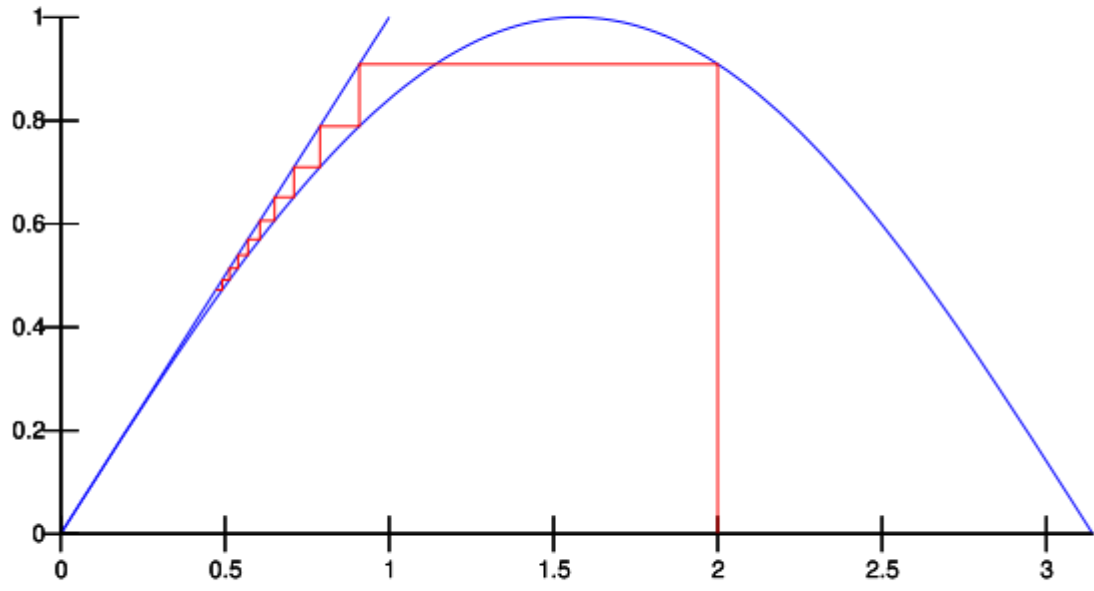
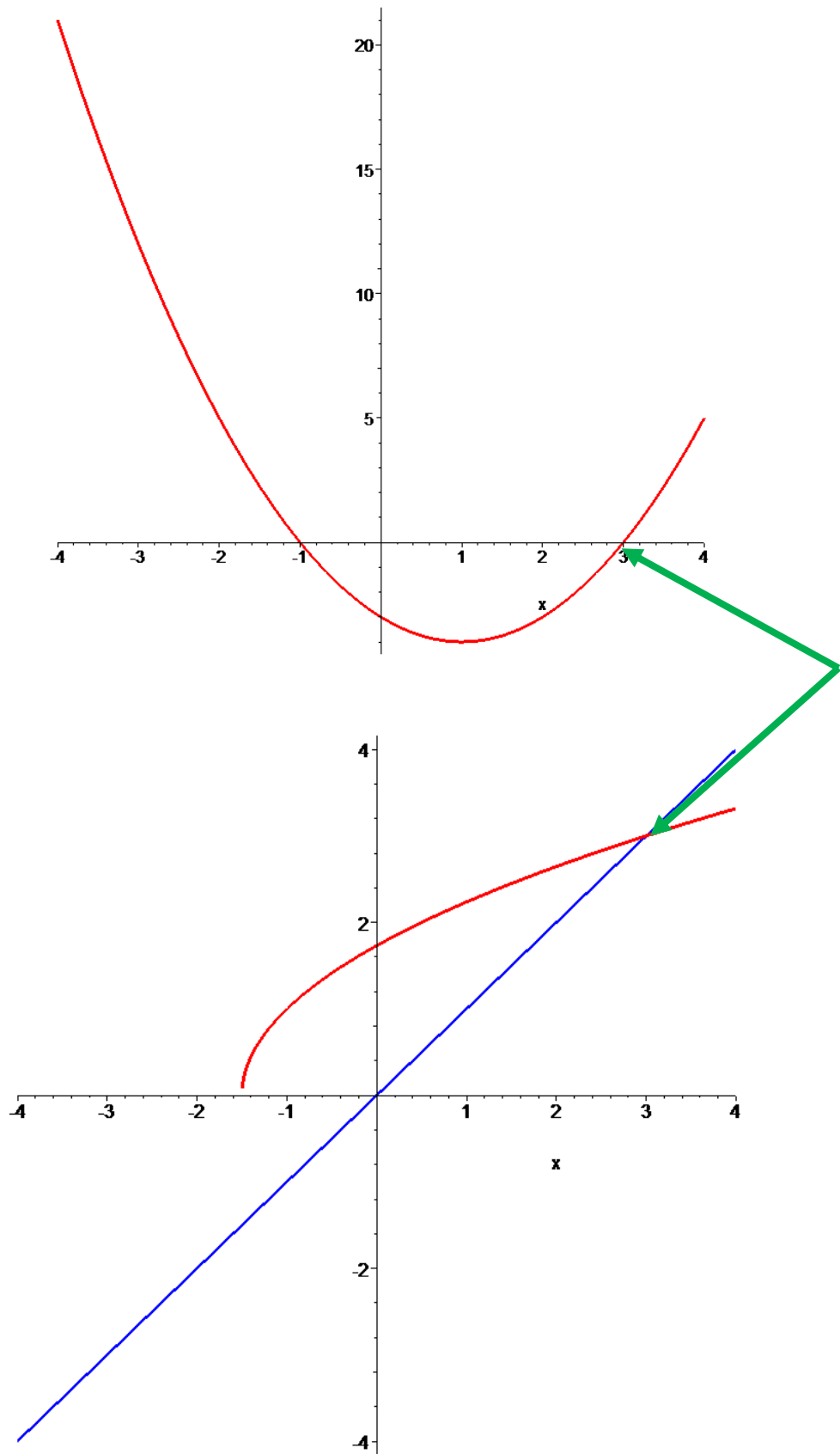


Fixed Point Iteration:

$x = g(x)$ Method





Compare figures

The method known as fixed point iteration (**also call** $x = g(x)$ **method**) can be a useful way to get a root $f(x) = 0$. This method is also basis for some important theory to use the method, we **rearrange** $f(x)$ **into an equivalent form** $x = g(x)$, **which is usually can be done in several ways.**

Observe that if $f(r) = 0$, where r is a root of $f(x)$, it follows that

$r = g(r)$, r is said to be a fixed for the function g .

