

```

#define _XTAL_FREQ 20000000

#define Baud_rate 9600

// DEFINING LCD PINS

#define RS RB0

#define EN RB1

#define D4 RB2

#define D5 RB3

#define D6 RB4

#define D7 RB5

#include <xc.h>


#include "LCD16.h"// HEADER FILE TO USE LCD


void Initialize_UART(void)
{
    /**Setting I/O pins for UART*/
    TRISC6 = 0; // TX Pin set as output
    TRISC7 = 1; // RX Pin set as input


    SPBRG = ((_XTAL_FREQ/16)/Baud_rate) - 1;
    BRGH = 1; // for high baud_rate


    SYNC = 0; // Asynchronous
    SPEN = 1; // Enable serial port pins

```

```
TXEN = 1; // enable transmission
```

```
CREN = 1; // enable reception
```

```
TX9 = 0; // 8-bit reception selected
```

```
RX9 = 0; // 8-bit reception mode selected
```

```
}
```

```
char UART_get_char()
```

```
{
```

```
if (PIR1bits.RCIF==1){ // IF DATA IS AVAILABLE
```

```
    if(OERR)
```

```
    {
```

```
        CREN = 0;
```

```
        CREN = 1;
```

```
    }
```

```
    return RCREG; //receive the value and send it to main function
```

```
}}
```

```
void delay(){ //DELAY FUNCTION
```

```
    for (int i=0;i<700;i++){
```

```
        for (int z=0;z<1000;z++){
```

```
    }
```

```

    }}

void lcdhome(void){ //LCD FUNCTION FOR STATUS DISPLAY

    Lcd_Clear();

    Lcd_Set_Cursor(1,1);

    Lcd_Print_String("L1 L2 L3 L4 L5");

    if (RD0==0){

        Lcd_Set_Cursor(2,1);

        Lcd_Print_String("OFF");

    }

    else if(RD0==1)

    {

        Lcd_Set_Cursor(2,1);

        Lcd_Print_String("ON ");

    }

    if (RD1==0){

        Lcd_Set_Cursor(2,4);

        Lcd_Print_String("OFF");

    }

    else if(RD1==1)

    {

        Lcd_Set_Cursor(2,4);

        Lcd_Print_String("ON ");

    }

    if (RD2==0){

        Lcd_Set_Cursor(2,7);

        Lcd_Print_String("OFF");

    }

```

```

else if(RD2==1)
{

    Lcd_Set_Cursor(2,7);
    Lcd_Print_String("ON ");
}

if (RD3==0){
    Lcd_Set_Cursor(2,10);
    Lcd_Print_String("OFF");
}

else if(RD3==1)
{

    Lcd_Set_Cursor(2,10);
    Lcd_Print_String("ON ");
}

if (RD4==0){
    Lcd_Set_Cursor(2,13);
    Lcd_Print_String("OFF");
}

else if(RD4==1)
{

    Lcd_Set_Cursor(2,13);
    Lcd_Print_String("ON ");
}

delay();

Lcd_Set_Cursor(1,1);
Lcd_Print_String("L6 L7 L8 L9 L10");

```

```
if (RD5==0){
    Lcd_Set_Cursor(2,1);
    Lcd_Print_String("OFF");
}
else if(RD5==1)
{

    Lcd_Set_Cursor(2,1);
    Lcd_Print_String("ON ");
}
    if (RD6==0){
        Lcd_Set_Cursor(2,4);
        Lcd_Print_String("OFF");
    }
else if(RD6==1)
{

    Lcd_Set_Cursor(2,4);
    Lcd_Print_String("ON ");
}
    if (RD7==0){
        Lcd_Set_Cursor(2,7);
        Lcd_Print_String("OFF");
    }
else if(RD7==1)
{

    Lcd_Set_Cursor(2,7);
    Lcd_Print_String("ON ");
}
```

```

    }

    if (RC1==0){

        Lcd_Set_Cursor(2,10);

        Lcd_Print_String("OFF");
    }
else if(RC1==1)
{

    Lcd_Set_Cursor(2,10);

    Lcd_Print_String("ON ");
}

    if (RC2==0){

        Lcd_Set_Cursor(2,13);

        Lcd_Print_String("OFF");
    }
else if(RC2==1)
{

    Lcd_Set_Cursor(2,13);

    Lcd_Print_String("ON ");
}

    delay();

    return;
}

int main()
{

    unsigned int a;

```

```
TRISB = 0x00; // INITIALIZING PORT B AS OUTPUT PORT
TRISC=0x00;  // INITIALIZING PORT C AS OUTPUT PORT
RC1=0;//INITIALIZING PIN AS OUTPUT
RC2=0;
```

```
Lcd_Start();
Lcd_Clear();
Lcd_Set_Cursor(1,1);
Lcd_Print_String("HOME AUTOMATION");
int get_value;
TRISD=0x00;// INITIALIZING PORT D AS OUTPUT PORT
PORTD=0x00;
```

```
Initialize_UART(); //Initialize UART module
```

```
while(1) //Infinite loop
{

    lcdhome();

    get_value= UART_get_char();

    /** COMPAIRING VALUE RECIEVED FROM SERIAL WITH OUR DESIRED INPUT AND THEN
    CHANGING STATUS OF
    RESPECTIVE */
    if (get_value == '1')
    {
```

```
RD0=!RD0; //TOGGLING ON/OFF ACCORDING TO INPUT  
lcdhome();//CALLING FUNCTION TO DISPLAY CHANGE IN STATUS ON LCD  
}
```

```
else if (get_value == '2')  
{  
    RD1=!RD1;  
    lcdhome();  
}
```

```
else if (get_value == '3')  
{  
    RD2=!RD2;  
    lcdhome();  
}
```

```
else if (get_value == '4')  
{  
    RD3=!RD3;  
    lcdhome();  
}
```

```
else if (get_value == '5')  
{  
    RD4=!RD4;  
    lcdhome();  
}
```

```
else if (get_value == '6')  
{  
    RD5=!RD5;  
    lcdhome();  
}
```



```
}  
    else if (get_value == '7')  
    {  
        RD6=!RD6;  
        lcdhome();  
    }  
    else if (get_value == '8')  
    {  
        RD7=!RD7;  
        lcdhome();  
    }  
    else if (get_value == '9')  
    {  
        RC1=!RC1;  
        lcdhome();  
    }  
    else if (get_value == '0')  
    {  
        RC2=!RC2;  
        lcdhome();  
    }  
}  
  
}
```