# **NAME**

atan2, atan2f, atan2l - arc tangent function of two variables

#### **LIBRARY**

Math library (libm, -lm)

## **SYNOPSIS**

```
#include <math.h>
```

```
double atan2(double y, double x);
float atan2f(float y, float x);
long double atan2l(long double y, long double x);
```

Feature Test Macro Requirements for glibc (see **feature\_test\_macros**(7)):

```
atan2f(), atan2l():
_ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L
|| /* Since glibc 2.19: */_DEFAULT_SOURCE
|| /* glibc <= 2.19: */_BSD_SOURCE || _SVID_SOURCE
```

## DESCRIPTION

These functions calculate the principal value of the arc tangent of y/x, using the signs of the two arguments to determine the quadrant of the result.

#### **RETURN VALUE**

On success, these functions return the principal value of the arc tangent of y/x in radians; the return value is in the range [-pi, pi].

If y is +0 (-0) and x is less than 0, +pi (-pi) is returned.

If y is +0 (-0) and x is greater than 0, +0 (-0) is returned.

If y is less than 0 and x is +0 or -0, -pi/2 is returned.

If y is greater than 0 and x is +0 or -0, pi/2 is returned.

If either *x* or *y* is NaN, a NaN is returned.

If y is +0 (-0) and x is -0, +pi (-pi) is returned.

If y is +0 (-0) and x is +0, +0 (-0) is returned.

If y is a finite value greater (less) than 0, and x is negative infinity, +pi (-pi) is returned.

If y is a finite value greater (less) than 0, and x is positive infinity, +0 (-0) is returned.

If y is positive infinity (negative infinity), and x is finite, pi/2 (-pi/2) is returned.

If y is positive infinity (negative infinity) and x is negative infinity, +3\*pi/4 (-3\*pi/4) is returned.

If y is positive infinity (negative infinity) and x is positive infinity, +pi/4 (-pi/4) is returned.

# **ERRORS**

No errors occur.

# **ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
atan2(), atan2f(), atan2l()	Thread safety	MT-Safe

# **STANDARDS**

C99, POSIX.1-2001, POSIX.1-2008.

The variant returning double also conforms to SVr4, 4.3BSD.

# **SEE ALSO**

acos(3), asin(3), atan(3), carg(3), cos(3), sin(3), tan(3)