

## An Exercise in Approaching a Target Differently

### Required

Disassembler (I'm using IDA)

PEiD

Nektra Spy Studio

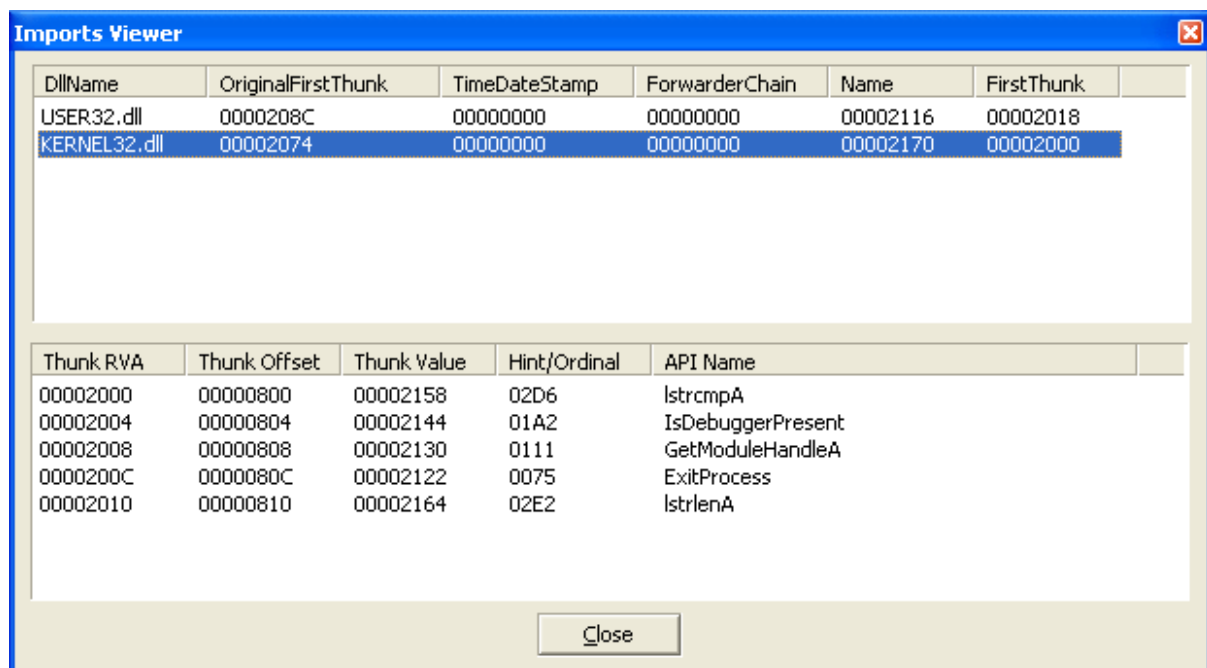
Simple Crackme : [Using ZeroZero's Miracle](#)

