

Image Processing

Home work 05

HSI Sharpening

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The Images



Fig. 1: The original image and HSV version of the image

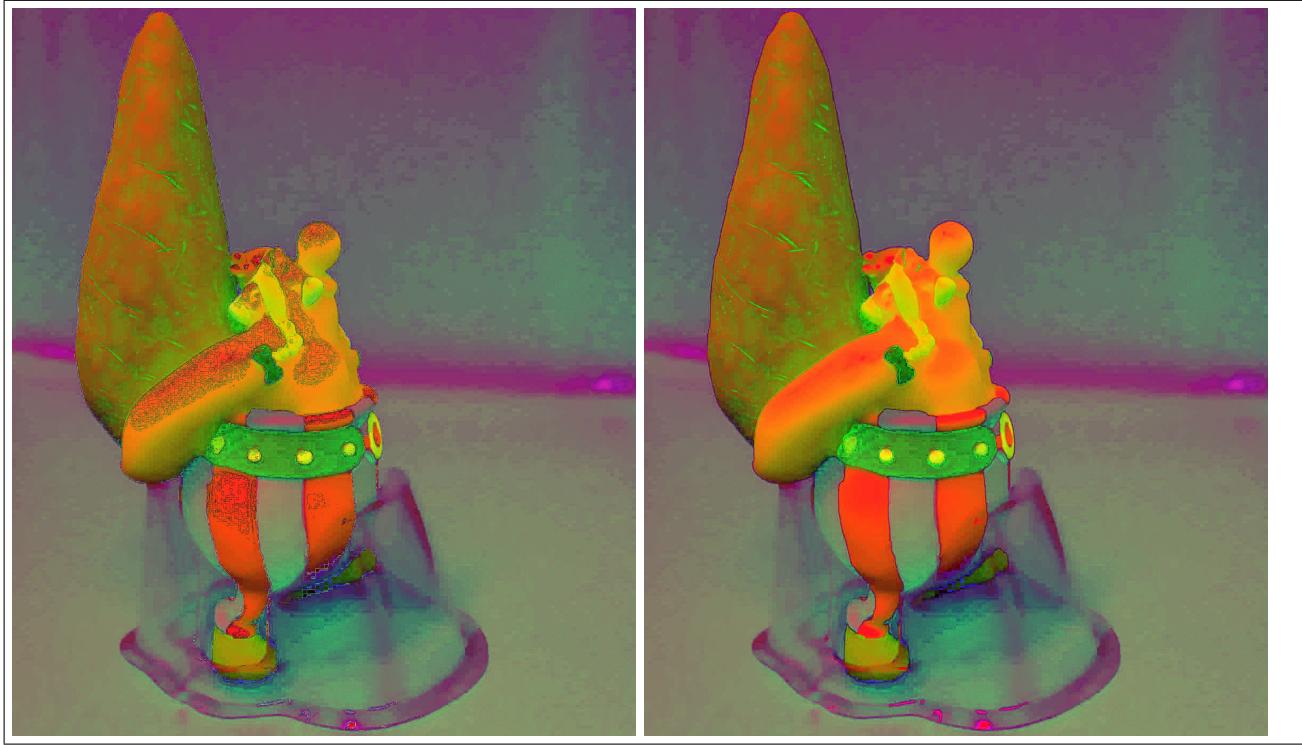


Fig. 2: The left one is layer by layer , right all at once

I used Laplacian sharpening to sharp the images. From the images we can notice that sharpening all of them at once is better I think one by one cause bias at some places where there is varied values in some layers which cause this noisy effect near the arm.