The iterative form

$$x_{n+1} = g(x_n) \quad n = 0, 1, 2, 3, \dots$$

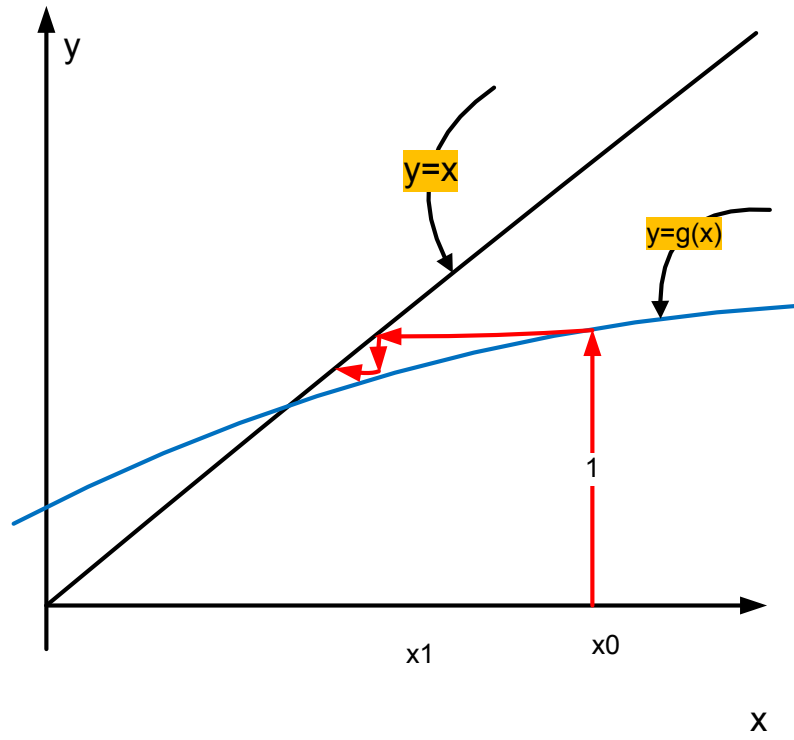
Definition: A fixed point of a function $g(x)$ is a real number P such that $P = g(P)$. G

Geometrically, the fixed points of a function $y = g(x)$ are the points of intersection $y = g(x)$ and $y = x$.

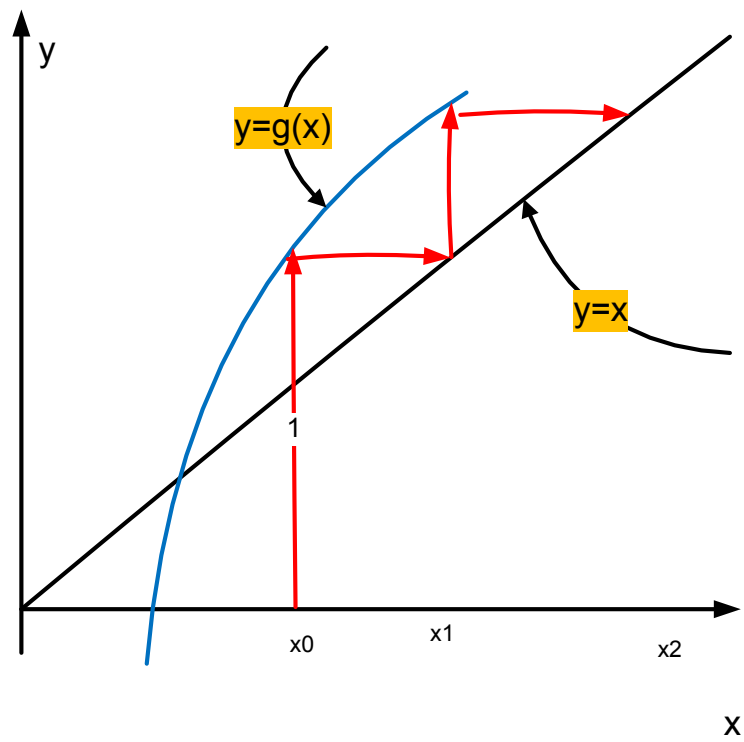
Theorem: Assume that g is a continuous function and that $\{p_n\}_{n=0}^{\infty}$ is a sequence generated by fixed point iteration.

If $\lim_{n \rightarrow \infty} p_n = P$

then $\lim_{n \rightarrow \infty} p_{n+1} = P$, then P is a fixed point of $g(x)$.



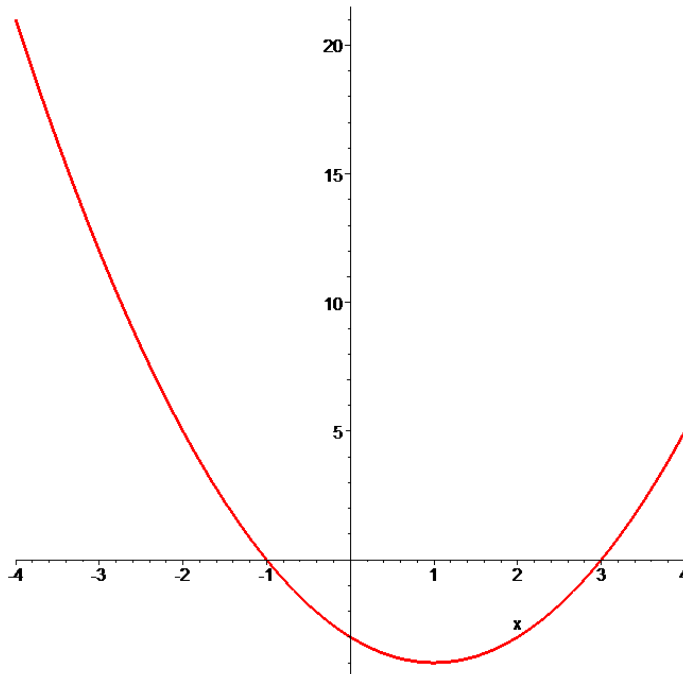
Convergent



Divergent

Example:

$$f(x) = x^2 - 2x - 3 = 0$$



$f(x)$ is easy to factor to show roots at $x=-1$ and $x=3$.

