

# CS738: Advanced Compiler Optimizations

## Data Flow Analysis

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# Agenda

- ▶ *Intraprocedural* Data Flow Analysis: Classical Examples

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  - ▶ Last lecture: Reaching Definitions

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  - ▶ Last lecture: Reaching Definitions
  - ▶ Today: Available Expressions

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- ▶ *Intraprocedural* Data Flow Analysis: Classical Examples
  - ▶ Last lecture: Reaching Definitions
  - ▶ Today: Available Expressions
  - ▶ Discussion about the similarities/differences

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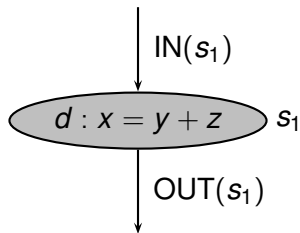
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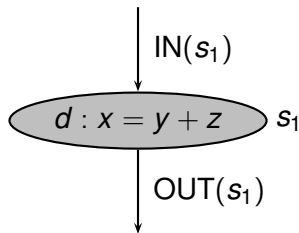
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- ▶ Expression  $e$  is *generated* by its evaluation
- ▶ Expression  $e$  is *killed* by assignment to its component variables

# AvE Analysis of a Structured Program

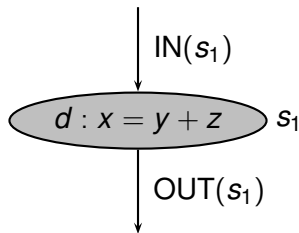


# AvE Analysis of a Structured Program



$$OUT(s_1) = IN(s_1) - KILL(s_1) \cup GEN(s_1)$$

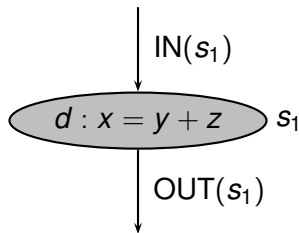
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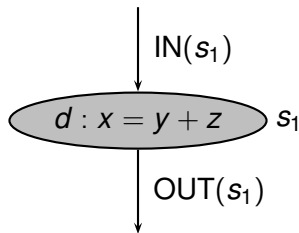
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$$GEN(s_1) = \{y + z\}$$

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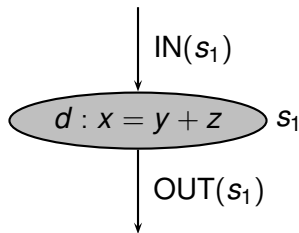


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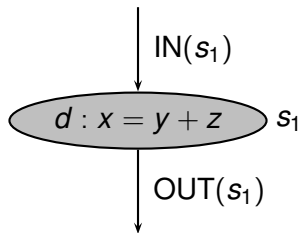
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where  $E_x$ : set of all expression having  $x$  as a component



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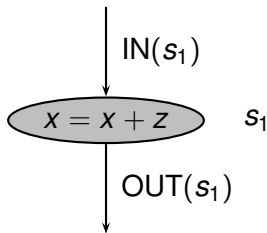
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**This may not work in general – WHY?**

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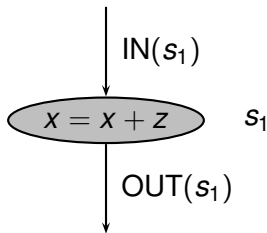
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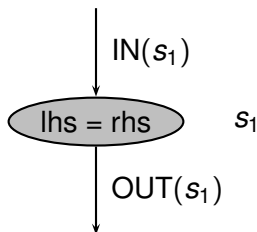
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Incorrectly marks  $x + z$  as available after  $s_1$

