

CFGs, PDAs, and the Pumping Lemma

204213 Theory of Computation

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Outline

- 1 Review
- 2 Chomsky Normal Form
- 3 Equivalence between PDAs and CFG
- 4 CFGs \Rightarrow PDAs
- 5 Non-context-free languages

Quiz

- Let $A = \{a^{(n^2)} \mid n \geq 0\}$.

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- E.g., a , $aaaa$, $aaaaaaaaaa \in A$.

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- E.g., a , $aaaa$, $aaaaaaaaaa \in A$.
- Prove that A is not regular.
- **Hint:** using the pumping lemma (together with some calculations)

More Example

- Let $B = \{0^i 1^j \mid i > j \geq 0\}$
- Prove that B is not regular.
- **Hint:** try to pump down.

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- Prove that B is not regular.
- **Hint:** try to pump down.
- **More hint:** Let p be the pumping length. Try $0^{p+1}1^p$.

Review: Chomsky normal form

CNF

A context-free grammar is in **Chomsky normal form** if every rule is of the form

$$A \rightarrow BC$$

$$A \rightarrow a$$

where a is any terminal and A, B , and C are any variables,

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where a is any terminal and A, B , and C are any variables, except that B and C cannot be the start variable.

We also permit the rule $S \rightarrow \varepsilon$, where S is the start variable.

Any CFGs can be converted into CNF

Theorem 1

Any context-free grammar is generated by a context-free grammar in Chomsky normal form.

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Any context-free grammar is generated by a context-free grammar in Chomsky normal form.

We shall not do the full proof, but will show how to do so by example. (See also Example 2.10 on the book.)

Step 1: The start variable cannot be on the right-hand side

- Suppose that S is the start variable.
- An example of violated rules: $S \rightarrow aS$, or $A \rightarrow BS$.

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- Suppose that S is the start variable.
- An example of violated rules: $S \rightarrow aS$, or $A \rightarrow BS$.
- We introduce a new start variable S_0 and add rule

$$S_0 \rightarrow S$$

Step 2: ε rules

- Sample rules:

$$B \rightarrow aAb \mid bAcA$$

$$A \rightarrow c \mid aA \mid \varepsilon$$

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- Remove $A \rightarrow \varepsilon$ and on any occurrence of A add new rules where A replaced by ε .
- Resulting rules:

$$B \rightarrow aAb \Rightarrow$$

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Step 3: unit rules

- Sample rules:

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- Resulting rules:

$$C \rightarrow Ba|Ac \Rightarrow C \rightarrow Ba|Ac|Bc$$

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$$B \rightarrow aAb|bAcA \Rightarrow B \rightarrow aAb|aBb|bAcA|bBcA|bAcB|bBcB$$

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$$A \rightarrow c$$

Step 4: long rules

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$$C \rightarrow asbdB \Rightarrow$$

Step 5: remove rules with terminal

- Sample rules:

$$C \rightarrow aC$$

$$D \rightarrow ab|a$$

Step 5: remove rules with terminal

- Sample rules:

$$C \rightarrow aC$$

$$D \rightarrow ab|a$$

- Replace terminals with new variables and add rules that the new variables derive to that terminals.

Step 5: remove rules with terminal

- Sample rules:

$$C \rightarrow aC$$

$$D \rightarrow ab|a$$

- Replace terminals with new variables and add rules that the new variables derive to that terminals.
- Resulting rules:

$$C \rightarrow AC$$

$$A \rightarrow a$$

$$D \rightarrow AB|a$$

$$B \rightarrow b$$

Context-free languages

CFL

A language described by some context-free grammar is called a **context-free language**.

Equivalence

Theorem 2

A language is context-free if and only if some pushdown automaton recognizes it.

Again, two directions to prove the equivalence

- **Only-if:** If a language is context-free, it is recognized by some pushdown automaton.

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- **Only-if:** If a language is context-free, it is recognized by some pushdown automaton.
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Again, two directions to prove the equivalence

- **Only-if:** If a language is context-free, it is recognized by some pushdown automaton.
 - Given a CFG G , construct a PDA P that recognizes the language generated by G .
- **If:** A language is context-free if it is recognized by some pushdown automaton.
 - Given a PDA P , construct a CFG G that generates a language recognized by P .

Plan for today

Today we'll cover only the only-if part, i.e., given a CFL described by CFG G , we'll construct a PDA P that recognizes G .

Any CFLs can be recognized by PDAs

- Take an example CFG G :

$$S \rightarrow AB$$

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$$B \rightarrow cB \mid c$$

- How can we recognize string generated by G ?

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- How can we recognize string generated by G ?
- Consider aabbccc.