Brain

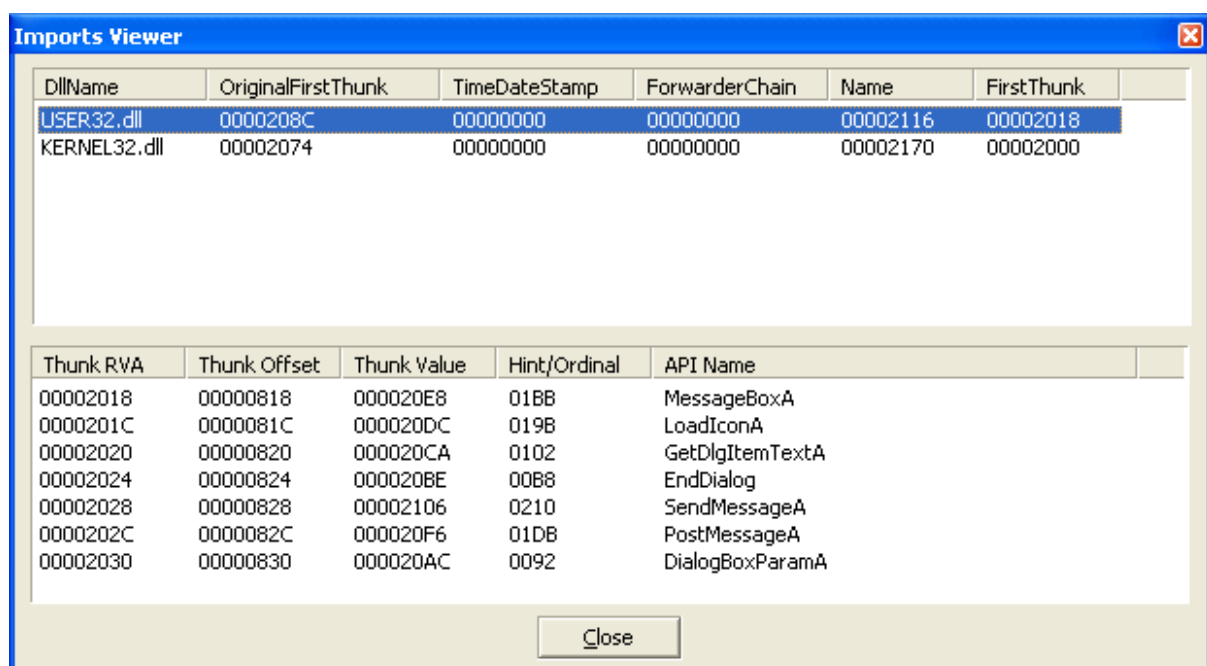
### Methodology

I wanted to experiment with API hooking and Nektra Spy Studio to examine how it could help me approach a target. So I grabbed a simple crackme and tried to experiment.

I had a quick look at the imports for the crackme via PEiD :

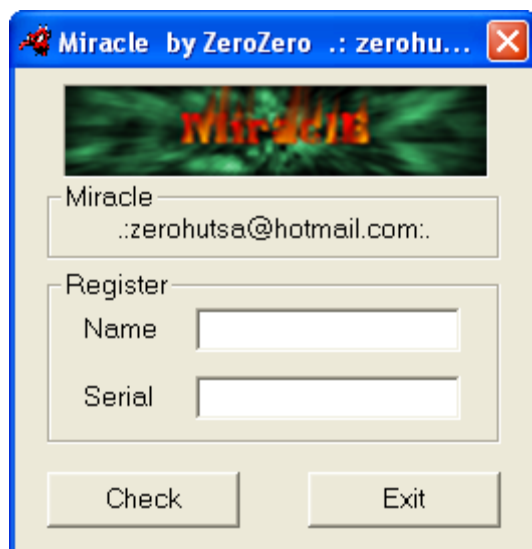


IstrcmpA looks like a good one to start with! Looks like a small amount of AntiDebugging as well – should be no problem. Anything in User32 for us to look at?

