

# On the Technicalities of Scientific Writing Anno 2012: The Doconce Way

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## 1 Scope

- *scientific writing* = lecture notes, slides, reports, thesis, books, ...
- (Journal papers typeset by journals are out of scope)
- Scope: documents with much *math* and *computer code*
- Key question: What tools should I use for writing?
- Default answer: L<sup>A</sup>T<sub>E</sub>X
- Alternative: MS Word w/math
- Recent popular alternative tools: Sphinx, Markdown, MediaWiki, IPython notebook

## 2 Scientific writing needs to address many new media

- Old days (1985-2005): mostly black-and-white documents aimed at printing
- Now:
  1. Black-and-white books
  2. Colorful books and PDFs
  3. PDFs with hyperlinks
  4. HTML web pages (plain or fancy design)
  5. Wikis
  6. epub
- L<sup>A</sup>T<sub>E</sub>X does not support all of this
- We need to write for multiple formats!

### 3 Popular tools anno 2012

- **LaTeX**: de facto standard in math-intensive sciences
- **pdfLaTeX**: takes over (figures in png, pdf)
- **Word**: popular, but limited math support and not so good-looking math fonts
- **HTML with MathJax**: "full"  $\text{\LaTeX}$  math
- **Sphinx**: limited  $\text{\LaTeX}$  math support, great support for web design
- **reStructuredText**: no math support, transforms to lots of formats ( $\text{\LaTeX}$ , HTML, XML, Word, OpenOffice, ...)
- **Markdown**: email-style untagged formatting, limited  $\text{\LaTeX}$  math support, transforms to lots of formats ( $\text{\LaTeX}$ , HTML, XML, Word, OpenOffice, ...)
- **MediaWiki**: "full"  $\text{\LaTeX}$  math support (Wikipedia)
- Other **wiki** formats: no math support, great for collaborative editing
- **Epydoc**: old tool for Python code documentation
- **IPython notebooks**: combines Python code, interactivity and Markdown writing
- **Plain text for email** (no tagging)

### 4 $\text{\LaTeX}$ is very rich; other tools support only some elements

- $\text{\LaTeX}$  inline math: works with all ( $\text{\LaTeX}$ , MathJax, Sphinx, Markdown, MediaWiki)
- $\text{\LaTeX}$  equation math:
  - **LaTeX**: `equation*`, `equation`, `align*`, `align + eqnarray`, `split`, `alignat`, ...
  - **MathJax**: `equation*`, `equation`, `align*`, `align`
  - **MediaWiki**: `equation*`, `equation`, `align*`, `align`
  - **Sphinx**: `equation*`, `equation`, `align*`
  - **Markdown**: `equation*`, `equation`

## 5 $\text{\LaTeX}$ is very rich; other tools support only some elements

- Figures: all
- Subfigures:  $\text{\LaTeX}$  (`\subfigure`)
- Movies:  $\text{\LaTeX}$  (can run separately), just raw embedded HTML in others
- Floating computer code:  $\text{\LaTeX}$
- Fixed computer code: all
- Floating tables:  $\text{\LaTeX}$
- Fixed tables: all
- Algorithms:  $\text{\LaTeX}$
- Margin notes:  $\text{\LaTeX}$
- Footnotes:  $\text{\LaTeX}$ , Sphinx, reStructuredText, MediaWiki
- Bibliography:  $\text{\LaTeX}$ , Sphinx, reStructuredText, MediaWiki
- Hyperlinks: all (but does not work on paper!)

Conclusion: Highly non-trivial to translate a  $\text{\LaTeX}$  document into something based on HTML and vice versa.

## 6 Concerns I

- Sphinx refers to figures by the caption (has to be short!) and strips away any math notation (avoid that!).
- Sphinx refers to sections by the title, but removes math in the reference, so avoid math in headlines.
- Algorithms must be written up using basic elements like lists or paragraphs with headings.
- Tables cannot be referred to by numbers and have to appear at fixed positions in the text.
- Computer code has to appear at fixed positions in the text.

## 7 Concerns II

- Footnotes must appear as part of the running text (e.g., sentences surrounded by parenthesis), since only a few formats support footnotes.
- Sphinx does not handle code blocks where the first line is indented.
- Multiple plots in the same figure: mount the plots to one image file and include this (`montage` for png, gif, jpeg; `pdftk`, `pdfnup`, and `pdfcrop` for PDF).
- Keys for items in the bibliography are made visible by Sphinx so "bib-items" a la BibTeX must look sensible and consistent.
- If you need several equations numbered in an `align` environment, recall that Sphinx and Markdown cannot handle this.

