

Vision Transformer – A Deep Learning model for Image Analysis and Understanding

CML: Control, Machine Learning and Numerics



Group Members



Apurwa Agrawal

Masters in Data Science FAU Erlangen-Nuremberg



Kshitij Dua

Masters in Data Science FAU Erlangen-Nuremberg



Sneha Kumari

Masters in Data Science FAU Erlangen-Nuremberg



Amit Jadhav

Masters in Data Science FAU Erlangen-Nuremberg



Rajesh Madhipati

Masters in Data Science FAU Erlangen-Nuremberg



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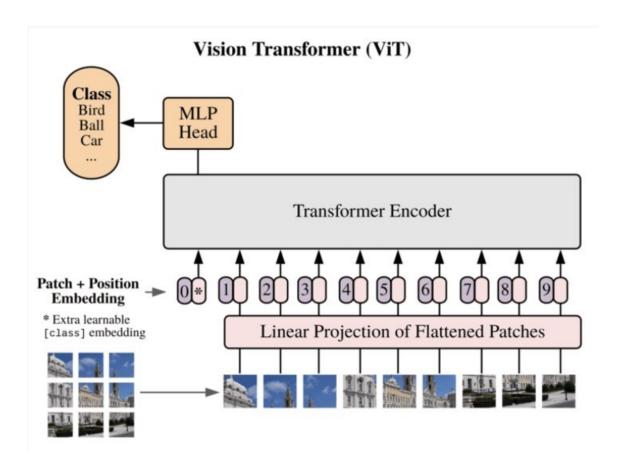


Introduction



Introduction

- Ability to extract meaningful insights from images is crucial for driving advancements across various industries and disciplines.
- CNNs faces problem in **capturing long-range dependencies** and modelling global context within images.
- ViT extends the success of the Transformer architecture.
- ViT understand complex relationships within images and make informed predictions.



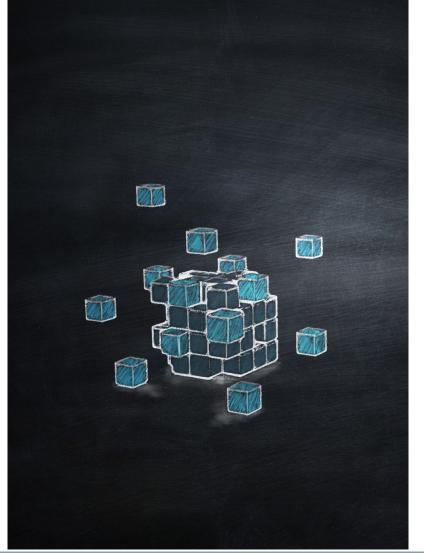


Motivation





- Capturing Long-Range Dependencies.
- Flexibility with Variable-Sized Inputs.
- Transferability and Generalization.
- Learning Abstract Representations.





Evolution of Transformers



Evolution of Transformers

2017.6 | Transformer

Solely based on attention mechanism, the Transformer is proposed and shows great performance on NLP tasks.

2020.5 | GPT-3

A huge transformer with 170B parameters, takes a big step towards general NLP model.

2020.7 | iGPT

The transformer model for NLP can also be used for image pretraining.

End of 2020 | IPT/SETR/CLIP

Applications of transformer model on low-level vision, segmentation and multimodality tasks, respectively.

2018.10 | BERT

Pre-training transformer models begin to be dominated in the field of NLP.

2020.5 | **DETR**

A simple yet effective framework for high-level vision by viewing object detection as a direct set prediction problem.

2020.10 | ViT

Pure transformer architectures work well for visual recognition.

