

Data Mining

Home work 08

Machine Learning Start...

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29 March 2016

First Question

The quality of classifier as I understood from the page is when we can classify accurately depending on that classifier. By that I mean to have a certain point where it completely separate data into two groups.

Another meaning for quality of classifier might be if the classifier really represent a real case or just something happened with high probability in training dataset. If it's just high probability then depending on that classifier will just make our model worst at predicting with real data or unseen data.

Second Question

For this question I build the decision tree and put all results on it by hand and here is the drawn :

Figure 1: Draw show the decision tree

After that I just used some code to draw the table here is the code :

```
1 # coding: utf-8
2 import csv
3 with open('data.csv') as f:
4     spam = csv.DictReader(f)
5     trainset = list(spam)
6     trainset = sorted(trainset, key=lambda k: k['Play'])
7     len(trainset)
8     class v:
9     def __init__(self):
10         self.lst={}
11
12     def AddItem(self, values):
13
14     if len(values)<=0:
15         return
16     print values[0]
17     if values[0] in self.lst.keys():
18         self.lst[values[0]].AddItem(values[1:])
19     else:
20         self.lst[values[0]] = v()
21         self.lst[values[0]].AddItem(values[1:])
22     def printeverything(self, level=0):
23     #print
24     for itm in self.lst.keys():
25         thespace = '—'*level
26         print(thespace+itm)
27         self.lst[itm].printeverything(level=level+1)
28     class Core:
29     def __init__(self, name=None, occurence=0):
30         self.name = name
31         self.occurence = occurence
32         self.sons={}
33     def AddItem(self, items):
34     if len(items)<=0:
```

```

35 return
36 if items[0] in self.sons.keys():
37     self.sons[items[0]].occurence+=1
38     self.sons[items[0]].AddItem(items[1:])
39 else:
40     self.sons[items[0]] = Core(name=items[0], occurence=1)
41     self.sons[items[0]].AddItem(items[1:])
42 def printeverything(self, level=0):
43     #print
44     thespace = '——'*level
45     print(thespace+str(self.name)+': '+str(self.occurence))
46     for itm in self.sons.keys():
47         self.sons[itm].printeverything(level=level+1)
48 root = Core()
49 for i in trainset:
50     root.AddItem((i['Outlook'], i['Temp'], i['Humidity'], i['Windy'], i['Play']))
51 root.printeverything()

```

Which result to the following table :

```

1 None:0
2 ———Rainy:5
3   ———Mild:3
4     ———High:2
5       ———FALSE:1
6         ———Yes:1
7           ———TRUE:1
8             ———No:1
9               Normal:1
10                FALSE:1
11                 Yes:1
12                Cool:2
13                 Normal:2
14                  FALSE:1
15                   Yes:1
16                    TRUE:1
17                     No:1
18 ———Overcast:5
19   ———Hot:2
20     ———High:1
21       ———FALSE:1
22         ———Yes:1
23           Normal:1
24             FALSE:1
25               Yes:1
26 ———Mild:1
27   ———High:1
28     ———TRUE:1
29       ———Yes:1
30 ———Cool:2
31   ———High:1
32     ———FALSE:1
33       ———No:1
34         Normal:1
35           TRUE:1
36             Yes:1
37 ———Sunny:5
38   ———Hot:2
39     ———High:2
40       ———TRUE:1
41         ———No:1
42           FALSE:1
43             No:1
44 ———Mild:2
45   ———High:1
46     ———FALSE:1
47       ———No:1
48         Normal:1
49           TRUE:1
50             Yes:1
51 ———Cool:1
52   ———Normal:1
53     ———FALSE:1
54       ———Yes:1

```

What I did is just put all the possible decisions

Third Question

Fourth Question

Fifth Question

Sixth Question