

**NAME**

XML::Parser::Style::Objects – Objects styler parser

**SYNOPSIS**

```
use XML::Parser;  
my $p = XML::Parser->new(Style => 'Objects', Pkg => 'MyNode');  
my $tree = $p->parsefile('foo.xml');
```

**DESCRIPTION**

This module implements XML::Parser's Objects style parser.

This is similar to the Tree style, except that a hash object is created for each element. The corresponding object will be in the class whose name is created by appending “::” and the element name to the package set with the Pkg option. Non-markup text will be in the ::Characters class. The contents of the corresponding object will be in an anonymous array that is the value of the Kids property for that object.

**SEE ALSO**

XML::Parser::Style::Tree