### **NAME**

```
strsep - extract token from string
```

#### **LIBRARY**

```
Standard C library (libc, -lc)
```

#### **SYNOPSIS**

```
#include <string.h>
```

```
char *strsep(char **restrict stringp, const char *restrict delim);
```

Feature Test Macro Requirements for glibc (see **feature\_test\_macros**(7)):

```
strsep():
Since glibc 2.19:
_DEFAULT_SOURCE
glibc 2.19 and earlier:
_BSD_SOURCE
```

# **DESCRIPTION**

If \*stringp is NULL, the **strsep()** function returns NULL and does nothing else. Otherwise, this function finds the first token in the string \*stringp that is delimited by one of the bytes in the string delim. This token is terminated by overwriting the delimiter with a null byte ('\0'), and \*stringp is updated to point past the token. In case no delimiter was found, the token is taken to be the entire string \*stringp, and \*stringp is made NULL.

#### **RETURN VALUE**

The **strsep**() function returns a pointer to the token, that is, it returns the original value of\*stringp.

#### **ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
strsep()	Thread safety	MT-Safe

### **STANDARDS**

4.4BSD.

## NOTES

The **strsep**() function was introduced as a replacement for **strtok**(3), since the latter cannot handle empty fields. However, **strtok**(3) conforms to C99 and hence is more portable.

## **BUGS**

Be cautious when using this function. If you do use it, note that:

- This function modifies its first argument.
- This function cannot be used on constant strings.
- The identity of the delimiting character is lost.

### **EXAMPLES**

The program below is a port of the one found in **strtok**(3), which, however, doesn't discard multiple delimiters or empty tokens:

```
--> xxx
3: yyy
--> yyy
4:
```

### **Program source**

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int
main(int argc, char *argv[])
    char *token, *subtoken;
    if (argc != 4) {
        fprintf(stderr, "Usage: %s string delim subdelim\n", argv[0]);
        exit(EXIT_FAILURE);
    }
    for (unsigned int j = 1; (token = strsep(&argv[1], argv[2])); j++) {
        printf("%u: %s\n", j, token);
        while ((subtoken = strsep(&token, argv[3])))
            printf("\t --> %s\n", subtoken);
    }
    exit(EXIT_SUCCESS);
}
```

# **SEE ALSO**

memchr(3), strchr(3), string(3), strpbrk(3), strspn(3), strstr(3), strtok(3)