# 1 Geometry of Discrete Painleve Equations

## 1.1 Discrete Integrable Systems

Suppose there is a parameter  $t: \mathbb{Z} \to X$ , where X is the configuration space. We will denote the nth step  $x_n$  as x, and let  $x_{n-1}$  be denoted as  $\underline{x}$  and  $x_{n+1}$  as  $\overline{x}$ .

We will look at the mapping from  $\mathbf{x}$  to  $\overline{\mathbf{x}}$ , from (x, y) to  $(\overline{x}, \overline{y})$ .

Moreover, we will require that  $\overline{x} = \frac{p(x,y)}{q(x,y)}$ . We will require that a similar condition holds for  $\overline{y}$ . This kind of relation is described as a *birational mapping*.

#### 1.2 QRT

Now, let's consider a biquadratic curve  $\Gamma$ , where  $\Gamma$  is a set of zeros of some polynomial  $p(x,y) \in \mathbb{C}[x,y]$ . Since this polynomial is bivariate, there are two characteristics of its degree, which can be described as  $(\deg_x p, \deg_x p)$ .

Suppose that  $p(x,y) = a_{00}x^2y^2 + a_{10}xy^2 + a_{20}y^2 + a_{01}x^2y + \dots + a_{22}$ .

Note that this polynomial can be written in the matrix form

$$p(x,y) = X^{T}AY = x^{2}; x; 1 \begin{pmatrix} a_{00} & a_{01} & \dots \\ \vdots & & \vdots \\ \dots & & a_{22} \end{pmatrix} \begin{pmatrix} y^{2} \\ y \\ 1 \end{pmatrix}.$$
 (1)

Consider two involutions  $r_x$  and  $r_y$ , so that  $r_x^2 = r_y^2 = id$ .

The transformation QRT is then  $r_x \circ r_y$ .

It is worthwhile to note that  $\Gamma$  is isomorphic (?) to a torus, which in turn is isomorphic to  $\mathbb{C}/\Lambda$  (cf. Hans Dustermaat 2010).

Moreover, we can explicitly state the form of  $r_x$  and  $r_y$  by applying standard methods of solving a quadratic to p(x, y).

Now, let A and B be two complex  $3 \times 3$  matrices.

We can study bundles, families of curves defined by  $\Gamma_A$  and  $\Gamma_B$ . Thus,  $\lambda_0 XAY + \lambda_1 X^T BY = 0$ .

Suppose we choose a point in plane. Then there exists a curve which contains this point and cuts  $\Gamma_A$  and  $\Gamma_B$  at the points of intersections, called base points, so that we obtain  $[\lambda_0:\lambda_1] = -[X_*^TBY_*:X_*^TAY_*]$ . This mapping is QRT.

Now, suppose that  $r_y$  is such that it maps  $(x_*, y_*)$  to  $(x_*, y_*')$ . Then  $y_*' = \frac{f_1(x_*)y_* - f_0(x_*)}{f_2(x_*)y_* - f_1(x_*)}$ , where  $f_0, f_1$  and  $f_2$  are such that  $(X^TA \times X_*^TB) = \langle f_0(x_*), f_1(x_*), f_2(x_*) \rangle$ . Then  $QRT = r_x \circ r_y = \phi \circ \phi$ , where  $\phi = \sigma \circ r_y$  and  $\sigma$  maps (x, y; A, B) to  $(y, x; A^T, B^T)$ .

Considering the previous comments, we can now the form for  $\phi$ :

$$\overline{x} = \frac{f_1(x)y - f_0(x)}{f_2(x)y - f_1(x)}\overline{y} = x \tag{2}$$

## 1.3 Technical Details

Consider a mapping  $\mathbb{C} \times \mathbb{C} \to \mathbb{P}'_{\mathbb{C}} \times \mathbb{P}'_{\mathbb{C}}$ , where  $\mathbb{P}'_{\mathbb{C}}$  is the Riemann sphere. In this context we talk about the equivalence classes  $\mathbb{C}^2 - \{(0,0)\}/\sim$ , where  $(x_0,x_1)\tilde{(}\mu x_0,\mu x_1)$ , and  $\mu \neq 0$ .

To treat the subject matter properly, we also need a concept of a divisor.

Let X be an algebraic variety. Then  $\mathrm{Div}(X) = \mathrm{span}_{\mathbb{Z}}\{\mathrm{continuous} \ \mathrm{algebraic} \ \mathrm{varieties} \ \mathrm{of} \ \mathrm{codimension} \ 1\}.$ 

In our case,  $X = \mathbb{P}'_{\mathbb{C}}$ . Then we can evaluate  $D = \sum_{i=1}^{n} a_i \{p_i\}$ , where  $a_i \in \mathbb{Z}$ .

Let's find a divisor of a rational function  $f = 3\frac{(x-1)^2(x+2)}{(x-i)(x+4)(x-5)}$ . A divisor of f, (f), is then  $(f) = 2\{1\} + -2 - \{i\} - \{(\} - 4) - \{5\}$ .

Suppose now that f(x) = x(x-1). Let  $X = \frac{1}{x}$ . Then  $f(x) = \frac{1}{X}(\frac{1}{X}-1)$ . Notice that the degree of a divisor is 0. Indeed, it is zero always on the Riemann sphere.

Let  $X = \mathbb{P}' \times \mathbb{P}'$ . If we look at its classes, we can define a Picard lattice as follows:

$$Pic(X) = Cl(X) = \operatorname{span} \mathcal{H}_x, \mathcal{H}_y,$$
 (3)

where  $[H_x] =_x$  and  $[H_y] =_y$ .

For example, the class  $[p(x,y) = X^T A Y]$  is equivalent to 2x + 2y.

We can also look at the intersection forms. For example,  $x \cdot y = 1$  and  $x \cdot x = 0 =_y \cdot_y$ . It is also worthwhile to note that  $(2x + 2y)^2 = 8$ .

## 1.4 Concrete Example

Suppose 
$$A = \begin{pmatrix} 0 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{pmatrix}$$
 and  $B = \begin{pmatrix} 1 & \alpha & 1 \\ \alpha & 0 & -\alpha \\ 1 & -\alpha & 1 \end{pmatrix}$ .

Then 
$$\phi = \begin{cases} \overline{x} = \frac{(x-a)(x-a^{-1})}{y(x+a)(x+a^{-1})} \\ \overline{y} = x \end{cases}$$
.

Then for A we can write that  $x_0x_1y_0y_1 = 0$ , and for B we have  $x^2y^2 + \alpha(x^2y + xy^2) + (x^2 + y^2) - \alpha(x+y) + 1 = 0$ , which can be rewritten as  $(xy + a^{-1}(x+y) - 1)(xy + a(x+y) - 1) = 0$ .

We can also write 
$$\phi^{-1}$$
: 
$$\begin{cases} \underline{x} = y \\ \underline{y} = \frac{(y-a)(y-a^{-1})}{x(y+a)(y+a^{-1})}. \end{cases}$$