

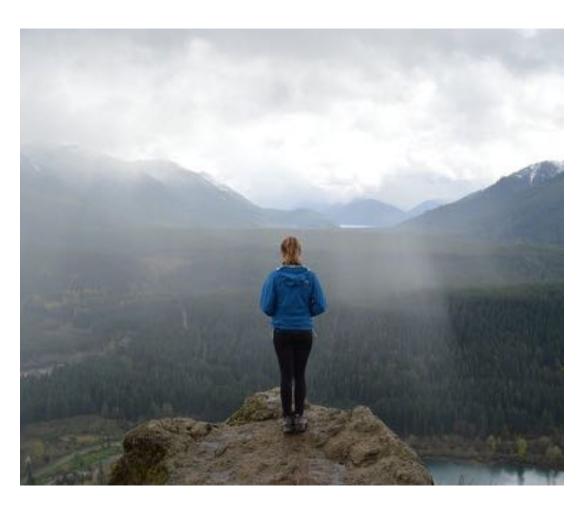
HPE DSI 311 Introduction to Machine Learning

Spring 2023

Instructor: Ioannis Konstantinidis



Overview

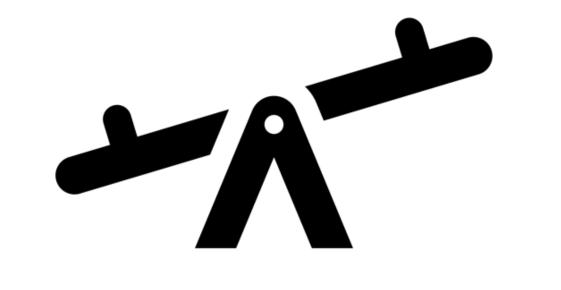


Assessing Model Capacity

- The Bias-Variance tradeoff
 Supervised classification using deep learning models
- Neural Nets



The bias-variance tradeoff

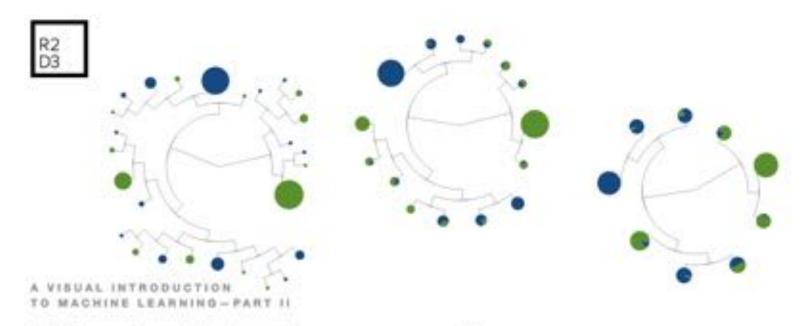




Model tuning: the over/under (fitting)

