

# NFA, DFA, and regular expressions

204213 Theory of Computation

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# Outline

- 1 Review
- 2 Nondeterminism
- 3 Equivalence of NFAs and DFAs
- 4 Closure under the regular operations
- 5 Regular expressions
- 6 Equivalence between regular expressions and finite automata

# Regular operations

Last time, we defined 3 regular operations:

- **Union:**  $A \cup B = \{x \mid x \in A \text{ or } x \in B\},$
- **Concatenation:**  $A \circ B = \{xy \mid x \in A \text{ and } y \in B\},$
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and proved the following theorem.

## Theorem 1

*The class of regular languages is closed under the union operation.*

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  - To construct a finite automaton  $M$  for  $A_1 \circ A_2$  from  $M_1$  and  $M_2$  that recognize  $A_1$  and  $A_2$  we need to simulate  $M_1$  to the end of  $x$  and start simulating  $M_2$  right after that.



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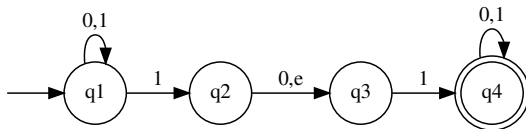
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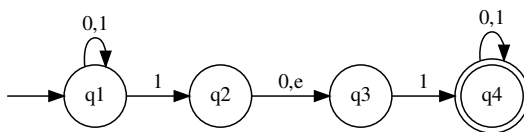
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  - But guess correctly?
  - Ummm.. it definitely can, in theory.

# Example: Nondeterministic Finite Automaton $N_1$



Note:  $e$  in the figure is  $\varepsilon$ .

# Differences



- Duplicate symbols
- Missing symbols
- Empty string:  $\epsilon$

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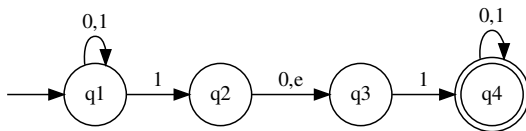
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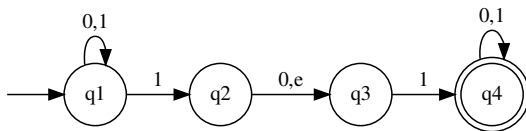
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- Computation where each next step is fully determined is called **deterministic** computation.
- On the other hand, in **nondeterministic** computation, many choices may exist.
- Therefore, we have deterministic finite automata (**DFA**) and nondeterministic finite automata (**NFA**).

# How does $N_1$ compute?



At any point where there are many choices for the next step, the machine **splits** itself into many copies and follow all possible steps in parallel.

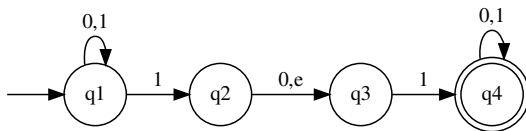
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See simulation.

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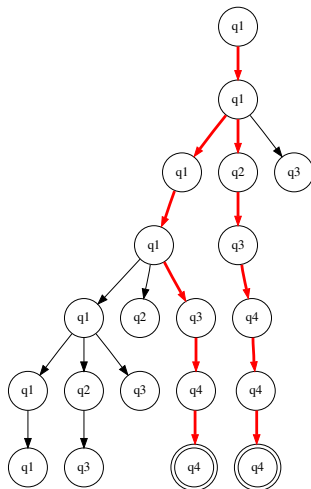
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- When to accept a string:
  - At the end of the input, if **any** of the copies is in an accept state, it **accept** the input.

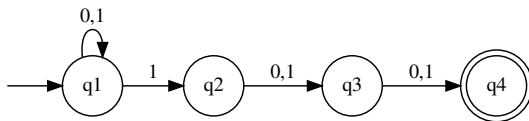


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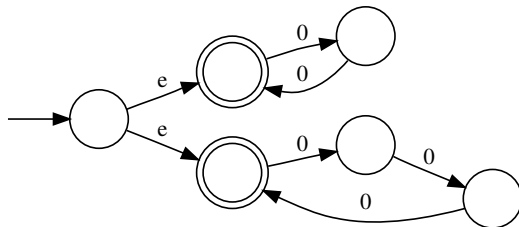


NFA  $N_2$ : what are the strings accepted by  $N_2$ ?



# NFA $N_3$ : what are the strings accepted by $N_3$ ?

Let  $\{0\}$  be the alphabet for  $N_3$ .



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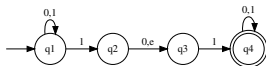
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# Definition [NFA]

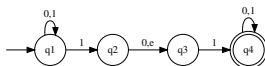
A **nondeterministic finite automaton** is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where

- 1  $Q$  is a finite set of states,
- 2  $\Sigma$  is a finite alphabet,
- 3  $\delta : Q \times \Sigma_{\epsilon} \longrightarrow \mathcal{P}(Q)$  is the transition function,
- 4  $q_0 \in Q$  is the start state, and
- 5  $F \subseteq Q$  is the set of accept states.