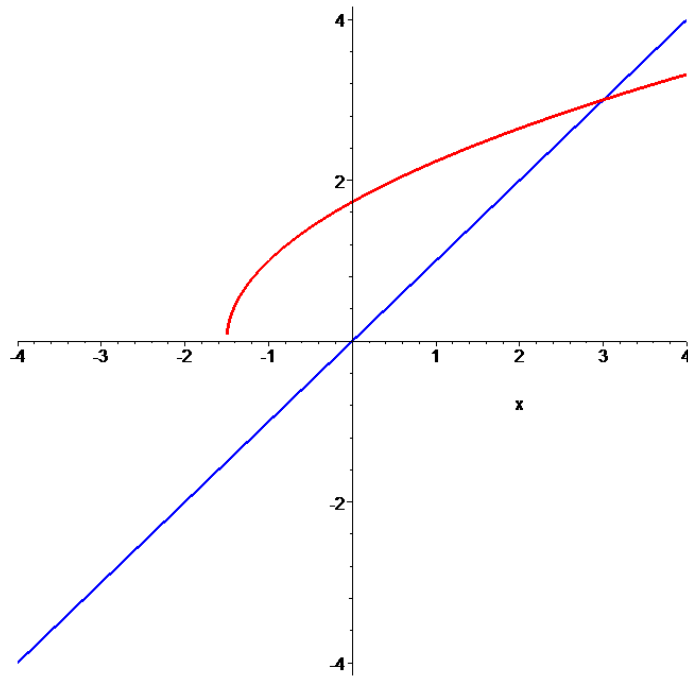
> **factor** ($x^2 - 2x - 3$) ;

$$(x + 1)(x - 3)$$

We pretend that we don't know this.

Suppose we rearrange to give this equivalent form:

$$x = g_1(x) = \sqrt{2x + 3}$$



If we start with an initial value $x=4$ and iterate with the fixed point algorithm, successive values of x are

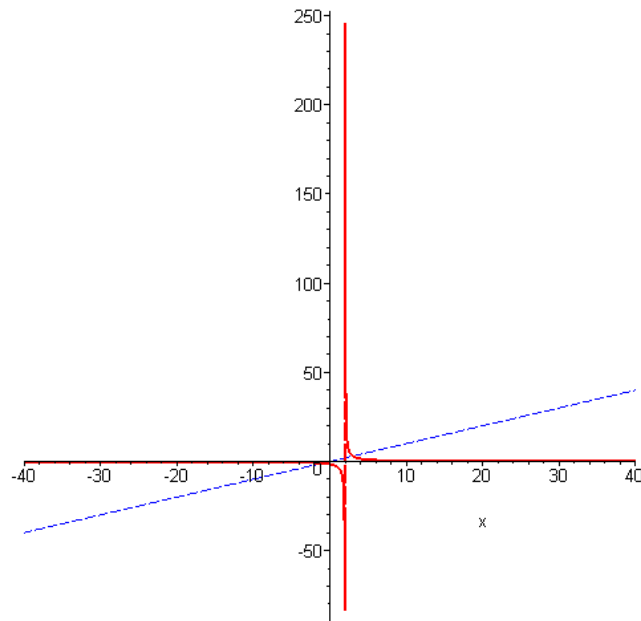
$$\begin{aligned}x_0 &= 4, \\x_1 &= \sqrt{11} = 3.31662, \\x_2 &= \sqrt{9.63325} = 3.10375, \\x_3 &= \sqrt{9.20750} = 3.03439, \\x_4 &= \sqrt{9.06877} = 3.01144, \\x_5 &= \sqrt{9.02288} = 3.00381\end{aligned}$$

and it appears that the values are converging on the root at $x=3$.

Other Rearrangements

Another rearrangement of $f(x)$ is

$$x = g_2(x) = \frac{3}{(x-2)}$$



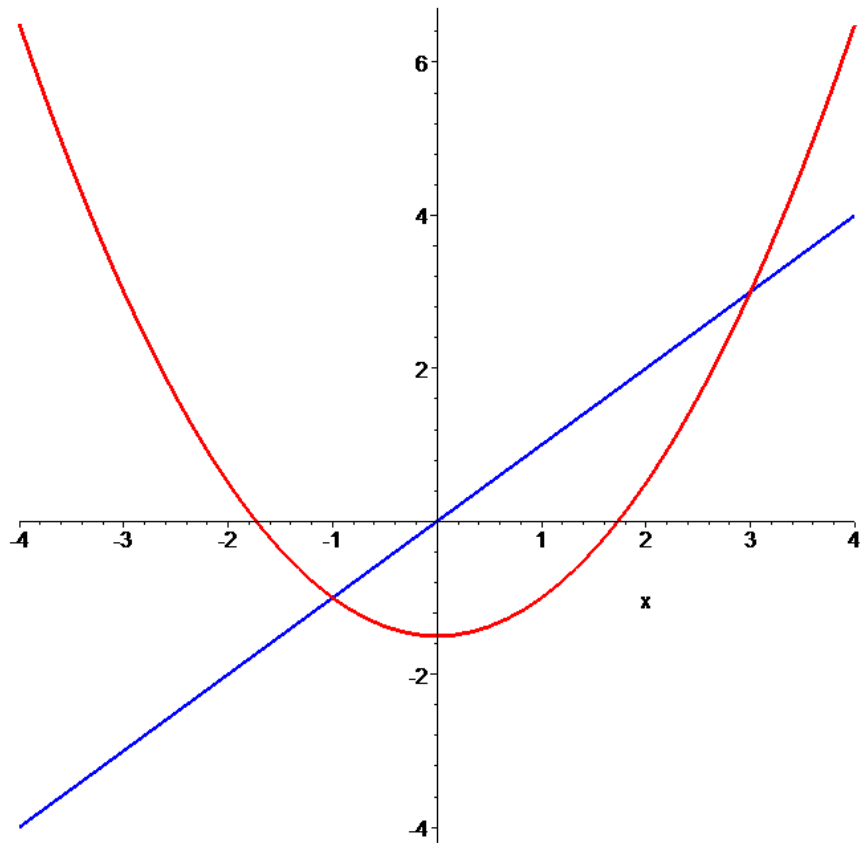
Let us start the iteration again with $x_0=4$, Successive values then are

$$\begin{aligned}x_0 &= 4, \\x_1 &= 1.5, \\x_2 &= -6, \\x_3 &= -0.375, \\x_4 &= -1.263158, \\x_5 &= -0.919355 \\x_6 &= -1.022762 \\x_7 &= -0.990876 \\x_8 &= -1.00305\end{aligned}$$

And it seems that we now converge to the other root, at $x = -1$.