$$GEN(s_1) = \emptyset \text{ for this case}$$

# AvE Analysis of a Structured Program

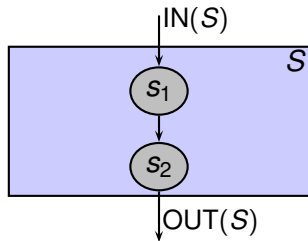


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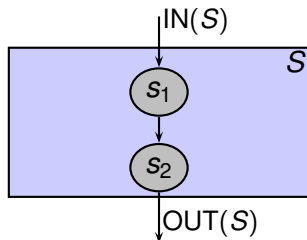
$$GEN(s_1) = \{rhs \mid lhs \text{ is not part of } rhs\}$$

$$KILL(s_1) = E_{lhs}$$

# AvE Analysis of a Structured Program

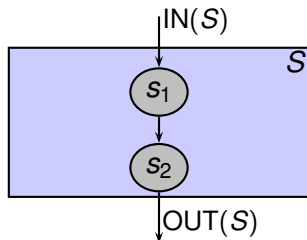


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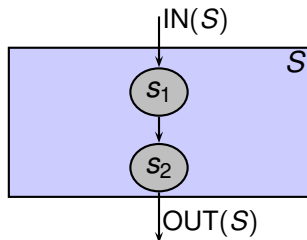
$GEN(S) =$

# AvE Analysis of a Structured Program



$$GEN(S) = GEN(s_1) - KILL(s_2) \cup GEN(s_2)$$

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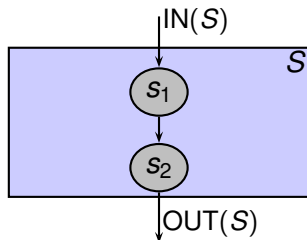


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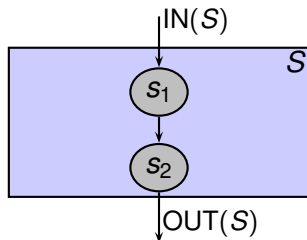
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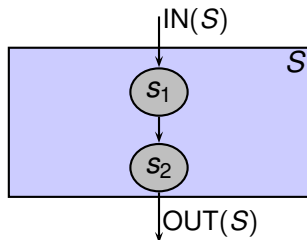


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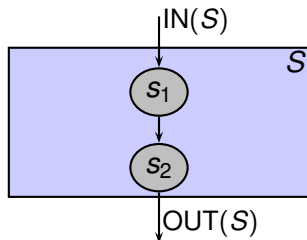


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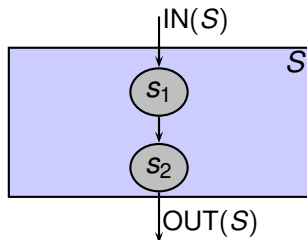
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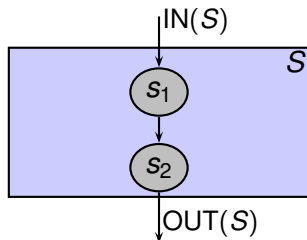
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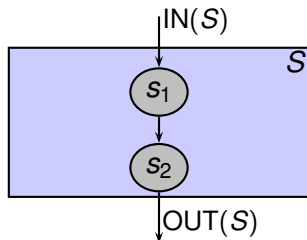
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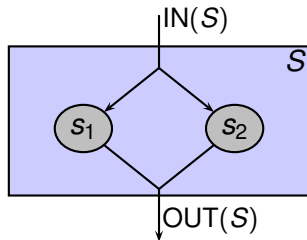
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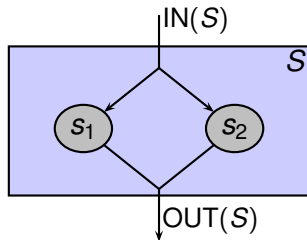
$$OUT(S) = OUT(s_2)$$

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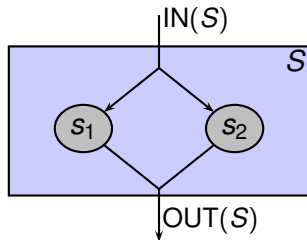


