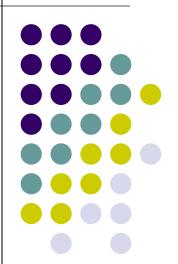
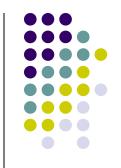
# **Algorithms**

Chapter 5.1, 5.2, 5.4

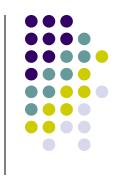


## **ROAD MAP**



- Divide And Conquer
  - Mergesort
  - Quicksort
  - Multiplication of large integers
  - Strassen's Matrix multiplication

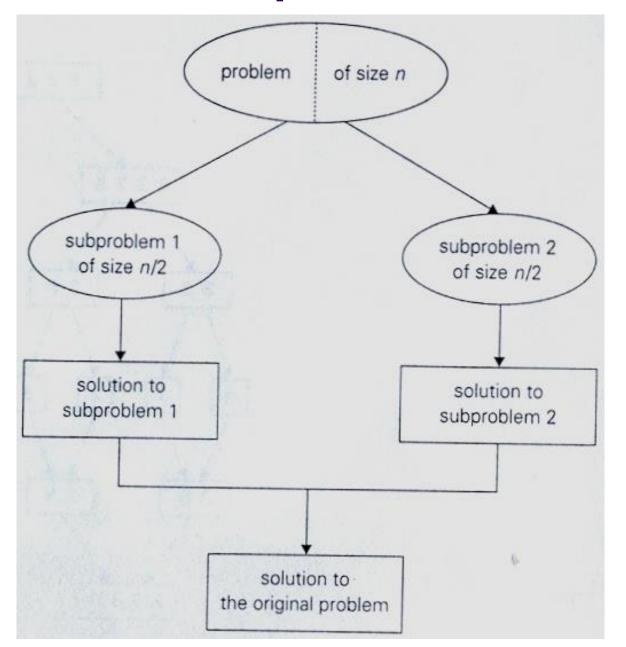




A well known general algorithm design technique Approach:

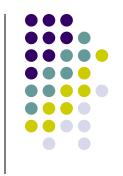
- A problem's instance is divided into several <u>smaller</u> instances of the <u>same</u> problem
  - ideally of about the same size
- The smaller instances are solved
  - typically recursively
- The solutions obtained for the smaller instances are combined to get a solution to the original problem

## **Divide And Conquer**









#### Algorithm :

```
D&C (P) if small (P) then return S(P) else  \{ \\  \text{divide P into P}_1, P_2, ..., P_k \quad k \geq 1 \\  \text{apply D&C to P}_i \\  \text{return combine ( D&C (P}_1), ..., D&C (P}_k) ) \}
```





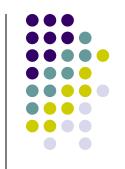
#### Analysis:

$$T(P) = T(P_1) + T(P_2) + \dots + T(P_a) + \underbrace{f(n)}_{\text{to divide & combine}}$$

$$T(n) = T(n_1) + T(n_2) + \dots + T(n_a) + f(n)$$

$$T(n) = a T(n/b) + f(n)$$

# General Divide-and-Conquer Recurrence



$$T(n) = aT(n/b) + f(n)$$
 where  $f(n) \in \Theta(n^d)$ ,  $d \ge 0$ 

Master Theorem: If 
$$a < b^d$$
,  $T(n) \in \Theta(n^d)$   
If  $a = b^d$ ,  $T(n) \in \Theta(n^d \log n)$   
If  $a > b^d$ ,  $T(n) \in \Theta(n^{\log b})$ 

Note: The same results hold with O instead of  $\Theta$ .

Examples: 
$$T(n) = 4T(n/2) + n \Rightarrow T(n) \in ?$$
  
 $T(n) = 4T(n/2) + n^2 \Rightarrow T(n) \in ?$   
 $T(n) = 4T(n/2) + n^3 \Rightarrow T(n) \in ?$ 

