## **NAME**

pthread\_mutex\_consistent - make a robust mutex consistent

### **LIBRARY**

POSIX threads library (libpthread, -lpthread)

### **SYNOPSIS**

#include <pthread.h>

int pthread\_mutex\_consistent(pthread\_mutex\_t \*mutex);

Feature Test Macro Requirements for glibc (see **feature\_test\_macros**(7)):

```
pthread_mutex_consistent():
```

\_POSIX\_C\_SOURCE >= 200809L

## **DESCRIPTION**

This function makes a robust mutex consistent if it is in an inconsistent state. A mutex can be left in an inconsistent state if its owner terminates while holding the mutex, in which case the next owner who acquires the mutex will succeed and be notified by a return value of **EOWNERDEAD** from a call to **pthread\_mutex\_lock**().

#### **RETURN VALUE**

On success, *pthread\_mutex\_consistent()* returns 0. Otherwise, it returns a positive error number to indicate the error.

# **ERRORS**

**EINVAL** 

The mutex is either not robust or is not in an inconsistent state.

## **VERSIONS**

pthread\_mutex\_consistent() was added in glibc 2.12.

#### **STANDARDS**

POSIX.1-2008.

## **NOTES**

**pthread\_mutex\_consistent**() simply informs the implementation that the state (shared data) guarded by the mutex has been restored to a consistent state and that normal operations can now be performed with the mutex. It is the application's responsibility to ensure that the shared data has been restored to a consistent state before calling **pthread\_mutex\_consistent**().

Before the addition of **pthread\_mutex\_consistent**() to POSIX, glibc defined the following equivalent non-standard function if **GNU SOURCE** was defined:

## [[deprecated]]

int pthread\_mutex\_consistent\_np(const pthread\_mutex\_t \*mutex);

This GNU-specific API, which first appeared in glibc 2.4, is nowadays obsolete and should not be used in new programs; since glibc 2.34 it has been marked as deprecated.

# **EXAMPLES**

See pthread\_mutexattr\_setrobust(3).

## **SEE ALSO**

```
\label{lem:pthread_mutex} \textbf{pthread\_mutex} a \textbf{ttr\_getrobust}(3), \textbf{pthread\_mutex} a \textbf{ttr\_init}(3), \textbf{pthread\_mutex} a
```