## 8 Concerns III

- Index words can appear anywhere in  $\text{\LaTeX}$ , but should be outside paragraphs in other tools.
- References to tables, program code and algorithms can only be made in  $\text{\LaTeX}$ .
- Figures are floating in  $\text{\LaTeX}$ , but fixed in other tools, so place figures exactly where they are needed the first time.
- Curve plots with color lines do not work well in black-and-white printing. Make sure plots makes sense in color and BW (e.g., by using colors *and* markers).

## 9 Solution I: Use a format that translates to many

- Sphinx can do nice HTML,  $\text{\LaTeX}$ , epub, (almost) plain text, man pages, Gnome devhelp files, Qt help files, texinfo, JSON
- Markdown can do  $\text{\LaTeX}$ , HTML, MS Word, OpenOffice, XML, reStructuredText, epub, DocBook, ... but not Sphinx
- IPython notebook: can do  $\text{\LaTeX}$ , reStructuredText, HTML, PDF, Python script
- Sphinx and Markdown has some limited math support

## 10 Solution II: Use Doconce

Doconce offers minimalistic typing, great flexibility wrt format, especially for scientific writing.

- Can generate  $\text{\LaTeX}$ , HTML, Sphinx, Markdown, MediaWiki and other wiki formats
- Good support for math and code
- Great flexibility for typesetting code
- Made for science books *and* smaller teaching modules
- Support for code snippets from files, embedded movies, warnings/hint/info, generalized links
- Support for HTML5 slides - short way from prose to slides
- Integrates with preprocessors: preprocess and mako
- Handles multiple formats for figures
- Between Markdown and Sphinx wrt tagging (and richness)

## 11 Doconce demo

[http://hplgit.github.com/teamods/writing\\_reports/](http://hplgit.github.com/teamods/writing_reports/)

- HTML with MathJax
- PDF from LaTeX
- Sphinx (agni theme)
- Sphinx (pyramid theme)
- Sphinx (classy theme)
- Sphinx (fenics theme)
- Sphinx (redcloud theme)
- Doconce source
- Doconce tutorial

## 12 A tour of Doconce

## 13 Doconce: title, authors, date, toc

```
TITLE: Some Title
AUTHOR: name1 at institution1, with more info, and institution2
AUTHOR: name2 email:name2@web.com at institution
DATE: today
```

```
# A table of contents is optional:
TOC: on
```



### NOTICE

Title and authors must have all information *on a single line!*

## 14 Doconce: abstract

```
--Abstract.--
Here goes the abstract...
```

Or:

```
--Summary.--
Here goes the summary...
```

## 15 Doconce: section headings

Headings are marked with ==:

```
===== This is an H2/section heading =====
```

```
===== This is an H3/subsection heading =====
```

```
=== This is an H4/paragraph heading ===
```

```
--This is a paragraph heading.--
```

## 16 Doconce: markup and lists

```
* Bullet list items start with '*'
  and may span several lines
* Ordered (enumerated) list items start with 'o'
* *Emphasized words* are possible
* _Boldface words_ are also possible
* 'inline verbatim code' is featured
* sublists too
* just indent...
```

This gets rendered as

- Bullet lists start with \* and may span several lines
- Ordered (enumerated) list items start with o

- *Emphasized words* are possible
- **Boldface words** are also possible
- inline verbatim code is featured
  - sublists too
  - just indent...

## 17 Doconce: labels, references, index items

```
# Insert index items in the source
idx{key word1} idx{key word2}

# Label
===== Some section =====
label{this:section}

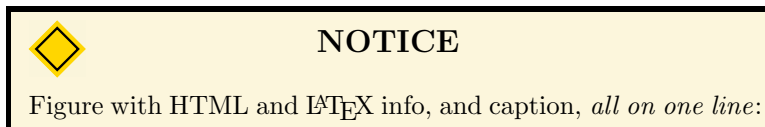
# Make reference
As we saw in Section ref{this:section}, references, index
items and labels follow a syntax similar to LaTeX
but without backslashes.

# Make reference to equations
See (ref{eq1})-(ref{myeq}).

# Make hyperlink
"some link text": "http://code.google.com/p/doconce/"

# Hyperlink with complete URL as link text
URL: "http://code.google.com/p/doconce/"
```

