

**NAME**

inet\_ntop – convert IPv4 and IPv6 addresses from binary to text form

**LIBRARY**

Standard C library (*libc*, *-lc*)

**SYNOPSIS**

```
#include <arpa/inet.h>
```

```
const char *inet_ntop(int af, const void *restrict src,
                      char dst[restrict .size], socklen_t size);
```

**DESCRIPTION**

This function converts the network address structure *src* in the *af* address family into a character string. The resulting string is copied to the buffer pointed to by *dst*, which must be a non-null pointer. The caller specifies the number of bytes available in this buffer in the argument *size*.

**inet\_ntop()** extends the **inet\_ntoa(3)** function to support multiple address families, **inet\_ntoa(3)** is now considered to be deprecated in favor of **inet\_ntop()**. The following address families are currently supported:

**AF\_INET**

*src* points to a *struct in\_addr* (in network byte order) which is converted to an IPv4 network address in the dotted-decimal format, "*ddd.ddd.ddd.ddd*". The buffer *dst* must be at least **INET\_ADDRSTRLEN** bytes long.

**AF\_INET6**

*src* points to a *struct in6\_addr* (in network byte order) which is converted to a representation of this address in the most appropriate IPv6 network address format for this address. The buffer *dst* must be at least **INET6\_ADDRSTRLEN** bytes long.

**RETURN VALUE**

On success, **inet\_ntop()** returns a non-null pointer to *dst*. NULL is returned if there was an error, with *errno* set to indicate the error.

**ERRORS****EAFNOSUPPORT**

*af* was not a valid address family.

**ENOSPC**

The converted address string would exceed the size given by *size*.

**ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes(7)**.

Interface	Attribute	Value
<b>inet_ntop()</b>	Thread safety	MT-Safe locale

**STANDARDS**

POSIX.1-2001, POSIX.1-2008. Note that RFC 2553 defines a prototype where the last argument *size* is of type *size\_t*. Many systems follow RFC 2553. glibc 2.0 and 2.1 have *size\_t*, but 2.2 and later have *socklen\_t*.

**BUGS**

**AF\_INET6** converts IPv4-mapped IPv6 addresses into an IPv6 format.

**EXAMPLES**

See **inet\_pton(3)**.

**SEE ALSO**

**getnameinfo(3)**, **inet(3)**, **inet\_pton(3)**