Equivalence between FA and Regular Expression, Nonregular languages, and the Pumping Lemma 204213 Theory of Computation

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Outline

- Review
- 2 Equivalence (cont.)
- 3 Applications
- 4 Nonregular Languages
- 5 Proof of the pumping lemm

Short review: NFA and DFA

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- For a **nondeterministic** finite automaton, given its current state and an input symbol from the alphabet, there can be many possible states (or none).

Given an NFA $N=(Q,\Sigma,\delta,q_0,F)$, we shall construct an equivalence DFA $M=(Q',\Sigma,\delta',q_0',F')$ that recognizes the same language.

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- Let $Q' = \mathcal{P}(Q)$.
- Define δ' so that M correctly simulates many copies of N.
- Carefully handle ε .
- M accepts any state $R \in Q'$ such that $R \cap F \neq \emptyset$.

Definition [regular expression]

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- R is a regular expression if R is
 - **1** a for some $a \in \Sigma$,
 - $\mathbf{2}$ ε ,
 - **3** Ø.
 - $(R_1 \cup R_2)$ where R_1 and R_2 are regular expressions,
 - $(R_1 \circ R_2)$ where R_1 and R_2 are regular expressions, and
 - (R_1^*) where R_1 is a regular expression.

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- If a language is described by a regular expression, then it is regular. Proved last time by considering how regular expressions can be constructed.
- **Today:** If a language is regular, then it can be described by a regular expression.

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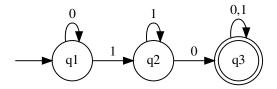
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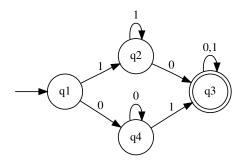
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- What do we know?
 - A is a regular language.
- What does that mean? ummm... (hint: use definition)
 - There is a DFA M that recognizes A.

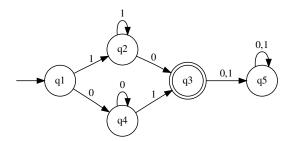
Okay, let's do some practice.



What is a regular expression describing the language recognized by M_1 .

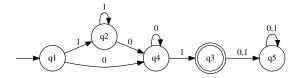


What is a regular expression describing the language recognized by M_2 .



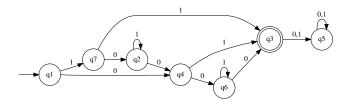
What is a regular expression describing the language recognized by M_3 .





What is a regular expression describing the language recognized by M_4 .

Practice: M₅

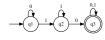


What is a regular expression describing the language recognized by M_5 .

Easy rules?

Just like a way to calculating resistances:

Series



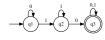
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But things could mess up really quickly. (Think about M_5 .)

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- But what kind of progress?

"Baby step"

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- If we can always make some progress, we surely get to the finish line for sure. How? Think about induction.
- But what kind of progress?
 - It maybe better to start by asking what kind of finishing line that we want.

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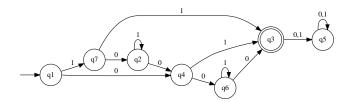
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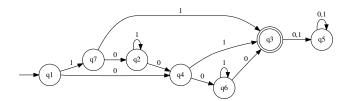
- Try to reduce the number of states.
- Each step decreases the number of states by one.

Let's try with M_5



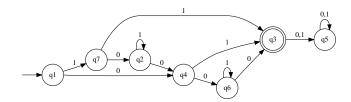
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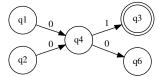


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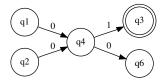
Now you get an idea.

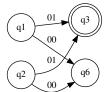


Removing q_4

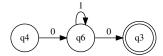


Removing q_4

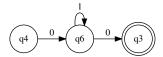


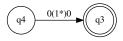


Removing state q_6



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- This is fine: we shall define the generalized nondeterministic finite automata.

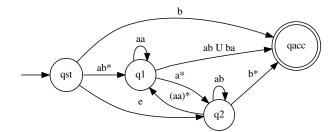
Generalized Nondeterministic Finite Automata

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- A GNFA can move to a new state only if it can read a block of input symbols that is described by the regular expression on the arrow.

An example of a GNFA



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This form of GNFA will be easy to be converted into a regular expression.



