

NAME

PCRE2 - Perl-compatible regular expressions (revised API)

SYNOPSIS

```
#include <pcre2.h>
```

```
void pcre2_code_free(pcre2_code *code);
```

DESCRIPTION

If *code* is NULL, this function does nothing. Otherwise, *code* must point to a compiled pattern. This function frees its memory, including any memory used by the JIT compiler. If the compiled pattern was created by a call to **pcre2_code_copy_with_tables()**, the memory for the character tables is also freed.

There is a complete description of the PCRE2 native API in the **pcre2api** page and a description of the POSIX API in the **pcre2posix** page.