# A simple Example



#### **Problem:**

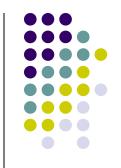
Compute the sum of n numbers

#### Approach:

Divide the problem into two subproblems

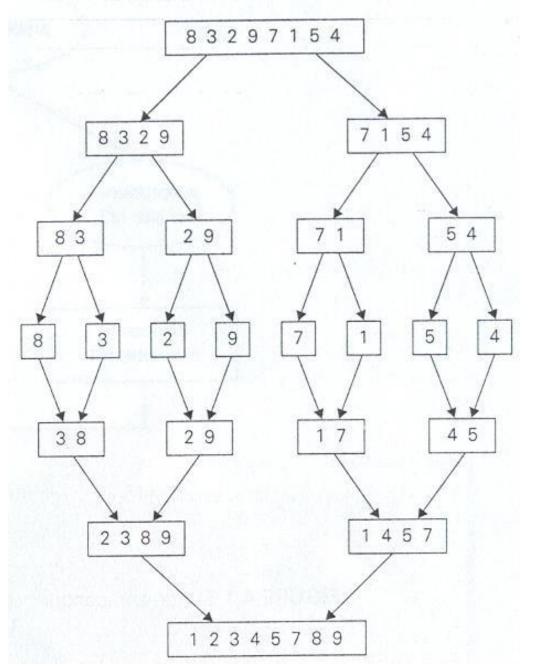
- What about the analysis?
  - Is it more efficient than brute force approach?

#### **ROAD MAP**



- Divide And Conquer
  - Mergesort
  - Quicksort
  - Multiplication of large integers
  - Strassen's Matrix multiplication

# Mergesort Example



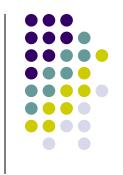




- Mergesort is a perfect example of a successfull application of divide & conquer technique
- Solves the sorting problem
- Given array A[0..n-1]

#### Approach:

- 1. divide array into two halves A[0..n/2-1] and A[n/2..n-1]
- 2. sort each halve recursively
- 3. merge two smaller sorted arrays into a single sorted one



• ALGORITHM Mergesort (A[0..n-1])

```
// input : An array A[0..n-1] of orderable elements
// output : Array A[0..n-1] sorted in nondecreasing
order

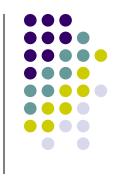
If n>1
    copy A[0..(n/2)-1] to B[0..(n/2)-1]
    copy A[n/2..n-1] to C[0..(n/2)-1]
    Mergesort (B[0..(n/2)-1])
    Mergesort (C[0..(n/2)-1])
    Merge (B, C, A)
```

// sorts array A[0..n-1] by recursive mergesort

ALGORTHM Merge (B[0..p-1],C[0..q-1],A[0..p+q-1])

```
// Merges two sorted arrays into one sorted array
// Input : Arrays B[0..p-1] and C[0..q-1] both sorted
// Output : Sorted array A[0..p+q-1] of the elements of
B and C
i \leftarrow 0; j \leftarrow 0, k \leftarrow 0
while i<p and j<q do
    if B[i]≤C[j]
          A[k] \leftarrow B[i]; i \leftarrow i+1
    else
          A[k] \leftarrow C[j]; j \leftarrow j+1
    k \leftarrow k+1
if i=p copy C[j..q-1] to A[k..p+q-1]
           copy B[i..p-1] to A[k..p+q-1]
else
```





#### **Analysis:**

Count the number of comparisons

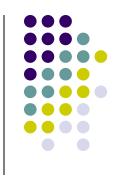
$$C(n) = 2C(n/2) + C_{merge}(n)$$
 for  $n > 1$ ,  
 $C(1) = 0$ 

What about the merge operation?

Worst case: when the smaller comes from alternating array

$$C_{merge}(n) = n-1$$





#### **Analysis**:

$$C_w(n) = 2C_w(n/2) + n - 1$$
 for  $n > 1$ ,  
 $C_w(1) = 0$ 

By backward substitution

$$C_w(n) = n \log_2 n - n + 1 = O(n \log n)$$

Or we can use Master Theorem if asymptotic solution is sufficient



#### • Discussion:

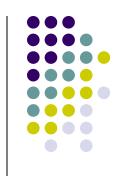
- Perfect example of a successfull application of divide & conquer technique
- Optimal with respect to number of comparisons
- Disadvantages
  - Extra space used in Merge
    - How big it is?
    - How to reduce?
  - Recursive calls stack space
    - use insertion sort for small # of elements
    - iterative

#### **ROAD MAP**



- Divide And Conquer
  - Mergesort
  - Quicksort
  - Multiplication of large integers
  - Strassen's Matrix multiplication

