## **NAME**

ddp - Linux AppleTalk protocol implementation

### **SYNOPSIS**

```
#include <sys/socket.h>
#include <netatalk/at.h>

ddp_socket = socket(AF_APPLETALK, SOCK_DGRAM, 0);
raw_socket = socket(AF_APPLETALK, SOCK_RAW, protocol);
```

# **DESCRIPTION**

Linux implements the AppleTalk protocols described in *Inside AppleTalk*. Only the DDP layer and AARP are present in the kernel. They are designed to be used via the **netatalk** protocol libraries. This page documents the interface for those who wish or need to use the DDP layer directly.

The communication between AppleTalk and the user program works using a BSD-compatible socket interface. For more information on sockets, see **socket**(7).

An AppleTalk socket is created by calling the **socket**(2) function with a **AF\_APPLETALK** socket family argument. Valid socket types are **SOCK\_DGRAM** to open a **ddp** socket or **SOCK\_RAW** to open a **raw** socket. *protocol* is the AppleTalk protocol to be received or sent. For **SOCK\_RAW** you must specify **AT-PROTO\_DDP**.

Raw sockets may be opened only by a process with effective user ID 0 or when the process has the CAP\_NET\_RAW capability.

#### Address format

An AppleTalk socket address is defined as a combination of a network number, a node number, and a port number.

```
struct at_addr {
    unsigned short s_net;
    unsigned char s_node;
};

struct sockaddr_atalk {
    sa_family_t sat_family; /* address family */
    unsigned char sat_port; /* port */
    struct at_addr sat_addr; /* net/node */
};
```

sat\_family is always set to AF\_APPLETALK. sat\_port contains the port. The port numbers below 129 are known as reserved ports. Only processes with the effective user ID 0 or the CAP\_NET\_BIND\_SER-VICE capability may bind(2) to these sockets. sat\_addr is the host address. The net member of struct at\_addr contains the host network in network byte order. The value of AT\_ANYNET is a wildcard and also implies "this network." Thenode member of struct at\_addr contains the host node number. The value of AT\_ANYNODE is a wildcard and also implies "this node." The value of ATADDR\_BCAST is a link local broadcast address.

### **Socket options**

No protocol-specific socket options are supported.

### /proc interfaces

IP supports a set of /proc interfaces to configure some global AppleTalk parameters. The parameters can be accessed by reading or writing files in the directory /proc/sys/net/atalk/.

```
aarp-expiry-time
```

The time interval (in seconds) before an AARP cache entry expires.

```
aarp-resolve-time
```

The time interval (in seconds) before an AARP cache entry is resolved.

aarp-retransmit-limit

The number of retransmissions of an AARP query before the node is declared dead.

aarp-tick-time

The timer rate (in seconds) for the timer driving AARP.

The default values match the specification and should never need to be changed.

#### **Ioctls**

All ioctls described in **socket**(7) apply to DDP.

### **ERRORS**

### **EACCES**

The user tried to execute an operation without the necessary permissions. These include sending to a broadcast address without having the broadcast flag set, and trying to bind to a reserved port without effective user ID 0 or **CAP\_NET\_BIND\_SERVICE**.

### **EADDRINUSE**

Tried to bind to an address already in use.

### **EADDRNOTAVAIL**

A nonexistent interface was requested or the requested source address was not local.

### **EAGAIN**

Operation on a nonblocking socket would block.

### **EALREADY**

A connection operation on a nonblocking socket is already in progress.

### **ECONNABORTED**

A connection was closed during an **accept**(2).

### **EHOSTUNREACH**

No routing table entry matches the destination address.

### **EINVAL**

Invalid argument passed.

# **EISCONN**

**connect**(2) was called on an already connected socket.

# **EMSGSIZE**

Datagram is bigger than the DDP MTU.

# **ENODEV**

Network device not available or not capable of sending IP.

### **ENOENT**

**SIOCGSTAMP** was called on a socket where no packet arrived.

# **ENOMEM** and **ENOBUFS**

Not enough memory available.

# **ENOPKG**

A kernel subsystem was not configured.

# ENOPROTOOPT and EOPNOTSUPP

Invalid socket option passed.

### **ENOTCONN**

The operation is defined only on a connected socket, but the socket wasn't connected.

### **EPERM**

User doesn't have permission to set high priority, make a configuration change, or send signals to the requested process or group.

**EPIPE** The connection was unexpectedly closed or shut down by the other end.

# **ESOCKTNOSUPPORT**

The socket was unconfigured, or an unknown socket type was requested.

# **VERSIONS**

AppleTalk is supported by Linux 2.0 or higher. The/pr oc interfaces exist since Linux 2.2.

### **NOTES**

Be very careful with the **SO\_BROADCAST** option; it is not privileged in Linux. It is easy to overload the network with careless sending to broadcast addresses.

### Compatibility

The basic AppleTalk socket interface is compatible with **netatalk** on BSD-derived systems. Many BSD systems fail to check **SO\_BROADCAST** when sending broadcast frames; this can lead to compatibility problems.

The raw socket mode is unique to Linux and exists to support the alternative CAP package and AppleTalk monitoring tools more easily.

# **BUGS**

There are too many inconsistent error values.

The ioctls used to configure routing tables, devices, AARP tables, and other devices are not yet described.

### **SEE ALSO**

recvmsg(2), sendmsg(2), capabilities(7), socket(7)