

Analysis of Algorithms

Chapter 5.1, 5.2, 5.4



ROAD MAP



- **Divide And Conquer**
 - Mergesort
 - Quicksort
 - Multiplication of large integers
 - Strassen's Matrix multiplication



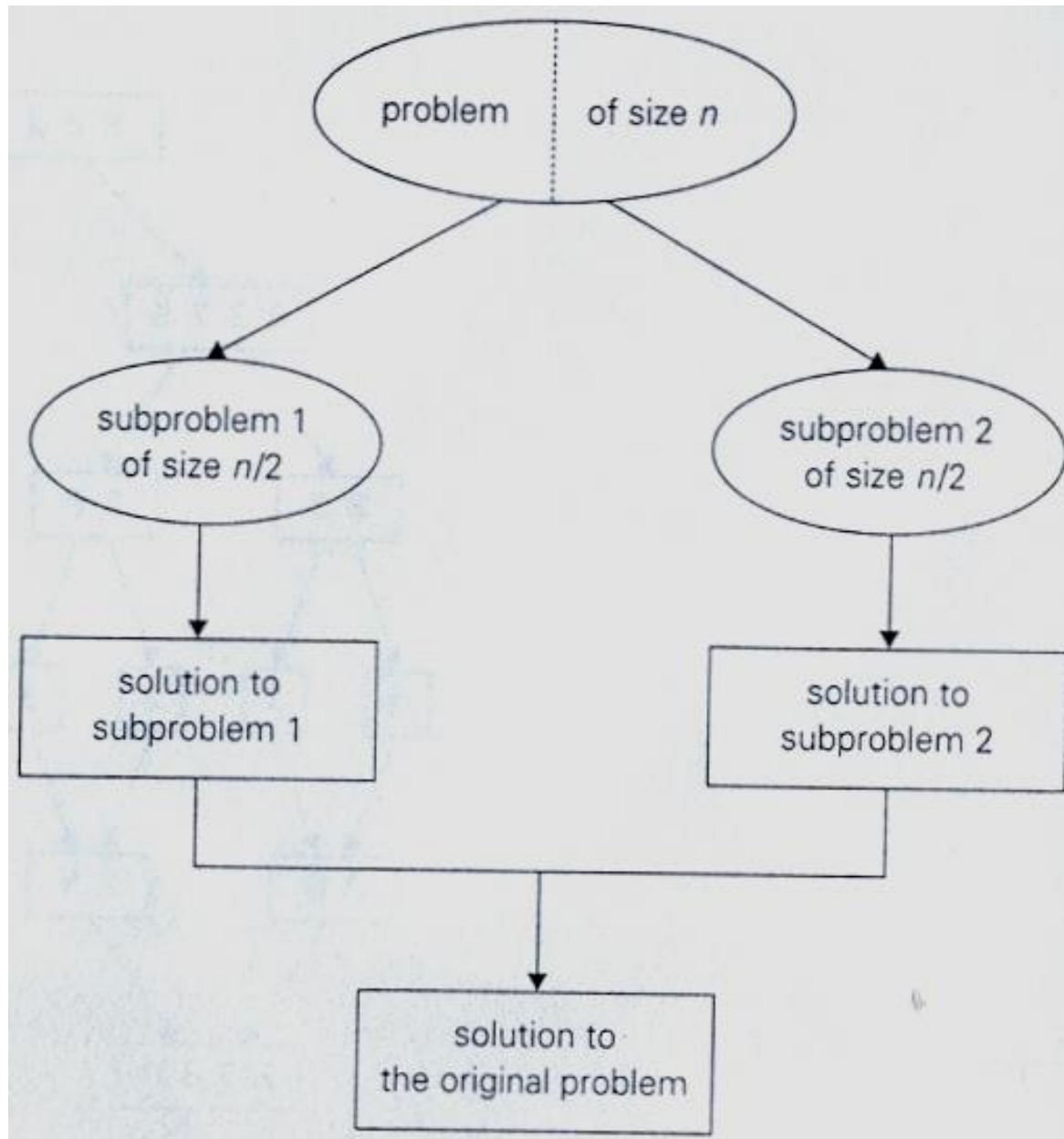
Divide And Conquer

A well known general algorithm design technique

Approach:

- A problem's instance is divided into several smaller instances of the same problem
 - ideally of about the same size
- The smaller instances are solved
 - typically recursively
- The solutions obtained for the smaller instances are combined to get a solution to the original problem

Divide And Conquer





Divide And Conquer

- Algorithm :

D&C (P)

if small (P) then return S(P)

else

{

 divide P into P_1, P_2, \dots, P_k $k \geq 1$

 apply D&C to P_i

 return combine (D&C (P_1) , ... , D&C (P_k))

}



Divide And Conquer

- Analysis :

$$T(P) = T(P_1) + T(P_2) + \dots + T(P_a) + \underbrace{f(n)}_{\text{to divide \& combine}}$$

$$T(n) = T(n_1) + T(n_2) + \dots + T(n_a) + f(n)$$

$$T(n) = a T(n/b) + f(n)$$

General Divide-and-Conquer Recurrence



$$T(n) = aT(n/b) + f(n) \quad \text{where } f(n) \in \Theta(n^d), \quad d \geq 0$$

Master Theorem: If $a < b^d$, $T(n) \in \Theta(n^d)$
 If $a = b^d$, $T(n) \in \Theta(n^d \log n)$
 If $a > b^d$, $T(n) \in \Theta(n^{\log_b a})$

Note: The same results hold with O instead of Θ .