2021 | ViT Variants

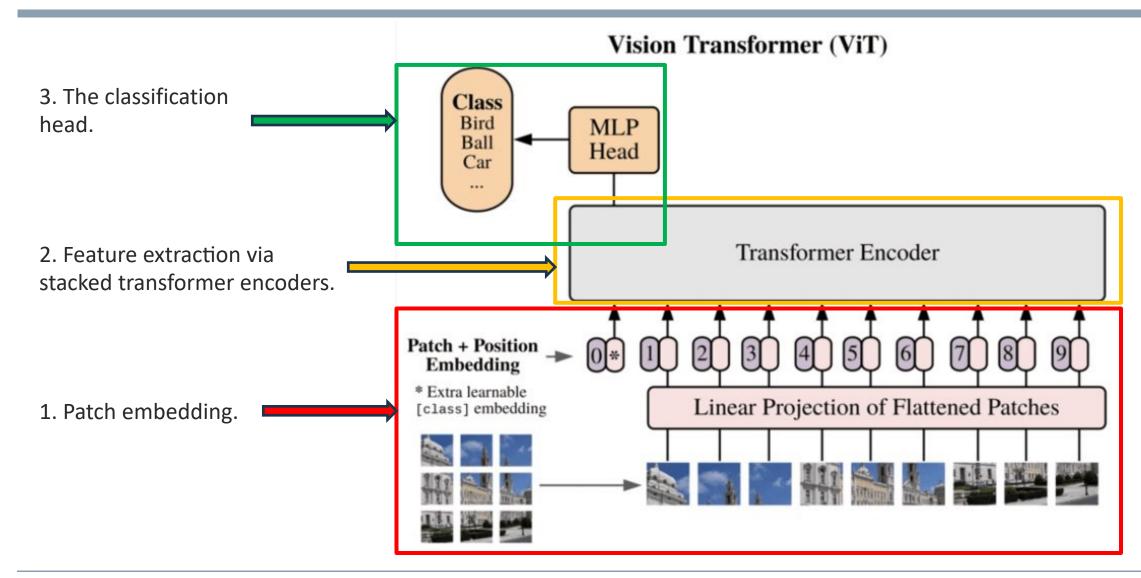
Variants of ViT models, e.g., DeiT, PVT, TNT, and Swin.