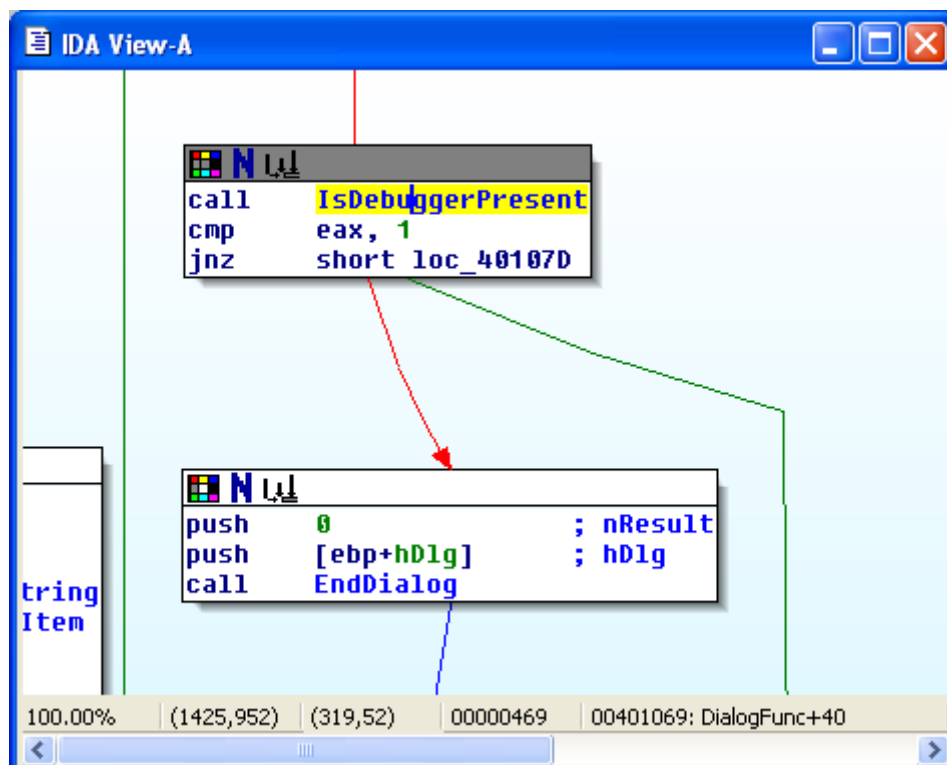


GetDlgItemTextA is an interesting one too.

Fire up miracle.exe and you should see this :



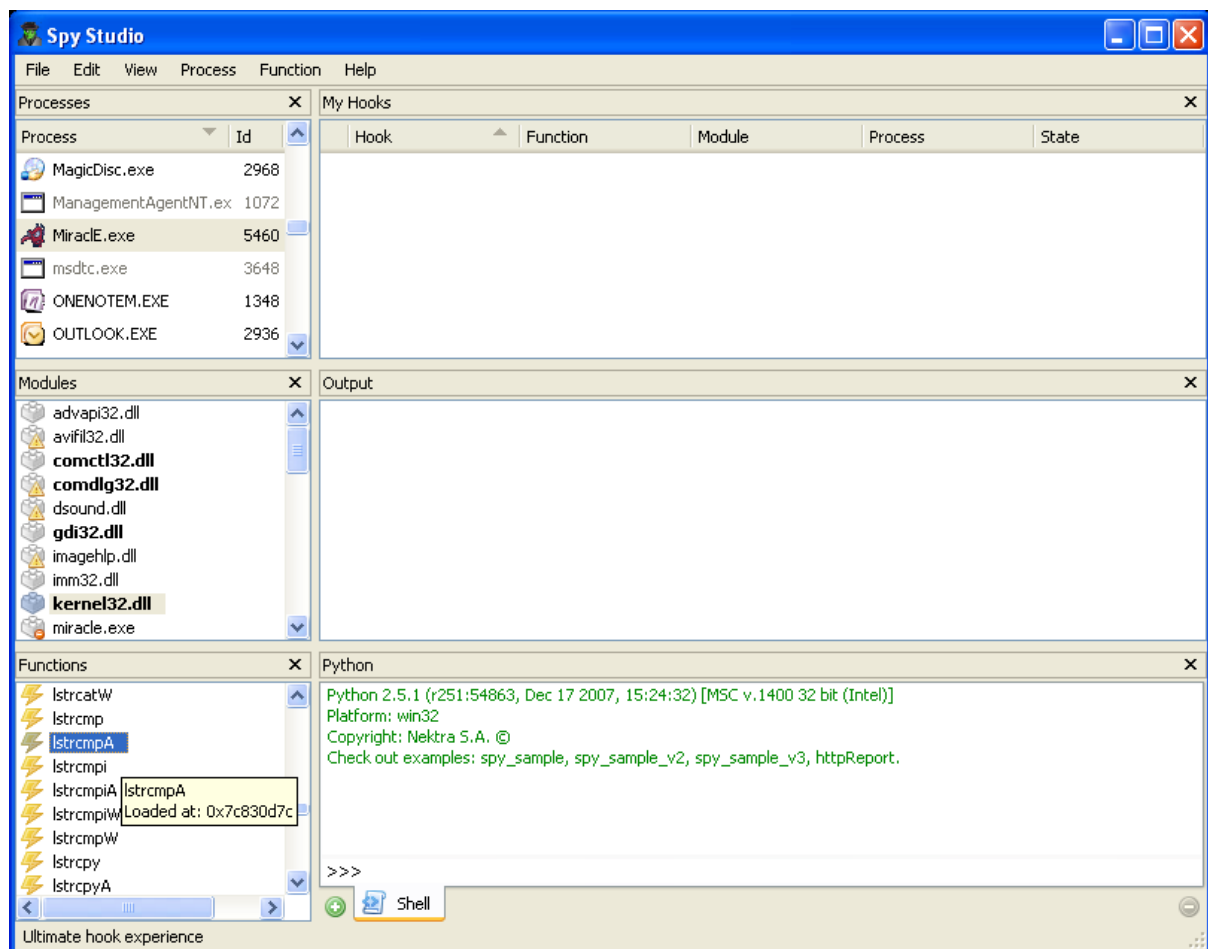
Looks like it is running just fine, no anti-debug has fired yet by the looks of it. A quick check on the calls to IsDebuggerPresent brings us here in IDA :