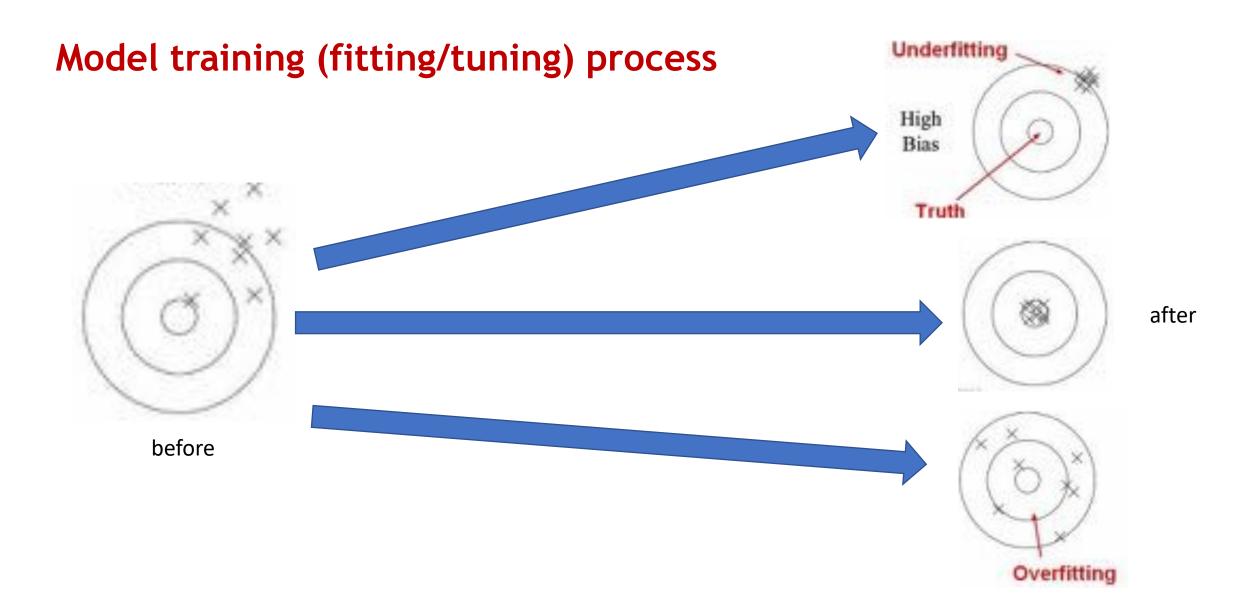


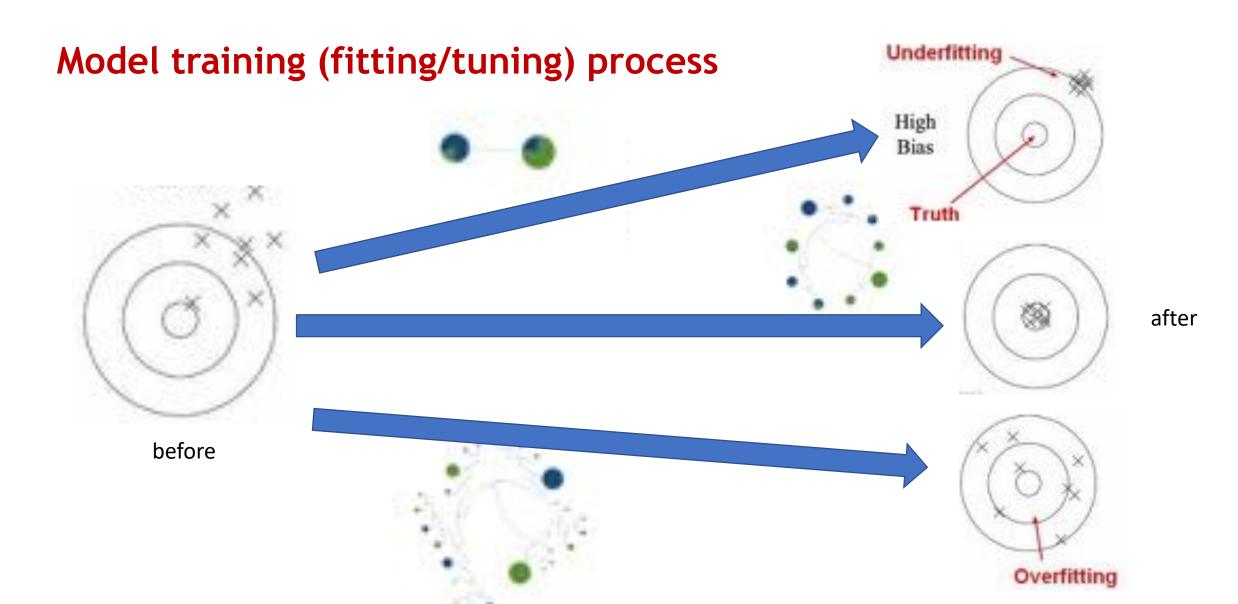
Interactive visualization of the main idea



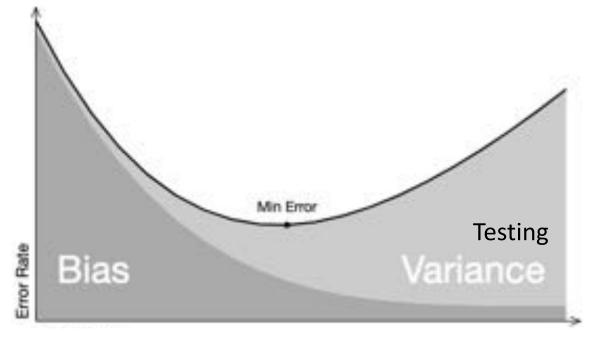
Model Tuning and the Bias-Variance Tradeoff

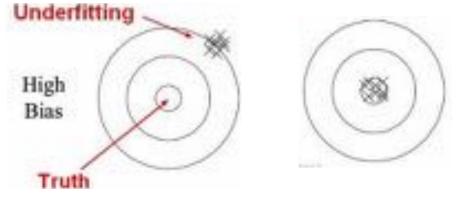
http://www.r2d3.us/visual-intro-to-machine-learning-part-2/