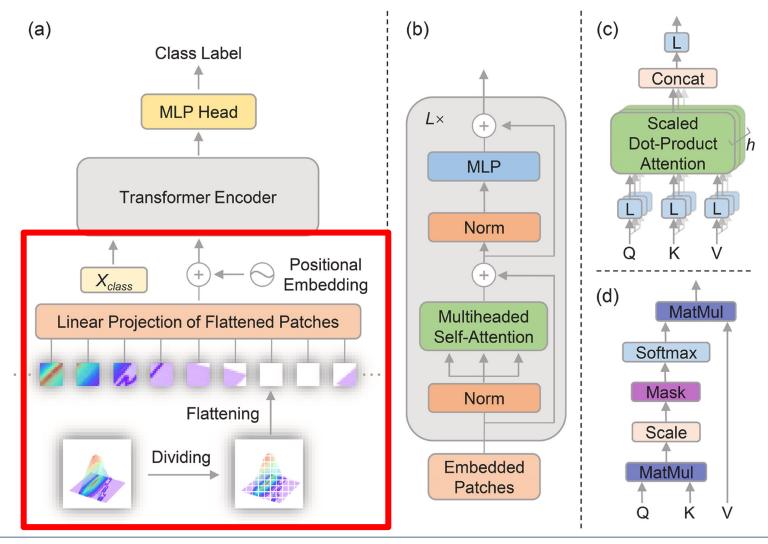
Vision Transformer Architecture



3 Parts of Architecture





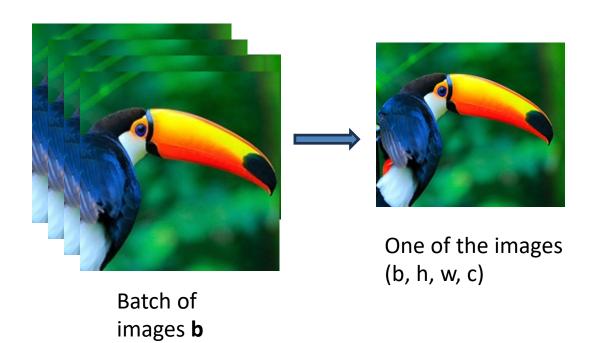






Batch of images **b**





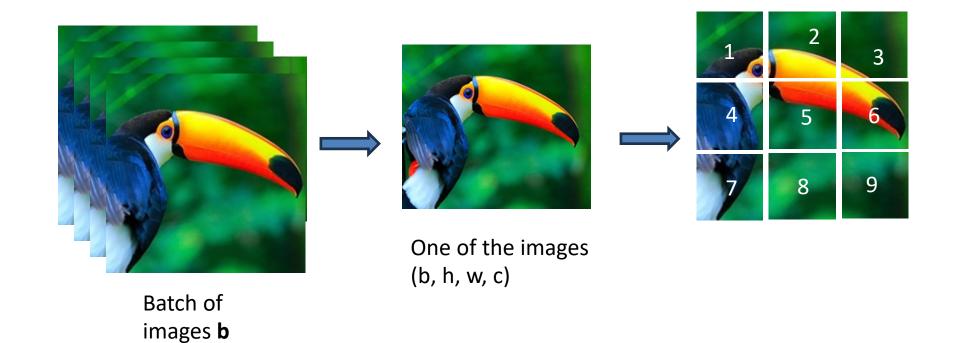
b = batch

h = height

w = width

