO_FIRSTCHARACTER	Fixed first data unit for a match
PCRE_INFO_FIRSTCHARACTERFLAGS	Returns 1 if there is a first data character set, which can

then be retrieved using PCRE\_INFO\_FIRSTCHARACTER,  
 2 if the first character is at the start of the data  
 string or after a newline, and  
 0 otherwise

PCRE\_INFO\_RECURSIONLIMIT    Recursion limit if set, otherwise PCRE\_ERROR\_UNSET

PCRE\_INFO\_REQUIREDCHAR    Literal last data unit required

PCRE\_INFO\_REQUIREDCHARFLAGS Returns 1 if the last data character is set (which can then  
 be retrieved using PCRE\_INFO\_REQUIREDCHAR); 0 otherwise

The *where* argument must point to an integer variable, except for the following *what* values:

PCRE\_INFO\_DEFAULT\_TABLES    const uint8\_t \*  
 PCRE\_INFO\_FIRSTCHARACTER    uint32\_t  
 PCRE\_INFO\_FIRSTTABLE    const uint8\_t \*  
 PCRE\_INFO\_JITSIZE    size\_t  
 PCRE\_INFO\_MATCHLIMIT    uint32\_t  
 PCRE\_INFO\_NAMETABLE    PCRE\_SPTR16    (16-bit library)  
 PCRE\_INFO\_NAMETABLE    PCRE\_SPTR32    (32-bit library)  
 PCRE\_INFO\_NAMETABLE    const unsigned char \* (8-bit library)  
 PCRE\_INFO\_OPTIONS    unsigned long int  
 PCRE\_INFO\_SIZE    size\_t  
 PCRE\_INFO\_STUDYSIZE    size\_t  
 PCRE\_INFO\_RECURSIONLIMIT    uint32\_t  
 PCRE\_INFO\_REQUIREDCHAR    uint32\_t

The yield of the function is zero on success or:

PCRE\_ERROR\_NULL    the argument *code* was NULL  
                   the argument *where* was NULL  
 PCRE\_ERROR\_BADMAGIC    the "magic number" was not found  
 PCRE\_ERROR\_BADOPTION    the value of *what* was invalid  
 PCRE\_ERROR\_UNSET    the option was not set

There is a complete description of the PCRE native API in the **pcreapi** page and a description of the POSIX API in the **pcreposix** page.