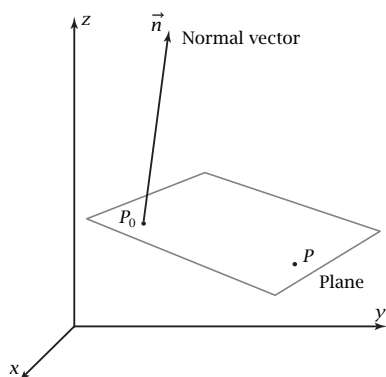


## Exploration 10-5a: Equation of a Plane Normal to a Vector

Date: \_\_\_\_\_

**Objective:** Given a point on a plane and a vector normal to the plane, find a Cartesian equation of the plane.



The figure shows, in general, a plane and its normal vector (vector perpendicular to the plane). Assume that the normal vector is  $\vec{n} = 3\vec{i} + 7\vec{j} + 10\vec{k}$  and that it starts at point  $P_0(8, 9, 4)$  on the plane.

1. Let  $P(x, y, z)$  be a (variable) point on the plane. Draw displacement vector  $\overrightarrow{P_0P}$ .
2. Explain why the dot product  $\vec{n} \cdot \overrightarrow{P_0P}$  equals 0.

3. Write  $\overrightarrow{P_0P}$  in terms of the coordinates  $P_0(8, 9, 4)$  and  $P(x, y, z)$ .

4. Substitute the answer to Problem 3 and the components of  $\vec{n}$  into the equation  $\vec{n} \cdot \overrightarrow{P_0P} = 0$ . Simplify the result.

5. The equation in Problem 4 is a Cartesian equation of the plane shown. By observing the pattern in the answer, show how you can get the equation *quickly*.

6. Use the equation of the plane to find the z-coordinate of the point for which  $x = 5$  and  $y = 2$ .

7. Find the x-intercept of the plane, the value of  $x$  where the plane crosses the x-axis.

8. Explain what is meant by a *variable* point in the plane.

9. What did you learn as a result of doing this Exploration that you did not know before?