# CS738: Advanced Compiler Optimizations

# Sparse Conditional Constant Propagation

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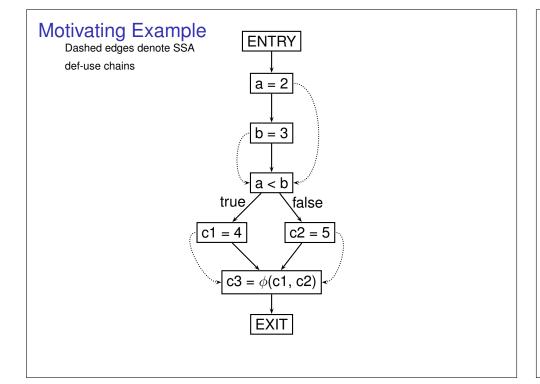
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# Sparse Simple Constant Propagation (SSC)

- ▶ Improved analysis time over Simple Constant Propagation
- ► Finds all simple constant
  - Same class as Simple Constant Propagation



# Preparations for SSC Analysis

- ► Convert the program to SSA form
- ► One statement per basic block
- ► Add connections called *SSA edges* 
  - Connect (unique) definition point of a variable to its use points
  - Same as def-use chains

#### SSC Algorithm: Initialization

- ► Evaluate expressions involving constants only and assign the value (*c*) to variable on LHS
- $\blacktriangleright$  If expression can not be evaluated at compile time, assign  $\bot$
- ► Else (for expression contains variables) assign ⊤
- lacktriangle Initialize worklist *WL* with SSA edges whose def is not  $\top$
- ► Algorithm terminates when *WL* is empty

#### SSC Algorithm: Iterative Actions

- ► Take an SSA edge E out of WL
- ► Take meet of the value at def end and the use end of E for the variable defined at def end
- ► If the meet value is different from use value, replace the use by the meet
- ▶ Recompute the def *d* at the use end of *E*
- ► If the recomputed value is *lower* than the stored value, add all SSA edges originating at *d*

#### Meet for $\phi$ -function

$$V = \phi(V_1, V_2, \dots, V_k)$$

$$\Rightarrow$$
 ValueOf( $v$ ) =  $v_1 \land v_2 \land ... \land v_n$ 

# SSC Algorithm: Complexity

- ► Height of CP lattice = 2
- Each SSA edge is examined at most twice, for each lowering
- ▶ Theoritical size of SSA graph:  $O(V \times E)$
- ▶ Practical size: linear in the program size

# SSC: Practice Example ENTRY a = 2 b = 3 c1 = 4 c2 = 5 $c3 = \phi(c1, c2)$ EXIT

# SSC: Practice Example

What if we change "c1 = 4" to "c1 = 5"?

# Sparse Condtional Constant Propagation (SCC)

- ► Constant Propagation with *unreachable code elimination*
- ► Ignore definitions that reach a use via a non-executable edge

# SCC Algorithm: Key Idea

$$\mathbf{v} = \phi(\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k)$$

$$\Rightarrow$$
 ValueOf( $v$ ) =  $\bigwedge_{i \in ExecutablePath} v$ 

We ignore paths that are not "yet" marked executable

#### SCC Algorithm: Preparations

- ► Two Worklists
  - ► Flow Worklist (*FWL*)
    - Worklist of flow graph edges
  - ► SSA Worklist (SWL)
    - Worlist of SSA graph edges
- Execution Halts when **both** worklists are empty
- Associate a flag, the *ExecutableFlag*, with every flow graph edge to control the evaluation of  $\phi$ -function in the destination node

#### SCC Algorithm: Initialization

- ► Initialize *FWL* to contain edges leaving ENTRY node
- ► Initialize *SWL* to empty
- ► Each ExecutableFlag is false initially
- ► Each value is T initially (Optimistic)

#### SCC Algorithm: Iterations

- ► Remove an item from either worklist
- process the item (described next)

# SCC Algorithm: Processing FWL Item

- ► Item is flow graph edge
- ▶ If ExecutableFlag is true, do nothing
- Otherwise
  - ► Mark the *ExecutableFlag* as true
  - **Visit-** $\phi$  for all  $\phi$ -functions in the destination
  - ► If only one of the *ExecutableFlags* of incoming flow graph edges for dest is true (dest visted for the first time), then **VisitExpression** for all expressions in dest
  - ► If the dest contains only one outgoing flow graph edge, add that edge to *FWL*

#### SCC Algorithm: Processing SWL Item

- ▶ Item is SSA edge
- ▶ If dest is a  $\phi$ -function, **Visit-** $\phi$
- ▶ If dest is an expression and any of ExecutableFlags for the incoming flow graph edges of dest is true, perform VisitExpression

#### SCC Algorithm: Visit-*φ*

$$V = \phi(V_1, V_2, \dots, V_k)$$

- ▶ If  $i^{th}$  incoming edge's *ExecutableFlag* is true,  $val_i = ValueOf(v_i)$  else  $val_i = \top$
- ▶ ValueOf(v) =  $\bigwedge_i val_i$

# SCC Algorithm: VisitExpression

- Evaluate the expression using values of operands and rules for operators
- ▶ If the result is same as old, nothing to do
- Otherwise
  - ► If the expression is part of assignment, add all outgoing SSA edges to *SWL*
  - if the expression controls a conditional branch, then
    - $\blacktriangleright$  if the result is  $\bot$ , add all outgoing flow edges to *FWL*
    - ▶ if the value is constant *c*, only the corresponding flow graph edge is added to *FWL*
    - Value can not be ⊤ (why?)

# SCC Algorithm: Complexity

- ► Each SSA edge is examined twice
- ► Flow graph nodes are visited once for every incoming edge
- Complexity = O(# of SSA edges + # of flow graph edges)

# SCC Algorithm: Correctness and Precision

- ► SCC is conservative
  - ► Never labels a variable value as a constant
- ► SCC is at least as powerful as Conditional Constant Propagation (CC)
  - Finds all constants as CC does
- ▶ PROOFs: In paper Constant propagation with conditional branches by Mark N. Wegman, F. Kenneth Zadeck, ACM TOPLAS 1991.