Examples: $T(n) = 4T(n/2) + n \Rightarrow T(n) \in ?$
 $T(n) = 4T(n/2) + n^2 \Rightarrow T(n) \in ?$
 $T(n) = 4T(n/2) + n^3 \Rightarrow T(n) \in ?$



A simple Example

Problem:

- Compute the sum of n numbers

Approach:

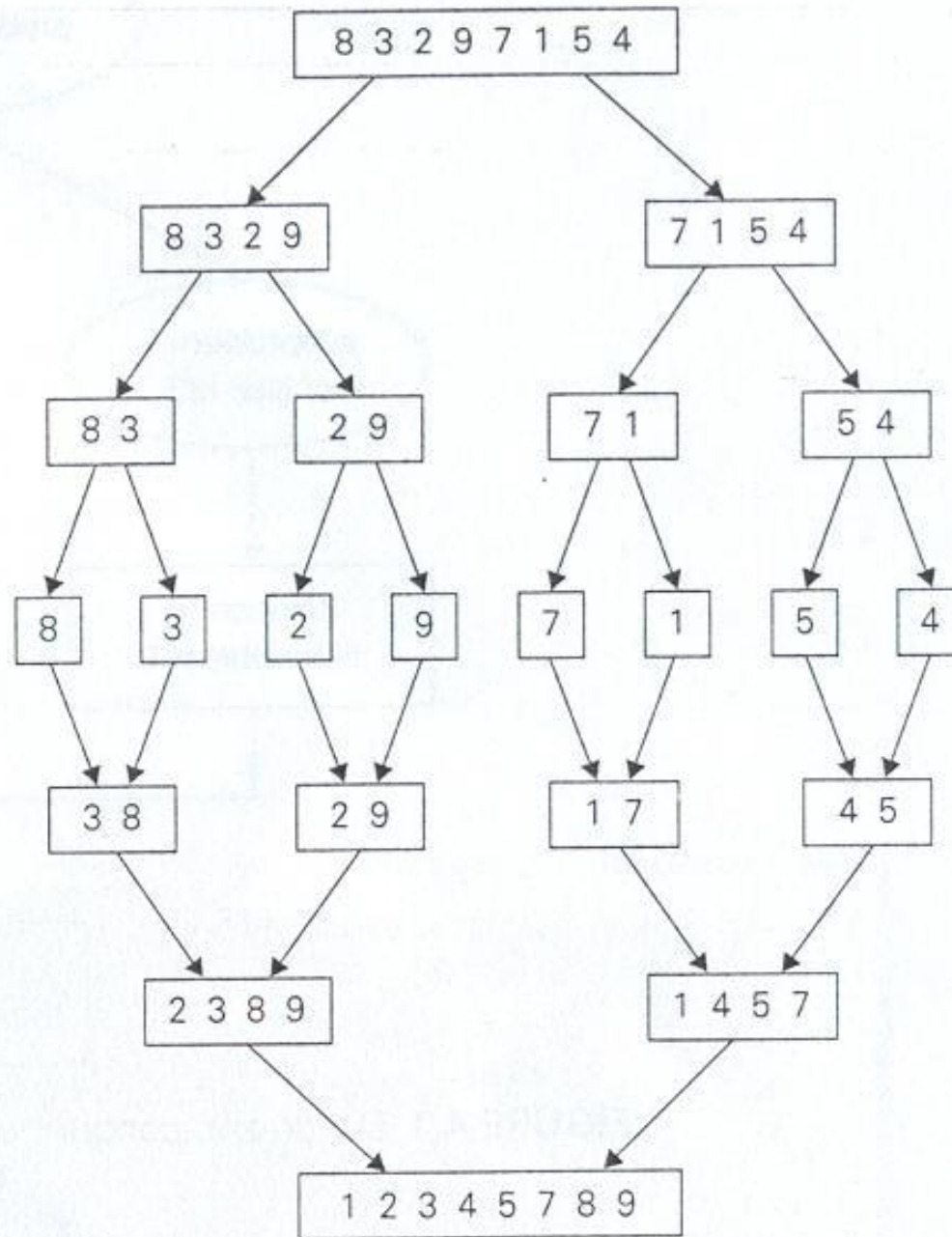
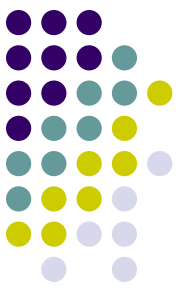
- Divide the problem into two subproblems
- What about the analysis?
 - Is it more efficient than brute force approach?

ROAD MAP



- **Divide And Conquer**
 - Mergesort
 - Quicksort
 - Multiplication of large integers
 - Strassen's Matrix multiplication

Mergesort Example





Mergesort

- Mergesort is a perfect example of a successful application of divide & conquer technique
- Solves the sorting problem
- Given array $A[0 \dots n-1]$

Approach :

1. divide array into two halves
 $A[0 \dots n/2-1]$ and $A[n/2 \dots n-1]$
2. sort each half recursively
3. merge two smaller sorted arrays into a single sorted one



Mergesort

- **ALGORITHM** Mergesort ($A[0..n-1]$)

```
// sorts array  $A[0..n-1]$  by recursive mergesort  
// input   : An array  $A[0..n-1]$  of orderable elements  
// output  : Array  $A[0..n-1]$  sorted in nondecreasing  
order
```

If $n > 1$

```
    copy  $A[0..(n/2)-1]$  to  $B[0..(n/2)-1]$   
    copy  $A[n/2..n-1]$    to  $C[0..(n/2)-1]$   
    Mergesort ( $B[0..(n/2)-1]$ )  
    Mergesort ( $C[0..(n/2)-1]$ )  
    Merge ( $B, C, A$ )
```

Mergesort



- **ALGORITHM Merge** ($B[0..p-1], C[0..q-1], A[0..p+q-1]$)

```
// Merges two sorted arrays into one sorted array
// Input   : Arrays  $B[0..p-1]$  and  $C[0..q-1]$  both sorted
// Output  : Sorted array  $A[0..p+q-1]$  of the elements of
B and C
```

```
 $i \leftarrow 0$  ;  $j \leftarrow 0$ ,  $k \leftarrow 0$ 
while  $i < p$  and  $j < q$  do
    if  $B[i] \leq C[j]$ 
         $A[k] \leftarrow B[i]$ ;  $i \leftarrow i+1$ 
    else
         $A[k] \leftarrow C[j]$ ;  $j \leftarrow j+1$ 
     $k \leftarrow k+1$ 
if  $i = p$     copy  $C[j..q-1]$  to  $A[k .. p+q-1]$ 
else        copy  $B[i..p-1]$  to  $A[k .. p+q-1]$ 
```



Mergesort

Analysis :

Count the number of comparisons

$$C(n) = 2C(n/2) + C_{merge}(n) \quad \text{for } n > 1,$$

$$C(1) = 0$$

What about the merge operation?

- Worst case: when the smaller comes from alternating array

$$C_{merge}(n) = n - 1$$



Mergesort

Analysis :

$$C_w(n) = 2C_w(n/2) + n - 1 \quad \text{for } n > 1,$$

$$C_w(1) = 0$$

By backward substitution

$$C_w(n) = n \log_2 n - n + 1 = O(n \log n)$$

Or we can use Master Theorem if asymptotic solution is sufficient



Mergesort

- **Discussion :**

- Perfect example of a successful application of divide & conquer technique
- Optimal with respect to number of comparisons
- Disadvantages
 - Extra space used in Merge
 - How big it is?
 - How to reduce?
 - Recursive calls – stack space
 - use insertion sort for small # of elements
 - iterative

ROAD MAP



- **Divide And Conquer**
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Quicksort

- Quicksort is an important sorting algorithm based on D & C strategy
- It sorts a given array $\mathbf{A}[0 \dots n-1]$

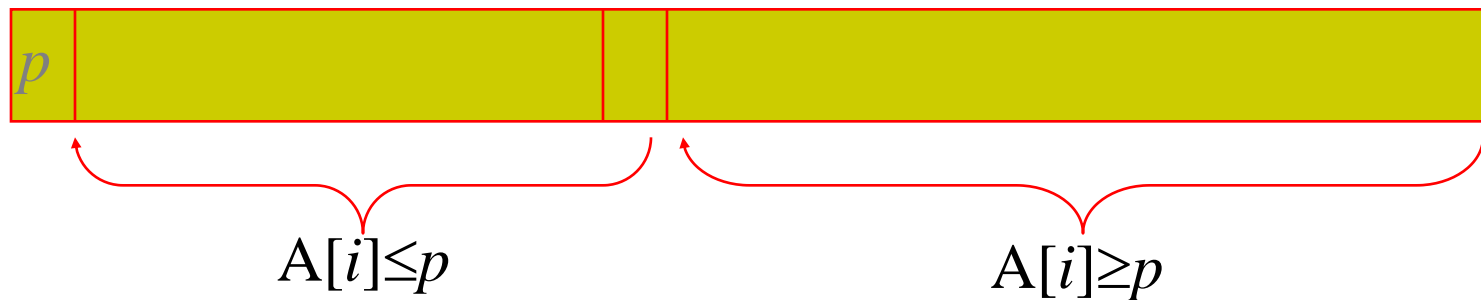


Quicksort

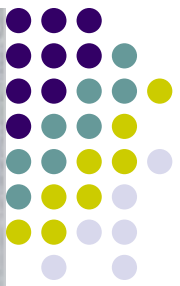
Given an array $A[0 \dots n-1]$

Approach :

- Select a *pivot* (partitioning element) – here, the first element
- Rearrange the list so that all the elements in the first s positions are smaller than or equal to the pivot and all the elements in the remaining $n-s$ positions are larger than or equal to the pivot



- Exchange the pivot with the last element in the first (i.e., \leq) subarray — the pivot is now in its final position
- Sort the two subarrays recursively



0	1	2	3	4	5	6	7
5	<i>j</i> 3	1	9	8	2	4	<i>j</i> 7
5	3	1	<i>j</i> 9	8	2	<i>j</i> 4	7
5	3	1	<i>j</i> 4	8	2	<i>j</i> 9	7
5	3	1	4	<i>j</i> 8	<i>j</i> 2	9	7
5	3	1	4	<i>j</i> 2	<i>j</i> 8	9	7
5	3	1	4	<i>j</i> 2	<i>j</i> 8	9	7
2	3	1	4	5	8	9	7

2	<i>j</i> 3	1	<i>j</i> 4
2	<i>j</i> 3	<i>j</i> 1	4
2	<i>j</i> 1	3	4
2	<i>j</i> 1	3	4
1	2	3	4
1			

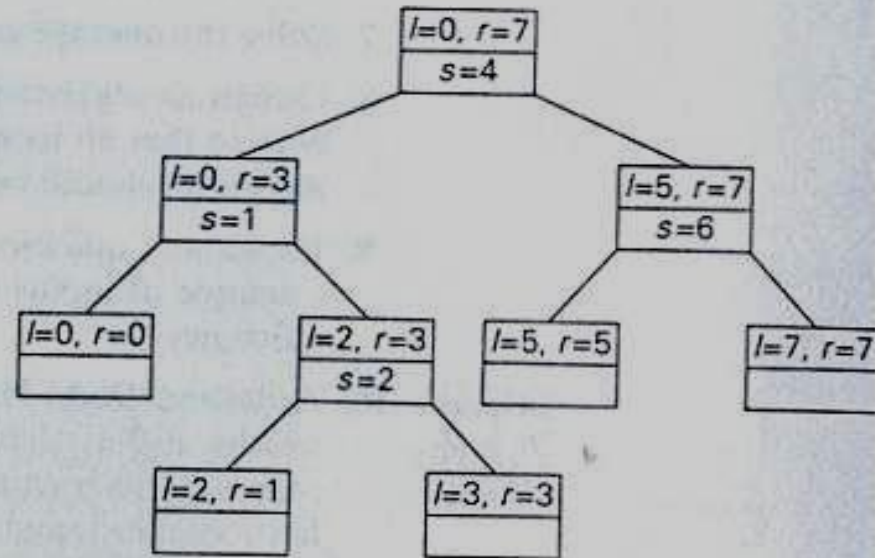
3
j
3
4
4
4

8
8
8
7
7

j
9
j
7
j
7
8

j
7
j
9
j
9

9





Quicksort

ALGORITHM Quicksort ($A[l..r]$)

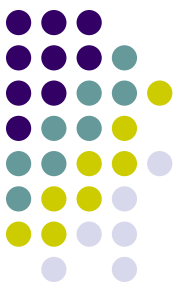
```
// Sorts a subarray by quicksort
// Input   : A subarray  $A[l..r]$  of  $A[0..n-1]$ ,
             defined by its left and right indices  $l$  and  $r$ 
// Output  : The subarray  $A[l..r]$  sorted in
             nondecreasing order
```

```
If  $l < r$ 
     $s \leftarrow \text{Partition}(A[l..r])$ 
    //  $s$  is a split position
    Quicksort( $A[l..s-1]$ )
    Quicksort( $A[s+1..r]$ )
```



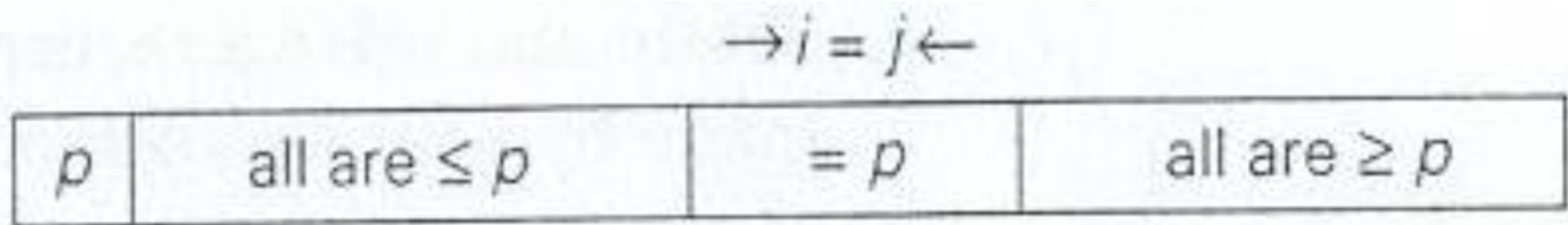
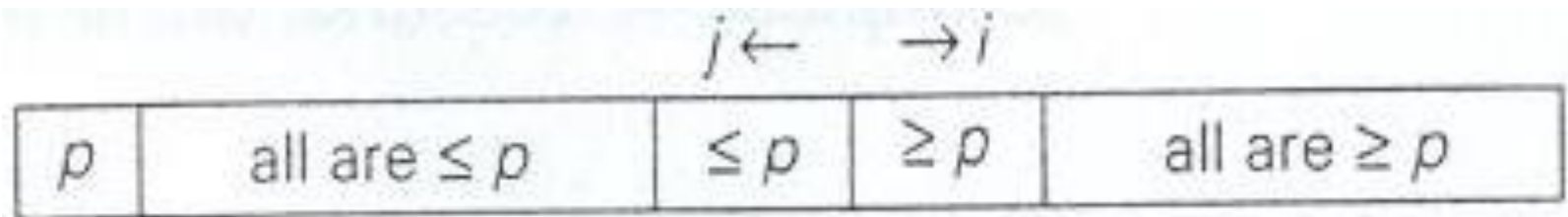
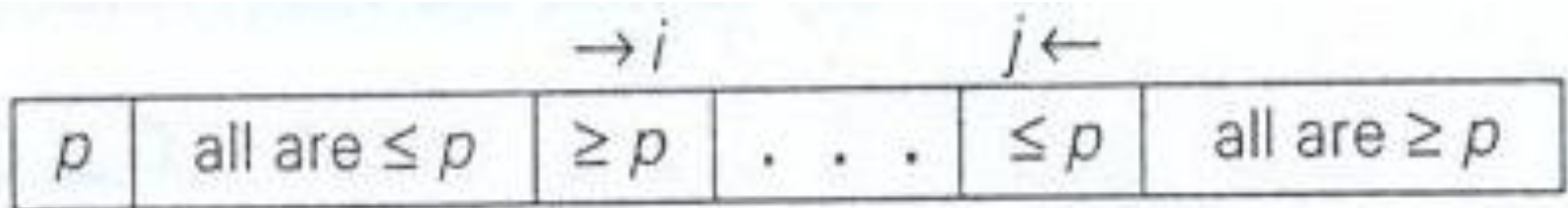
Quicksort

- How to achieve a partition of $A[0..n-1]$?
 - Select an element with respect to whose value we are going to divide subarray
 - this element is called ***pivot***
- There are several strategies to select a pivot.
- For now we use the simplest strategy
 - Pivot is subarray's first element; $p=A[0]$



Quicksort

- Partitioning :





Partitioning Algorithm

```
Algorithm Partition( $A[l..r]$ )
//Partitions a subarray by using its first element as a pivot
//Input: A subarray  $A[l..r]$  of  $A[0..n - 1]$ , defined by its left and right
//       indices  $l$  and  $r$  ( $l < r$ )
//Output: A partition of  $A[l..r]$ , with the split position returned as
//        this function's value
 $p \leftarrow A[l]$ 
 $i \leftarrow l; \quad j \leftarrow r + 1$ 
repeat
    repeat  $i \leftarrow i + 1$  until  $A[i] \geq p$ 
    repeat  $j \leftarrow j - 1$  until  $A[j] \leq p$ 
    swap( $A[i], A[j]$ )
until  $i \geq j$ 
swap( $A[i], A[j]$ ) //undo last swap when  $i \geq j$ 
swap( $A[l], A[j]$ )
return  $j$ 
```




Quick Sort

- **Analysis :**

n : # of elements

$$T(\text{partition}) = O(n) \rightarrow n+1$$

- **Best case**

If all the splits happen in the middle of the corresponding subarrays, it is the best case

$$T(n) = 2T(n/2) + n \quad \text{for} \quad n > 1$$

$$T(n) = O(n \log n)$$



Quick Sort

- Analysis :
 - Worst-case
 - All splits will be skewed to the extreme
 - One of the two subarrays will be empty while the size of the other will be just one less than the size of a subarray being partitioned
 - If $A[0 \dots n-1]$ is a strictly increasing array and we use $A[0]$ as the pivot
 - Left to right scan will stop on $A[1]$
 - Right to left scan will go all the way to reach $A[0]$





Quick Sort

- **Analysis :**
 - Worst-case
 - After comparisons and exchanging the elements the array must be sorted
 - So

$$T(n) = (n+1) + n + \dots + 3 = \frac{(n+1)(n+2)}{2} - 3 \in \theta(n^2)$$



Quick Sort

Analysis :

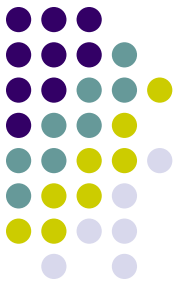
- Average Case

each element has an equal probability of being the pivot

$$P = 1/n$$

$$T(n) = \frac{1}{n} \left(\sum_{k=1}^n (T(k-1) + T(n-k)) + n + 1 \right)$$

Quick Sort



$$T(n) = \frac{1}{n} \sum_{k=1}^n [T(k-1) + T(n-k) + (n+1)]$$

$$nT(n) = \sum_{k=1}^n [T(k-1) + T(n-k) + (n+1)]$$

$$nT(n) = 2(T(0) + T(1) + \dots + T(n-1)) + n(n+1)$$

$$- (n-1)T(n-1) = 2(T(0) + \dots + T(n-2)) + n(n-1)$$

$$nT(n) - (n-1)T(n-1) = 2T(n-1) + 2n$$

$$\frac{T(n)}{n+1} = \frac{T(n-1)}{n} + \frac{2}{n+1}$$

$$\frac{T(n)}{n+1} = \frac{T(n-2)}{n-1} + \frac{2}{n+1} + \frac{2}{n}$$

$$\frac{T(n)}{n+1} = \frac{T(n-3)}{n-2} + \frac{2}{n+1} + \frac{2}{n} + \frac{2}{n-1}$$

⋮

$$\frac{T(n)}{n+1} = \frac{T(1)}{2} + 2 \sum_{k=3}^{n+1} \frac{1}{k}$$

$$\frac{T(n)}{n+1} = 2 \sum_{k=3}^{n+1} \frac{1}{k}$$

$$\frac{T(n)}{n+1} \leq 2 \log(n+1)$$

$$T(n) = O(n \log n)$$





Quick Sort

Discussion :

- Quicksort is a very efficient algorithm
- However, its performance depends on the *pivot* point
- The farther we get from the median for the pivot value the more lopsided the partitions become and the greater the depth of the recursion needs to be

ROAD MAP



- **Divide And Conquer**
 - Mergesort
 - Quicksort
 - **Multiplication of large integers**
 - Strassen's Matrix multiplication



Multiplication of Large Integers

- Some applications require manipulation of large integers (over 100 decimal digits long)
 - Such as cryptology
- Such integers are too long to fit in a special word of a modern computer
 - They require special treatment
 - Does not take unit time



Multiplication of Large Integers

- Classical pen-pencil algorithm for multiplying two *n-digit* integer
 - Each of n digits of the first number is multiplied by each of n digits of second number
- The total is n^2 digit multiplications
- Is it possible to design an algorithm with fewer than n^2 digit multiplication?



Multiplication of Large Integers

Example: multiply 23 and 14

$$23 = 2 \cdot 10^1 + 3 \cdot 10^0 \text{ and } 14 = 1 \cdot 10^1 + 4 \cdot 10^0$$

$$\begin{aligned} 23 &= (2 \cdot 10^1 + 3 \cdot 10^0) * (1 \cdot 10^1 + 4 \cdot 10^0) \\ &= (2 * 1)10^2 + (3 * 1 + 2 * 4)10^1 + (3 * 4)10^0 \end{aligned}$$

- There are 4 multiplications in total
- The middle term can also be calculated as

$$3 * 1 + 2 * 4 = (2 + 3) * (1 + 4) - (2 * 1) - (3 * 4)$$

- So the result can be obtained by three multiplications only



Multiplication of Large Integers

In general:

For any pair of two-digit integers $a = a_1a_0$ and $b = b_1b_0$, their product c can be computed by the formula

$$c = a * b = c_2 10^2 + c_1 10^1 + c_0$$

where

$$c_2 = a_1 * b_1 \rightarrow \text{product of their first digits}$$

$$c_0 = a_0 * b_0 \rightarrow \text{product of their second digits}$$

$$c_1 = (a_1 + a_0) * (b_1 + b_0) - (c_2 + c_0) \rightarrow \text{product of the sum of the } a\text{'s digits and the sum of the } b\text{'s digits minus the sum of } c_2 \text{ and } c_0$$



Multiplication of Large Integers

- Approach :

If we want to multiply two *n-digit* integers a and b where a is positive even number

- Divide both numbers in the middle
- Denote first half of the a 's digits by a_1 and second half by a_0
 - Same notations for b
- $a = a_1a_0$ implies that $a = a_1 10^{n/2} + a_0$ and $b = b_1b_0$ implies that $b = b_1 10^{n/2} + b_0$



Multiplication of Large Integers

- We get

$$c = a * b = (a_1 10^{n/2} + a_0) * (b_1 10^{n/2} + b_0)$$

$$c = (a_1 * b_1) 10^n + (a_1 * b_0 + a_0 * b_1) 10^{n/2} + (a_0 * b_0)$$

$$c = c_2 10^n + c_1 10^{n/2} + c_0$$

where

$$c_2 = a_1 * b_1 \rightarrow \text{product of their first halves}$$

$$c_0 = a_0 * b_0 \rightarrow \text{product of their second halves}$$

$$c_1 = (a_1 + a_0) * (b_1 + b_0) - (c_2 + c_0) \rightarrow \text{product of the sum of the } a\text{'s halves and the sum of the } b\text{'s halves minus the sum of } c_2 \text{ and } c_0$$



Multiplication of Large Integers

- If $n/2$ is even, we can apply same method for computing products of c_2 , c_1 and c_0 .
- Thus we have a recursive algorithm to compute product of two *n-digit* integers
- Recursion is stopped
 - when n becomes 1
 - when we deem n small enough to multiply the numbers of that size directly



Multiplication of Large Integers

- **Analysis :**

How many digit multiplications does this algorithm make?