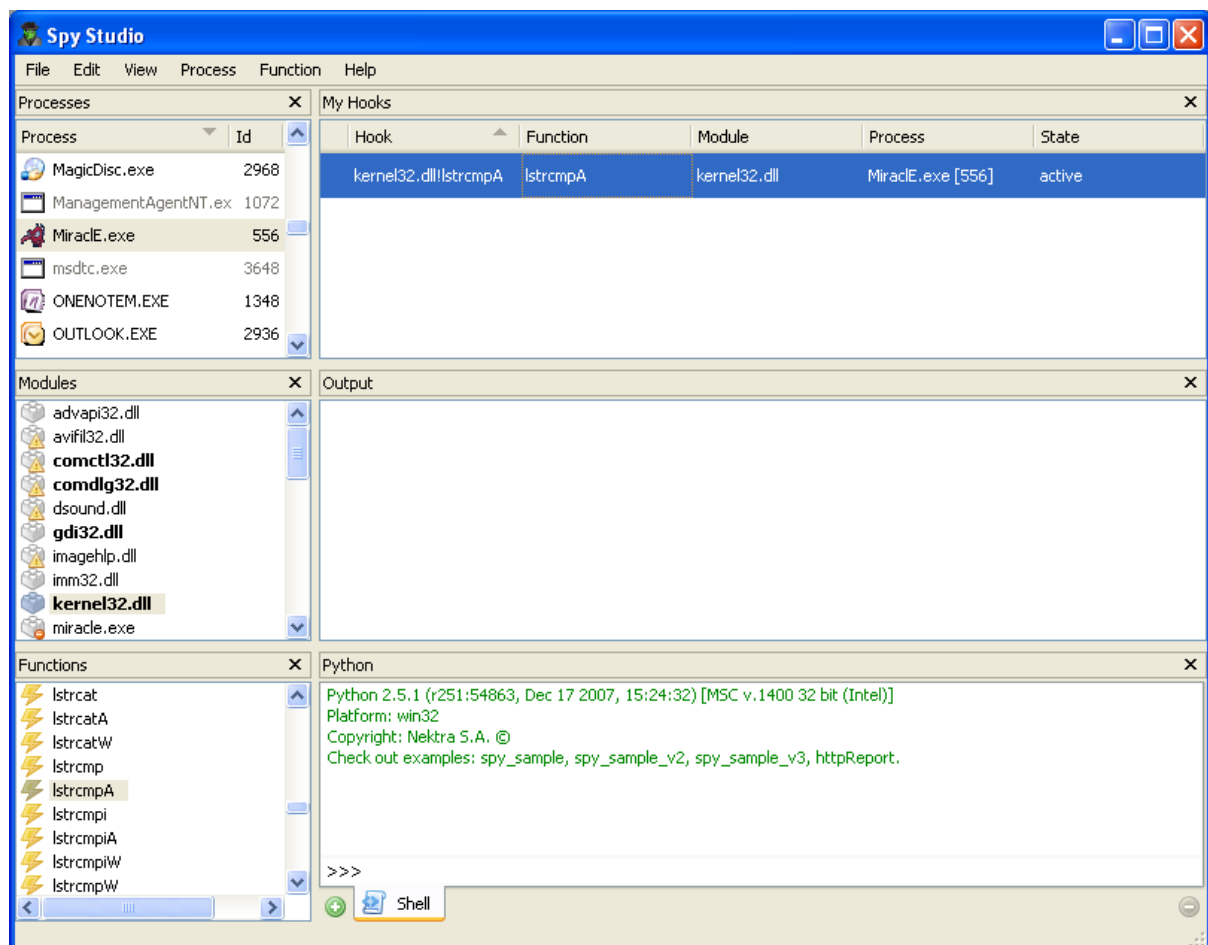
Looks like it will only fire when the program is started so the fact that it is running is a good sign!

