

NAME

etext, *edata*, *end* – end of program segments

SYNOPSIS

```
extern etext;
extern edata;
extern end;
```

DESCRIPTION

The addresses of these symbols indicate the end of various program segments:

etext This is the first address past the end of the text segment (the program code).
edata This is the first address past the end of the initialized data segment.
end This is the first address past the end of the uninitialized data segment (also known as the BSS segment).

STANDARDS

Although these symbols have long been provided on most UNIX systems, they are not standardized; use with caution.

NOTES

The program must explicitly declare these symbols; they are not defined in any header file.

On some systems the names of these symbols are preceded by underscores, thus: *_etext*, *_edata*, and *_end*. These symbols are also defined for programs compiled on Linux.

At the start of program execution, the program break will be somewhere near *&end* (perhaps at the start of the following page). However, the break will change as memory is allocated via **brk**(2) or **malloc**(3). Use **sbrk**(2) with an argument of zero to find the current value of the program break.

EXAMPLES

When run, the program below produces output such as the following:

```
$ ./a.out
First address past:
    program text (etext)      0x8048568
    initialized data (edata)  0x804a01c
    uninitialized data (end)  0x804a024
```

Program source

```
#include <stdio.h>
#include <stdlib.h>

extern char etext, edata, end; /* The symbols must have some type,
                                or "gcc -Wall" complains */

int
main(void)
{
    printf("First address past:\n");
    printf("    program text (etext)      %10p\n", &etext);
    printf("    initialized data (edata)  %10p\n", &edata);
    printf("    uninitialized data (end)  %10p\n", &end);

    exit(EXIT_SUCCESS);
}
```

SEE ALSO**objdump(1), readelf(1), sbrk(2), elf(5)**