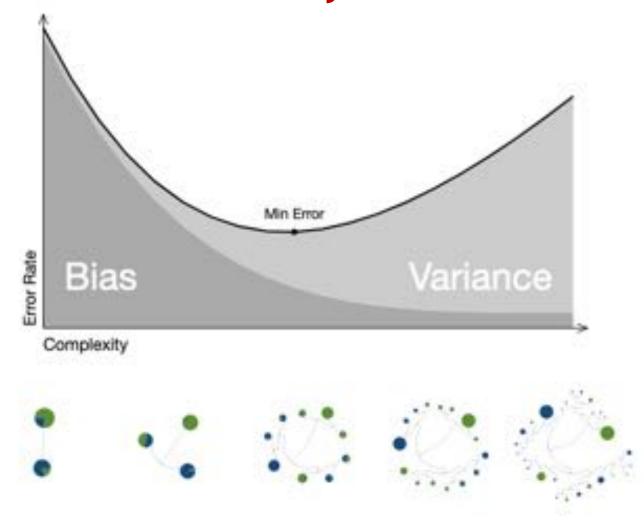
Some people think of it this way in ML







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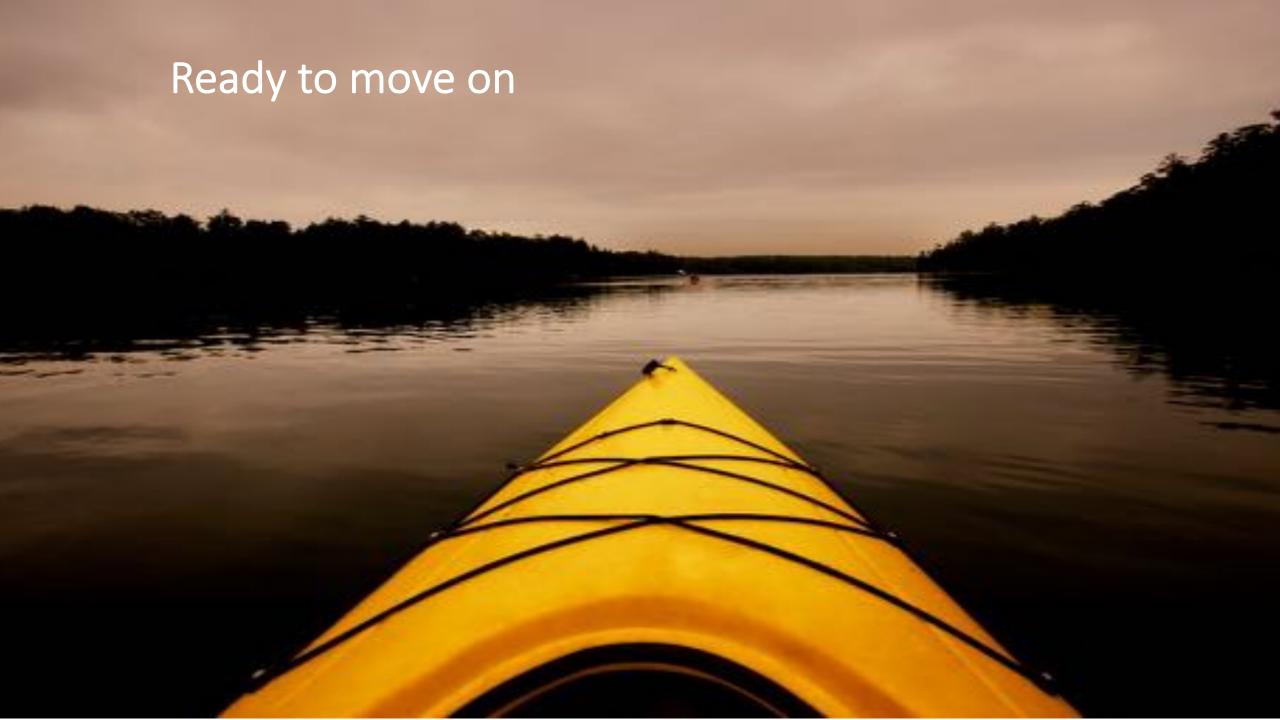


Some people think of it this way in ML

	Underfitting	Just right	Overfitting
Symptoms	- High training error - Training error close to test error - High bias	- Training error slightly lower than test error	- Low training error - Training error much lower than test error - High variance
Regression	000000000000000000000000000000000000000	1	my
Classification			



Hands-on Example





Remember Linear Discriminant Classifiers?

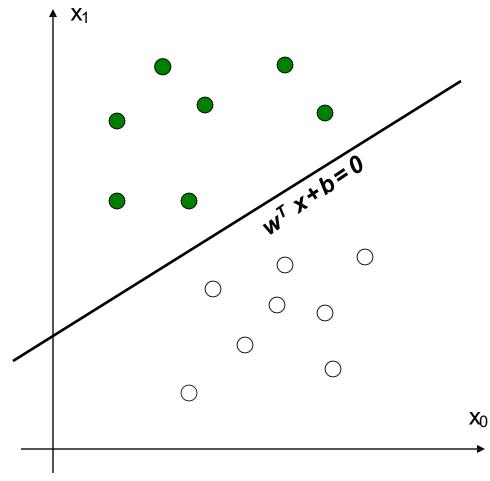


Linear Discriminant Classifier

$$g(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + b =$$

$$= \sum_{i \in SV} w_i x_i + b$$

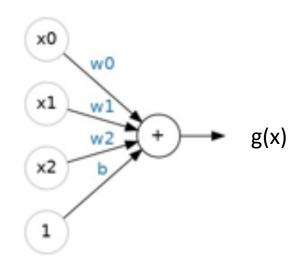
Decision function = sign(x)

