Mapping class groups

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1 Automorphisms

Definition 1.1. An **automorphism** or a **self-homeomorphism** of a manifold X is a map $f: X \to X$ which is a homeomorphism. The set of automorphisms forms a group under composition, denoted Homeo(X).

This group is usually too big to get a good handle on, so instead we study automorphisms up to deformations i.e. we consider two automorphisms to be the same if one automorphism can be continuously deformed into another.

Definition 1.2. The group Homeo(X)/deformations is called the **mapping class group**, denoted MCG(X).

Example 1.3. Every automorphism of \mathbb{R}^1 is a strictly increasing or a strictly decreasing function $f: \mathbb{R}^1 \to \mathbb{R}^1$. It is possible to deform a strictly increasing function f_1 to another strictly increasing function f_2 via the path of maps $t.f_1 + (1-t).f_2$ for $t \in [0,1]$, similarly for decreasing functions. And composition of two decreasing functions is an increasing function. Together these imply that $MCG(\mathbb{R}^1) \cong \mathbb{Z}/2$.

The main object of interest for us is the mapping class group of the torus MCG(T) i.e. automorphisms of the torus up to deformations. Let us fix two non-parallel circles on the torus and call these the **principal** circles. While there are various choices for these all of which work we'll pick the simples ones and call them the **red** and the **blue** circles. See **Fig.1**.

2 Dehn Twists

One way to construct non-trivial automorphisms of the torus is via Dehn twists.

Definition 2.1. A **Dehn twist**, denoted D, is a special automorphism of the cylinder which twists the cylinder as in **Fig.2**.

Dehn twist has the nice property that the two boundary circles are unchanged. We can use Dehn twists to create non-trivial automorphisms of the torus by cutting out a cylinder, performing a Dehn twist, and glueing it back. This is an example of surgery on the torus! Dehn twists look even more interesting on gluing diagrams. See **Fig.3**.

We can perform Dehn twists on other cylinders sitting inside a torus which allows us to create more automorphisms of the torus. A theorem of Dehn-Lickorish says that for genus g surfaces the mapping class group is generated by a small set of Dehn twists. Dehn twists on punctured discs give rise to Braid groups establishing further connections between topology and group theory.

3 Exercises

Exercise 3.1. Use the following exercises to show that the mapping class group of $S^1 = \{(x, y) : x^2 + y^2 = 1\}$ is $\mathbb{Z}/2$.

- 1. Show that every automorphism can be continuously deformed to one that fixes the point (1,0).
- 2. Find two automorphisms of S^1 which fix (1,0) which cannot be deformed into each other via automorphisms.
- 3. Show that $MCG(S^1) \cong \mathbb{Z}/2$.

Exercise 3.2. Find MCG(X) when X is one of the following spaces

- 1. Two parallel lines in \mathbb{R}^2
- 2. Two intersecting lines in \mathbb{R}^2

- 3. Union of two intersecting circles
- 4. The 2 dimensional unit disk $D^2 = \{(x,y) \in \mathbb{R}^2 : x^2 + y^2 \le 1\}$ This one is non-trivial. Read the wikipedia page on Alexander's trick.

Exercise 3.3. Based on the above exercise what is the relationship between $MCG(X \sqcup X)$ and MCG(X), where $X \sqcup X$ denotes the disjoint union of two copies of X.

Exercise 3.4. Describe the homeomorphisms which are inverses of D_R and D_B in the mapping class group of the torus.

Exercise 3.5. Perform a Dehn twist on the cylinder around the equator on S^2 . What is the corresponding element in $MCG(S^2)$?

Exercise 3.6. 1. Verify that $D_B D_R D_B$ and $D_R D_B D_R$ are equal in MCG(T) by checking what they do to the principal circles.

- 2. Consider the 2×2 matrices $M_B = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix}$ and $M_R = \begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix}$. Verify that $M_B M_R M_B = M_R M_B M_R$.
- 3. Assuming that MCG(T) is generated by D_R and D_B show that this defines a homomorphism from MCG(T) to the group $SL_2(\mathbb{Z})$ of 2×2 matrices with integer coefficients and determinant 1.
- 4. Describe the action of the matrices M_R and M_B on the plane and relate it to the Dehn twists D_R and D_R .

Exercise 3.7. $D_B D_R D_B$ is NOT a reflection! In **Fig. 4** describe what Dehn twists do to the shaded regions and figure out what $D_B D_R D_B$ really is.

