Urp Gradient Map_Renderer (Universal Renderer Data)

Open

☐ Addressable

Filtering
Opaque Layer Mask | Everything
Transparent Layer Mask | Everything

Rendering
Rendering Path | Forward
  Depth Priming Mode | Disabled
Depth Texture Mode | After Transparents

RenderPass
Native RenderPass   ☐

Shadows
Transparent Receive Shadows ✔

Post-processing   🔍 [   ]
Enabled   Renderer Features
Data   Layers   ss Data) ⊗
                               Vol Fx
Overrides   Flow Fx
Stencil   Full Screen Pass Renderer Feature
                               Screen Space Shadows
Compatibility   Screen Space Ambient Occlusion
Intermediate Texture   Decal
                               Render Objects (Experimental)
Renderer Features   Old Movie Fx
▼ ✔ Gradient Map (G   Gi Light 2D
Name   Outline Feature
Event   Vhs Fx
                               Gradient Map

Assets > GradientMap > Sa   🔒 27
  🏃 GradientMap
  🖼 GradientMap_A
  🖼 GradientMap_B
  ▶ 🎬 Play
  ▶ ⚔ Sleeping Knife
  UrpGradientMap
  UrpGradientMap_Rende