

NAME

setarch – change reported architecture in new program environment and/or set personality flags

SYNOPSIS

setarch [*arch*] [options] [*program* [*argument...*]]

setarch **--list**|-**h**|-**V**

arch [options] [*program* [*argument...*]]

DESCRIPTION

setarch modifies execution domains and process personality flags.

The execution domains currently only affects the output of **uname -m**. For example, on an AMD64 system, running **setarch i386 program** will cause *program* to see i686 instead of x86_64 as the machine type. It can also be used to set various personality options. The default *program* is **/bin/sh**.

Since version 2.33 the *arch* command line argument is optional and **setarch** may be used to change personality flags (ADDR_LIMIT_*, SHORT_INODE, etc) without modification of the execution domain.

OPTIONS

--list

List the architectures that **setarch** knows about. Whether **setarch** can actually set each of these architectures depends on the running kernel.

--uname-2.6

Causes the *program* to see a kernel version number beginning with 2.6. Turns on **UNAME26**.

-v, --verbose

Be verbose.

-3, --3gb

Specifies *program* should use a maximum of 3GB of address space. Supported on x86. Turns on **ADDR_LIMIT_3GB**.

--4gb

This option has no effect. It is retained for backward compatibility only, and may be removed in future releases.

-B, --32bit

Limit the address space to 32 bits to emulate hardware. Supported on ARM and Alpha. Turns on **ADDR_LIMIT_32BIT**.

-F, --fdpic-funcptrs

Treat user-space function pointers to signal handlers as pointers to address descriptors. This option has no effect on architectures that do not support **FDPIC** ELF binaries. In kernel v4.14 support is limited to ARM, Blackfin, Fujitsu FR-V, and SuperH CPU architectures.

-I, --short-inode

Obsolete bug emulation flag. Turns on **SHORT_INODE**.

-L, --addr-compat-layout

Provide legacy virtual address space layout. Use when the *program* binary does not have **PT_GNU_STACK** ELF header. Turns on **ADDR_COMPAT_LAYOUT**.

-R, --addr-no-randomize

Disables randomization of the virtual address space. Turns on **ADDR_NO_RANDOMIZE**.

-S, --whole-seconds

Obsolete bug emulation flag. Turns on **WHOLE_SECONDS**.

-T, --sticky-timeouts

This makes **select(2)**, **pselect(2)**, and **ppoll(2)** system calls preserve the timeout value instead of modifying it to reflect the amount of time not slept when interrupted by a signal handler. Use when *program* depends on this behavior. For more details see the timeout description in **select(2)** manual page. Turns on **STICKY_TIMEOUTS**.

-X, --read-implies-exec

If this is set then **mmap(3p)** **PROT_READ** will also add the **PROT_EXEC** bit – as expected by legacy x86 binaries. Notice that the ELF loader will automatically set this bit when it encounters a legacy binary. Turns on **READ_IMPLIES_EXEC**.

-Z, --mmap-page-zero

SVr4 bug emulation that will set **mmap(3p)** page zero as read-only. Use when *program* depends on this behavior, and the source code is not available to be fixed. Turns on **MMAP_PAGE_ZERO**.

-h, --help

Display help text and exit.

-V, --version

Print version and exit.

EXAMPLE

```
setarch --addr-no-randomize mytestprog
setarch ppc32 rpmbuild --target=ppc --rebuild foo.src.rpm
setarch ppc32 -v -vL3 rpmbuild --target=ppc --rebuild bar.src.rpm
setarch ppc32 --32bit rpmbuild --target=ppc --rebuild foo.src.rpm
```

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SEE ALSO

personality(2), **select(2)**

REPORTING BUGS

For bug reports, use the issue tracker at <https://github.com/util-linux/util-linux/issues>.

AVAILABILITY

The **setarch** command is part of the util-linux package which can be downloaded from [Linux Kernel Archive](https://www.kernel.org/pub/linux/utils/util-linux/) <<https://www.kernel.org/pub/linux/utils/util-linux/>>.