## **NAME**

PCRE2 - Perl-compatible regular expressions (revised API)

## **SYNOPSIS**

```
#include <pcre2.h>
pcre2_code *pcre2_compile(PCRE2_SPTR pattern, PCRE2_SIZE length,
    uint32_t options, int *errorcode, PCRE2_SIZE *erroroffset,
    pcre2_compile_context *ccontext);
```

## **DESCRIPTION**

This function compiles a regular expression pattern into an internal form. Its arguments are:

pattern A string containing expression to be compiled
 length The length of the string or PCRE2\_ZERO\_TERMINATED
 options Option bits
 errorcode Where to put an error code
 erroffset Coontext Pointer to a compile context or NULL

The length of the pattern and any error offset that is returned are in code units, not characters. A compile context is needed only if you want to provide custom memory allocation functions, or to provide an external function for system stack size checking, or to change one or more of these parameters:

What \R matches (Unicode newlines, or CR, LF, CRLF only);

PCRE2's character tables;

The newline character sequence;

The compile time nested parentheses limit;

The maximum pattern length (in code units) that is allowed.

The additional options bits (see pcre2\_set\_compile\_extra\_options())

## The option bits are:

```
PCRE2_ANCHORED
                         Force pattern anchoring
PCRE2_ALLOW_EMPTY_CLASS Allow empty classes
PCRE2_ALT_BSUX
                       Alternative handling of \setminus u, \setminus U, and \setminus x
                            Alternative handling of ^ in multiline mode
PCRE2_ALT_CIRCUMFLEX
PCRE2_ALT_VERBNAMES
                            Process backslashes in verb names
PCRE2_AUTO_CALLOUT
                           Compile automatic callouts
PCRE2_CASELESS
                       Do caseless matching
PCRE2_DOLLAR_ENDONLY
                             $ not to match newline at end
PCRE2 DOTALL
                      . matches anything including NL
PCRE2_DUPNAMES
                        Allow duplicate names for subpatterns
PCRE2_ENDANCHORED
                           Pattern can match only at end of subject
PCRE2_EXTENDED
                        Ignore white space and # comments
PCRE2_FIRSTLINE
                       Force matching to be before newline
PCRE2_LITERAL
                      Pattern characters are all literal
PCRE2_MATCH_INVALID_UTF Enable support for matching invalid UTF
PCRE2_MATCH_UNSET_BACKREF Match unset backreferences
PCRE2_MULTILINE
                        ^ and $ match newlines within data
PCRE2_NEVER_BACKSLASH_C Lock out the use of \C in patterns
PCRE2_NEVER_UCP
                        Lock out PCRE2_UCP, e.g. via (*UCP)
PCRE2 NEVER UTF
                        Lock out PCRE2_UTF, e.g. via (*UTF)
PCRE2_NO_AUTO_CAPTURE Disable numbered capturing paren-
```

theses (named ones available)

PCRE2\_NO\_AUTO\_POSSESS Disable auto-possessification

PCRE2\_NO\_DOTSTAR\_ANCHOR Disable automatic anchoring for .\*

PCRE2\_NO\_START\_OPTIMIZE Disable match-time start optimizations

PCRE2\_NO\_UTF\_CHECK Do not check the pattern for UTF validity

(only relevant if PCRE2\_UTF is set)

PCRE2\_UNGREEDY Invert greediness of quantifiers

PCRE2 USE OFFSET LIMIT Enable offset limit for unanchored matching

PCRE2\_UTF Treat pattern and subjects as UTF strings

PCRE2 must be built with Unicode support (the default) in order to use PCRE2\_UTF, PCRE2\_UCP and related options.

Additional options may be set in the compile context via the pcre2\_set\_compile\_extra\_options function.

The yield of this function is a pointer to a private data structure that contains the compiled pattern, or NULL if an error was detected.

There is a complete description of the PCRE2 native API, with more detail on each option, in the **pcre2api** page, and a description of the POSIX API in the **pcre2posix** page.