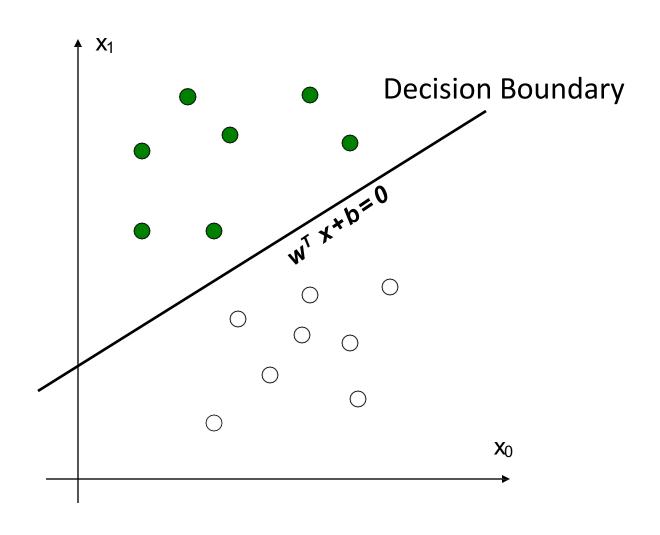




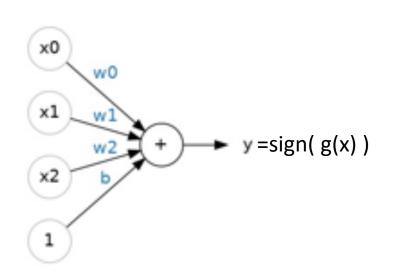
Linear units

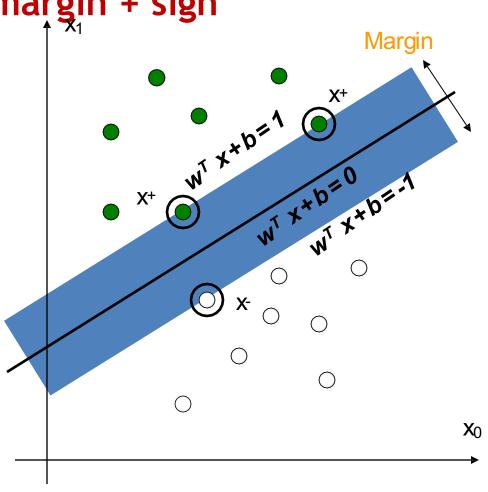
A linear unit:





SVM: linear unit with largest margin + sign





Speed vs. optimality

A 1080p digital image (most common screen size) comprises

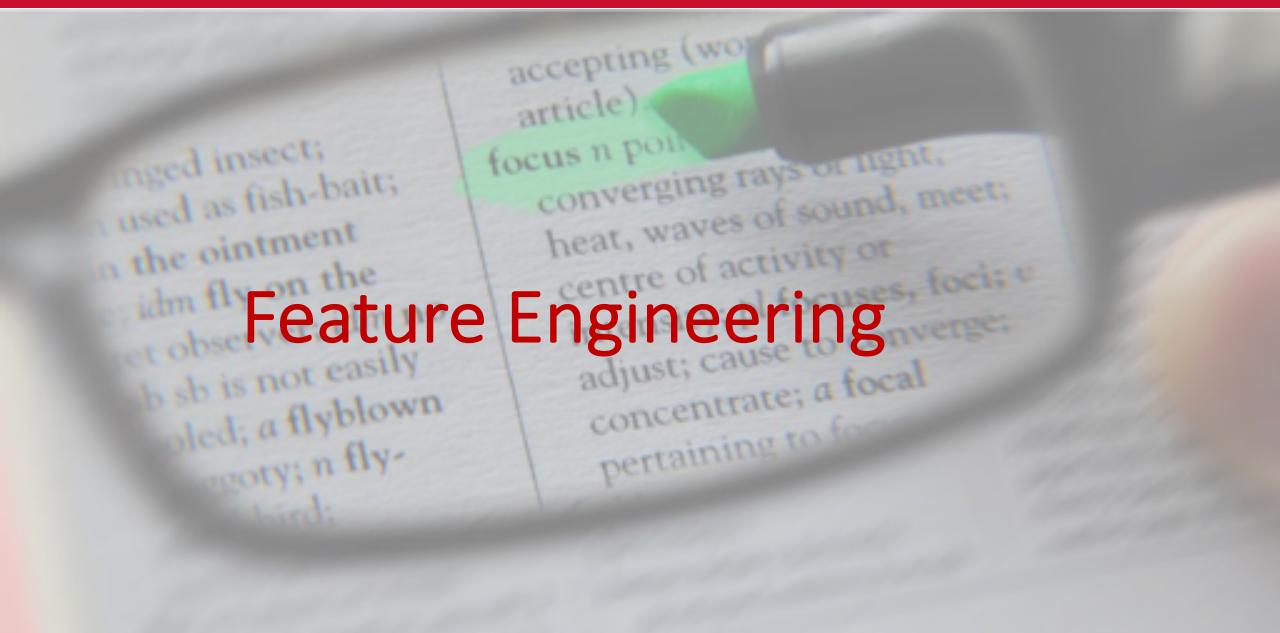
- 1920 x 1080 pixels (1080 lines of vertical resolution) and
- three color channels (RGB)

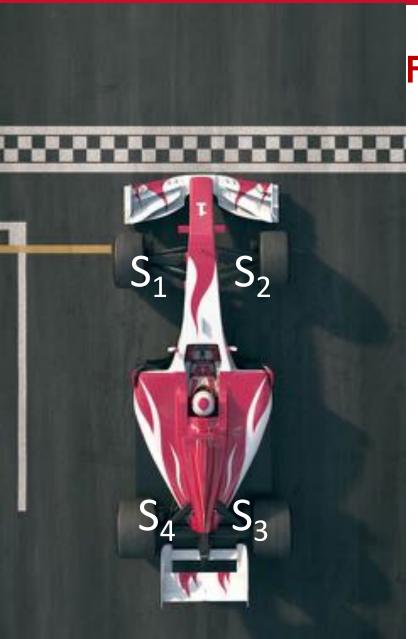
A total of more that 6 million variables!

