

NAME

pthread_sigqueue – queue a signal and data to a thread

LIBRARY

POSIX threads library (*libpthread*, *-lpthread*)

SYNOPSIS

```
#include <signal.h>
#include <pthread.h>

int pthread_sigqueue(pthread_t thread, int sig,
                    const union sigval value);
```

Feature Test Macro Requirements for glibc (see **feature_test_macros(7)**):

```
pthread_sigqueue():
    _GNU_SOURCE
```

DESCRIPTION

The **pthread_sigqueue()** function performs a similar task to **sigqueue(3)**, but, rather than sending a signal to a process, it sends a signal to a thread in the same process as the calling thread.

The *thread* argument is the ID of a thread in the same process as the caller. The *sig* argument specifies the signal to be sent. The *value* argument specifies data to accompany the signal; see **sigqueue(3)** for details.

RETURN VALUE

On success, **pthread_sigqueue()** returns 0; on error, it returns an error number.

ERRORS**EAGAIN**

The limit of signals which may be queued has been reached. (See **signal(7)** for further information.)

EINVAL

sig was invalid.

ENOSYS

pthread_sigqueue() is not supported on this system.

ESRCH

thread is not valid.

VERSIONS

The **pthread_sigqueue()** function first appeared in glibc 2.11.

ATTRIBUTES

For an explanation of the terms used in this section, see **attributes(7)**.

Interface	Attribute	Value
pthread_sigqueue()	Thread safety	MT-Safe

STANDARDS

This function is a GNU extension.

NOTES

The glibc implementation of **pthread_sigqueue()** gives an error (**EINVAL**) on attempts to send either of the real-time signals used internally by the NPTL threading implementation. See **nptl(7)** for details.

SEE ALSO

rt_tgsigqueueinfo(2), **sigaction(2)**, **pthread_sigmask(3)**, **sigqueue(3)**, **sigwait(3)**, **pthreads(7)**, **signal(7)**