### **NAME**

ip-tunnel - tunnel configuration

### **SYNOPSIS**

```
ip tunnel help
```

## **DESCRIPTION**

**tunnel** objects are tunnels, encapsulating packets in IP packets and then sending them over the IP infrastructure. The encapsulating (or outer) address family is specified by the **-f** option. The default is IPv4.

### ip tunnel add

add a new tunnel

## ip tunnel change

change an existing tunnel

## ip tunnel delete

destroy a tunnel

#### name NAME (default)

select the tunnel device name.

## mode MODE

set the tunnel mode. Available modes depend on the encapsulating address family. Modes for IPv4 encapsulation available: **ipip**, **sit**, **isatap**, **vti**, and **gre**. Modes for IPv6 encapsulation available: **ip6ip6**, **ipip6**, **ipip6**, **ipip6**, and **any**.

## remote ADDRESS

set the remote endpoint of the tunnel.

## local ADDRESS

set the fixed local address for tunneled packets. It must be an address on another interface of this host.

### ttl N

### hoplimit N

set a fixed TTL (IPv4) or hoplimit (IPv6) *N* on tunneled packets. *N* is a number in the range 1--255. 0 is a special value meaning that packets inherit the TTL value. The default value for IPv4 tunnels is: **inherit**. The default value for IPv6 tunnels is: **64**.

#### tos T

### dsfield T

#### tclass T

set the type of service (IPv4) or traffic class (IPv6) field on tunneled packets, which can be specified as either a two-digit hex value (e.g. c0) or a predefined string (e.g. internet). The value **inherit** causes the field to be copied from the original IP header. The values **inherit**/STRING or **inherit**/00..ff will set the field to STRING or 00..ff when tunneling non-IP packets. The default value is 00.

#### dev NAME

bind the tunnel to the device *NAME* so that tunneled packets will only be routed via this device and will not be able to escape to another device when the route to endpoint changes.

### nopmtudisc

disable Path MTU Discovery on this tunnel. It is enabled by default. Note that a fixed ttl is incompatible with this option: tunneling with a fixed ttl always makes pmtu discovery.

#### ignore-df

enable IPv4 DF suppression on this tunnel. Normally datagrams that exceed the MTU will be fragmented; the presence of the DF flag inhibits this, resulting instead in an ICMP Unreachable (Fragmentation Required) message. Enabling this attribute causes the DF flag to be ignored.

# key K

## ikey K

**okey** *K* (**only GRE tunnels**) use keyed GRE with key *K*. *K* is either a number or an IP address-like dotted quad. The **key** parameter sets the key to use in both directions. The **ikey** and **okey** parameters set different keys for input and output.

## csum, icsum, ocsum

( only GRE tunnels ) generate/require checksums for tunneled packets. Theocsum flag calculates checksums for outgoing packets. Theicsum flag requires that all input pack ets have the correct checksum. The csum flag is equivalent to the combination icsum ocsum.

### seg, iseg, oseg

( only GRE tunnels ) serialize packets. Theoseq flag enables sequencing of outgoing packets. Theiseq flag requires that all input pack ets are serialized. The seq flag is equivalent to the combination iseq oseq. It doesn't work. Don't use it.

## encaplimit ELIM

( only IPv6 tunnels ) set a fixed encapsulation limit. Default is 4.

### flowlabel FLOWLABEL

( only IPv6 tunnels ) set a fixed flowlabel.

### allow-localremote

( only IPv6 tunnels ) allow remote endpoint on the local host.

# ip tunnel prl

potential router list (ISATAP only)

dev NAME

mandatory device name.

prl-default ADDR

prl-nodefault ADDR

prl-delete ADDR

Add or delete **ADDR** as a potential router or default router.

## ip tunnel show

list tunnels This command has no arguments.

## **SEE ALSO**

**ip**(8)

## **AUTHOR**

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