

Aqeel A. Phillips

610-653-6688
aqeelp@princeton.edu
322 Locust Avenue,
Ardmore, Pennsylvania 19003

Education: Princeton University

Princeton, New Jersey
Graduation: June 2017
BA: Computer Science
GPA: 3.39

Experience

Work Experience

Google, Inc. – Software Engineering Intern Mountain View, California - Summer 2016
Will work for Google at their headquarters with the Project Atlas, improving the Android Play Store application to make it more accessible to those in emerging markets.

Lower Merion Township - Finance Department Intern Ardmore, Pennsylvania - Summer 2015
Developed a framework for taxpayers to submit tax return data digitally, which the Township had previously lacked entirely. Worked primarily in Visual Basic and JavaScript. Gained experience in client interaction through taxpayer interaction by telephone, mail, and in person.

First Financial of Baton Rouge, LLC – Summer Intern Baton Rouge, Louisiana – Summer 2013 & 2014
Directed the information technology aspect of the company for two summers and gained experience in computer maintenance and initialization. Assisted in filing claims made by victims of the 2010 Deep Water Horizon oil spill. Developed visual branding that the company continues to use today.

Leadership Experience

Princeton University Rock Ensemble – President January 2015-Present
Managing an economically independent student group of about 25 Princeton students.

Princeton Sports Analytics – Editor-in-Chief January 2015-January 2016
Critiquing student articles, partially managing the PSA blog, and writing analytical articles (primarily regarding the National Basketball Association).

Projects and Accomplishments

Abita – Front-end Engineer September 2015-Present
In a team of two, developing a mobile application to help education about and aid exploration of the environment. Managing the front-end application design and implementation. Technologies utilized: Android Development, Google Maps, Wikipedia, Google Knowledge Graph, and Amazon Web Services.

HackPrinceton – Participant November 2014
In a team of two, developed a mobile and web application that allowed users to engage in geo-location based scavenger hunts and geo-caching as well as providing events organizers a medium through which downloads could be made exclusive to attendees. Technologies utilized: Android Development, Google Maps, and Google Drive.

Verizon Innovative App Challenge Winner – Lead Software Engineer May 2013
Was one of 8 high school teams among over 400 nationwide to win with a design for “STEAMNet,” a social network for potential collaborators and inventors to share bits of inspiration. Winners were handpicked by members of the MIT Media Lab and National Geographic, among others. Presented at the 2013 Global STEMx Conference and 2013 Technology Student Association in Orlando, Florida.

Relevant Skills

Languages

Java, C, Python, JavaScript, shell scripting

Technologies and Mediums

Android mobile development, Android wearable development, web development, visual and sound design