Now let's have a look and see how we can API hook this and what we can do from there.

Loading up Spy Studio we select the process we want to install a hook into and then the correct module (IstrcmpA is part of Kernel32). Once we select the module, a list of all the available exports are shown in the Functions window.

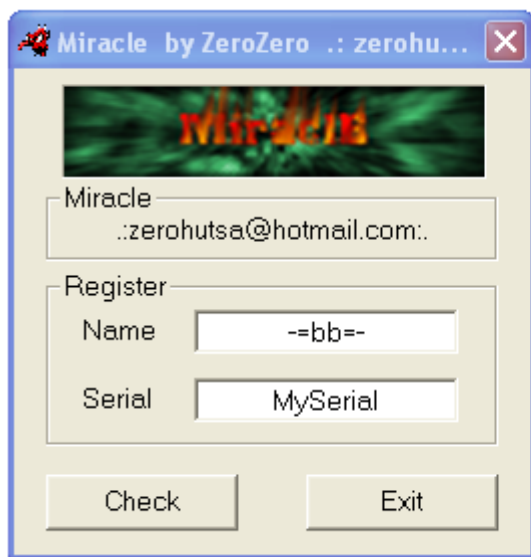


Let's install the hook. Once installed it should look like this :

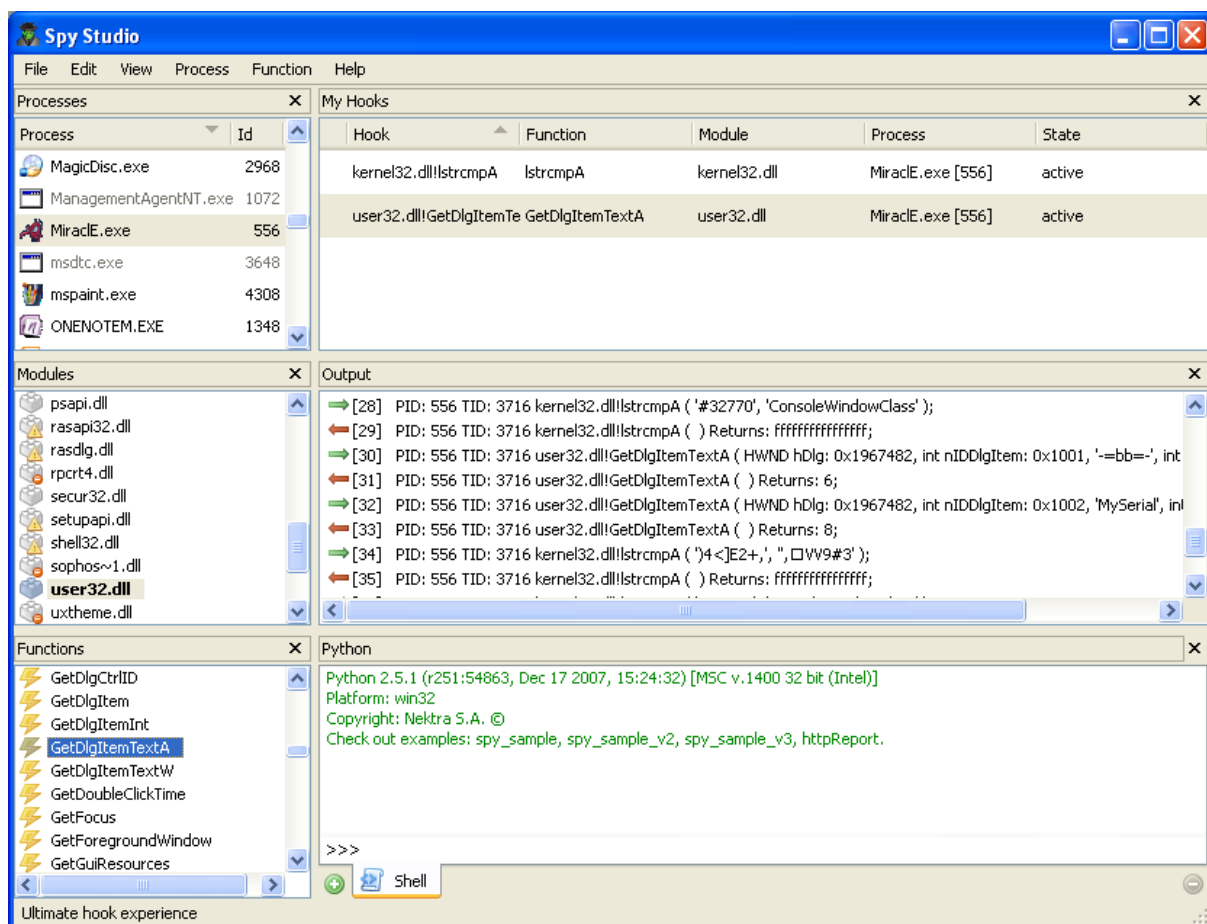


Perfect. Let's add one to GetDlgItemTextA as well whilst we are here.

Now – let's run through a quick test of the hook and click on a button in the crackme.



Well, that's not the right serial. Let's see what Nektra says :



