#### CS738: Advanced Compiler Optimizations

# Sparse Conditional Constant Propagation

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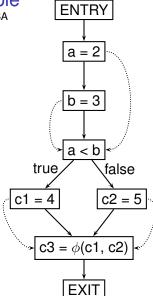
#### Sparse Simple Constant Propagation (SSC)

- Improved analysis time over Simple Constant Propagation
- Finds all simple constant
  - Same class as Simple Constant Propagation

#### Motivating Example

Dashed edges denote SSA

def-use chains



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- ▶ Initialize worklist WL with SSA edges whose def is not  $\top$

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- ▶ If expression can not be evaluated at compile time, assign
  ⊥
- lacktriangle Else (for expression contains variables) assign op
- lacktriangle Initialize worklist *WL* with SSA edges whose def is not op
- Algorithm terminates when WL is empty

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- If the recomputed value is *lower* than the stored value, add all SSA edges originating at d

#### Meet for $\phi$ -function

$$v = \phi(v_1, v_2, \dots, v_k)$$
  $\Rightarrow$  ValueOf( $v$ ) =  $v_1 \wedge v_2 \wedge \dots \wedge v_n$ 

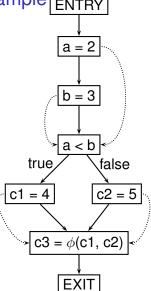
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- ▶ Theoritical size of SSA graph:  $O(V \times E)$
- Practical size: linear in the program size

## SSC: Practice Example ENTRY



#### SSC: Practice Example

What if we change "c1 = 4" to "c1 = 5"?

#### Sparse Condtional Constant Propagation (SCC)

► Constant Propagation with *unreachable code elimination* 

#### Sparse Condtional Constant Propagation (SCC)

- Constant Propagation with unreachable code elimination
- Ignore definitions that reach a use via a non-executable edge

#### SCC Algorithm: Key Idea

$$v = \phi(v_1, v_2, \dots, v_k)$$

$$\Rightarrow \mathsf{ValueOf}(v) = \bigwedge_{i \in \mathit{ExecutablePath}} v_i$$

We ignore paths that are not "yet" marked executable

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- Execution Halts when both worklists are empty

# SCC Algorithm: Preparations

- Two Worklists
  - ► Flow Worklist (*FWL*)
    - Worklist of flow graph edges
  - SSA Worklist (SWL)
    - Worklist of SSA graph edges
- Execution Halts when **both** worklists are empty
- ▶ Associate a flag, the *ExecutableFlag*, with every flow graph edge to control the evaluation of  $\phi$ -function in the destination node

► Initialize *FWL* to contain edges leaving ENTRY node

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- Initialize SWL to empty
- Each ExecutableFlag is false initially
- ► Each value is T initially (Optimistic)

# SCC Algorithm: Iterations

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- process the item (described next)

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- If dest is an expression and any of ExecutableFlags for the incoming flow graph edges of dest is true, perform VisitExpression

# SCC Algorithm: Visit- $\phi$

$$\mathbf{v} = \phi(\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k)$$

▶ If  $i^{th}$  incoming edge's ExecutableFlag is true,  $val_i = ValueOf(v_i)$  else  $val_i = T$ 

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- ▶ If  $i^{th}$  incoming edge's *ExecutableFlag* is true,  $val_i = ValueOf(v_i)$  else  $val_i = \top$
- ▶ ValueOf(v) =  $\bigwedge_i val_i$

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    - Value can not be ⊤ (why?)

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- Complexity = O(# of SSA edges + # of flow graph edges)

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- PROOFs: In paper Constant propagation with conditional branches by Mark N. Wegman, F. Kenneth Zadeck, ACM TOPLAS 1991.

# Practice Example

