

# ASP.NET AJAX

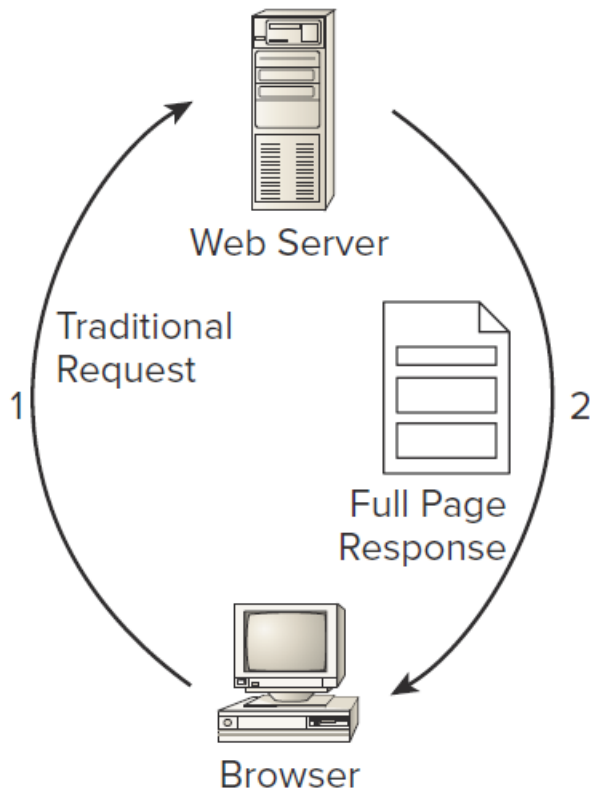
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# ASP.NET AJAX

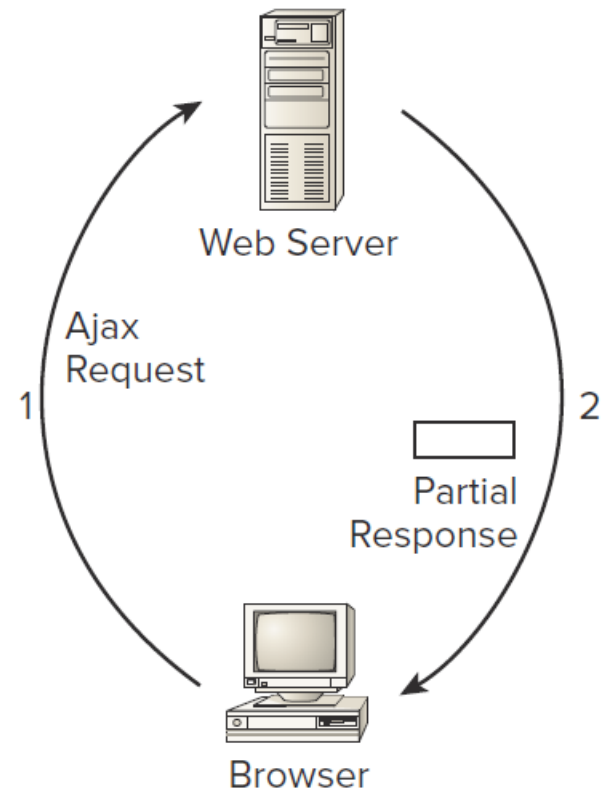
- Asynchronous JavaScript And XML
- Enables *client-side* web pages to exchange data with the *server* through asynchronous calls.
- **Flicker-free page**
  - Enables to perform a postback to the server without refreshing the entire page.
- Gives more server controls to create *rich, interactive, and responsive* user interfaces.

# AJAX

Traditional Page Processing



Ajax Page Processing



# ASP.NET AJAX

- Enables you to:
  - **Create flicker-free pages** that enable you to refresh portions of the page without a full reload and without affecting other parts of the page.
  - **Provide feedback** to your users *during* these page refreshes.
  - **Update** sections of a page and **call** server-side code on a scheduled basis *using* a **timer**.
  - **Access** server-side web services and page methods and **work with** the **data** they return.
  - **Use** the rich, client-side programming framework to access and modify elements in your page, and get access to a code model and type system that looks similar to that of the .NET Framework.

# AJAX Extensions

## ▲ AJAX Extensions



Pointer



ScriptManager



ScriptManagerProxy



Timer



UpdatePanel



UpdateProgress

# Creating Flicker-Free Pages

- `UpdatePanel` → To **avoid full postbacks** in ASPX pages and **update only** part of the page.
- ***Whenever*** one of the controls ***within*** the `UpdatePanel` causes a **postback** to the **server**, **only** the **content *within*** that `UpdatePanel` is **refreshed**.
- For this control to operate correctly;
  - `ScriptManager` → bridge between the client page and the server

# ScriptManager

- **Place** the `ScriptManager` in the **master** page
  - if you're going to use Ajax functionality in many of your ASPX pages.
    - It's available in all pages that are based on this master.
- You can only have **one** `ScriptManager` per page
  - *if* you add **one** to a **master** page, you **can't** add another one to a **content** page.
- `ScriptManagerProxy` → In order to access a `ScriptManager` control that is defined in a **master** page *from* a **content** page.

