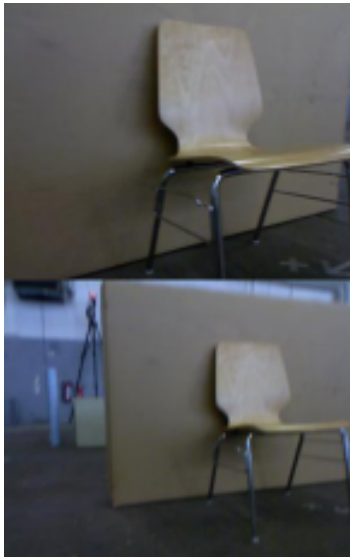


RGB



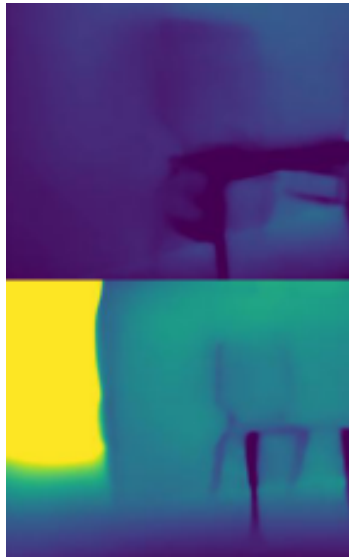
GT



Epoch 0



Epoch 270



Depth adaptation on freiburg2_pioneer_slam