

NAME

`fabs`, `fabsf`, `fabsl` – absolute value of floating-point number

LIBRARY

Math library (*libm*, *-lm*)

SYNOPSIS

```
#include <math.h>
```

```
double fabs(double x);
```

```
float fabsf(float x);
```

```
long double fabsl(long double x);
```

Feature Test Macro Requirements for glibc (see **feature_test_macros(7)**):

```
fabsf(), fabsl():
```

```
_ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L
```

```
|| /* Since glibc 2.19: */ _DEFAULT_SOURCE
```

```
|| /* glibc <= 2.19: */ _BSD_SOURCE || _SVID_SOURCE
```

DESCRIPTION

These functions return the absolute value of the floating-point number *x*.

RETURN VALUE

These functions return the absolute value of *x*.

If *x* is a NaN, a NaN is returned.

If *x* is -0 , $+0$ is returned.

If *x* is negative infinity or positive infinity, positive infinity is returned.

ERRORS

No errors occur.

ATTRIBUTES

For an explanation of the terms used in this section, see **attributes(7)**.

Interface	Attribute	Value
fabs() , fabsf() , fabsl()	Thread safety	MT-Safe

STANDARDS

C99, POSIX.1-2001, POSIX.1-2008.

The variant returning *double* also conforms to SVr4, 4.3BSD.

SEE ALSO

abs(3), **cabs(3)**, **ceil(3)**, **floor(3)**, **labs(3)**, **rint(3)**