### **NAME**

btowc - convert single byte to wide character

#### **LIBRARY**

Standard C library (libc, -lc)

### **SYNOPSIS**

#include <wchar.h>

wint\_t btowc(int c);

# **DESCRIPTION**

The **btowc**() function converts c, interpreted as a multibyte sequence of length 1, starting in the initial shift state, to a wide character and returns it. If c is **EOF** or not a valid multibyte sequence of length 1, the **btowc**() function returns **WEOF**.

# **RETURN VALUE**

The **btowc**() function returns the wide character converted from the single byte c. If c is **EOF** or not a v alid multibyte sequence of length 1, it returns **WEOF**.

# **ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
btowc()	Thread safety	MT-Safe

### **STANDARDS**

POSIX.1-2001, POSIX.1-2008, C99.

### **NOTES**

The behavior of **btowc**() depends on the **LC\_CTYPE** category of the current locale.

This function should never be used. It does not work for encodings which have state, and unnecessarily treats single bytes differently from multibyte sequences. Use either **mbtowc**(3) or the thread-safe **mbrtowc**(3) instead.

### **SEE ALSO**

mbrtowc(3), mbtowc(3), wctob(3)