### **NAME**

glxgears - "gears" demo for GLX

# **SYNOPSIS**

glxgears [options]

### DESCRIPTION

The *glxgears* program is a port of the "gears" demo to GLX. It displays a set of rotating gears and prints out the frame rate at regular intervals. It has become quite popular as basic benchmarking tool.

# **OPTIONS**

-display display

Specify which X display to run on.

**–info** Display OpenGL renderer information.

-stereo Use a stereo enabled GLX visual.

-fullscreen

Run in fullscreen mode.

# **AUTHOR**

glxgears was written by Brian Paul <br/> <br/> brian.paul@tungstengraphics.com>.

This manual page was written by Thierry Reding <thierry@gilfi.de>, for the Debian project (but may be used by others).

2006-11-29