Code

First Code

At first I implemented the HSI method my self by this code :

```

1 def RGTToHSIV3(img):
2     print img.shape
3     #Normalization
4     img = np.array(img,dtype=np. float)
5     thesum =np.sum(img, axis=2,dtype=np. float)
6     img [:,:,0] = img [:,:,0]/thesum
7     img [:,:,1] = img [:,:,1]/thesum
8     img [:,:,2] = img [:,:,2]/thesum
9     I = np.sum(img, axis=2)/3
10    m = np.min(img, axis=2)
11    #By default when divide by zero numpy assigen value of zero.
12    S = 1-np.min(img, axis=2)/I
13    numerator =img [:,:,2]-0.5*(img [:,:,0]+img [:,:,1]) #(R-1/2*(G+B))
14    denum = np.sqrt(np.power(img [:,:,2]-img [:,:,1],2)+(img [:,:,2]-img [:,:,0])*(img [:,:,1]-img [:,:,0]))
15    theta= np.degrees(np.arccos(numerator/(denum+0.00001)))
16    coefg_geqb = img [:,:,1]>=img [:,:,0]
17    coefg_g_b = img [:,:,0]>img [:,:,1]
18    H = (coefg_geqb*theta+coefg_g_b*(360-theta))/360
19    HSI = np.zeros(img.shape ,dtype= float)
20    HSI [:,:,0] = S
21    HSI [:,:,1]=I
22    HSI [:,:,2]=H
23    return HSI
24 def HSIToRGB(img):
25     R = np.ones((img .shape [0] ,img .shape [1]))
26     G = np.ones((img .shape [0] ,img .shape [1]))
27     B = np.zeros((img .shape [0] ,img .shape [1]))
28     img [:,:,2]*=360
29     for i in range (img .shape [0]):
30         for j in range(img .shape [1]):
31             S = img [i,j,0]
```

```

32         I = img[i,j,1]
33         H = img[i,j,2]
34     if H==0:
35         R[i,j]= I+2*I*S
36         G[i,j]=I-I*S
37         B[i,j] = I-I*S
38     elif H>0 and H<120:
39         R[i,j]= I + I*S*cos(H)/cos(60-H)
40         G = I + I*S*[1 - cos(H)/cos(60-H) ]
41         B[i,j] = I-I*S
42     elif H==120:
43         R[i,j]= I-I*S
44         G[i,j]=I+2*I*S
45         B[i,j] = I-I*S
46     elif H>120 and H<240:
47         R[i,j] = I - I*S
48         G[i,j] = I + I*S*cos(H-120)/cos(180-H)
49         B[i,j] = I + I*S*[1 - cos(H-120)/cos(180-H) ]
50     elif H==240:
51         R[i,j] = I - I*S
52         G[i,j] = I - I*S
53         B[i,j] = I + 2*I*S
54     elif H>240 and H<360:
55         R[i,j] = I + I*S*[1 - cos(H-240)/cos(300-H) ]
56         G[i,j] = I - I*S
57         B[i,j] = I + I*S*cos(H-240)/cos(300-H)
58
print R.shape

```

Second Code

After that I used HSV (I sent an email about it and got a positive response)

```

1 def readimg(name):
2     return cv2.imread(name)
3
4 def laplacianSharpening(img):
5     laplacian = cv2.Laplacian(img, cv2.CV_64F)
6     #showimg(img-laplacian)
7     return (img-laplacian)
8 obeliximg = readimg('Obelix.jpg')
9 obeliximg_hsv = cv2.cvtColor(obeliximg, cv2.COLOR_BGR2HSV)
10 cv2.imwrite('obelx_hsv.jpg',obeliximg_hsv)
11 obeliximg_hsv_layerbylayer = obeliximg_hsv.copy()
12 obeliximg_hsv_layerbylayer[:, :, 0] = laplacianSharpening(obeliximg_hsv_layerbylayer[:, :, 0])
13 obeliximg_hsv_layerbylayer[:, :, 1] = laplacianSharpening(obeliximg_hsv_layerbylayer[:, :, 1])
14 obeliximg_hsv_layerbylayer[:, :, 2] = laplacianSharpening(obeliximg_hsv_layerbylayer[:, :, 2])
15
16 cv2.imwrite('obelx_hsv_sharpen_layerbylayer.jpg',obeliximg_hsv_layerbylayer)
17 obeliximg_hsv = laplacianSharpening(obeliximg_hsv)
18 cv2.imwrite('obelx_hsv_sharpen_all.jpg',obeliximg_hsv)

```

Used hints for sharpening from here[1]

Note: All the Code,images,notes , tries , python etc.. files exist on Github

References

[1] Image Gradient