

**NAME**

dldlfo – obtain information about a dynamically loaded object

**LIBRARY**

Dynamic linking library (*libdl*, *-ldl*)

**SYNOPSIS**

```
#define _GNU_SOURCE
#include <link.h>
#include <dldfcn.h>
```

```
int dldlfo(void *restrict handle, int request, void *restrict info);
```

**DESCRIPTION**

The **dldlfo()** function obtains information about the dynamically loaded object referred to by *handle* (typically obtained by an earlier call to **dlopen(3)** or **dldlopen(3)**). The *request* argument specifies which information is to be returned. The *info* argument is a pointer to a buffer used to store information returned by the call; the type of this argument depends on *request*.

The following values are supported for *request* (with the corresponding type for *info* shown in parentheses):

**RTLD\_DI\_LMID** (*Lmid\_t* \*)

Obtain the ID of the link-map list (namespace) in which *handle* is loaded.

**RTLD\_DI\_LINKMAP** (*struct link\_map* \*\*)

Obtain a pointer to the *link\_map* structure corresponding to *handle*. The *info* argument points to a pointer to a *link\_map* structure, defined in *<link.h>* as:

```
struct link_map {
    ElfW(Addr) l_addr; /* Difference between the
                       address in the ELF file and
                       the address in memory */
    char      *l_name; /* Absolute pathname where
                       object was found */
    ElfW(Dyn) *l_ld; /* Dynamic section of the
                     shared object */
    struct link_map *l_next, *l_prev;
                       /* Chain of loaded objects */

    /* Plus additional fields private to the
       implementation */
};
```

**RTLD\_DI\_ORIGIN** (*char* \*)

Copy the pathname of the origin of the shared object corresponding to *handle* to the location pointed to by *info*.

**RTLD\_DI\_SERINFO** (*Dl\_serinfo* \*)

Obtain the library search paths for the shared object referred to by *handle*. The *info* argument is a pointer to a *Dl\_serinfo* that contains the search paths. Because the number of search paths may vary, the size of the structure pointed to by *info* can vary. The **RTLD\_DI\_SERINFO** request described below allows applications to size the buffer suitably. The caller must perform the following steps:

- (1) Use a **RTLD\_DI\_SERINFO** request to populate a *Dl\_serinfo* structure with the size (*dls\_size*) of the structure needed for the subsequent **RTLD\_DI\_SERINFO** request.
- (2) Allocate a *Dl\_serinfo* buffer of the correct size (*dls\_size*).
- (3) Use a further **RTLD\_DI\_SERINFO** request to populate the *dls\_size* and *dls\_cnt* fields of the buffer allocated in the previous step.

- (4) Use a **RTLD\_DI\_SERINFO** to obtain the library search paths.

The *Dl\_serinfo* structure is defined as follows:

```
typedef struct {
    size_t dls_size;           /* Size in bytes of
                               the whole buffer */
    unsigned int dls_cnt;      /* Number of elements
                               in 'dls_serpath' */
    Dl_serpath dls_serpath[1]; /* Actually longer,
                               'dls_cnt' elements */
} Dl_serinfo;
```

Each of the *dls\_serpath* elements in the above structure is a structure of the following form:

```
typedef struct {
    char *dls_name;           /* Name of library search
                               path directory */
    unsigned int dls_flags;    /* Indicates where this
                               directory came from */
} Dl_serpath;
```

The *dls\_flags* field is currently unused, and always contains zero.

#### **RTLD\_DI\_SERINFO** (*Dl\_serinfo* \*)

Populate the *dls\_size* and *dls\_cnt* fields of the *Dl\_serinfo* structure pointed to by *info* with values suitable for allocating a buffer for use in a subsequent **RTLD\_DI\_SERINFO** request.

#### **RTLD\_DI\_TLS\_MODID** (*size\_t* \*, since glibc 2.4)

Obtain the module ID of this shared object's TLS (thread-local storage) segment, as used in TLS relocations. If this object does not define a TLS segment, zero is placed in *\*info*.

#### **RTLD\_DI\_TLS\_DATA** (*void* \*\*, since glibc 2.4)

Obtain a pointer to the calling thread's TLS block corresponding to this shared object's TLS segment. If this object does not define a PT\_TLS segment, or if the calling thread has not allocated a block for it, NULL is placed in *\*info*.

## RETURN VALUE

On success, **dldlinfo**() returns 0. On failure, it returns -1; the cause of the error can be diagnosed using **dldlerror**(3).

## VERSIONS

**dldlinfo**() first appeared in glibc 2.3.3.

## ATTRIBUTES

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
<b>dldlinfo</b> ()	Thread safety	MT-Safe

## STANDARDS

This function is a nonstandard GNU extension.

## NOTES

This function derives from the Solaris function of the same name and also appears on some other systems. The sets of requests supported by the various implementations overlaps only partially.

## EXAMPLES

The program below opens a shared objects using **dldlopen**(3) and then uses the **RTLD\_DI\_SERINFO** and **RTLD\_DI\_SERINFO** requests to obtain the library search path list for the library. Here is an example of what we might see when running the program:

```
$ ./a.out /lib64/libm.so.6
```

```
dls_serpath[0].dls_name = /lib64
dls_serpath[1].dls_name = /usr/lib64
```

**Program source**

```
#define _GNU_SOURCE
#include <dlfcn.h>
#include <link.h>
#include <stdio.h>
#include <stdlib.h>

int
main(int argc, char *argv[])
{
    void *handle;
    Dl_serinfo serinfo;
    Dl_serinfo *sip;

    if (argc != 2) {
        fprintf(stderr, "Usage: %s <libpath>\n", argv[0]);
        exit(EXIT_FAILURE);
    }

    /* Obtain a handle for shared object specified on command line. */

    handle = dlopen(argv[1], RTLD_NOW);
    if (handle == NULL) {
        fprintf(stderr, "dlopen() failed: %s\n", dlerror());
        exit(EXIT_FAILURE);
    }

    /* Discover the size of the buffer that we must pass to
       RTLD_DI_SERINFO. */

    if (dldlfo(handle, RTLD_DI_SERINFO_SIZE, &serinfo) == -1) {
        fprintf(stderr, "RTLD_DI_SERINFO_SIZE failed: %s\n", dlerror());
        exit(EXIT_FAILURE);
    }

    /* Allocate the buffer for use with RTLD_DI_SERINFO. */

    sip = malloc(serinfo.dls_size);
    if (sip == NULL) {
        perror("malloc");
        exit(EXIT_FAILURE);
    }

    /* Initialize the 'dls_size' and 'dls_cnt' fields in the newly
       allocated buffer. */

    if (dldlfo(handle, RTLD_DI_SERINFO_SIZE, sip) == -1) {
        fprintf(stderr, "RTLD_DI_SERINFO_SIZE failed: %s\n", dlerror());
        exit(EXIT_FAILURE);
    }
}
```

```
/* Fetch and print library search list. */

if (dldlfo(handle, RTLD_DI_SERINFO, sip) == -1) {
    fprintf(stderr, "RTLD_DI_SERINFO failed: %s\n", dlerror());
    exit(EXIT_FAILURE);
}

for (size_t j = 0; j < serinfo.dls_cnt; j++)
    printf("dls_serpath[%zu].dls_name = %s\n",
        j, sip->dls_serpath[j].dls_name);

exit(EXIT_SUCCESS);
}
```

**SEE ALSO**

**dl\_iterate\_phdr(3), dladdr(3), dlerror(3), dlopen(3), dlsym(3), ld.so(8)**