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$N_1$  is  $(Q, \Sigma, \delta, q_1, F)$  where

- 1  $Q = \{q_1, q_2, q_3, q_4\}$ ,
- 2  $\Sigma = \{0, 1\}$ ,
- 3  $\delta$  is defined as

	0	1	$\emptyset$
$q_1$	$\{q_1\}$	$\{q_1, q_2\}$	$\emptyset$
$q_2$	$\{q_3\}$	$\emptyset$	$\{q_3\}$
$q_3$	$\emptyset$	$\{q_4\}$	$\emptyset$
$q_4$	$\{q_4\}$	$\{q_4\}$	$\emptyset$

- 4  $q_1$  is the start state, and
- 5  $F = \{q_4\}$ .

# Formal definition of computation of NFAs

Let  $N = (Q, \Sigma, \delta, q_0, F)$  be an NFA and let  $w$  be a string over alphabet  $\Sigma$ .

We say that  **$N$  accepts  $w$**  if we can write  $w = w_1 w_2 \cdots w_n$  where each  $w_i$  is a member of  $\Sigma_\epsilon$  and



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- ①  $r_0 = q_0$ ,
- ②  $r_{i+1} \in \delta(r_i, w_{i+1})$  for  $i = 0, \dots, n-1$ , and
- ③  $r_n \in F$ .

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- In fact, DFAs and NFAs recognize the **same** class of languages!
- We say that two machines are *equivalent* if they recognize the same language.

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- Given an NFA, construct a DFA recognizing the same language.
  - No that easy.

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- Recall “reader as automaton”?
- Given an NFA  $N$ , think of a DFA  $M$  as a manager who operates  $N$ .
- What does  $M$  have to **remember** in order to simulate  $N$  correctly?

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Let  $N = (Q, \Sigma, \delta, q_0, F)$  be an NFA. We shall construct a DFA  $M = (Q', \Sigma, \delta', q'_0, F')$  recognizing the same language.



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- ③  $q'_0 = \{q_0\}$ , and
- ④  $F' = \{R \in Q' \mid R \text{ contains an accept state of } N\}$ .

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- Formally,  $E(R) = \{q \mid q \text{ can be reached from states in } R \text{ by traveling along 0 or more } \varepsilon \text{ arrows}\}$
- Combining these moves to the previous construction of  $\delta'$ :

$$\delta'(R, a) = \bigcup_{q \in R} E(\delta(q, a)).$$

- Fix start states  $q'_0 = E(\{q_0\})$ .

# Finishing the proof

- At any point on the computation of  $M$ , the state of  $M$  is the set of all possible states that  $N$  can be in at that point.

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- $M$  correctly simulates  $N$ .
- Thus, our proof is complete.

# Note on the correctness proof

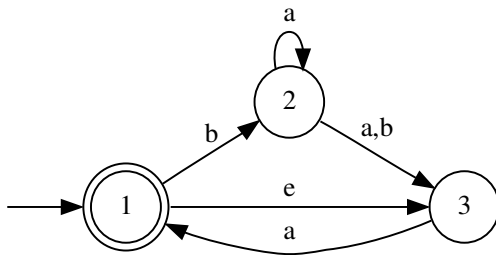
- Our previous proof of Theorem 2 is quite short and does not give out all the details.
- This is okay for now, since our construction is simple enough so that it is quite obvious that it is correct.
- For more complicated constructions, we need to be more formal.

# A more general definition of regular languages

## Corollary 3

*A language is regular iff some nondeterministic finite automaton recognizes it.*

# Example





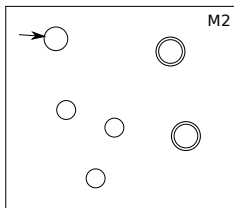
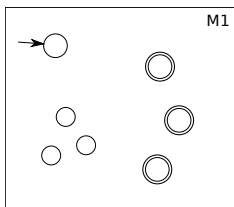
# Closure under the regular operations

- Using NFA-DFA equivalence, it is much easy to prove that the set of regular languages is closed under the regular operations.

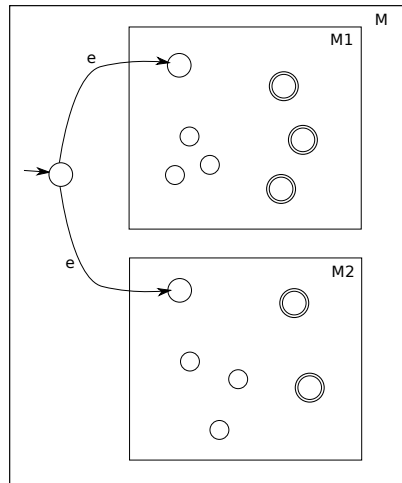
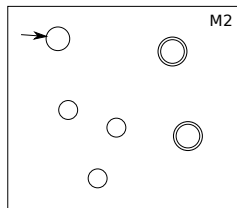
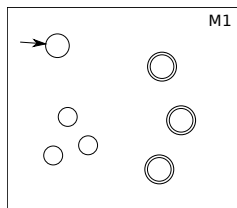
# Closure under the regular operations

- Using NFA-DFA equivalence, it is much easy to prove that the set of regular languages is closed under the regular operations.
- We'll look at each operation.