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- Magic helpers:
 - \bullet Arrows with ϵ
 - Arrows with Ø

$DFA \Rightarrow GNFA$: Construction

Given
$$M = (Q, \Sigma, \delta, q_0, F)$$
:

• Add new start state q_{start} , add an arrow from q_{start} to q_0 .

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- Add all other arrows labelled with \emptyset .

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 - Build an equivalent G' by removing q_{rip}
 - Repeat.

Definition [GNFA]

A generalized nondeterministic finite automaton is a 5-tuple,

 $(Q, \Sigma, \delta, q_{start}, q_{accept})$, where

- Q is the finite set of states,
- $oldsymbol{\circ}$ Σ is the input alphabet,
- **③** $\delta: (Q \{q_{accept}\}) \times (Q \{q_{start}\}) \rightarrow \mathcal{R}$ is the transition function,
- q_{start} is the start state, and

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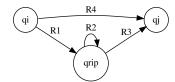
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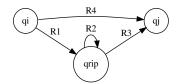
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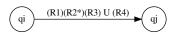
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- For GNFA, we do not care that much how it actually works, but we want to use it to do the conversion.
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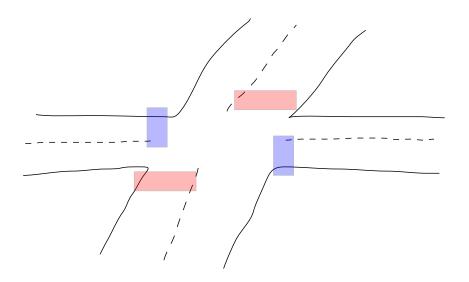
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$$\delta'(q_i,q_j)=(R_1)(R_2)^*(R_3)\cup(R_4),$$

where $R_1 = \delta(q_i, q_{rip})$, $R_2 = \delta(q_{rip}, q_{rip})$, $R_3 = \delta(q_{rip}, q_j)$, and $R_4 = \delta(q_i, q_j)$.

Traffic light control



Extracting string constants

```
#include <stdio.h>
main()
{
   int a, b;
   scanf("%d %d",&a,&b);
   printf("Hello! \"welcome\" %d\n",a+b);
}
```

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- Again, that's **not** a proof.

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Solution: *C* is not regular, but *D* is!

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 "pumped" — the string contains a section that can be repeated any number of times while the resulting string remains in the language.

Theorem [Pumping Lemma]

Theorem 3 (Pumping lemma)

If A is a regular language, then there is a number p (the pumping length) where, if s is any string in A of length at least p, then s maybe divided into three pieces s = xyz, satisfying the following conditions:

- for each $i \ge 0$, $xy^iz \in A$,
- **2** |y| > 0, and
- $|xy| \leq p$.

• Let B be the language $\{0^n1^n|n \ge 0\}$. We prove that B is not regular using the pumping lemma. We'll prove by contradiction.

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- Assume that B is regular. From the pumping lemma, we know that there exists a pumping length p.
- Let $s = 0^p 1^p$. We know that $s \in B$, and $|s| \ge p$.
- Now applying the pumping lemma, we have that s can be split into s = xyz, and for any i, xy^iz is also in B.

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- Case 2: $y = 1^k$ for some k > 0. Again for the same reason, this case is impossible.

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- For any cases, we have reached the contradiction.
- Thus, **B** is not regular.

The general way to proceed:

Assume the language is regular.

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- Happy!

Practice: Language C

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- **Hint:** don't forget condition 3.

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Practice: Language F

- Let $F = \{ww | w \in \{0, 1\}^*\}$.
- **Hint:** choose the right $s \in F$.

Proving the pumping lemma: idea (1)

• Since A is regular, we know that there exists $M = (Q, \Sigma, \delta, q_0, F)$ that recognizes A.

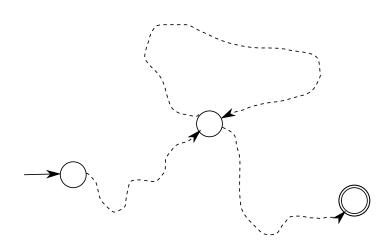
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- Think about what happens when M accepts a really long string.
- Since Q is finite, when taking a really long string, you'll see some state on the sequence of states from q_0 to some accept state (remember?) repeats.

Proving the pumping lemma: idea (2)



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- (Now you try to fill the rest.)