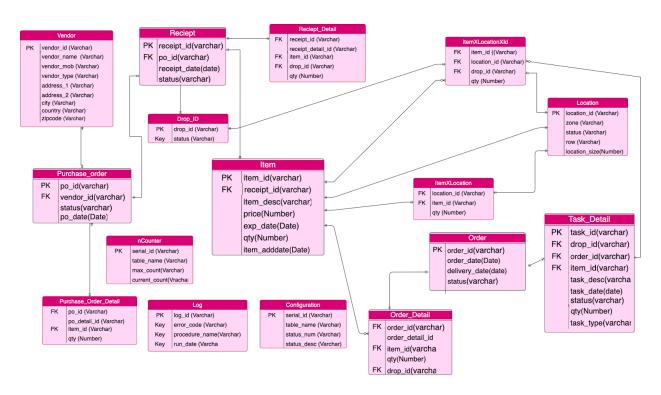
#### **TEAM 10**

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#### **PROJECT TOPIC: Warehouse Management System**

#### **Revised ERD**



### **Business rules**

- 1. In our warehouse management system, the vendors will be predefined.
- 2. A PO will be generated, and while it is being generated, the quantity and vendor validation will be checked.
  - The quantity should be greater than zero
  - vendor id (PO) should equal the vendor id (Vendor)
  - Item\_id (item) should equal item\_id(PO)

- 3. When a PO is created, a receipt is created at the same time.
- 4. A single PO will correspond to a single receipt, and vice versa
- 5. If the same item is ordered again, we will update the item table and keep a log/record of total items in the receipt
- 6. The put away process should begin as soon as we receive the item, and the item will be stored in available locations.
- 7. The same item can be stored in different locations depending on the availability of the location for a certain quantity.
- 8. Locations will be predefined sequentially.
- 9. The intersection table (ItemXLoc) will be updated with the new Item id and Loc id combination.
- 10.Orders will be received from the front end, and order data will be stored in the orders table.
- 11. Order can have multiple items.
- 12. Validations for quantity, order date, and item will be checked while receiving orders.
- 13.Once the order is generated, the system will generate a task for that specific order.
- 14. Following the creation of the task, the order id(Order) = order id(Task details) task status and order status should be updated accordingly.
- 15. We will assign tasks statuses, which will be mapped using the configurations table.
- 16. The itemXlocXid table will be used to complete the task.
- 17. When picking/packing is completed, the task status changes and the quantity from the Item table decreases; the task is completed only when the item is dropped at the drop location, and the Order status is updated.

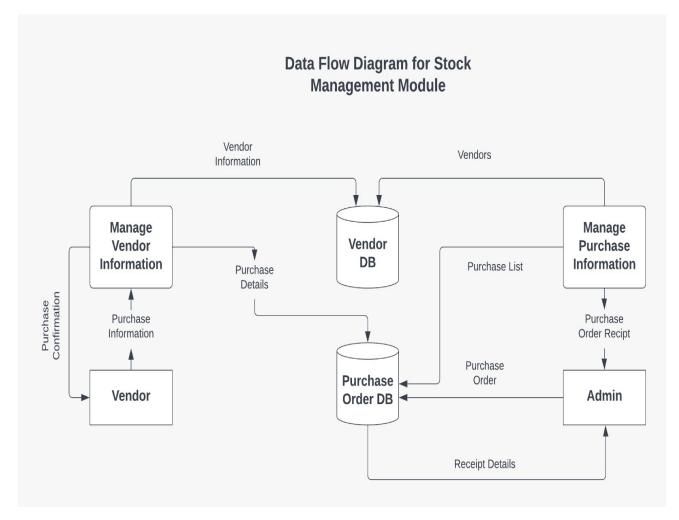
### Views to be documented

- 1.**Seasonal Items** As market trends change, such as seasonal changes and festive changes, seasonal items are added to the mix. Keep track of the most frequently purchased things throughout these periods.
- 2. **Best-selling item per vendor** Keep note of the top five selling things that we've received from each vendor.
- 3. **Cycle Count** Shows the total percentage of inbound and outbound inventory items that are transacted in a day.

