#### **NAME**

termcap - terminal capability database

#### DESCRIPTION

The termcap database is an obsolete facility for describing the capabilities of character-cell terminals and printers. It is retained only for compatibility with old programs; new programs should use the **terminfo**(5) database and associated libraries.

/etc/termcap is an ASCII file (the database master) that lists the capabilities of many different types of terminals. Programs can read termcap to find the particular escape codes needed to control the visual attributes of the terminal actually in use. (Other aspects of the terminal are handled by **stty**(1).) The termcap database is indexed on the **TERM** environment variable.

Termcap entries must be defined on a single logical line, with '\' used to suppress the newline. Fields are separated by ':'. The first field of each entry starts at the left-hand margin, and contains a list of names for the terminal, separated by '|'.

The first subfield may (in BSD termcap entries from 4.3BSD and earlier) contain a short name consisting of two characters. This short name may consist of capital or small letters. In 4.4BSD, termcap entries this field is omitted.

The second subfield (first, in the newer 4.4BSD format) contains the name used by the environment variable **TERM**. It should be spelled in lowercase letters. Selectable hardware capabilities should be marked by appending a hyphen and a suffix to this name. See below for an example. Usual suffixes are w (more than 80 characters wide), am (automatic margins), nam (no automatic margins), and rv (reverse video display). The third subfield contains a long and descriptive name for this termcap entry.

Subsequent fields contain the terminal capabilities; any continued capability lines must be indented one tab from the left margin.

Although there is no defined order, it is suggested to write first boolean, then numeric, and then string capabilities, each sorted alphabetically without looking at lower or upper spelling. Capabilities of similar functions can be written in one line.

### Example for:

Head line: vt/vt101/DEC VT 101 terminal in 80 character mode:\

Head line: Vt|vt101-w|DEC VT 101 terminal in (wide) 132 character mode:\

Boolean: :bs:\ Numeric: :co#80:\ String: :sr=\E[H:\

## **Boolean capabilities**

5i Printer will not echo on screen

am Automatic margins which means automatic line wrap

bs Control-H (8 dec.) performs a backspace

bw Backspace on left margin wraps to previous line and right margin

da Display retained above screen

db Display retained below screen

eo A space erases all characters at cursor position

es Escape sequences and special characters work in status line

gn Generic device

hc This is a hardcopy terminal

HC The cursor is hard to see when not on bottom line

hs Has a status line

hz Hazeltine bug, the terminal can not print tilde characters in Terminal inserts null bytes, not spaces, to fill whitespace

km Terminal has a meta key

mi Cursor movement works in insert mode

ms Cursor movement works in standout/underline mode

NP No pad character NR ti does not reverse te No padding, must use XON/XOFF nx Terminal can overstrike os Terminal underlines although it can not overstrike ul Beehive glitch, f1 sends ESCAPE, f2 sends ^C xb Newline/wraparound glitch xn Terminal uses xon/xoff protocol XO Text typed over standout text will be displayed in standout XS Teleray glitch, destructive tabs and odd standout mode xt

## **Numeric capabilities**

- co Number of columns
- dB Delay in milliseconds for backspace on hardcopy terminals
- dC Delay in milliseconds for carriage return on hardcopy terminals
- dF Delay in milliseconds for form feed on hardcopy terminals
- dN Delay in milliseconds for new line on hardcopy terminals
- dT Delay in milliseconds for tabulator stop on hardcopy terminals
- dV Delay in milliseconds for vertical tabulator stop on

hardcopy terminals

- it Difference between tab positions
- lh Height of soft labels
- lm Lines of memory
- lw Width of soft labels
- li Number of lines
- Nl Number of soft labels
- pb Lowest baud rate which needs padding
- sg Standout glitch
- ug Underline glitch
- vt virtual terminal number
- ws Width of status line if different from screen width

