# FEDERAL STATE AUTONOMOUS EDUCATIONAL INSTITUTION OF HIGHER EDUCATION

# ITMO UNIVERSITY

# Report

MPI. Assignments 8

Parallel algorithms for the analysis and synthesis of data

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## 1 Assignments

### 1.1 Assignment 8. MPI. Bandwidth measurement.

#### 1.1.1 Formulation of the problem

- 1. Write an MPI program in which two processes exchange messages
- 2. Measure the time per exchange iteration
- 3. Determine the dependence of the exchange time on the message length.
- 4. Determine the latency and maximum achievable bandwidth of the communication network.
- 5. Print the message length in bytes and the throughput in MB/s to the console.
- 6. Change the length of the message in a loop starting from 1 element and increase to 1,000,000 elements, increasing by 10 times at each iteration.

#### 1.1.2 Bandwidth measurement technique

The following technique is used to measure point-to-point bandwidth. Process 0 sends a message of length L bytes to process 1.

 $L = \text{number of elements} \cdot \text{length in bytes of data type}$ 

$$L = 100 \cdot \operatorname{sizeof}(int)$$

Process 1, having received a message from process 0, sends it a reply message of the same length. Blocking MPI calls are used (MPI\_SEND, MPI\_RECV). These actions are repeated N=10 times in order to minimize the error due to averaging. Process 0 measures the time T taken for all these exchanges.

The bandwidth R is determined by formula:

$$R = \frac{2NL}{T}$$

#### 1.1.3 Latency measurement technique

Latency is measured as the time it takes to transmit a signal or message of zero length. At the same time, to reduce the influence of the error and low resolution of the system timer, it is important to repeat the operation of sending a signal and receiving a response a large number of times.

Thus, if the time for N iterations of sending zero-length messages back and forth was T sec., Then the latency is measured as:

$$s = \frac{T}{2N}$$

#### 1.1.4 Example of launch parameters and output. Detailed description of solution

Code for **assignment 6** is here.

Compilation example: MPIC++ -O ./CPF/8.O ASSIGNMENT8.C Launch example: MPIRUN -OVERSUBSCRIBE -NP 2 ./CPF/8.O

```
🗿 aptmess@improfeo: ~/ITMO/parallel_algorithms/HT/hw_mpi
base) aptmess@improfeo:^<mark>/ITMO/parallel_algorithms/HT/hw_mpi$</mark> mpirun --oversubscribe -np 2 ./cpf/8.o
vank=1 len=1 L(bytes)=4 T(us)=32.7 R[bandwidth](MB/s)=2.33315e-06 s[latency](us)=1.635
ank=0 len=1 L(bytes)=4 T(us)=44 R[bandwidth](MB/s)=1.73395e-06 s[latency](us)=2.2
ank=1 len=10 L(bytes)=40 T(us)=9.4 R[bandwidth](MB/s)=8.11638e-05 s[latency](us)=0.47
ank=0 len=10 L(bytes)=40 T(us)=10.6 R[bandwidth](MB/s)=7.19754e-05 s[latency](us)=0.53
ank=0 len=100 L(bytes)=400 T(us)=15.1 R[bandwidth](MB/s)=0.000505258 s[latency](us)=0.755
ank=1 len=100 L(bytes)=400 T(us)=56 R[bandwidth]<MB/s)=0.000136239 s[latency]<us)=2.8
ank=0 len=1000 L(bytes)=4000 T(us)=48 R[bandwidth](MB/s)=0.00158946 s[latency](us)=2.4
ank=1 len=1000 L(bytes)=4000 T(us)=74.2 R[bandwidth](MB/s)=0.00102822 s[latency](us)=3.71
ank=0 len=10000 L<br/>bytes)=40000 T(us)=131.9 R[bandwidth]<MB/s)=0.00578423 s[latency]<us)=6.595
ank=1 len=10000 L<br/>bytes)=40000 T(us)=126.9 R[bandwidth]<MB/s)=0.00601213 s[latency]<us)=6.345
ank=0 len=100000 L(bytes)=400000 T(us)=446.2 R[bandwidth](MB/s)=0.0170986 s[latency](us)=22.31
ank=1 len=100000 L/bytes>=400000 T/us>=529.3 R[bandwidth]/MB/s>=0.0144141 s[latency]/us>=26.465
ank=0 len=1000000 L/bytes>=4000000 T/us>=9034.5 R[bandwidth]/MB/s>=0.00844473 s[latency]/us>=451.725
ank=1 len=1000000 L(bytes)=4000000 T(us)=9834.9 R[bandwidth](MB/s)=0.00775747 s[latency](us)=491.745
base) aptmess@improfeo:~/ITMO/parallel_algorithms/HT/hw_mpi$
```