Consider third rearrangement

$$x = g_3(x) = \frac{(x^2 - 3)}{2}$$



Let us start the iteration again with $x_0=4$, Successive values then are

$$\begin{aligned}x_0 &= 4, \\x_1 &= 6.5, \\x_2 &= 19.625, \\x_3 &= 191.070\end{aligned}$$

and the iterates are obviously diverging. (WHY?)

Convergence

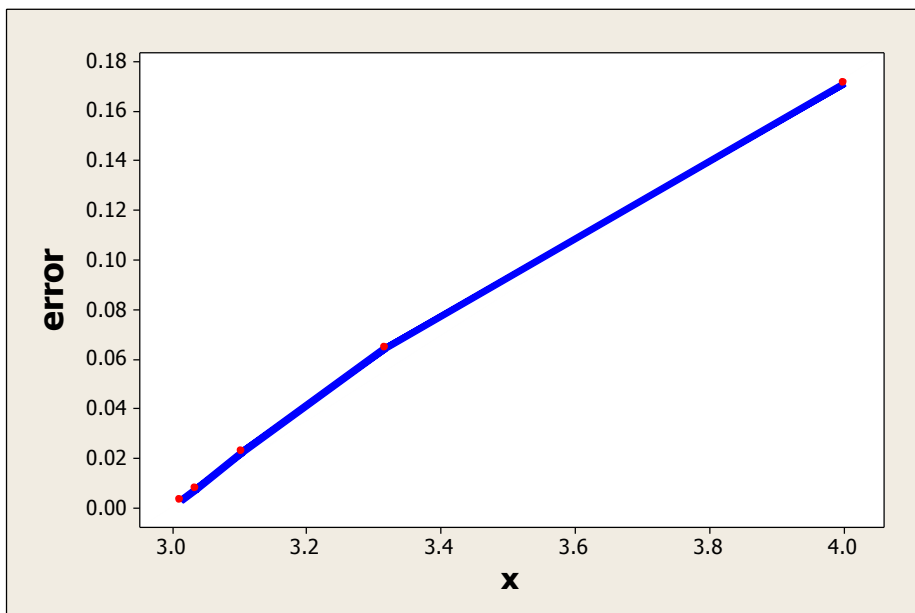
If $|g'(x)| > 1$ then the iteration $x_{n+1} = g(x_n)$ produces a sequence that diverges away from x .

Order of Convergence

The fixed point method converges at a linear rate; it is said to be linearly convergent, meaning that the error at each successive iteration is a constant fraction of the previous error.

$$x = g_1(x) = \sqrt{2x + 3}$$

Iteration	x_r	Absolute Relative Error
0	4.00000	*
1	3.31662	0.170845
2	3.10375	0.064183
3	3.03439	0.022347
4	3.01144	0.007563
5	3.00381	0.002534



Algorithm for Fixed Point Iteration

To determine a root of $f(x) = 0$, given a value x_0 reasonably close to the root.

Rearrange the equation to an equivalent form $x = g(x)$.

Repeat

Set $x_1 = x_0$

Set $x_1 = g(x_1)$

Until $|x_1 - x_0| < TOLERANCE$ or $|f(x_1)| < TOLERANCE$

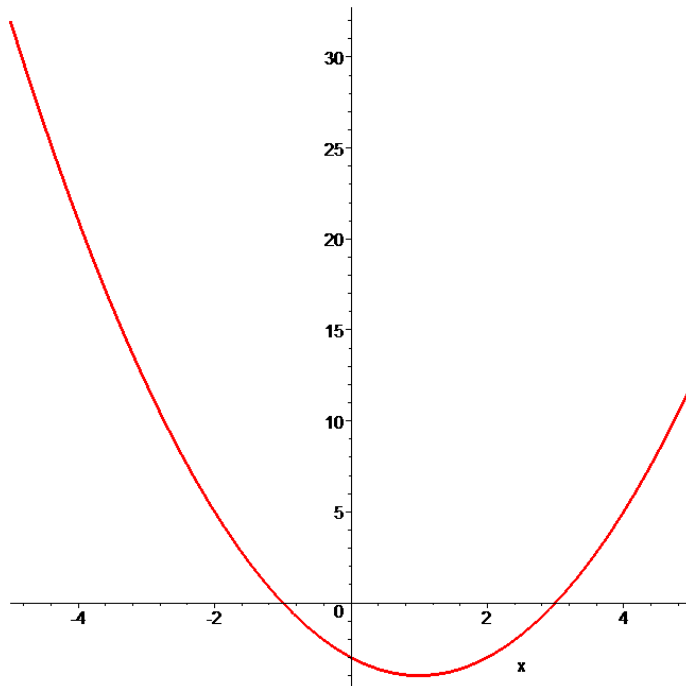
Note: The method may converge to a root different from the expected one, or it may diverge. Different rearrangements will converge at different rates.