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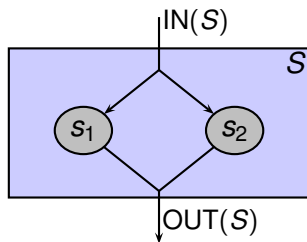
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# AvE Analysis of a Structured Program



$$GEN(S) = GEN(s_1) \cap GEN(s_2)$$

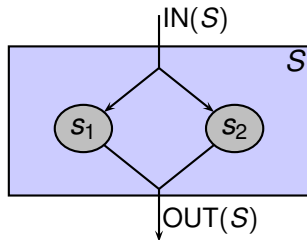
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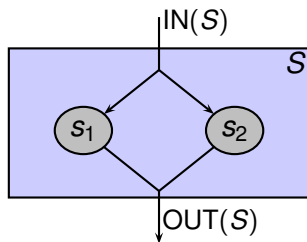
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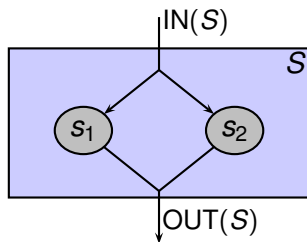


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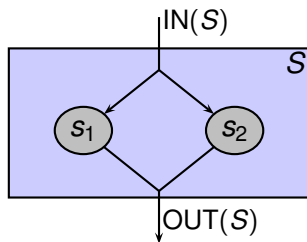


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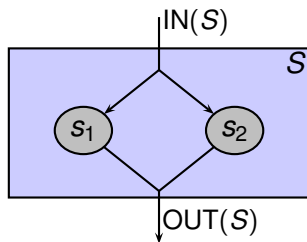
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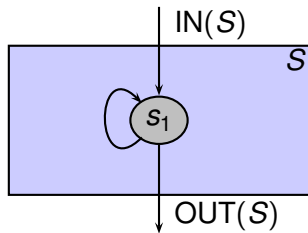
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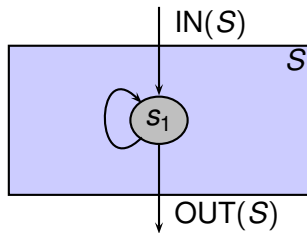
$$OUT(S) = OUT(s_1) \cap OUT(s_2)$$



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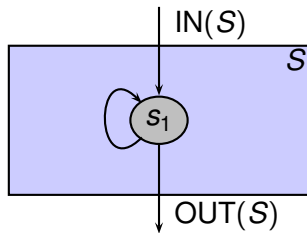


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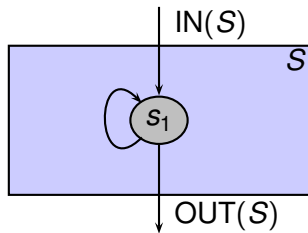
$GEN(S) =$

# AvE Analysis of a Structured Program



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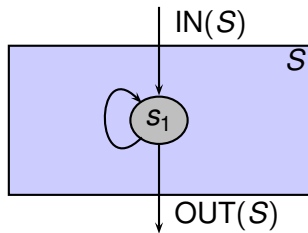
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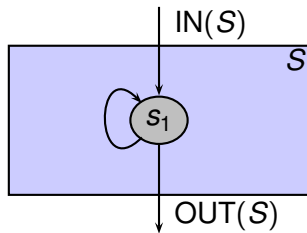
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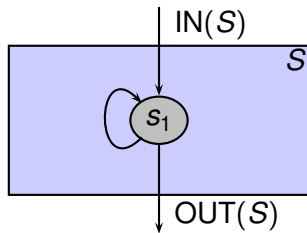


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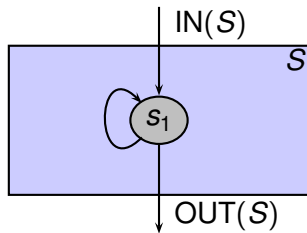


