## **NAME**

if\_nametoindex, if\_indextoname - mappings between network interface names and indexes

### **LIBRARY**

Standard C library (libc, -lc)

## **SYNOPSIS**

#include <net/if.h>

unsigned int if\_nametoindex(const char \*ifname);
char \*if\_indextoname(unsigned int ifindex, char \*ifname);

## **DESCRIPTION**

The **if\_nametoindex**() function returns the index of the network interface corresponding to the name *if-name*.

The **if\_indextoname**() function returns the name of the network interface corresponding to the interface index *ifindex*. The name is placed in the buffer pointed to by *ifname*. The buffer must allow for the storage of at least **IF\_NAMESIZE** bytes.

## **RETURN VALUE**

On success, **if\_nametoindex**() returns the index number of the network interface; on error, 0 is returned and *errno* is set to indicate the error.

On success, **if\_indextoname**() returns *ifname*; on error, NULL is returned and *errno* is set to indicate the error.

## **ERRORS**

if\_nametoindex() may fail and set errno if:

#### ENODEV

No interface found with given name.

if\_indextoname() may fail and set errno if:

### ENXIO

No interface found for the index.

**if\_nametoindex**() and **if\_indextoname**() may also fail for any of the errors specified for **socket**(2) or **ioctl**(2).

## **ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
<pre>if_nametoindex(), if_indextoname()</pre>	Thread safety	MT-Safe

# **STANDARDS**

POSIX.1-2001, POSIX.1-2008, RFC 3493.

This function first appeared in BSDi.

# **SEE ALSO**

 ${\bf getifaddrs}(3), {\bf if\_nameindex}(3), {\bf ifconfig}(8)$