- >unlikely the points will line up nicely for linear class separation to work; also,
- >computing the optimal margin takes a lot of effort (quadratic programming)

Need feature extraction / dimension reduction







Features: domain knowledge

RAW DATA

Four sensors measuring rotation speed (spin) at each wheel: S_1 , S_2 , S_3 , S_4

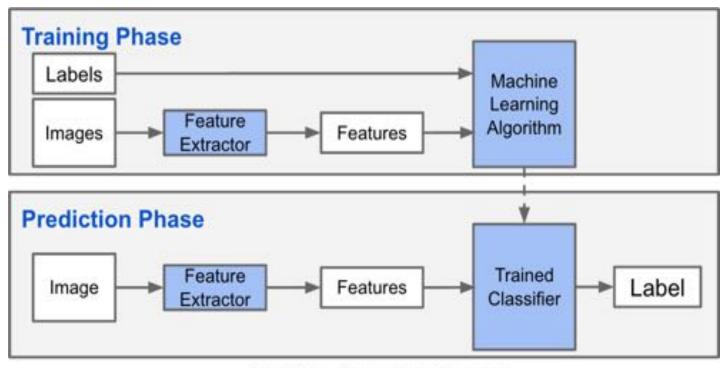
NEW FEATURES

$$T_1 = \left\{ \left(\frac{S_2 + S_3 + S_4}{3} \right) - S_1 \right\} / 2 = -\frac{1}{2} S_1 + \frac{1}{6} S_2 + \frac{1}{6} S_3 + \frac{1}{6} S_4$$

EXPERT KNOWLEDGE

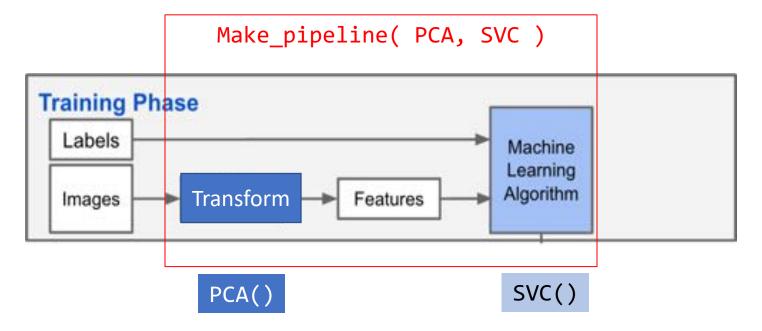
If a feature starts to veer away from zero, then a tire is spinning faster than the others (possible flat)

Feature extractors help unscramble the features from the raw data, and prioritize features for selection

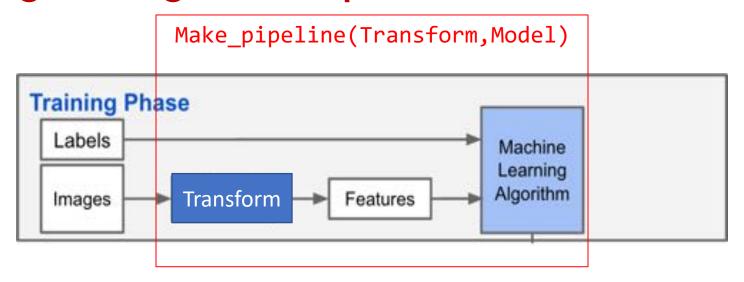


Machine Learning Phases

Feature engineering example: PCA

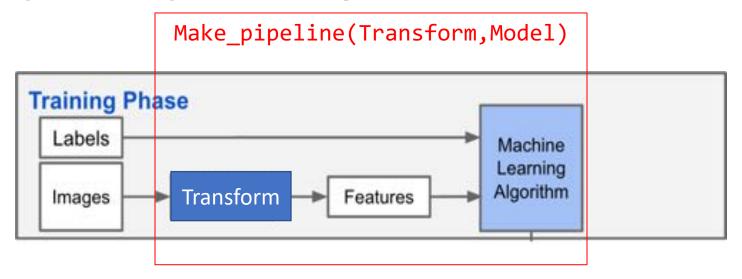


PCA is most commonly available data transform, because it is the most generic



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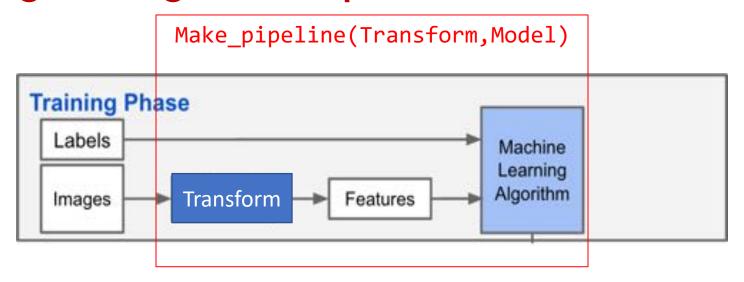
There are many other choices



