### **NAME**

fgetc, fgets, getc, getchar, ungetc - input of characters and strings

#### **LIBRARY**

Standard C library (libc, -lc)

### **SYNOPSIS**

```
#include <stdio.h>
int fgetc(FILE *stream);
int getc(FILE *stream);
int getchar(void);
char *fgets(char s[restrict .size], int size, FILE *restrict stream);
int ungetc(int c, FILE *stream);
```

### **DESCRIPTION**

**fgetc**() reads the next character from *stream* and returns it as an *unsigned char* cast to an *int*, or **EOF** on end of file or error.

**getc()** is equivalent to **fgetc()** except that it may be implemented as a macro which evaluates *stream* more than once.

getchar() is equivalent to getc(stdin).

**fgets**() reads in at most one less than size characters from stream and stores them into the buffer pointed to by s. Reading stops after an **EOF** or a ne wline. If a newline is read, it is stored into the buffer. A terminating null byte ( $\0$ ) is stored after the last character in the buffer.

**ungetc**() pushes c back to *stream*, cast to *unsigned char*, where it is available for subsequent read operations. Pushed-back characters will be returned in reverse order; only one pushback is guaranteed.

Calls to the functions described here can be mixed with each other and with calls to other input functions from the *stdio* library for the same input stream.

For nonlocking counterparts, see **unlocked\_stdio**(3).

# **RETURN VALUE**

**fgetc**(), **getc**(), and **getchar**() return the character read as an *unsigned char* cast to an *int* or **EOF** on end of file or error.

**fgets**() returns s on success, and NULL on error or when end of file occurs while no characters have been read.

 $\mathbf{ungetc}()$  returns c on success, or  $\mathbf{EOF}$  on error.

## **ATTRIBUTES**

For an explanation of the terms used in this section, see **attributes**(7).

Interface	Attribute	Value
<pre>fgetc(), fgets(), getc(), getchar(), ungetc()</pre>	Thread safety	MT-Safe

### **STANDARDS**

POSIX.1-2001, POSIX.1-2008, C99.

It is not advisable to mix calls to input functions from the *stdio* library with low-level calls to **read**(2) for the file descriptor associated with the input stream; the results will be undefined and very probably not what you want.

## **SEE ALSO**

```
read(2), \ write(2), \ ferror(3), \ fgetws(3), \ fopen(3), \ fread(3), \ fseek(3), \ getline(3), \ gets(3), \\ getwchar(3), puts(3), scanf(3), ungetwc(3), unlocked_stdio(3), feature_test_macros(7)
```