MATLAB M-File (Fixed Point)

```
function [k,x,err,P] = fixedpoint(g,x0,tol,maxit)
%Input - g is the iteration function
%      - x0 is the initial guess for the fixed-point
%      - tol is the tolerance
%      - maxit is the maximum number of iterations
%Output- k is the number of iterations
%      - x is the approximation to the fixed-point
%      - err is the error in the approximation
P(1)= x0;
for k=2:maxit
    P(k)=g(P(k-1));
    err=abs(P(k)-P(k-1));
    relerr=err/(abs(P(k))+eps);
    x=P(k);
    X=[k,x]
    if (err<tol) | (relerr<tol),break;end
end
if k==maxit
    disp('maximum number of iterations exceeded')
end
```

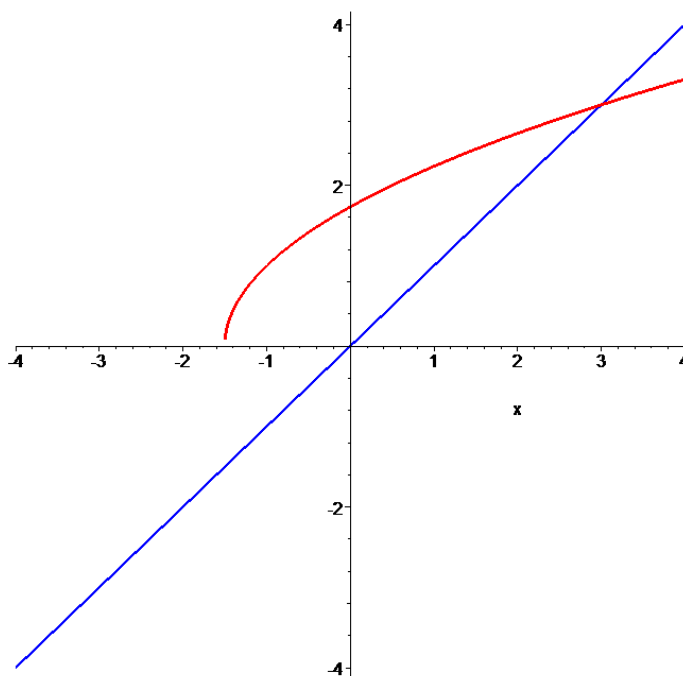
Example:

$$f(x) = x^2 - 2x - 3 = 0$$



Suppose we rearrange to give this equivalent form:

$$x = g_1(x) = \sqrt{2x + 3}$$



If we start with an initial value $x=4$ and iterate with the fixed point algorithm, successive values of x are

```
>> g=inline('sqrt(2*x+3)')
```

```
g =
```

Inline function:

$g(x) = \sqrt{2x+3}$

```
>> fixedpoint(g,4,0.00001,20)
```

```
X =
```

2.0000	3.3166
--------	--------

3.0000	3.1037
--------	--------

4.0000	3.0344
--------	--------

5.0000	3.0114
--------	--------

6.0000	3.0038
--------	--------

7.0000	3.0013
--------	--------

8.0000	3.0004
--------	--------

9.0000	3.0001
--------	--------

10.0000	3.0000
---------	--------

11.0000	3.0000
---------	--------

12.0000	3.0000
---------	--------

```
ans = 3.00
```

$$x = g_3(x) = \frac{(x^2 - 3)}{2}$$

```
>> g=inline('(x^2-3)/2')
```

```
g =
```

Inline function:

$g(x) = (x^2-3)/2$

```
>> fixedpoint(g,4,0.00001,20)
```

```
X =
```

2.0000	6.5000
--------	--------

3.0000	19.6250
--------	---------

4.0000	191.0703
--------	----------

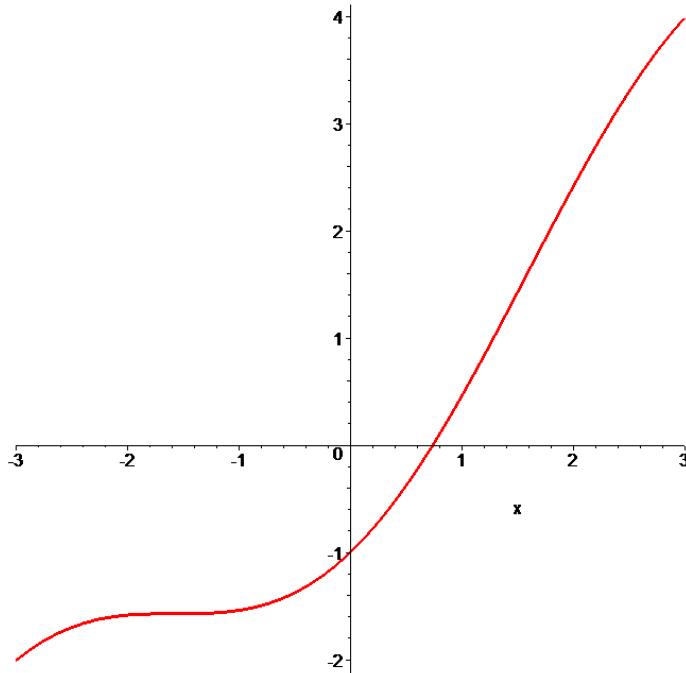
```
•  
•
```

```
maximum number of iterations exceeded
```

```
ans =
```

Example:

$$f(x) = x - \cos(x)$$



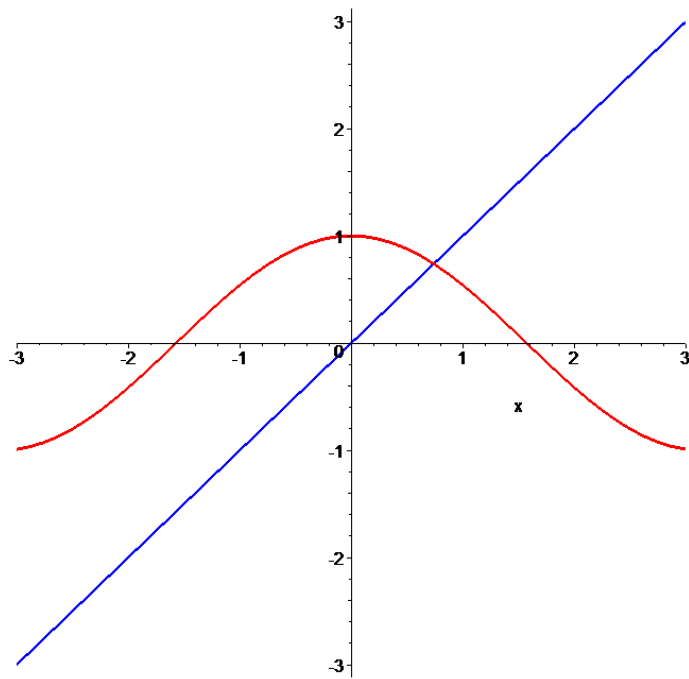
We shall consider three rearrangement of $x - \cos(x) = 0$

