

**NAME**

acosh, acoshf, acoshl – inverse hyperbolic cosine function

**LIBRARY**

Math library (*libm*, *-lm*)

**SYNOPSIS**

```
#include <math.h>
```

```
double acosh(double x);
```

```
float acoshf(float x);
```

```
long double acoshl(long double x);
```

Feature Test Macro Requirements for glibc (see **feature\_test\_macros(7)**):

**acosh()**:

```
_ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L
|| _XOPEN_SOURCE >= 500
|| /* Since glibc 2.19: */ _DEFAULT_SOURCE
|| /* glibc <= 2.19: */ _BSD_SOURCE || _SVID_SOURCE
```

**acoshf(), acoshl()**:

```
_ISOC99_SOURCE || _POSIX_C_SOURCE >= 200112L
|| /* Since glibc 2.19: */ _DEFAULT_SOURCE
|| /* glibc <= 2.19: */ _BSD_SOURCE || _SVID_SOURCE
```

**DESCRIPTION**

These functions calculate the inverse hyperbolic cosine of  $x$ ; that is the value whose hyperbolic cosine is  $x$ .

**RETURN VALUE**

On success, these functions return the inverse hyperbolic cosine of  $x$ .

If  $x$  is a NaN, a NaN is returned.

If  $x$  is +1, +0 is returned.

If  $x$  is positive infinity, positive infinity is returned.

If  $x$  is less than 1, a domain error occurs, and the functions return a NaN.

**ERRORS**

See **math\_error(7)** for information on how to determine whether an error has occurred when calling these functions.

The following errors can occur:

Domain error:  $x$  is less than 1

*errno* is set to **EDOM**. An invalid floating-point exception (**FE\_INVALID**) is raised.

**ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes(7)**.

Interface	Attribute	Value
<b>acosh()</b> , <b>acoshf()</b> , <b>acoshl()</b>	Thread safety	MT-Safe

**STANDARDS**

C99, POSIX.1-2001, POSIX.1-2008.

The variant returning *double* also conforms to SVr4, 4.3BSD.

**SEE ALSO**

**asinh(3)**, **atanh(3)**, **cacosh(3)**, **cosh(3)**, **sinh(3)**, **tanh(3)**