

**NAME**

PZSTD – parallelised Zstandard compression, al la pigz

**DESCRIPTION****Usage:**

pzstd [args] [FILE(s)]

**Parallel ZSTD options:**

**-p, --processes**

# : number of threads to use for (de)compression (default:<numcpus>)

**ZSTD options:**

**-#** : # compression level (1–19, default:<numcpus>)

**-d, --decompress**

: decompression

**-o** file : result stored into ‘file‘ (only if 1 input file)

**-f, --force**

: overwrite output without prompting, (de)compress links

**--rm** : remove source file(s) after successful (de)compression

**-k, --keep**

: preserve source file(s) (default)

**-h, --help**

: display help and exit

**-V, --version**

: display version number and exit

**-v, --verbose**

: verbose mode; specify multiple times to increase log level (default:2)

**-q, --quiet**

: suppress warnings; specify twice to suppress errors too

**-c, --stdout**

: force write to standard output, even if it is the console

**-r** : operate recursively on directories

**--ultra**

: enable levels beyond 19, up to 22 (requires more memory)

**-C, --check**

: integrity check (default)

**--no-check**

: no integrity check

**-t, --test**

: test compressed file integrity

**--** : all arguments after "--" are treated as files