

NAME

ts_conf_set – write a new TSLIB_CONFFILE config file and reload it.

SYNOPSIS

```
#include <tslib.h>
```

```
int ts_conf_set(struct ts_module_conf *conf);
```

DESCRIPTION

ts_conf_set() This function takes a pointer to a struct ts_module_conf. It reads data from all linked structs in the list (next and prev pointers) and writes a new TSLIB_CONFFILE. The first struct in the list (where prev is NULL) is the first line and so on. After writing, ts_reconfig() has to be called so the new modules and parameters are reloaded and applied to the currently running program.

The given set of ts_module_conf structs is freed and destroyed here. After calling ts_conf_set() one has to use ts_conf_get() again, for a different change.

```
struct ts_module_conf {  
    char *name;  
    char *params;  
    int raw;  
    int nr;  
  
    struct ts_module_conf *next;  
    struct ts_module_conf *prev;  
};
```

RETURN VALUE

This function returns zero on success and a negative integer on failure.

SEE ALSO

ts_conf_get(3), ts_config(3), ts.conf(5)