# UpdateProgress

- Postback's advantage → the user can see *something is happening*
- UpdatePanel → Users have ***no visual cue*** that something is happening until it has happened.
- UpdateProgress
  - Tells users to hold on for a few seconds while their request is being processed.



# UpdateProgress

- **Connect the `UpdateProgress` control to an `UpdatePanel`:**
  - `AssociatedUpdatePanelID` **property**
    - text such as **“Please wait”** or an animated image to let the user know something is happening

# Timer

- Great for executing server-side code on a repetitive basis.
  - *For example*, you can use it to update the contents of an `UpdatePanel` every 5 seconds.
- For more information check out MSDN's web page → <http://tinyurl.com/TimerClass>

# Web Services

- Methods that you can call over the Internet and that can optionally return data to the calling code.
- Ideal for exchanging data between *between different* types of *platforms* and *systems*.
  - For example;
    - exchange data between an **ASP.NET web site** *running on Microsoft Windows* and a **PHP-based site** *running on Linux*.
    - exchange data between an **ASP.NET web site** and a **client browser** *using JavaScript*.

# Web Services

- To expose a method as a service:
  - `WebMethod` attribute
- An **attribute** is like a little tag or label that you can stick on code elements, like methods, properties, and so on, to **mark *that piece of code as something special***.

```
[WebMethod]
public string HelloWorld() {
    return "Hello World";
}
```

Signal to the ASP.NET runtime that you really want to expose this method as a web method that can be **called *from client-side*** code.

# Web Services

- This also enables you to create other methods in the same class that are **not** exposed as **web services** automatically, giving you *flexibility in determining what to open up for the outside world*.
- Place this method in a file with an `.asmx` extension and inside a class that inherits from `System.Web.Services.WebService`.

# Web Services

- You may want your **client-side** pages to **talk** to a **web service on a different domain**.
  - You need to set up security in the browser to allow this.
- You can also use **web services** to **have two servers or other applications communicate with each other**. In that case, one application interacts with an ASP.NET web service over the network to exchange data.
- *Outside the scope of this course!*

# Configuring the Web Service

- To make a *web service* **visible by client-side script**:
  - at the `NameService` class in the `App_Code` folder, you see that the template already added the attribute for you, but commented it out:

```
// To allow this Web Service to be called from script, using ASP.NET AJAX, uncomment the following line.  
// [System.Web.Script.Services.ScriptService]
```
- Uncomment the line to expose the entire service as a client-script service.

# Configuring the ScriptManager

- A required component in almost all Ajax-related operations.
- To expose your web service to client script:
  - In the `ScriptManager` in the **master page**
  - or**
  - In a **content page** that uses the web service, using the `ScriptManagerProxy` class



# Configuring the ScriptManager

- In the ScriptManager in the master page
- Give the ScriptManager control a `<Services>` element that in turn contains one or more `ServiceReference` elements that point to your public services.

```
<asp:ScriptManager ID="ScriptManager1" runat="server">  
  <Services>  
    <asp:ServiceReference Path="~/WebServices/NameService.asmx" />  
  </Services>  
</asp:ScriptManager>
```

# Configuring the ScriptManager

- On a normal page that **doesn't** use a master page with a ScriptManager you can simply **add** a ScriptManager to the Web Form **directly**.
- *However*, if you are **using** a **master page** that already has its **own** ScriptManager you **need** to use a ScriptManagerProxy control.

```
<asp:ScriptManagerProxy ID="ScriptManagerProxy1" runat="server">  
  <Services>  
    <asp:ServiceReference Path="~/WebServices/NameService.asmx" />  
  </Services>  
</asp:ScriptManagerProxy>
```

# Page Methods

- Similar to web services.
- What's **different** is that page methods are defined **directly** in an ***existing*** ASPX page **instead of** a ***separate*** ASMX service file.
- You can only call them from script running within that page.
- Ideal for small, simple functionality that is limited in scope to the current page.

# Page Methods

- To enable page methods you need to set the property `EnablePageMethods` of the `ScriptManager` control to **True**.

# Page Methods

- Setting them up and using them is a twostep process:
  1. Create a `public` and `static` method in the Code Behind of the page you're working with. You need to apply the `[WebMethod]` attribute to this method. The method can optionally receive data through its parameters and optionally return some data.
  2. Write the necessary JavaScript to call the page method and work with its result.

# ASP.NET AJAX

- For more information please check out MSDN's web site:

<http://tinyurl.com/AboutAjax>