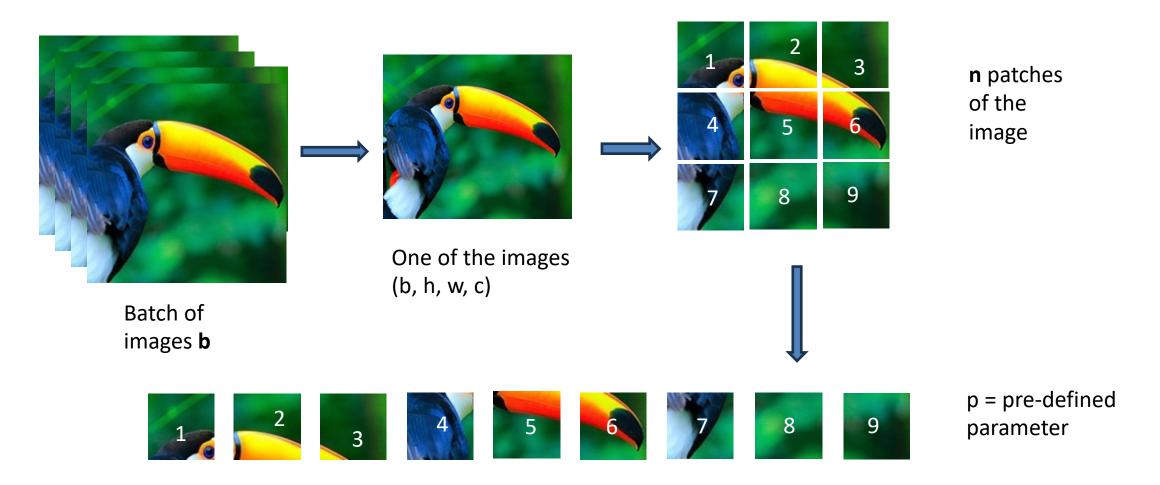
c = channel





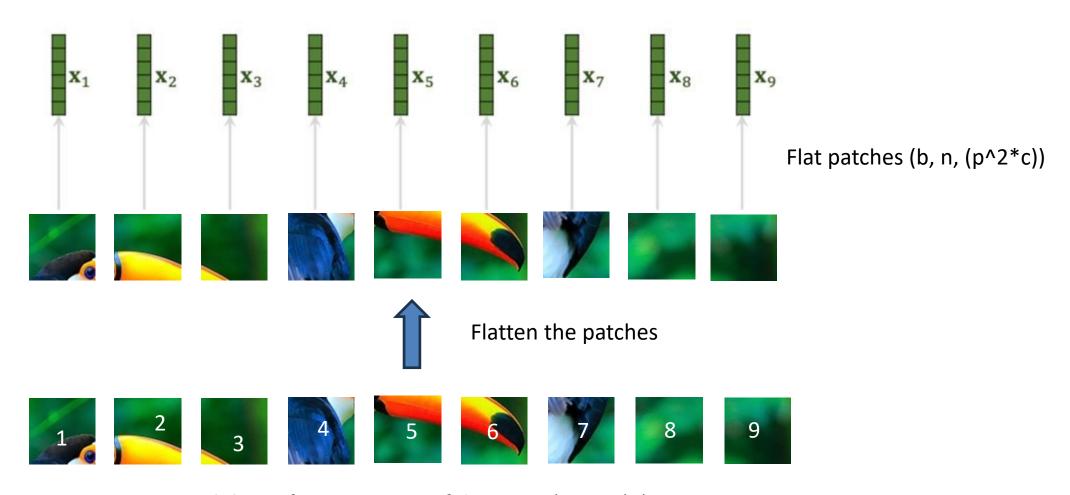
n patches of the image





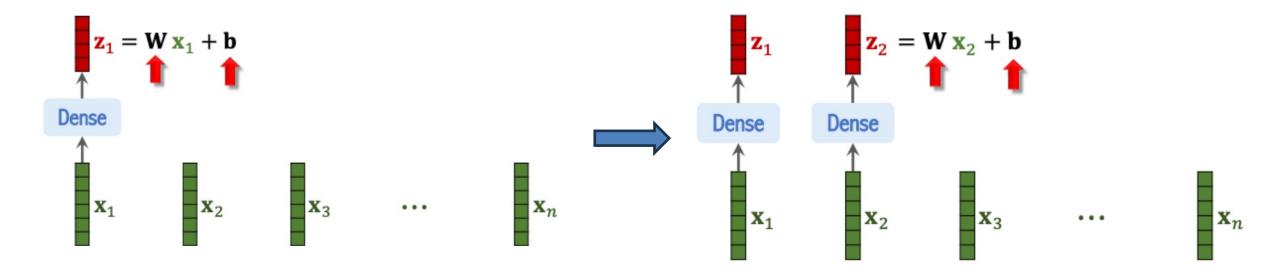
The image is split into n square patches of shape (p,p,c),





Every patch has a feature vector of dimesion $(1, p^2*c)$

