Title of Your Mini Lab Project

Submitted By

Student Name	Student ID
Student-1 Name	Student-1 ID
Student-2 Name	Student-2 ID
Student-3 Name	Student-3 ID
Student-4 Name	Student-4 ID
Student-5 Name	Student-5 ID

MINI LAB PROJECT REPORT

This Report Presented in Partial Fulfillment of the course CSEXXX:
Subject Name in the Computer Science and Engineering
Department



DAFFODIL INTERNATIONAL UNIVERSITY Dhaka, Bangladesh

November 2, 2024

DECLARATION

We hereby declare that this lab project has been done by us under the supervision of **Name of the course teacher**, **course teacher**'s **Designation**, Department of Computer Science and Engineering, Daffodil International University. We also declare that neither this project nor any part of this project has been submitted elsewhere as lab projects.

abmitted To:	
ourse Teacher's Name	
esignation	
epartment of Computer Science and Engineering	
affodil International University	

Submitted by

Stud	ent Name lent ID:	
Dept. of	f CSE, DIU	
Student Name Student ID: Dept. of CSE, DIU	Student Name Student ID: Dept. of CSE, DIU	
Student Name Student ID: Dept. of CSE, DIU	Student Name Student ID: Dept. of CSE, DIU	

COURSE & PROGRAM OUTCOME

The following course have course outcomes as following:.

Table 1: Course Outcome Statements

CO's	Statements
CO1	Define and Relate classes, objects, members of the class, and relationships among
	them needed for solving specific problems
CO2	Formulate knowledge of object-oriented programming and Java in problem solving
CO3	Analyze Unified Modeling Language (UML) models to Present a specific problem
CO4	Develop solutions for real-world complex problems applying OOP concepts while
	evaluating their effectiveness based on industry standards.

Table 2: Mapping of CO, PO, Blooms, KP and CEP

CO	PO	Blooms	KP	CEP
CO1	PO1	C1, C2	KP3	EP1,EP3
CO2	PO2	C2	KP3	EP1,EP3
CO3	PO3	C4, A1	KP3	EP1,EP2
CO4	PO3	C3, C6, A3, P3	KP4	EP1,EP3

The mapping justification of this table is provided in section 4.3.1, 4.3.2 and 4.3.3.

Table of Contents

D	eclar	ration	i						
$\mathbf{C}_{\mathbf{c}}$	ourse	e & Program Outcome	ii						
1	Inti	roduction	1						
	1.1	Introduction	1						
	1.2	Motivation	1						
	1.3	Objectives	1						
	1.4	Feasibility Study	1						
	1.5	Gap Analysis	1						
	1.6	Project Outcome	1						
2	\mathbf{Pro}	posed Methodology/Architecture	2						
	2.1	Requirement Analysis & Design Specification	2						
		2.1.1 Overview	2						
		2.1.2 Proposed Methodology/ System Design	2						
		2.1.3 UI Design	2						
	2.2	Overall Project Plan	2						
3	Imp	plementation and Results	3						
	3.1	Implementation	3						
	3.2	Performance Analysis	3						
	3.3	Results and Discussion	3						
4	Eng	gineering Standards and Mapping	4						
	4.1	Impact on Society, Environment and Sustainability	4						
		4.1.1 Impact on Life	4						
		4.1.2 Impact on Society & Environment	4						
		4.1.3 Ethical Aspects	4						
		4.1.4 Sustainability Plan	4						
	4.2	2 Project Management and Team Work							
	4.3	Complex Engineering Problem							
		4.3.1 Mapping of Program Outcome	4						
		4.3.2 Complex Problem Solving	4						
		4.3.3 Engineering Activities	5						

Та	ble o	f Contents Table of Conte	ents
5	Cor	nclusion	6
	5.1	Summary	6
	5.2	Limitation	6
	5.3	Future Work	6
D.	ofono	naos	e

Introduction

Every chapter should start with 1-2 sentences on the outline of the chapter.

1.1 Introduction

This section should present the background and a problem statement that your project aims to solve.

1.2 Motivation

The computational motivation that encourages you to solve the problem should be stated here clearly. In addition, you can mention why solving this problem will benefit you.

1.3 Objectives

Enumerate the objectives in clear and specific terms.

1.4 Feasibility Study

Put a summary of similar research study, case study, methodological contribution of existing projects, web applications, and mobile apps similar to your work [1].

1.5 Gap Analysis

Here summaries the gap where you intend to work.

1.6 Project Outcome

What are or could be the possible outcomes of your work?

Proposed Methodology/Architecture

Every chapter should start with 1-2 sentences on the outline of the chapter.

2.1 Requirement Analysis & Design Specification

2.1.1 Overview

2.1.2 Proposed Methodology/ System Design

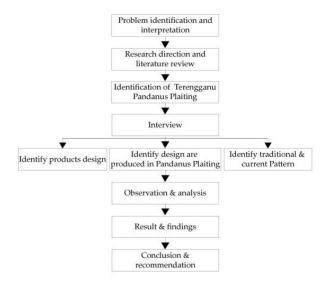


Figure 2.1: This is a sample diagram

2.1.3 UI Design

2.2 Overall Project Plan

Implementation and Results

Every chapter should start with 1-2 sentences on the outline of the chapter.

- 3.1 Implementation
- 3.2 Performance Analysis
- 3.3 Results and Discussion

Engineering Standards and Mapping

Every chapter should start with 1-2 sentences on the outline of the chapter.

4.1 Impact on Society, Environment and Sustainability

- 4.1.1 Impact on Life
- 4.1.2 Impact on Society & Environment
- 4.1.3 Ethical Aspects
- 4.1.4 Sustainability Plan

4.2 Project Management and Team Work

Provide a cost analysis in terms of budget required and revenue model. In case of budget, you must show an alternate budget and rationales.

4.3 Complex Engineering Problem

4.3.1 Mapping of Program Outcome

In this section, provide a mapping of the problem and provided solution with targeted Program Outcomes (PO's).

Table 4.1: Justification of Program Outcomes

PO's	Justification
PO1	Justification of PO1 attainment
PO2	Justification of PO2 attainment
PO3	Justification of PO3 attainment

4.3.2 Complex Problem Solving

In this section, provide a mapping with problem solving categories. For each mapping add subsections to put rationale (Use Table 4.2). For P1, you need to put another mapping with

Knowledge profile and rational thereof.

Table 4.2: Mapping with complex problem solving.

EP1	EP2	EP3	EP4	EP5	EP6	EP7
Dept of	Range of	Depth of	Familiarity	Extent of	Extent	Inter-
Knowledge	Conflicting	Analysis	of Issues	Applicable	of Stake-	dependence
	Require-			Codes	holder	
	ments				Involve-	
					ment	
•	Ť					

4.3.3 Engineering Activities

In this section, provide a mapping with engineering activities. For each mapping add subsections to put rationale (Use Table 4.3).

Table 4.3: Mapping with complex engineering activities.

radic 1.6. Mapping with complex engineering activities.						
EA1	EA2	EA3	EA4	EA5		
Range of re-	Level of Interac-	Innovation	Consequences for	Familiarity		
sources	tion		society and envi-			
			ronment			
	$\sqrt{}$					
•	•					

Conclusion

Every chapter should start with 1-2 sentences on the outline of the chapter.

- 5.1 Summary
- 5.2 Limitation
- 5.3 Future Work

References

[1] Jon Kleinberg and Eva Tardos. Algorithm design. Pearson Education India, 2006.