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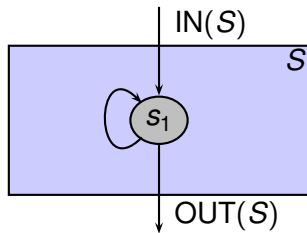
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$$OUT(S) = OUT(s_1)$$

$$IN(s_1) =$$



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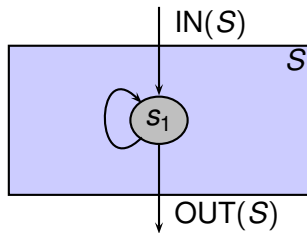
$$GEN(S) = GEN(s_1)$$

$$KILL(S) = KILL(s_1)$$

$$OUT(S) = OUT(s_1)$$

$$IN(s_1) = IN(S) \cap GEN(s_1)$$

# AvE Analysis of a Structured Program



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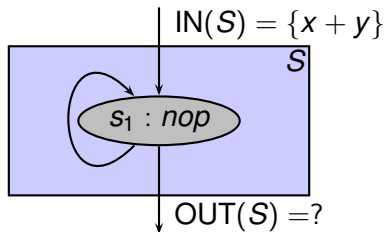
$$KILL(S) = KILL(s_1)$$

$$OUT(S) = OUT(s_1)$$

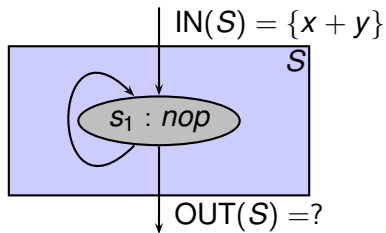
$$IN(s_1) = IN(S) \cap GEN(s_1) \text{ ?}$$

$$IN(s_1) = IN(S) \cap OUT(s_1) \text{ ??}$$

# AvE Analysis of a Structured Program

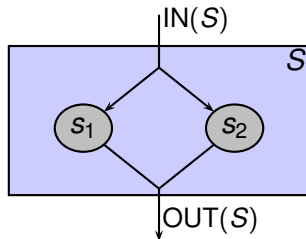


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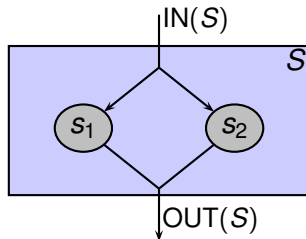
Is  $x + y$  available at  $\text{OUT}(S)$ ?

# AvE Analysis is Approximate



- Assumption: All paths are feasible.

# AvE Analysis is Approximate

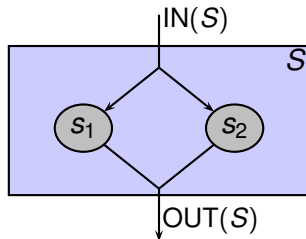


► Assumption: All paths are feasible.