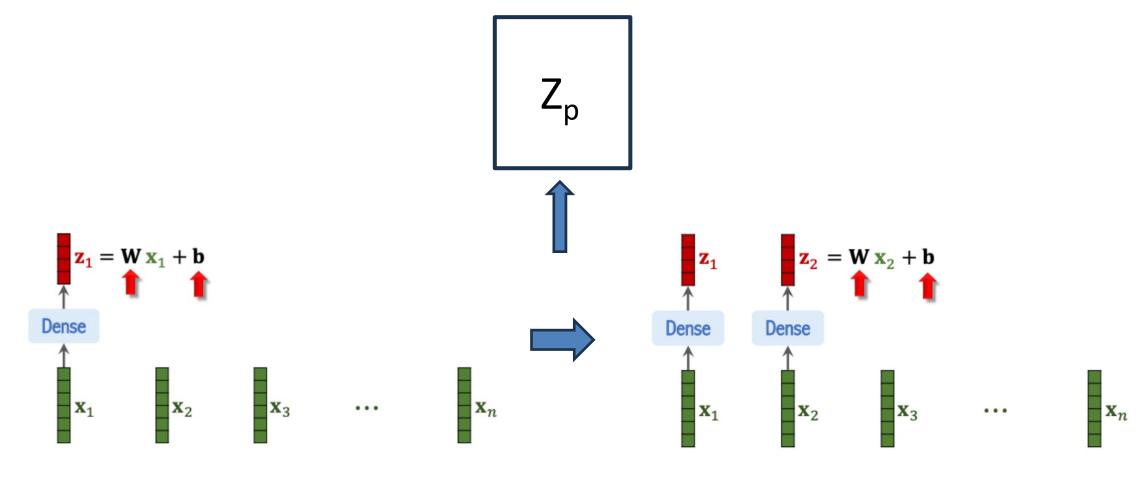




Embeddings ((p^2 * c), d)

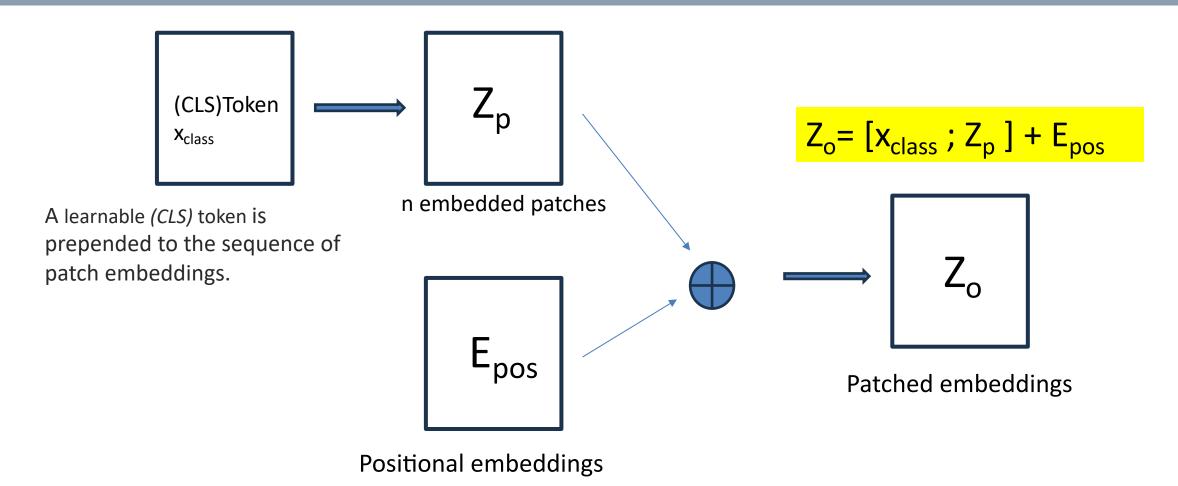
The flattened patches are multiplied with a **trainable** embedding tensor, which learns to linearly project each flat patch