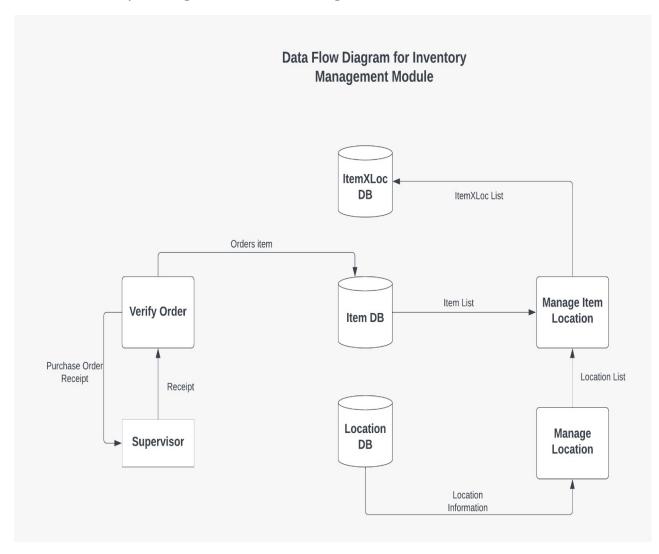
- 4. **Warehouse Space Utilization** Display the percentage of warehouse space occupied by a specific item.
- 5. **Expired goods returned** Display the reports for returning items that have passed their expiration date to the respective vendor with a price reduction.