## Quicksort



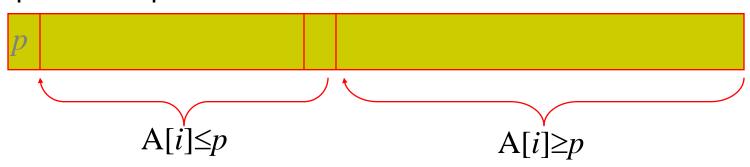
- Quicksort is an important sorting algorithm based on D & C strategy
- It sorts a given array A[0..n-1]

## Quicksort

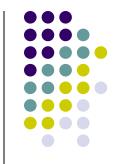
Given an array A[0..n-1]

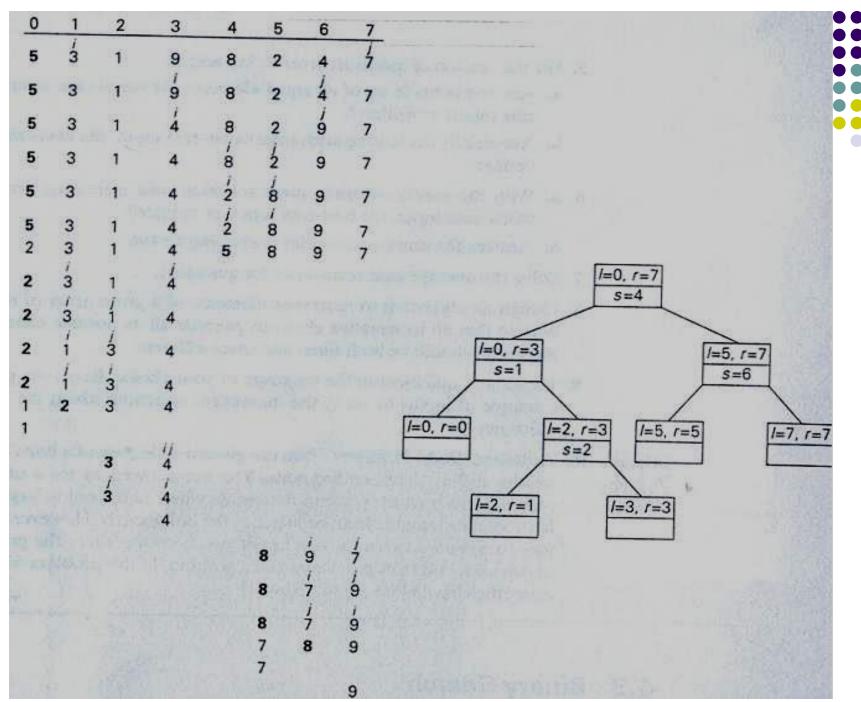
#### **Approach:**

- Select a pivot (partitioning element) here, the first element
- Rearrange the list so that all the elements in the first s
  positions are smaller than or equal to the pivot and all the
  elements in the remaining n-s positions are larger than or
  equal to the pivot

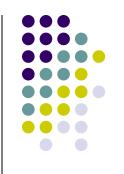


- Exchange the pivot with the last element in the first (i.e., ≤) subarray the pivot is now in its final position
- Sort the two subarrays recursively









```
ALGORITHM
             Quicksort (A[l..r])
// Sorts a subarray by quicksort
// Input : A subarray A[1..r] of A[0..n-1],
defined by its left and right indces 1 and r
// Output : The subarray A[l..r] sorted in
nondecreasing order
If 1<r
   s←Partition(A[l..r])
        //s is a split position
   Quicksort(A[1..s-1])
   Quicksort(A[s+1..r])
```

## Quicksort

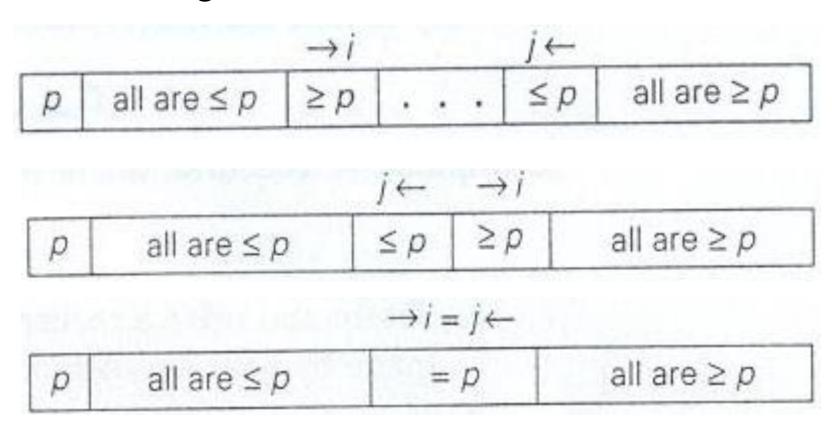


- How to achieve a partition of A[0..n-1]?
  - Select an element with respect to whose value we are going to divide subarray
    - this element is called *pivot*
- There are several strategies to select a pivot.
- For now we use the simplest strategy
  - Pivot is subarray's first element; p=A[0]





Partitioning :





# **Partitioning Algorithm**

```
Algorithm Partition(A[l..r])
//Partitions a subarray by using its first element as a pivot
//Input: A subarray A[l..r] of A[0..n-1], defined by its left and right
// indices l and r (l < r)
//Output: A partition of A[l..r], with the split position returned as
       this function's value
p \leftarrow A[l]
i \leftarrow l; \quad j \leftarrow r+1
repeat
    repeat i \leftarrow i+1 until A[i] \geq p
    repeat j \leftarrow j-1 until A[j] \leq p
    swap(A[i], A[j])
until i \geq j
\operatorname{swap}(A[i],A[j]) //undo last swap when i\geq j
swap(A[l], A[j])
return j
```



#### • Analysis:

n:# of elements
$$T(partition) = O(n) \rightarrow n+1$$

#### Best case

If all the splits happen in the middle of the corresponding subarrays, it is the best case

$$T(n) = 2T(n/2) + n$$
 for  $n > 1$ 

$$T(n) = O(n \log n)$$



- Analysis:
  - Worst-case
    - All splits will be skewed to the extreme
      - One of the two subarrays will be empty while the size of the other will be just one less than the size of a subarray being partitioned
      - If A[0 .. n-1] is a strictly increasing array and we use A[0] as the pivot
        - Left to right scan will stop on A[1]
        - Right to left scan will go all the way to reach A[0]

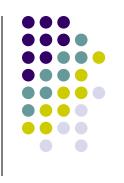
$j \leftarrow$	$i \rightarrow$	
A[0]	A[1]	 A[n-1]



- Analysis:
  - Worst-case
    - After comparisons and exchanging the elements the array must be sorted
    - So

$$T(n) = (n+1) + n + \dots + 3 = \frac{(n+1)(n+2)}{2} - 3 \in \theta(n^2)$$





#### **Analysis:**

Average Case

each element has an equal probability of being the pivot

$$P = 1/n$$

$$T(n) = \frac{1}{n} \left( \sum_{k=1}^{n} \left( T(k-1) + T(n-k) \right) + n + 1 \right)$$

$$T(n) = \frac{1}{n} \sum_{k=1}^{n} [T(k-1) + T(n-k) + (n+1)]$$



$$nT(n) = \sum_{k=1}^{n} [T(k-1) + T(n-k) + (n+1)]$$

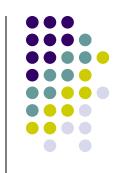
$$nT(n) = 2(T(0) + T(1) + \dots + T(n-1)) + n(n+1)$$

$$- (n-1)T(n-1) = 2(T(0) + ... + T(n-2)) + n(n-1)$$

$$nT(n) - (n-1)T(n-1) = 2T(n-1) + 2n$$

$$\frac{T(n)}{n+1} = \frac{T(n-1)}{n} + \frac{2}{n+1}$$

$$\frac{T(n)}{n+1} = \frac{T(n-2)}{n-1} + \frac{2}{n+1} + \frac{2}{n}$$



$$\frac{T(n)}{n+1} = \frac{T(n-3)}{n-2} + \frac{2}{n+1} + \frac{2}{n} + \frac{2}{n-1}$$

M

$$\frac{T(n)}{n+1} = \frac{T(1)}{2} + 2\sum_{k=3}^{n+1} \frac{1}{k}$$

$$\frac{T(n)}{n+1} = 2\sum_{k=3}^{n+1} \frac{1}{k}$$

$$\frac{T(n)}{n+1} \le 2\log(n+1)$$

$$T(n) = O(n\log n)$$



## **Discussion:**

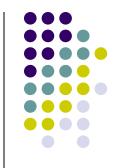
- Quicksort is a very efficient algorithm
- However, its performance depends on the pivot point
- The farther we get from the median for the pivot value the more lopsided the partitions become and the greater the depth of the recursion needs to be

## **ROAD MAP**



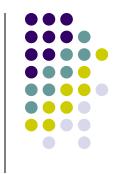
- Divide And Conquer
  - Mergesort
  - Quicksort
  - Multiplication of large integers
  - Strassen's Matrix multiplication





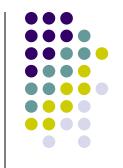
- Some applications require manupilation of large integers (over 100 decimal digits long)
  - Such as cryptology
- Such integers are too long to fit in a special word of a modern computer
  - They require special treatment
  - Does not take unit time





- Classical pen-pencil algorithm for multiplying two n-digit integer
  - Each of n digits of the first number is muliplied by each of n digits of second number
- The total is n<sup>2</sup> digit multiplications
- Is it possible to design an algorithm with fewer than n² digit multiplication?