PCA is most commonly available data transform because it is the most generic

There are many other choices:

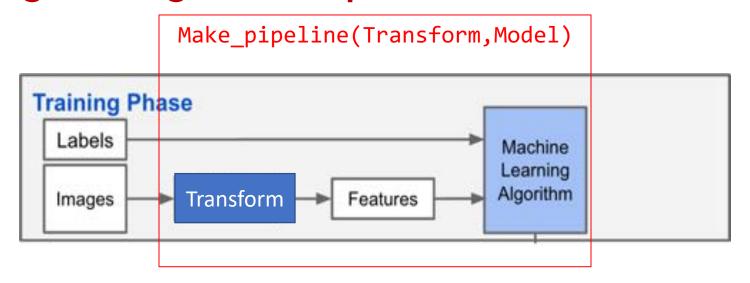
Fourier Transform: extract frequencies from wave signals



PCA is most commonly available data transform because it is the most generic

There are many other choices:

- Fourier Transform: extract frequencies from wave signals
- Wavelet Transform: extract levels of detail from images

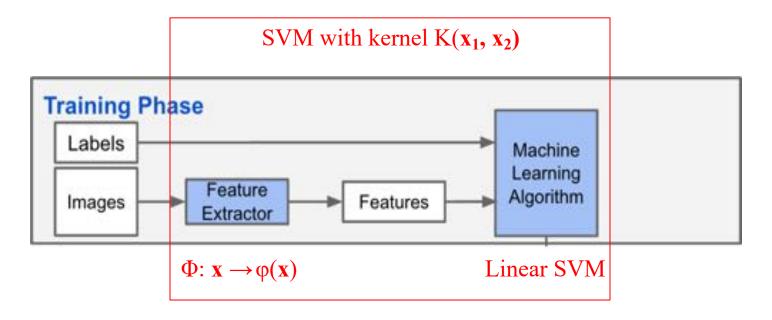


PCA is most commonly available data transform because it is the most generic

There are many other choices:

- Fourier Transform: extract frequencies from wave signals
- Wavelet Transform: extract levels of detail from images
- Kernel Trick!

The kernel trick masks a data transform



```
Think of SVC( kernel='rbf') as being the same as make_pipeline( rbfTransform, SVC )
```

Feature engineering: drawbacks

- Feature engineering is difficult, time-consuming, and requires domain expertise.
- It is in the spirit of symbolic AI, instead of the modern connectionist paradigm



Can we try something different?

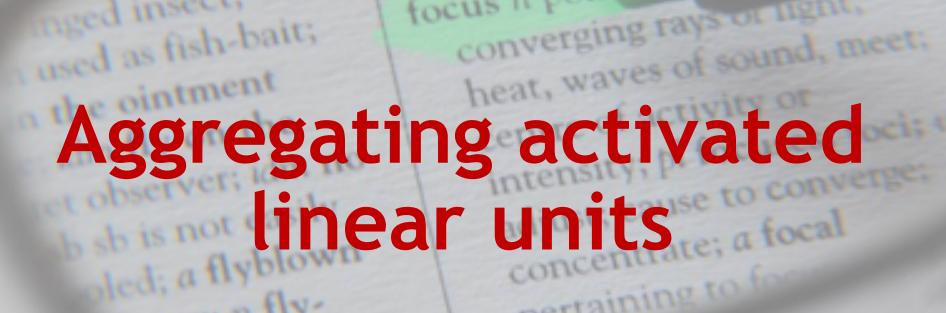




First Idea: Ensemble SVC







accepting (wo

converging rays or light,

pertaining to

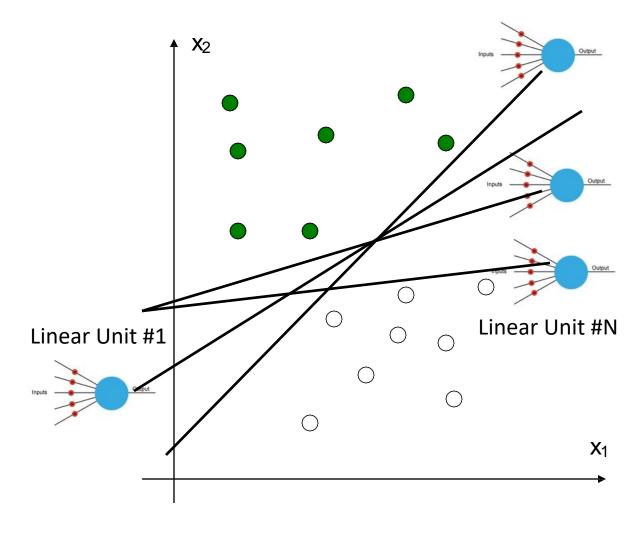
article).