► Example:

```
if (true) s1;  
else      s2;
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# AvE Analysis is Approximate

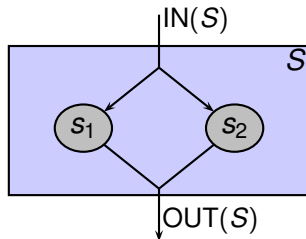


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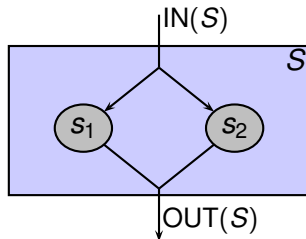
► Example:

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if (true) s1;  
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$$\begin{array}{ccccc} \textbf{Fact} & & \textbf{Computed} & & \textbf{Actual} \\ \text{GEN}(S) & = & \text{GEN}(s_1) \cap \text{GEN}(s_2) & \subseteq & \text{GEN}(s_1) \end{array}$$



# AvE Analysis is Approximate



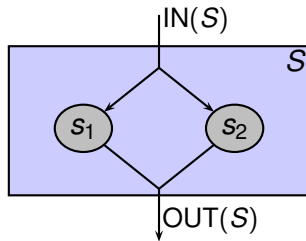
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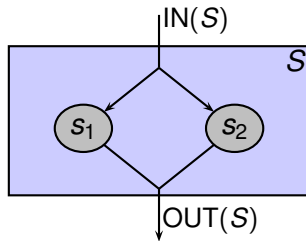
Fact	Computed	Actual
$GEN(S)$	$GEN(s_1) \cap GEN(s_2)$	$GEN(s_1)$
$KILL(S)$	$KILL(s_1) \cup KILL(s_2)$	$KILL(s_1)$

# AvE Analysis is Approximate



► Thus,

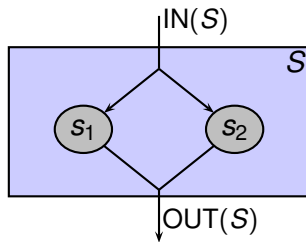
# AvE Analysis is Approximate



► Thus,

$$\text{true GEN}(S) \supseteq \text{analysis GEN}(S)$$

# AvE Analysis is Approximate

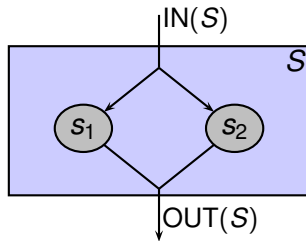


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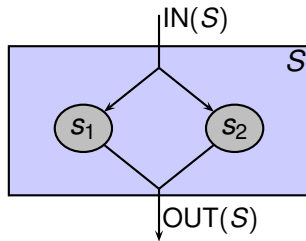
$\text{true KILL}(S) \subseteq \text{analysis KILL}(S)$

# AvE Analysis is Approximate



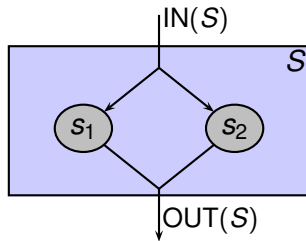
- ▶ Thus,  
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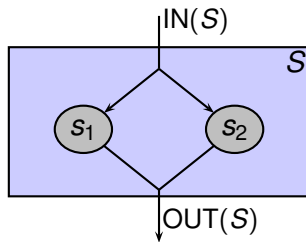
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        if ( $\text{OUT}(B) \neq \text{oldOut}$ ) then {
            change = true;
        }
    }
}

```

# Some Issues

- ▶ What is  $\mathcal{U}$  – the set of *all* expressions?

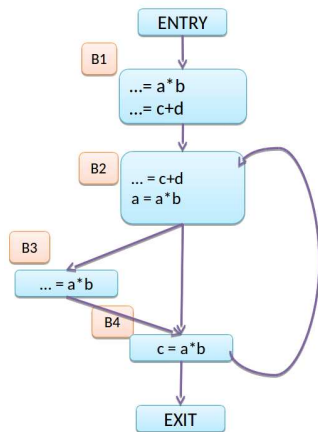
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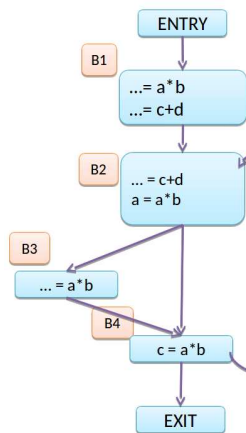
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- ▶ What is  $\mathcal{U}$  – the set of *all* expressions?
- ▶ How to compute it efficiently?
- ▶ Why *Entry* block is initialized differently?

