Apurba Koirala

22BCE3799

Cryptography and Network Security Lab Assessment 3

DES operations

3 a. To take input plaintext and perform initial permutation.

Code:

```
#include <iostream>
#include <bitset>
using namespace std;
int IP[] = {
  58, 50, 42, 34, 26, 18, 10, 2,
  60, 52, 44, 36, 28, 20, 12, 4,
  62, 54, 46, 38, 30, 22, 14, 6,
  64, 56, 48, 40, 32, 24, 16, 8,
  57, 49, 41, 33, 25, 17, 9, 1,
  59, 51, 43, 35, 27, 19, 11, 3,
  61, 53, 45, 37, 29, 21, 13, 5,
  63, 55, 47, 39, 31, 23, 15, 7
bitset<64> initialPermutation(bitset<64> input) {
  bitset<64> permuted;
  for (int i = 0; i < 64; i++) {
     permuted[63 - i] = input[64 - IP[i]];
  return permuted;
int main() {
  uint64_t input;
```

```
cout << "Enter a 64-bit number (in hex): ";
cin >> hex >> input;

bitset<64> inputBits(input);
cout << "Original 64-bit input: " << inputBits << endl;

bitset<64> permutedBits = initialPermutation(inputBits);
cout << "After Initial Permutation: " << permutedBits << endl;

return 0;
}</pre>
```

Output:

3 b.

Key transformation from 64bits to 48bits including PC1, left circular shifts and PC2.

Code:

```
#include <bitset>
using namespace std;

int PC1[56] = {
    57, 49, 41, 33, 25, 17, 9, 1,
    58, 50, 42, 34, 26, 18, 10, 2,
    59, 51, 43, 35, 27, 19, 11, 3,
    60, 52, 44, 36, 63, 55, 47, 39,
    31, 23, 15, 7, 62, 54, 46, 38,
```

```
30, 22, 14, 6, 61, 53, 45, 37,
  29, 21, 13, 5, 28, 20, 12, 4
};
int PC2[48] = {
  14, 17, 11, 24, 1, 5, 3, 28,
  15, 6, 21, 10, 23, 19, 12, 4,
  26, 8, 16, 7, 27, 20, 13, 2,
  41, 52, 31, 37, 47, 55, 30, 40,
  51, 45, 33, 48, 44, 49, 39, 56,
  34, 53, 46, 42, 50, 36, 29, 32
int shiftSchedule[16] = {1, 1, 2, 2, 2, 2, 2, 2, 1, 2, 2, 2, 2, 2, 1};
bitset<56> permutePC1(bitset<64> key) {
  bitset<56> permutedKey;
  for (int i = 0; i < 56; i++) {
     permutedKey[55 - i] = key[64 - PC1[i]];
  return permutedKey;
bitset<48> permutePC2(bitset<56> combinedCD) {
  bitset<48> subKey;
  for (int i = 0; i < 48; i++) {
     subKey[47 - i] = combinedCD[56 - PC2[i]];
  return subKey;
bitset<28> leftCircularShift(bitset<28> half, int shifts) {
  return (half << shifts) | (half >> (28 - shifts));
```

```
int main() {
  uint64_t inputKey;
  int roundNumber;
  cout << "Enter 64-bit key (in hexadecimal): ";</pre>
  cin >> hex >> inputKey;
  cout << "Enter round number (1-16): ";</pre>
  cin >> roundNumber;
  if (roundNumber < 1 || roundNumber > 16) {
    cout << "Invalid round number. Must be between 1 and 16." << endl;</pre>
    return 1;
  bitset<64> key(inputKey);
  bitset<56> permutedKey = permutePC1(key);
  bitset<28> C, D;
  for (int i = 0; i < 28; i++) {
    C[27 - i] = permutedKey[55 - i];
    D[27 - i] = permutedKey[27 - i];
  int shifts = shiftSchedule[roundNumber - 1];
  C = leftCircularShift(C, shifts);
  D = leftCircularShift(D, shifts);
  bitset<56> combinedCD = (C.to_ullong() << 28) | D.to_ullong();</pre>
  bitset<48> roundKey = permutePC2(combinedCD);
  cout << "Round " << roundNumber << " Key: " << roundKey << endl;</pre>
  return 0;
```

}

Output:

3 c.