focus n poi

Linear units

- Different hyperplanes correspond to different linear units
- They all classify the training set correctly, but are slightly suboptimal

Linear Unit #2



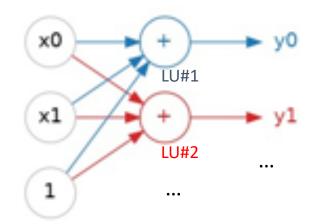


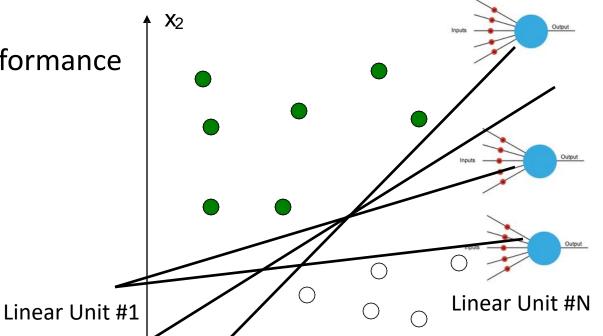
 X_1

Linear Unit #2

Linear units

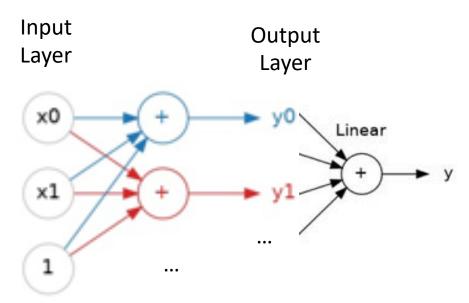
Aggregated as a group, their performance can be close to the SVM





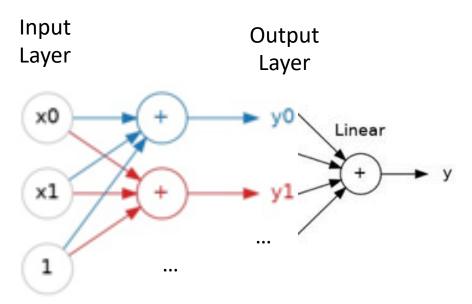
A simple ensemble

Decision function: Add the outcome of each unit to aggregate



A simple ensemble

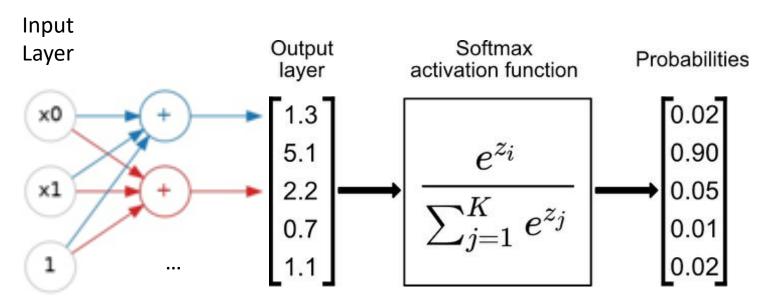
Decision function: Add the outcome of each unit to aggregate



The final (output) layer is also a linear unit. That makes this network appropriate to a regression task, where we are trying to predict some arbitrary numeric value.

A simple ensemble

Decision function: Other tasks might require a different decision function on the output



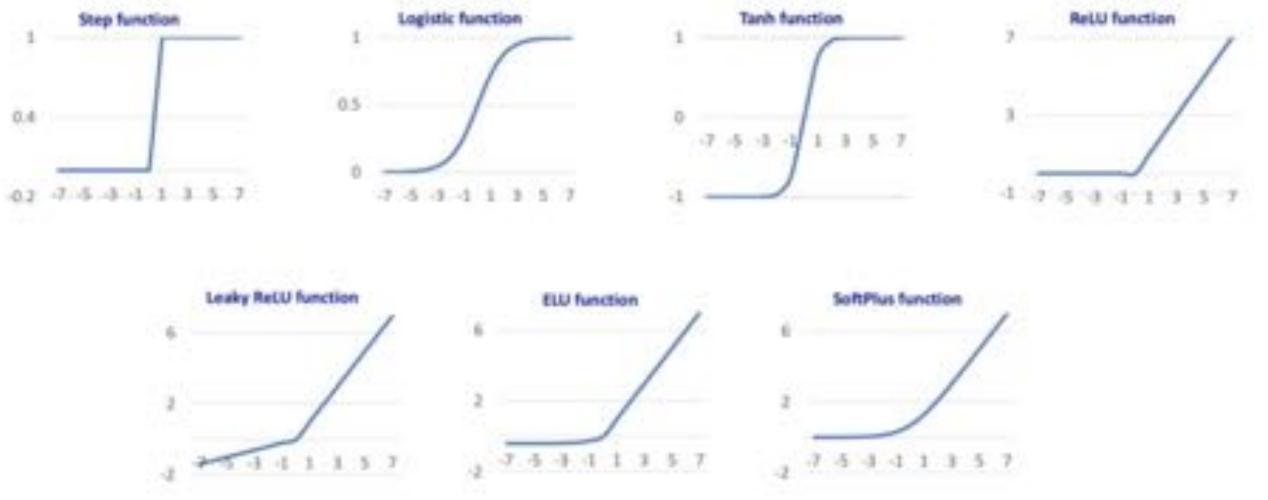
SoftMax is the most common for classification