# Available Expressions: Example



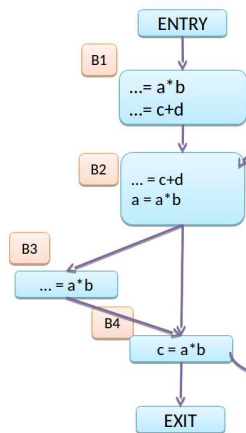
# Available Expressions: Example



BB	GEN	KILL
B1		
B2		
B3		
B4		

$\mathcal{U} = \{a*b, c+d\}$

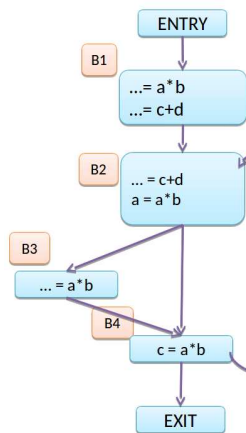
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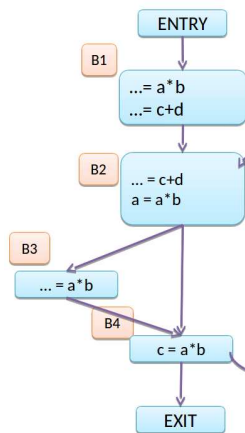


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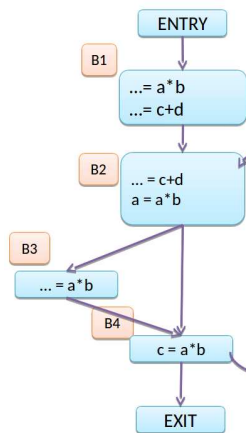
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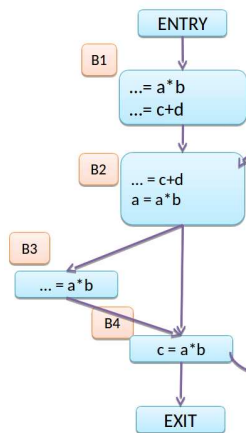
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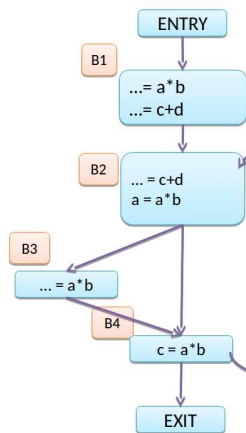
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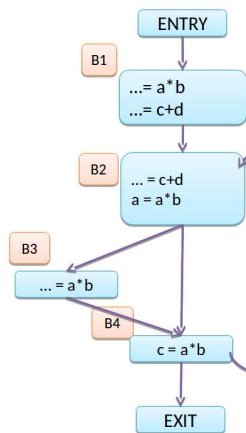
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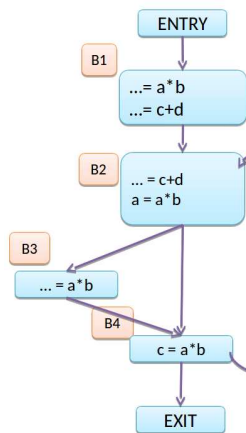
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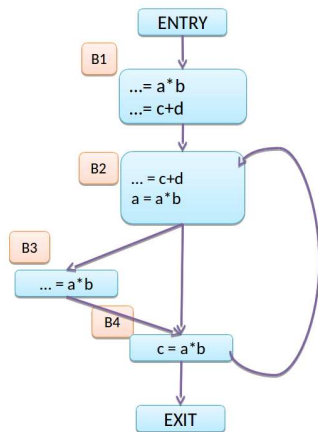
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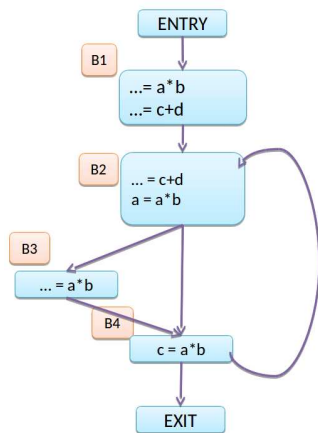
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# Available Expressions: Example



Pass#	Pt	B1	B2	B3	B4
Init	IN	-	-	-	-
	OUT	$\mathcal{U}$	$\mathcal{U}$	$\mathcal{U}$	$\mathcal{U}$

