Anthony Quinn daSilva

Software Engineer

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Boston, MA

LinkedIn

Github

WORK EXPERIENCE

Technician

Town of Acushnet / Schools of Acushnet

- August 2020 Current
- Acushnet, MA
- Worked 25 hours a week for to troubleshoot students' issues with network connectivity, printers, and related technology
- Streamlined the process of responding to issues by implementing a ticketing system and grouping similar issues together to reduce resources and time to complete inbound requests by 2 hours
- Answered phone calls, messages, and chatroom, and assisted with scheduling complex issues
- Trained 3 freshmen help desk technicians in procedures, work ticketing system, and conflict management
- Performed software updates and routine maintenance on computers, printers, and copy machines

Mechanic

United States Army

i September 2012 - March 2020 Port Hood, TX

- Direct a small team to fix and conduct services on multiple vehicles throughout the day in a safe, fast and efficient order. Appoint individuals to delegate daily responsibilities.
- Analyze operations to evaluate the performance of the team in meeting objectives and determine areas of potential program improvement or policy change
- Direct, plan and implement policies, and objectives to ensure continuing operations, maximizing returns on parts, and increase productivity within the shop.

Projects

2D Top-Down Game - Creator

- Developed a tank multiplayer game using python arcade
- Utilized Tiles to create 3 tile maps as levels

Database using SQL and Python – Group

- Created database in python and db browser for a school registration system
- Implanted Add students, remove students, and edit students
- Created actual data in db browser
- Collaborated as a group on GitHub to ensure project was running properly.

EDUCATION

B.S.

Computer Science

Bridgewater State University

- September 2017 -May 2022
- Pridgewater, MA
- **©** GPA: 3.4

RELEVANT COURSES

Data Structures Algorithm Design Software Engineering **Operating Systems** Mobile Device Forensics **Emerging Languages** 2D Game Design **Data Structures and Algorithms**

<u>Languages</u>

Python Java Rust

SKILLS

SQL (PostgreSQL, Oracle)

Git

Munis

Slack

Discord

GitHub

Miro

Agile

Microsoft Teams

Avigilon Cameras