Round 1 operation with 64bit text after initial permutation and 48bit key after PC2

```
#include <iostream>
#include <bitset>
using namespace std;
int E[48] = {
  32, 1, 2, 3, 4, 5, 4, 5,
  6, 7, 8, 9, 8, 9, 10, 11,
  12, 13, 12, 13, 14, 15, 16, 17,
  16, 17, 18, 19, 20, 21, 20, 21,
  22, 23, 24, 25, 24, 25, 26, 27,
  28, 29, 28, 29, 30, 31, 32, 1
int SBox[8][4][16] = {
  \{\{14, 4, 13, 1, 2, 15, 11, 8, 3, 10, 6, 12, 5, 9, 0, 7\},\
   \{0, 15, 7, 4, 14, 2, 13, 1, 10, 6, 12, 11, 9, 5, 3, 8\},\
   {4, 1, 14, 8, 13, 6, 2, 11, 15, 12, 9, 7, 3, 10, 5, 0},
   {15, 12, 8, 2, 4, 9, 1, 7, 5, 11, 3, 14, 10, 0, 6, 13}},
int P[32] = {
  16, 7, 20, 21, 29, 12, 28, 17,
  1, 15, 23, 26, 5, 18, 31, 10,
```

```
2, 8, 24, 14, 32, 27, 3, 9,
  19, 13, 30, 6, 22, 11, 4, 25
};
bitset<48> expand(bitset<32> R) {
  bitset<48> expanded;
  for (int i = 0; i < 48; i++) {
     expanded[47 - i] = R[32 - E[i]];
  return expanded;
bitset<32> sBoxSubstitution(bitset<48> input) {
  bitset<32> output;
  for (int i = 0; i < 8; i++) {
     int row = (input[47 - (i * 6)] << 1) | input[47 - (i * 6 + 5)];
     int col = (input[47 - (i * 6 + 1)] << 3) | (input[47 - (i * 6 + 2)] << 2) |
            (input[47 - (i * 6 + 3)] << 1) | input[47 - (i * 6 + 4)];
     int value = SBox[i][row][col];
     for (int j = 0; j < 4; j++) {
        output[31 - (i * 4 + j)] = (value \Rightarrow (3 - j)) & 1;
  return output;
bitset<32> permute(bitset<32> input) {
  bitset<32> output;
  for (int i = 0; i < 32; i++) {
     output[31 - i] = input[32 - P[i]];
  return output;
int main() {
```

```
bitset<32> L, R;
for (int i = 0; i < 32; i++) {
 L[i] = input[i + 32];
 R[i] = input[i];
bitset<48> expandedR = expand(R);
bitset<48> xorResult = expandedR ^ roundKey;
bitset<32> sBoxOutput = sBoxSubstitution(xorResult);
bitset<32> permutedOutput = permute(sBoxOutput);
bitset<32> newR = L ^ permutedOutput;
bitset<32> newL = R;
bitset<64> finalOutput;
for (int i = 0; i < 32; i++) {
 finalOutput[i + 32] = newL[i];
 finalOutput[i] = newR[i];
cout << "L: " << L << endl;
cout << "R: " << R << endl;
cout << "Expanded R: " << expandedR << endl;</pre>
cout << "XOR Result: " << xorResult << endl;</pre>
cout << "S-Box Output: " << sBoxOutput << endl;</pre>
cout << "Permuted Output: " << permutedOutput << endl;</pre>
cout << "New R: " << newR << endl;
cout << "Final 64-bit Output: " << finalOutput << endl;</pre>
```

```
return 0;
}
```

Output: