

DEGENERACY

A Linear program is said to be degenerate if one or more of the basic variables have a value of zero.

Degeneracy does not cause any particular difficulties for the graphical solution procedure; however degeneracy can theoretically cause difficulties when the simplex method is used to solve a linear programming problem.

Definition : *An LP is **degenerate** if it has one bfs in which a basic variable is equal to zero.*

Example: DEGENERACY

$$\begin{aligned} \text{Max } Z &= 50x_1 + 40x_2 \\ \text{s.t.} \end{aligned}$$

$$3x_1 + 5x_2 \leq 175$$

$$x_2 \leq 120$$

$$8x_1 + 5x_2 \leq 300$$

All variables ≥ 0

$$Z - 50x_1 - 40x_2 = 0$$

$$3x_1 + 5x_2 + x_3 = 175$$

$$x_2 + x_4 = 20$$

$$8x_1 + 5x_2 + x_5 = 300$$

Initial Tableau

BASIS	x_1	x_2	x_3	x_4	x_5	RHS	RATIO
x_3	3	5	1	0	0	175	58.33
x_4	0	1	0	1	0	20	-
x_5	8<	5	0	0	1	300	37.5
Z	-50<	-40	0	0	0	0	

Entering variable: x_1

Leaving variable: x_5

First tableau

BASIS	x_1	x_2	x_3	x_4	x_5	RHS	RATIO
x_3	0	$25/8 <$	1	0	$-3/8$	$125/2$	20
x_4	0	1	0	1	0	20	20
x_1	1	$5/8$	0	0	$1/8$	$75/2$	60
Z	0	$-70/8 <$	0	0	$50/8$	1875	

Entering variable: x_2

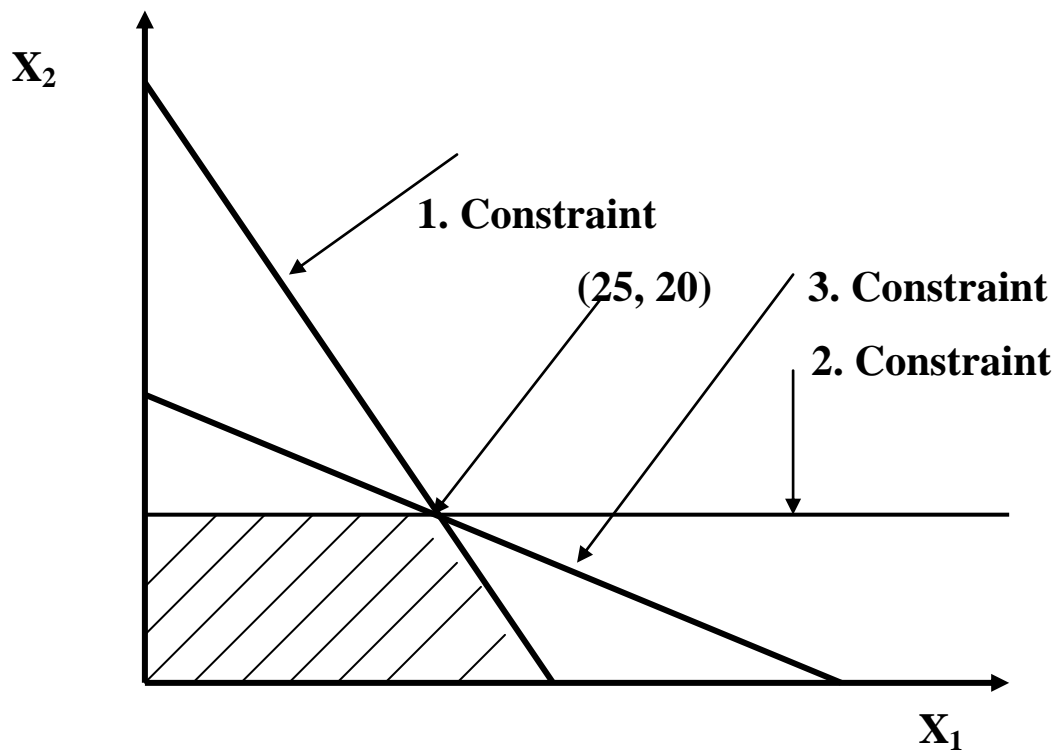
Leaving variable: x_3

Second tableau

BASIS	x_1	x_2	x_3	x_4	x_5	RHS	RATIO
x_2	0	1	$8/25$	0	$-3/25$	20	
x_4	0	0	$-8/25$	1	$3/25$	0	<<degeneracy
x_1	1	0	$-5/25$	0	$5/25$	25	
Z	0	0	$70/25$	0	$130/25$	2050	

BASIS	x_1	x_2	x_3	x_4	x_5	RHS	RATIO
x_3	3	5	1	0	0	175	58.33
x_4	0	1	0	1	0	20	-
x_5	8<	5	0	0	1	300	37.5
Z	-50<	-40	0	0	0	0	
x_3	0	25/8<	1	0	-3/8	125/2	20
x_4	0	1	0	1	0	20	20
x_1	1	5/8	0	0	1/8	75/2	60
Z	0	-70/8<	0	0	50/8	1875	
x_2	0	1	8/25	0	-3/25	20	
x_4	0	0	-8/25	1	3/25	0	<<degeneracy
x_1	1	0	-5/25	0	5/25	25	
Z	0	0	70/25	0	130/25	2050	

$x_1=25, x_2=20 \quad x_4=0 \quad Z_{\max}=2050$



Example: DEGENERACY

$$\begin{aligned} \text{Max } Z &= 5x_1 + 2x_2 \\ \text{s.t.} \end{aligned}$$

$$x_1 + x_2 \leq 6$$

$$x_1 - x_2 \leq 0$$

$$\text{All variables} \geq 0$$

$$Z - 5x_1 - 2x_2 = 0$$

$$x_1 + x_2 + x_3 = 6$$

$$x_1 - x_2 + x_4 = 0$$

BASIS	x_1	x_2	x_3	x_4	RHS	RATIO
x_3	1	1	1	0	6	6
x_4	1<	-1	0	1	0	0<
Z	-5<	-2	0	0	0	
x_3	0	2	1	-1	6	3
x_1	1	-1	0	1	0	-
Z	0	-7<	0	5	0	
x_2	0	1	0.5	-0.5	3	
x_1	1	0	0.5	0.5	3	
Z	0	0	3.5	1.5	21	