

## Practicals

### 5. Implement token ring based mutual exclusion algorithm

#### Theory:

In a distributed system, there are multiple computers (nodes) that communicate and work together. Sometimes, all nodes want to access a shared resource - like a printer, a file or a database - but only one node can use it at a time. This is to avoid conflicts and ensure data consistency:

This is called mutual exclusion - making sure that only one node at a time is allowed to access the shared resource, and other needs to wait for it.

#### Token Ring Algorithm

Token ring algorithm is one way to solve mutual exclusion in distributed systems.

In this algorithm,

- i) All nodes are arranged in a logical ring. (not physically)
- ii) A special message called a "token" circulates around the ring
- iii) Only the node that has the token can access the shared resource.
- iv) After using the resource, the token is passed to the next node in the ring.

→ Every node goes to three sections.

- 1) Entry section - The node waits for the token to enter the critical section
- 2) Critical section - The node has the token as it is using the shared resource.



- 3) Exit section - The node finishes work and passes the token to the next node.

### Example

Let's say we have 4 computers in a ring.

Node 1 → Node 2 → Node 3 → Node 4 → (back to Node 1)

1. The token starts at Node 1.
2. Node 1 wants to print a file. It has token - It prints the file.
3. Done | It passes the token to Node 2.
4. Node 2 doesn't want to print - It just passes the token to Node 3.
5. and go on.