

NAME

strfromd, strfromf, strfroml – convert a floating-point value into a string

LIBRARY

Standard C library (*libc*, *-lc*)

SYNOPSIS

```
#include <stdlib.h>
```

```
int strfromd(char str[restrict .n], size_t n,
              const char *restrict format, double fp);
int strfromf(char str[restrict .n], size_t n,
              const char *restrict format, float fp);
int strfroml(char str[restrict .n], size_t n,
              const char *restrict format, long double fp);
```

Feature Test Macro Requirements for glibc (see **feature_test_macros(7)**):

```
strfromd(), strfromf(), strfroml():
    __STDC_WANT_IEC_60559_BFP_EXT__
```

DESCRIPTION

These functions convert a floating-point value, *fp*, into a string of characters, *str*, with a configurable *format* string. At most *n* characters are stored into *str*.

The terminating null byte ('\0') is written if and only if *n* is sufficiently large, otherwise the written string is truncated at *n* characters.

The **strfromd()**, **strfromf()**, and **strfroml()** functions are equivalent to

```
snprintf(str, n, format, fp);
```

except for the *format* string.

Format of the format string

The *format* string must start with the character '%'. This is followed by an optional precision which starts with the period character (.), followed by an optional decimal integer. If no integer is specified after the period character, a precision of zero is used. Finally, the format string should have one of the conversion specifiers **a**, **A**, **e**, **E**, **f**, **F**, **g**, or **G**.

The conversion specifier is applied based on the floating-point type indicated by the function suffix. Therefore, unlike **snprintf()**, the format string does not have a length modifier character. See **snprintf(3)** for a detailed description of these conversion specifiers.

The implementation conforms to the C99 standard on conversion of NaN and infinity values:

If *fp* is a NaN, +NaN, or -NaN, and **f** (or **a**, **e**, **g**) is the conversion specifier, the conversion is to "nan", "nan", or "-nan", respectively. If **F** (or **A**, **E**, **G**) is the conversion specifier, the conversion is to "NAN" or "-NAN".

Likewise if *fp* is infinity, it is converted to [-]inf or [-]INF.

A malformed *format* string results in undefined behavior.

RETURN VALUE

The **strfromd()**, **strfromf()**, and **strfroml()** functions return the number of characters that would have been written in *str* if *n* had enough space, not counting the terminating null byte. Thus, a return value of *n* or greater means that the output was truncated.

VERSIONS

The **strfromd()**, **strfromf()**, and **strfroml()** functions are available since glibc 2.25.

ATTRIBUTES

For an explanation of the terms used in this section, see **attributes(7)** and the **POSIX Safety Concepts** section in GNU C Library manual.

Interface	Attribute	Value
strfromd() , strfromf() , strfroml()	Thread safety	MT-Safe locale
	Async-signal safety	AS-Unsafe heap
	Async-cancel safety	AC-Unsafe mem

Note: these attributes are preliminary.

STANDARDS

C99, ISO/IEC TS 18661-1.

NOTES

The **strfromd()**, **strfromf()**, and **strfroml()** functions take account of the **LC_NUMERIC** category of the current locale.

EXAMPLES

To convert the value 12.1 as a float type to a string using decimal notation, resulting in "12.100000":

```
#define __STDC_WANT_IEC_60559_BFP_EXT__
#include <stdlib.h>
int ssize = 10;
char s[ssize];
strfromf(s, ssize, "%f", 12.1);
```

To convert the value 12.3456 as a float type to a string using decimal notation with two digits of precision, resulting in "12.35":

```
#define __STDC_WANT_IEC_60559_BFP_EXT__
#include <stdlib.h>
int ssize = 10;
char s[ssize];
strfromf(s, ssize, "%.2f", 12.3456);
```

To convert the value 12.345e19 as a double type to a string using scientific notation with zero digits of precision, resulting in "1E+20":

```
#define __STDC_WANT_IEC_60559_BFP_EXT__
#include <stdlib.h>
int ssize = 10;
char s[ssize];
strfromd(s, ssize, "%.E", 12.345e19);
```

SEE ALSO

atof(3), **snprintf(3)**, **strtod(3)**