The program grabs our input through `GetDlgItemTextA` and the proceeds to manipulate our input to generate a value to compare to a known value. We can tell it is a fixed value as changing our username or password does not alter the value that it is compared to.

**>> PID: 556 TID: 3716 kernel32.dll!lstrcmpA ( '4<]E2+', '0VV9#3' );**

We could simply patch the target to return true at this point – but we want to reverse it properly. Let's have a quick peek through IDA and see where this might be happening.

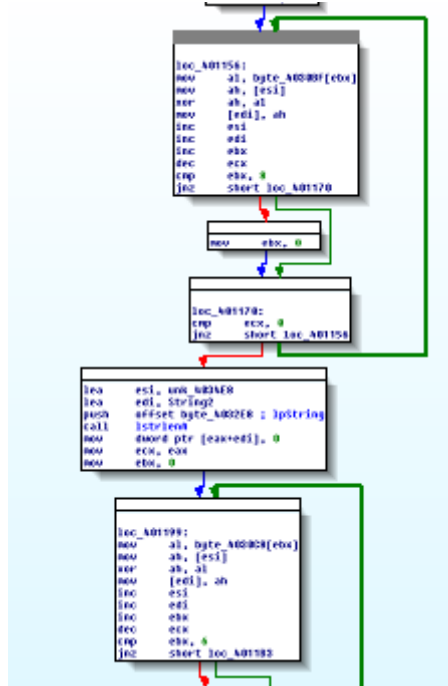
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loc_4010FE:                ; cchMax
push    200h
push    offset byte_4032E8 ; lpString
push    3EAh                ; nIDDlgItem
push    [ebp+hDlg]          ; hDlg
call    GetDlgItemTextA
call    sub_40112E