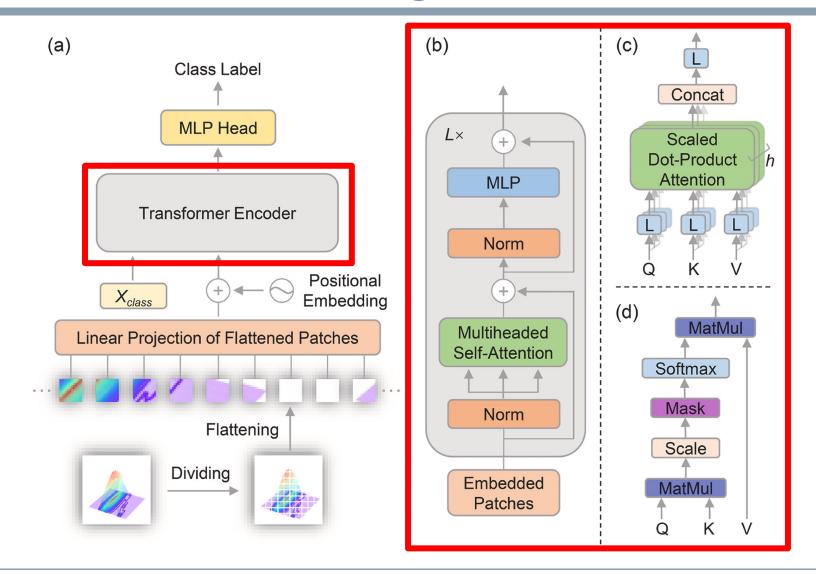


Embeddings



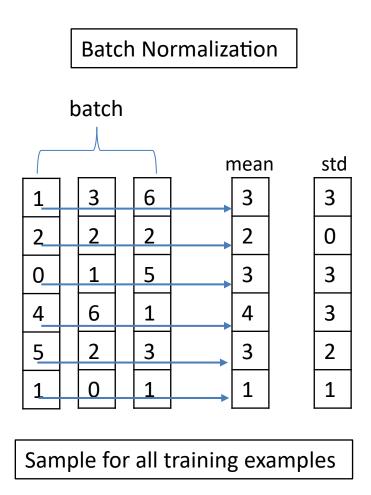


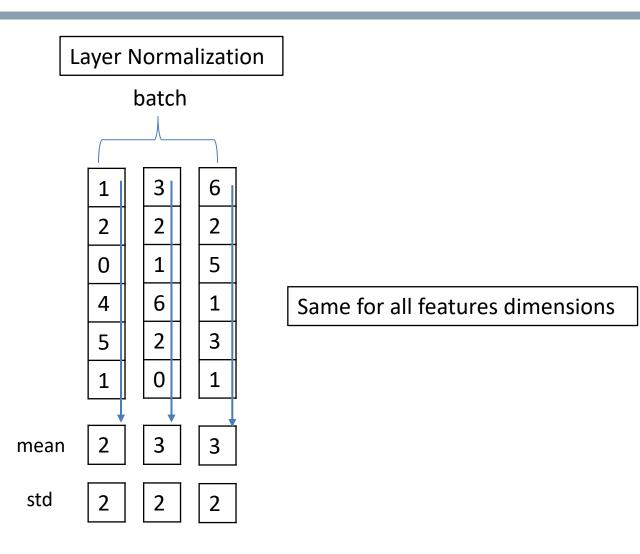




2.1 Layer Normalization



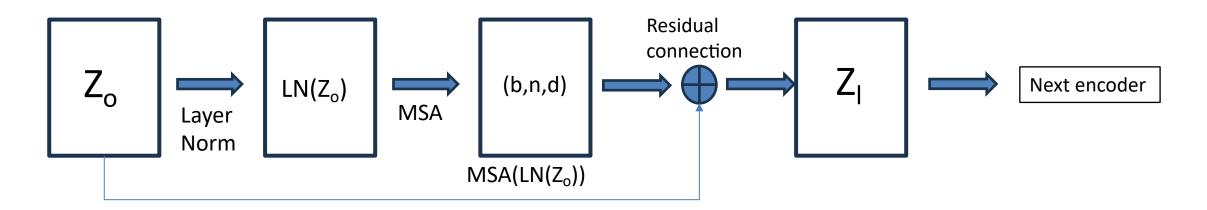




2.1 Layer Normalization



2. Transformer Encoding



Layer Normalization:

$$\mu_i = \frac{1}{n} \sum_{i=1}^n z_{ij}$$

 $\sigma_i^2 = \frac{1}{n} \sum_{i=1}^n (zij_- \mu_i)^2$

 $\hat{X}_{ij} = \frac{z_{ij} \mu_i}{\sqrt{\sigma^2 + \varepsilon}}$

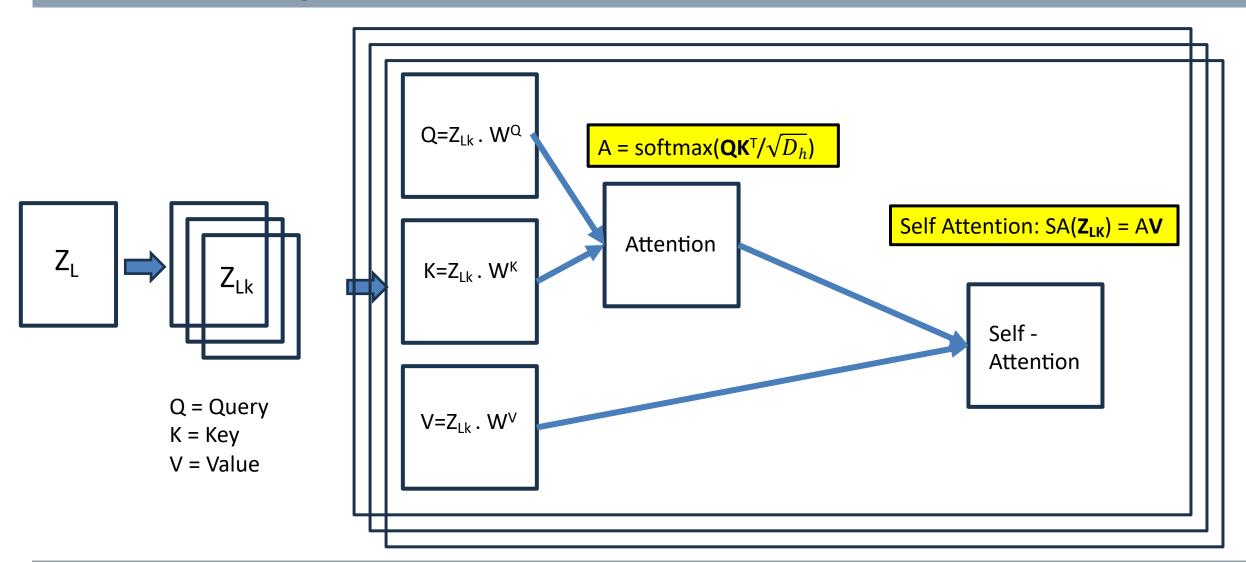
$$LN(Z_o) = \hat{X}$$

$$LN(Z_o) = \hat{X}$$

$$Z'_{e} = MSA(LN(Z_{o})) + Z_{I}$$
, where $e = 1 ... L$ (2)