Generating: aabbccc

Maybe we can try to generate it using a PDA:

CFG G

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and aabbccc.

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$$\begin{aligned}
 S &\Rightarrow AB \\
 &\Rightarrow \mathbf{a}AbB \\
 &\Rightarrow \mathbf{aa}AbbB \\
 &\Rightarrow \mathbf{aa}\varepsilon bbB \\
 &\Rightarrow \mathbf{aabb}cB \\
 &\Rightarrow \mathbf{aabbcc}B \\
 &\Rightarrow \mathbf{aabbccc}
 \end{aligned}$$

Generating a string

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 - A memory.

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 - What do you want to do?

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 - Okay, why are you stuck at a?

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 - Because it's not a variable.

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 - What do you want to do? **aAbB \Rightarrow aAbB \Rightarrow aaAbbbB**
 - Okay, why are you stuck at a?
 - Because it's not a variable.
 - So, anything we can do to **get rid of it?**

Generate and match

aabbccc

S

Generate and match

aabbccc

aabbccc

S

AB

Generate and match

aabbccc		<i>S</i>
aabbccc		<i>AB</i>
aabbccc		<i>aAbB</i>

Generate and match

aabbccc		<i>S</i>
aabbccc		<i>AB</i>
aabbccc		<i>aAbB</i>
a aabbccc		a <i>AbB</i>

Generate and match

aabbccc		<i>S</i>
aabbccc		<i>AB</i>
aabbccc		<i>aAbB</i>
a aabbccc		a <i>AbB</i>
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Generate and match

aabbccc		<i>S</i>
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aabbccc		<i>aAbB</i>
a aabbccc		a <i>AbB</i>
a aabbccc		a <i>aAbbB</i>
aa bbccc		aa <i>AbbB</i>

Generate and match

aabbccc	<i>S</i>
aabbccc	<i>AB</i>
aabbccc	<i>aAbB</i>
a aabbccc	a <i>AbB</i>
a aabbccc	a <i>aAbbB</i>
aa abbccc	aa <i>AbbB</i>
aa bccc	aa <i>bbB</i>

Generate and match

aabbccc	<i>S</i>
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a aabbccc	a <i>AbB</i>
a aabbccc	a <i>aAbbB</i>
aa abbccc	aa <i>AbbB</i>
aa b b ccc	aa <i>bbB</i>
aab bccc	aab <i>bB</i>

Generate and match

aabbccc	<i>S</i>
aabbccc	<i>AB</i>
aabbccc	<i>aAbB</i>
a aabbccc	a <i>AbB</i>
a aabbccc	a <i>aAbbB</i>
aa aabbccc	aa <i>AbbB</i>
aa b aabbccc	aa b <i>bbB</i>
aa b b aabbccc	aa b b <i>bB</i>
aa b b c aabbccc	aa b b c <i>B</i>

Generate and match

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a aabbccc	a <i>AbB</i>
a aabbccc	a <i>aAbbB</i>
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aa b b aabbccc	aa b b <i>bB</i>
aa b b c aabbccc	aa b b c <i>B</i>
aa b b c c aabbccc	aa b b c c <i>B</i>

Generate and match

aabbccc	<i>S</i>
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aabbccc	<i>aAbB</i>
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aabbccc	<i>aaabbB</i>
aabbccc	<i>aaabbB</i>
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aa b bccc	aa b <i>AbB</i>
aa b bccc	aa b <i>bbB</i>
aa b bccc	aa b <i>bB</i>
aa b bccc	aa b <i>bB</i>
aabb c cc	aabb c <i>B</i>
aabb c cc	aabb c <i>cB</i>
aabbe c c	aabbe c <i>B</i>
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aabbccc	S
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aabbccc	aAbB
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a aabbccc	a aAbbB
aaabbccc	aaAbbB
aaabbccc	aa bb B
aaab b ccc	aaab b B
aaabb c cc	aaabb B
aaabb c cc	aaabb c B
aaabbe c c	aaabbe B
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aa aabbccc	aa <i>AbbB</i>
aa a bbbccc	aa <i>bbB</i>
aa a b ccc	aa a b <i>bB</i>
aa a b b ccc	aa a b b <i>B</i>
aa a b b b ccc	aa a b b b <i>cB</i>
aa a b b b c c	aa a b b b c <i>B</i>
aa a b b b c c	aa a b b b c c <i>B</i>
aa a b b b c c c	aa a b b b c c c <i>B</i>
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Generate and match

aabbccc	<i>S</i>
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a aabbccc	aa <i>AbbB</i>
a aabbccc	aa <i>bbB</i>
a abbccc	a ab <i>bB</i>
a abbccc	a abb <i>B</i>
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a abbecc	a abbe <i>B</i>
a abbecc	a abbe <i>cB</i>
a abbecc	a abbee <i>B</i>
a abbecc	a abbee <i>c</i>
a abbecc	a abbecc