$$x = g_1(x) = \cos(x)$$

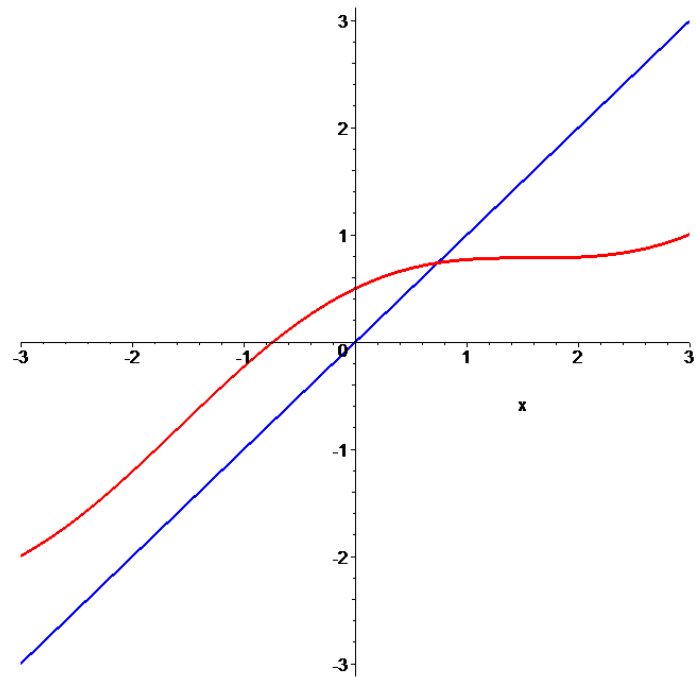
$$x = g_2(x) = x - \frac{x - \cos(x)}{2}$$

$$x = g_3(x) = x + \frac{x - \cos(x)}{2}$$

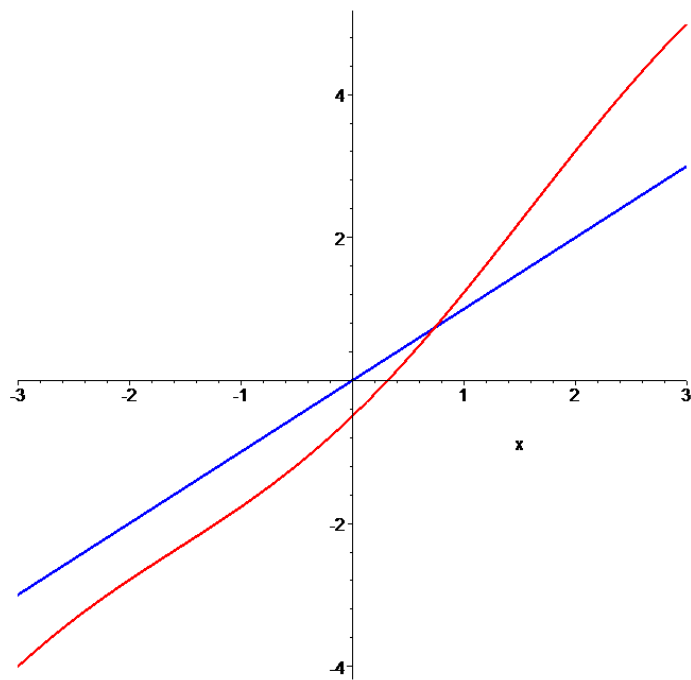
$$x = g_1(x) = \cos(x)$$

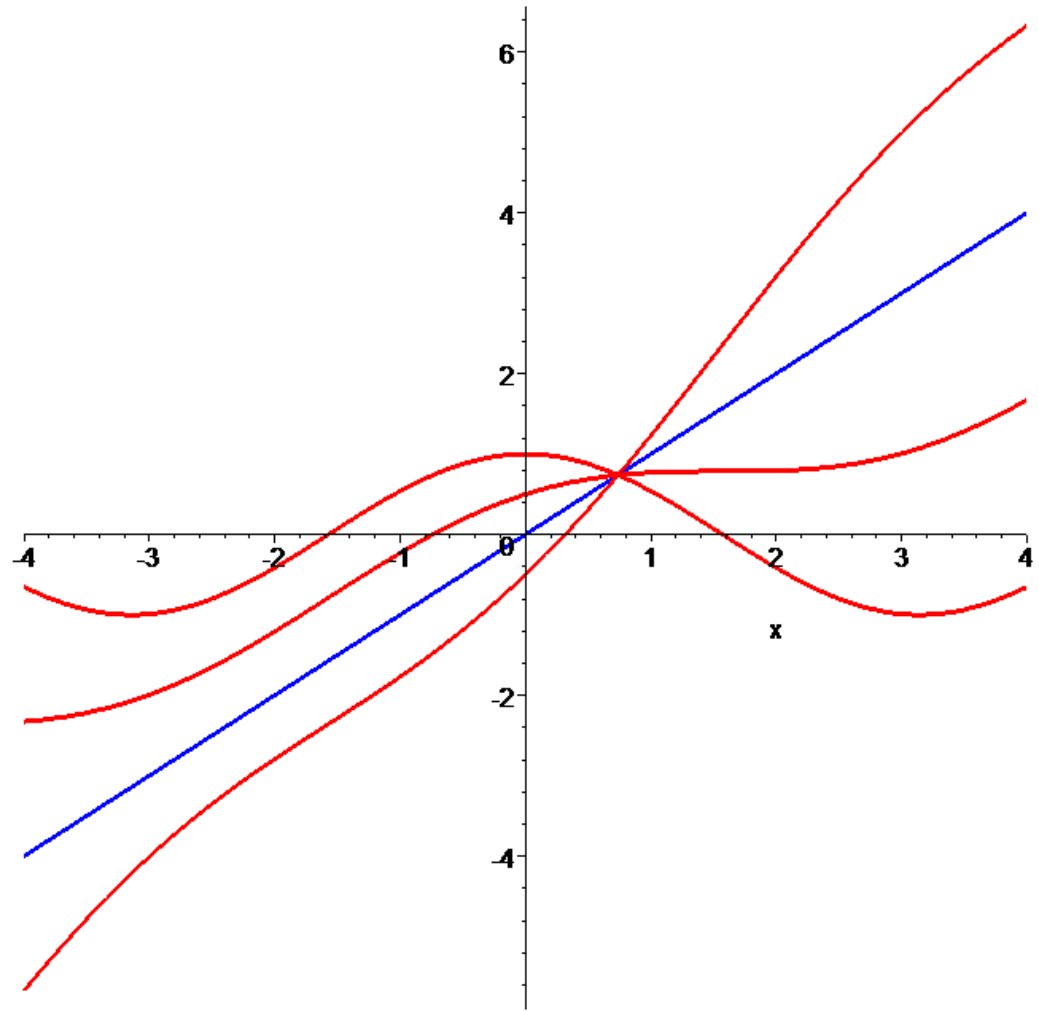


$$x = g_2(x) = x - \frac{x - \cos(x)}{2}$$



$$x = g_3(x) = x + \frac{x - \cos(x)}{2}$$





MAPLE Solution

$$x = g_1(x) = \cos(x)$$

```
>> g:=inline('cos(x)')
```

```
g =
```

```
  Inline function:
```

```
  g(x) = cos(x)
```

```
>> fixedpoint(g,1.0,0.00001,20)
```

```
X =
```