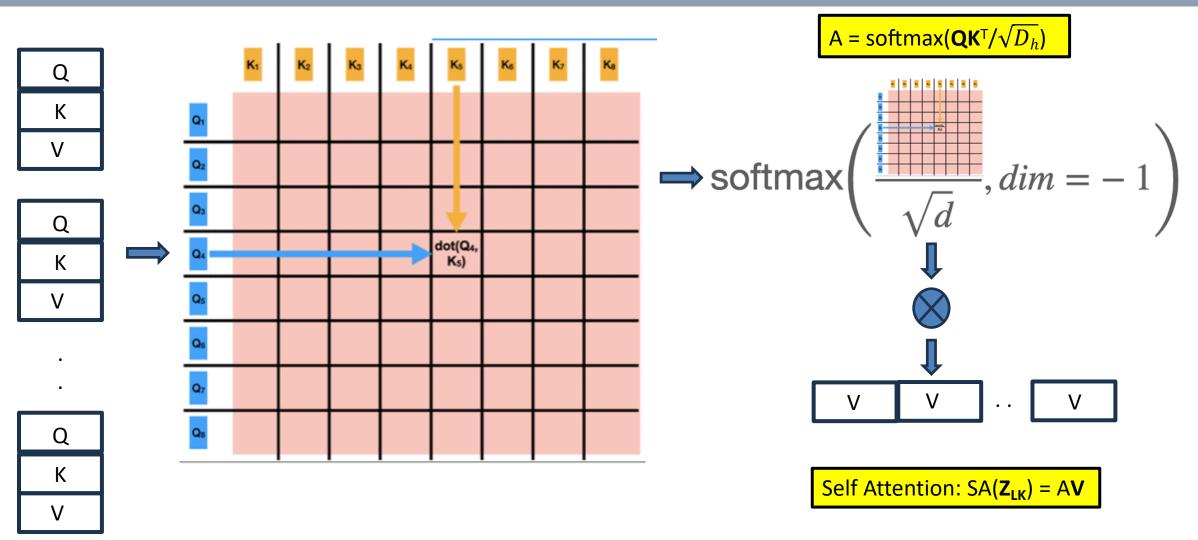
2.2 Multi-head Attention





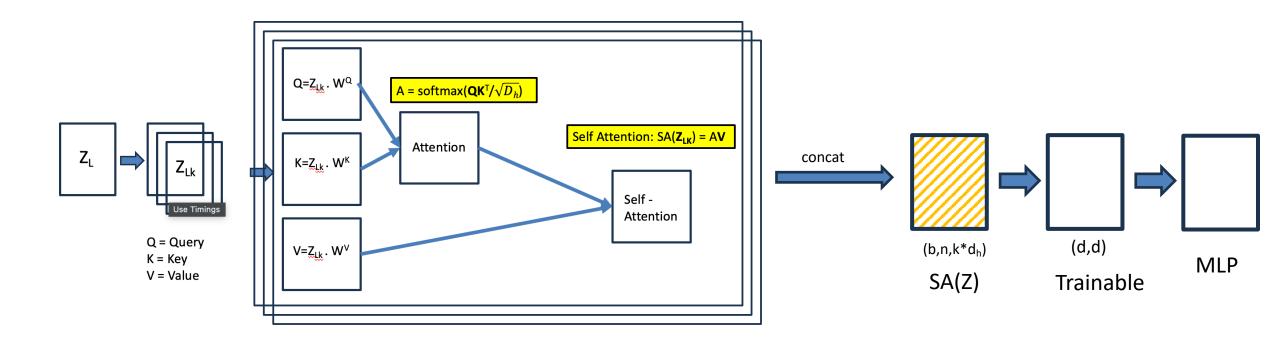
2.2 Multi-head Attention





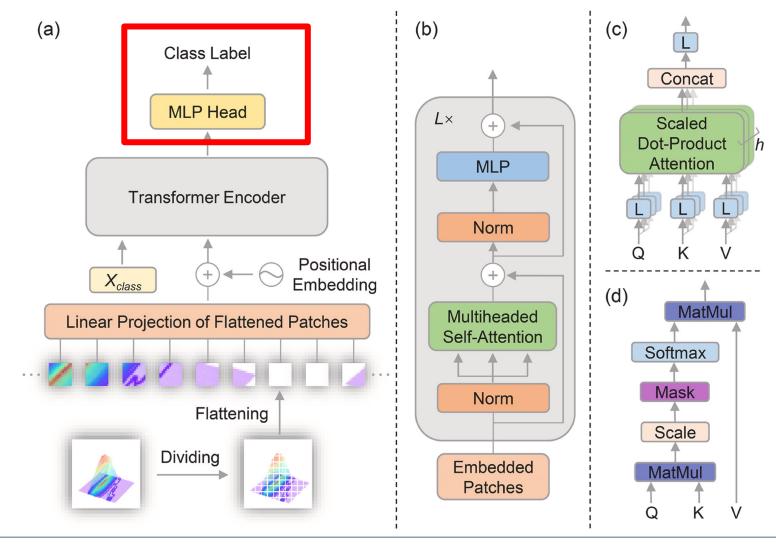
2.2 Multi-head Attention





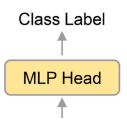


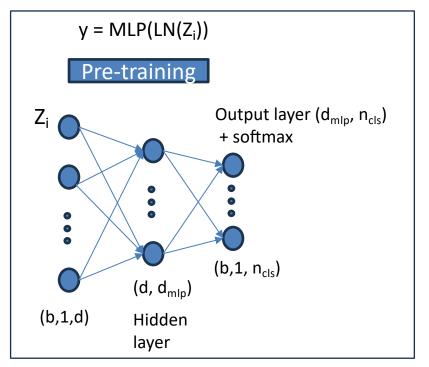
3. Classification Head

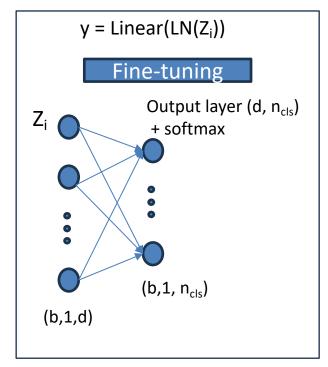




3. Classification Head







- [cls] token is used in the classification head.
- Pre-training 2 layer of MLP used, hence 2
 weight matrices
 - $W_h [d, d_{mlp}]$
 - W_o [d_{mlp}, d]
- Fine-tuning single layer used, hence only 1 tensor [d, n_cls]
- Output: Probability associated with each of n_{cls}
 classes



Training Vision Transformer



Training Vision Transformers

Model	Layers	Hidden size D	MLP size	Heads	Params
ViT-Base	12	768	3072	12	86M
ViT-Large	24	1024	4096	16	307M
ViT-Huge	32	1280	5120	16	632M

Taking an example of ViT-Base architecture and calculate the no of parameters in the architecture



Applications of ViT

- Image Classification
- Image captioning
- Object Detection
- Semantics Segmentation
- Video Understanding
- Image Generation



Performance, Limitations and Future Improvements



VIT vs CNN

Stage 3: 256 x 14 x 14

Stage 2: 128 x 28 x 28

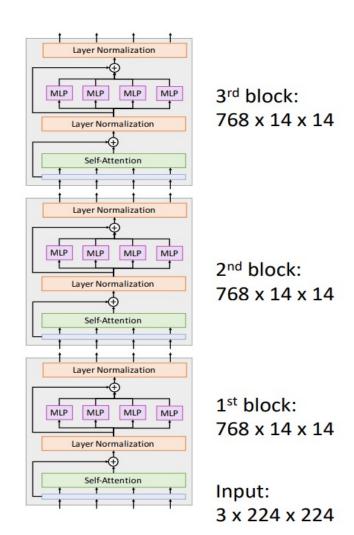
Stage 1: 64 x 56 x 56

Input: 3 x 224 x 224

In most CNNs (including ResNets), decrease resolution and increase channels as you go deeper in the network (Hierarchical architecture)

Useful since objects in images can occur at various scales

In a ViT, all blocks have same resolution and number of channels (Isotropic architecture)





Limitations of ViT

- Limited spatial information
- Computational Complexity
- Generalization to Diverse Data
- Memory and Computational Efficiency
- Continual Learning and Adaptability



Discussion and Conclusion

Superior Performance:

Demonstrated exceptional performance, surpassing traditional CNNs in various image analysis tasks...

Global Context Modelling:

 capture global contextual information, enabling modeling of long-range dependencies and interactions between image elements.

Scalability and Adaptability:

 Scalability and Adaptability: ViTs are highly scalable and adaptable, making them suitable for diverse applications and datasets.



Future Improvements

- Enhanced attention mechanism for better long-range dependency modeling.
- Improved model efficiency with reduced computational complexity.
- Advancements in interpretability for better understanding of attention maps.
- Integration of multimodal information for enhanced performance.



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Thankyou