### String capabilities

- !1 shifted save key
- !2 shifted suspend key
- !3 shifted undo key
- #1 shifted help key
- #2 shifted home key
- #3 shifted input key
- #4 shifted cursor left key
- %0 redo key
- %1 help key
- %2 mark key
- %3 message key
- %4 move key
- %5 next-object key
- %6 open key
- %7 options key
- %8 previous-object key
- %9 print key
- %a shifted message key
- %b shifted move key
- %c shifted next key
- %d shifted options key
- %e shifted previous key
- %f shifted print key

%g shifted redo key %h shifted replace key shifted cursor right key %i shifted resume key %i &0 shifted cancel key &1 reference key &2 refresh key &3 replace key &4 restart key &5 resume key &6 save key suspend key &7 &8 undo key &9 shifted begin key \*0 shifted find key \*1 shifted command key \*2 shifted copy key \*3 shifted create key \*4 shifted delete character \*5 shifted delete line \*6 select key \*7 shifted end key \*8 shifted clear line key \*9 shifted exit key @() find key @1 begin key cancel key @2 @3 close key @4 command key @5 copy key @6 create key @7 end key @8 enter/send key @9 exit key al Insert one line ALInsert %1 lines Pairs of block graphic characters to map alternate character set ac End alternative character set ae Start alternative character set for block graphic characters as Backspace, if not ^H bc Audio bell bl bt Move to previous tab stop cb Clear from beginning of line to cursor Dummy command character

- cs Scroll region from line %1 to %2

Carriage return

Clear to end of screen

Clear to end of line

- ct Clear tabs
- Move cursor vertically only to line %1 cv

Clear screen and cursor home

Move cursor horizontally only to column %1

Cursor move to row %1 and column %2 (on screen)

Move cursor to row %1 and column %2 (in memory)

cc

cd

ce ch

cl

cm CM

cr

dc Delete one character DC Delete %1 characters dl Delete one line DL Delete %1 lines dm Begin delete mode Cursor down one line do DO Cursor down #1 lines Disable status line ds Enable alternate character set eA Erase %1 characters starting at cursor ec ed End delete mode ei End insert mode ff Formfeed character on hardcopy terminals fs Return character to its position before going to status line F1 The string sent by function key f11 F2 The string sent by function key f12 F3 The string sent by function key f13 F9 The string sent by function key f19 The string sent by function key f20 FA The string sent by function key f21 FB FΖ The string sent by function key f45 Fa The string sent by function key f46 The string sent by function key f47 Fb The string sent by function key f63 Fr hd Move cursor a half line down Cursor home ho Move cursor a half line up hu i1 Initialization string 1 at login i3 Initialization string 3 at login is Initialization string 2 at login Insert one character ic IC Insert %1 characters if Initialization file im Begin insert mode ip Insert pad time and needed special characters after insert iP Initialization program K1 upper left key on keypad K2 center key on keypad K3 upper right key on keypad bottom left key on keypad K4 K5 bottom right key on keypad Function key 0 k0k1 Function key 1 k2 Function key 2 k3 Function key 3 k4 Function key 4 k5 Function key 5 k6 Function key 6 k7Function key 7 k8 Function key 8

Function key 9

k9

- k; Function key 10 ka Clear all tabs key kA Insert line key kb Backspace key kB Back tab stop kC Clear screen key kd Cursor down key kD
- Key for delete character under cursor
- ke turn keypad off
- Key for clear to end of line kΕ kF Key for scrolling forward/down
- Cursor home key kh kH Cursor hown down key
- kΙ Insert character/Insert mode key
- Cursor left key kl kL Key for delete line kMKey for exit insert mode kN Key for next page kPKey for previous page kr Cursor right key
- Key for scrolling backward/up kR
- Turn keypad on ks
- kS Clear to end of screen key
- kt Clear this tab key kT Set tab here key Cursor up key ku
- 10 Label of zeroth function key, if not f0 11 Label of first function key, if not f1 12 Label of first function key, if not f2