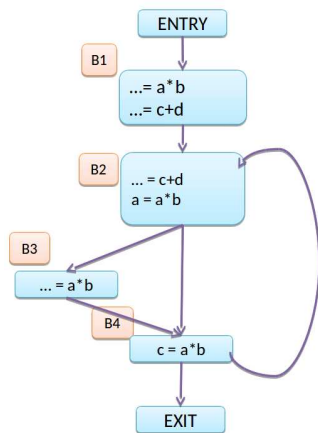
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Pass#	Pt	B1	B2	B3	B4
Init	IN	-	-	-	-
	OUT	$\mathcal{U}$	$\mathcal{U}$	$\mathcal{U}$	$\mathcal{U}$
1	IN	$\emptyset$	a*b, c+d	c+d	c+d
	OUT	a*b, c+d	c+d	a*b, c+d	a*b

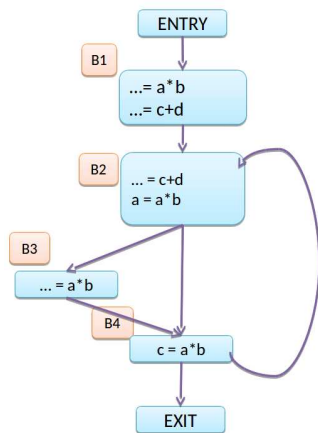


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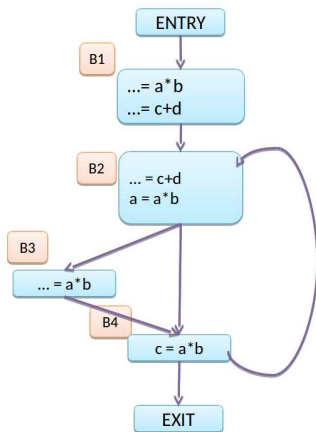
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	OUT	$a*b, c+d$	$c+d$	$a*b, c+d$	$a*b$
2	IN	$\emptyset$	$a*b$	$c+d$	$c+d$
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	OUT	$a*b, c+d$	$c+d$	$a*b, c+d$	$a*b$
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	OUT	$a*b, c+d$	$c+d$	$a*b, c+d$	$a*b$

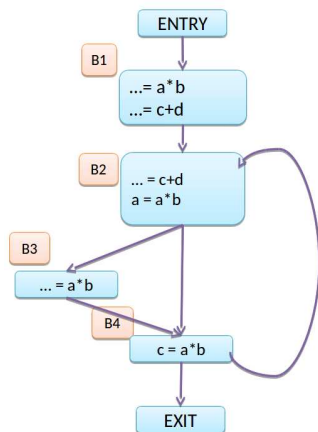
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Init	IN	-	-	-	-
	OUT	11	11	11	11
1	IN	00	11	01	01
	OUT	11	01	11	10
2	IN	00	10	01	01
	OUT	11	01	11	10
3	IN	00	10	01	01
	OUT	11	01	11	10

# Available Expressions: Bitvectors

- Set-theoretic definitions:

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- ▶ Otherwise  $x$  is dead at  $p$

# Live Variables: GEN

- ▶  $\text{GEN}(B)$ : Set of variables whose values may be used in block  $B$  prior to any definition
  - ▶ Also called “ $\text{use}(B)$ ”
- ▶ “upward exposed use” of a variable in  $B$

# Live Variables: KILL

- ▶  $KILL(B)$ : Set of variables defined in block  $B$  prior to any use
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# Live Variables: Equations

- Set-theoretic definitions:

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- ▶ Also called *Anticipable expression*

- ▶ Expression  $e$  is very busy at a point  $p$  if
  - ▶ **Every** path from  $p$  to *Exit* has at least one evaluation of  $e$  and there is no assignment to any component variable of  $e$  before the first evaluation of  $e$  following  $p$  on these paths.
- ▶ Set up the data flow equations for Very Busy Expressions (VBE). You have to give equations for GEN, KILL, IN, and OUT.
- ▶ Think of an optimization/transformation that uses VBE analysis. Briefly describe it (2-3 lines only)
- ▶ Will your optimization be *safe* if we replace “*Every*” by “*Some*” in the definition of VBE?