NAME

delaunay - constructs the constrained Delaunay triangulation of the input

SYNOPSIS

delaunay [OPTIONS] < file.gts

DESCRIPTION

This manual page documents briefly the **delaunay** command. This command constructs the constrained Delaunay triangulation of the input

OPTIONS

This program follow the usual GNU command line syntax, with long options starting with two dashes ('-'). A summary of options is included below.

-b, --hull

Do not keep convex hull.

-e, --noconst

Do not add constrained edges.

-S, --split

Split constraints (experimental).

-H, --holes

Remove holes from the triangulation.

-d, --duplicates

Remove duplicate vertices.

-r, --randomize

Shuffle input vertex list.

-c, --check

Check Delaunay property.

-f FNAME, --files=FNAME

Generate evolution files.

-o, --conform

Generate conforming triangulation.

-s N, −-steiner=N

Maximum number of Steiner points for conforming triangulation (default is no limit).

-q Q, --quality=Q

Set the minimum acceptable face quality.

-a A, --area = A

Set the maximum acceptable face area.

-v, --verbose

Print statistics about the triangulation.

-h, --help

Display the help and exit.

AUTHOR

delaunay was written by Stephane Popinet popinet@users.sourceforge.net>.

This manual page was written by Ruben Molina <rmolina@udea.edu.co>, for the Debian project (but may be used by others).

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