Multiplication of Large Integers

- Analysis :

Multiplication of n -digit numbers requires three multiplications of $n/2$ digit number

So

$$M(n) = 3M(n/2) \text{ for } n > 1, M(1) = 1$$

solving it by backward substitution for $n = 2^k$ yields

$$\begin{aligned} M(2^k) &= 3M(2^{k-1}) = 3[3M(2^{k-2})] = 3^2 M(2^{k-2}) \\ &= \dots = 3^i M(2^{k-i}) = \dots = 3^k M(2^{k-k}) = 3^k \end{aligned}$$

since $k = \log_2 n$

$$M(n) = 3^{\log_2 n} = n^{\log_2 3} \approx n^{1.585}$$



Multiplication of Large Integers

Discussion :

- Used in many problems today
 - Cryptography
 - Security units of mobile devices
- Divide and conquer algorithm outperform the pen-and-pencil method on integers over 600 digits long



ROAD MAP

- **Divide And Conquer**
 - Mergesort
 - Quicksort
 - Multiplication of large integers
 - **Strassen's Matrix multiplication**



Matrix Multiplication

- **Problem Definition :**

Find product C of two n -by- n matrices A and B

- We will see that matrix multiplication can be done using less than n^3 scalar multiplications



Matrix Multiplication

A simple divide and conquer strategy:

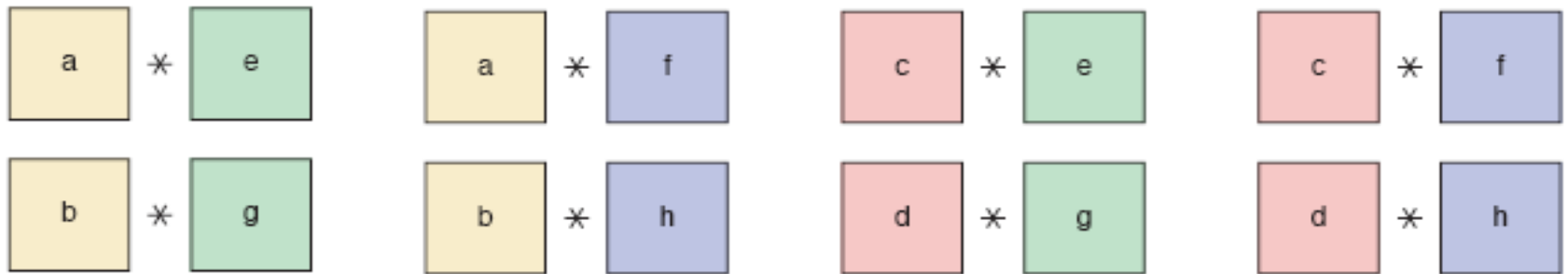
- Let A and B be two n -by- n matrices where n is a power of 2
- We can divide A , B and their product C into four $n/2$ -by- $n/2$ submatrices each as follows

$$\begin{bmatrix} ae + bg & af + bh \\ ce + dg & cf + dh \end{bmatrix} = \begin{bmatrix} a & b \\ c & d \end{bmatrix} \times \begin{bmatrix} e & f \\ g & h \end{bmatrix}$$



Matrix Multiplication

8 Sub-Problems:



Analysis:

- 8 multiplication operation \rightarrow $(n/2)$ -by- $(n/2)$ matrix
- 4 addition operation \rightarrow $(n/2)$ -by- $(n/2)$ matrix

$$\bullet T(n) = 8 * T(n/2) + \Theta(n^2) = \Theta(n^3)$$



Strassen's Matrix Multiplication

- To perform matrix multiplication using less than n^3 scalar multiplications
- First let's consider the case of *2-by-2* matrix multiplication
 - We will show that this can be done using 7 multiplications instead of 8 multiplications required by brute-force algorithm.



