Graphics Manager		
All Draw Functions		
Equ. Class	Input Description	Input Example
EC_Size_Neg	Negative size input	Input: Width = -1, Height = 1
EC_Neg_Rotate	Set rotation to negative	Input: Rot = -1
EC_Pos_Any	Any position input	Input: Vector2(100,100)
EC_Size_Pos	Any positive size input	Input: Width = 1, Height = 1
EC_Fill_Any	Either true or false for fill input	TRUE
EC_Anchor_Any	Any input for the anchor for rotation	Input: XAnchor = 1, Input YAnchor = -1
EC_DrawType_Any	Either drawtype enum inputs	Input: DrawType.World
Bitmap Draw		
Equ. Class	Description	Input Example
EC_Bitmap_Not_Exist	The bitmap passed in is null or doesn't exist	Input: Bitmap bmp = null
EC_Bitmap_Exists	Bitmap is valid in the draw BMP function	Input: Bitmap bmp = new Bitmap("file.png")
EC_Size_Neg	Negative size input	Input: Width = -1, Height = -1
EC_Rotate	Set rotation to negative	Input: Rotate = -1
EC_Pos_Any	Any position input	Input: X = 10, Y= 10
EC_Size_Pos	Any positive size input	Input: Width = 10, Height = 10
EC_Anchor_Any	Any input for the anchor for rotation	Input: XAnchor = 1f, YAnchor = 1f
EC_DrawType_Any	Either drawtype enum inputs	Input: DrawType.World
ContentManager		
AddImage		
Equ. Class	Description	Input Example
EC_Valid_ImageFilePath	File will be added to Content Manager	Input: "file.png"
EC_Valid_InvalidImageFilePath	Invalid filepath or not an image	Input: "file.pgn"
AddFont		
Equ. Class	Description	Input Example
EC_Valid_FontFilePath	File will be added to Content Manager	Input: "file.png"
EC_Valid_InvalidFontFilePath	Invalid filepath or not an font	Input: "file.pgn"
GetFont		
Equ. Class	Description	Input Example
EC_InManager	Font exists within the manager	Input: "example"
EC_NotInManager	Font doesn't exist within the manager	Input: "example"
AddSound		
Equ. Class	Description	Input Example

EC_Valid_SoundFilePath	File will be added to Content Manager	Input: "sound.mp3"
EC_Valid_InvalidSoundFilePath	Invalid filepath or not an Sound	Input: "sound.mp33"
GetSound		
Equ. Class	Descprition	Input Example
EC_InManager	Sound exists within the manager	Input: "sound"
EC_NotInManager	Sound doesn't exist within the manager	Input: "sound"
ScaleImage		
Equ. Class	Description	Input Example
EC_ValidBMP	A valid Bitmap	Input: Bitmap bmp = new Bitmap("example.png")
EC_Scale	Input is a invalid BMP or negative scale	Input: Scale = 1
GetImage		
Equ. Class	Description	Input Example
EC_ValidString	Input is string name for image in Content Manager	Input: "example"
EC_InvalidString	Input is not string name for image in Content Manager	Input: "example"
InManager		
Equ. Class	Description	Input Example
EC_ValidString	Input is string name for image in Content Manager	Input: "example"
EC_InvalidString	Input is not string name for image in Content Manager	Input: "example"
SplitImage		
Equ. Class	Description	Input Example
EC_ValidBitmap	Valid Bitmap passed in and number of cuts is positve	Input: Bitmap bmp = new Bitmap("example.png")
EC_ValidFilePath	Valid filePath to Bitmap passed in and number of cuts is positve	Input: FilePath = "example.png"
EC_NumCuts	Invalid bitmap or filepath passed in	Input: NumCuts = 4