### **NAME**

flockfile, ftrylockfile, funlockfile – lock FILE for stdio

### **LIBRARY**

Standard C library (libc, -lc)

## **SYNOPSIS**

```
#include <stdio.h>
```

```
void flockfile(FILE *filehandle);
int ftrylockfile(FILE *filehandle);
void funlockfile(FILE *filehandle);
```

Feature Test Macro Requirements for glibc (see **feature\_test\_macros**(7)):

All functions shown above:

```
/* Since glibc 2.24: */_POSIX_C_SOURCE >= 199309L || /* glibc <= 2.23: */_POSIX_C_SOURCE || /* glibc <= 2.19: */_BSD_SOURCE || _SVID_SOURCE
```

## **DESCRIPTION**

The stdio functions are thread-safe. This is achieved by assigning to each *FILE* object a lockcount and (if the lockcount is nonzero) an owning thread. For each library call, these functions wait until the *FILE* object is no longer locked by a different thread, then lock it, do the requested I/O, and unlock the object again.

(Note: this locking has nothing to do with the file locking done by functions like **flock**(2) and **lockf**(3).)

All this is invisible to the C-programmer, but there may be two reasons to wish for more detailed control. On the one hand, maybe a series of I/O actions by one thread belongs together, and should not be interrupted by the I/O of some other thread. On the other hand, maybe the locking overhead should be avoided for greater efficiency.

To this end, a thread can explicitly lock the *FILE* object, then do its series of I/O actions, then unlock. This prevents other threads from coming in between. If the reason for doing this was to achieve greater efficiency, one does the I/O with the nonlocking versions of the stdio functions: with **getc\_unlocked**(3) and **putc\_unlocked**(3) instead of **getc**(3) and **putc**(3).

The **flockfile**() function waits for\*filehandle to be no longer lock ed by a different thread, then makes the current thread owner of\*filehandle, and increments the lockcount.

The **funlockfile**() function decrements the lock count.

The **ftrylockfile**() function is a nonblocking version of **flockfile**(). It does nothing in case some other thread owns \*filehandle, and it obtains ownership and increments the lockcount otherwise.

#### **RETURN VALUE**

The ftrylockfile() function returns zero for success (the lock was obtained), and nonzero for failure.

# **ERRORS**

None.

# **ATTRIBUTES**

For an explanation of the terms used in this section, see attributes(7).

Interface	Attribute	Value
flockfile(), ftrylockfile(), funlockfile()	Thread safety	MT-Safe

# **STANDARDS**

POSIX.1-2001, POSIX.1-2008.

These functions are available when **POSIX\_THREAD\_SAFE\_FUNCTIONS** is defined.

# **SEE ALSO**

unlocked\_stdio(3)