Strassen's Matrix Multiplication

We can use the following formulas

$$\begin{bmatrix} c_{00} & c_{01} \\ c_{10} & c_{11} \end{bmatrix} = \begin{bmatrix} a_{00} & a_{01} \\ b_{10} & b_{11} \end{bmatrix} * \begin{bmatrix} b_{00} & b_{01} \\ b_{10} & b_{11} \end{bmatrix}$$
$$= \begin{bmatrix} m_1 + m_4 - m_5 + m_7 & m_3 + m_5 \\ m_2 + m_4 & m_1 + m_3 - m_2 + m_6 \end{bmatrix}$$

where

$$\begin{aligned} m_1 &= (a_{00} + a_{11}) * (b_{00} + b_{11}) \\ m_2 &= (a_{10} + a_{11}) * b_{00} \\ m_3 &= a_{00} * (b_{01} - b_{11}) \\ m_4 &= a_{11} * (b_{10} - b_{00}) \\ m_5 &= (a_{00} + a_{01}) * b_{11} \\ m_6 &= (a_{10} - a_{00}) * (b_{00} + b_{01}) \\ m_7 &= (a_{01} - a_{11}) * (b_{10} + b_{11}). \end{aligned}$$

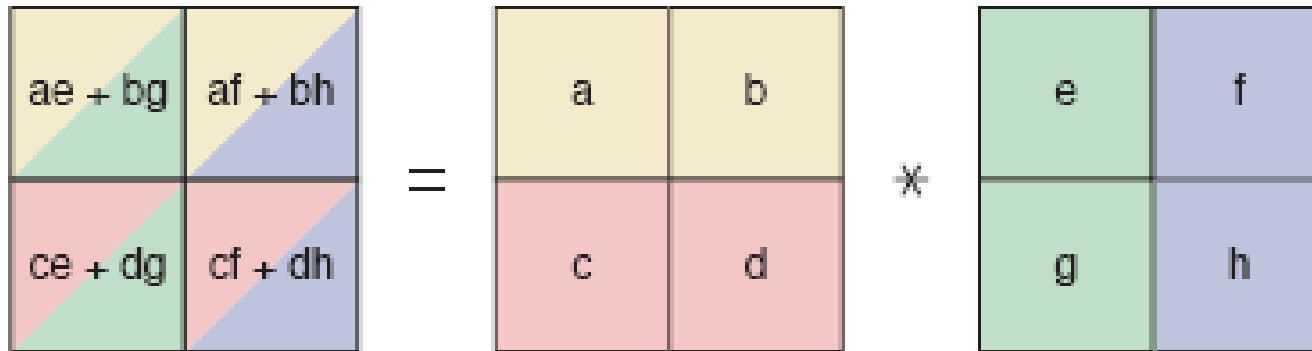


Strassen's Matrix Multiplication

- There are 7 multiplications.
- But how many additions are there?
- Is it good idea to use this method for *2-by-2* matrices?



Strassen's Matrix Multiplication



7 multiplication operation

$$P1 = a * (f - h)$$

$$P2 = (a + b) * h$$

$$P3 = (c + d) * e$$

$$P4 = d * (g - e)$$

$$P5 = (a + d) * (e + h)$$

$$P6 = (b - d) * (g + h)$$

$$P7 = (a - c) * (e + f)$$

Solution:

$$a * e + b * g = P5 + P4 - P2 + P6$$

$$a * f + b * h = P1 + P2$$

$$c * e + d * h = P3 + P4$$

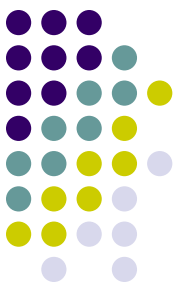
$$c * f + d * h = P5 + P1 - P3 - P7$$



Strassen's Matrix Multiplication

Approach:

- Let A and B be two n -by- n matrices
 - where n is a power of 2
- Divide A and B into four $n/2$ -by- $n/2$ submatrices
- Calculate 7 submatrix multiplications recursively
- Perform required additions to obtain the matrix C



Strassen's Matrix Multiplication

- Analysis :

$$M(n) = 7M(n/2) \text{ for } n > 1, M(1) = 1.$$

$$\text{Since } n = 2^k,$$

$$\begin{aligned} M(2^k) &= 7M(2^{k-1}) = 7[7M(2^{k-2})] = 7^2 M(2^{k-2}) = \dots \\ &= 7^i M(2^{k-i}) \dots = 7^k M(2^{k-k}) = 7^k. \end{aligned}$$

$$\text{Since } k = \log_2 n,$$

$$M(n) = 7^{\log_2 n} = n^{\log_2 7} \approx n^{2.807},$$



Strassen's Matrix Multiplication

Discussion :

- Saving in # of multiplications was achieved at the expense of making extra additions
 - We must check # of additions $A(n)$
 - $A(n) \in \Theta(n^{\log_2 7})$
 - Same order of growth as # of multiplication
- Efficiency is better than brute force
 - Brute force algorithm is n^3
- Is it good for memory efficiency?
- It is not the best algorithm for matrix multiplication
 - Coopersmith and Winograd algorithm's efficiency is $O(n^{2.376})$



Divide & Conquer

- **Discussion :**

There are 3 criterias for efficiency of D&C algorithms

- # of subproblems
- Proportion of the main problem and subproblem
- Time to divide the problem and combine the sub-solutions