## 18 Doconce: figures and movies



```
FIGURE: [figdir/myfig, width=300 frac=1.2] My caption. label{fig1}
# This figure will be 300 pixels wide in HTML and span 1.2 times
# the linewidth in LaTeX.
```

Movies are also supported:

```
MOVIE: [http://www.youtube.com/embed/P8VcZzgdfSc, width=420 height=315]
```

and rendered as

```
: http://www.youtube.com/watch?v=P8VcZzgdfSc
```

## 19 Doconce: math

Inline math as in L<sup>A</sup>T<sub>E</sub>X:

...where  $a = \int_{\Omega} f dx$  is an integral.

gets rendered as ...where  $a = \int_{\Omega} f dx$  is an integral.

An equation environment is surrounded by `!bt` and `!et` tags, the rest is plain L<sup>A</sup>T<sub>E</sub>X:

```
!bt
\begin{align}
\frac{\partial u}{\partial t} &= \nabla^2 u, \\
\label{a:eq}\nabla \cdot \mathbf{v} &= 0 \\
\label{b:eq}
\end{align}
!et
```

which is rendered as

$$\frac{\partial u}{\partial t} = \nabla^2 u, \tag{1}$$

$$\nabla \cdot \mathbf{v} = 0 \tag{2}$$

Limit math environments to

```
\[ ... \]

\begin{equation*}
\end{equation*}

\begin{equation}
\end{equation}

\begin{align*}
\end{align*}

\begin{align}
\end{align}
```

## 20 Doconce: displaying code

Code is enclosed in `!bc` and `!ec` tags:

```
!bc pycod
def solver(I, a, T, dt, theta):
    """Solve u'=-a*u, u(0)=I, for t in (0,T] with steps of dt."""
    dt = float(dt) # avoid integer division
    N = int(round(T/dt)) # no of time intervals
    T = N*dt # adjust T to fit time step dt
    u = zeros(N+1) # array of u[n] values
    t = linspace(0, T, N+1) # time mesh

    u[0] = I # assign initial condition
    for n in range(0, N): # n=0,1,...,N-1
        u[n+1] = (1 - (1-theta)*a*dt)/(1 + theta*dt*a)*u[n]
    return u, t
!ec
```



This gets rendered as

```
def solver(I, a, T, dt, theta):
    """Solve u'=-a*u, u(0)=I, for t in (0,T] with steps of dt."""
    dt = float(dt)          # avoid integer division
    N = int(round(T/dt))     # no of time intervals
    T = N*dt                # adjust T to fit time step dt
    u = zeros(N+1)          # array of u[n] values
    t = linspace(0, T, N+1) # time mesh

    u[0] = I                # assign initial condition
    for n in range(0, N):   # n=0,1,...,N-1
        u[n+1] = (1 - (1-theta)*a*dt)/(1 + theta*dt*a)*u[n]
    return u, t
```

The `bc!` command can be followed by a specification of the computer language: `pycod` for Python code snippet, `pypro` for complete Python program, `fcod` for Fortran snippet, `fpro` for Fortran program, and so forth (`c` for C, `cpp` for C++, `sh` for Unix shells, `m` for Matlab).

## 21 Doconce: copying code from source files

We recommend to copy as much code as possible directly from the source files:

```
@@@CODE path/to/file
@@@CODE path/to/file  fromto: start-regex@end-regex
```

For example, copying a code snippet starting with `def solver(` and ending with (line not included) `def next(x, y,` is specified by start and end regular expressions:

```
@@@CODE src/dc_mod.py  fromto: def solver\(@def next\(x,\s*y,
```

Typesetting of code is implied by the file extension:

- `.py`: `pypro` if complete file, `pycod` if snippet
- `.f`, `.f90`, `.f95`: `fpro` and `fcod`
- `.cpp`, `.cxx`: `cpppro` and `cppcod`
- `.c`: `cpro` and `ccod`
- `.*sh`: `shpro` and `shcod`
- `.m`: `mpro` and `mcod`
- `ptex2tex` can be used to choose between 40+ typesettings of computer code in L<sup>A</sup>T<sub>E</sub>X
- `pygments` is used for code typesetting in HTML (about 10 different styles)

## 22 Doconce: tables

time	velocity	acceleration
0.0	1.4186	-5.01
2.0	1.376512	11.919
4.0	1.1E+1	14.717624