Example: multiply 23 and 14

$$23 = 2 \cdot 10^{1} + 3 \cdot 10^{0} \text{ and } 14 = 1 \cdot 10^{1} + 4 \cdot 10^{0}.$$

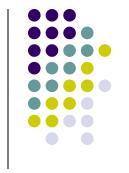
$$23 = (2 \cdot 10^{1} + 3 \cdot 10^{0}) * (1 \cdot 10^{1} + 4 \cdot 10^{0})$$

$$= (2 * 1)10^{2} + (3 * 1 + 2 * 4)10^{1} + (3 * 4)10^{0}.$$

- There are 4 multiplications in total
- The middle term can also be calculated as

$$3*1+2*4=(2+3)*(1+4)-(2*1)-(3*4)$$

So the result can be obtained by three multiplications only



# Multiplication of Large Integers

#### In general:

For any pair of two-digit integers  $a = a_1 a_0$  and  $b = b_1 b_0$ , their product c can be computed by the formula

$$c = a*b = c_210^2 + c_110^1 + c_0$$

where

 $c_2 = a_1 * b_1 \rightarrow \text{product of their first digits}$ 

 $c_0 = a_0 * b_0 \rightarrow$  product of their second digits

 $c_1 = (a_1 + a_0) * (b_1 + b_0) - (c_2 + c_0) \rightarrow$  product of the sum of the a's digits and the sum of the b's digits minus the sum of  $c_2$  and  $c_0$ 

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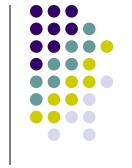




## Approach :

If we want to multiply two *n-digit* integers a and b where a is positive even number

- Divide both numbers in the middle
- Denote first half of the a's digits by a<sub>1</sub> and second half by a<sub>0</sub>
  - Same notations for b
- $a = a_1 a_0$  implies that  $a = a_1 10^{n/2} + a_0$  and  $b = b_1 b_0$  implies that  $b = b_1 10^{n/2} + b_0$



## Multiplication of Large Integers

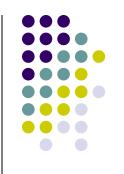
We get

```
c = a*b = (a_110^{n/2} + a_0) * (b_110^{n/2} + b_0)
c = (a_1*b_1)10^n + (a_1*b_0 + a_0*b_1)10^{n/2} + (a_0*b_0)
c = c_210^n + c_110^{n/2} + c_0
```

#### where

```
c_2 = a_1 * b_1 \rightarrow \text{product of their first halves}
c_0 = a_0 * b_0 \rightarrow \text{product of their second halves}
c_1 = (a_1 + a_0) * (b_1 + b_0) - (c_2 + c_0) \rightarrow \text{product of the sum of the } a's halves and the sum of the b's halves minus the sum of c_2 and c_0
```





- If n/2 is even, we can apply same method for computing products of c<sub>2</sub>, c<sub>1</sub> and c<sub>0</sub>.
- Thus we have a recursive algorithm to compute product of two *n-digit* integers
- Recursion is stopped
  - when n becomes 1
  - when we deem n small enough to multiply the numbers of that size directly





### Analysis:

How many digit multiplications does this algorithm make?





#### Analysis:

Multiplication of n-digit numbers requires three multiplications of *n*/2 digit number

So

$$M(n) = 3M(n/2)$$
 for  $n > 1$ ,  $M(1) = 1$  solving it by backward substitution for  $n = 2^k$  yields

$$M(2^k) = 3M(2^{k-1}) = 3[3M(2^{k-2})] = 3^2M(2^{k-2})$$
  
=  $\cdots = 3^iM(2^{k-i}) = \cdots = 3^kM(2^{k-k}) = 3^k$ 

since  $k = log_2 n$ 

$$M(n) = 3^{\log_2 n} = n^{\log_2 3} \approx n^{1.585}.$$





## **Discussion:**

- Used in many problems today
  - Cryptography
  - Security units of mobile devices
- Divide and conquer algorithm outperform the pen-and-pencil method on integers over 600 digits long