#### **Data Flow Diagrams**

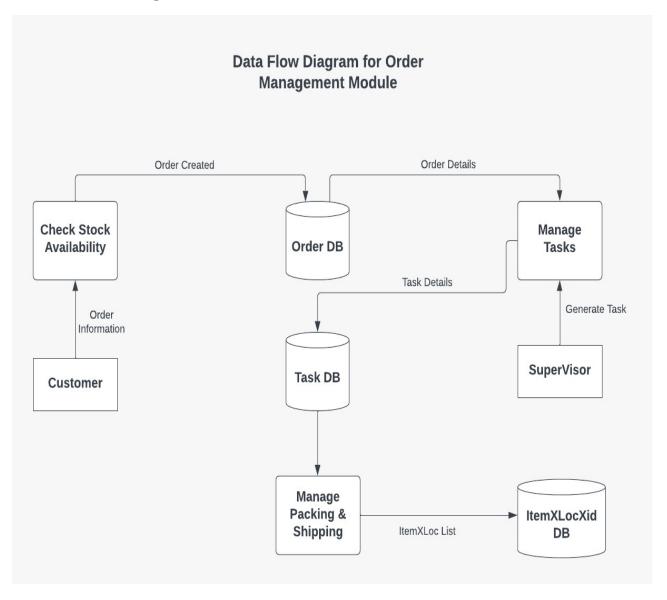
Stock Management



Inventory Management and Tracking

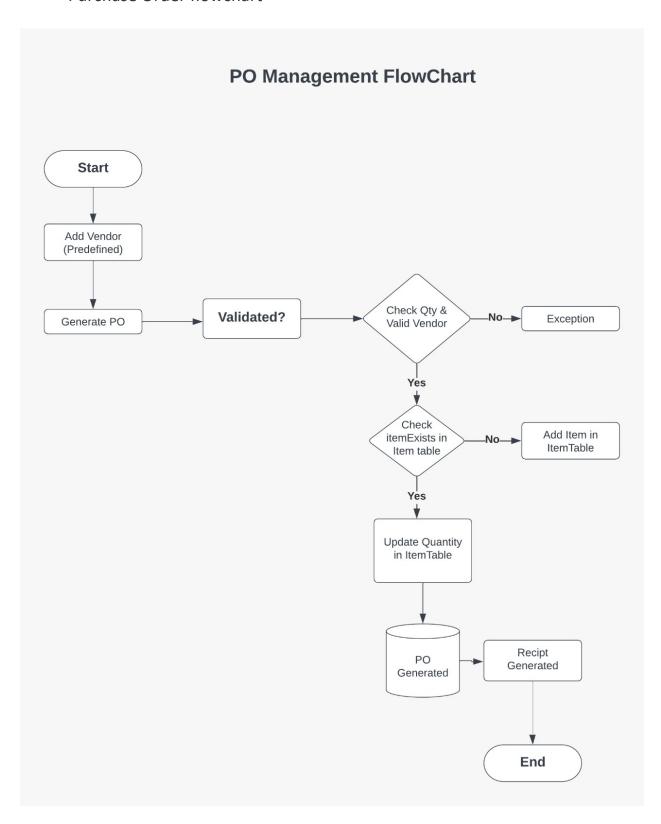


## Order Management

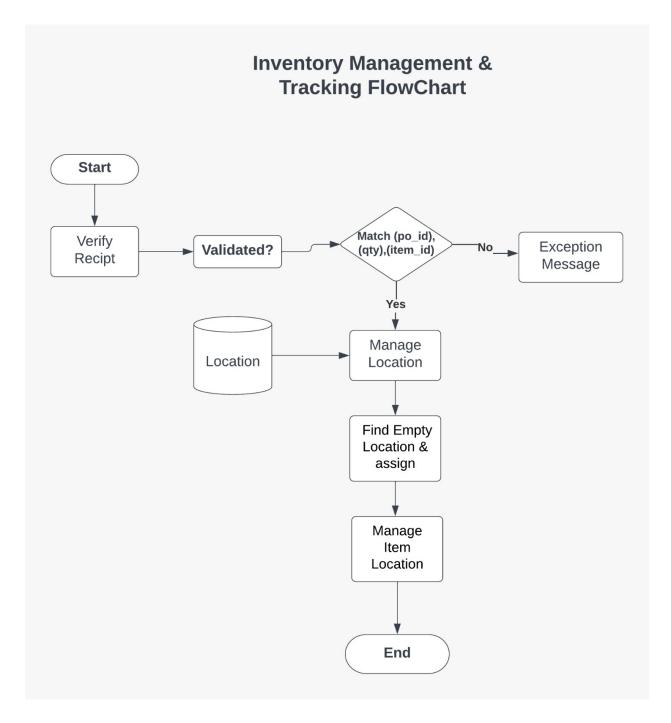


## **Flowcharts**

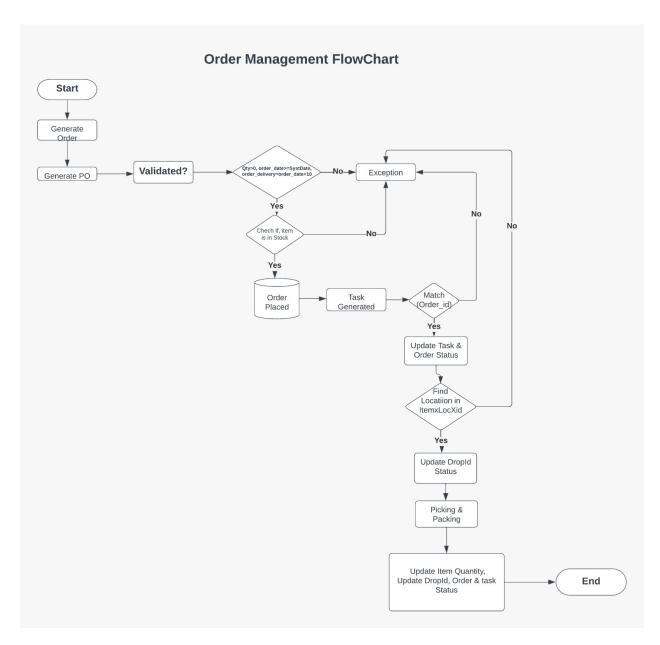
• Purchase Order flowchart



Inventory Management and Tracking



## Order Management



# **<u>Define Security</u>** (User level access and permissions)

# Admin:

ADMIN is the root user of the Database.

ADMIN has full access to modify the Database.

ADMIN can CREATE, VIEW, UPDATE and DELETE the tables.

	Create	View	Update	Delete
Purchase_order	<b>V</b>	V	<b>V</b>	<b>✓</b>
Purchase_order_detail	<b>V</b>	V	V	$\checkmark$
Vendor	<b>✓</b>	V	V	$\overline{V}$
Reciept	<b>✓</b>	V	V	$\overline{V}$
Reciept_detail	<b>V</b>	V	V	$\overline{V}$
Item	<b>✓</b>	V	V	$\checkmark$
Location	<b>V</b>	V	V	$\overline{V}$
Drop_Id	<b>V</b>	V	V	V
Order	<b>V</b>	V	<b>V</b>	<b>V</b>
Order_detail	<b>✓</b>	V	V	V
ItemXLocXID	<b>✓</b>	$\checkmark$	$\checkmark$	$\overline{V}$
ItemXLoc	<b>✓</b>	V	V	V
Configuration	<b>✓</b>	V	V	$\checkmark$
Log	<b>V</b>	V	V	V
Task_detail	V	V	V	$\overline{V}$
Ncounter	<b>V</b>	V	V	V

# Supervisor

	Create	View	Update	Delete
Purchase_order		V		
Purchase_order_detail		<b>V</b>		
Vendor		<b>V</b>		
Reciept	<b>V</b>	<b>V</b>	V	
Reciept_detail	<b>V</b>	<b>V</b>	V	
Item		<b>V</b>	V	
Location		<b>V</b>	V	
Drop_Id	V	V	V	<b>V</b>
Order		V		
Order_detail		<b>V</b>		
ItemXLocXID	<b>V</b>	<b>V</b>	V	V
ItemXLoc	<b>V</b>	<b>V</b>	V	<b>V</b>
Configuration		V		
Log		<b>V</b>		
Task_detail	<b>V</b>	V	V	<b>V</b>
Ncounter		<b>V</b>		