- la Label of tenth function key, if not f10
- le Cursor left one character
- Move cursor to lower left corner 11
- LE Cursor left %1 characters LF Turn soft labels off
- LO Turn soft labels on
- mb Start blinking MC Clear soft margins Start bold mode md
- End all mode like so, us, mb, md, and mr me
- Start half bright mode mh
- mk Dark mode (Characters invisible)
- Set left soft margin ML
- Put terminal in meta mode mm mo Put terminal out of meta mode Turn on protected attribute mp
- Start reverse mode mr MR Set right soft margin Cursor right one character nd Carriage return command nw
- Padding character pc pf Turn printer off
- pk Program key %1 to send string %2 as if typed by user Program key %1 to execute string %2 in local mode pl

pn Program soft label %1 to show string %2 Turn the printer on po Turn the printer on for %1 (<256) bytes pO Print screen contents on printer ps Program key %1 to send string %2 to computer рх Reset string 1 to set terminal to sane modes r1 r2 Reset string 2 to set terminal to sane modes r3 Reset string 3 to set terminal to sane modes RA disable automatic margins rc Restore saved cursor position rf Reset string filename RF Request for input from terminal RI Cursor right %1 characters Repeat character %1 for %2 times rp Padding after character sent in replace mode rP Reset string rs RXTurn off XON/XOFF flow control Set %1 %2 %3 %4 %5 %6 %7 %8 %9 attributes sa enable automatic margins SA Save cursor position scse End standout mode sf Normal scroll one line SF Normal scroll %1 lines Start standout mode so Reverse scroll sr scroll back %1 lines SR Set tabulator stop in all rows at current column st SXTurn on XON/XOFF flow control move to next hardware tab ta Read in terminal description from another entry tc End program that uses cursor motion te ti Begin program that uses cursor motion Move cursor to column %1 of status line ts Underline character under cursor and move cursor right uc End underlining ue Cursor up one line up Cursor up %1 lines UP Start underlining us vb Visible bell Normal cursor visible ve

There are several ways of defining the control codes for string capabilities:

Set window from line %1 to %2 and column %3 to %4

Every normal character represents itself, except '^', '\', and '%'.

A ^x means Control-x. Control-A equals 1 decimal.

\x means a special code. x can be one of the following characters:

E Escape (27) n Linefeed (10) r Carriage return (13) t Tabulation (9) b Backspace (8)

Cursor invisible

Standout cursor

XOFF character if not ^S

vi

VS

wi XF

- f Form feed (12)
- 0 Null character. A \xxx specifies the octal character xxx.
- i Increments parameters by one.
- r Single parameter capability
- + Add value of next character to this parameter and do binary output
- 2 Do ASCII output of this parameter with a field with of 2
- d Do ASCII output of this parameter with a field with of 3
- % Print a '%'

If you use binary output, then you should avoid the null character (\\0') because it terminates the string. You should reset tabulator expansion if a tabulator can be the binary output of a parameter.

### Warning:

The above metacharacters for parameters may be wrong: they document Minix termcap which may not be compatible with Linux termcap.

The block graphic characters can be specified by three string capabilities:

- as start the alternative charset
- ae end the alternative charset
- ac pairs of characters. The first character is the name of the block graphic symbol and the second characters is its definition.

The following names are available:

- + right arrow (>)
- , left arrow (<)
- . down arrow (v)
- 0 full square (#)
- I lantern (#)
- upper arrow (^)
- rhombus (+)
- a chess board (:)
- f degree (')
- g plus-minus (#)
- h square (#)
- j right bottom corner (+)
- k right upper corner (+)
- left upper corner (+)
- m left bottom corner (+)
- n cross (+)
- o upper horizontal line (-)
- q middle horizontal line (-)
- s bottom horizontal line (\_)
- t left tee (+)
- u right tee (+)
- v bottom tee (+)
- w normal tee (+)
- x vertical line (|)
- ~ paragraph (???)

The values in parentheses are suggested defaults which are used by the *curses* library, if the capabilities are missing.

# **SEE ALSO**

ncurses (3), term cap (3), termin fo (5)