

ANDREW AQUINO

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Long Beach, CA

Education

Rensselaer Polytechnic Institute | Bachelor of Science, Computer Science | Troy, NY

Fall 2014 - Spring 2018

- Cumulative GPA: 3.40/4.00
- Relevant coursework: Interactive Visualization, Art & Code & Interactivity.

Work Experience

Tallan | Senior UX Consultant | Santa Ana, CA

July 2018 - Present

- Designed and redesigned UI/UX from wireframes to high-fidelity mockups for various clients, including Valassis Digital and Experian.
- Implemented those designs in both AngularJS and Angular.

Troy Shirt Co. | Web Developer Intern | Troy, NY

November 2017 - March 2018

- Created AngularJS/NodeJS order fulfillment tools, including a shipping label editor and a dashboard for tracking orders across different online storefronts.

AT&T | Applications Developer Intern | Bothell, WA

June - August 2017

- Prototyped CSS animations on the device recommender page for frontend overhaul of att.com.
- Placed 2nd overall in Intern Coding Challenge to build a company messenger chatbot that reduces time performing simple business tasks, and within top 5 for Best Code, Best Pitch, and Best Video.
 - Served as Scrum master, set up NodeJS boilerplate code, created MongoDB database and API for user information, and presented sales pitch.

Capital Region Otolaryngology | Web Developer | Troy, NY

January - May 2017

- Designed and implemented a public-facing homepage and logo for an ear, neck, and throat medical practice.

3M Health Information Systems | Software Engineering Intern | North Greenbush, NY

May - August 2016

- Collaborated on intern Scrum team to design and develop Elasticsearch Nexus, an employee-facing dashboard web application which displays visualizations of process log data.
- Created user interfaces to perform create, read, update, and delete functionality on users and visualizations using an internal AngularJS framework.

Projects

Computer Graphics | Lune

Fall 2017

- Developed a Three.js webpage that displays a model of the Moon in stereoscopic 3D on Google Cardboard.

HackRPI | Chicken Co-Op

Fall 2017

- Won Best Game for an Angular desktop-mobile party game, consisting of a series of cooperative microgames.
- Organized the microgame architecture, designed the user interface, and wrote a NodeJS script to allow communication between an Arduino and Firebase.

Skills

Programming languages: JavaScript, Python, C, C++, Java, SQL

Markup: HTML (Pug), CSS (SCSS, SASS, Less), Markdown, Liquid, LaTeX

Programming practices: Agile development, Git

Web frameworks and APIs: Angular, AngularJS, jQuery, Jekyll

Graphic design: Sketch, Adobe Photoshop, Illustrator, Figma, InVision, Zeplin

Languages: Proficient in Spanish, familiar with Mandarin Chinese

Activities & Honors

Tau Epsilon Phi Fraternity, Epsilon Iota Chapter

- House Computing Chairman Spring 2015 - Fall 2017
- Rush Marketing Chairman Fall 2016 - Fall 2017

Rensselaer Leadership Award

Fall 2014 - Spring 2018

Eagle Scout

November 2013