Gets rendered as

time	velocity	acceleration
0.0	1.4186	-5.01
2.0	1.376512	11.919
4.0	1.1E+1	14.717624

## 23 Doconce: newcommands for math

- `newcommands*.tex` files contain newcommands
- Used directly in  $\text{\LaTeX}$
- Substitution made for many other formats

## 24 Doconce: exercises

Doconce offers a special format for *exercises*, *problems* and *projects*:

```
===== Problem: Flip a Coin =====
label{demo:ex:1}

files = flip_coin.py, flip_coin.pdf
solutions = mysol.txt, mysol_flip_coin.py
keywords = random numbers; Monte Carlo simulation

!bsubex
Make a program that simulates flipping a coin  $N$  times.

!bhint
Use 'r = random.random()' and define head as 'r <= 0.5'.
!ehint
!esubex

!bsubex
Compute the probability of getting heads.

!bans
A short answer: 0.5.
!eans

!bsol
A full solution to this subexercise can go here.
!esol
!esubex

!bsubex
Make another program that computes the probability
of getting at least three heads out of 5 throws.
!esubex
```

## 25 Doconce: exercises

Last page gets rendered as follows:

### Problem 1: Flip a Coin

a) Make a program that simulates flipping a coin  $N$  times.

**Hint.** Use `r = random.random()` and define head as `r <= 0.5`.

b) Compute the probability of getting heads.

**Answer.** A short answer: 0.5.

**Solution.** A full solution to this subexercise can go here.

c) Make another program that computes the probability of getting at least three heads out of 5 throws.

Filenames: `flip_coin.py`, `flip_coin.pdf`.

## 26 Doconce: exercises

All *exercises*, *problems*, and *projects* in a document are parsed and available in a data structure (list of dicts) for further processing.

```
[{'answer': '',
  'closing_remarks': '',
  'file': ['flip_coin.py', 'flip_coin.pdf'],
  'heading': '====',
  'hints': [],
  'keywords': ['random numbers', 'Monte Carlo simulation'],
  'label': 'demo:ex:1',
  'no': 1,
  'solution': '',
  'solution_file': ['mysol.txt', 'mysol_flip_coin.py'],
  'subex': [{'answer': '',
    'file': None,
    'hints': ['Use 'r = random.random()' ...'],
    'solution': '',
    'text': 'Make a program that simulates ...'},
    {'answer': 'A short answer: 0.5.',
     'file': None,
     'hints': [],
     'solution': 'A full solution to this ...',
     'text': 'Compute the probability of ...'},
    {'answer': '',
     'file': None,
     'hints': [],
     'solution': '',
     'text': 'Make another program that computes ...'}],
  'text': '',
  'title': 'Flip a Coin',
  'type': 'Problem'}
```

## 27 Doconce: use of preprocessors

- Simple if-else tests a la C preprocessor
- `FORMAT` variable can be used to test on format
  - if latex/pdflatex do one sort of code (raw `LATEX`)
  - if html, do another type of code (raw `HTML`)
- Easy to comment out large portions of text
- Easy to make different versions of the document
- The mako preprocessor is really powerful - gives a complete programming language inside the document!

## 28 Doconce: slides

Very effective way to generate slides from running text:

- Take a copy of your Doconce prose
- Strip off as much text as possible
- Emphasize key points in bullet items
- Focus on figures and movies
- Focus on key equations
- Focus on key code snippets
- Insert `split!` wherever you want a new slide to begin
- Insert `bpop!` and `epop!` around elements to pop up in sequence
- Use `7 =` or `5 =` in headings (H2 or H3)
- Slides are made with HTML5 tools such as `reveal.js`, `deck.js`, `csss`, or `dzs-slides`

## 29 Doconce: example on slide code

```
!split
===== Headline =====

* Key point 1
* Key point 2

FIGURE: [fig/teacher1, width=150]

Key equation:

\[ -\nabla^2 u = f \quad \text{in } \Omega \]

And maybe a final comment?

!split
===== Next slide... =====
```

## 30 Doconce: example on slide code

Last page gets rendered to

## 31 Headline

- Key point 1
- Key point 2



Key equation:

$$-\nabla^2 u = f \quad \text{in } \Omega$$

And maybe a final comment?