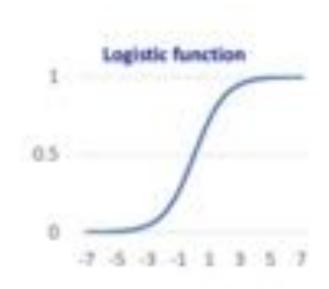
Second Idea: sign, logit, ...?



Many choices for the activation function

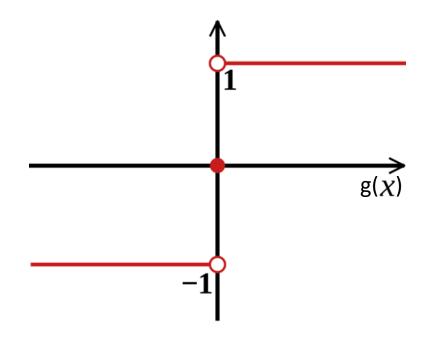


Logistic Regression: activate using the logistic function



Probability(y)
$$=rac{1}{1+e^{-x}}=rac{e^x}{e^x+1}$$

SVC: activate using the sign function

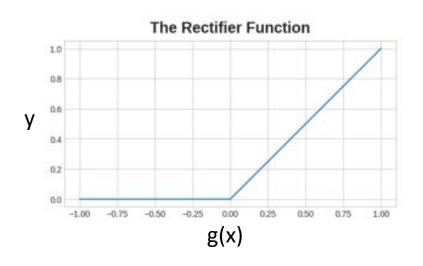


The output is sign(g(x))

decision =
$$+1$$
 if $g(x) > 0$

decision =
$$-1$$
 if $g(x) < 0$

New: activate using the rectifier function

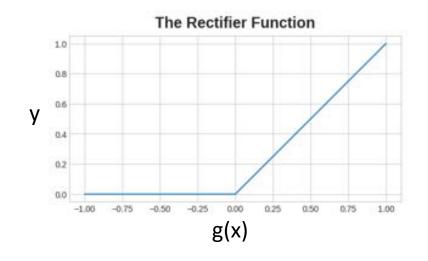


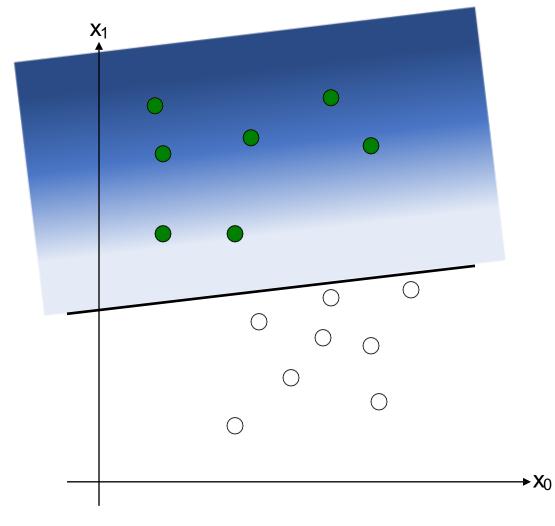
Instead of strict binary sign(g(x)), the output is max(0, g(x))

$$y = g(x) \text{ if } g(x) > 0$$

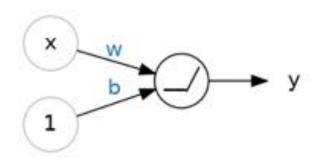
y = 0 if g(x) < 0

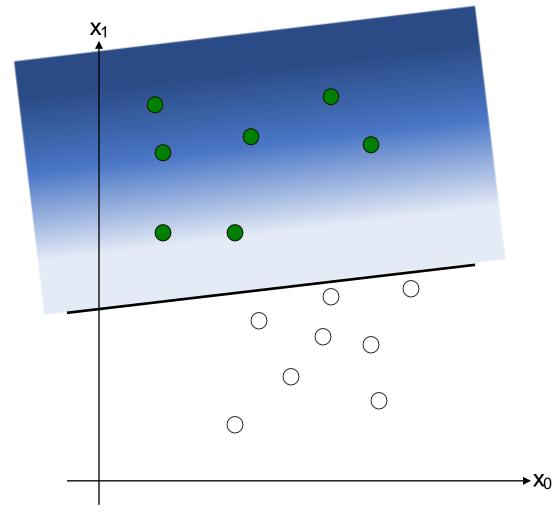
New: activate using the rectifier function





ReLU: a Linear Unit activated using the rectifier function





Putting it all together: Multi-Layer Perceptron

A fully-connected, feed-forward ReLU neural network with two hidden layers