The algorithm for PDA

- 1 Push empty stack symbol $\$$ on the stack
- 2 Push start variable on the stack

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- 3 **Repeat**

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- ③ **Repeat**
- ④ — Depending on the top of stack:

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- ④ — Depending on the top of stack:
- ⑤ — — **If it's a terminal,**
— — — match with the same terminal on the input

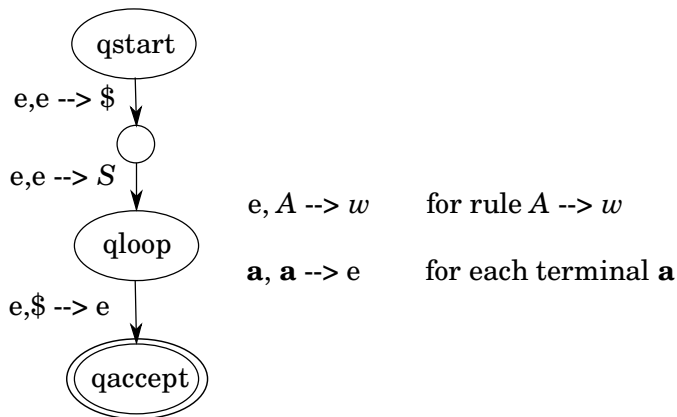
The algorithm for PDA

- ➊ Push empty stack symbol \$ on the stack
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- ➌ **Repeat**
- ➍ — Depending on the top of stack:
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 - — — match with the same terminal on the input
 - ➏ — — **If it's a variable,**
 - — — pick some substitution rule and put that on the stack

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- ➊ Push empty stack symbol $\$$ on the stack
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- ➎ — — **If it's a terminal,**
— — — match with the same terminal on the input
- ➏ — — **If it's a variable,**
— — — pick some substitution rule and put that on the stack
- ➐ **Until** nothing's left on the stack (you'll see $\$$).
- ➑ Accept if $\$$ is on top of the stack.

Overall structure



Practice:

CFG G_1

$$S \rightarrow AB$$

$$A \rightarrow aAb \mid \varepsilon$$

$$B \rightarrow cB \mid c$$

Practice:

CFG G_2

$$S \rightarrow aTb|b$$

$$T \rightarrow Ta|\varepsilon$$

Formal proof

Non-context-free language

Can you find a CFG describing the language $\{a^n b^n c^n \mid n \geq 0\}$?

Non-context-free language

Can you find a CFG describing the language $\{a^n b^n c^n \mid n \geq 0\}$?
I bet you can't.

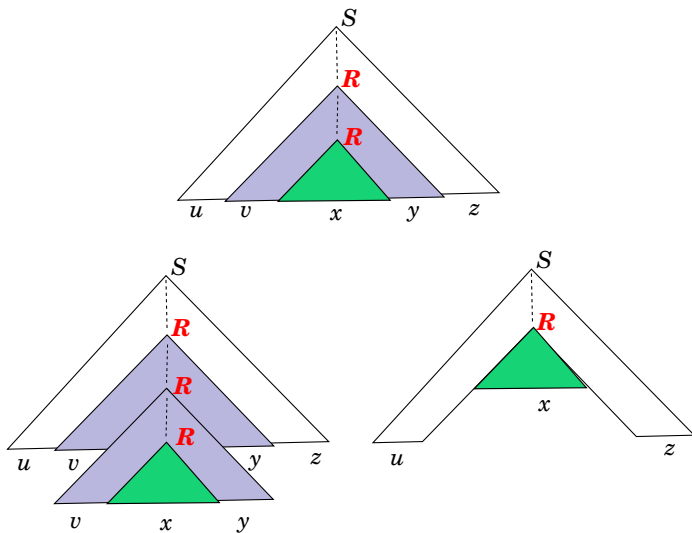
Pumping lemma for CFL

Theorem 3 (pumping lemma for CFL)

If A is a context-free language, then there is a pumping length p such that for any string $s \in A$ of length at least p , s can be divided into 5 pieces $s = uvxyz$ satisfying the following conditions

- 1 for each $i \geq 0$, $uv^i xy^i z \in A$,
- 2 $|vy| > 0$, and
- 3 $|vxy| \leq p$.

Parse tree for s



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Note that in either case, s cannot be pumped, and this contradicts the assumption that C is context-free.

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