## 32 Doconce: slide styles

- Supported HTML5 packages:

- reveal.js
  - deck.js
  - dzslides
  - csss
  - html5slides (experimental)
- **Problem:** each package has its (similar) syntax
    - **Solution:** slide code is autogenerated from compact Doconce syntax
  - **Problem:** reveal and deck have numerous styles
    - **Solution:** easy to autogenerated all styles for a talk
  - **Problem:** HTML5 slides need many style files
    - **Solution:** autocopy all files to talk directory
  - **Problem:** original versions of the styles have too large fonts, centering, and other features not so suitable for lectures
    - **Solution:** Doconce contains adjusted css files

### 33 Doconce: output in HTML

Run in terminal window:

```
doconce format html doconcefile

# Solarized HTML style
doconce format html doconcefile --html-solarized

# Control pygments typesetting of code
doconce format html doconcefile --pygments-html-style=native

# Or use plain <pre> tag
doconce format html doconcefile --no-pygments-html

# Further making of slides
doconce slides_html doconcefile reveal --html-slide-theme=darkgray
```

### 34 Doconce: output in pdf $\text{\LaTeX}$

```
doconce format pdflatex doconcefile

# Result: doconcefile.p.tex (ptex2tex file)
# Run either
ptex2tex doconcefile
# or
doconce ptex2tex doconcefile -DHELVETICA envr=minted

pdflatex doconcefile
```

```

bibtex doconcefile
pdflatex doconcefile

# More control of how code is typeset
doconce format pdflatex doconcefile --minted-latex-style=trac
doconce ptex2tex doconcefile envir=minted

doconce format pdflatex doconcefile
doconce ptex2tex doconcefile envir=ans:nt

```

## 35 Doconce: output in Sphinx

```

doconce format sphinx doconcefile

# Autocreate sphinx directory
doconce sphinx_dir theme=pyramid doconcefile
# Copy files and build HTML document
python automake-sphinx.py

google-chrome sphinx-rootdir/_build/html/index.html

```

Much easier than running the Sphinx tools manually...

## 36 Doconce: output in other formats

```

doconce format pandoc doconcefile # (Pandoc extended) Markdown
doconce format mwiki doconcefile # MediaWiki
doconce format gwiki doconcefile # Googlecode wiki
doconce format cwiki doconcefile # Creole wiki (Bitbucket)
doconce format rst doconcefile # reStructuredText
doconce format plain doconcefile # plain, untagged text for email

```

## 37 Doconce: installation

- Ubuntu: `sudo apt-get install python-doconce` (old version)
- Source at Googlecode (recommended!)
- Check out source, `sudo python setyp.py install`
- Many dependencies...
- Must have `preprocess` and `mako`
- Need `latex`, `sphinx`, `pandoc`, etc. (see Installation in manual)
- For slides: only `preprocess` is needed :-)



## 38 Writing tips

- See the previous *Concerns I, II and III* slides for issues when writing for multiple formats. However: Doconce makes a fix so that Sphinx works with labels in align environments :-)
- Prepare figures in the right format: EPS for `latex`, PDF for `pdflatex`, PNG, GIF or JPEG for HTML formats (`html`, and HTML output from `sphinx`, `rst`, `pandoc`). One can omit the figure file extension and `doconce` will pick the most appropriate file for the given output format.
- Let plotting programs produce both PDF/EPS and PNG files. (Recall that PDF and EPS are vector graphics formats that can scale to any size with much higher quality than PNG or other bitmap formats.)
- Use `doconce combine_images` to combine several images into one.
- Use `doconce spellcheck *.do.txt` to automatically spellcheck files.

## 39 Writing tips for sphinx and other formats

For output formats different from `latex`, `pdflatex`, and `html`, the following points are important:

- Do not use math in section headings or figure captions if output in `sphinx` is wanted (such math are removed in references).
- Let all running text start in column 1 (`sphinx` is annoyed by intended lines).
- Use progressive section headings: after chapter (=====  
(=====), and then subsection (=====) before paragraph heading (===). "Jumps", say === after ===== works fine for `latex`, `pdflatex`, and `html`, but not for `rst` and `sphinx`.
- Place index entries (`\index{keyword}`) before the paragraph where they are introduced (not inside the text). Also place index entries before === headings.
- Be careful with labels in `align` math environments: `pandoc` and `mwiki` cannot refer to them.
- Always have a line of running text before a code snippet or program.
- Do not insert comments before intended text, such as computer code and lists.