NAME

pthread_getattr_default_np, pthread_setattr_default_np, - get or set default thread-creation attributes

LIBRARY

POSIX threads library (libpthread, -lpthread)

SYNOPSIS

DESCRIPTION

The **pthread_setattr_default_np()** function sets the default attributes used for creation of a new thread—that is, the attributes that are used when **pthread_create(3)** is called with a second argument that is NULL. The default attributes are set using the attributes supplied in**attr*, a pre viously initialized thread attributes object. Note the following details about the supplied attributes object:

- The attribute settings in the object must be valid.
- The *stack address* attribute must not be set in the object.
- Setting the stack size attribute to zero means leave the default stack size unchanged.

The **pthread_getattr_default_np**() function initializes the thread attributes object referred to by *attr* so that it contains the default attributes used for thread creation.

ERRORS

EINVAL

(**pthread_setattr_default_np**()) One of the attribute settings in *attr* is invalid, or the stack address attribute is set in *attr*.

ENOMEM

(pthread_setattr_default_np()) Insufficient memory.

VERSIONS

These functions are available since glibc 2.18.

ATTRIBUTES

For an explanation of the terms used in this section, see **attributes**(7).

| Interface | Attribute | Value |
|---|---------------|---------|
| <pre>pthread_getattr_default_np(), pthread_setattr_default_np()</pre> | Thread safety | MT-Safe |

STANDARDS

These functions are nonstandard GNU extensions; hence the suffix "_np" (nonportable) in their names.

EXAMPLES

The program below uses **pthread_getattr_default_np()** to fetch the default thread-creation attributes and then displays various settings from the returned thread attributes object. When running the program, we see the following output:

\$./a.out

Stack size: 8388608 Guard size: 4096

Scheduling policy: SCHED_OTHER

Scheduling priority: 0

Detach state: JOINABLE Inherit scheduler: INHERIT

Program source

```
#define _GNU_SOURCE
#include <err.h>
#include <errno.h>
#include <pthread.h>
#include <stdio.h>
#include <stdlib.h>
static void
display_pthread_attr(pthread_attr_t *attr)
    int s;
   size_t stacksize;
    size_t guardsize;
    int policy;
    struct sched_param schedparam;
    int detachstate;
    int inheritsched;
    s = pthread_attr_getstacksize(attr, &stacksize);
    if (s != 0)
       errc(EXIT_FAILURE, s, "pthread_attr_getstacksize");
    printf("Stack size:
                                %zd\n", stacksize);
    s = pthread_attr_getguardsize(attr, &guardsize);
    if (s != 0)
        errc(EXIT_FAILURE, s, "pthread_attr_getguardsize");
    printf("Guard size:
                               %zd\n", guardsize);
    s = pthread_attr_getschedpolicy(attr, &policy);
   if (s != 0)
        errc(EXIT_FAILURE, s, "pthread_attr_getschedpolicy");
    printf("Scheduling policy: %s\n",
           (policy == SCHED_FIFO) ? "SCHED_FIFO" :
           (policy == SCHED_RR) ? "SCHED_RR" :
           (policy == SCHED_OTHER) ? "SCHED_OTHER" : "[unknown]");
    s = pthread_attr_getschedparam(attr, &schedparam);
    if (s != 0)
        errc(EXIT_FAILURE, s, "pthread_attr_getschedparam");
    printf("Scheduling priority: %d\n", schedparam.sched_priority);
    s = pthread_attr_getdetachstate(attr, &detachstate);
    if (s != 0)
       errc(EXIT_FAILURE, s, "pthread_attr_getdetachstate");
   printf("Detach state:
                              %s\n",
           (detachstate == PTHREAD_CREATE_DETACHED) ? "DETACHED" :
           (detachstate == PTHREAD_CREATE_JOINABLE) ? "JOINABLE" :
           "???");
    s = pthread_attr_getinheritsched(attr, &inheritsched);
    if (s != 0)
        errc(EXIT_FAILURE, s, "pthread_attr_getinheritsched");
```

SEE ALSO

 $pthread_attr_getaffinity_np(3), pthread_attr_getdetachstate(3), pthread_attr_getguardsize(3), \\ pthread_attr_getinheritsched(3), pthread_attr_getschedparam(3), pthread_attr_getschedpolicy(3), \\ pthread_attr_getscope(3), pthread_attr_getstack(3), pthread_attr_getstackaddr(3), \\ pthread_attr_getstacksize(3), pthread_attr_init(3), pthread_create(3), pthreads(7) \\ \end{aligned}$