Work Breakdown Agreement for group: “Thambis”

FIT 2099: Work BreakDown Agreement

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# SUMMARY

## Objective

As expected for Assignment One, we are supposed to produce the three design artifacts for the game we are to work on. They include:

* Class Diagrams
* Interaction Diagrams
* A design Rationale

We are attempting to split the work 50:50 and will be explained below.

## Project Outline

My partner and I have agreed to work on each design artifact separately only after a complete brainstorming session about it. This way we will both be up to date on every part of the project and will have a good idea as to how we plan to move forward with the game and work on the nuances of it as well.

We are planning to complete it by 18th April 2019.

## Work Split

**Yogesh Ganesh:**

Will be working on creating the Class Diagrams and 50% of the design rationale. Aqeel Ahlam will collaborate and review the class diagrams (As he needs to be in the loop as well).

**Aqeel Ahlam:**

Will be working on the Interaction Diagrams and 50% of the design rationale. Yogesh Ganesh will collaborate and review creating the Interaction diagrams (As he needs to be in the loop as well).