2.0000	0.5403
3.0000	0.8576
4.0000	0.6543
5.0000	0.7935
6.0000	0.7014
7.0000	0.7640
8.0000	0.7221
9.0000	0.7504
10.0000	0.7314
11.0000	0.7442
12.0000	0.7356
13.0000	0.7414
14.0000	0.7375
15.0000	0.7401

MAPLE Solution

$$x = g_2(x) = x - \frac{x - \cos(x)}{2}$$

```
>> g:=inline('x-0.5*(x-cos(x))')
```

```
g =
```

Inline function:

g(x) = x-0.5*(x-cos(x))

```
>> fixedpoint(g,0.50,0.001,20)
```

```
X =
```

2.0000	0.6888
--------	--------

3.0000	0.7304
--------	--------

4.0000	0.7377
--------	--------

5.0000	0.7389
--------	--------

6.0000	0.7390
--------	--------

MAPLE Solution

$$x = g_3(x) = x + \frac{x - \cos(x)}{2}$$

```
>> g:=inline('x+0.5*(x-cos(x))')
```

```
g =
```

Inline function:

$g(x) = x + 0.5 \cdot (x - \cos(x))$

```
>> fixedpoint(g,0.50,0.001,20)
```

```
X =
```

2.0000	0.3112
3.0000	-0.0092
4.0000	-0.5137
5.0000	-1.2061
6.0000	-1.9874
7.0000	-2.7788
8.0000	-3.7008
9.0000	-5.1273
10.0000	-7.8925

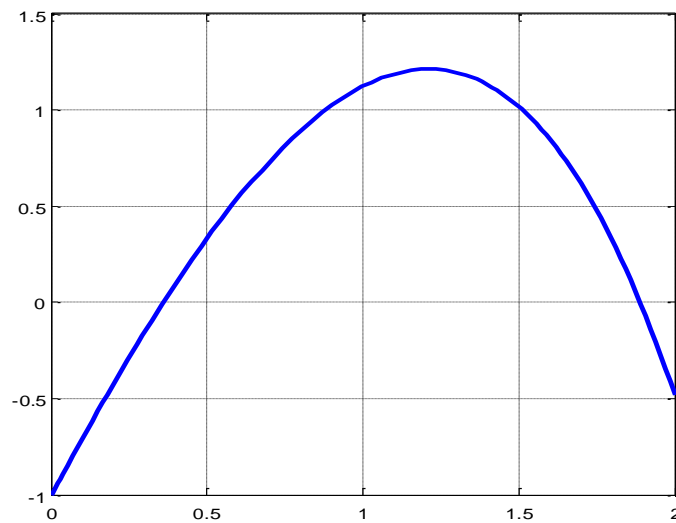
```
.
```

17.0000	-136.1280
18.0000	-203.9387
19.0000	-305.4254
20.0000	-457.7528

```
maximum number of iterations exceeded
```

Example:

$$f(x) = 3x + \sin(x) - e^x$$

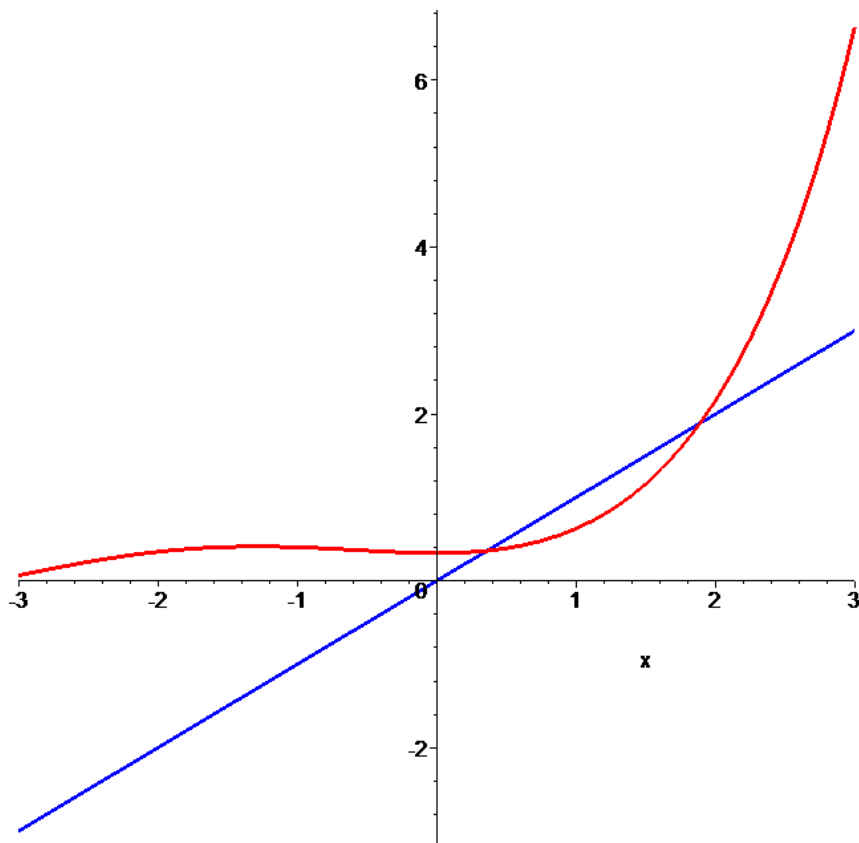


Iteration functions

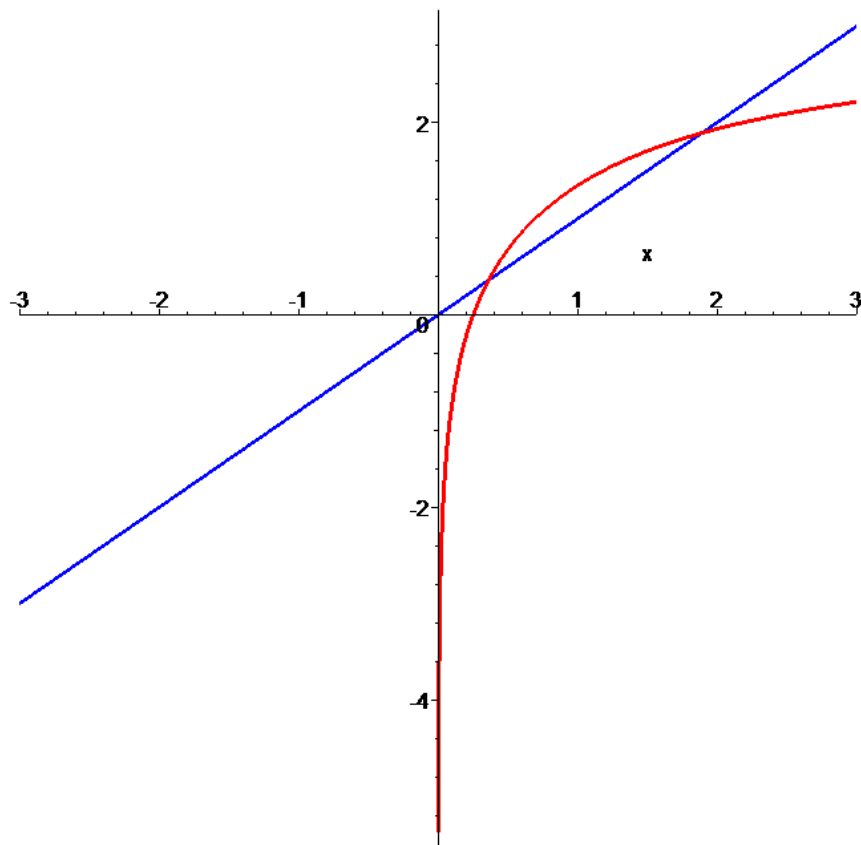
$$g_1(x) = \frac{e^x - \sin(x)}{3}$$

$$g_2(x) = \log(3x + \sin(x))$$

$$g_1(x) = \frac{e^x - \sin(x)}{3}$$



$$g_2(x) = \log(3x + \sin(x))$$



```

g=inline('(exp(x)-sin(x))/3')
g =
    Inline function:
    g(x) = (exp(x)-sin(x))/3
>> fixedpoint(g,0.5,0.0001,10)
X =
    2.0000    0.3898
    3.0000    0.3656
    4.0000    0.3613
    5.0000    0.3606
    6.0000    0.3604
    7.0000    0.3604

```

```

>> g1=inline('log(3*x+sin(x))')
g1 =
    Inline function:
    g1(x) = log(3*x+sin(x))
>> fixedpoint(g,0.5,0.0001,10)
X =
    2.0000    0.3898
    3.0000    0.3656
    4.0000    0.3613
    5.0000    0.3606
    6.0000    0.3604
    7.0000    0.3604

```

If we choose $x_0=2.5$ for both cases

```
g=inline('(exp(x)-sin(x))/3')
g =
    Inline function:
    g(x) = (exp(x)-sin(x))/3
>> fixedpoint(g,2.5,0.0001,10)
X =
    2.0000    3.8613
    3.0000   16.0627
    4.0000  1.0e+006 *
     5         Inf
     6        NaN
maximum number of iterations exceeded
```

Method diverges. WHY?

```
>> g1=inline('log(3*x+sin(x))')
```

```
g1 =
```

Inline function:

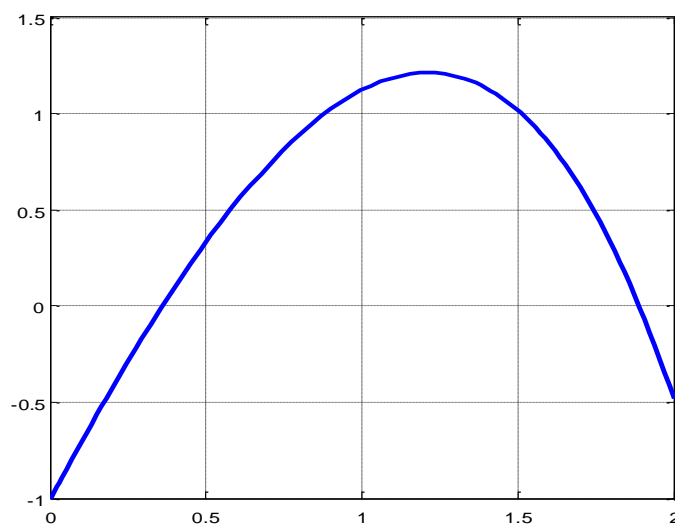
$g1(x) = \log(3*x + \sin(x))$

```
>> fixedpoint(g1,2.5,0.0001,10)
```

```
X =
```

2.0000	2.0917
3.0000	1.9661
4.0000	1.9200
5.0000	1.9021
6.0000	1.8949
7.0000	1.8920
8.0000	1.8908
9.0000	1.8904
10.0000	1.8902

Approximates to the second root shown in the figure



Fixed Point Iteration Program for $x = g(x)$

Enter expression g(x):	<input type="text" value="3.83*x*(1-x)"/>
Enter initial x:	<input type="text" value="0.2"/>
Starting iteration number for display:	<input type="text" value="0"/>
Ending iteration number for display:	<input type="text" value="15"/>

$x = 3.83 * x * (1 - x)$	
n	x
0	0.2
1	0.6128
2	0.9087676928
3	0.3175413678269552
4	0.8299948860994241
5	0.5404259268177138
6	0.9512408012087574
7	0.17764206161275328
8	0.5595069271099131
9	0.943937685147333
10	0.20268104043408505
11	0.6189335009625182
12	0.9033239695958989
13	0.3344730403542266
14	0.8525611621645335
15	0.4814334011541312