NAME

loadunimap − load the kernel unicode-to-font mapping table

SYNOPSIS

loadunimap [−**C** *console*] [−**o** *oldmap*] [*map*]

DESCRIPTION

The **loadunimap** command is obsolete - its function is now built-in into **setfont**(8). However, for backwards compatibility it is still available as a separate command.

The program **loadunimap** loads the specified map in the kernel unicode-to-font mapping table. If no map is given *def* mapping table is assumed. The default extension (that can be omitted) is *.uni*.

If the **-o** *oldmap* option is given, the old map is saved in the file specified.

On Linux 2.6.1 and later one can specify the console device using the −**C** option.

Usually one does not call **loadunimap** directly - its function is also built into **setfont**(8).

FILES

/usr/share/unimaps
> The default directory for unicode mappings.

/usr/share/unimaps/def.uni
> The default mapping file.

SEE ALSO

mapscrn(8), **setfont**(8)