

NAME

XML::XPathEngine – a re-usable XPath engine for DOM-like trees

DESCRIPTION

This module provides an XPath engine, that can be re-used by other module/classes that implement trees.

In order to use the XPath engine, nodes in the user module need to mimic DOM nodes. The degree of similitude between the user tree and a DOM dictates how much of the XPath features can be used. A module implementing all of the DOM should be able to use this module very easily (you might need to add the `cmp` method on nodes in order to get ordered result sets).

This code is a more or less direct copy of the XML::XPath module by Matt Sergeant. I only removed the XML processing part to remove the dependency on XML::Parser, applied a couple of patches, renamed a whole lot of methods to make Pod::Coverage happy, and changed the docs.

The article [eXtending XML XPath](http://www.xmltwig.com/article/extending_xml_xpath/), http://www.xmltwig.com/article/extending_xml_xpath/ should give authors who want to use this module enough background to do so.

Otherwise, my email is below ;—)

WARNING: while the underlying code is rather solid, this module mostly lacks docs. As they say, “patches welcome”...

SYNOPSIS

```
use XML::XPathEngine;

my $tree= my_tree->new( ...);
my $xp = XML::XPathEngine->new();

my @nodeset = $xp->find('/root/kid/grandkid[1]', $tree); # find all first grandkids

package XML::MyTree;

# needs to provide DOM methods
```

DETAILS**API**

XML::XPathEngine will provide the following methods:

new**findnodes (\$path, \$context)**

Returns a list of nodes found by `$path`, optionally in context `$context`. In scalar context returns an XML::XPathEngine::NodeSet object.

findnodes_as_string (\$path, \$context)

Returns the nodes found as a single string. The result is not guaranteed to be valid XML though (it could for example be just text if the query returns attribute values).

findnodes_as_strings (\$path, \$context)

Returns the nodes found as a list of strings, one per node found.

findvalue (\$path, \$context)

Returns the result as a string (the concatenation of the values of the result nodes).

findvalues(\$path, \$context)

Returns the values of the result nodes as a list of strings.

exists (\$path, \$context)

Returns true if the given path exists.

matches(\$node, \$path, \$context)

Returns true if the node matches the path.

find (\$path, \$context)

The find function takes an XPath expression (a string) and returns either a XML::XPathEngine::NodeSet object containing the nodes it found (or empty if no nodes matched the path), or one of XML::XPathEngine::Literal (a string), XML::XPathEngine::Number, or XML::XPathEngine::Boolean. It should always return something – and you can use `->isa()` to find out what it returned. If you need to check how many nodes it found you should check `$nodeset->size`. See XML::XPathEngine::NodeSet.

getNodeText (\$path)

Returns the text string for a particular node. Returns a string, or undef if the node doesn't exist.

set_namespace (\$prefix, \$uri)

Sets the namespace prefix mapping to the uri.

Normally in XML::XPathEngine the prefixes in XPath node tests take their context from the current node. This means that `foo:bar` will always match an element `<foo:bar>` regardless of the namespace that the prefix `foo` is mapped to (which might even change within the document, resulting in unexpected results). In order to make prefixes in XPath node tests actually map to a real URI, you need to enable that via a call to the `set_namespace` method of your XML::XPathEngine object.

clear_namespaces ()

Clears all previously set namespace mappings.

get_namespace (\$prefix, \$node)

Returns the uri associated to the prefix for the node (mostly for internal usage)

set_strict_namespaces (\$strict)

By default, for historical as well as convenience reasons, XML::XPathEngine has a slightly non-standard way of dealing with the default namespace.

If you search for `//tag` it will return elements `tag`. As far as I understand it, if the document has a default namespace, this should not return anything. You would have to first do a `set_namespace`, and then search using the namespace.

Passing a true value to `set_strict_namespaces` will activate this behaviour, passing a false value will return it to its default behaviour.

set_var (\$var, \$val)

Sets an XPath variable (that can be used in queries as `$var`)

get_var (\$var)

Returns the value of the XPath variable (mostly for internal usage)

\$XML::XPathEngine::Namespaces

Set this to 0 if you *don't* want namespace processing to occur. This will make everything a little (tiny) bit faster, but you'll suffer for it, probably.

Node Object Model

Nodes need to provide the same API as nodes in XML::XPath (at least the access API, not the tree manipulation one).

Example

Please see the test files in `t/` for examples on how to use XPath.

XPath extension

The module supports the XPath recommendation to the same extend as XML::XPath (that is, rather completely).

It includes a perl-specific extension: direct support for regular expressions.

You can use the usual (in Perl!) `=~` and `!~` operators. Regular expressions are `/` delimited (no other delimiter is accepted, `\` inside regexp must be backslashed), the `imsx` modifiers can be used.

```
$xp->findnodes( '//@att[.=~ /^v.$/]'); # returns the list of attributes att
                                     # whose value matches ^v.$
```

SEE ALSO

XML::XPath

HTML::TreeBuilder::XPath, XML::Twig::XPath for examples of using this module

Tree::XPathEngine for a similar module for non-XML trees.

<http://www.xmltwig.com/article/extending_xml_xpath/> for background information. The last section of the article summarizes how to reuse XML::XPath. As XML::XPathEngine offers the same API it should help you

AUTHOR

Michel Rodriguez, <mirod@cpan.org> Most code comes directly from XML::XPath, by Matt Sergeant.

BUGS

Please report any bugs or feature requests to bug-tree-xpathengine@rt.cpan.org, or through the web interface at <<http://rt.cpan.org/NoAuth/ReportBug.html?Queue=XML-XPathEngine>>. I will be notified, and then you'll automatically be notified of progress on your bug as I make changes.

ACKNOWLEDGEMENTS**COPYRIGHT & LICENSE**

XML::XPath Copyright 2000 AxKit.com Ltd. Copyright 2006 Michel Rodriguez, All Rights Reserved.

This program is free software; you can redistribute it and/or modify it under the same terms as Perl itself.