

NAME

es2tri – a draw demonstration using X/EGL and OpenGL ES 2.x

SYNOPSIS

es2tri

DESCRIPTION

The *es2tri* program demonstrate the usage of X/EGL and OpenGL ES 2.x by drawing a triangle at the screen. This program is most useful when studied in its source code form.

AUTHOR

es2tri was written by Tungsten Graphics.

This manual page was written by Ricardo Salveti de Araujo <ricardo.salveti@canonical.com>, for the Debian project (but may be used by others).