## **ROAD MAP**



- Divide And Conquer
  - Mergesort
  - Quicksort
  - Multiplication of large integers
  - Strassen's Matrix multiplication



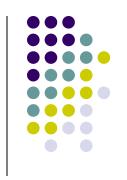


Problem Definition :

Find product C of two n-by-n matrices A and B

 We will see that matrix multiplication can be done using less than n<sup>3</sup> scalar multiplications





A simple divide and conquer strategy:

- Let A and B be two n-by-n matrices where n is a power of 2
- We can divide A, B and their product C into four n/2-by-n/2 submatrices each as follows

ae + bg af +	+ bh	a	b		е	f
ce + dg cf +	+ dh	с	d	^	g	h





#### 8 Sub-Problems:

## **Analysis:**

- 8 multiplication operation → (n/2)-by-(n/2) matrix
- 4 addition operation  $\rightarrow$  (n/2)-by-(n/2) matrix

• T (n) = 8 \* T (n/2) + 
$$\Theta$$
 (n<sup>2</sup>) =  $\Theta$  (n<sup>3</sup>)





- To perform matrix multiplication using less than n<sup>3</sup> scalar multiplications
- First lets consider the case of 2-by-2 matrix multiplication
  - We will show that this can be done using 7 multiplications instead of 8 multiplications required by brute-force algorithm.

## Strassen's Matrix Multiplication



#### We can use the following formulas

$$\begin{bmatrix} c_{00} & c_{01} \\ c_{10} & c_{11} \end{bmatrix} = \begin{bmatrix} a_{00} & a_{01} \\ b_{10} & b_{11} \end{bmatrix} * \begin{bmatrix} b_{00} & b_{01} \\ b_{10} & b_{11} \end{bmatrix}$$
$$= \begin{bmatrix} m_1 + m_4 - m_5 + m_7 & m_3 + m_5 \\ m_2 + m_4 & m_1 + m_3 - m_2 + m_6 \end{bmatrix}$$

where

$$m_1 = (a_{00} + a_{11}) * (b_{00} + b_{11})$$

$$m_2 = (a_{10} + a_{11}) * b_{00}$$

$$m_3 = a_{00} * (b_{01} - b_{11})$$

$$m_4 = a_{11} * (b_{10} - b_{00})$$

$$m_5 = (a_{00} + a_{01}) * b_{11}$$

$$m_6 = (a_{10} - a_{00}) * (b_{00} + b_{01})$$

$$m_7 = (a_{01} - a_{11}) * (b_{10} + b_{11}).$$





- There are 7 multiplications.
- But how many additions are there?
- Is it good idea to use this method for 2-by-2 matrices?



## Strassen's Matrix Multiplication

#### 7 multiplication operation

#### **Solution:**





#### **Approach:**

- Let A and B be two n-by-n matrices
  - where n is a power of 2
- Divide A and B into four n/2-by-n/2 submatrices
- Calculate 7 submatrix multiplications recursively
- Perform required additions to obtain the matrix C





#### Analysis:

$$M(n) = 7M(n/2)$$
 for  $n > 1$ ,  $M(1) = 1$ .

Since  $n=2^k$ ,

$$M(2^k) = 7M(2^{k-1}) = 7[7M(2^{k-2})] = 7^2M(2^{k-2}) = \cdots$$
  
=  $7^iM(2^{k-i}) \cdots = 7^kM(2^{k-k}) = 7^k$ .

Since 
$$k = \log_2 n$$
.

$$M(n) = 7^{\log_2 n} = n^{\log_2 7} \approx n^{2.807},$$





#### **Discussion:**

- Saving in # of multiplications was achieved at the expense of making extra additions
  - We must check # of additions A(n)
  - A(n)  $\in \Theta(n^{\log_2 7})$
  - Same order of growth as # of multiplication
- Efficiency is better than brute force
  - Brute force algorithm is n<sup>3</sup>
- Is it good for memory efficiency?
- It is not the best algorithm for matrix multiplication
  - Coopersmith and Winogrand algorithm's efficiency is O(n<sup>2.376</sup>)

# **Divide & Conquer**



## Discussion:

There are 3 criterias for efficiency of D&C algorithms

- # of subproblems
- Proportion of the main problem and subproblem
- Time to divide the problem and combine the subsolutions