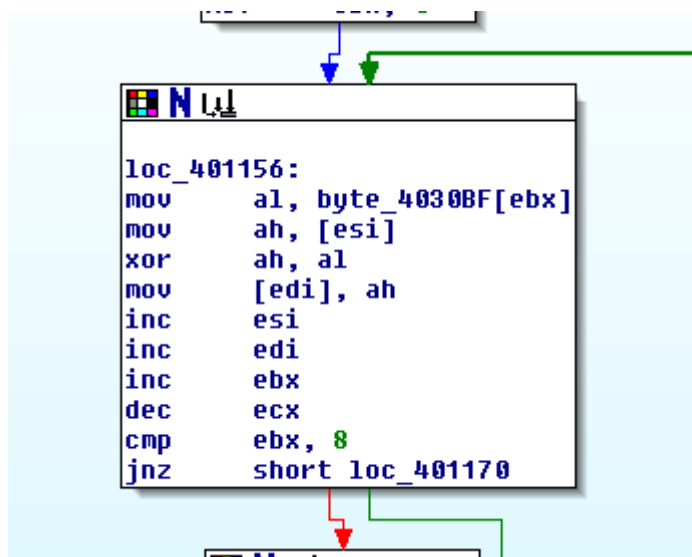
```

GetDlgItemTextA followed by a call to a subroutine ... got to be worth a peek.

The subroutine looks like this :



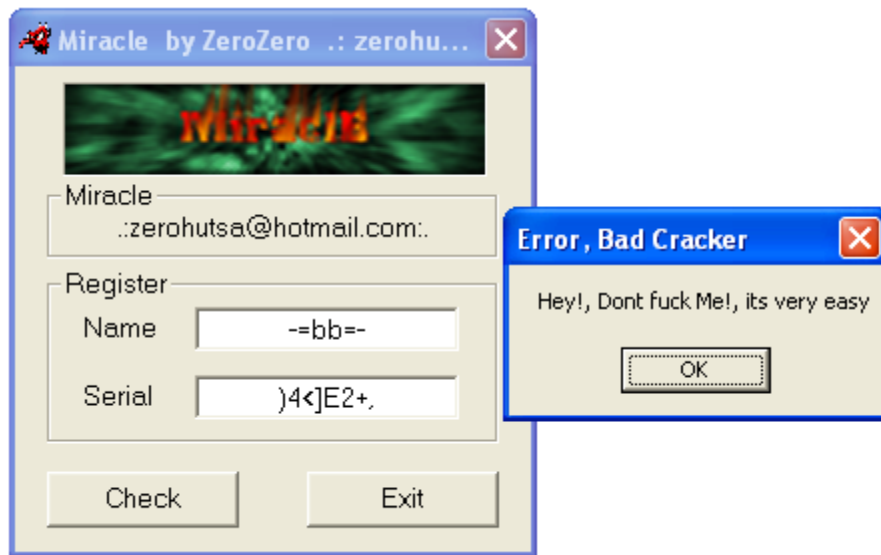
A closer look at one of the subroutines shows :



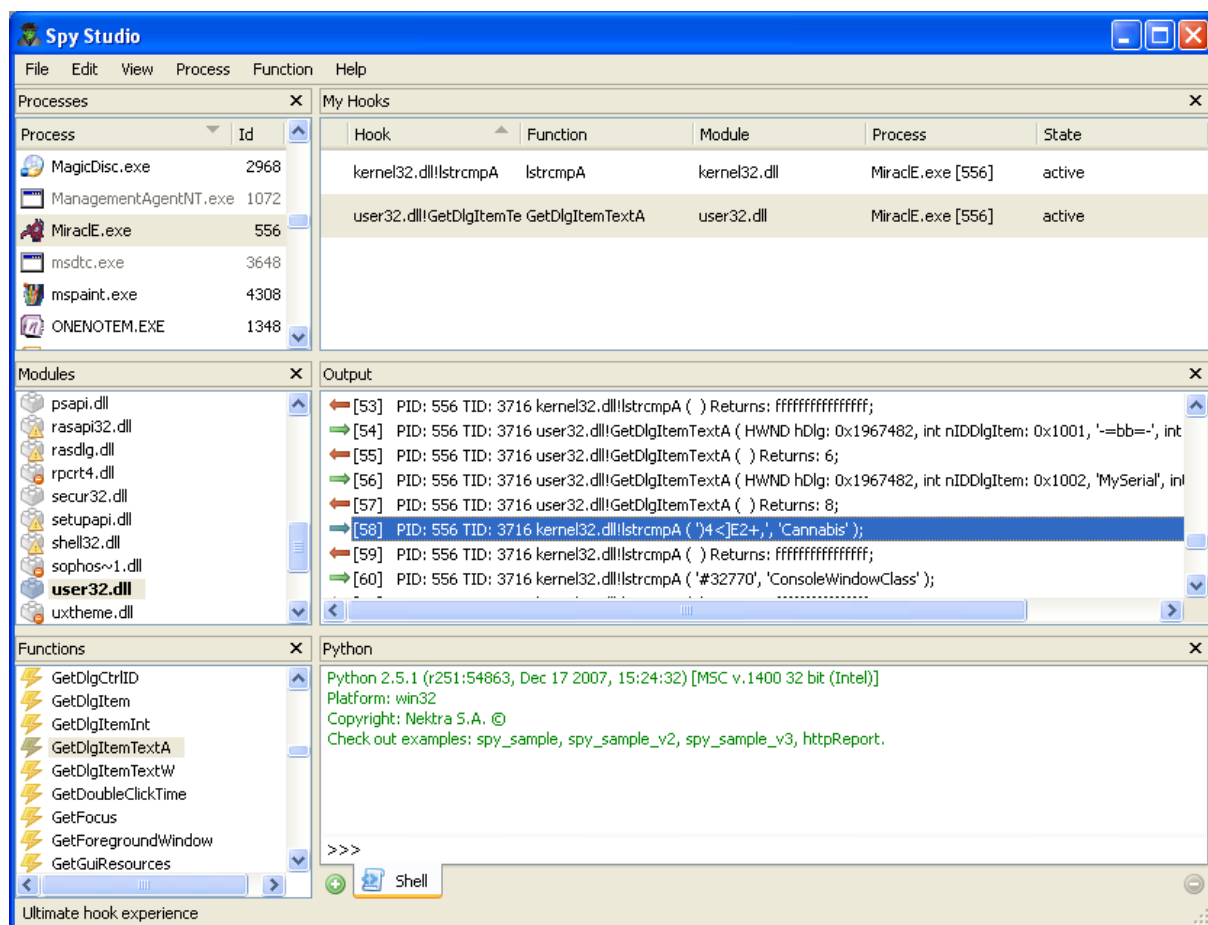
Looks like some XORing going on in a loop through each of the characters of our input and XORing it against the data at two different addresses.

What do we know about XOR – it is reversible!

Let's enter that pre-computed value into the crackme and see what happens.



Ho Hum ... but wait. What can we see using Nektra?



Well well well – what do we see there. Our hash has been reversed by the program (reXOR'd really) into plain text.

What would happen if we were to enter that directly into our crackme ...



Success!

Whilst this is an immensely simple crackme, it is perfect for my needs at this point. I'm experimenting with different approaches. Of course, all of this could be done via IDA and a dead listing, such is the simplicity of the target. But what would you learn then?

Whilst I realise that this is of limited usefulness, imagine how we can build on it?

We have all come across worse protection schemes than this in the wild – but if this target was protected with a commercial protector to prevent debugging (assuming no code encryption, just anti-debug), this approach would still work as at no point do we attach a debugger to the program. No need to manually recode the routines to reverse the protection. No need to do it by hand on paper with the known data values that are used in the XORing.

For me this was a beginning step with Nektra. I think it shows potential and would be interested to see how anybody else has gone about reversing other targets using this software.

Greetz to : #GC, Inferno, W4rl0ck, ARTeam, relee, TheHiveMind, Phas and many more