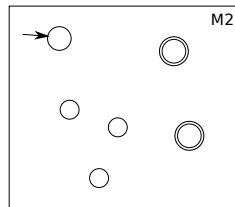
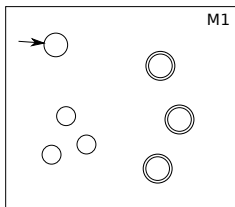
# Union



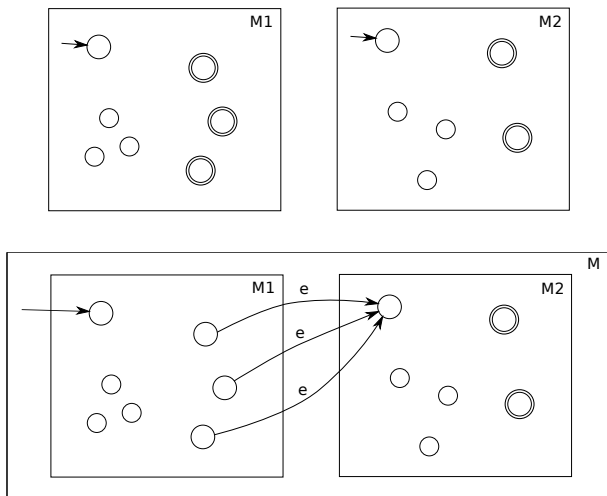
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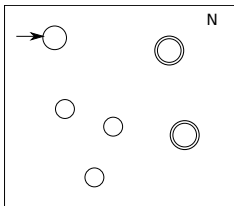
# Concatenation



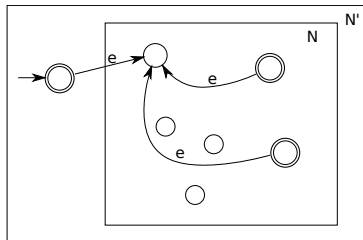
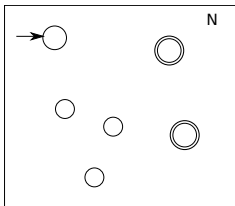
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# Practice

- Let alphabet  $\Sigma = \{0, 1\}$ .
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Find an FA  $M_2$  that recognizes  $A_2$ .
- Construct an NFA  $N_1$  recognizing  $A_1 \cup A_2$ .
- Construct an NFA  $N_2$  recognizing  $A_1 \circ A_2$ .
- Construct an NFA  $N_3$  recognizing  $(A_1^*) \circ A_2$ .

# Building up patterns

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or in a shorter form  $(0 \cup 1)0^*$

- This is called a **regular expression**.
- Note: 0 denotes  $\{0\}$ , 1 denotes  $\{1\}$ , and  $\circ$  is omitted.

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- All possible strings (including  $\varepsilon$ ).
- If  $\Sigma = \{0, 1\}$ , we can write  $\Sigma$  for  $(0 \cup 1)$ , and write  $\Sigma^*$  for any strings from alphabet  $\Sigma$ .

# Definition [regular expression]

$R$  is a **regular expression** if  $R$  is

- ①  $a$  for some  $a \in \Sigma$ ,
- ②  $\varepsilon$ ,
- ③  $\emptyset$ ,
- ④  $(R_1 \cup R_2)$  where  $R_1$  and  $R_2$  are regular expressions,
- ⑤  $(R_1 \circ R_2)$  where  $R_1$  and  $R_2$  are regular expressions, and
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This is an **inductive definition**.

# Precedence

Operations are performed in this order:

- $*$
- $\circ$
- $\cup$

# Shorthands

- $RR^*$



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- $RR^*$  can be written as  $R^+$
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# Properties

- $R \cup \emptyset$

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There are two directions to prove the theorem:

- If a language is described by a regular expression, then it is regular.
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Today we'll prove only the first direction.

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# A regular expression describes a regular language

## Lemma 5

*If a language is described by a regular expression, then it is regular.*

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*If a language is described by a regular expression, then it is regular.*

To prove this, we'll look at how a regular expression is constructed.

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- The proof is again an inductive proof.
- Sometimes, this kind of inductive proofs is called structural induction.
  - Inductive Hypothesis (when considering a regular expression  $R$ ): Assume that for all smaller regular expressions  $R'$ , the language described by  $R'$  can be recognized by some NFA  $N'$ .

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Try to build an NFA using the construction discussed in class.
- 2 Find an NFA recognizing  $(0 \cup 1)^*010$ .