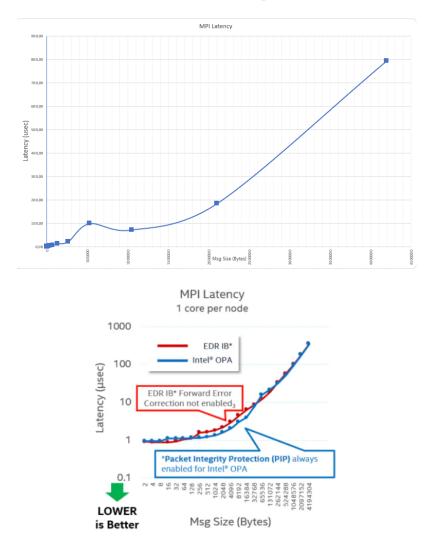
Let's move to the code and explain how it works.

```
int main(int argc, char **argv)
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using namespace std;
                                                                                                                                                                    int rank, n;
                                                                                                                                                                   MPI_Init(&argc, &argv);
MPI_Comm_size(MPI_COMM_WORLD, &n);
MPI_Comm_rank(MPI_COMM_WORLD, &rank);
           int const root = 0;
int const N = 10;
     d FactoryMessage(
string variant,
int to_home_sent,
int len,
int *msg,
MPI_status status
                                                                                                                                                                    MPI_Status status;
int *msg:
                                                                                                                                                                           throw invalid_argument( "Only 2 processes is acceptable" );
      double start_time, end_time, T, R, s;
int L = len * sizeof(int);
                                                                                                                                                                           (int len = 1; len <= 1000000; len *= 10)
                                                                                                                                                                            msg = new int[len]();
                                                                                                                                                                                 (rank == 0)
                  MPI_Send(msg, len, MPI_INT, to_home_sent, root, MPI_COMM_WORLD);
                                                                                                                                                                                       or (int i = 0; i < len; i++)
                                                                                                                                                                                          msg[i] = 1;
                  MPI_Recv(msg, len, MPI_INT, to_home_sent, root, MPI_COMM_WORLD, &status);
                                                                                                                                                                                   FactoryMessage("send", 1, len, msg, status);
FactoryMessage("recv", 1, len, msg, status);
      T = (end_time - start_time) * 1000000;
R = 2 * L * N / T / 1024 / 1024;
S = T / 2 / N;
                                                                                                                                                                                se if (rank == 1)
         (variant == "send")
                                                                                                                                                                                   FactoryMessage("recv", 0, len, msg, status);
FactoryMessage("send", 0, len, msg, status);
           cout << "rank=" << (to.home_sent ^ 1);
cout << " len=" << len;
cout << " L(bytes)=" << L;
cout << " L(bytes)=" << L;
cout << " R(us)=" << T;
cout << " R(bandwidth](NB/s)=" << R;
cout << " s(latency](us)=" << s;
cout << '\n' << end1;</pre>
                                                                                                                                                                            delete[] msg;
                                                                                                                                                                    MPI Finalize():
```

Assignment8 code

In the code there are on function FactoryMessage, that start MPI\_Send or MPI\_Recv function depends on input parameter variant, after that there are a computation of metrics such as average time in seconds, latency and bandwidth by formulas in previous subsections and printing the result. In main function process 0 send array of different length on each iteration of for cycle to process 1, process 1 then recieves it and send to process 0 and it is continue for cycle len = [1..1000000] by increasing it 10 times in each iteration.

We can also check if results are more or less correct - I tried to compare latency from intel comparison and it is more or less the same as in our experiement!



Experiement by Intel of MPI latency and our - looks similar

We have explained the code in assignment 8 and compare the results.

## 1.2 Appendix

The link to the sourse code which is placed on my github.